

“Two Swords”

1042-248

Final Board

Date 02/09/16

1042
248
Final Board

- Board Team Final
- Network Approval Board
- Record Board
- Animatic Scan Board
- Conformed Board
- Design Board 02/09/16
- Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Cole Sanchez

Storyboard by
Tom Herpich &
Steve Wolfhard

Animation Studio
SAEROM

1042 248

FEB 25 2016

ADVENTURE TIME



Page _____

Sc.

Pnl.

Bg.

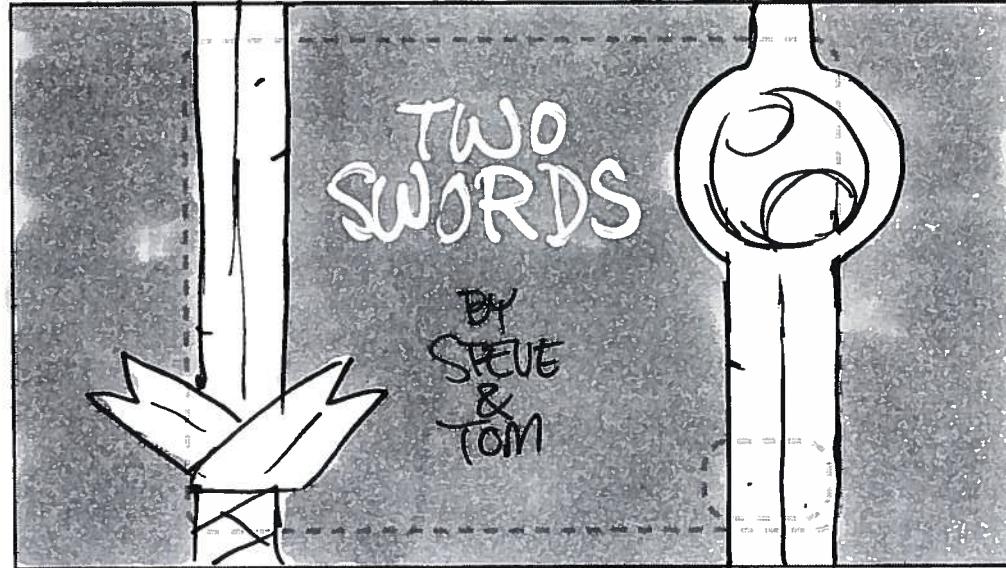
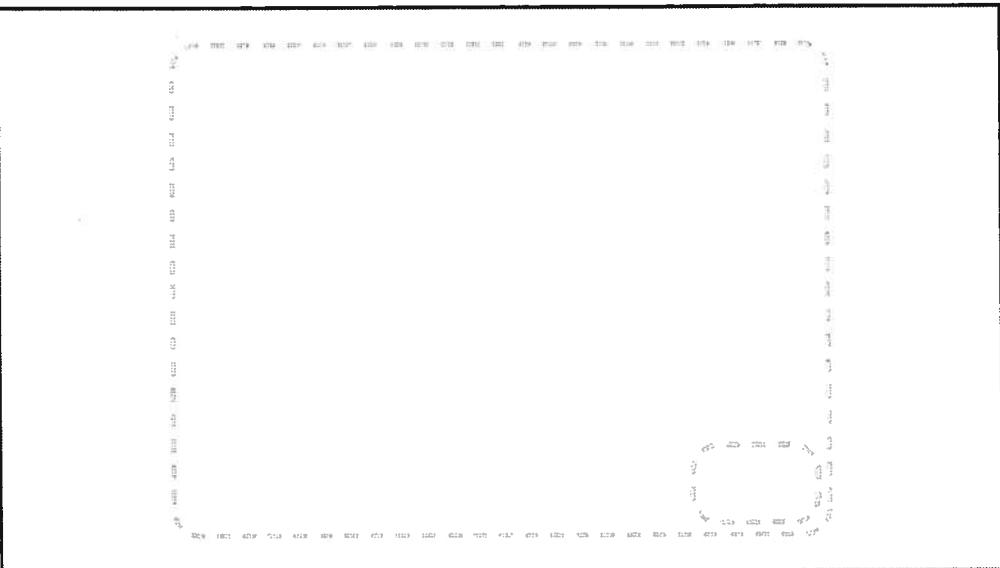
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

FEB 25 2016

Timing:

Production:

1042 248

ADVENTURE TIME



Sc.

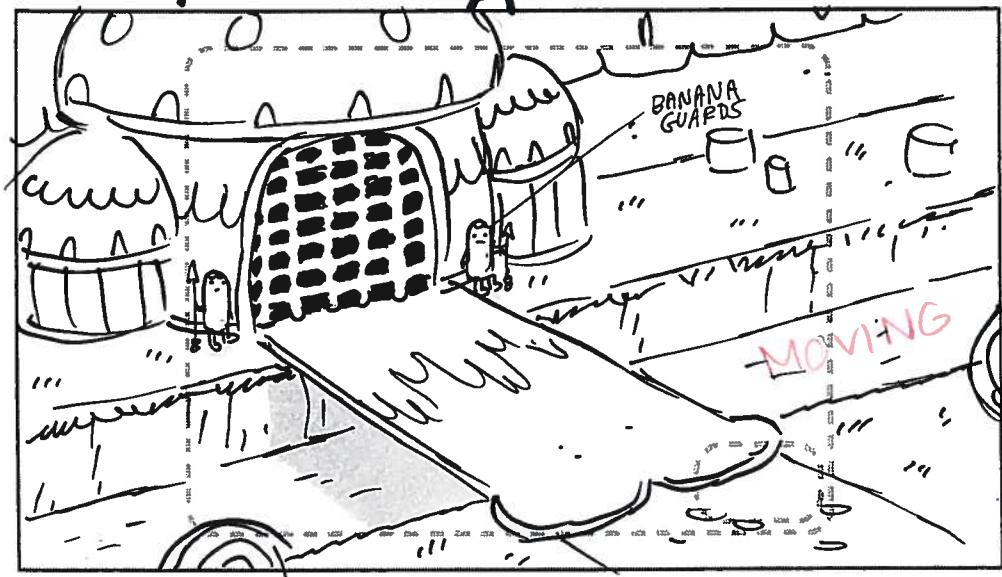
01

Pnl.

A

Bg.

day night



Sc.

01cont

Pnl.

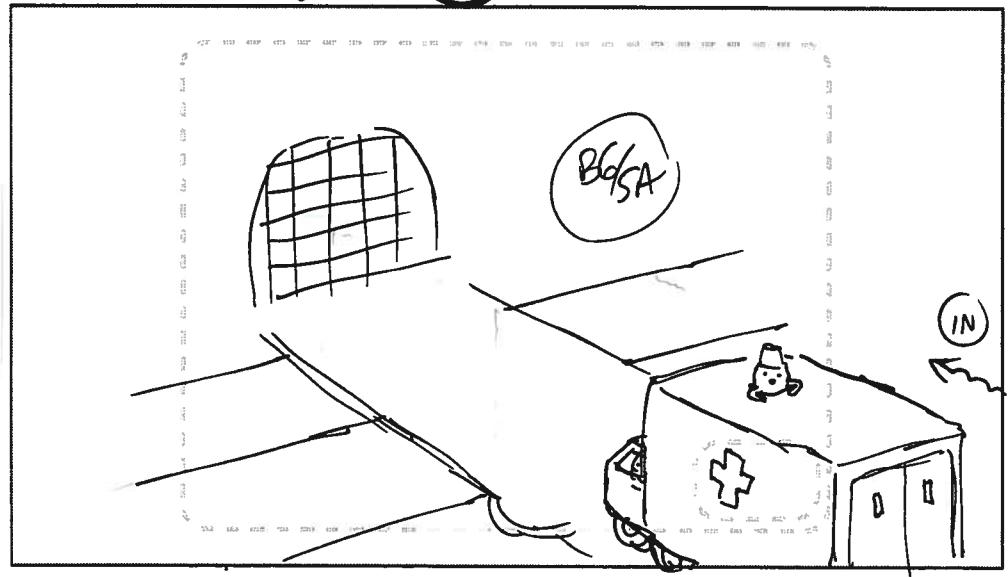
B

Bg.

day night

Page

01



Dialog:

BANANA GUARD (OS) (siren noise)
wee-ooo wee-oo
wee-oo

Action:

- GIANT AMBULANCE DRIVES ON/S.

FEB 25 2016

Timing:



Production :

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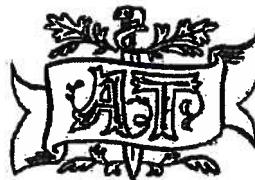
Sc.

① | cont Pnl.

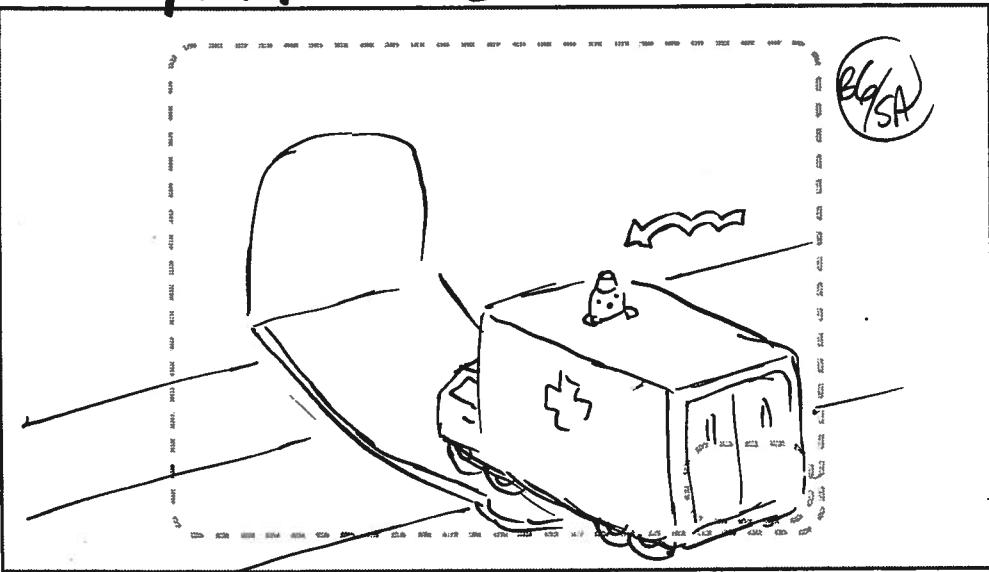
C

Bg.

day night



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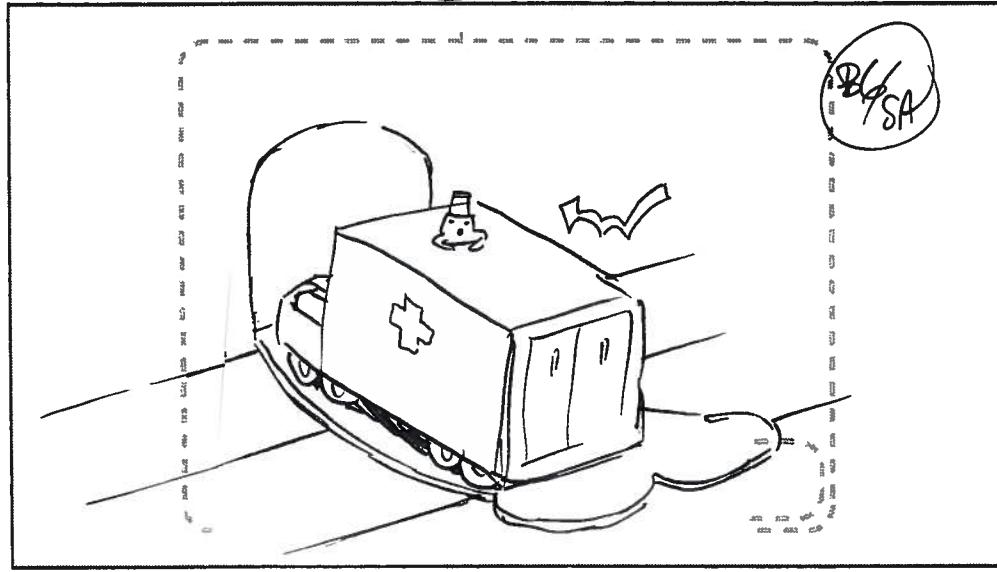
Sc.

① | cont Pnl.

D

Bg.

day night



EPISODE #

1042-248

Production:

1042 248

Dialog:

BG

(continued)

SFX

* BRIDGE CREAK *

Action:

- DRAW BRIDGE BOWS AS AMBULANCE CROSSSES

BG

(continued)

SFX

* creak creak *

FEB 25 2016

Timing:

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ADVENTURE TIME

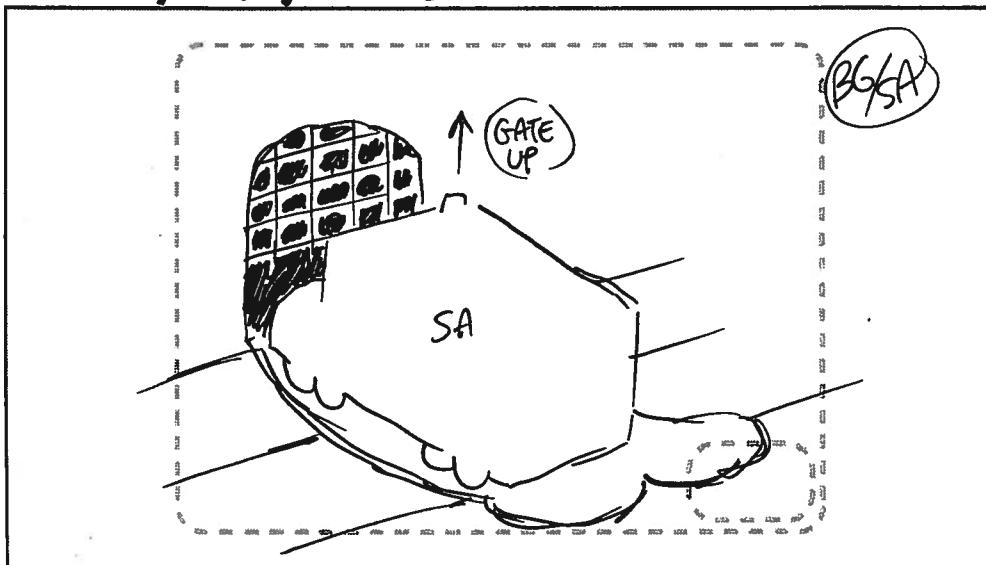


Sc.

0 | cont Pnl. E

Bg.

day night



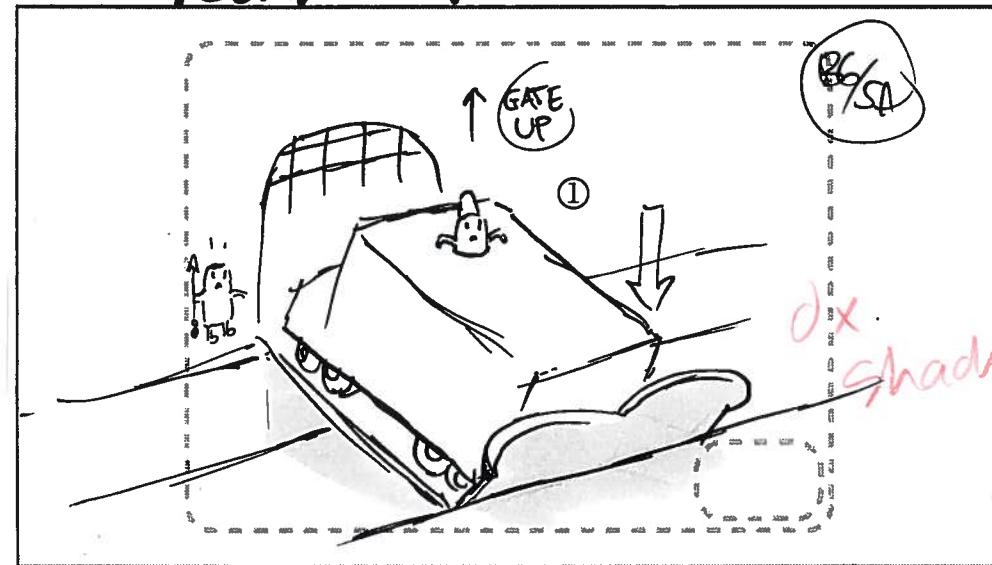
Sc.

0 | cont Pnl. F

Bg.

day night

Page 3



Dialog:

(BG) (continued)

(SFX)

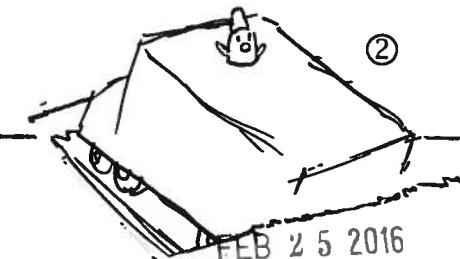
:= CRACK! :

Action:

- GATE RISES.

- BRIDGE SNAPS

Timing:



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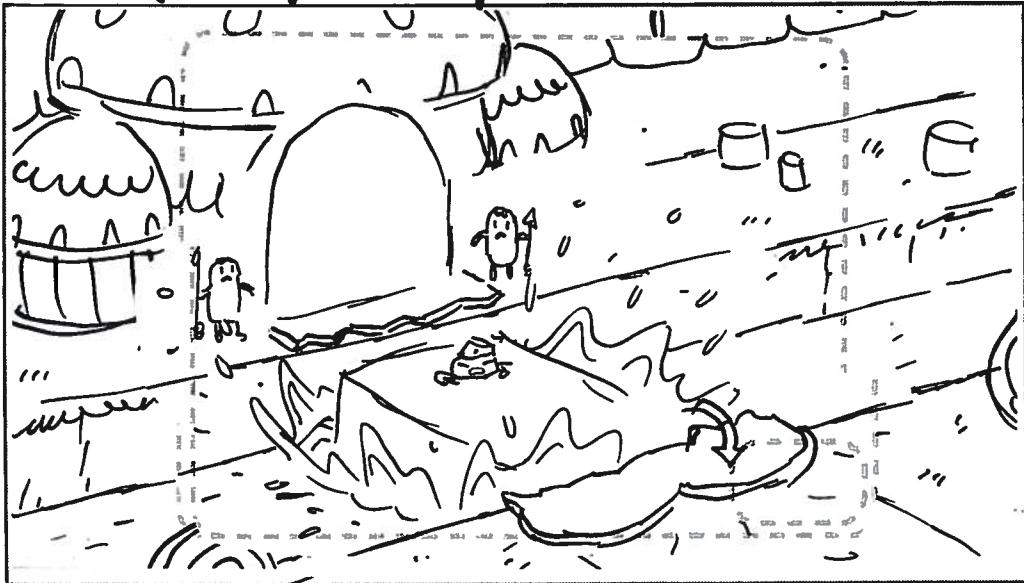
ADVENTURE TIME



Sc. 01/cont Pnl. G

Bg.

day night



Sc. 01/cont Pnl. H

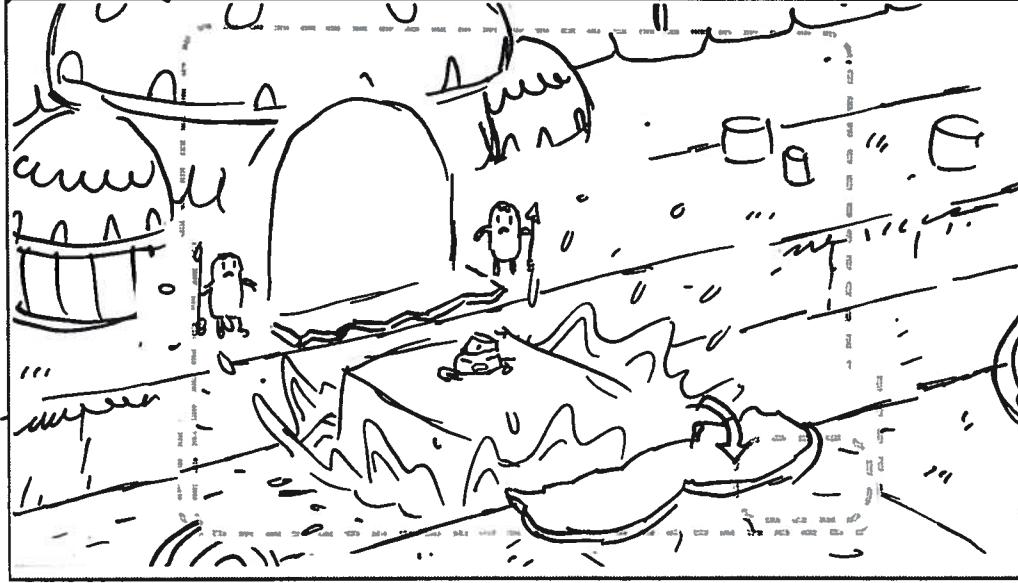
Bg.

day night

Water is solid

Page

4



Dialog:

SFX: * SPSHH! *

PRINCESS
BUBBLEGUM

VO

Okay, how about
now?

Action:

- AMBULANCE DROPS INTO MOAT.
- FRONT of BROKEN BRIDGE DROPS FORWARD onto GROUND.

Timing:

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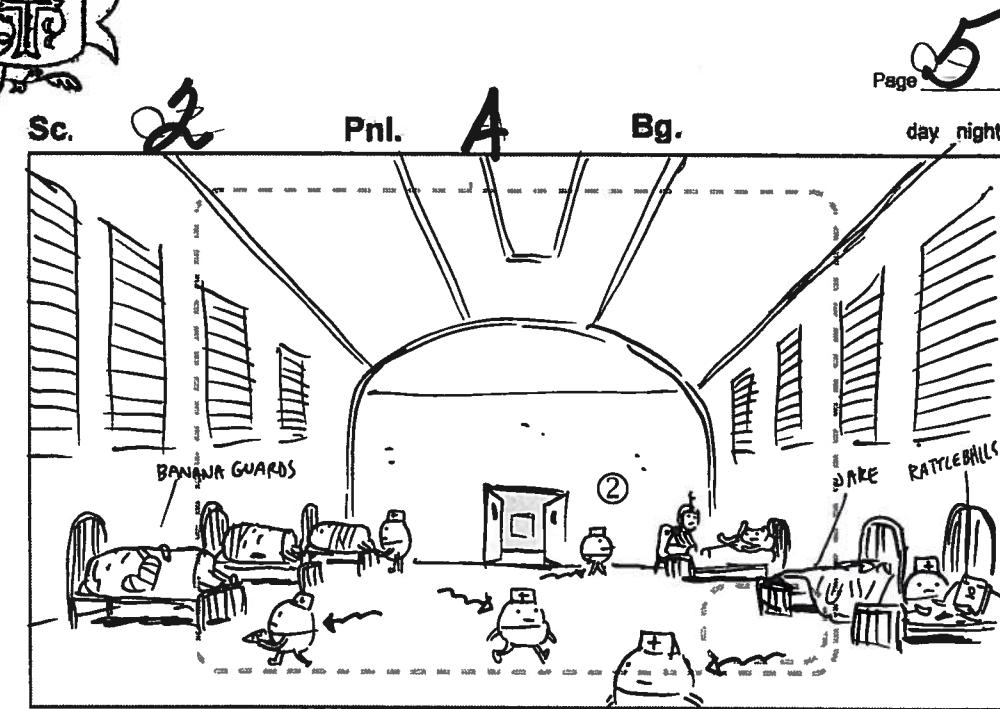
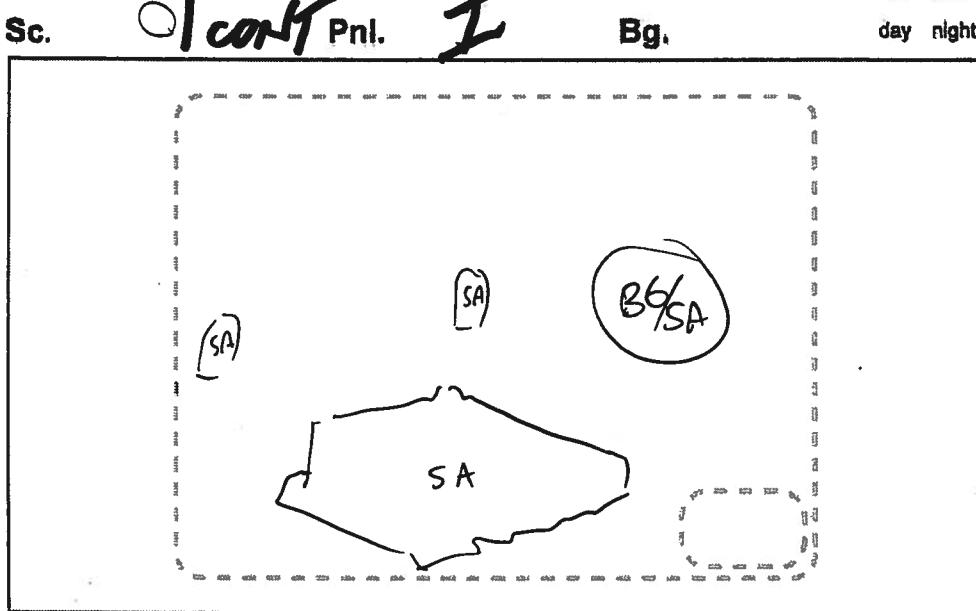
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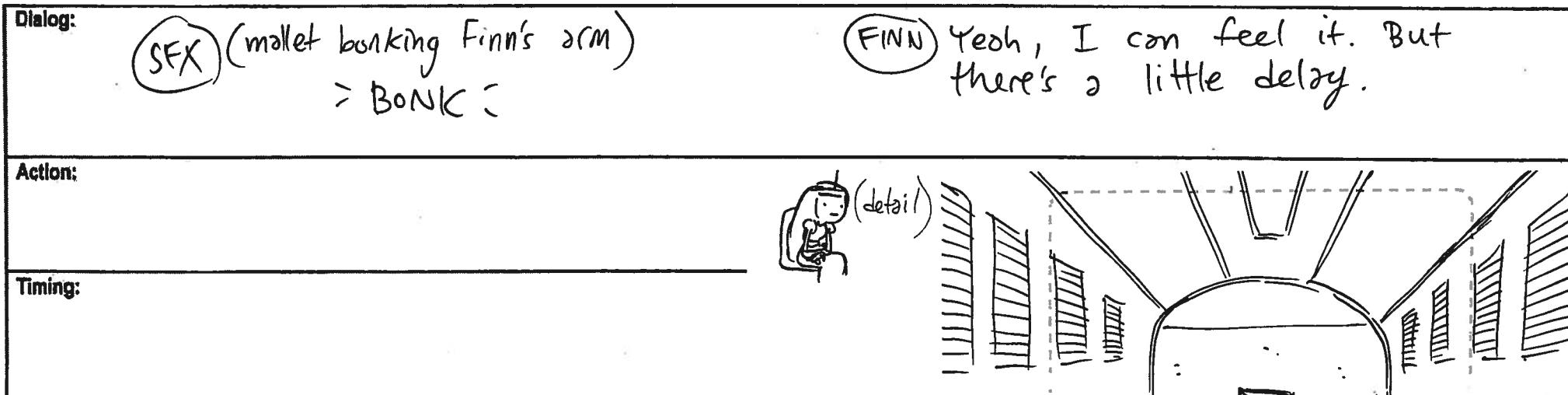
1042 248

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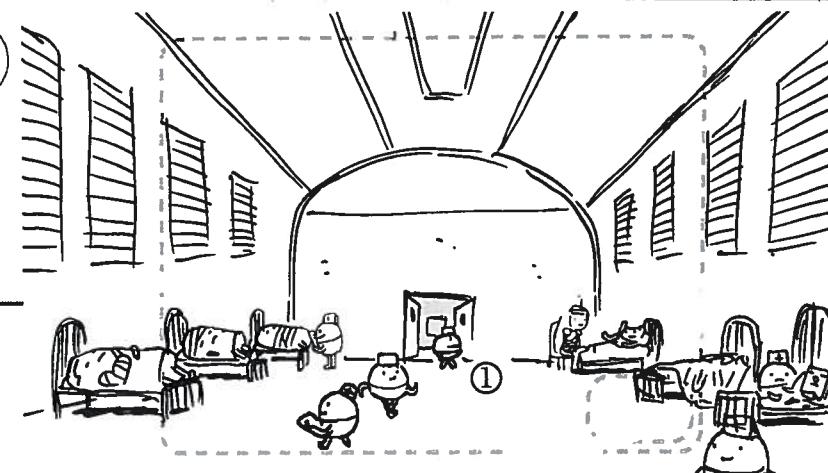
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Production:



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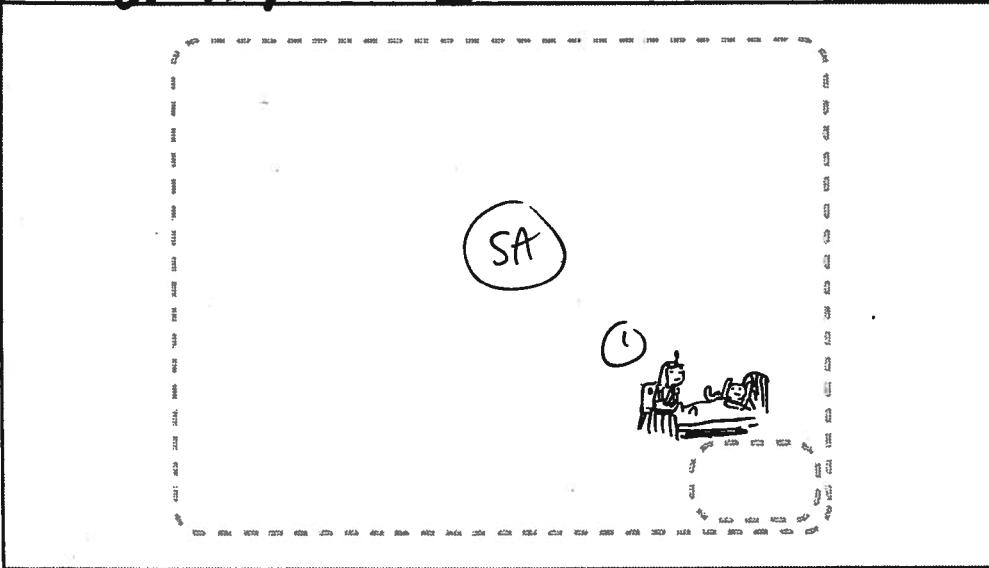
Sc.

Scout Pnl. B

Bg.



day night



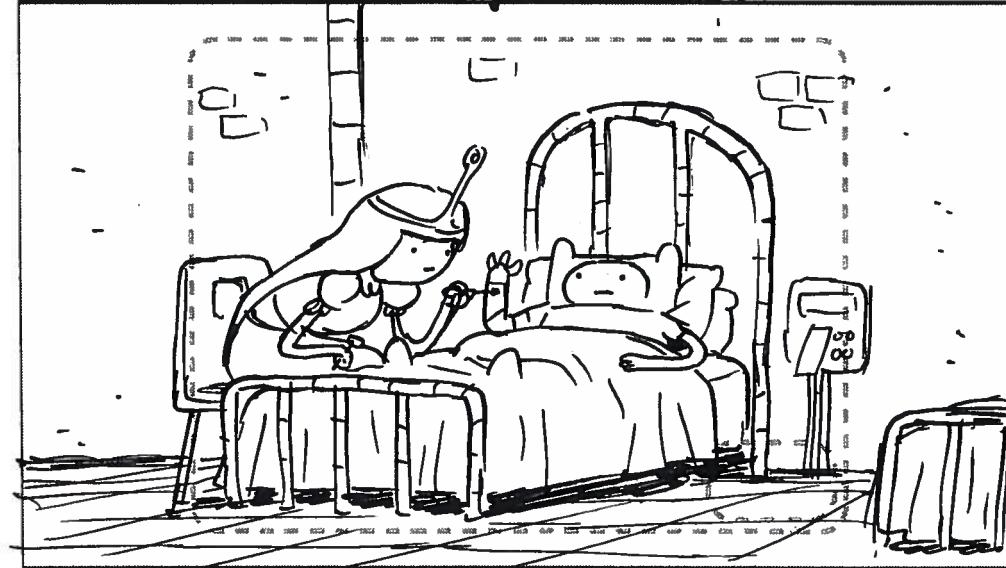
Sc.

3 Pnl. A

Bg.

Page 6
day night

BODY UNDER COVER
NEVER MOVES



Dialog:

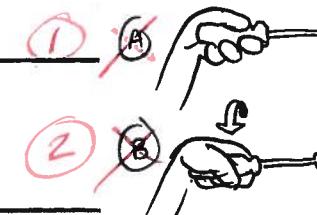
PB: Hmm...



SFX) > SQUEAK SQUEAK <

Action:

-PB LEANS FORWARD
WITH DRIVER.



FEB 25 2016

Timing:

FINN'S
ARM
SHOULD
HAVE A
LITTLE
SCREW IN
THIS SCENE

Production:

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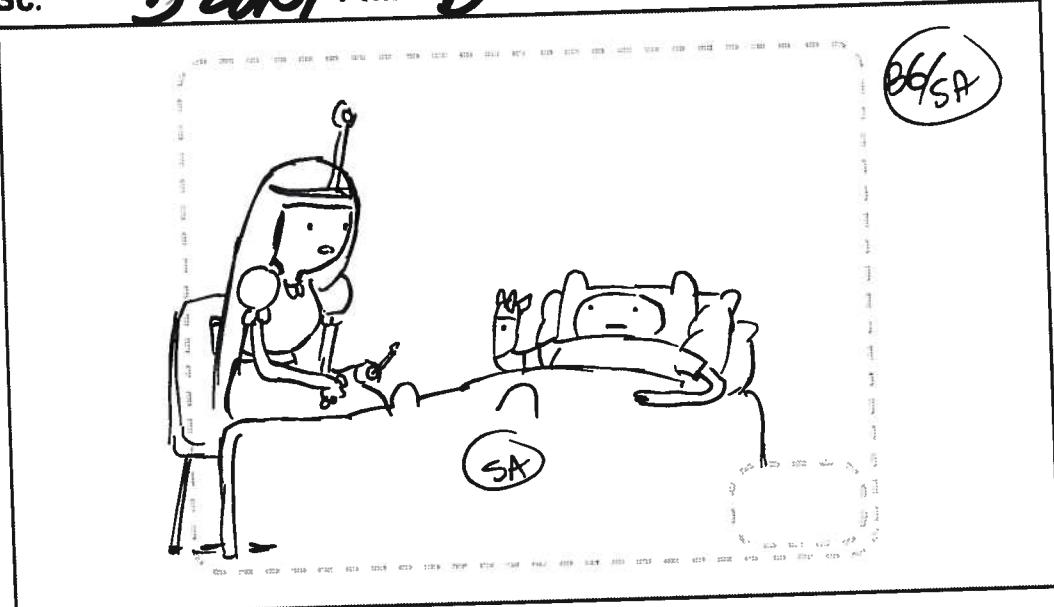


day night

Sc.

③ cont Pnl. B

Bg.

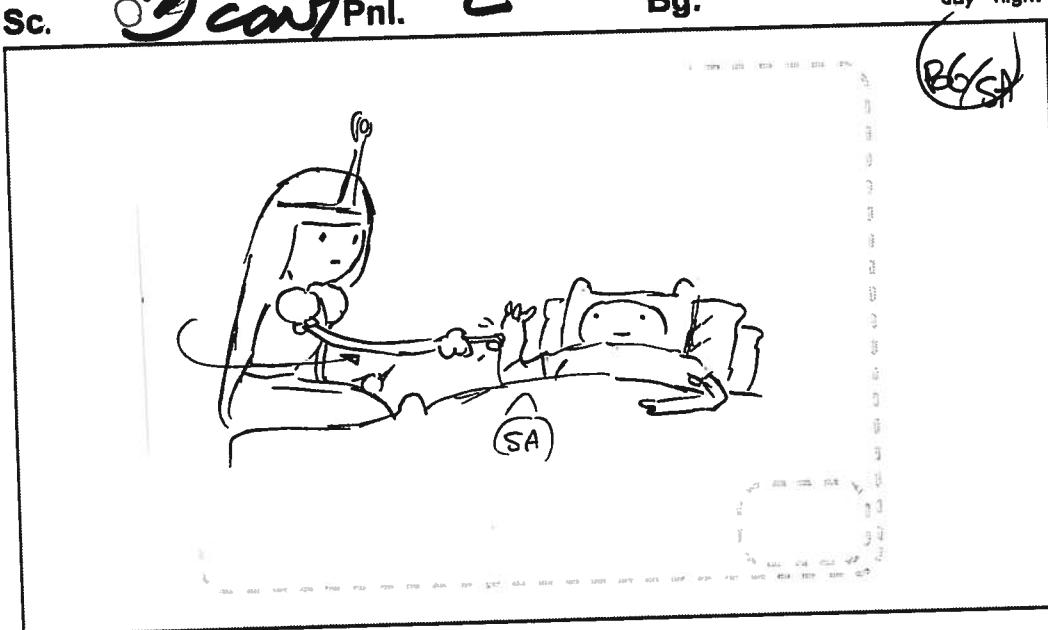


Sc.

③ cont Pnl. C

Bg.

day night



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EPISODE # 1042-248

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Dialog:

(PB) How 'bout now?

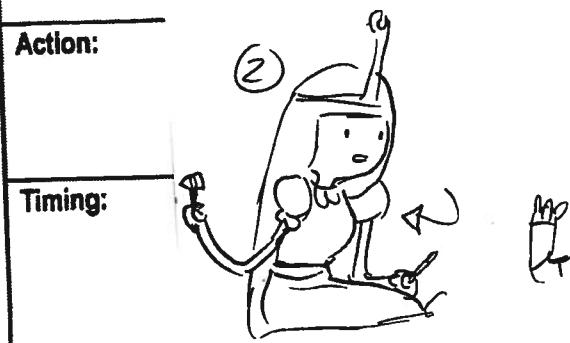
(SFX) : BONK :

Action:

- PB HOLDS UP
REFLEX HAMMER.

- PB TAPS FINN'S ARM.
FEB 25 2016

Timing:



Production :

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ADVENTURE TIME

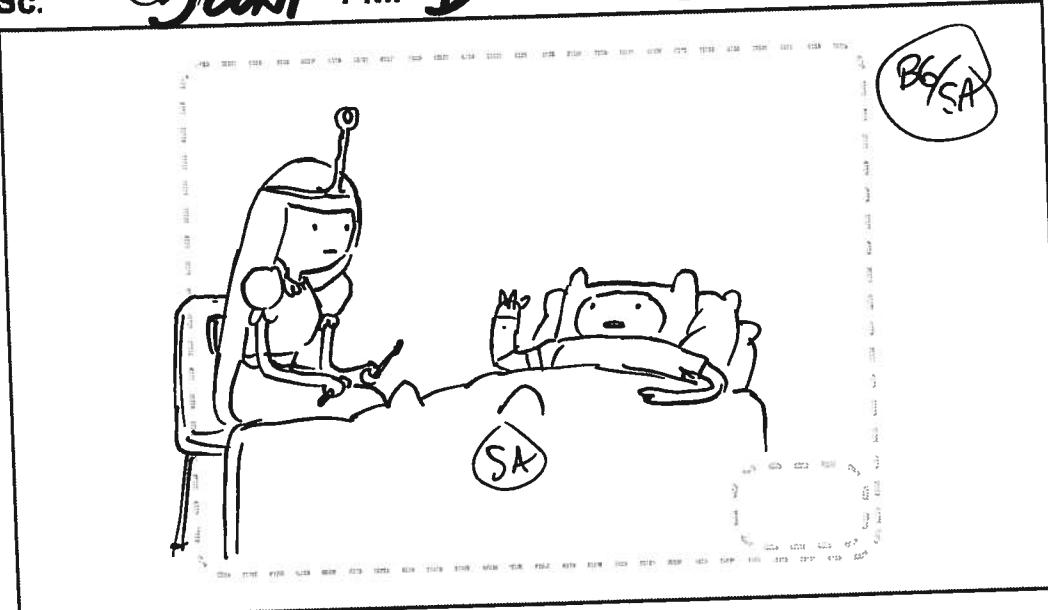


Sc.

Scout Pnl. D

Bg.

day night

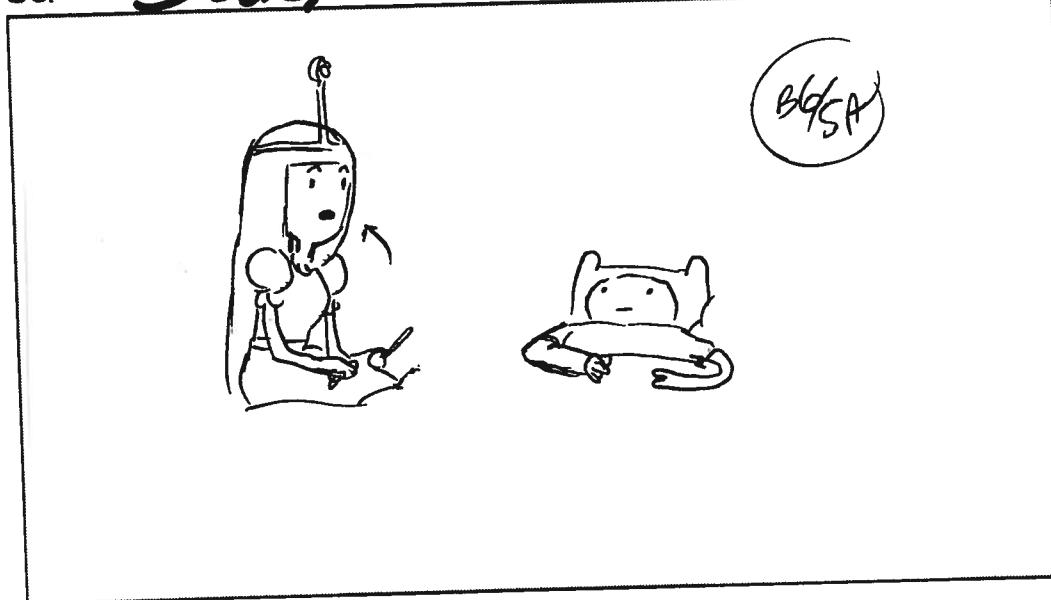


Sc.

Scout Pnl. E

Bg.

day night



Dialog:

(F) Now I felt it before you hit me.

(PB) Who?... Really?

Action:

FEB 25 2010

Production:

Timing:

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1042 248

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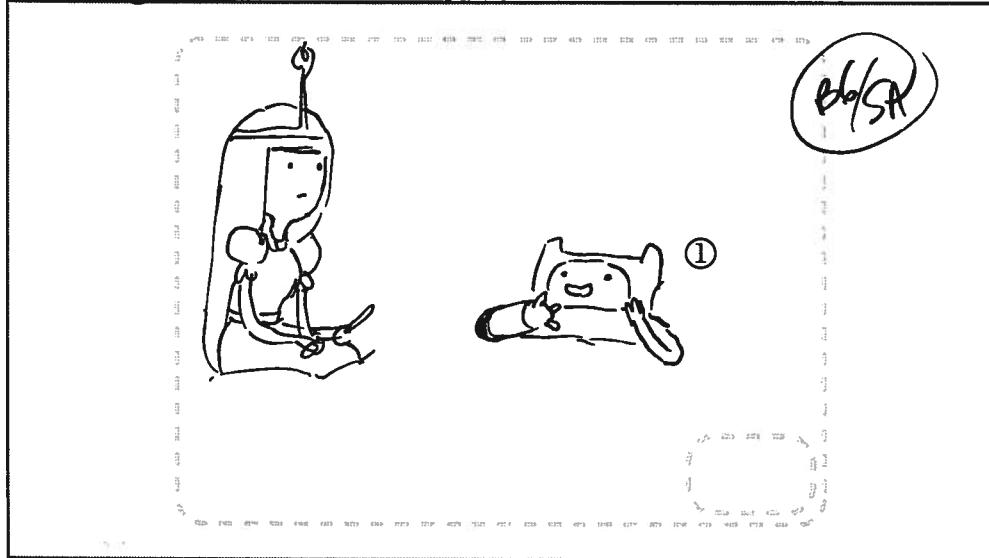
ADVENTURE TIME



Sc. **B**cont Pnl. **F**

Bg.

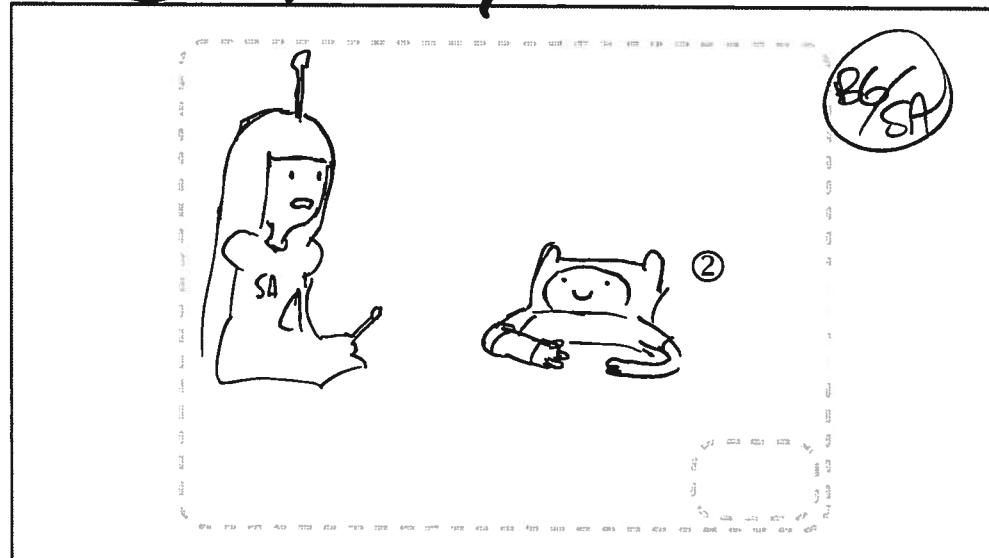
day night



Sc. **B**cont Pnl. **G**

Bg.

day night



Page **9**

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EPISODE #

Production :

1042 248

Dialog:

FINN: Haha - just kidding!
It's fine, it's fine.

PB: Finn!

Action:



FEB 25 2010

Timing:

1042 248

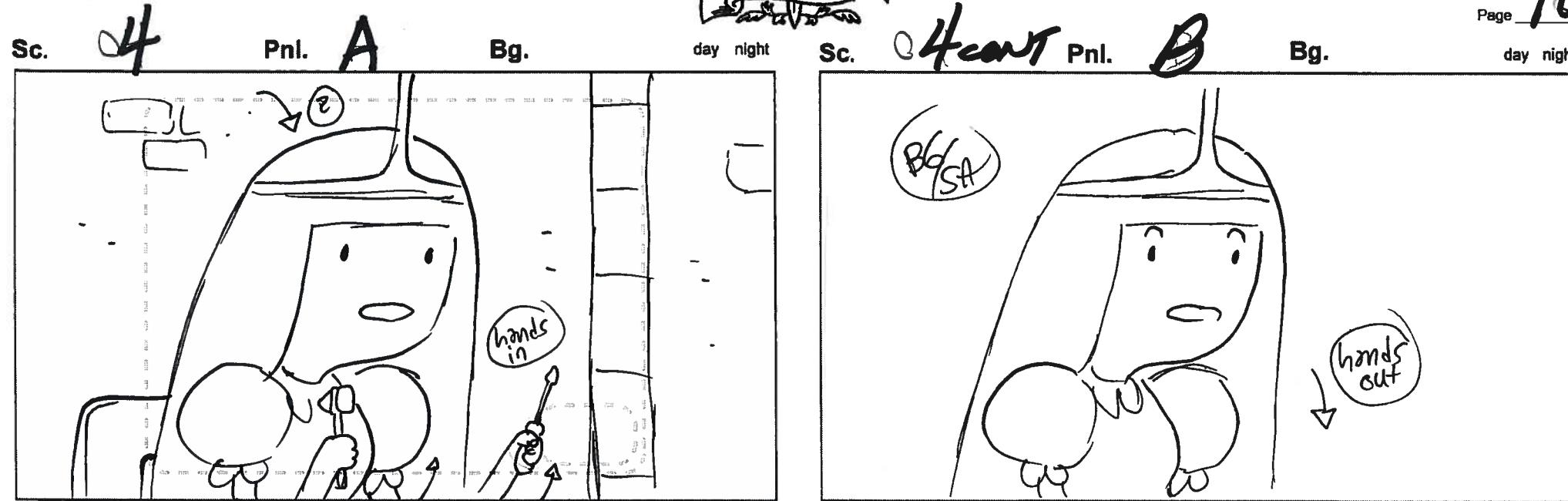
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ADVENTURE TIME



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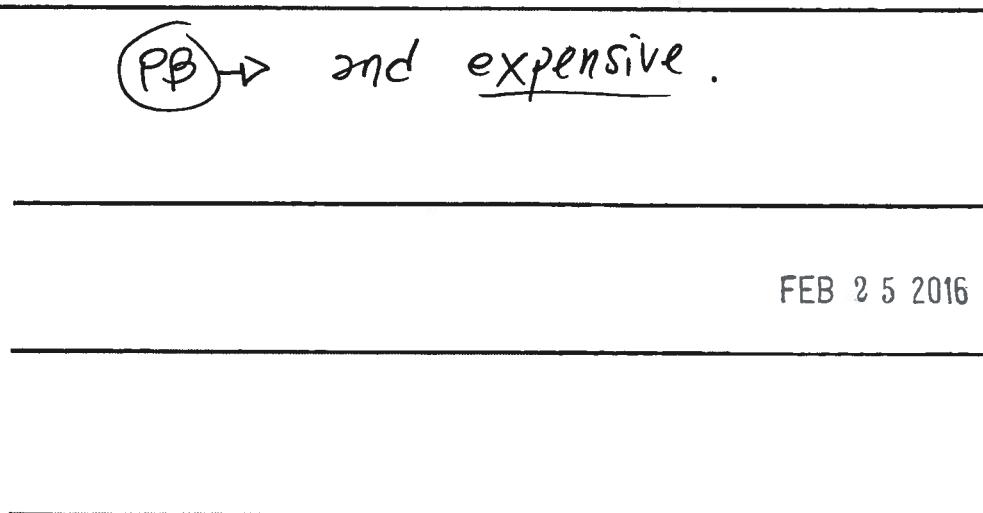
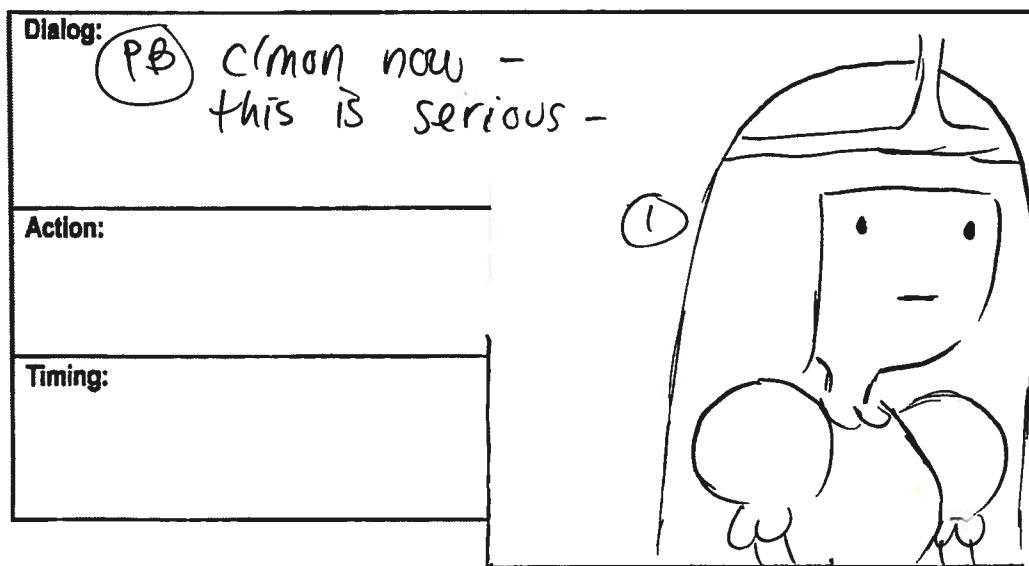


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EPISODE #

Production :

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ADVENTURE TIME

Sc.

5

Pnl.

A

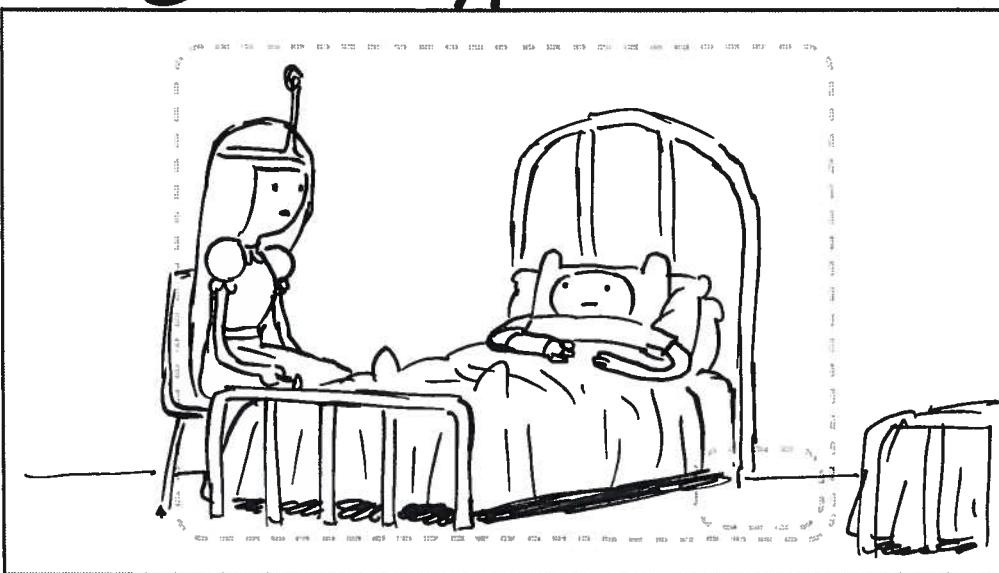
Bg.



day night

Page

11



Sc.

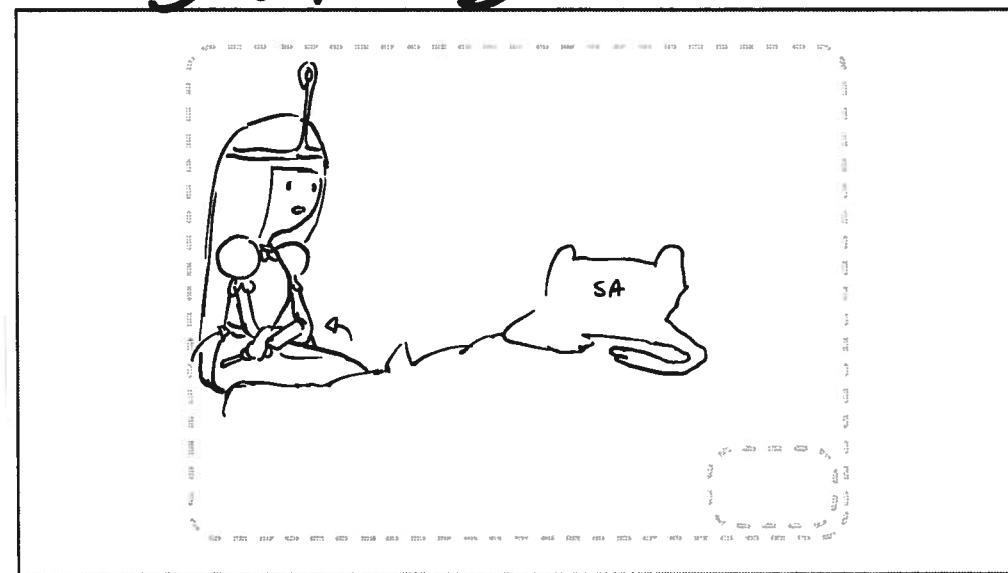
5cont

Pnl.

B

Bg.

day night



1042 248

EPISODE # 1042-248

Production :

1042 248

Dialog: (PB) I've been working on this new arm since the last time this happened,

(PB) → so please don't blow it up so fast this time.

Action:

FEB 25 2016

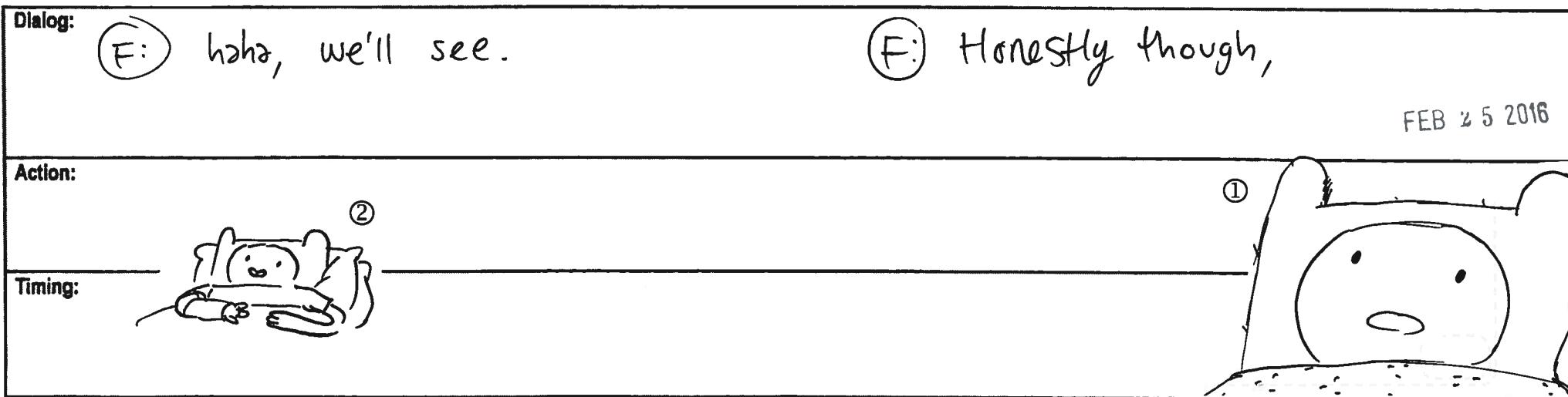
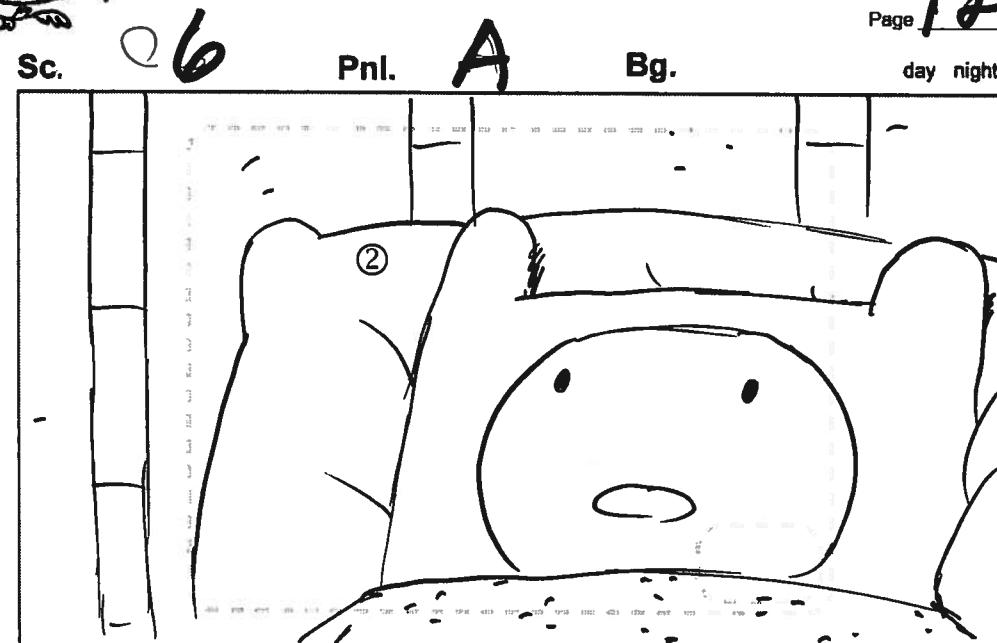
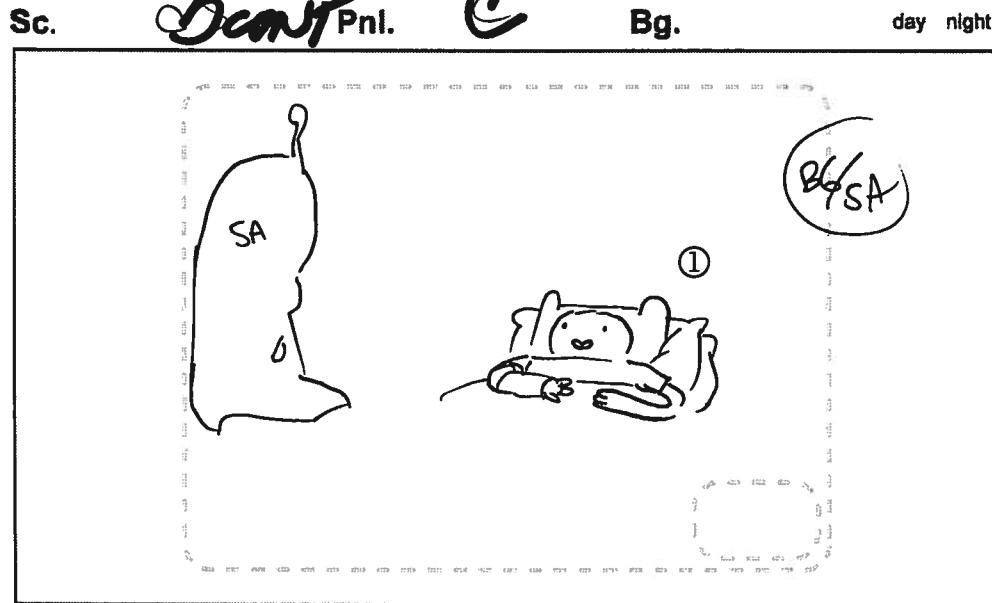
Timing:

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ADVENTURE TIME

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ADVENTURE TIME

Sc. 6 cont Pnl. B

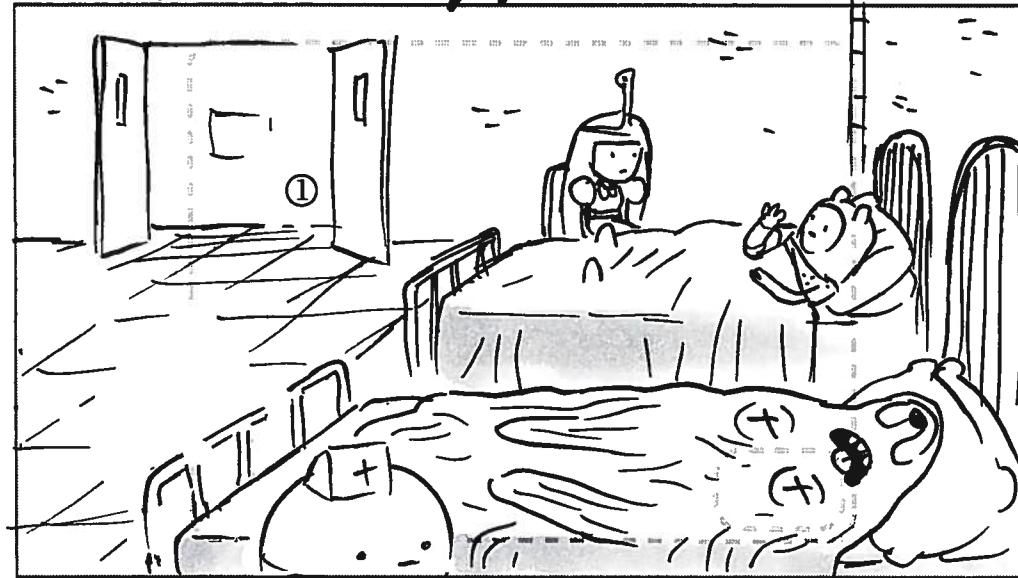
Bg.



day night

Sc. 7

Pnl. A

Page 13
day night
13ANEXT

EPISODE # 1042-248

Production :

1042 248

Dialog:

(F:) → this doesn't even feel
that weird now.

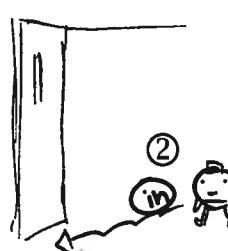
Action:

- F. HOLDS UP ARM AND
STARES AT IT.

Timing:

(F:) I mean, maybe it's cuz it
already happened once
before, but →

- JAKE LIES ON BED
NEXT TO FINN, FEB 25 2016



(Additional poses on pg 13A)

Production :

1042 248

ADVENTURE TIME

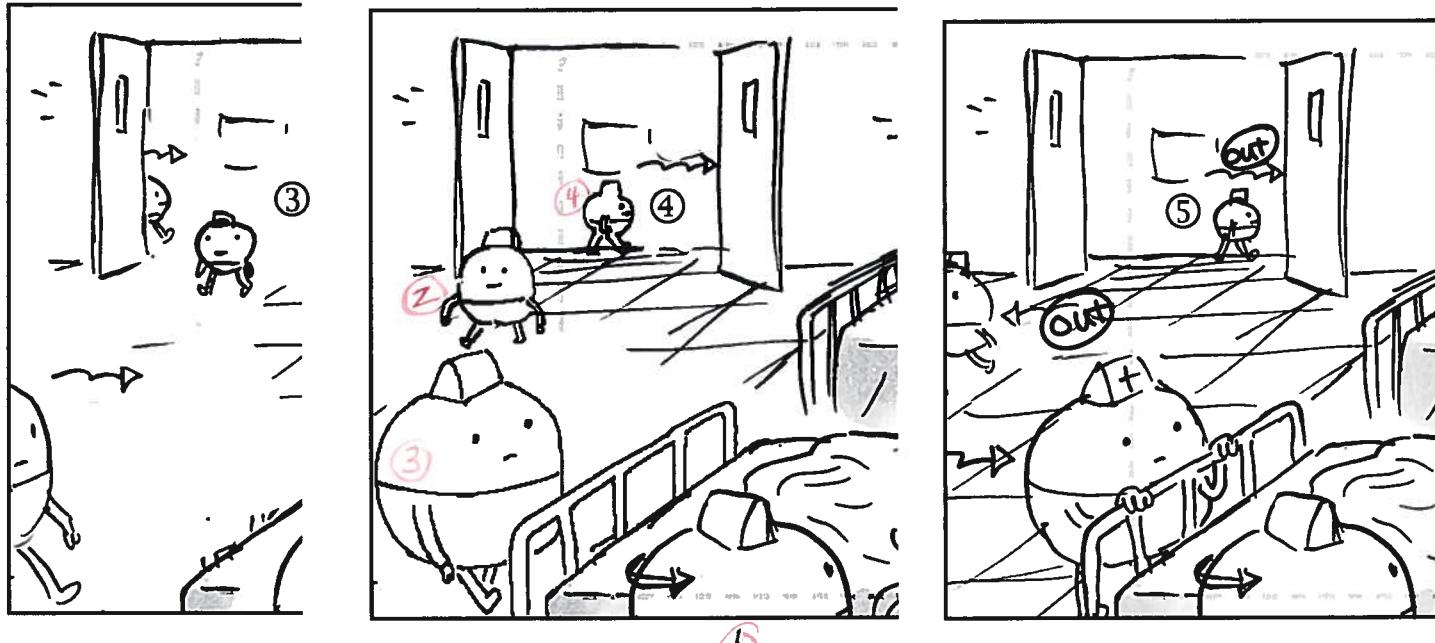
Sc. 7 *cont*

Pnl. Poses

Bg.



day night



Dialog:

Action:

FEB 25 2016

Timing:

Production:

Page 13A
14 NEXT

EPISODE #

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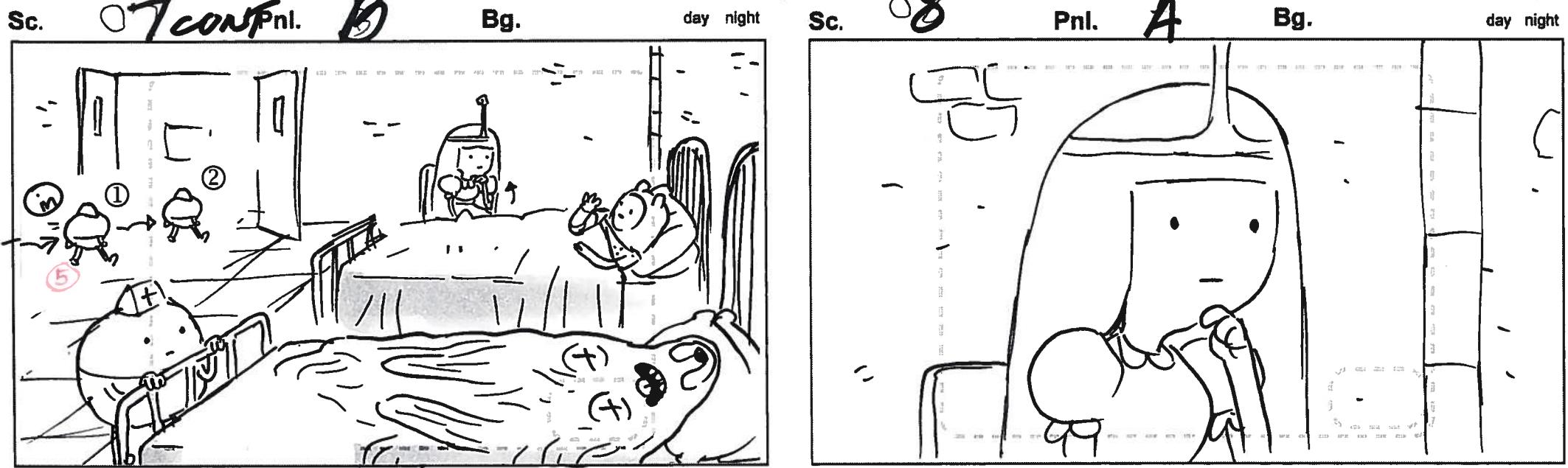
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ADVENTURE TIME



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14



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Dialog: (F:) [monologue continues]

Action:

Timing:

FINN'S MONOLOGUE: Honestly though, this doesn't even feel that weird now. I mean, maybe it's cuz it already happened once before, but.. I don't know, it feels like normal I guess. I mean, I know it's "serious": Jake and Susan and Rattlebills all got pretty banged up. But for me, I guess, it's like... I don't know, it feels right or something. Is that normal? What's weird though is that grass guy... kinda rubs me the wrong way, that one.

(F:) [monologue]

FEB 25 2016

Production:

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ADVENTURE TIME



15

Page

Sc.

8 cont

Pnl.

Bg.

day night

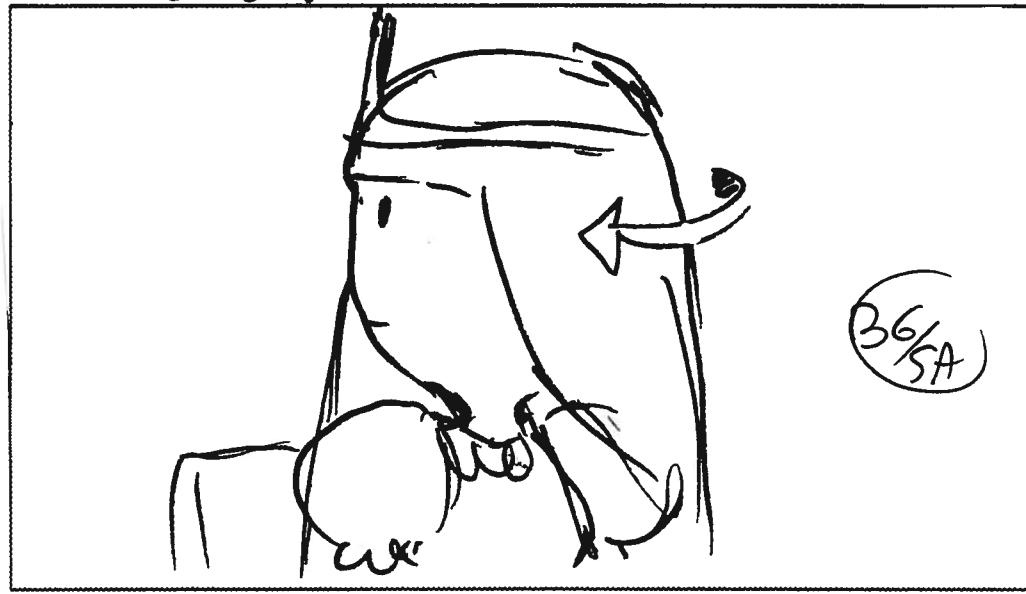
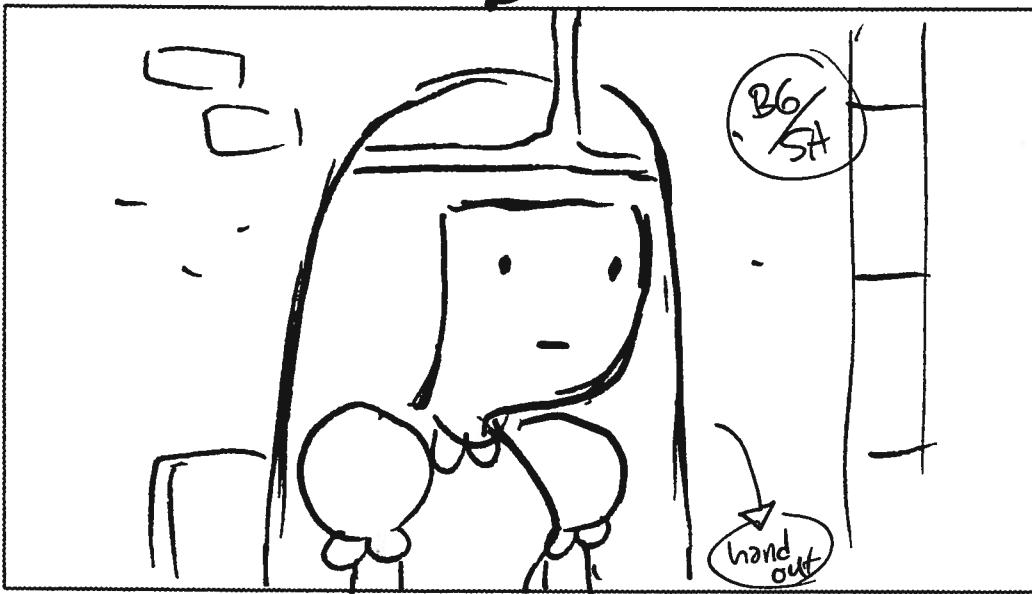
Sc.

8 cont

C

Bg.

day night



9 + 7 7.4111

Dialog:	FINN OS: [monologue]
Action:	- PB LOOKS TOWARDS DOOR.
Timing:	FEB 25 2016
Production :	

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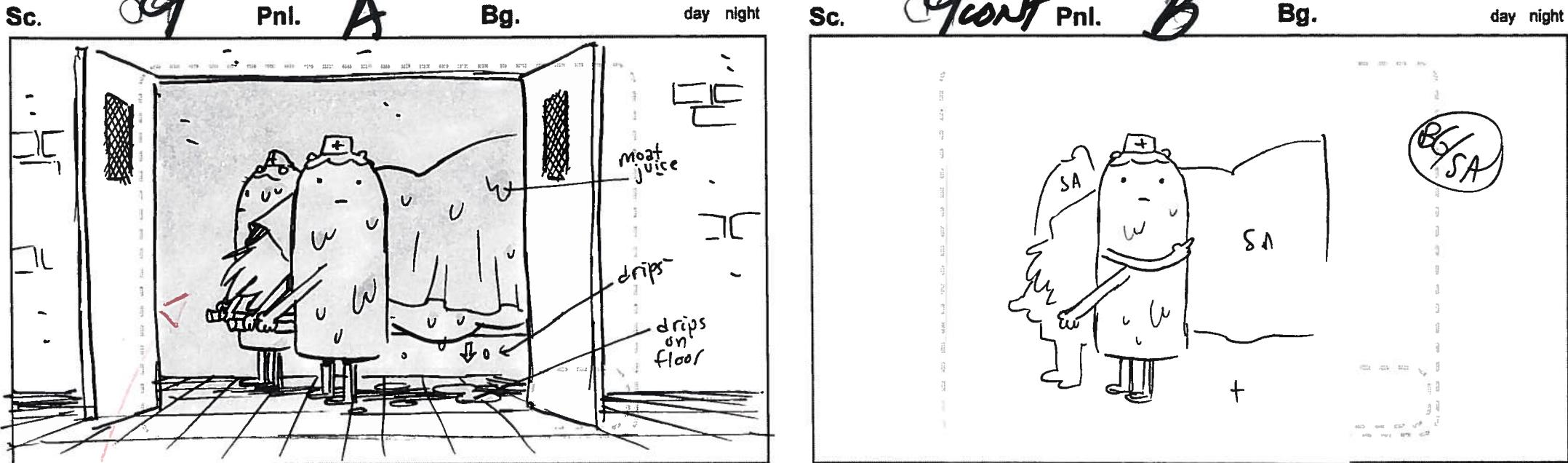
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ADVENTURE TIME



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Dialog:

(FINN OS) [monologue]

Animate drops

Action:

in dx shadow

Timing:

SUSAN (under sheet): ; GROOANN ;

(FINN OS) [monologue]

- ①: Banana Guard points to Susan
- ②: Susan groans

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ADVENTURE TIME



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Sc.

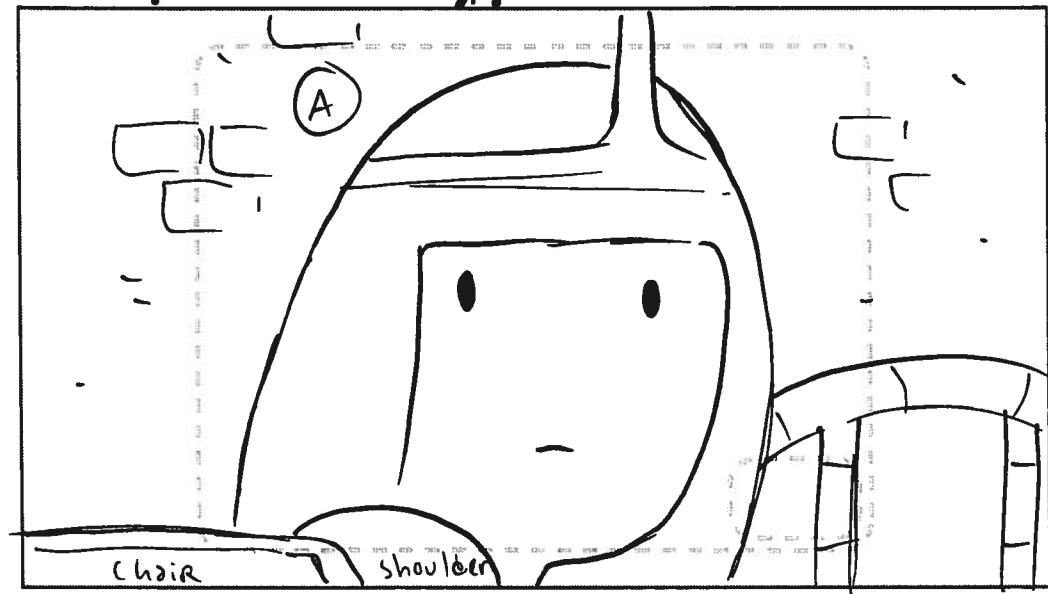
10

Pnl.

A

Bg.

day night



Sc.

10 cont

Pnl.

B

Bg.

Page

17

day night



Dialog:

Action:

(A) (B) (C) (B) (C)

- PB MOTIONS
WITH HER HEAD.

Timing:

Production :

FEB 25 2016



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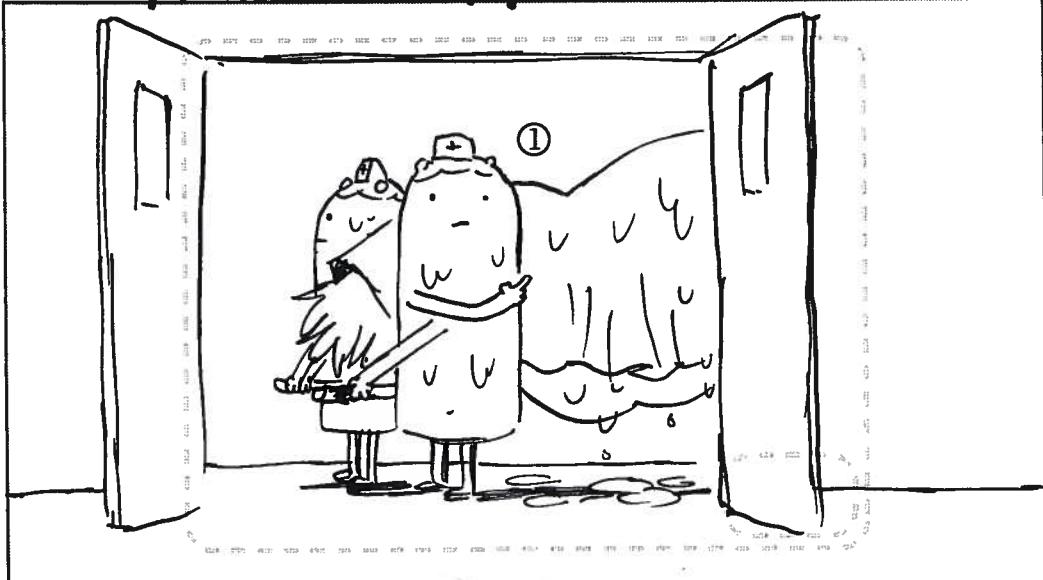
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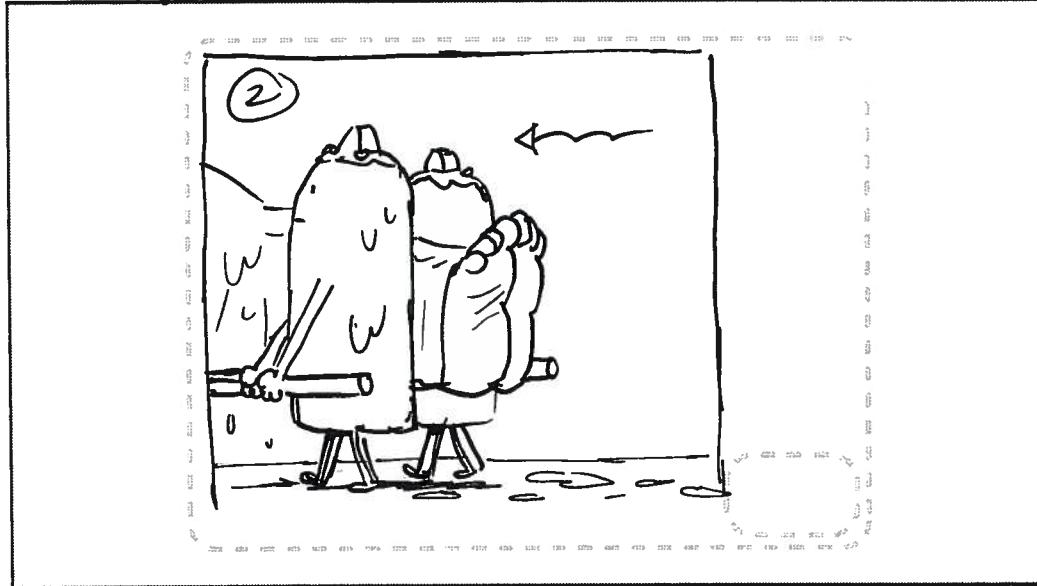


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Sc. 11 Pnl. A Bg. day night



Sc. 11 cont Pnl. B Bg. day night

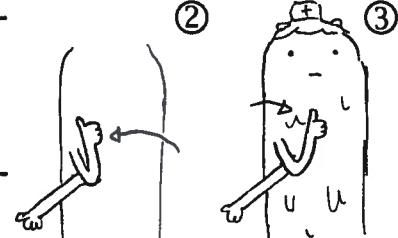


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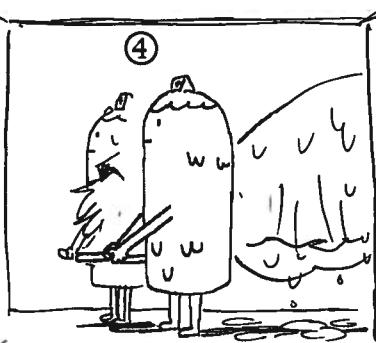
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Dialog: **(FINN)** **(OS)** [monologue]

Action:



Timing:



B. GUARD GIVES
A THUMBS UP.

(FINN) **(OS)** [monologue]

on

perspective changes on Banana Guards
as they walk out

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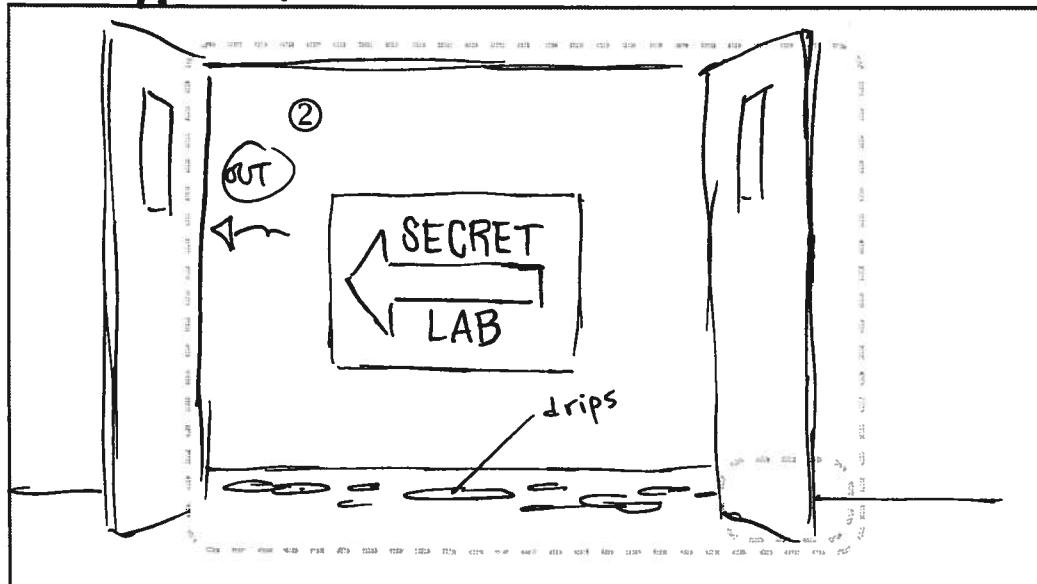
Sc.

1 cont Pnl. C

Bg.



day night

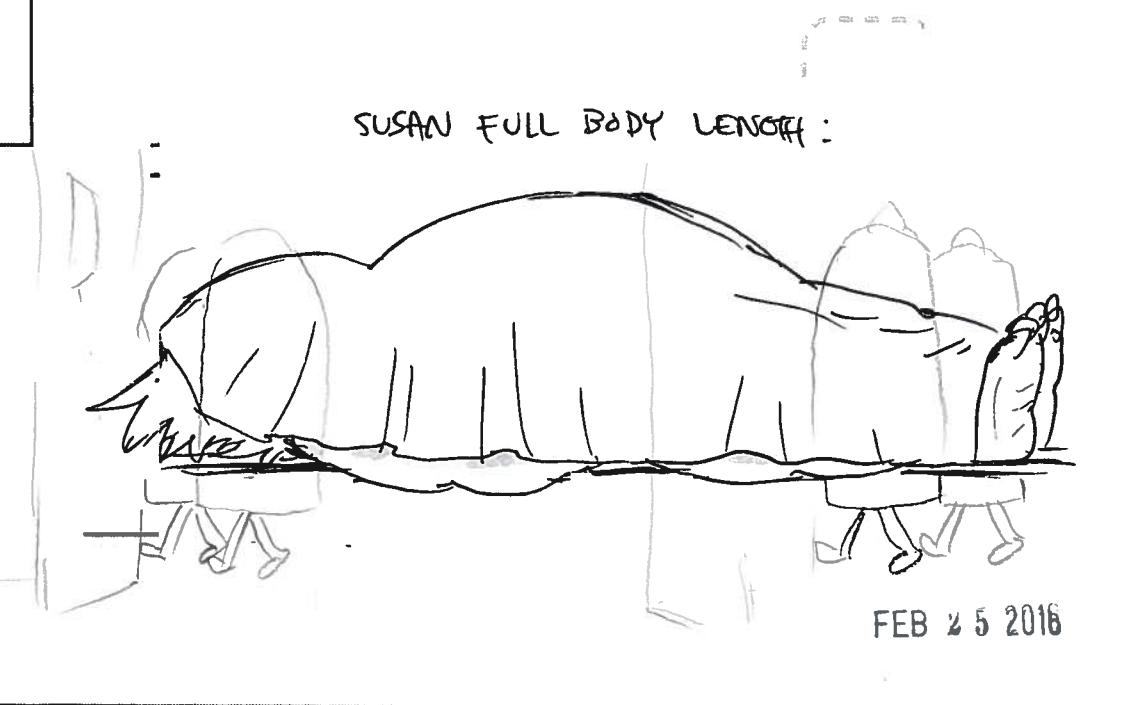
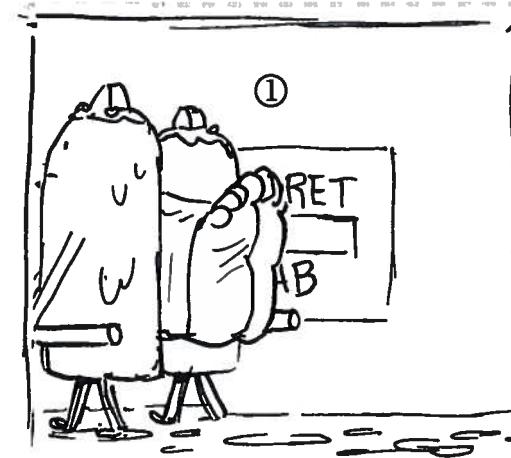


Dialog:

FINN OS: [monologue]

Action:

Timing:



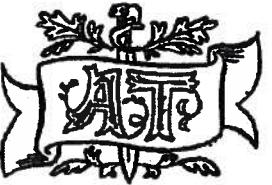
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Sc.

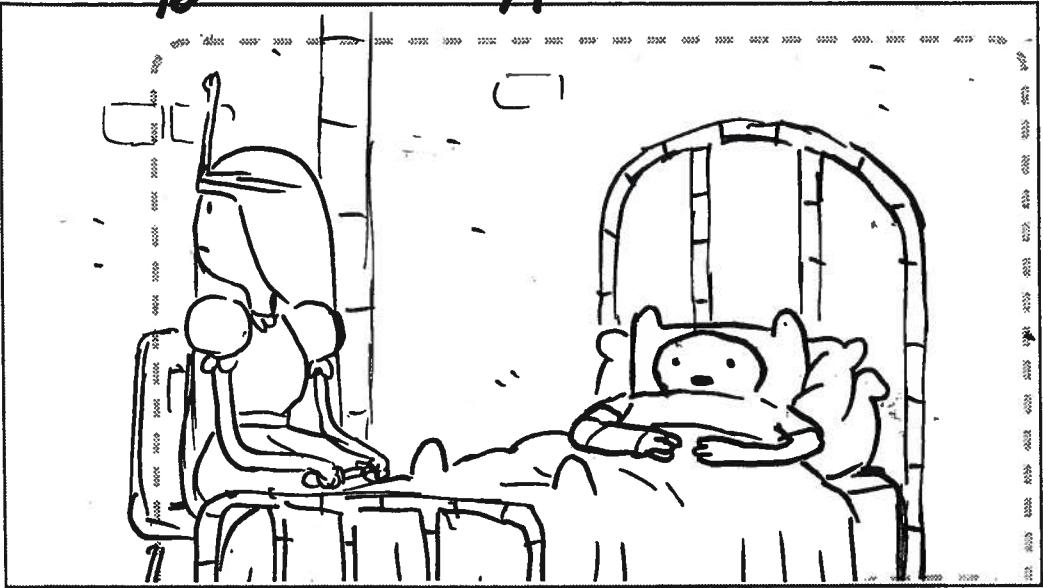
12

Pnl.

A

Bg.

day night



Sc.

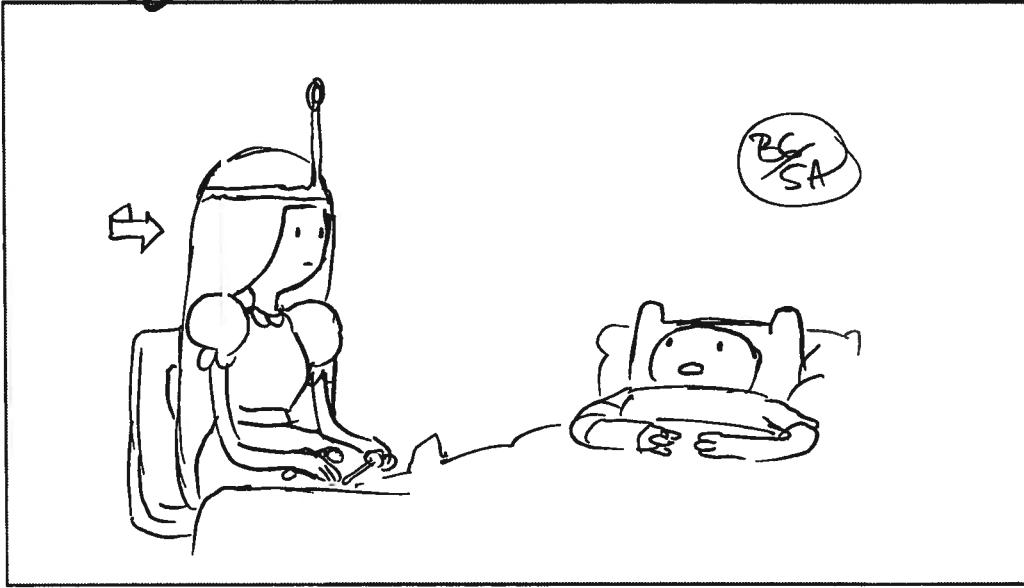
12 cont

Pnl.

B

Bg.

day night



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EPISODE # 1042-248

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Dialog:

F: [monologue] ...what's weird though
is that grass guy.

FINN: → kinda rubs me the
wrong way, that one.

Action:

FEB 25 2016

Production :

Timing:

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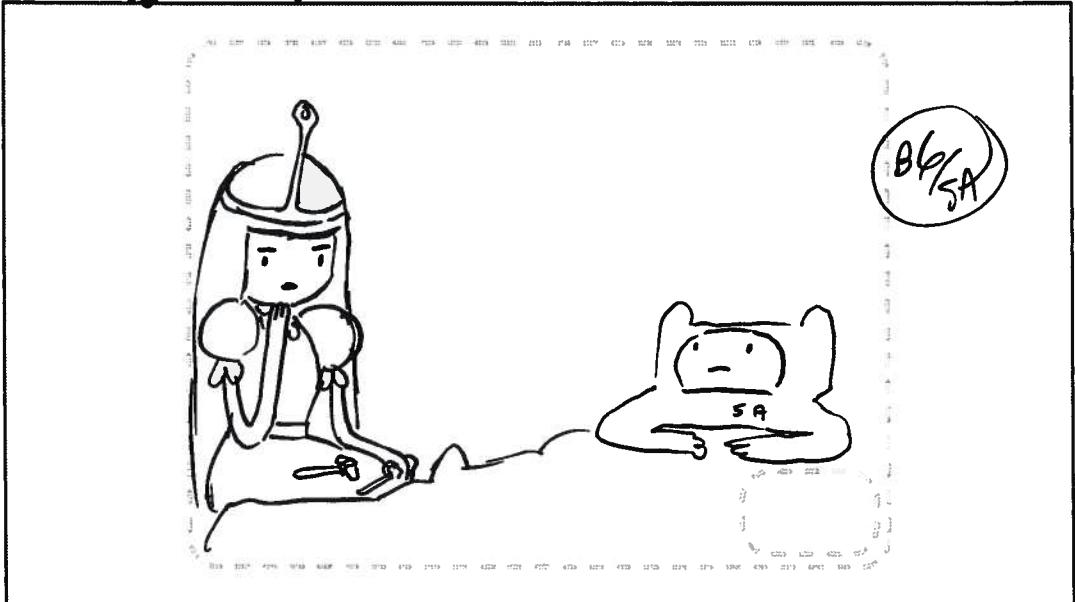


day night

Sc.

12 cont Pnl. C

Bg.



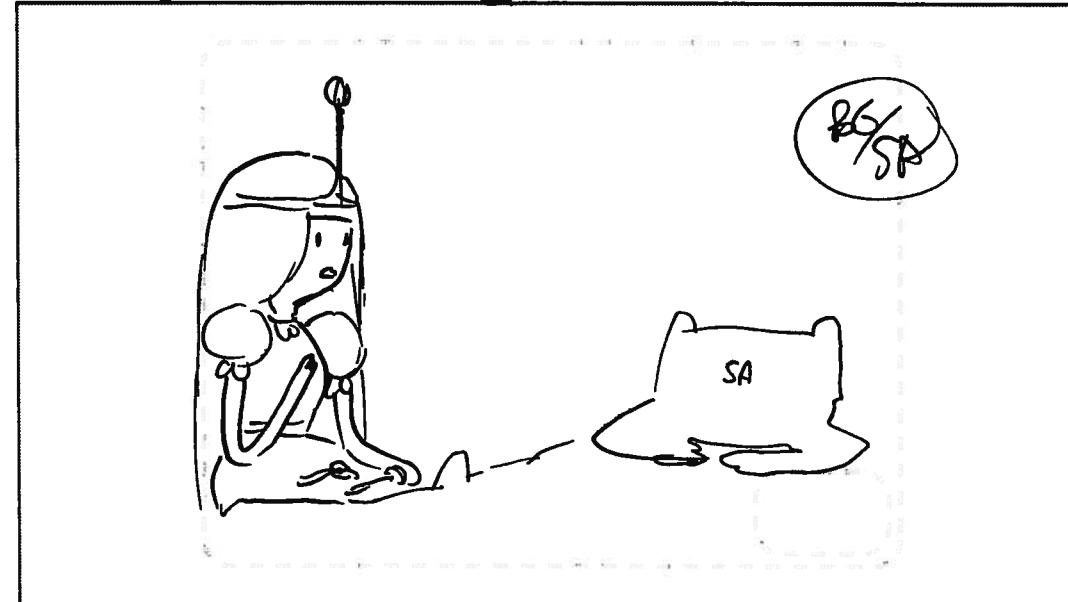
Sc.

12 cont Pnl. D

Bg.

day night

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Dialog:

(PB): Yes... the mysterious
grass guy ...

(PB): Tell me again what happened
with the two of you this
morning, →

Action:

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Timing:

Production :

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Sc.

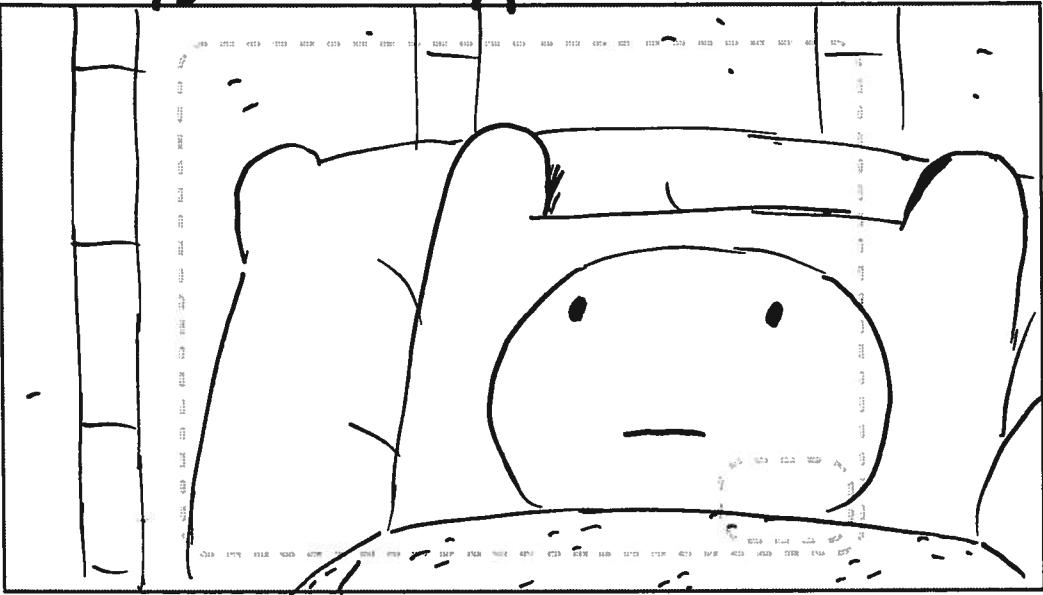
13

Pnl.

A

Bg.

day night



Sc.

13 cont

Pnl.

B

Bg.

day night



1042 248

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Dialog:

(PB) (OS):

I'm still trying to
wrap my head
around it.

- BEAT -

Action:

- FINN LOOKS DOWN.

FEB 25 2016

Timing:

Production :

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ADVENTURE TIME

Sc.

13 cont Pnl.

C

Bg.



day night

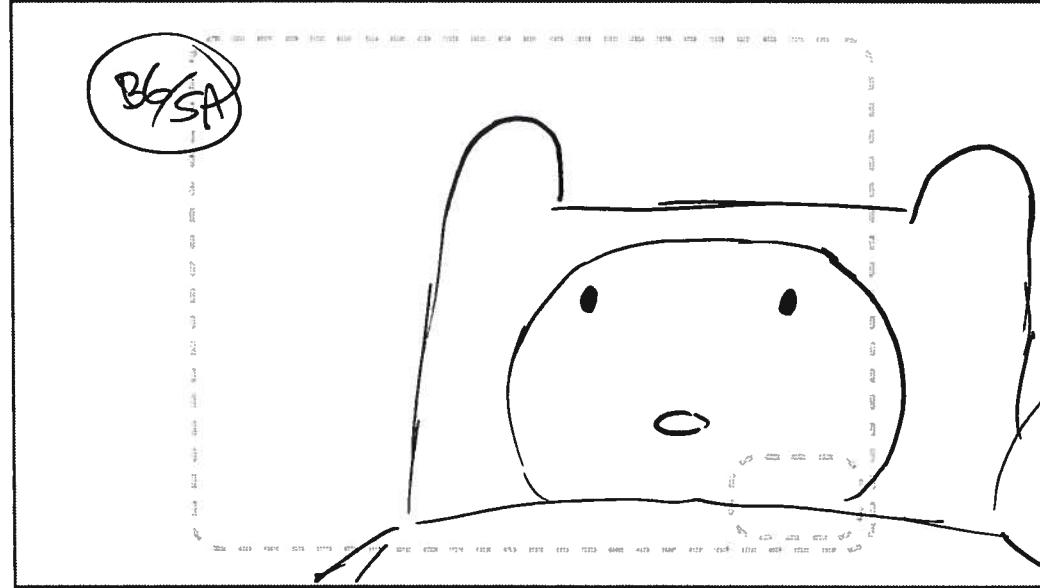
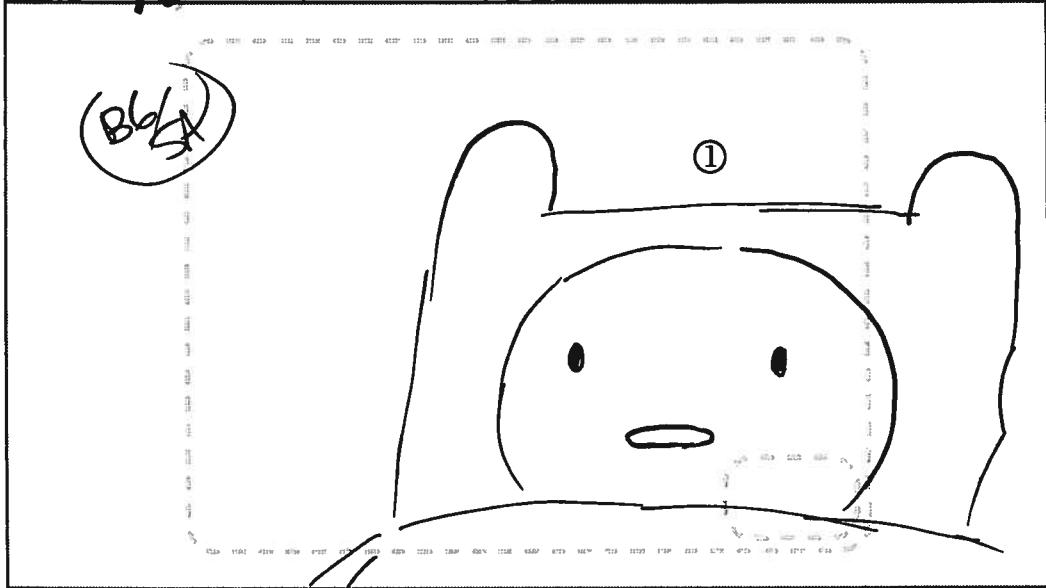
Sc.

13 cont Pnl.

D

Bg.

Page 23
day night

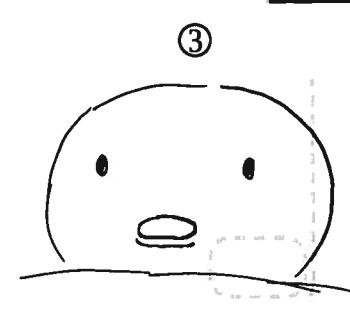
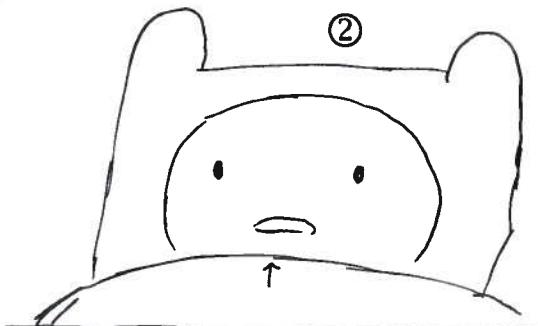


Dialog:

FINN: * INHALE * EXHALE *

(F:) okay, so,
as you know →

Action:



Timing:

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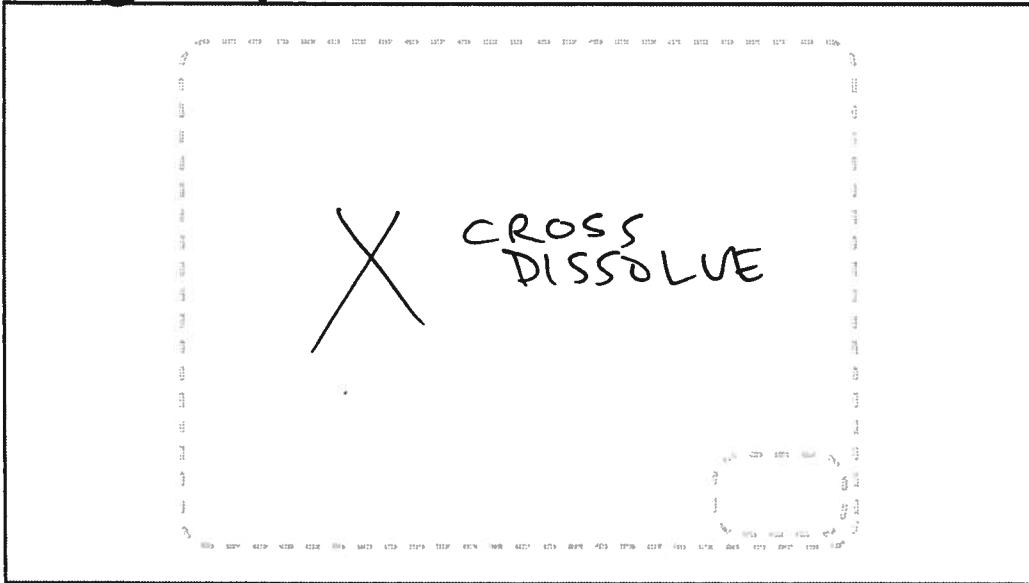
ADVENTURE TIME



Sc. 13 cont Pnl.

Bg.

day night

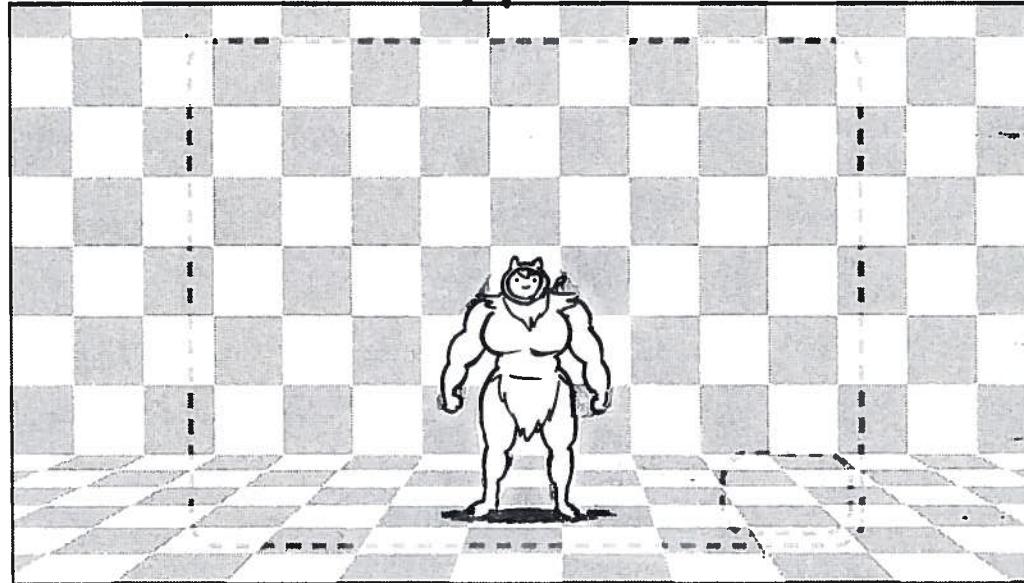


CROSS
DISSOLVE

Sc. 14 Pnl. A

Bg.

day night



Page 24

Dialog:

dx cast shadow

FINN VO

... after Susan →

Action:

- CHECKERED THOUGHT LANDSCAPE.

FEB 25 2016

Timing:

Production :

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ADVENTURE TIME

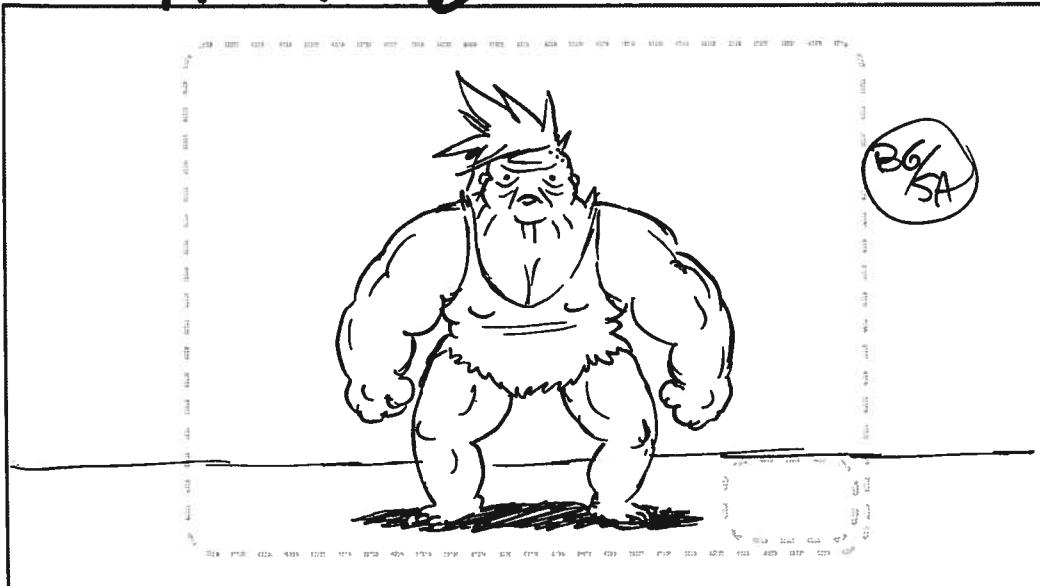
Sc.

14 cont Pnl. B

Bg.



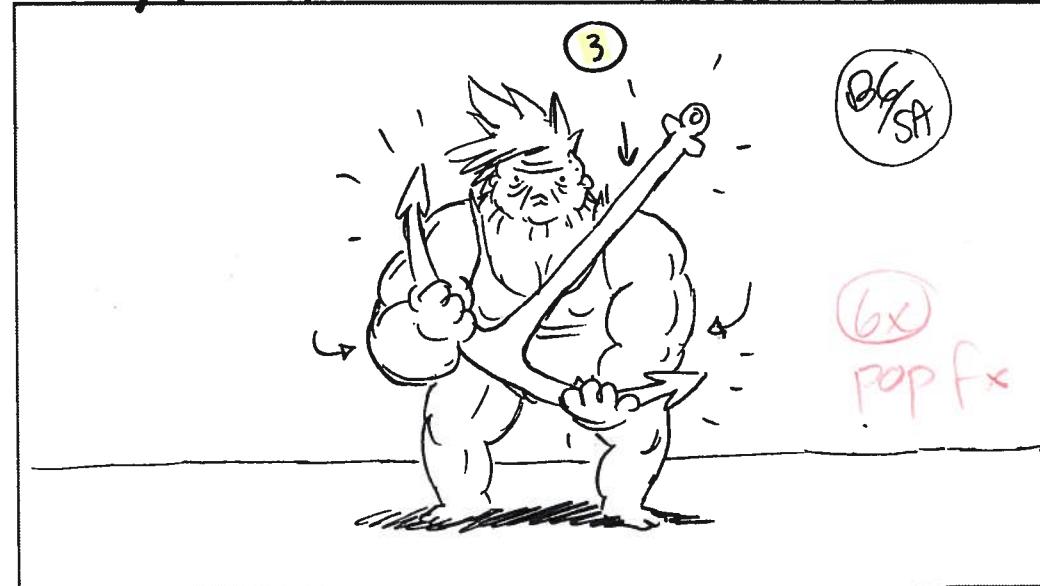
day night



Sc.

14 cont Pnl. C

Bg.

Page 25
day night

EPISODE # 1042248

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Dialog:

F: VO → had gone crazy, and kicked →

Action:

- SUSAN MORPHS TO 'STRONG' FORM

- ANCHOR APPEARS IN
SUSAN'S ARMS

Timing:

FEB 25 2016



PRODUCTION

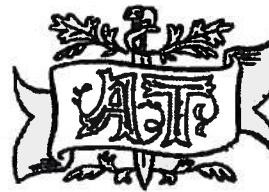
1042248

ADVENTURE TIME

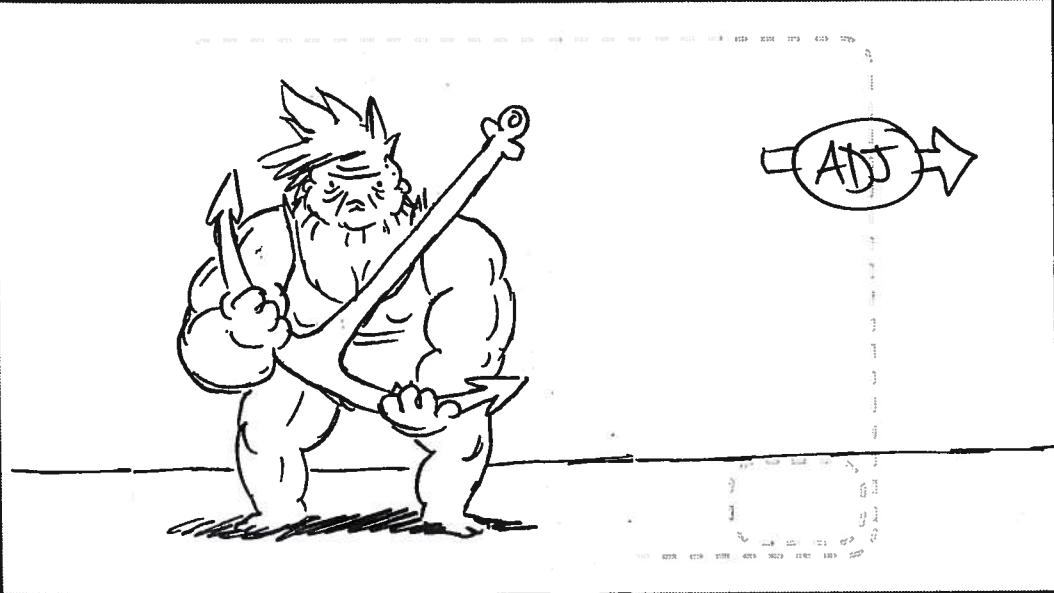
Sc.

14 cont Pnl. D

Bg.



day night



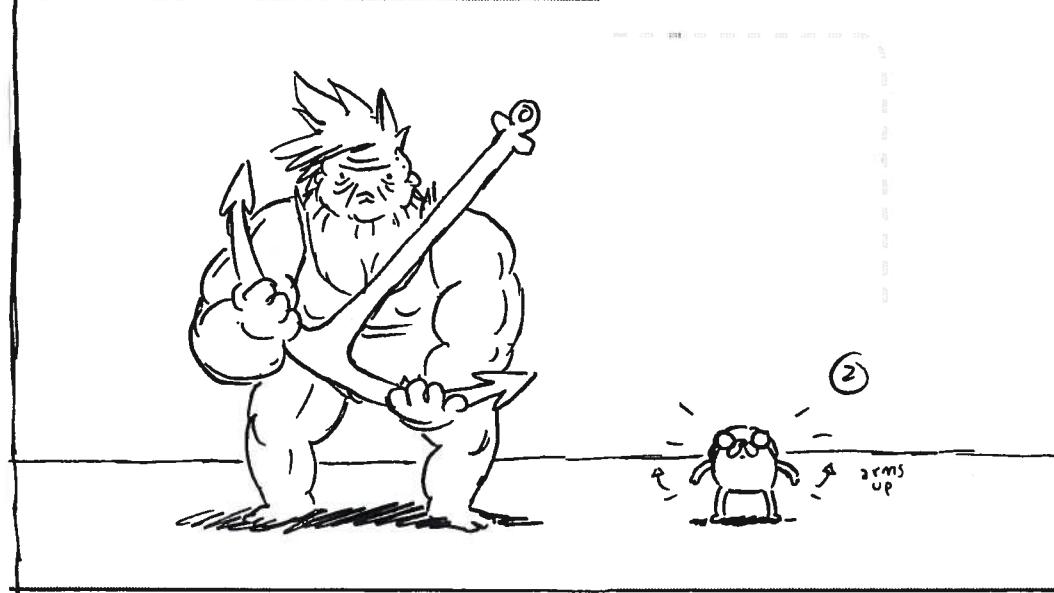
Sc.

14 cont Pnl. E

Bg.

day night

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Dialog:

FINN VO: → Jake's buff, →

6x fx pop

Action:

- ADJ. RIGHT

- JAKE BLINKS ON/S.



FEB 25 2016

Timing:

Production :

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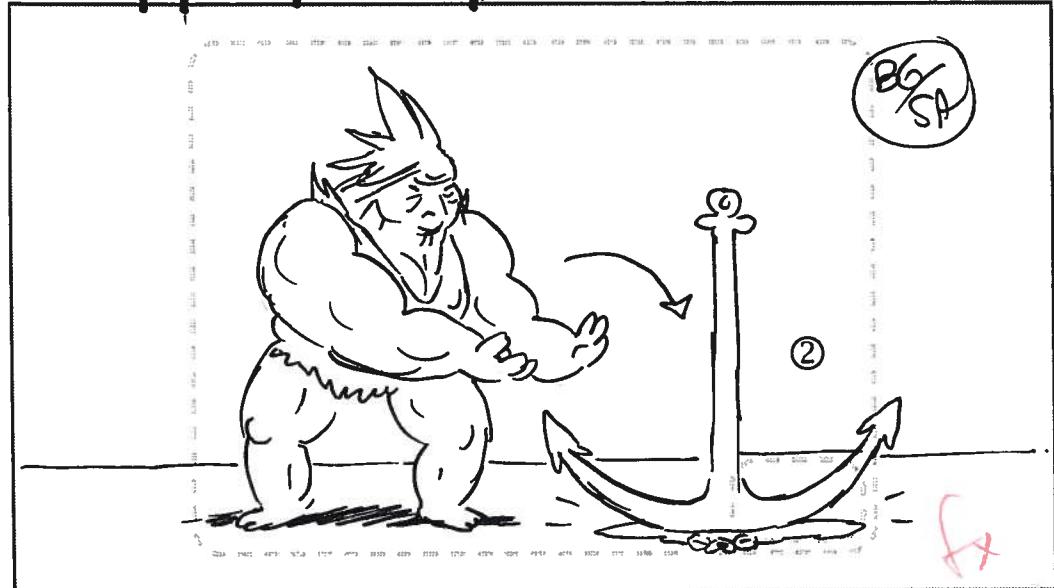
ADVENTURE TIME



Sc. 14cont Pnl. F Bg.

Sc. 14cont Pnl. G Bg.

Page 27



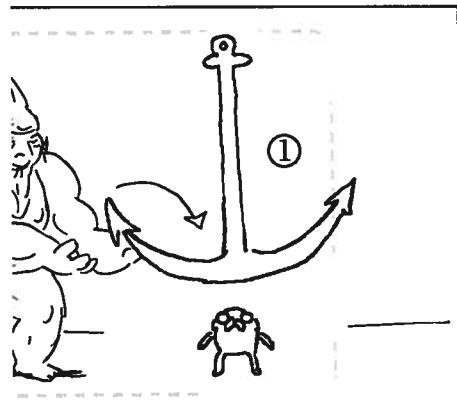
EPISODE # 1042-248

Production :

Dialog:

FINN VO → .. My grass arm got steamed →

Action: -SUSAN DROPS
ANCHOR ON JAKE.



Timing:

-FINN'S GRASS ARM SWINGS Down on/s.
FEB 25 2016

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ADVENTURE TIME



Page 28

Sc.

14 cont Pnl. H

Bg.

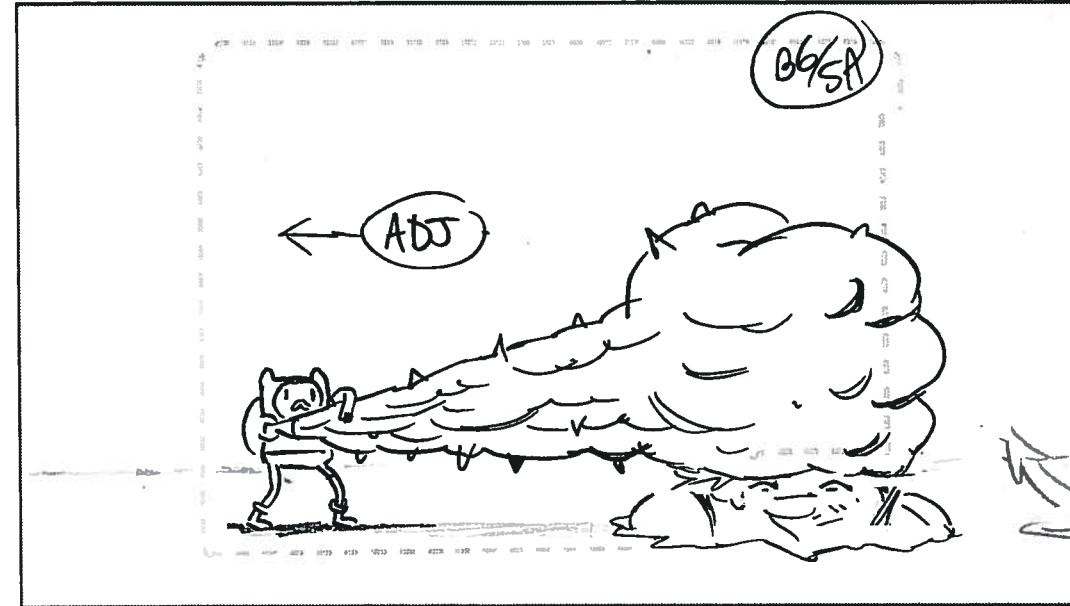
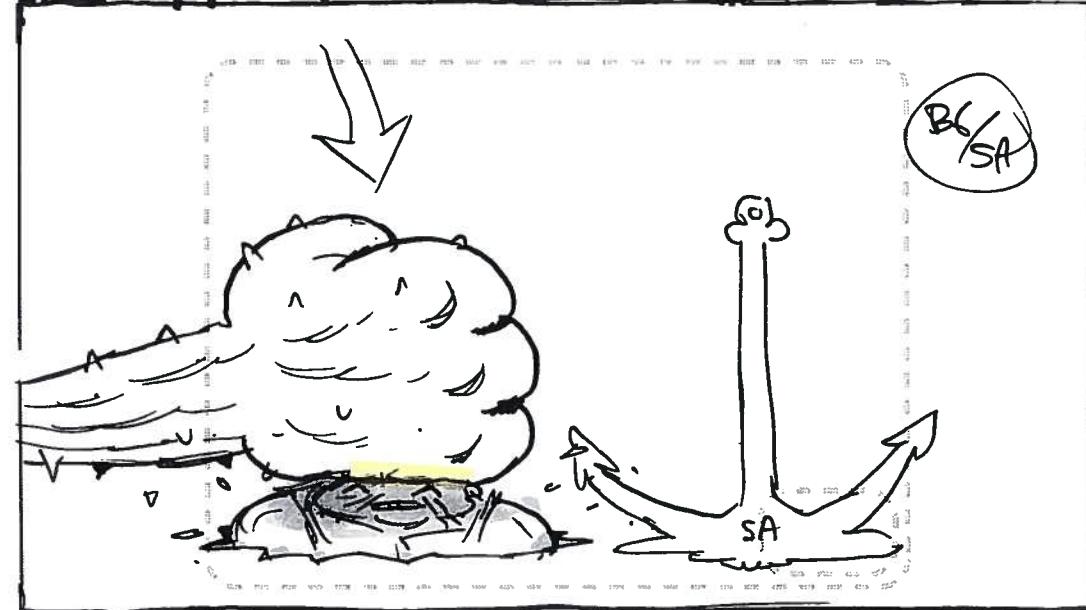
day night

Sc.

14 cont Pnl. I

Bg.

day night



Dialog:

(F) (vo) → and kicked her butt, →

Action:

- GRASS ARM POUNDS SUSAN INTO GROUND.

- ADJ, LEFT TO INCLUDE FINN
TRYING TO RESTRAIN GRASS-ARM
FEB 25 2016

Timing:

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EPISODE #

Production :

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ADVENTURE TIME

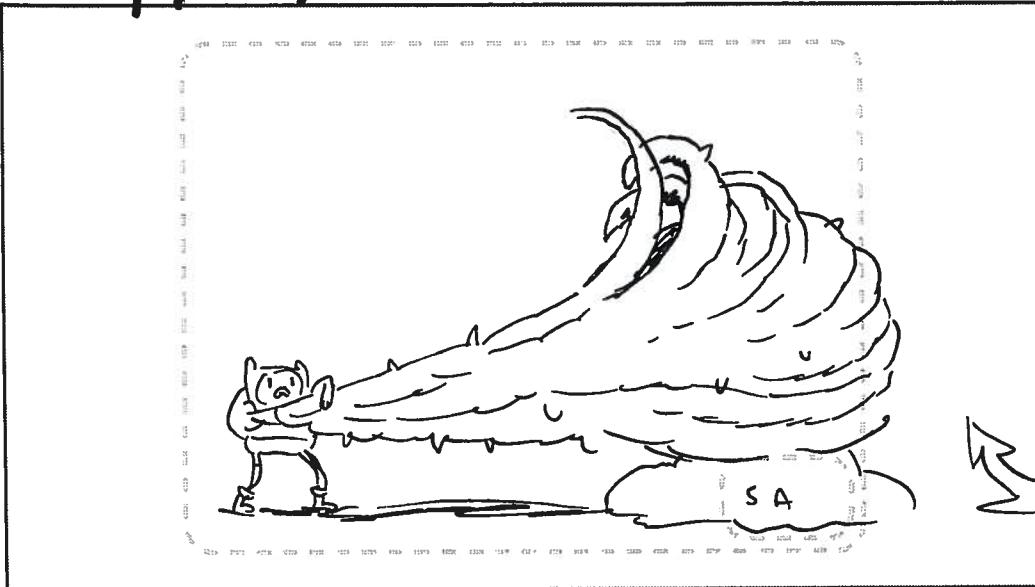


Sc. 4 conf Pnl. J

Bg.

day night

Sc



14 cent Pnl. K

Bg.

day night

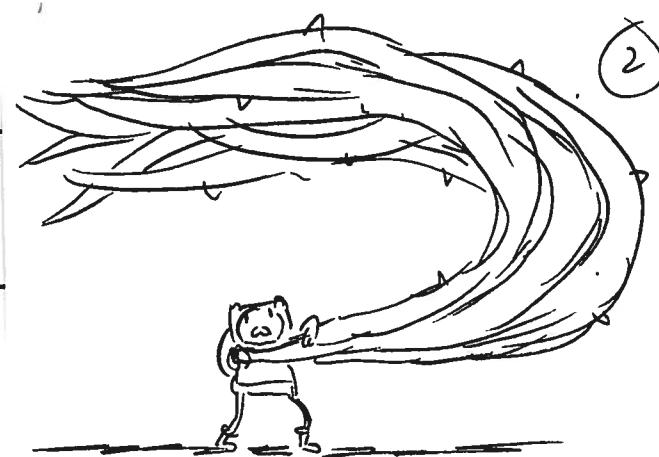
Page 1

Dialog:

Action:

- GRASS ARM MORPHS INTO TENDRILS
- TENDRILS GROW PAST FINN

Timing:



FEB 25 2016

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ADVENTURE TIME

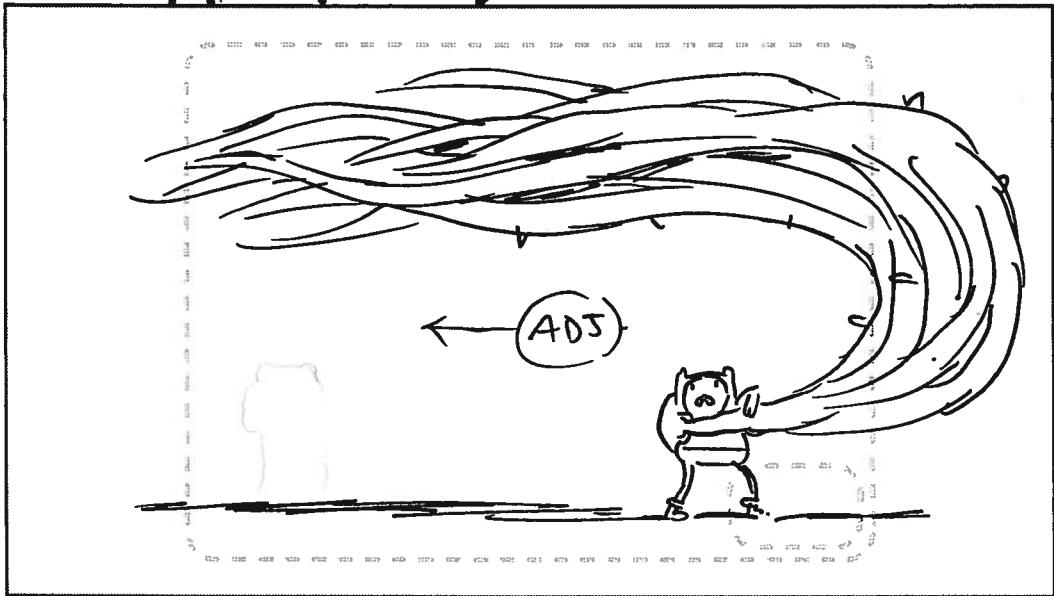


Sc.

14 cont Pnl. L

Bg.

day night

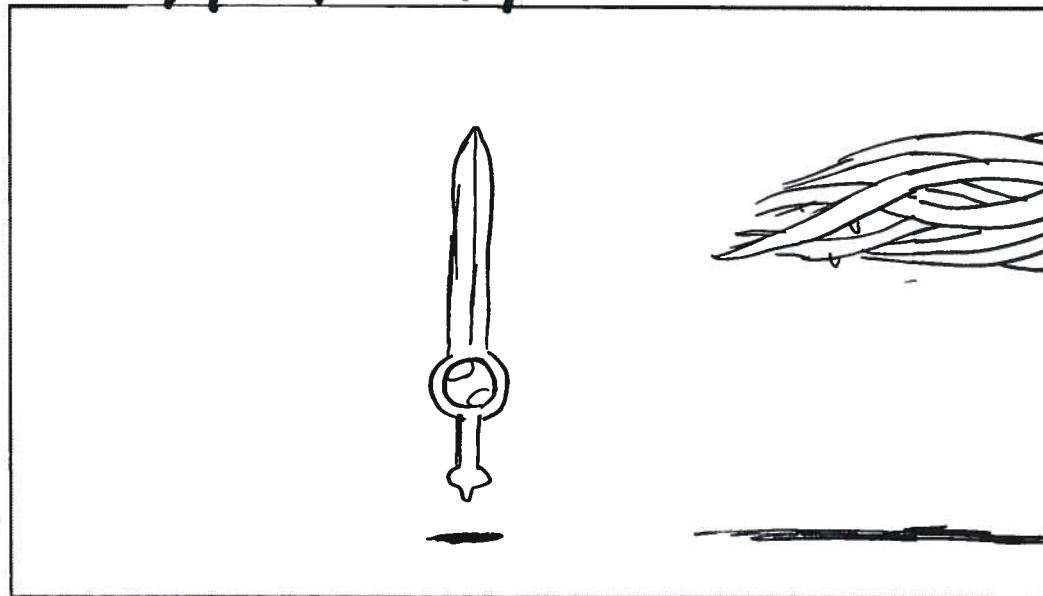


Sc.

14 cont Pnl. M

Bg.

day night



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Dialog:

(FNC) → Then it ran off and merged butts →

Action:

- PAN w/ TENTACLES AS THEY GROW TOWARDS FLOATING FINN SWORD.

FEB 25 2016

Timing:

Production :

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ADVENTURE TIME



Page 31

Sc.

14 cont Pnl. N

Bg.

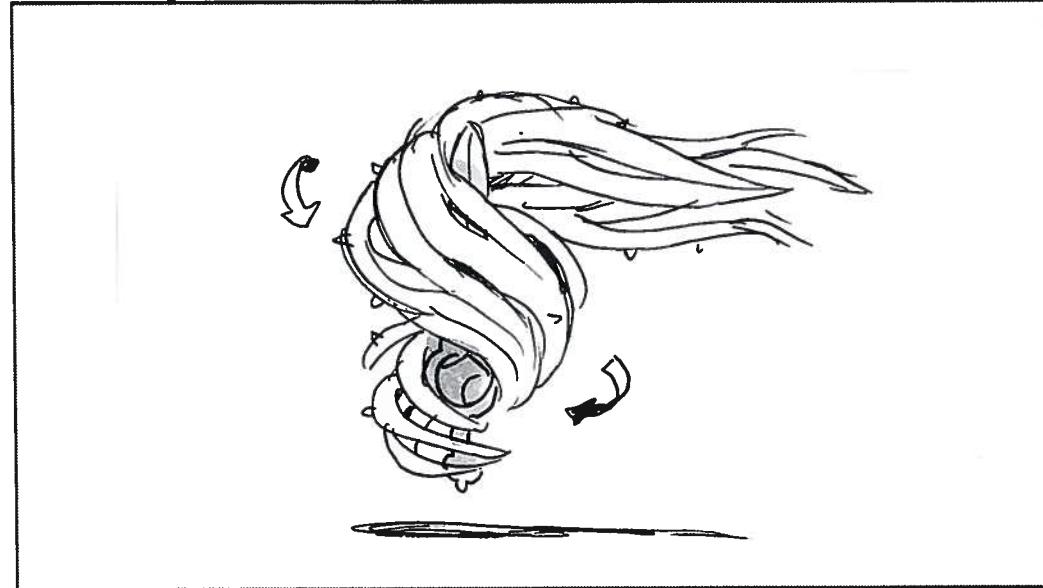
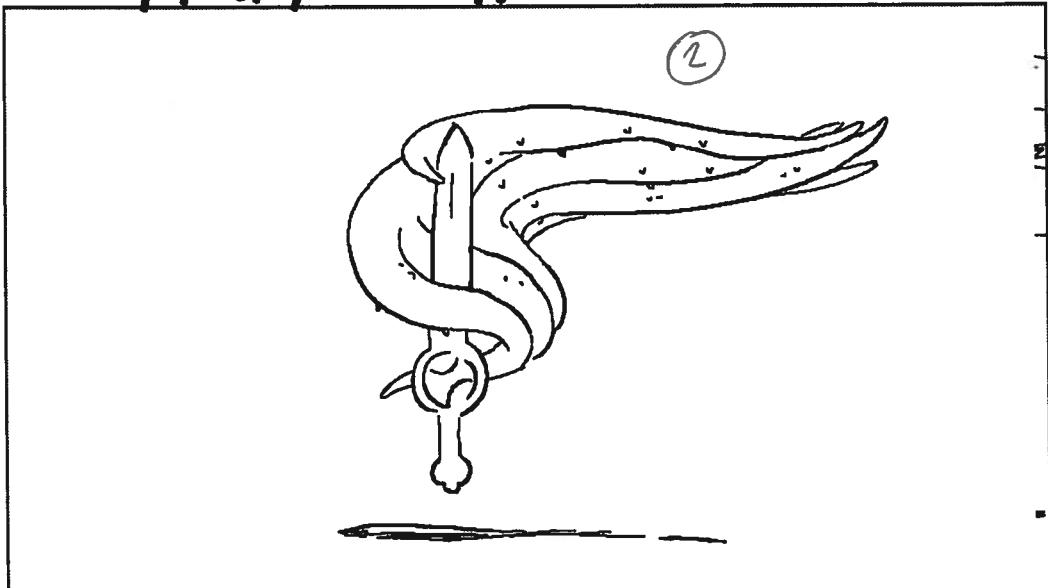
day night

Sc.

14 cont Pnl. 'O'

Bg.

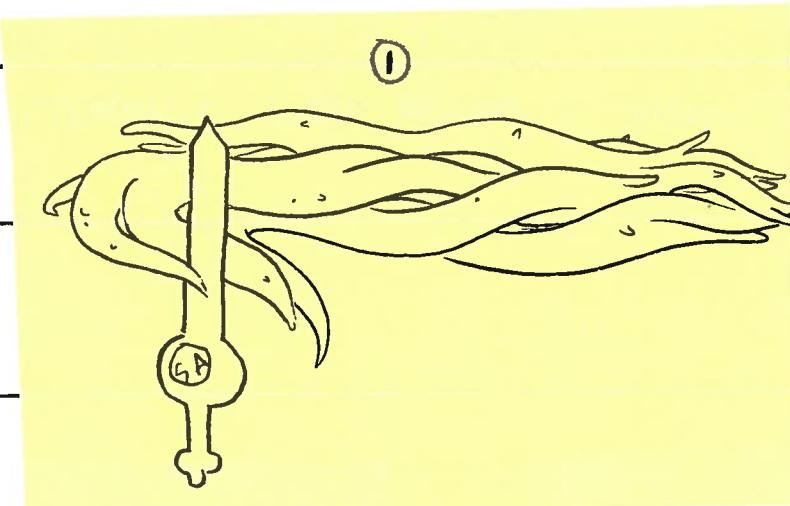
day night



Dialog:

F (vo.) → with my Finn sword, →

Action:
Timing:



Tendrils wrap around F sword

FEB 25 2016

Production :

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ADVENTURE TIME



Sc.

14 cont Pnl. P

Bg.

day night

Sc.

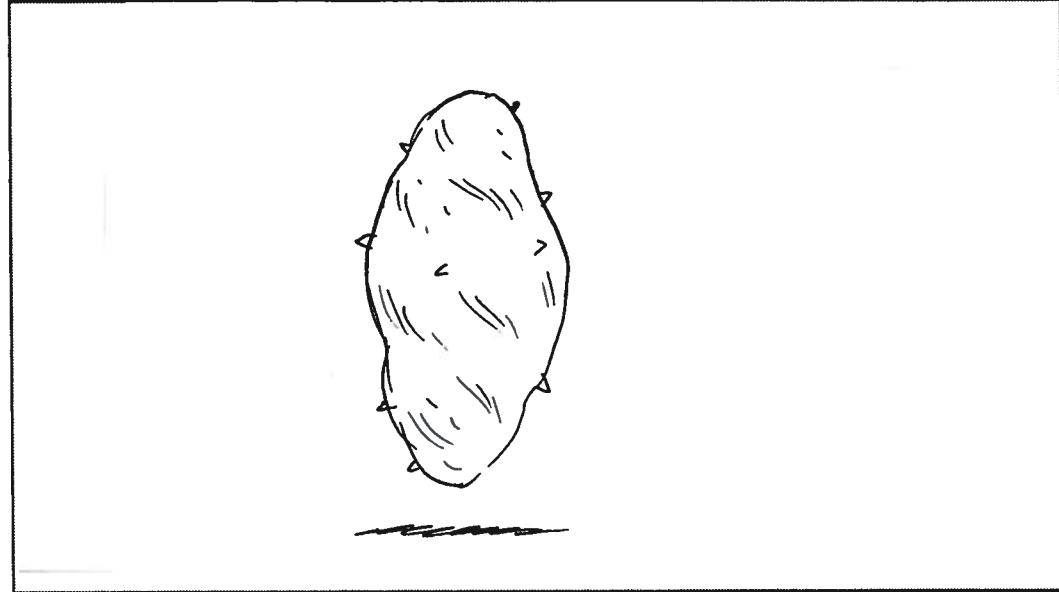
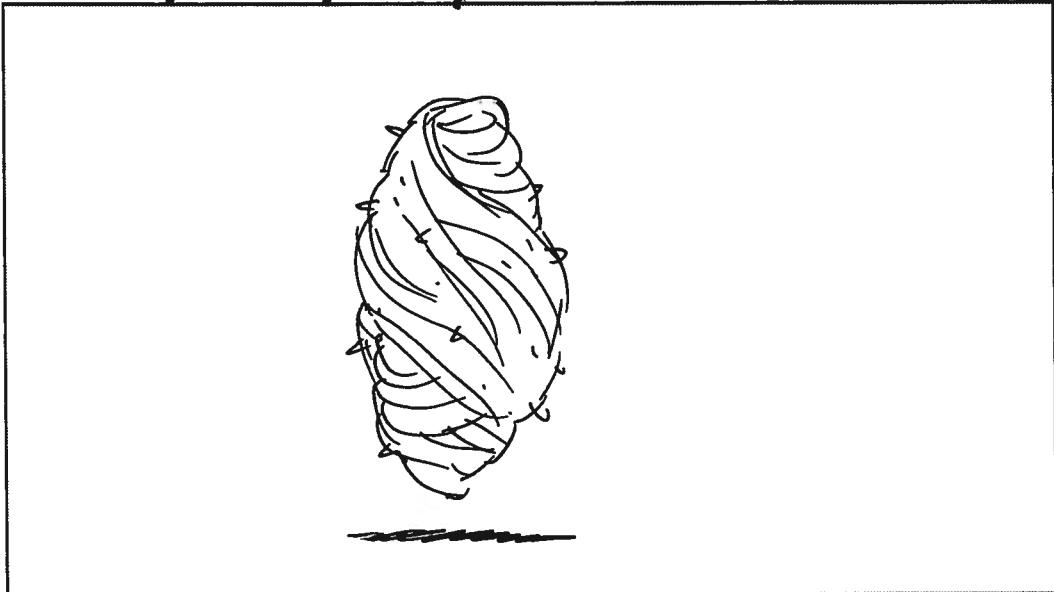
14 cont Pnl. Q

Bg.

Page

32

day night



Dialog:

Action:

- GRASS TENDRILS COALESCE INTO GRASS-COCOON,

FEB 25 2016

Timing:

Production :

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ADVENTURE TIME



Page

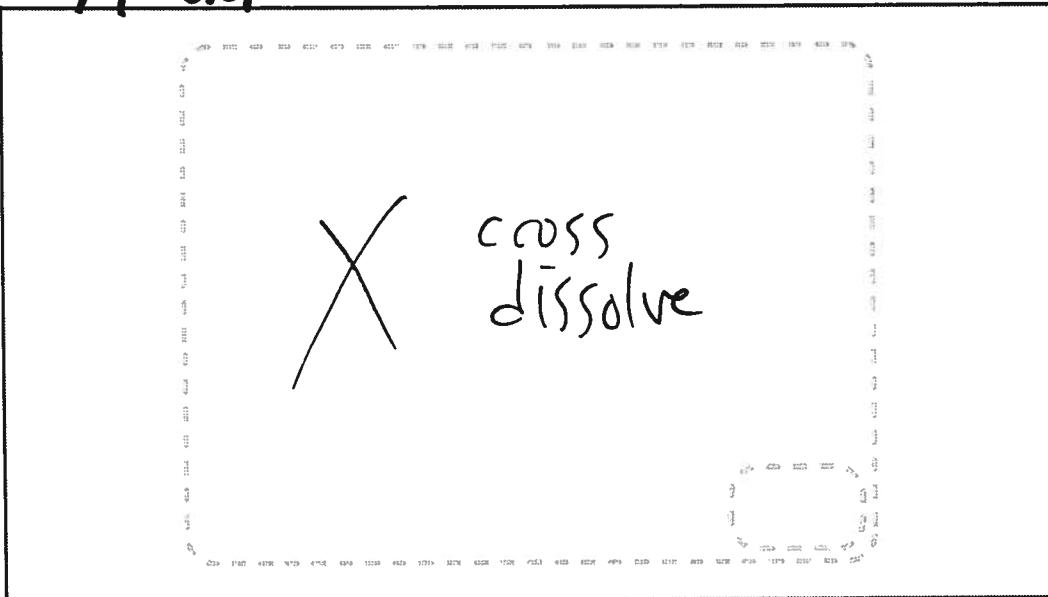
33

Sc. 14 cont

Pnl.

Bg.

day night



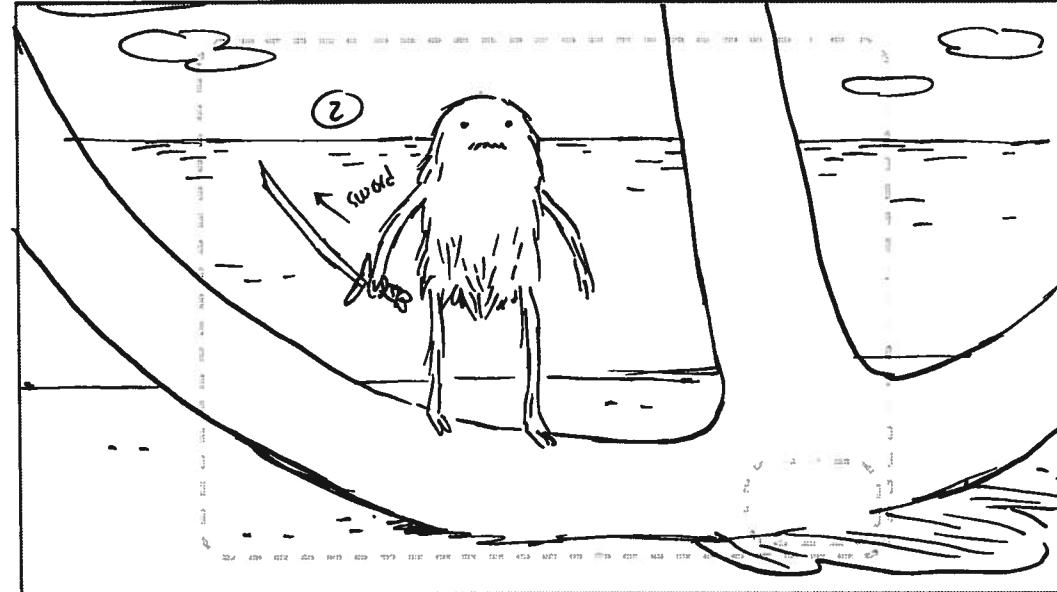
Sc. 15

Pnl.

A

Bg.

day night



Dialog:



and turned into this guy, →



- GRASS CREATURE
FORMS GRASS SWORD.
FEB 25 2016

Action:

Timing:

Production :

1042 248

ADVENTURE TIME



Page

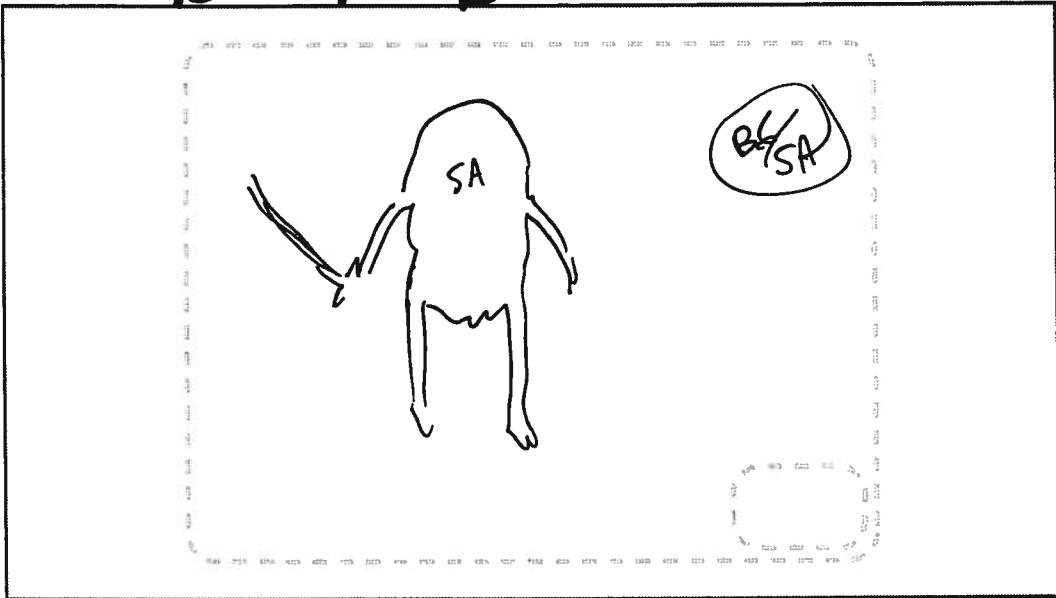
34

Sc.

15 cont. Pnl. B

Bg.

day night



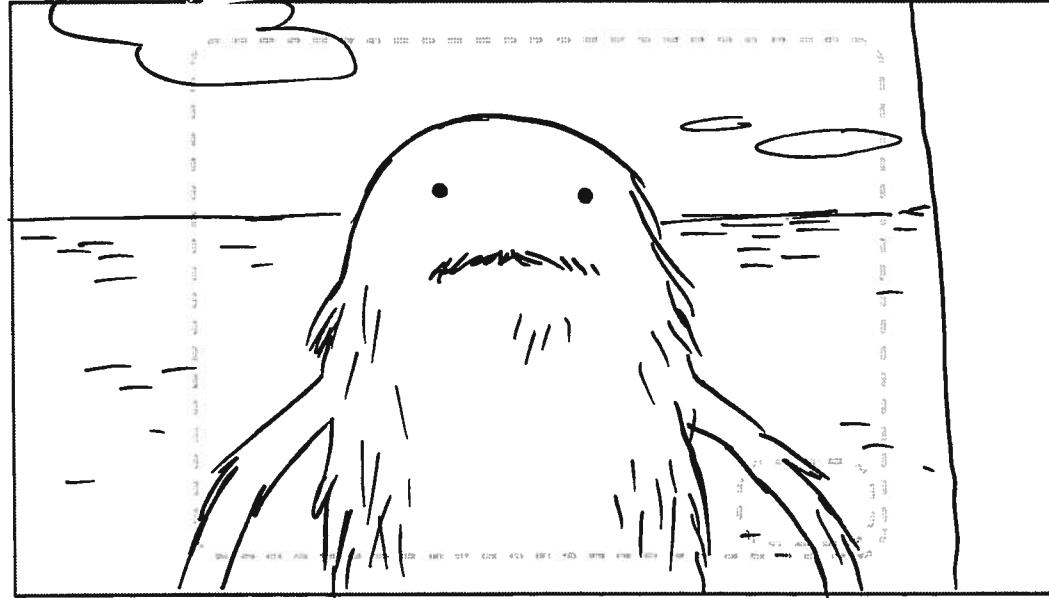
Sc.

16

Pnl. A

Bg.

day night



Dialog:

(F:) (VU:) And he starts talkin' smack!

Action:

FEB 25 2016

Timing:

Production:

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ADVENTURE TIME



35

Page

Sc.

16 cont Pnl.

B

Bg.

day night

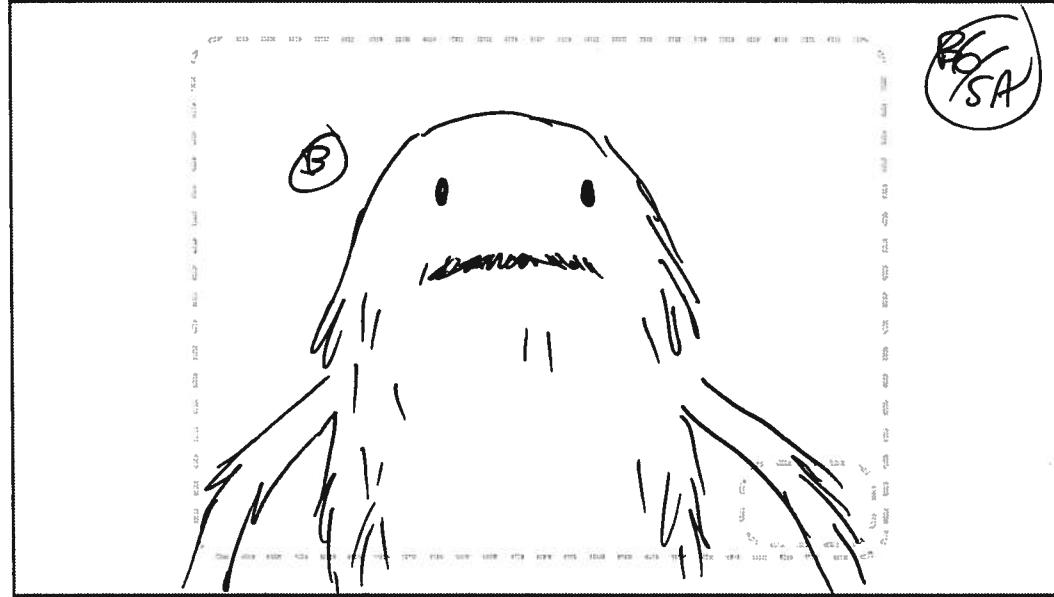
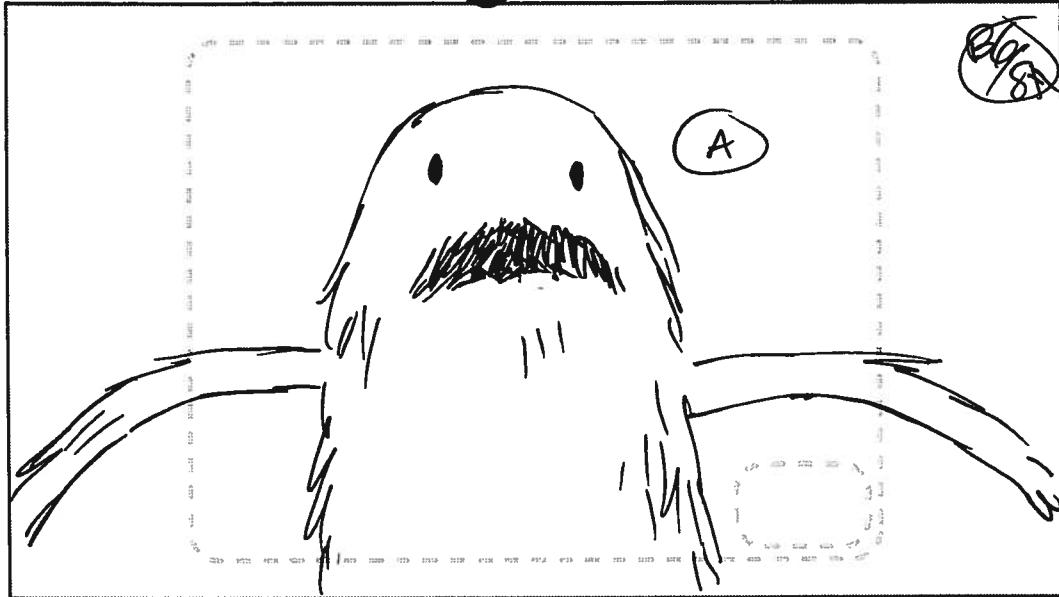
Sc.

16 cont Pnl.

C

Bg.

day night



Dialog:

GRASS FINN

MWAH!

Action:

(A)(B)(C)(D) pretty fast, don't hold long on (B) or (D)

FEB 25 2016

Timing:

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Production :

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ADVENTURE TIME



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Sc.

16cont Pnl. D

Bg.

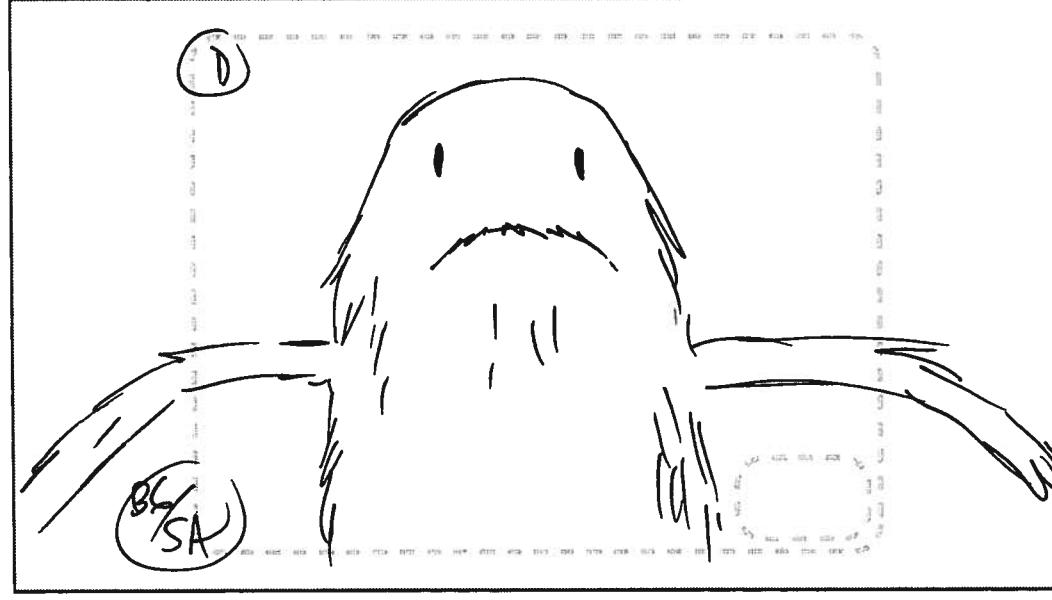
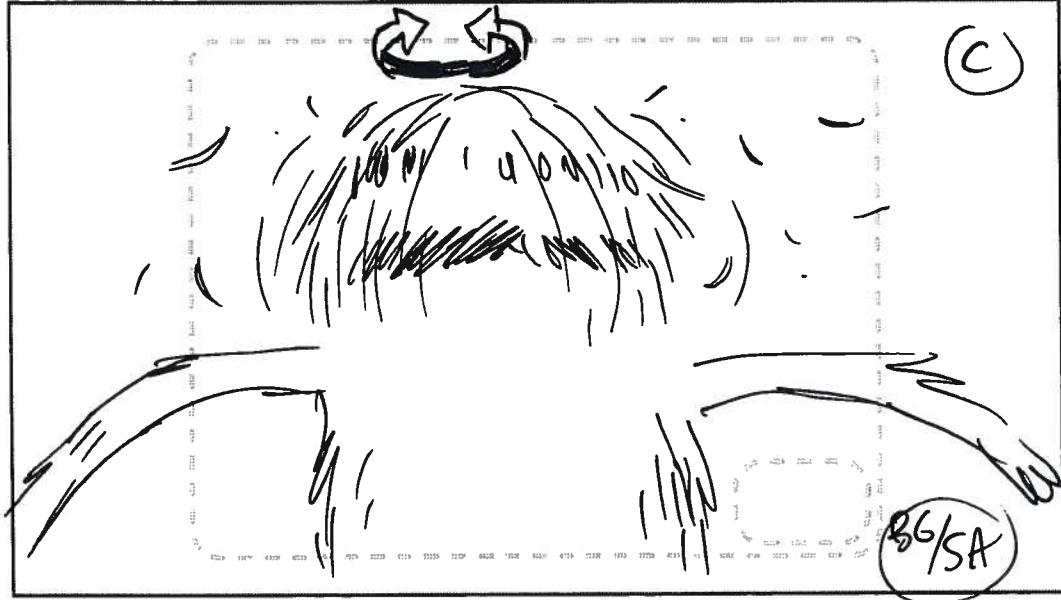
day night

Sc.

16cont Pnl. E

Bg.

day night



Dialog:

(GF) MWWA^AAHH!

Action:

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Timing:

Production :

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ADVENTURE TIME

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Sc.

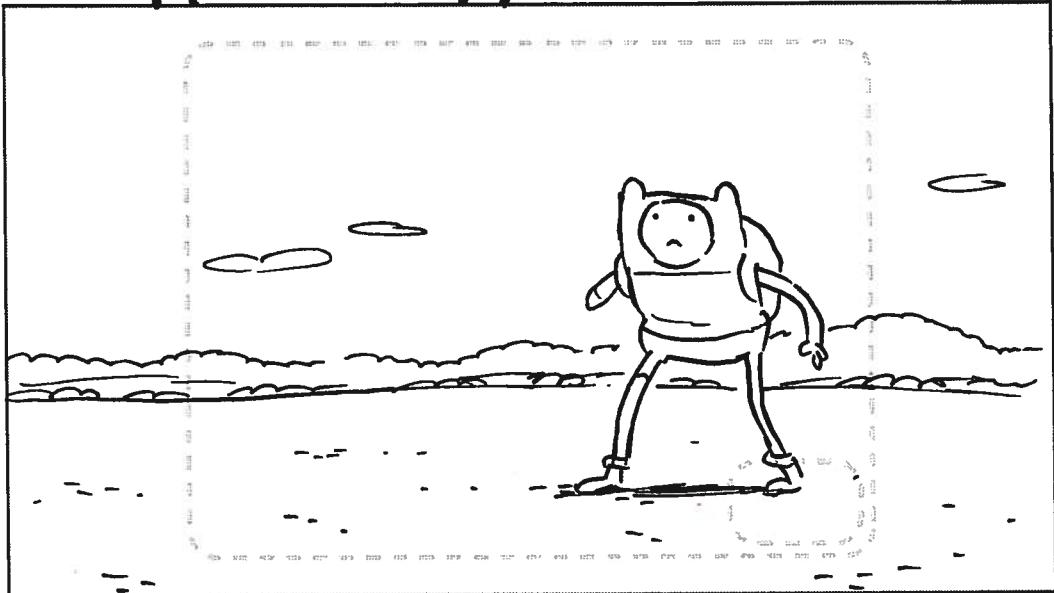
17

Pnl.

A

Bg.

day night



Sc.

17 cont

Pnl.

B

Bg.

day night



Dialog:

(GF) OS MWAAH!

FINN: What?

Action:

FEB 25 2016

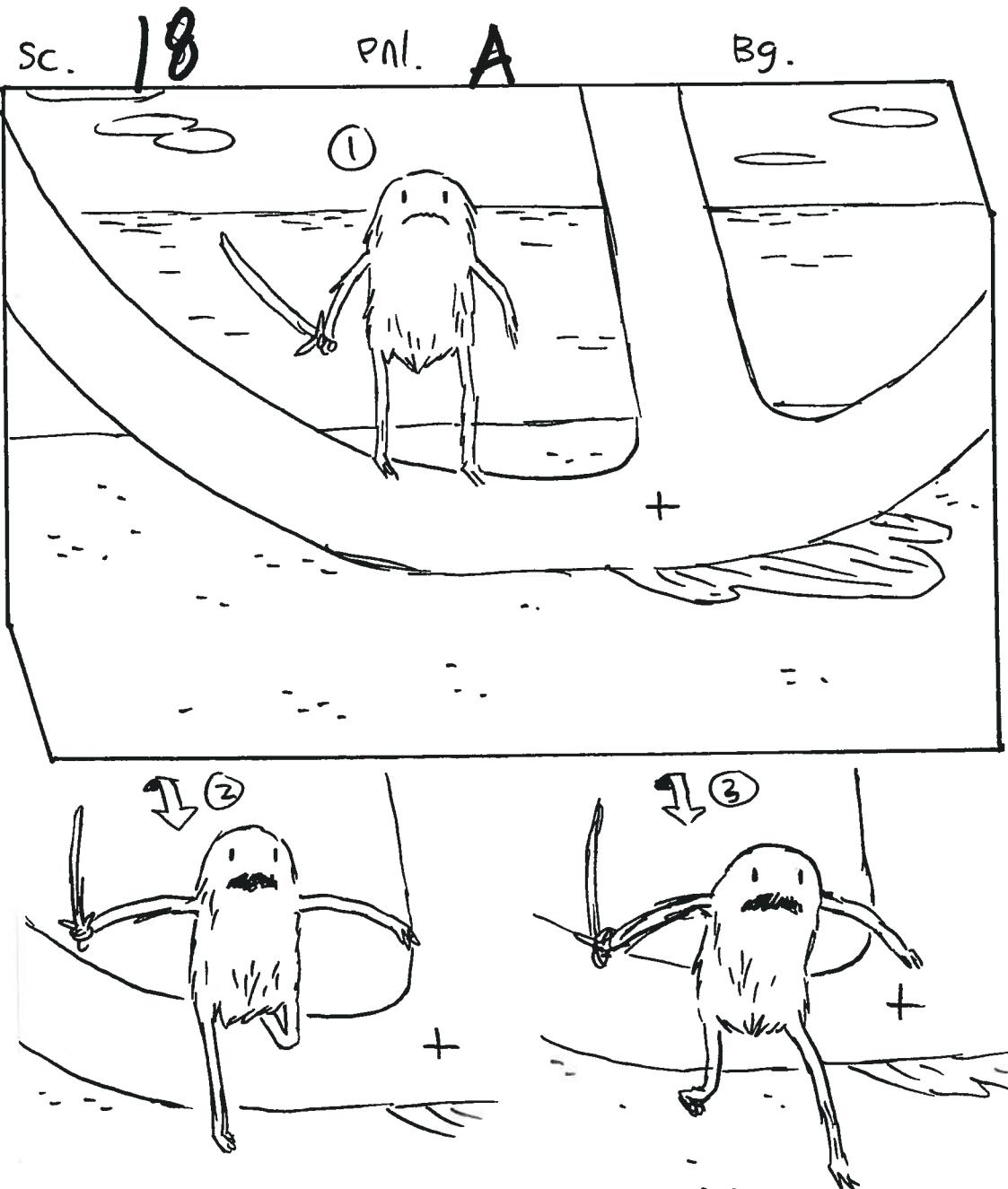
Timing:

Production :

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GF: ② MWAAHH!
③ MWAAHH!

ACTION: Grass Finn takes two big steps,
one distinct "MWAAHH!" per step.

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ADVENTURE TIME



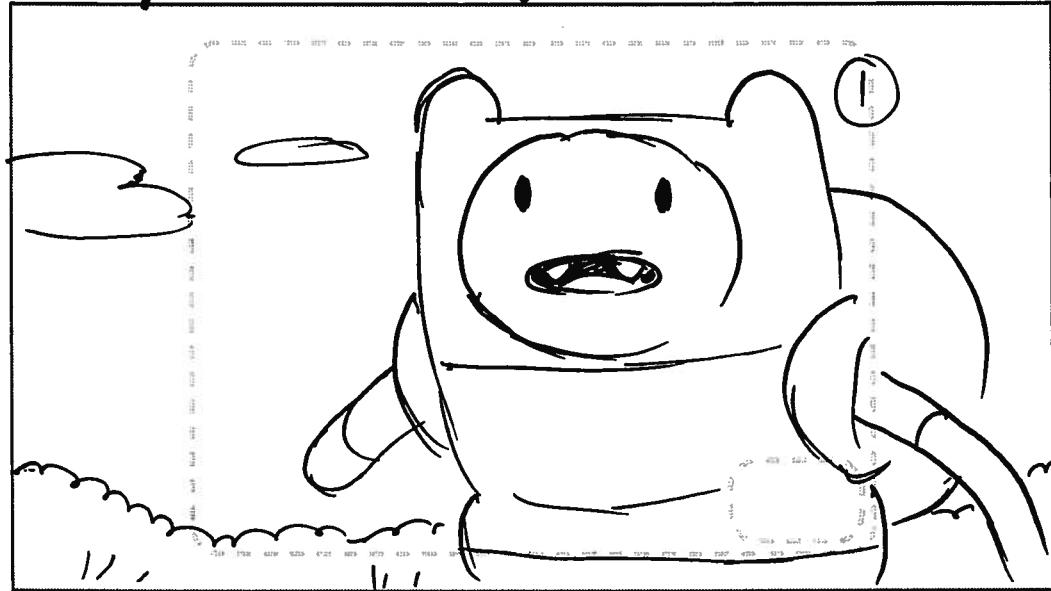
Sc. 19

Pnl.

A

Bg.

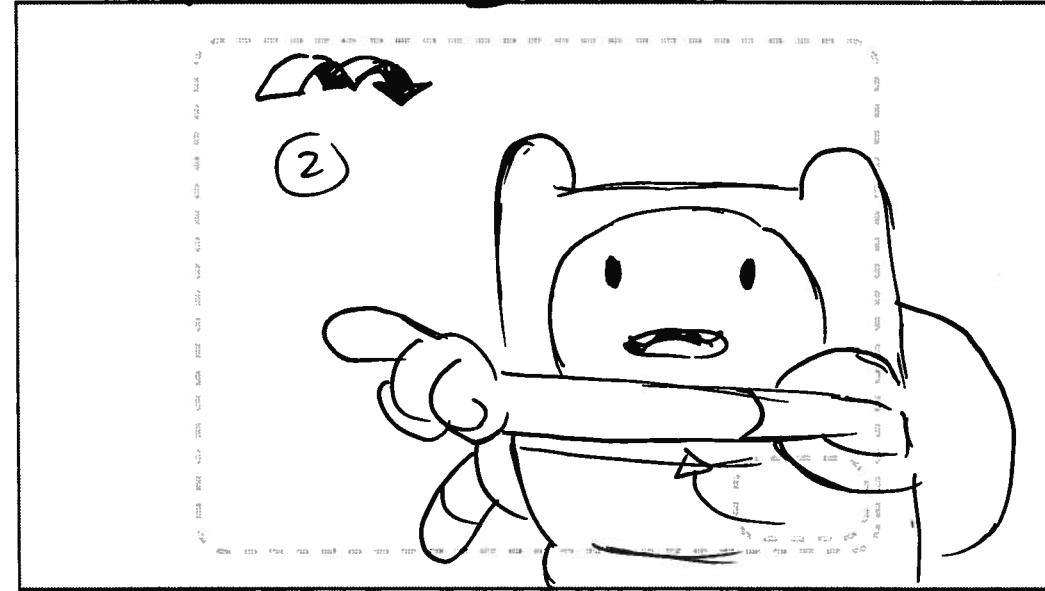
day night



Sc. 19 cont Pnl. B

Bg.

day night



Page

39

1042 248

EPISODE #

1042 248

Dialog:

(FINN:) Hey man! You stay back!

(GFIOS) EEEYUH

Action:

- FINN POINTS AND STEPS BACK.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME

Page 40

Sc.

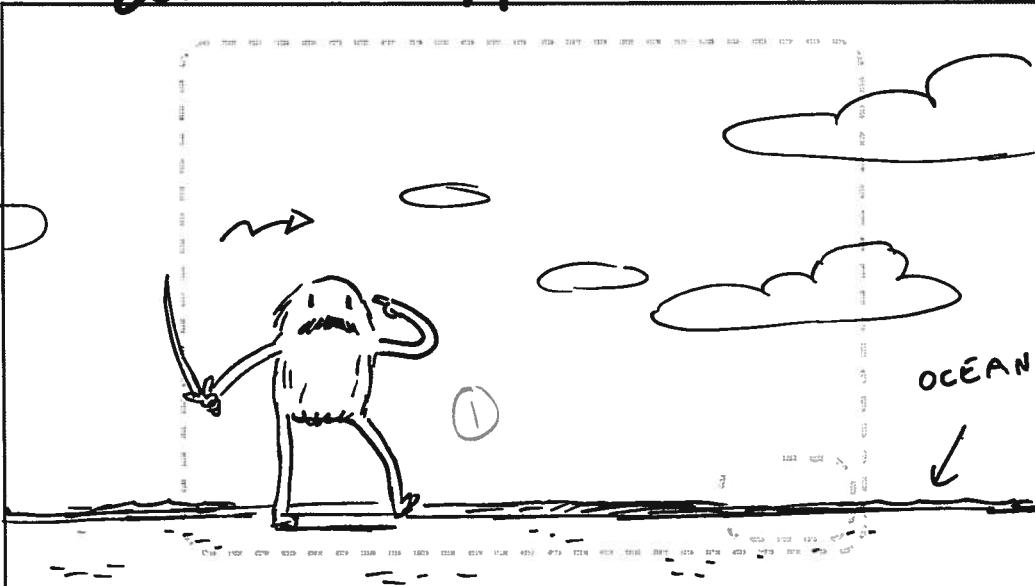
20

Pnl.

A

Bg.

day night

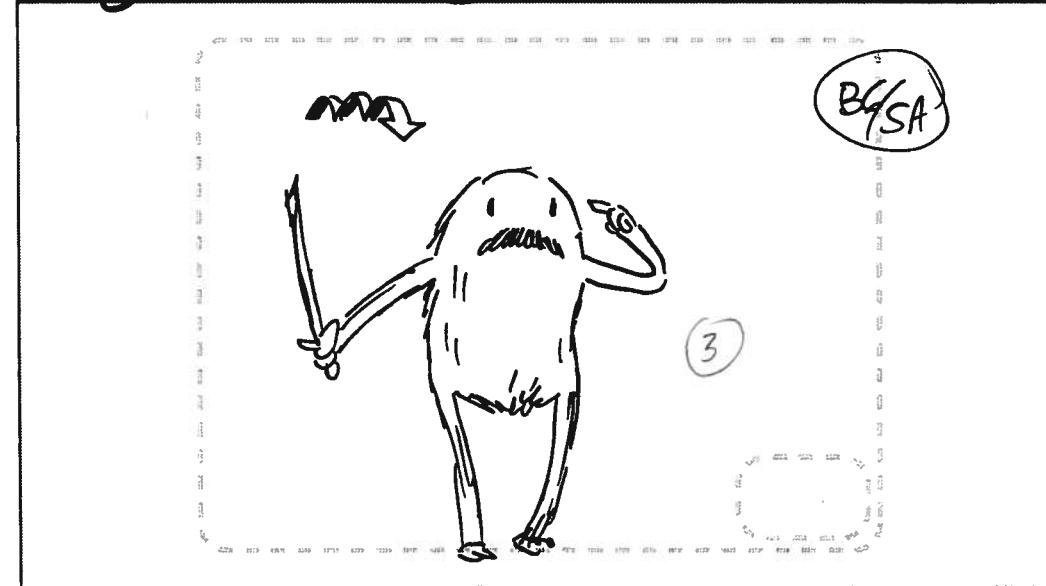


Sc.

20 cont Pnl. B

Bg.

day night



Dialog:

GRASS:
FINN:MUH EEYUH
MUH EEYUH

Action:

- GF WALKS FORWARD WHILE POINTING AT "EAR"

Timing:



Production :

EPISODE #

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ADVENTURE TIME



Page

4

Sc.

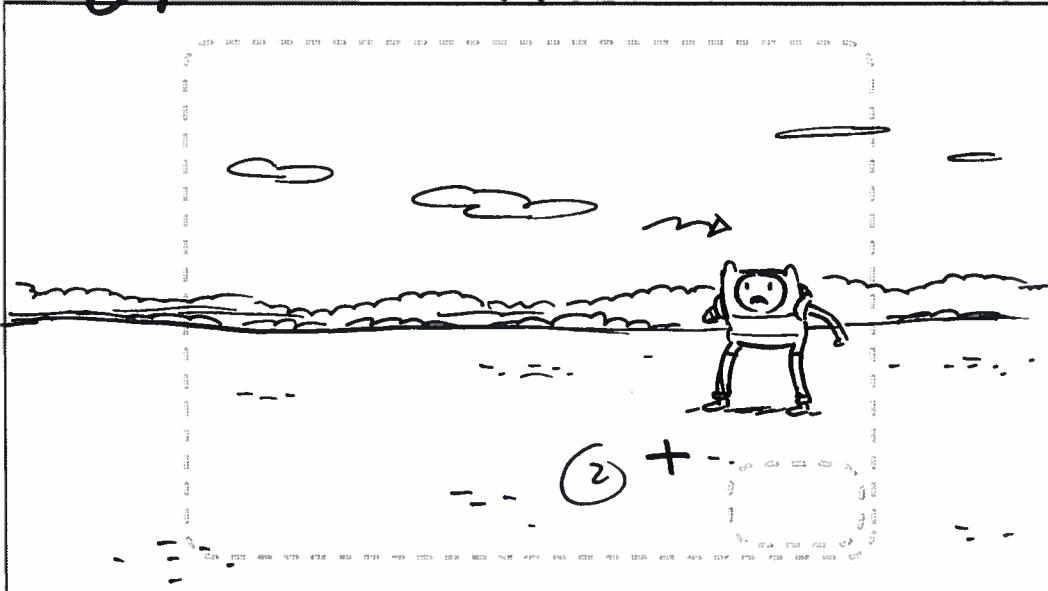
21

Pnl.

A

Bg.

day night



Sc.

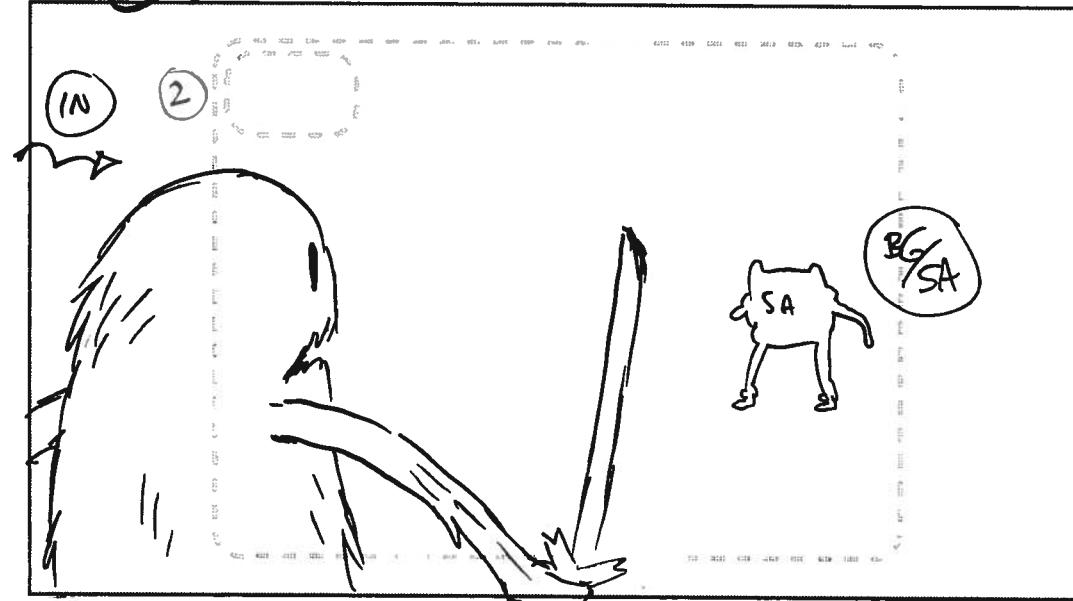
21 cont

Pnl.

B

Bg.

day night



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EPISODE #

248

Dialog:

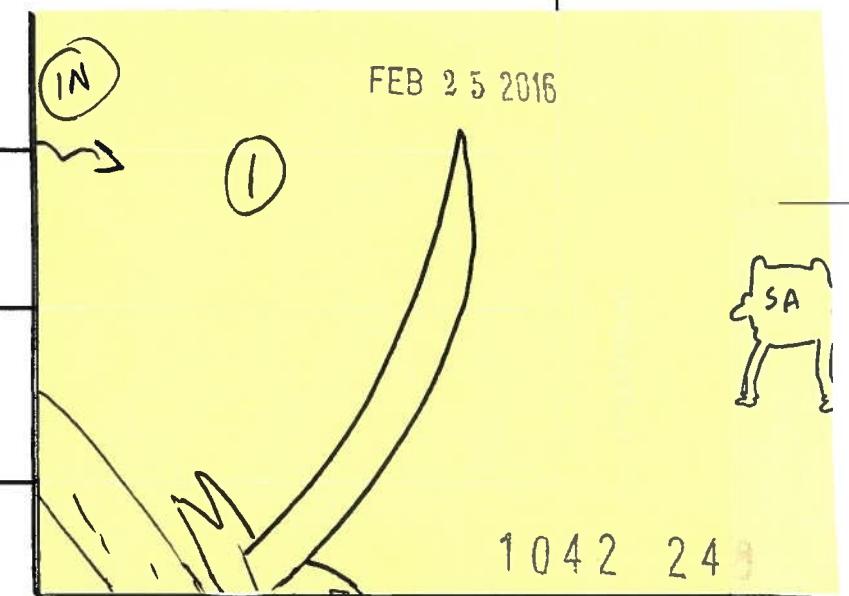
(F) Hey! I said stay back man!
OVERLAP
(GF) muh...
+

Action:



Timing:

- GF WALKS ON/S.



ADVENTURE TIME



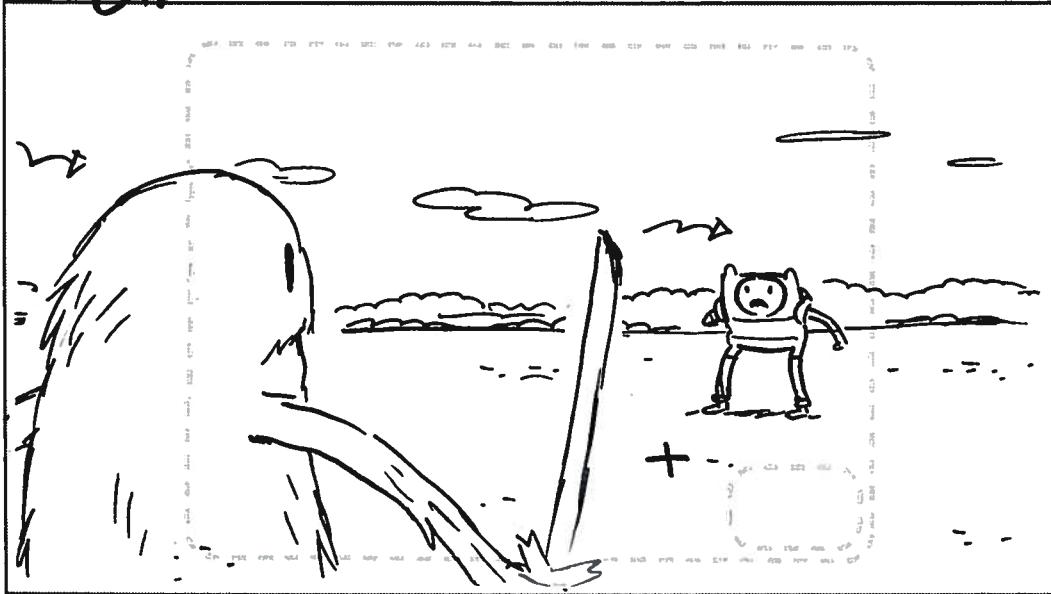
42

Page

Sc. 21 cont Pnl. C

Bg.

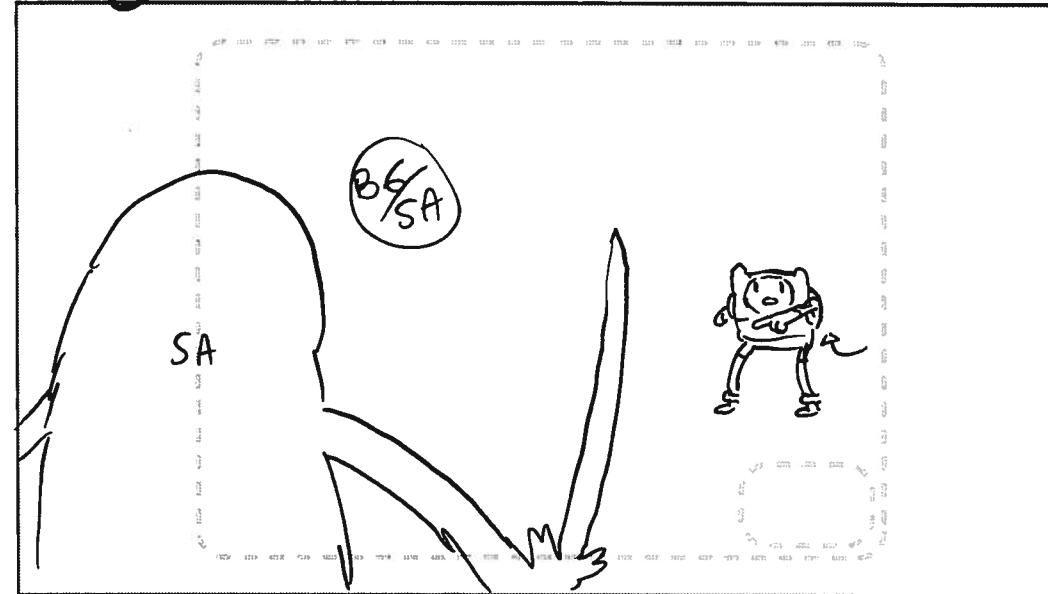
day night



Sc. 21 cont Pnl. D

Bg.

day night



Dialog:

(FINN:) I seen what you
did to Susan!

(F:) Yeah... Just look at her.

Action:

- FINN POINTS PAST G.F.

FEB 25 2016

Timing:

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EPISODE #

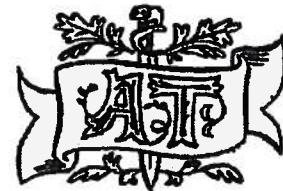
Production :

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ADVENTURE TIME

Sc. 21/cont Pnl. E

Bg.



day night

Sc.

22

Pnl.

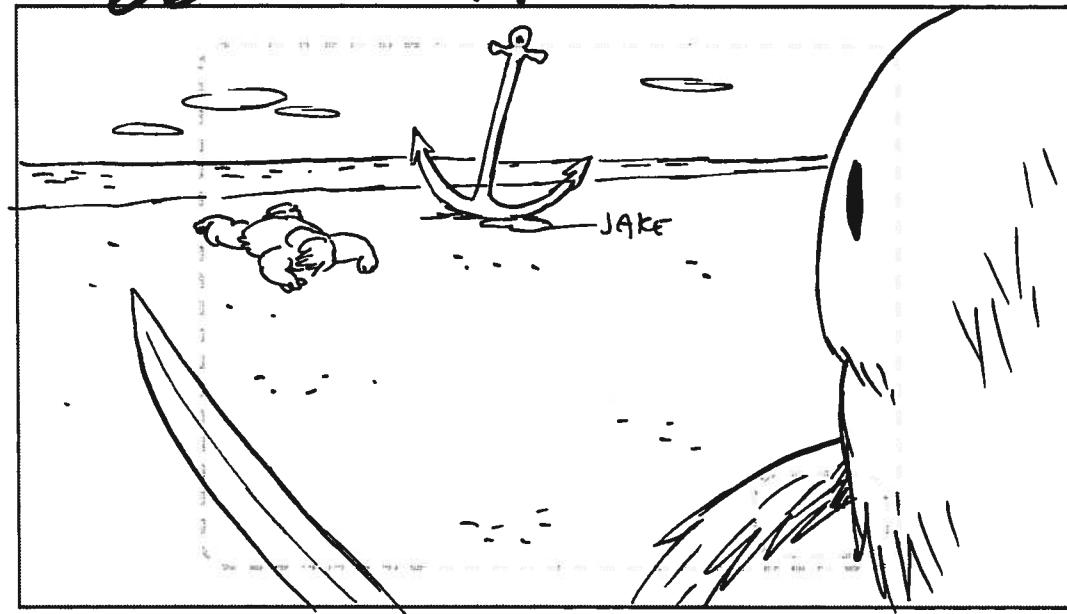
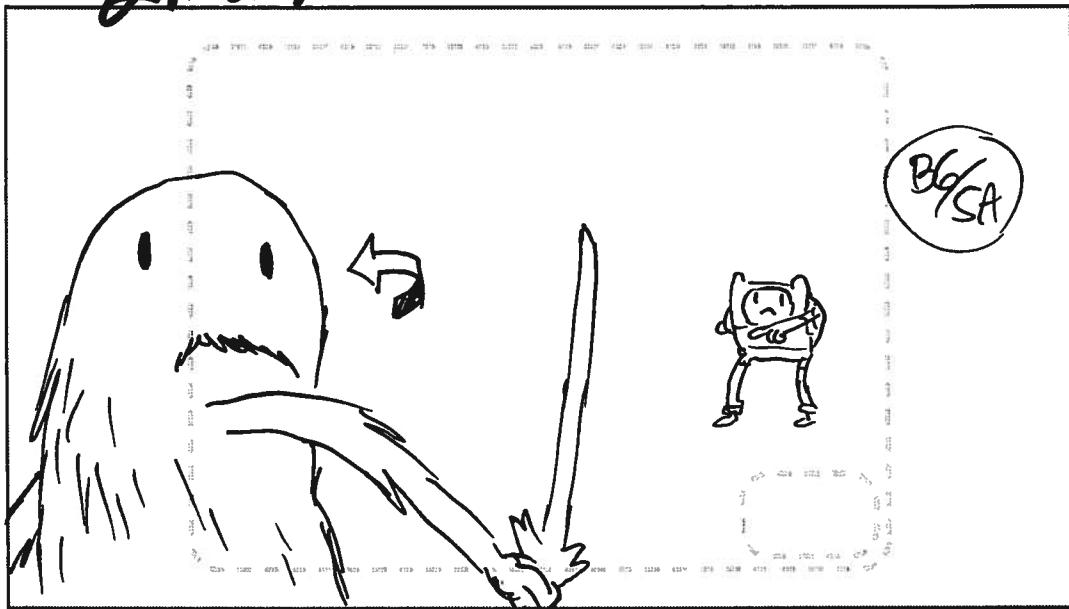
A

Bg.

Page

43

day night



Dialog:

SUSAN: (moan.) ugh...

Action:

- GF TURNS TO LOOK OVER SHOULDER.

FEB 25 2016

Timing:

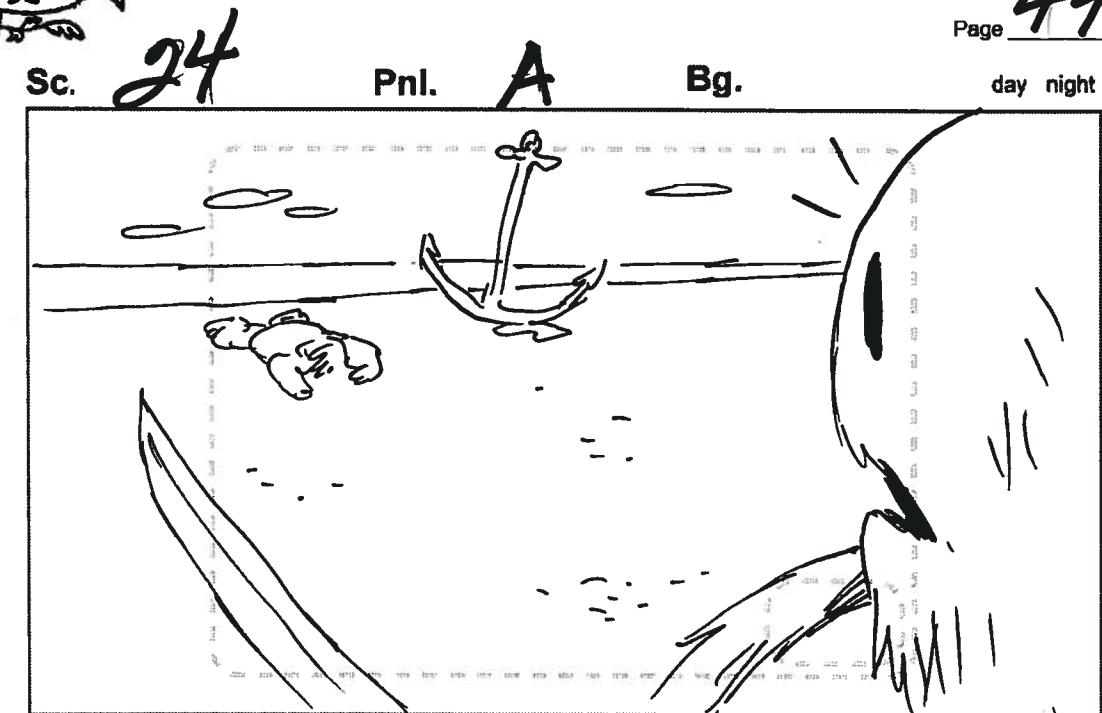
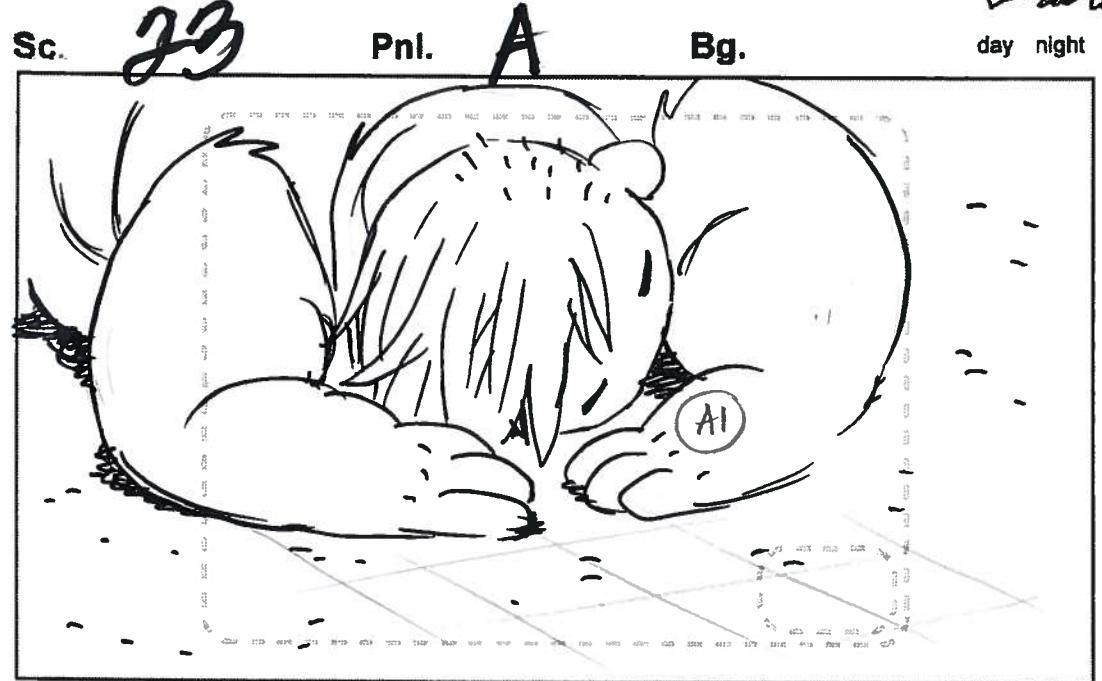
Production :

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EPISODE # 1042-248

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ADVENTURE TIME



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Dialog:
 SUSAN → SUSAN's... cells...
 (weak, pained) are on fire...

Action:
 - SUSAN TRIES
 TO RAISE HAND
 (TREMBLE/STAGGER)

Timing:

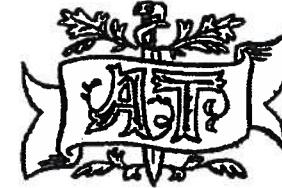


(GF) ≈GASP! ≈, SUSAN!
 (A1)
 S.P.

FEB 25 2016

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ADVENTURE TIME



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Sc. 24 cont Pnl. B

Bg.

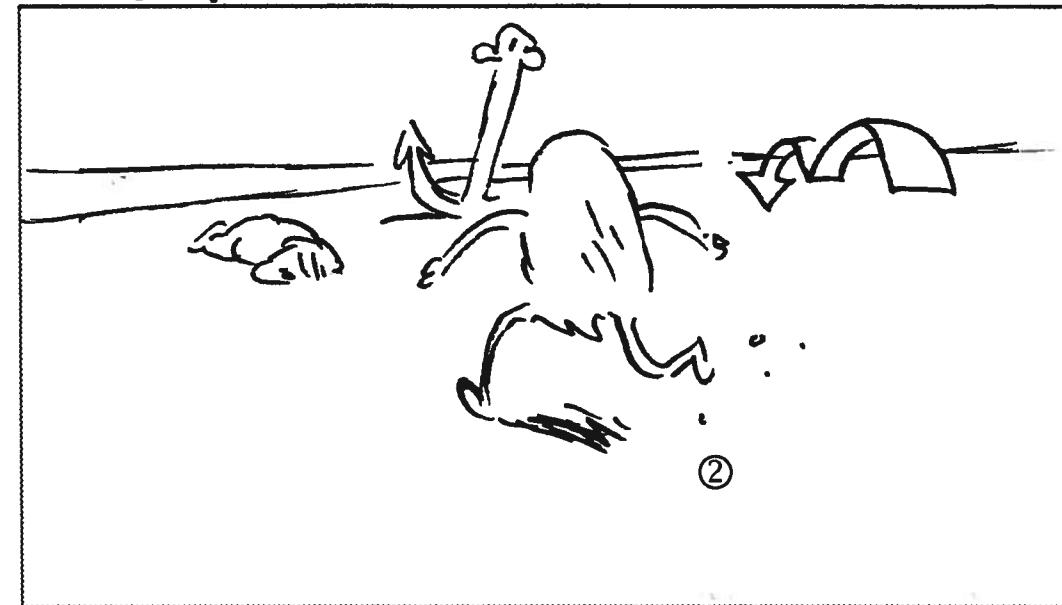
day night



Sc. 24 cont Pnl. C

Bg.

day night



EPISODE # 1042-248

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Dialog:



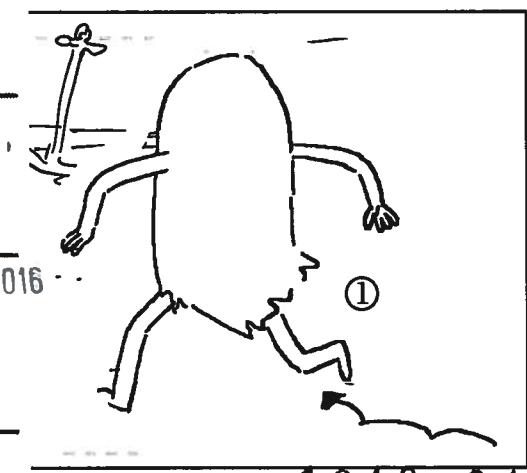
Action:

Timing:

GF: SUSAH!

- GF RUNS TOWARDS SUSAN.

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ADVENTURE TIME

Sc.

25

Pnl.

A

Bg.

day night



Page

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Sc.

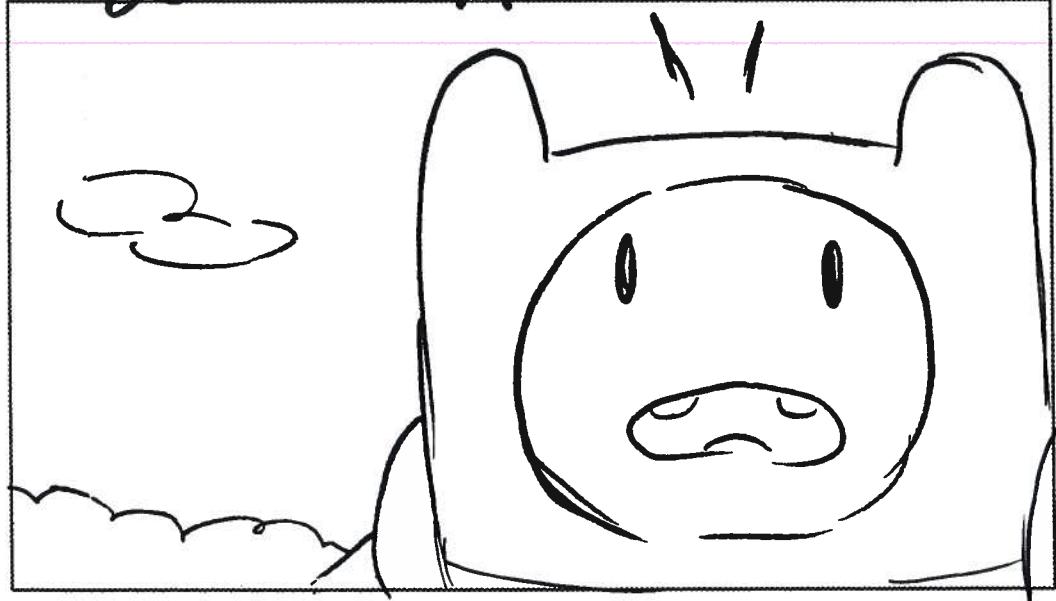
25 cont

pnl.

B

Bg.

day night



Dialog:

S.P.

(A1)



(F:) HEY!

Action:

FEB 25 2016

Timing:

Production:

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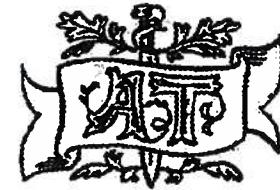
1042 248

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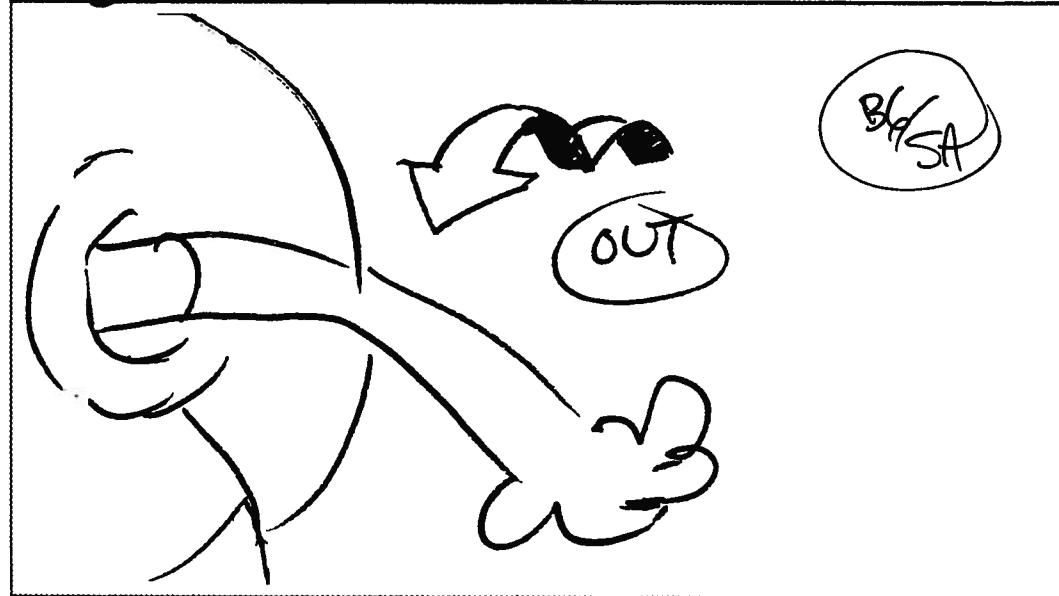
1042 248

Sc. 25 cont Pnl. C Bg.

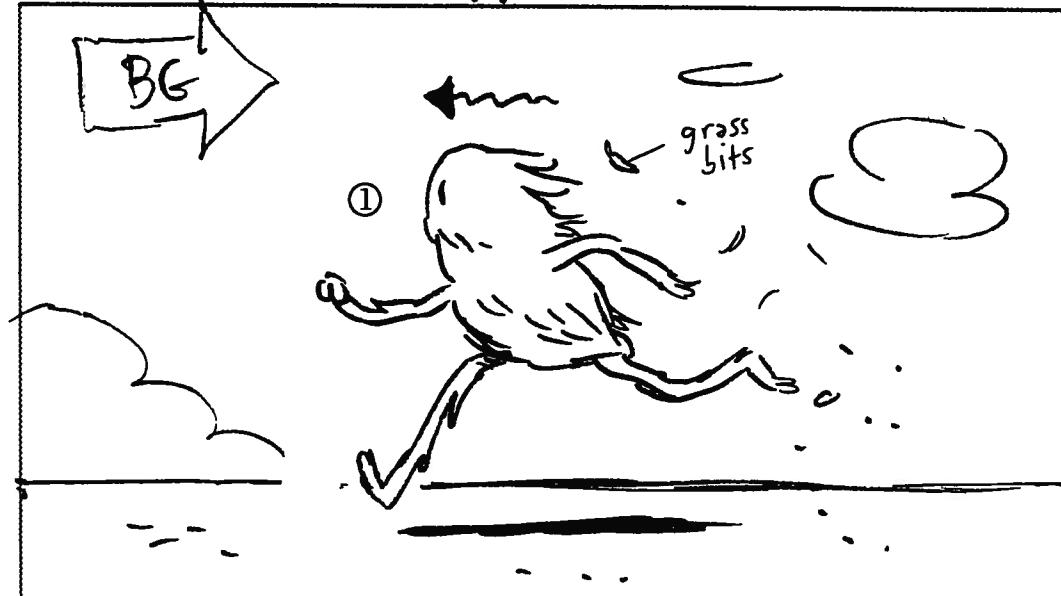


day night

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Sc. 26 Pnl. A Bg.



EPISODE# 1042-248

1042 248

Dialog:

(F): = HUFF
PUFF =

HEY !

Action:

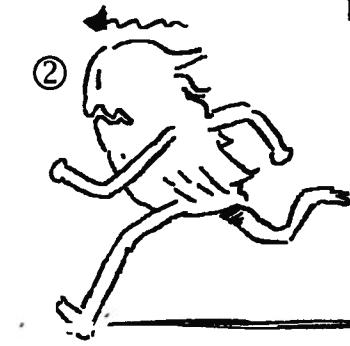
-F. RUNS
FORWARD OFF, S.

Timing:

(GF): = HUFF
PUFF =

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(EOS) STOP !
(running)



Production :

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ADVENTURE TIME

Sc.

26 cont Pnl.

B

Bg.

day night



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day night

Sc.

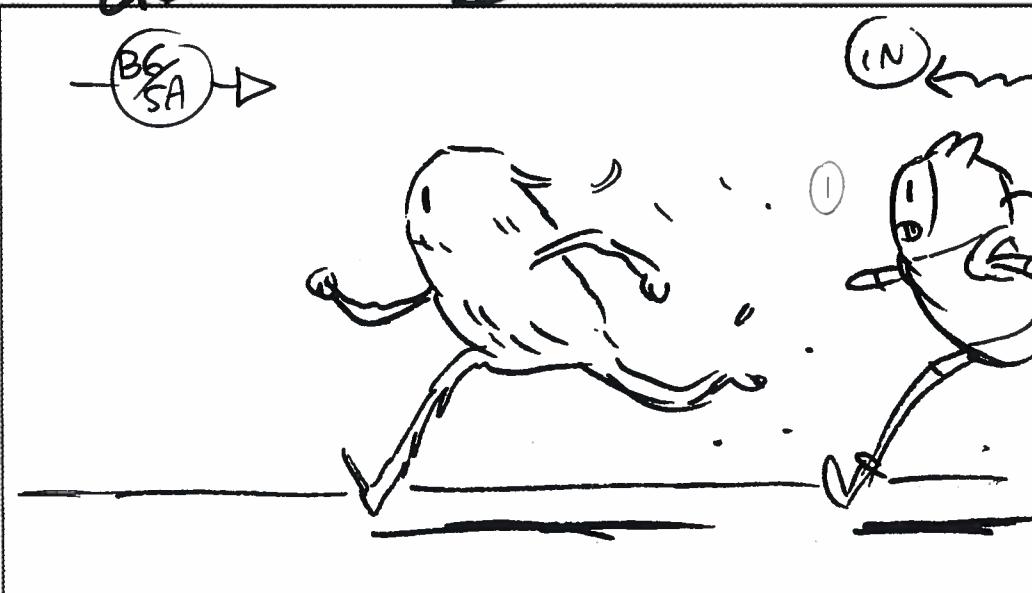
26 cont Pnl.

C

Bg.

EPISODE # 1042-248

Production:



Dialog:

(G.F.) → : HUFF :
(F) : PUFF :

Action:

- FINN GAINS ON/S.

Timing:



FINN LEAPS AND
TACKLES G.F.

(F,NN) RRRF!
(G.F) OOF!

FEB 25 2016

1042 248

1042 248

1042 248

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ADVENTURE TIME

Sc.

26 cont Pnl. D

Bg.



day night

Sc.

Pnl.

Bg.

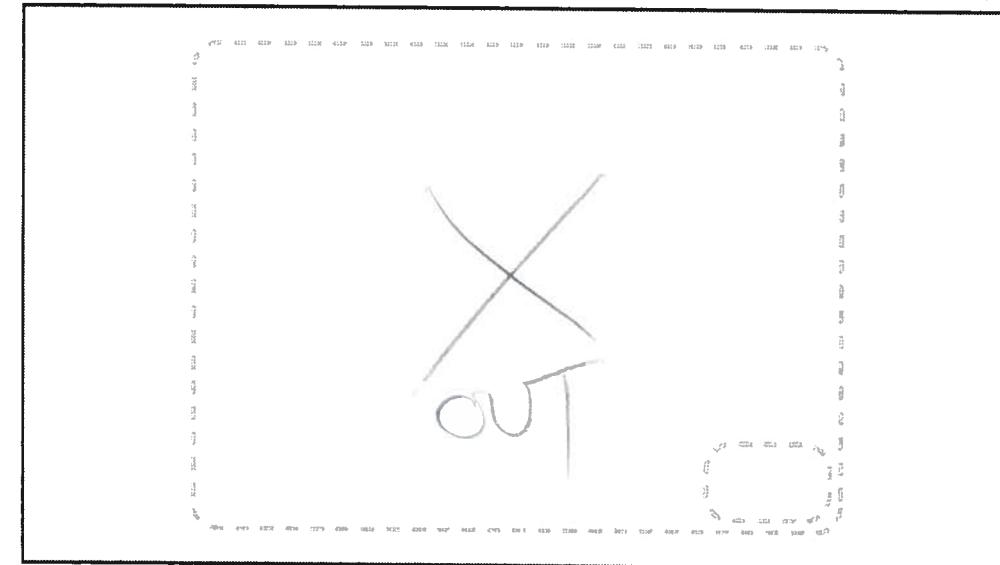
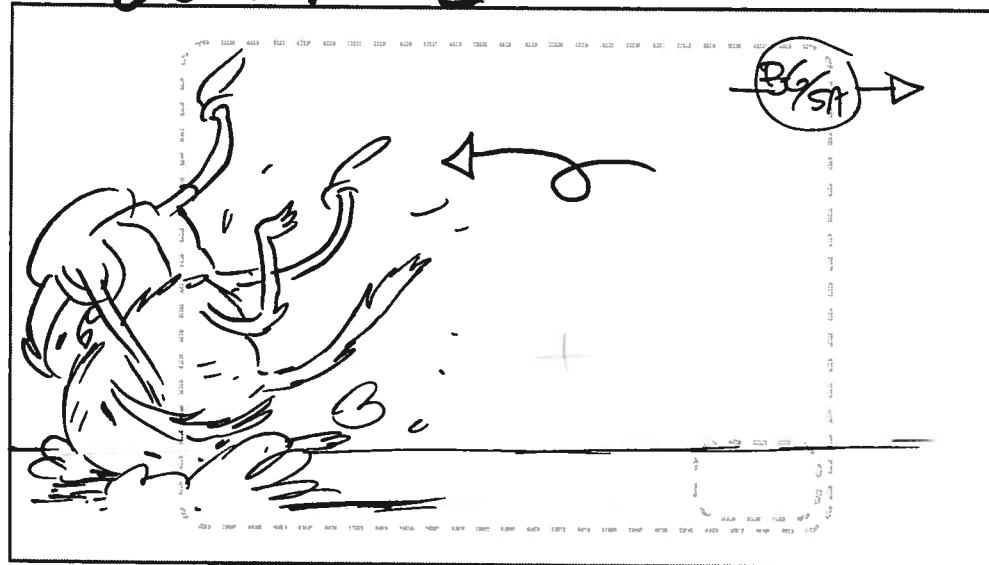
Page 49

1042-248

EPISODE #

Production :

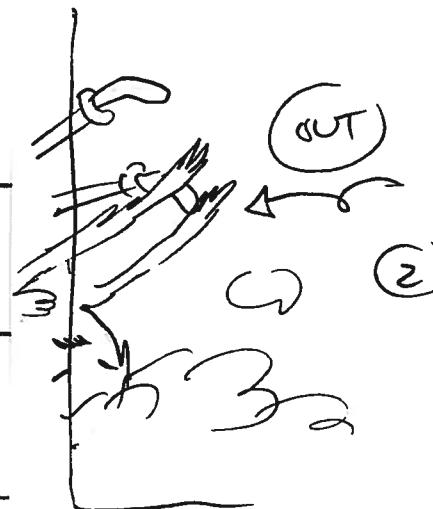
1042 248



Dialog:

Action:

Timing:

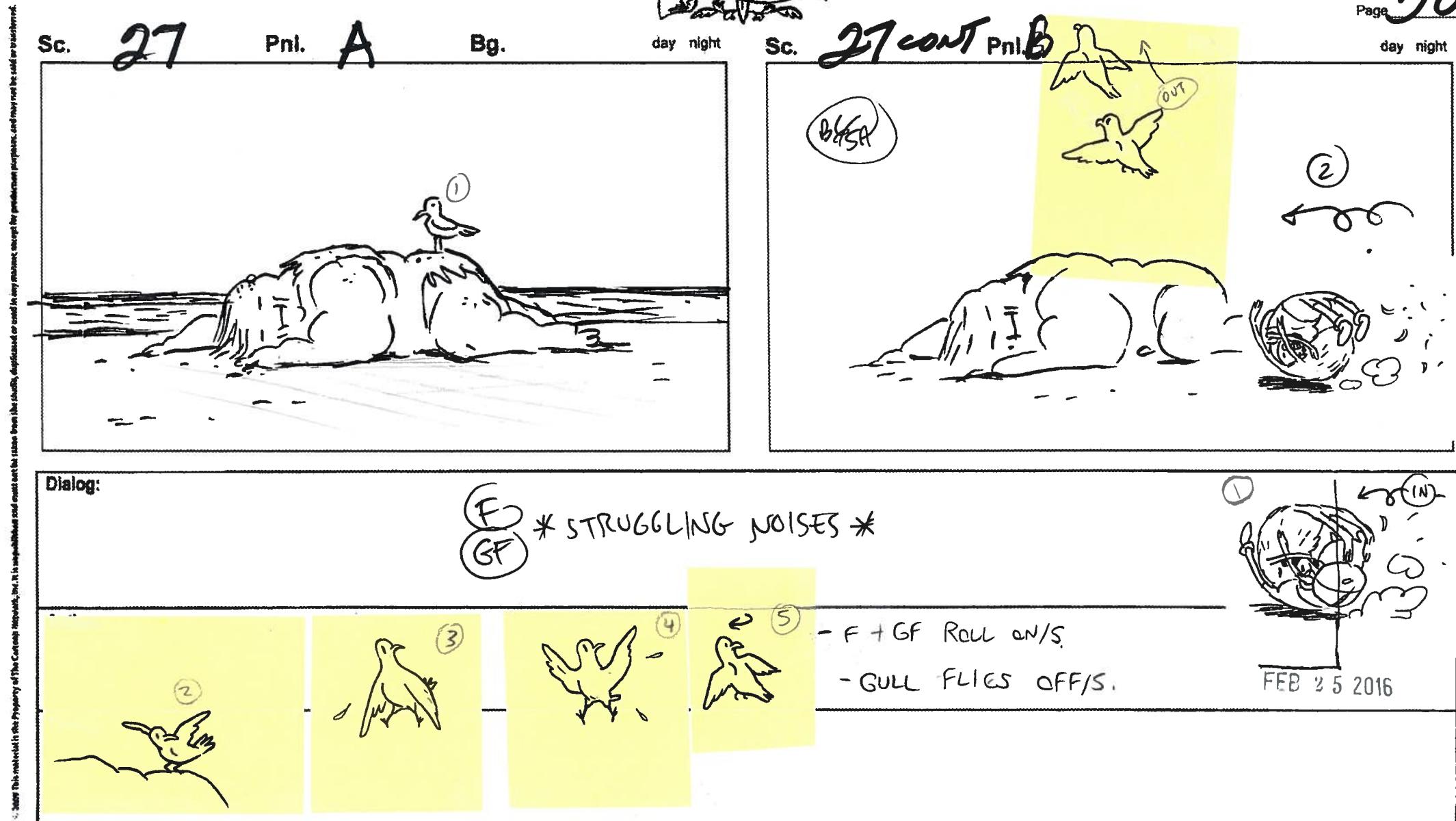


- F + GF TUMBLE/ ROLL OFF/S.

FEB 25 2016

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ADVENTURE TIME



1042 248

1042 248

RE TIME



Page 51

Sc.

27 cont Pnl. C

Bg.

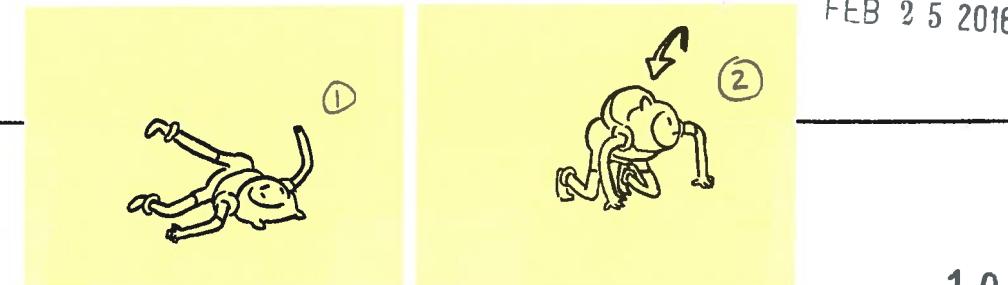
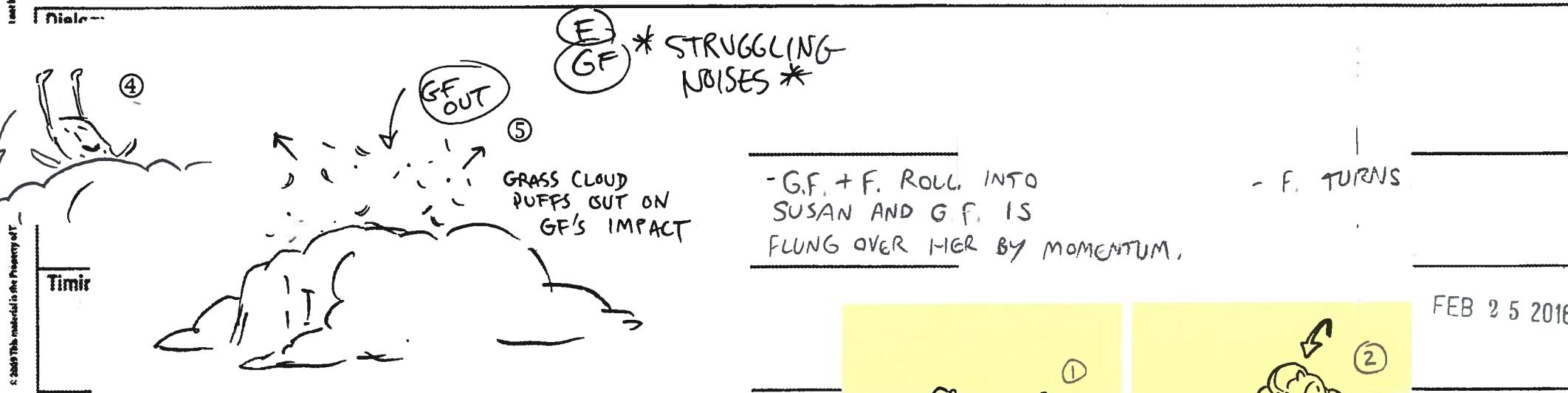
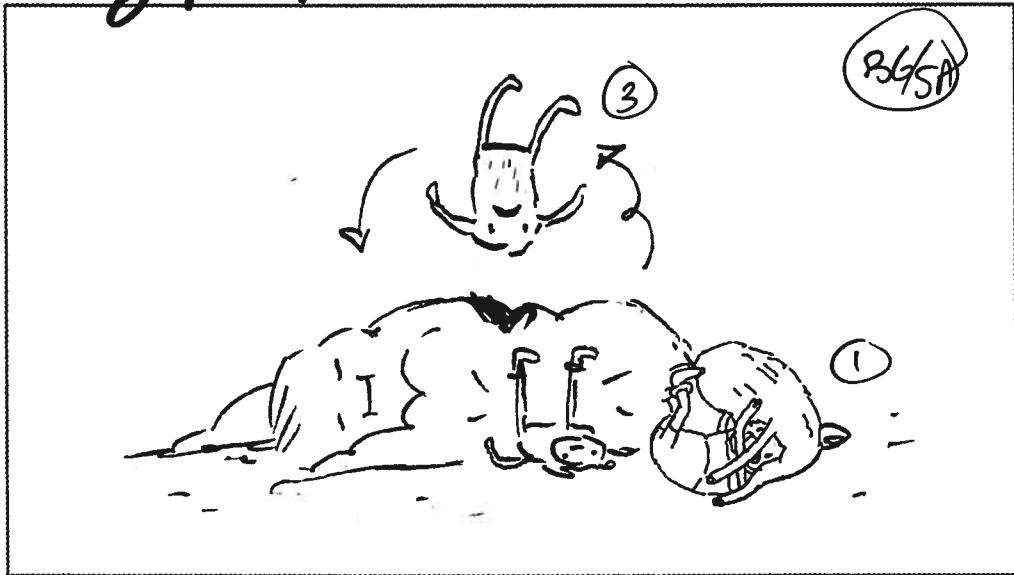
day night

Sc.

27 cont Pnl. D

Bg.

day night



FEB 25 2016

EPISODE # 1042-248

Production :

1042 248

1042 248

ADVENTURE TIME

Sc

27 cont'd. E

Bg.

day night



Page 1

ge 52

26

Pnl. A

Bg

day night



EPISODE # 1042-248

Dialog:
simultaneus

FINN: YOU LEAVE HER ALONE YOU WEIRDO! →
GF: MUH MEAH MUH MUHMUH MU MEMOH! →

(F) SUSAN'S MY FRIEND.
(GF) SUSAH MUH FRUH!

Action:

-F + GF STAND UP SIMULTANEOUSLY.

Timing:



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ADVENTURE TIME

Sc.

28 cont Pnl. B

Bg.

day night

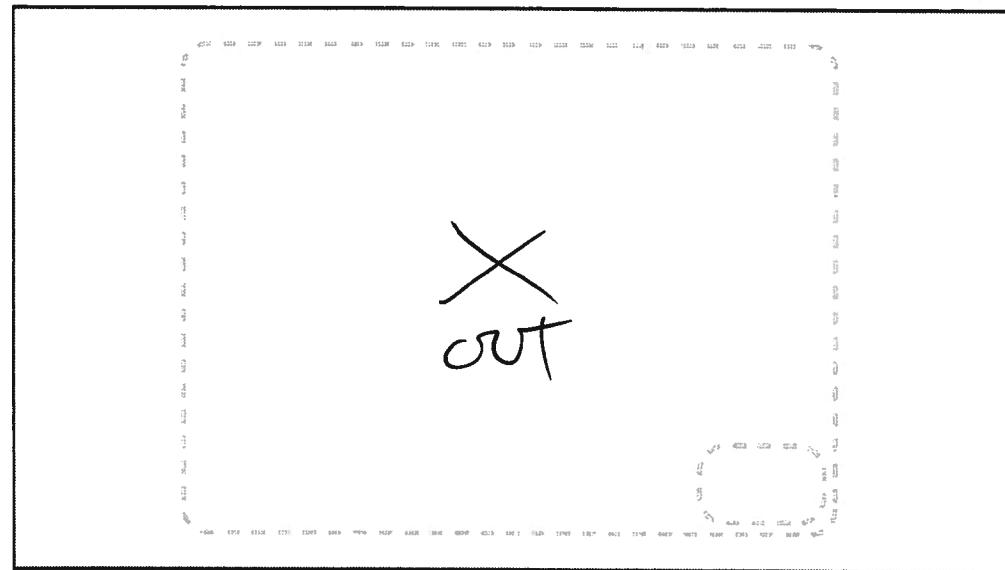


Sc.

Pnl.

Bg.

day night



Dialog:

GF

Freel... freeh..

Action:

FEB 25 2016

Timing:

Production:

1042-248

1042 248

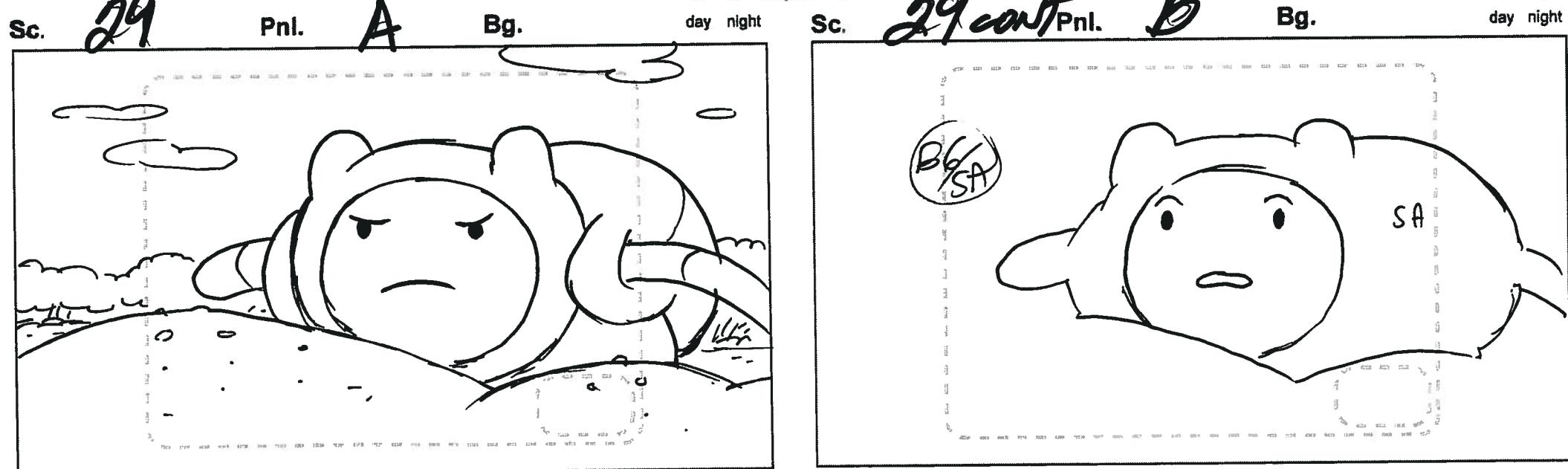
Page 53

1042 248

ADVENTURE TIME



Page 54

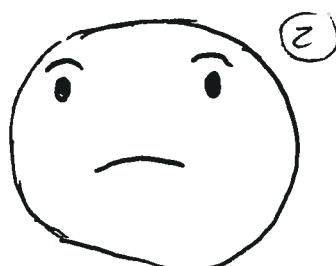


Dialog:

GF OS: Frehn..d...

FINN: * panting from exertion*

Action:



FEB 25 2016

Timing:

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Production :

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ADVENTURE TIME

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Sc.

30

Pnl. A

Bg.

day night



Page

55

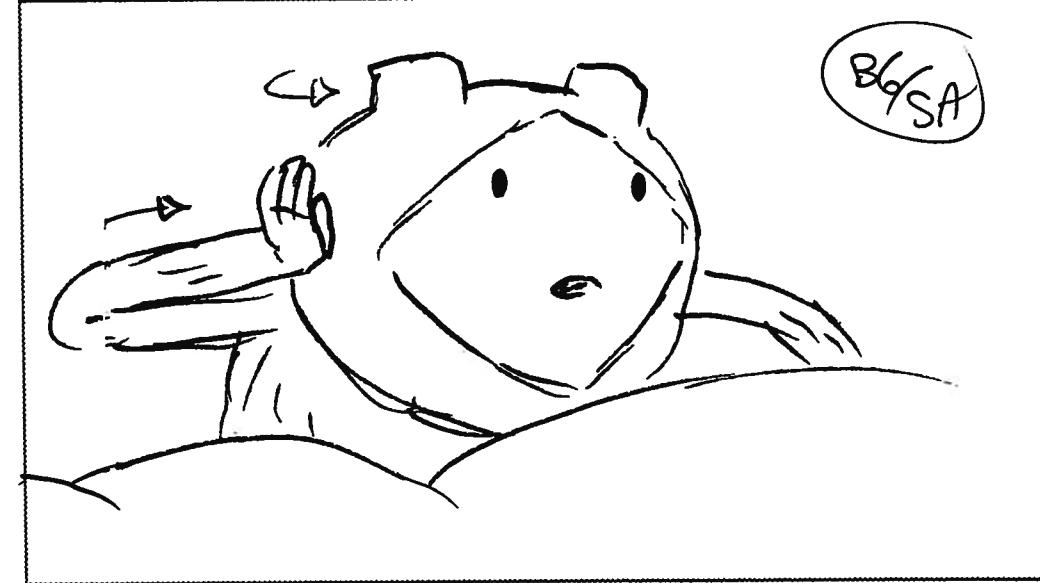
Sc.

30 cont

Pnl. B

Bg.

day night



Dialog:

(GF) huh?

Action:

- G.F. CURS 'EAR' TO HEAR BETTER.

FEB 25 2016

Timing:

Production :

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1042 248

ADVENTURE TIME



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Sc.

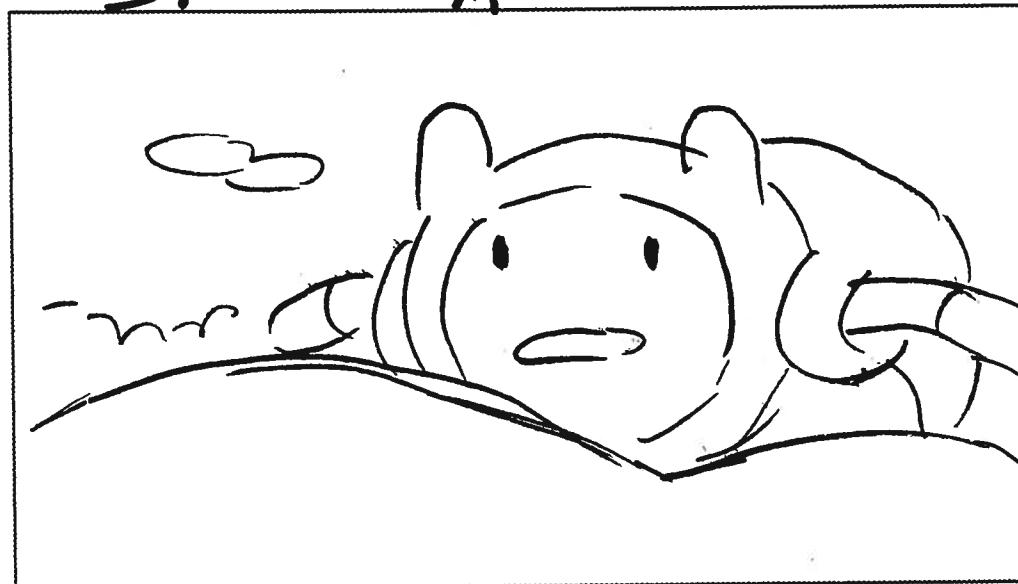
31

Phl.

A

Bg.

day night



Sc.

32

Phl.

A

Bg.

day night



EPISODE # 1042-248

1042 248

Dialog:

(F:) I said
"what" what you say?

Action:

Timing:

(GF:) . "whu?"⁽²⁾ "oh-
haha, okay -

FEB 25 2016

Production :

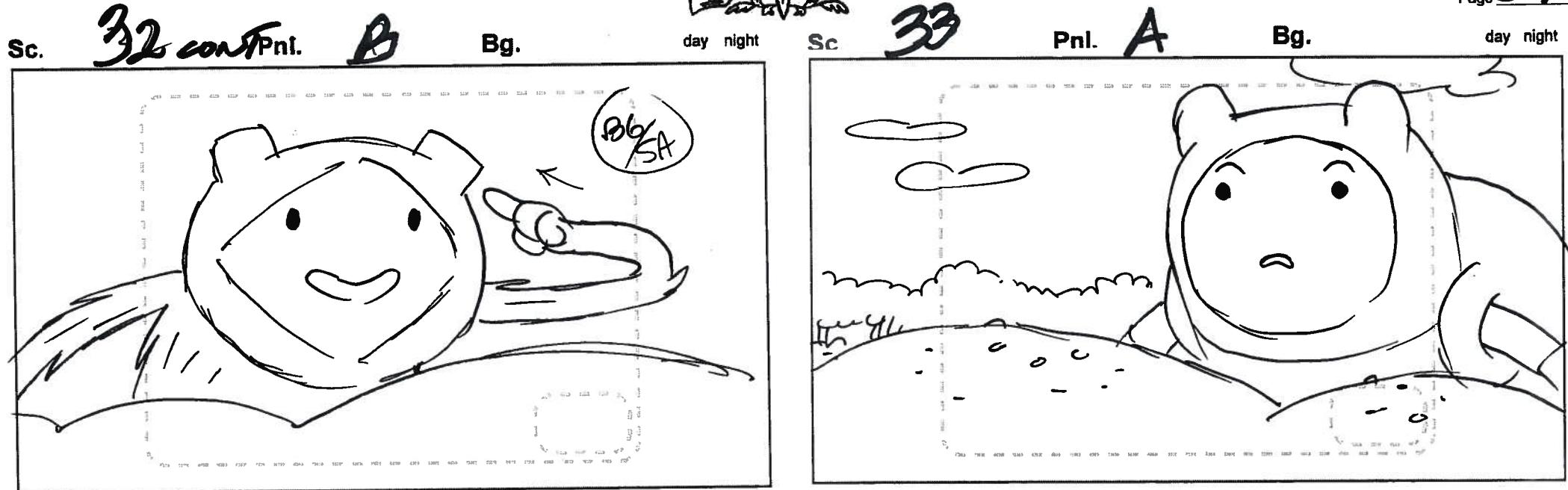
1042 248

ADVENTURE TIME



Page

57



1042 248

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Dialog:	(GF:) → my ears weren't working before for some reason,	(GF:) → ^(O/S) or my mouth, hah, hah,
Action:	- G.F. POINTS TO EAR	
Timing:	FEB 25 2016	

Production:

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



Page 58

34

Pnl. A

Bg.

day night

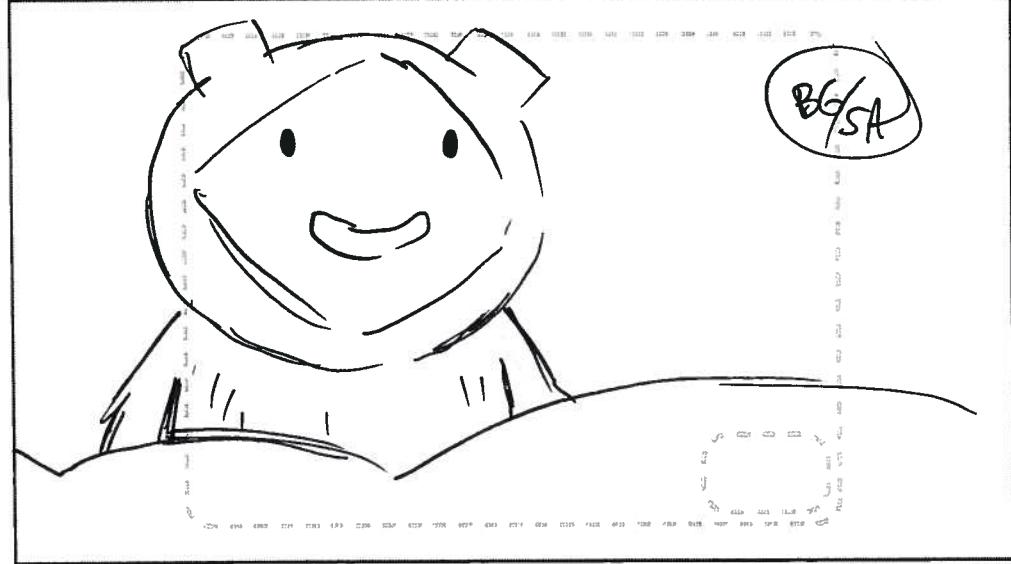
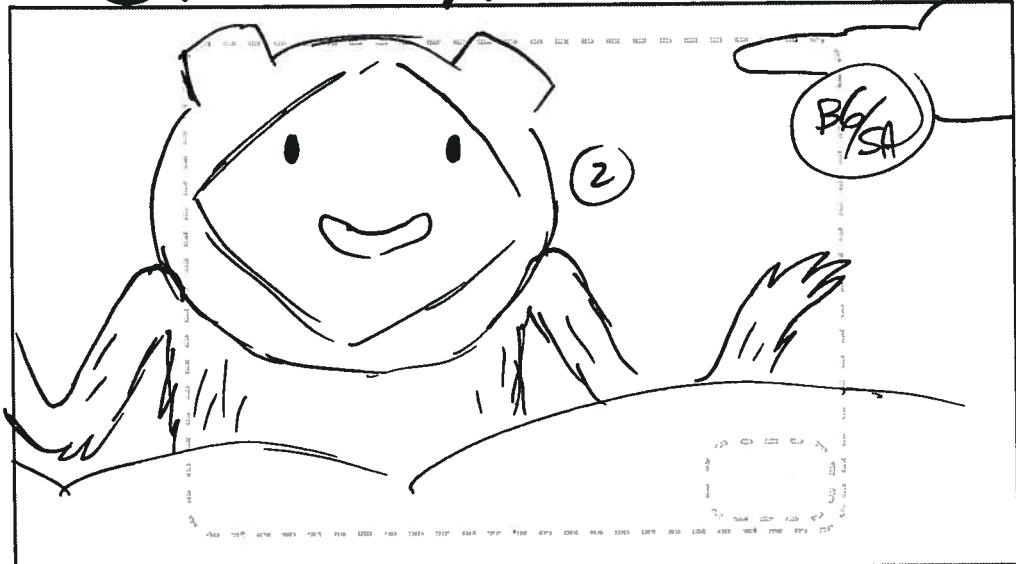
Sc.

34 cont

Pnl. B

Bg.

day night



Dialog: GF → Sorry about that, →

Action: - GF SHRUGS.

Timing:

GF → I'm sure we must
got off on the wrong
foot.

FEB 25 2016



1042-248

EPISODE #

1042 248

Production:

1042 248

ADVENTURE TIME

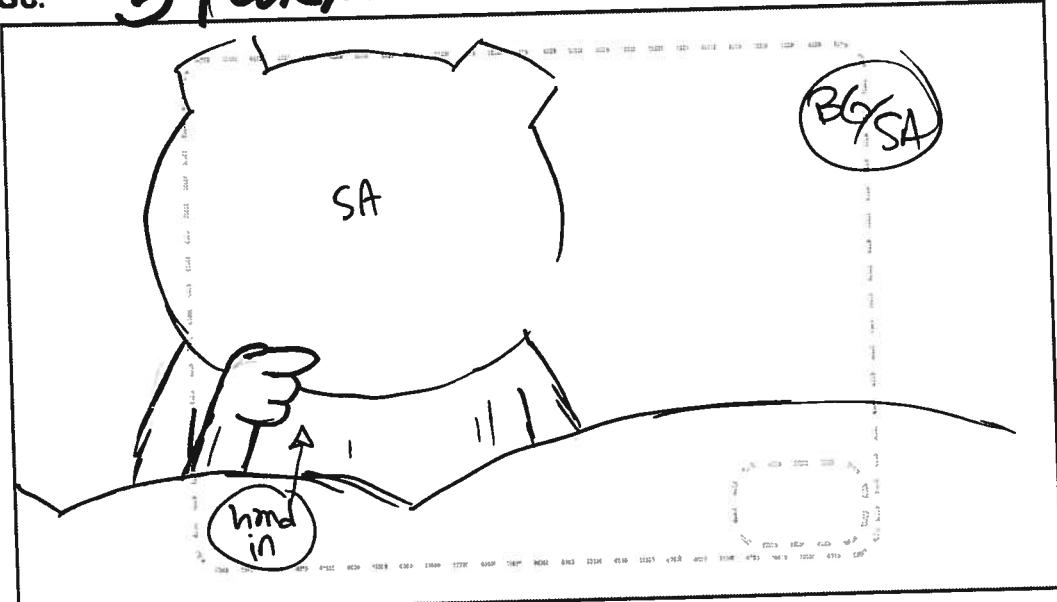


Sc.

34 cont Pnl. C

Bg.

day night



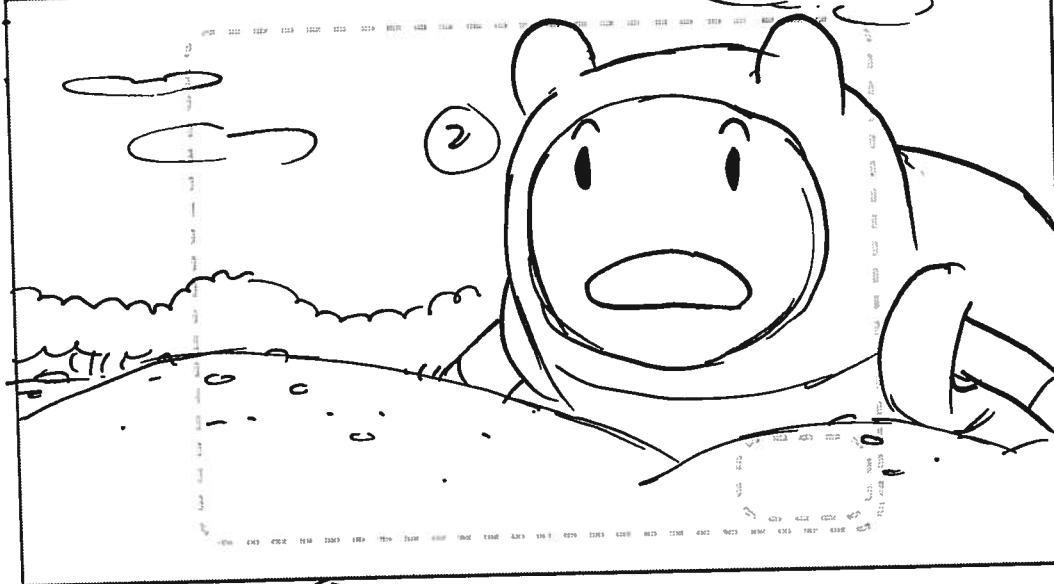
Sc.

35

Pnl. A

Bg.

day night



EPISODE # 1042-248

1042 248

Dialog:
GF: Also why are you dressed like me? Get a life man.

Action:

Timing:

F: WHAT? You're dressed like ME man, GEEZ!
③

FEB 25 2016

Production:

1042 248

ADVENTURE TIME



Page

60

Sc.

36

Pnl.

A

Bg.

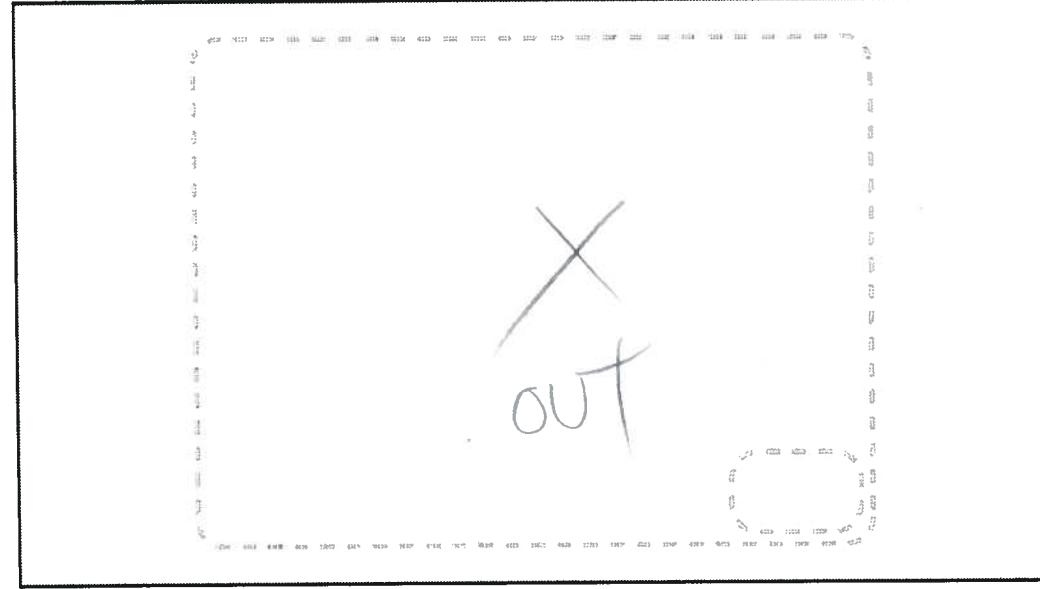
day night

Sc.

Pnl.

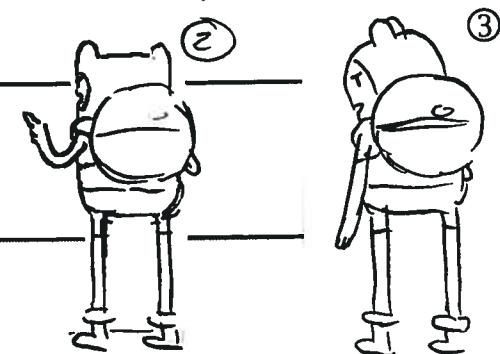
Bg.

day night



Dialog: **FINN** Anyway, you just keep your hands off Susan, guy.

Action:



Timing:

FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

1042 248

1042 248

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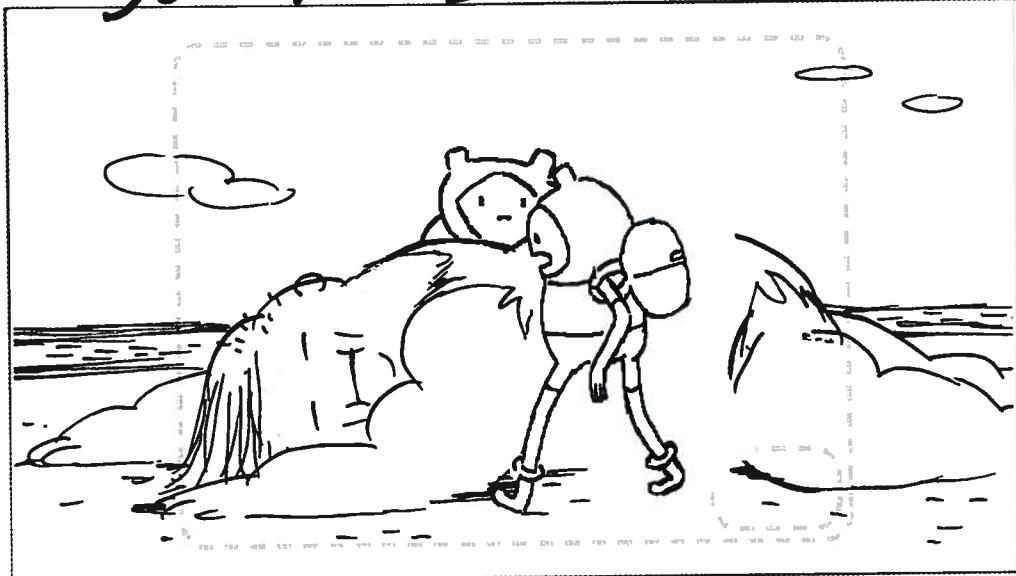
ADVENTURE TIME



Sc. 36 cont Pnl. B

Bg.

day night



Sc. 36 cont Pnl. C

Bg.

Page 61
61/ANEXT
day night



Dialog:

(F:) Susan?...
Can you
hear me? —

Action:

Timing:

- F. KNEELS
NEXT TO SUSAN.
- G.F. LOOKS DOWN
AT SUSAN'S FACE.

FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



Page 61A
~~62~~ NEXT
day night

Sc.

Pnl.

Bg.

day night

Sc.

37

Pnl.

A

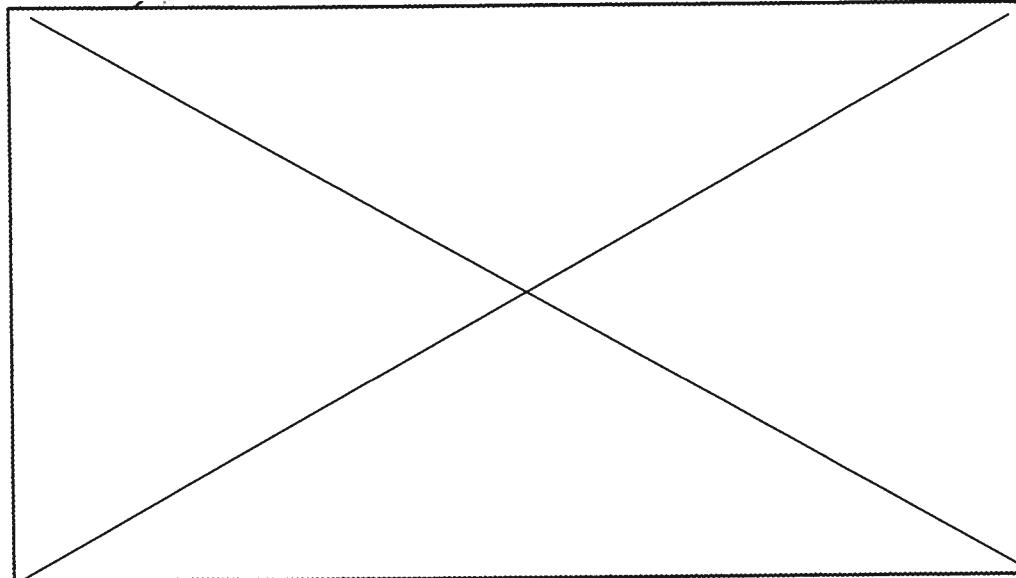
Bg.

EPISODE # 1042-248

1042 248

Production :

FEB 25 2016



Dialog:

(P) (C) it's Finn -

Action:

Timing:

1042 248

1042 248

ADVENTURE TIME

Sc.

38

Pnl.

A

Bg.



day night

Sc.

38 cont.

B

Bg.

Page

62

EPISODE # 1042-248

1042 248



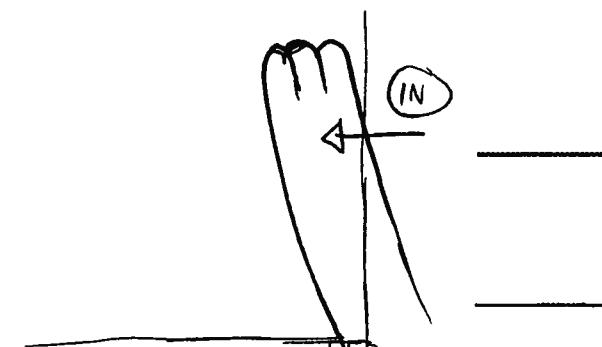
Dialog:

(F:) Susan?

Action:

-F. GENTLY
TOUCHES
SUSAN'S FACE.

Timing:



Production :

1042 248

ADVENTURE TIME

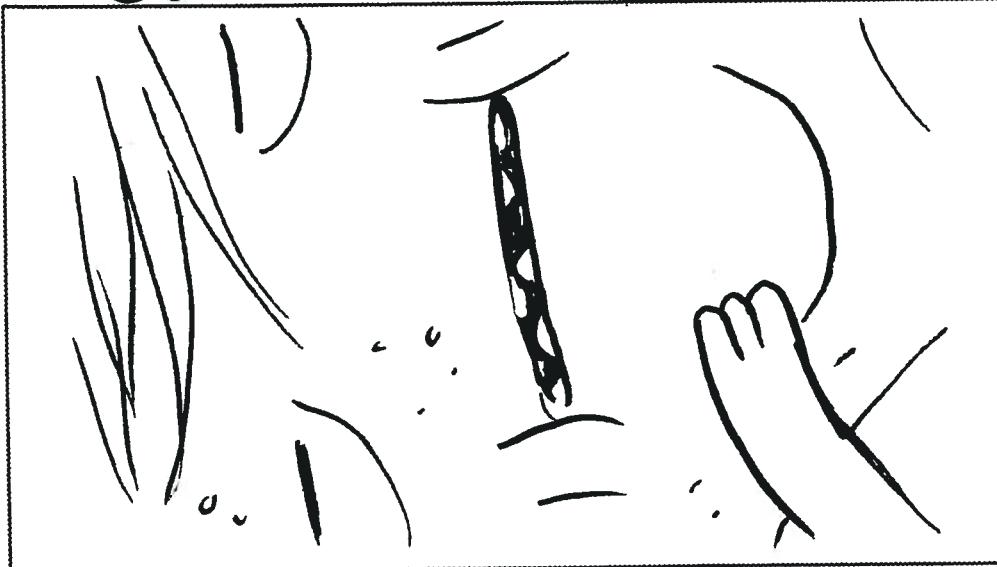


Page 63

Sc. 38 cont Pnl. C

Bg.

day night

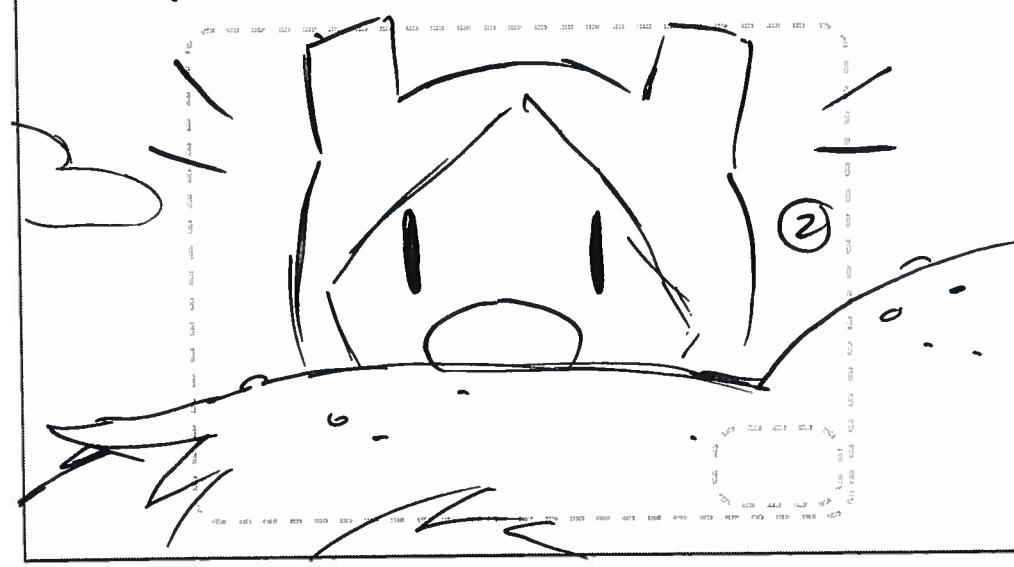


Sc. 39

Pnl. A

Bg.

day night



Dialog:

SUSAN: oww... no touch...

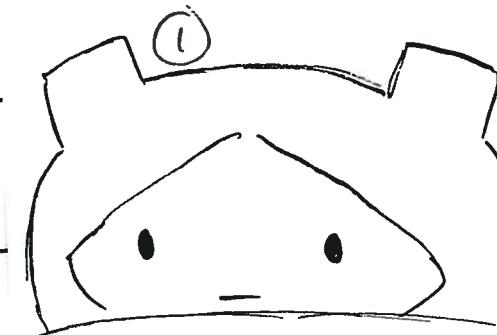
FINN: oh, sorry -

GF: *GASP*

- GF REACTS TO
SUSAN'S REACTION

Action:

Timing:



FEB 25 2016

EPISODE # 1042-248

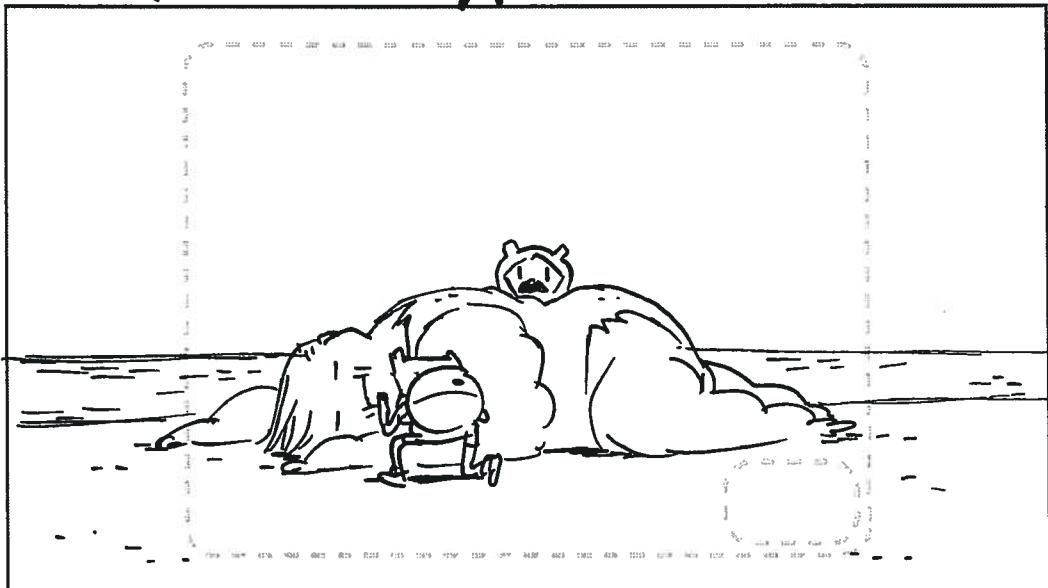
Production :

1042 248

ADVENTURE TIME



Sc. 40 Pnl. A Bg. day night Sc. 40 cont Pnl. B Bg. day night



EPISODE # 1042-248

1042 248

Dialog:

SUSAN: > GROOANN . . .

Action:

- GF HOPS UP
ONTO SUSAN.



Timing:



Production :

1042 248

ADVENTURE TIME



Page 65

Sc. 40 cont Pnl. C

Bg.

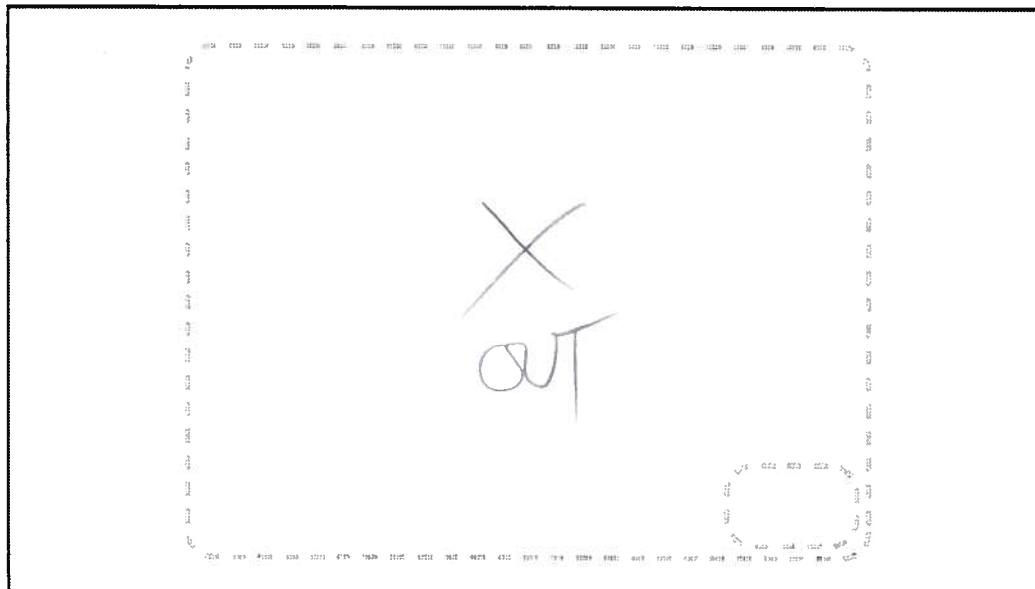
day night

Sc.

Pnl.

Bg.

day night



Dialog:

overlap **(SUSAN)** → *.. groan trails off *

(GF) YOU KEEP YOUR HANDS OFF A
MY FRIEND !!

Action:

Timing:

FEB 25 2016

EPISODE # 1042-248

Production :

1042 248

ADVENTURE TIME



Page **66**

Sc. **40** cont Pnl. **D**

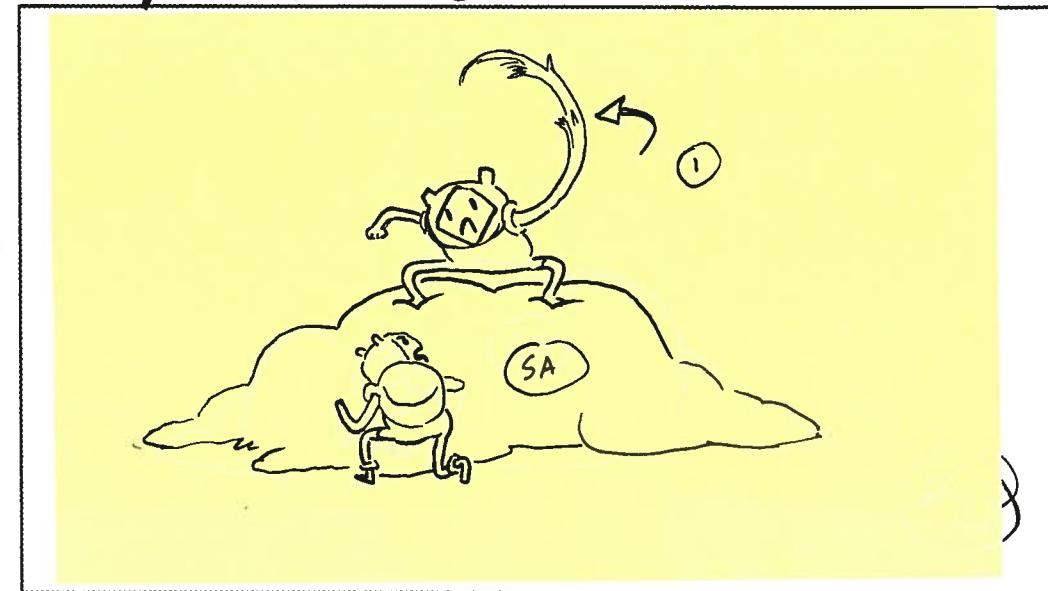
Bg.

day night

Sc. **40** cont Pnl. **E**

Bg.

day night



1042 248

Dialog:
F: (annoyed)
 WHAT ARE YOU ON
 A BOUL-AHH!
 SFX WHIPISH! ⚡

Action:
 -GF FORMS ARM INTO
 TENDRIL THAT WHIPS
 AROUND FINN.

Timing:
 (2) (3)

Production: 1042 248

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FEB 25 2016

ADVENTURE TIME

Sc. 40 cont'd. F

Bg.

day night



Sc.

Sc.

40 cont Pnl. G

Bg.

Page

67

1042 248

Dialog:

(FINN) *Wh-questions* →

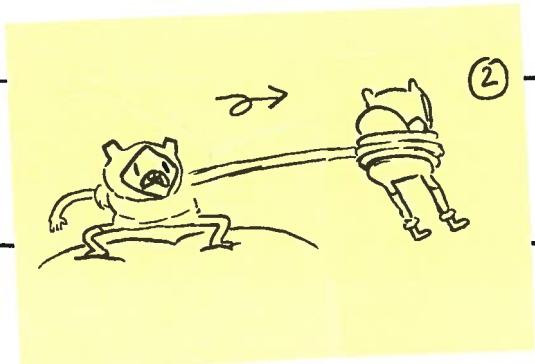
FINN DS OOF !

Action:

- G.F. SPINS FINN OFF/S,

- G.F. RETRACTS ARM.

Timing:



FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME



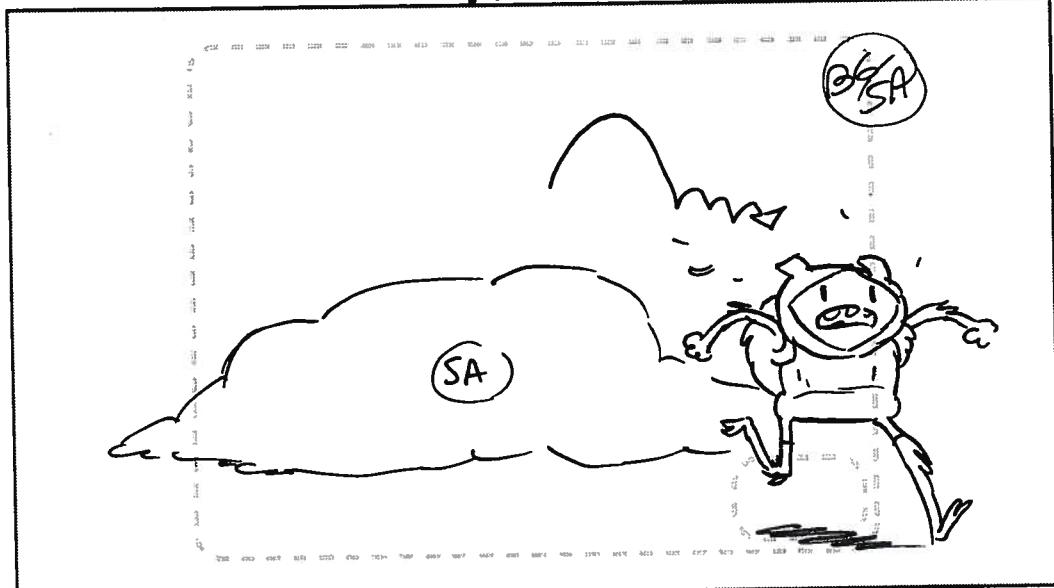
Page 68

Sc.

40 cont Pnl. H

Bg.

day night

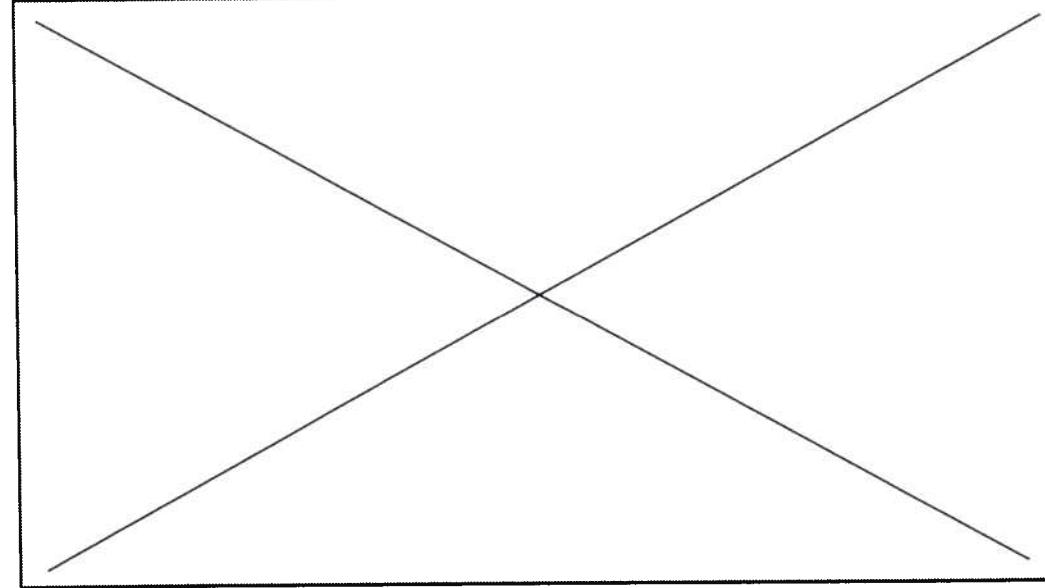


Sc.

Pnl.

Bg.

day night



Dialog:

(GF) DON'T WORRY SUSAN!!

Action:

- G.F. HOPS OFF SUSAN AND RUNS OFF/S.

FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

1042 248

1042 248

1042 248

ADVENTURE TIME



Page 69

Sc.

40 conf Pnl. I

Bg.

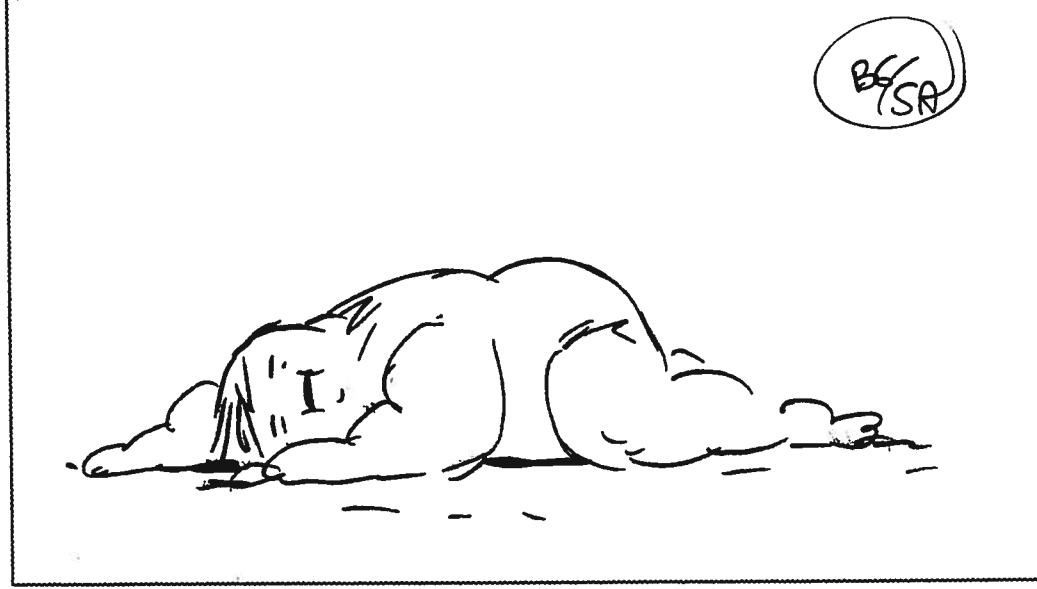
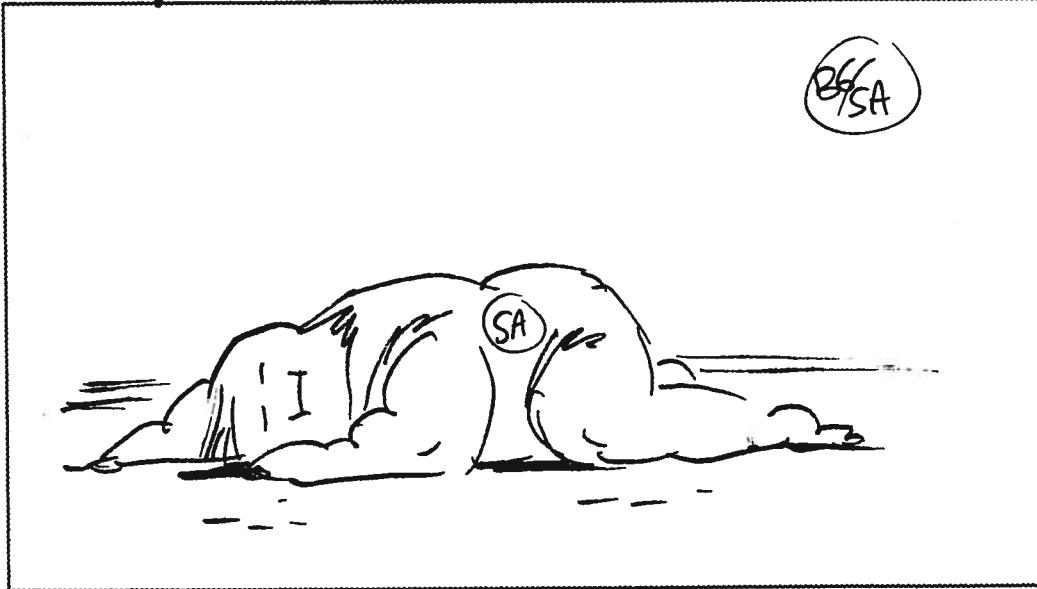
day night

Sc.

40 conf Pnl. J

Bg.

day night



1042 248

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Dialog:

(GF)
(FINN)

(FIGHTING NOISES)

YAAH/H! OOF

POW!

GRRH!
SLAM!

Action:

Timing:

SFX: (FIGHTING)

FEB 25 2016

Production:

EPISODE # 1042-248

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1042 248

ADVENTURE TIME

Sc.

4

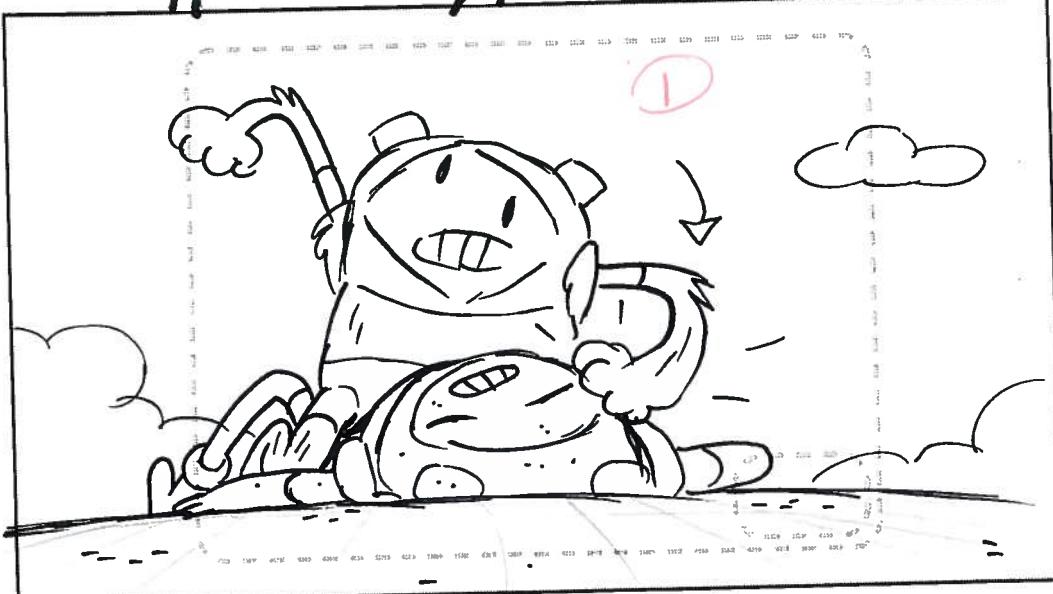
Pnl.

A

Bg.



day night

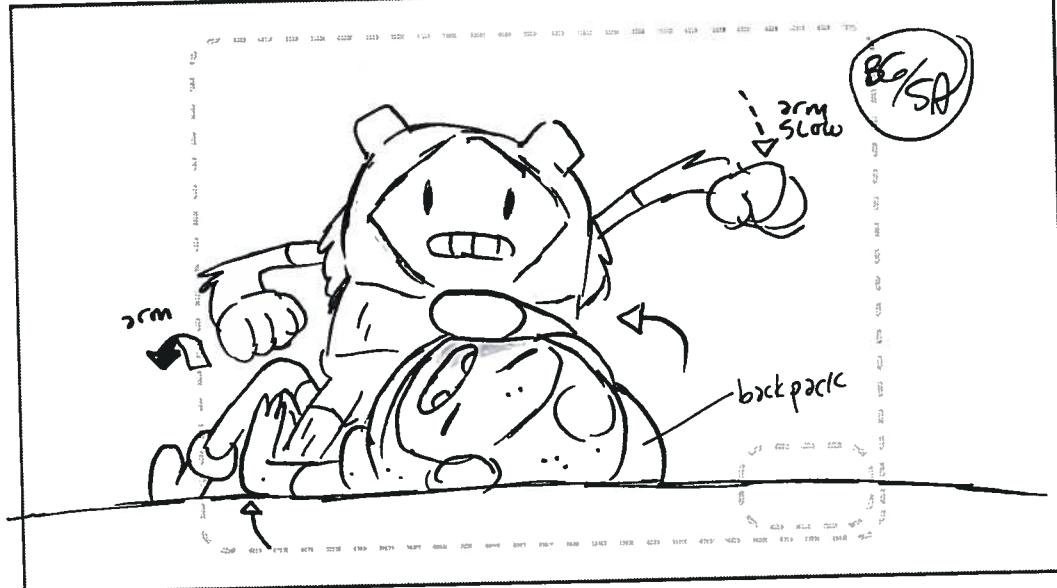


Sc.

4/ contnl. B

Bg.

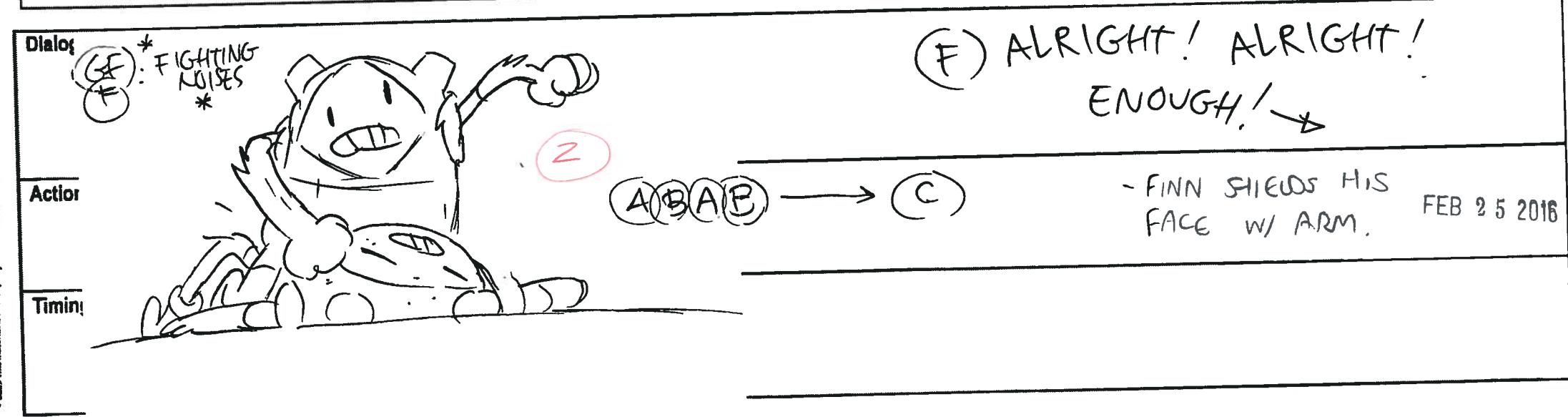
day night



EPISODE # 1042-248

Production:

1042 248



1042 248

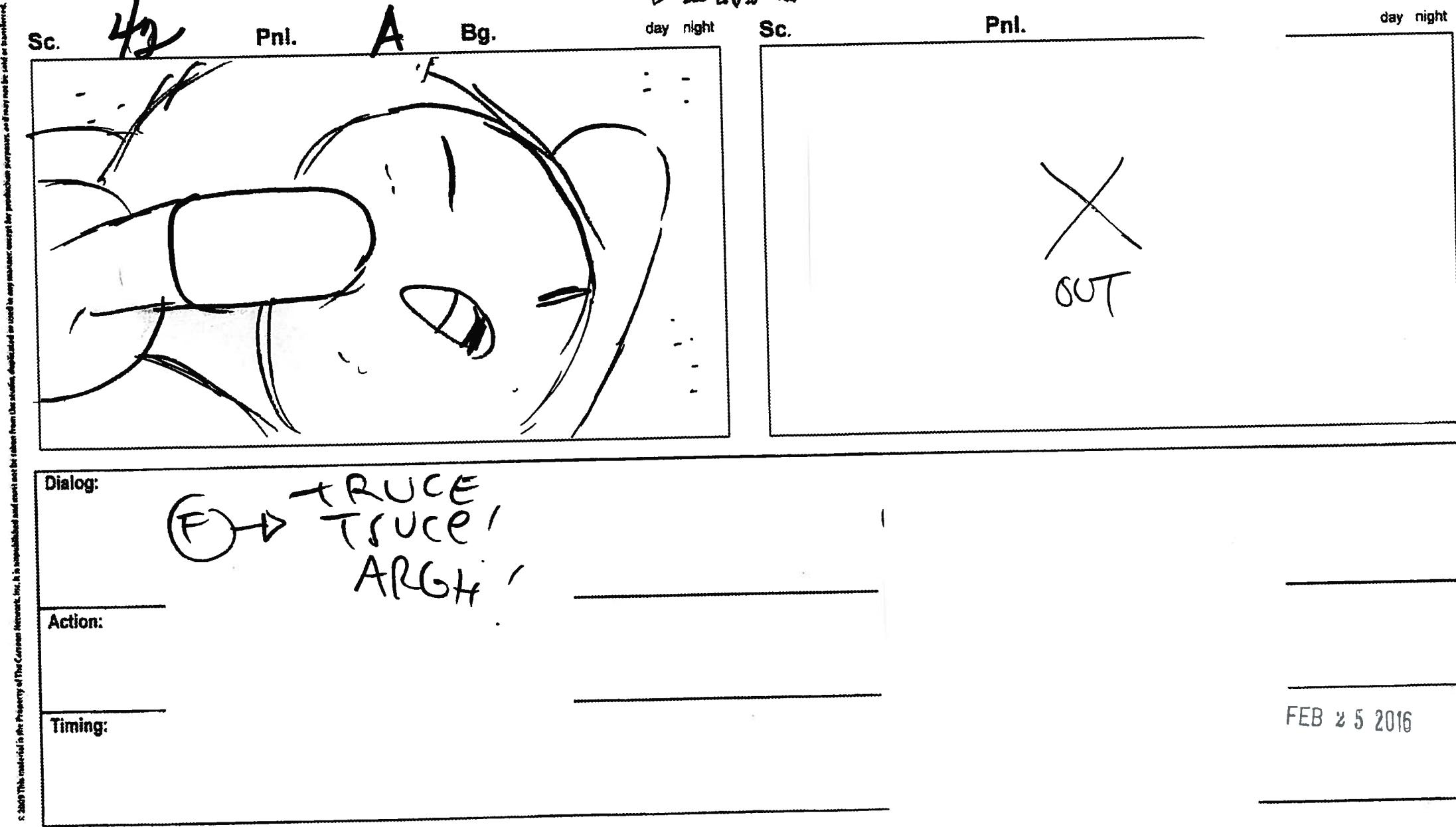
Page 70

ADVENTURE TIME



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1042 248

1042 248

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ADVENTURE TIME

Sc.

4B

Pnl.

A

Bg.



day night

Page

72

Sc.

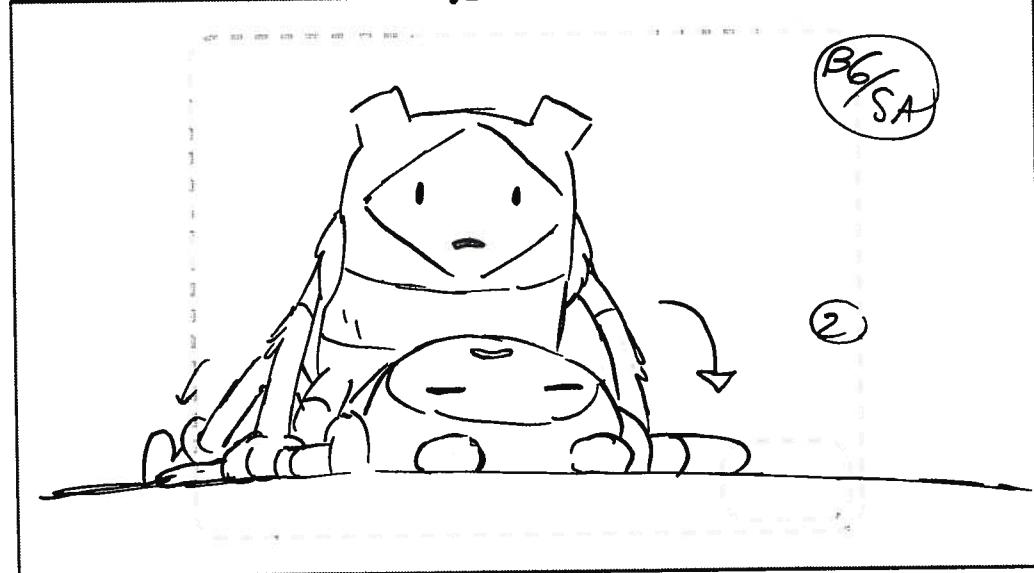
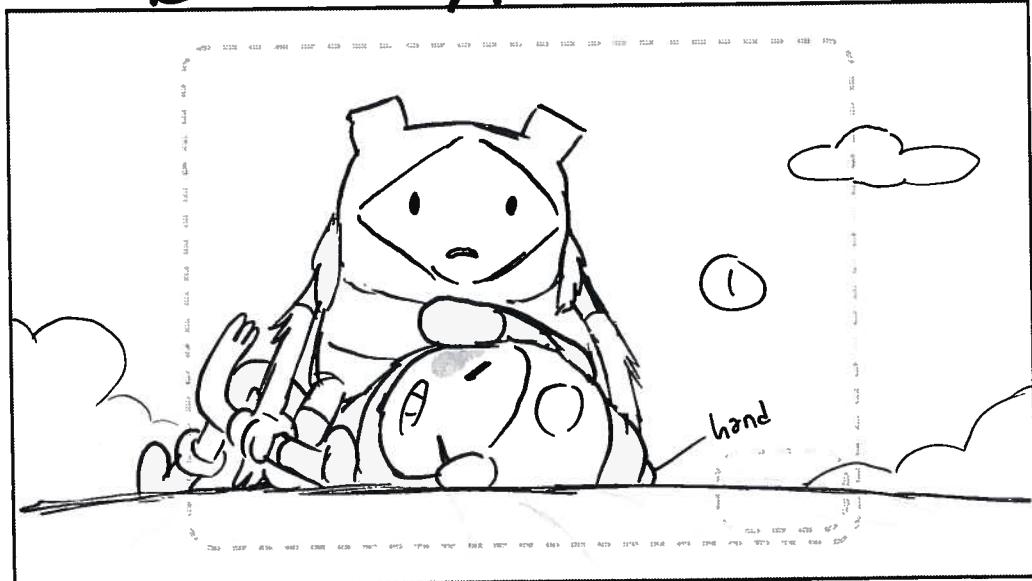
4B cont.

Pnl.

B

Bg.

day night



Dialog:

GF: * PANTING * →
FINN: * PANTING * →

Action:

- FINN FLOPS HIS ARMS BACK.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

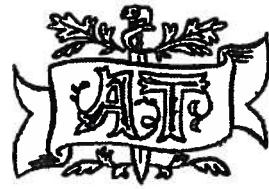
1042 248

ADVENTURE TIME

Sc.

4B cont Pnl. E

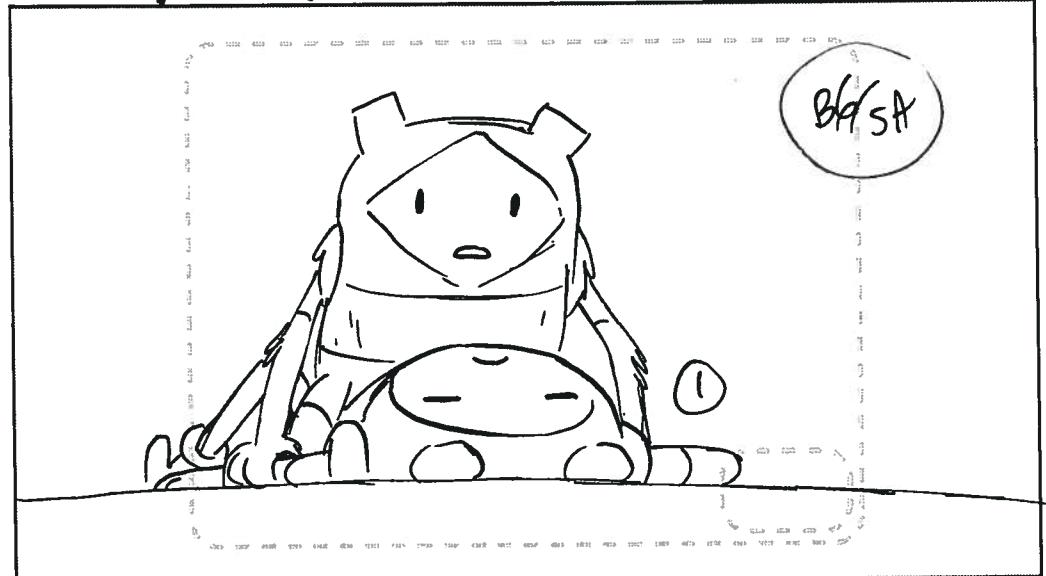
Bg.



day night

Page

73

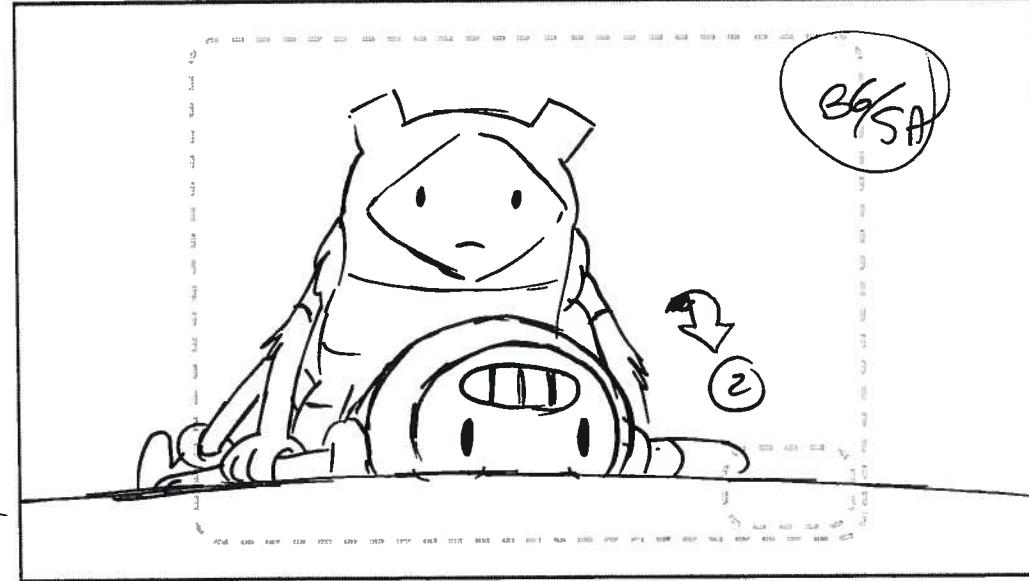


Sc.

4B cont Pnl. D

Bg.

day night



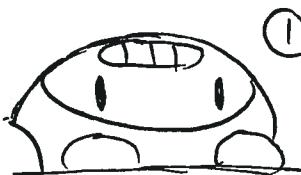
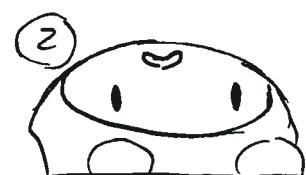
EPISODE # 1042-248

1042 248

Dialog: (GF) ① sorry dawg, but I can't let you ② hurt Susan.

(F:) RRRRR
① →
② →

Action:



FEB 25 2016

Timing:

Production:

1042 248

ADVENTURE TIME

Sc.

43 cont Pnl. E

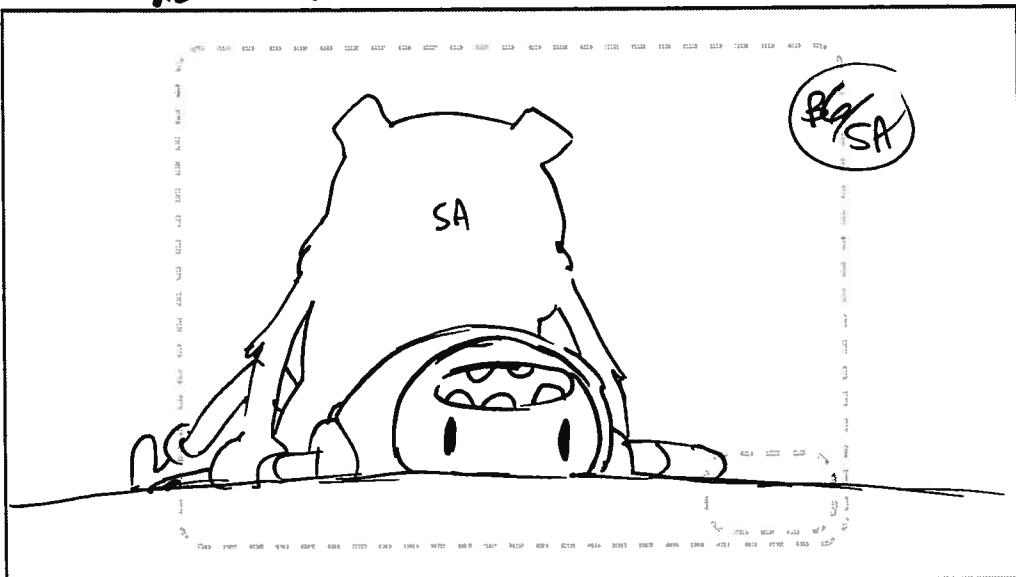
Bg.



day night

Page

74



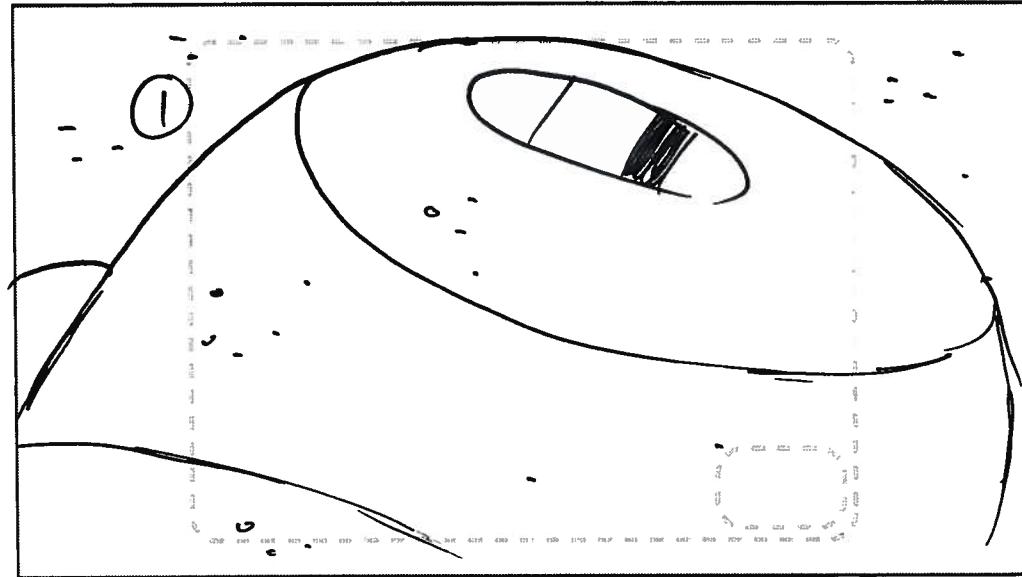
Sc.

44

Pnl. A

Bg.

day night



EPISODE # 1042-248

Production :

FEB 25 2016

Dialog:

(F:) I WASN'T GONNA
HURT HER!!

Action:

Timing:

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1042 248

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ADVENTURE TIME

Sc.

444 cont

Pnl. B

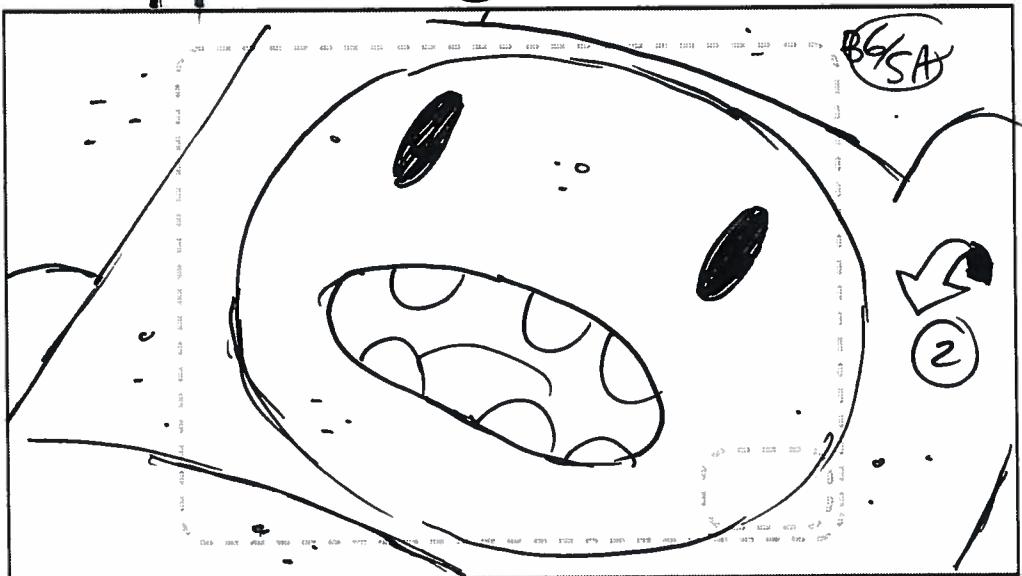
Bg.

day night



Page

75



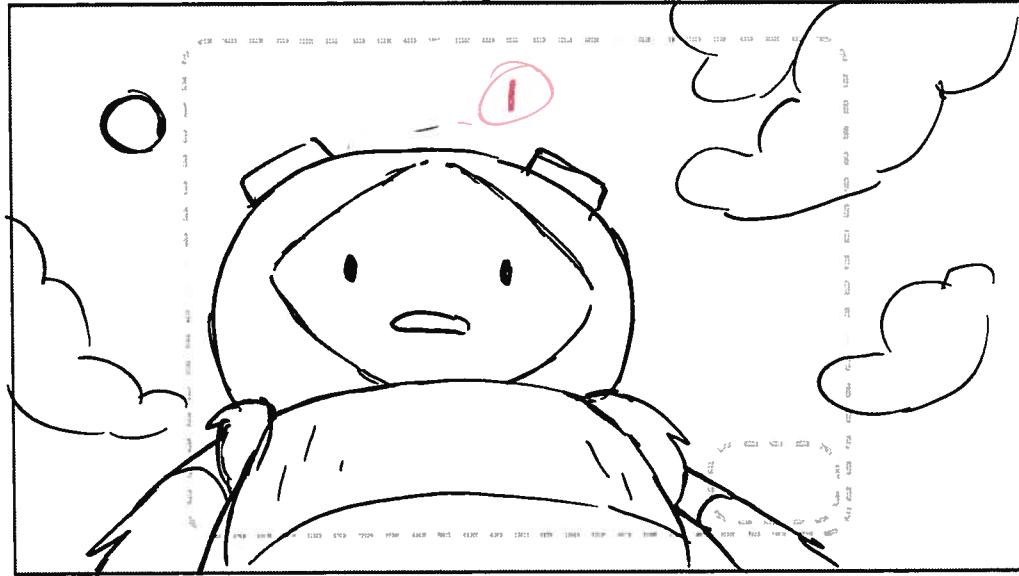
Sc.

445

Pnl. A

Bg.

day night



EPISODE # 1042-248

1042 248

Dialog:

(F:) I WAS PROTECTING HER FROM YOU !!

(GF) Me?? But...

FEB 25 2016

Action:

- F. TILTS HEAD FORWARD.

- FINN P.O.V.

- G.F. TILTS HEAD.

Timing:



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ADVENTURE TIME



Page 76

Sc.

45 cont Pnl. B

Bg.

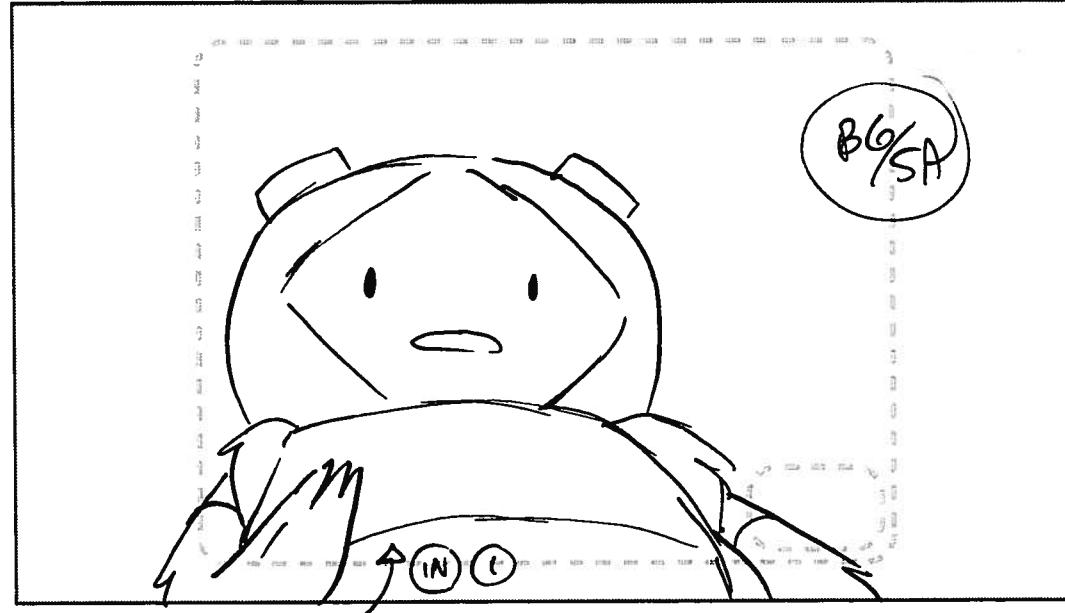
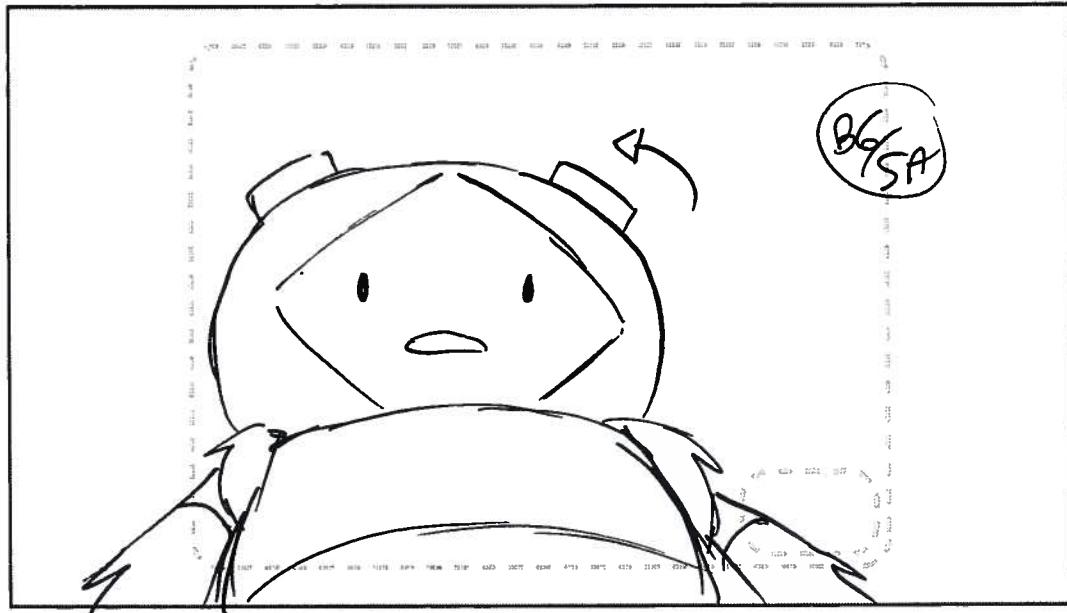
day night

Sc.

45 cont Pnl. C

Bg.

day night



1042 248

Dialog: (GF:) → I'm Finn Mertens, man → (GF:) → ① I'm 100% hero -
② everyone knows that.

Action: - G.F. TILTS HEAD BACK. - GF GESTURES TOWARDS HIMSELF

Timing: 

FEB 25 2016

Production:

ADVENTURE TIME



Sc.

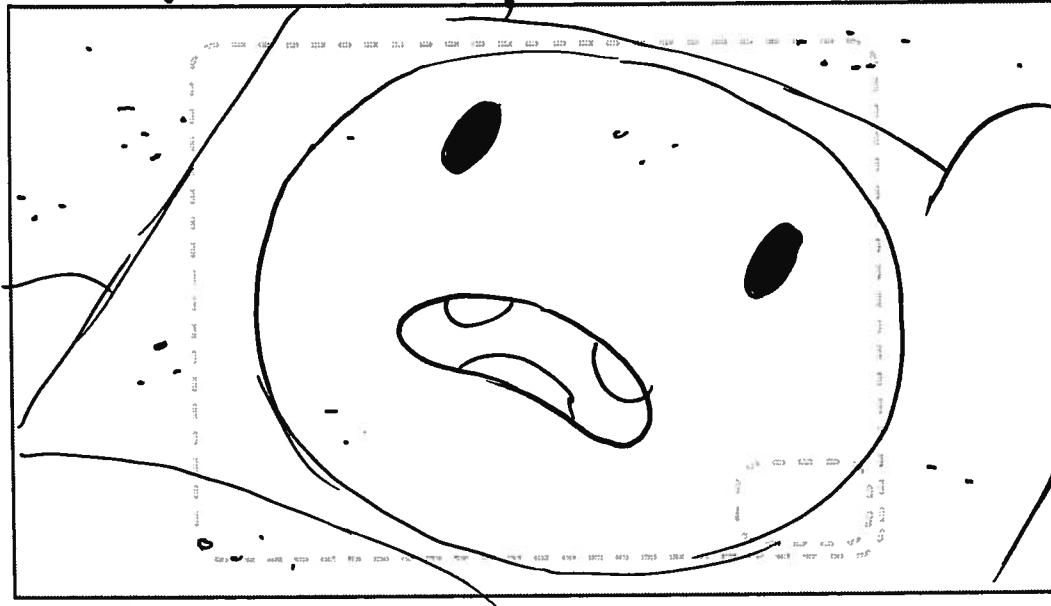
46

Pnl.

A

Bg.

day night



Sc.

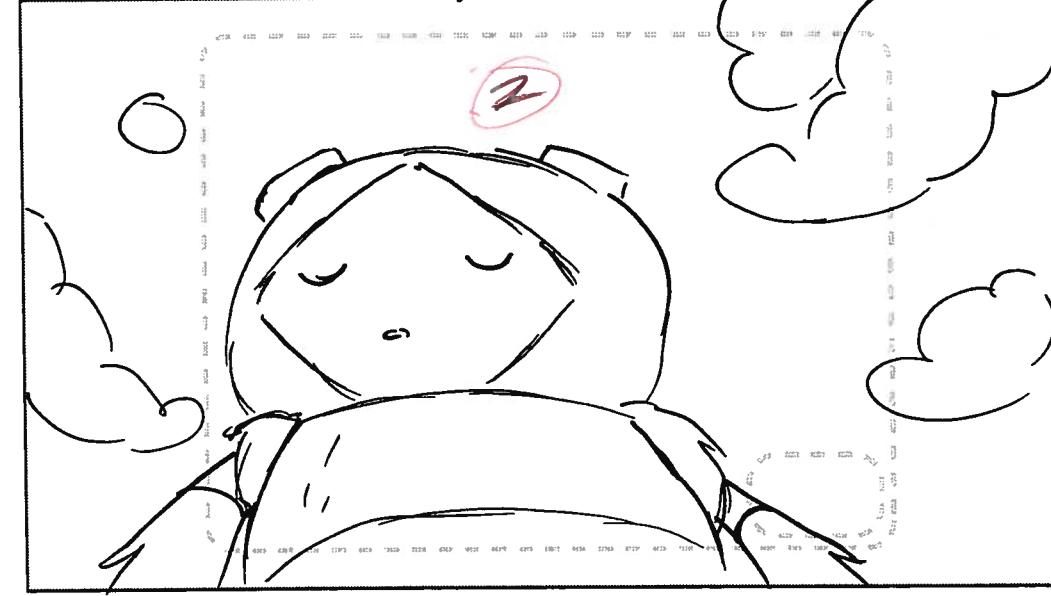
47

Pnl.

A

Bg.

day night



EPISODE # 1042-248

1042 248

Dialog:

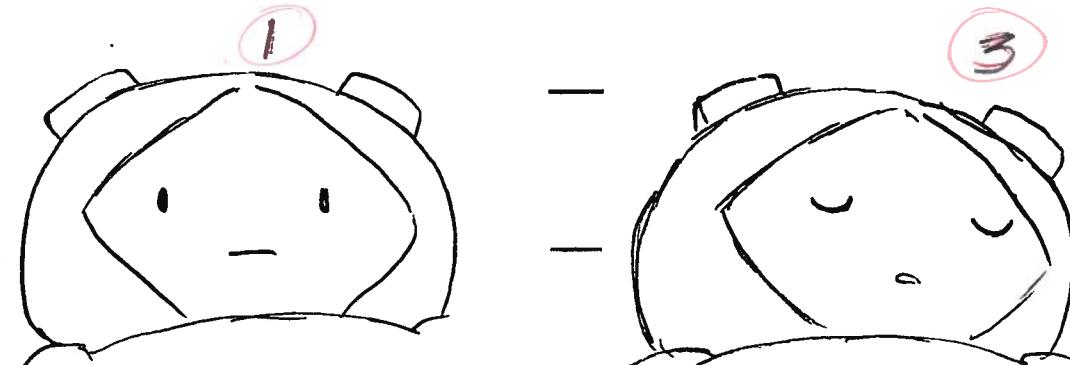
(F:) What?? I'M Finn
Mertens!

Action:

Timing:

(F:) ≈ TUT-TUT-TUT ≈

FEB 25 2016



-GF
SHAKES
HIS HEAD
SLOWLY.

Production :

1042 248

1042 248

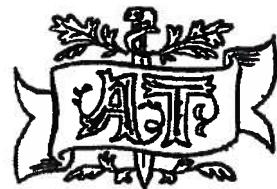
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ADVENTURE TIME

Sc.

47 cont Pnl. B

Bg.



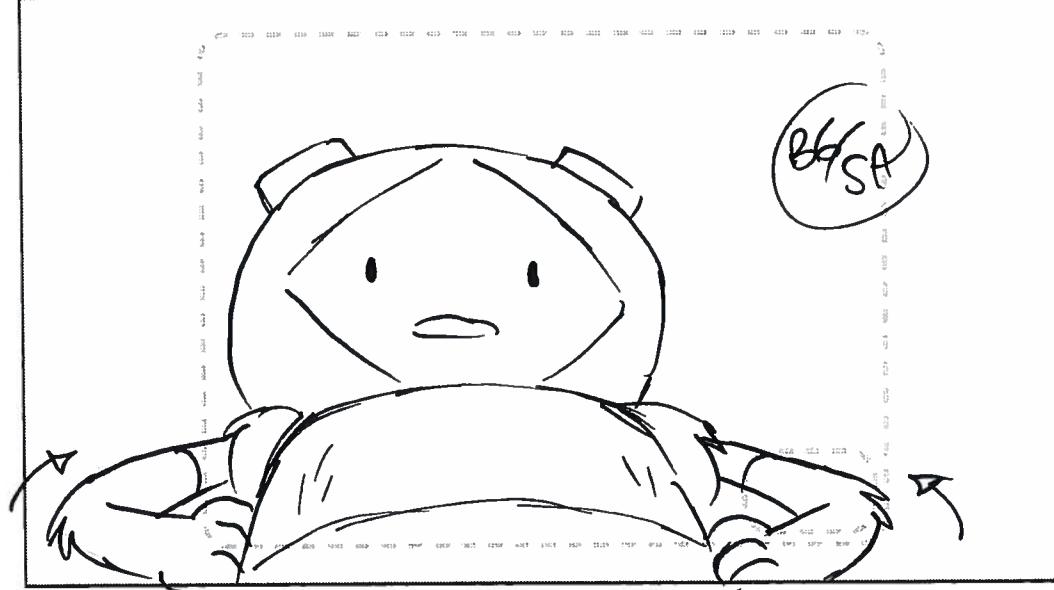
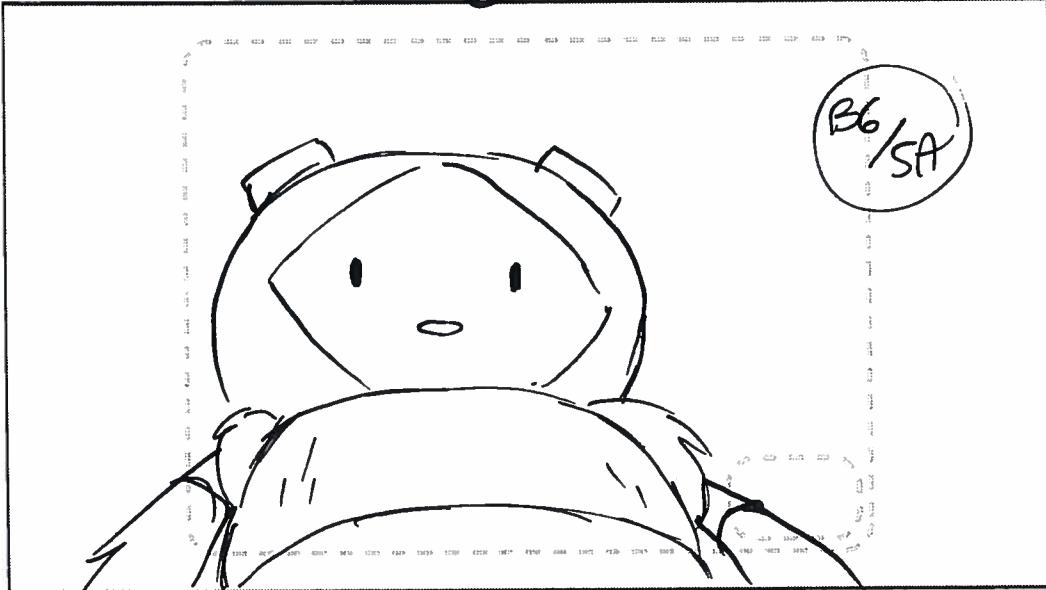
day night

Page

78

Bg.

day night



EPISODE # 1042-248

1042 248

Dialog:

(GF) → Sorry man, →

(GF) I mean, I'm flattered –
but... c'mon.

Action:

- GF PUTS FISTS ON HIPS.

FEB 25 2016

Production:

Timing:

1042 248

1042 248

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ADVENTURE TIME



Page 79

Sc.

47 cont Pnl. D

Bg.

day night

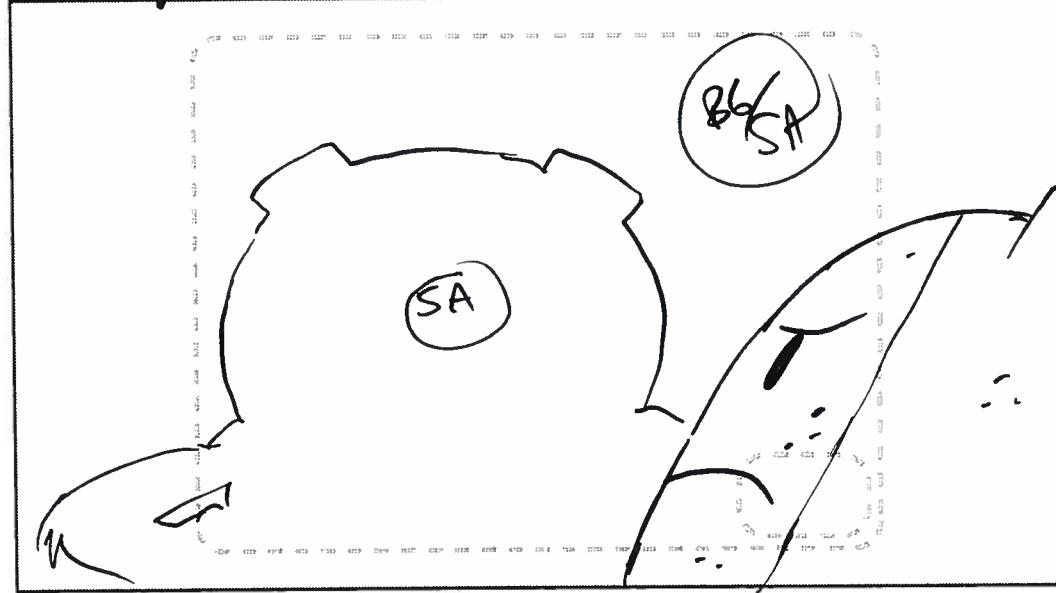


Sc.

47 cont Pnl. E

Bg.

day night



Dialog:

F. NO YOU C'MON!!

JAKE OS [concerned, about to come to the rescue]
FINN!

Action:

- F. RAISES HEAD ON/S QUICKLY.

FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

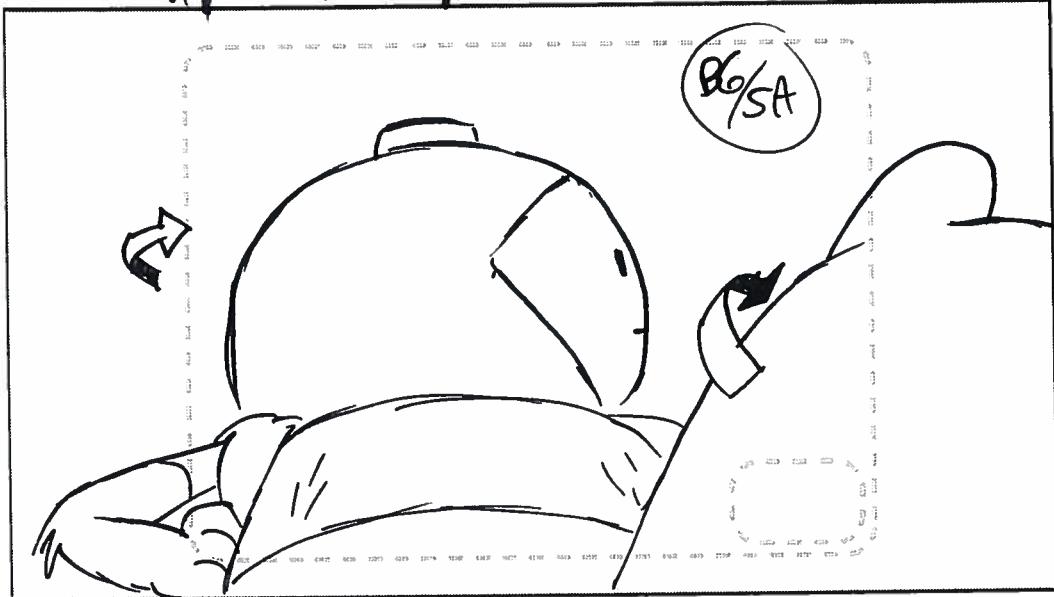
1042 248

ADVENTURE TIME

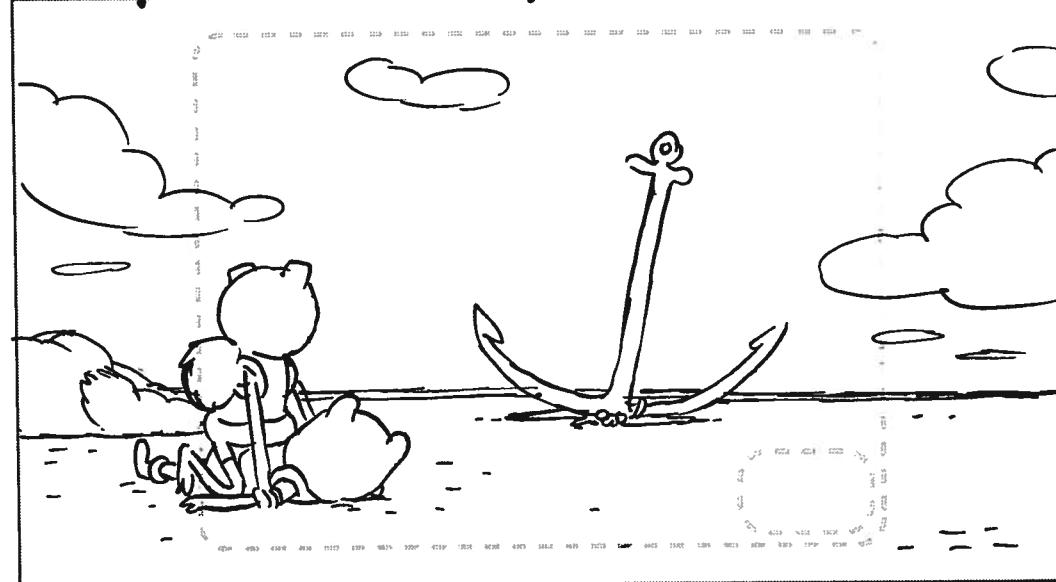


Page 80

Sc. 47 cont Pnl. F Bg. day night



Sc. 48 Pnl. A Bg. day night

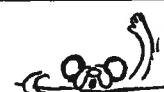


Dialog:

JAKE: Hold on buddy, I'm comin'!

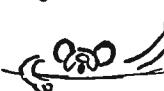
Action:

-F+GF TURN TO LOOK SIMULTANEOUSLY.



1 - J. IS STILL TRAPPED
UNDERNEATH ANCHOR.

FEB 25 2016



Timing:

EPISODE # 1042-248

Production :

1042 248

1042 248

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ADVENTURE TIME

Sc.

49

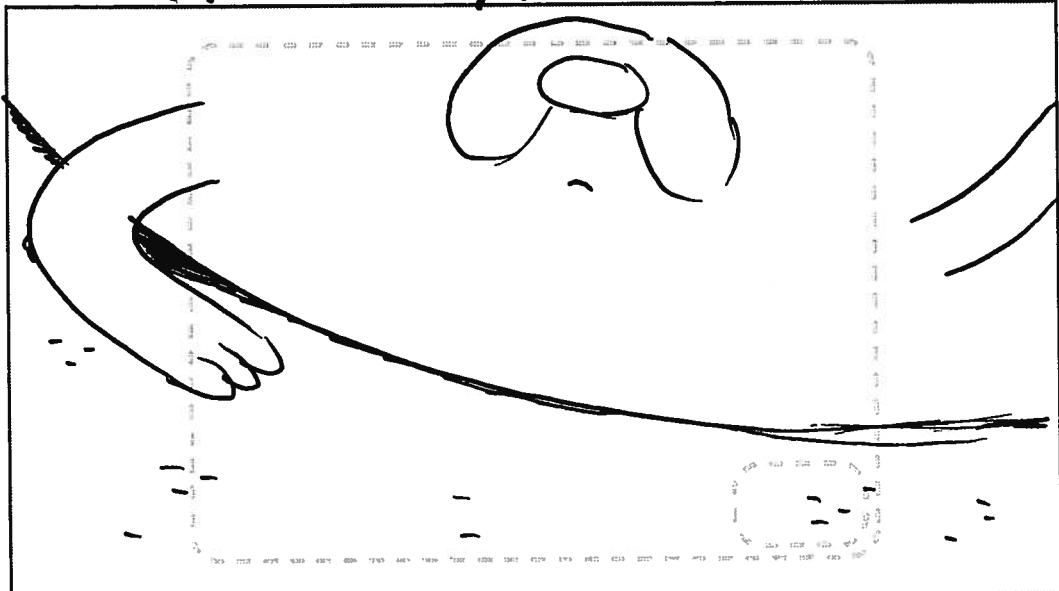
Pnl.

A

Bg.



day night



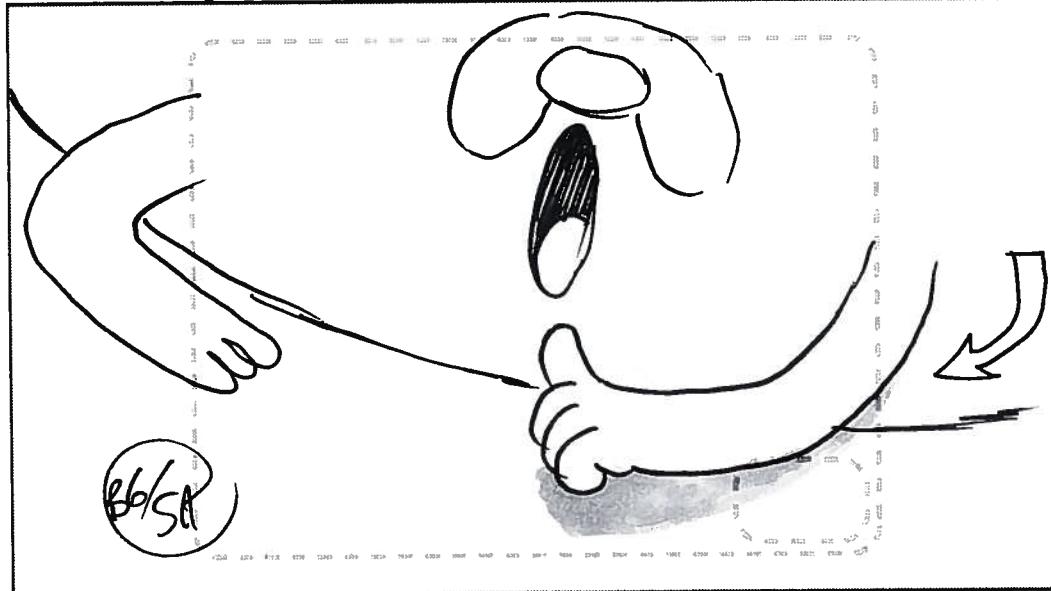
Sc.

49 cont.

B

Bg.

day night



EPISODE # 1042-248

Production :

1042 248

Dialog:

JAKE: * BIG INHALE *

Action:

FEB 25 2016

Timing:

Page

81

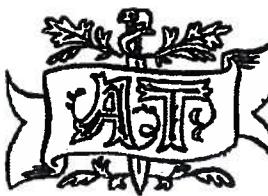
ADVENTURE TIME

Sc.

49 cont Pnl.

C

Bg.



day night

Page

82

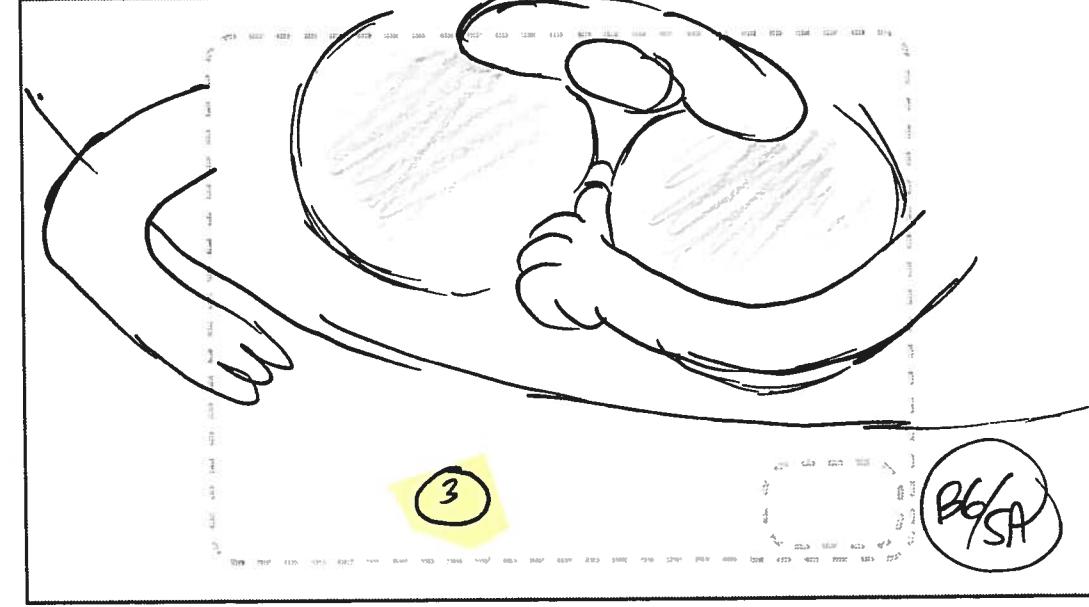
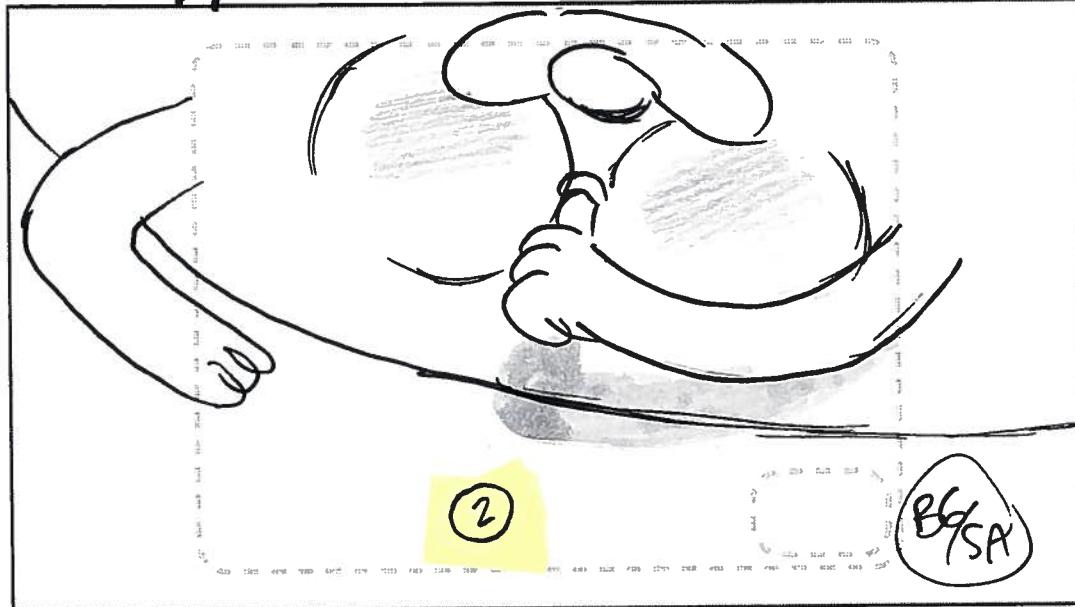
Sc.

49 cont Pnl.

D

Bg.

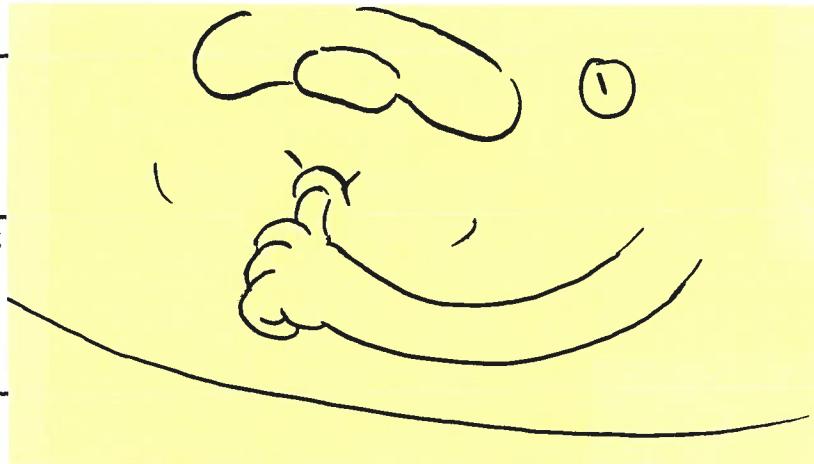
day night



Dialog:

JAKE: *hmmmp*

Action:



Timing:

①-② cheeks inflate in one quick motion ③ cheeks continue to expand for a beat

FEB 25 2016

Production :

EPISODE # 1042 248

1042 248

1042 248

1042 248

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ADVENTURE TIME



83

Page

Sc.

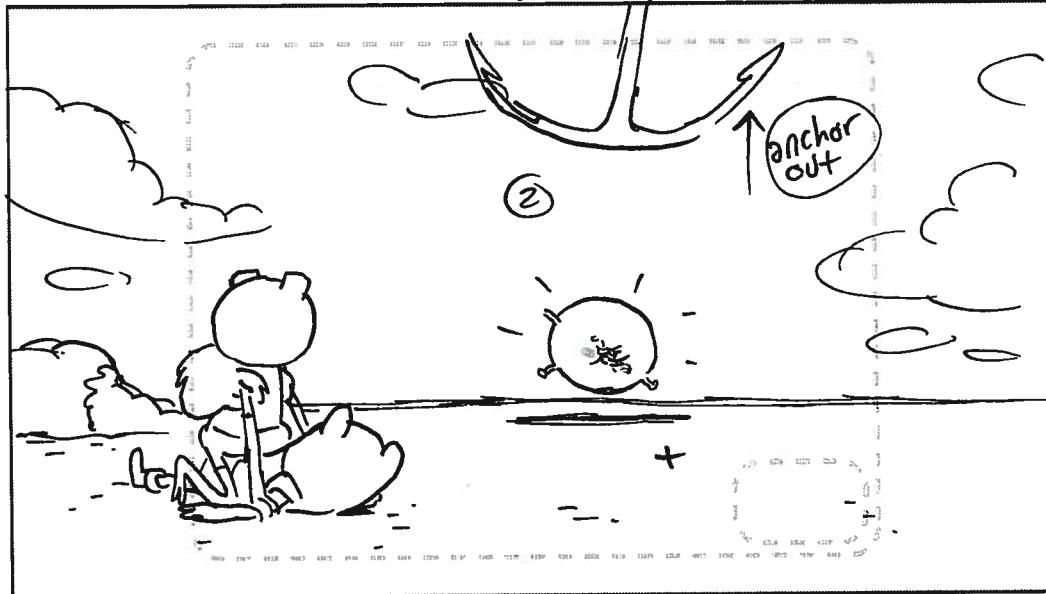
50

Pnl.

A

Bg.

day night



Sc.

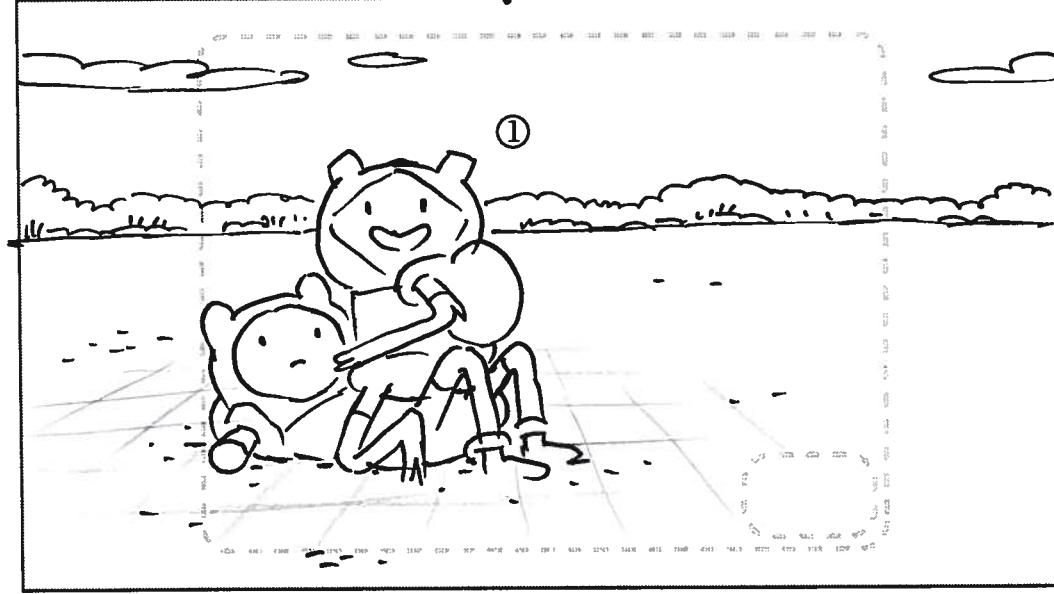
51

Pnl.

A

Bg.

day night



EPISODE # 1042-248

Production :

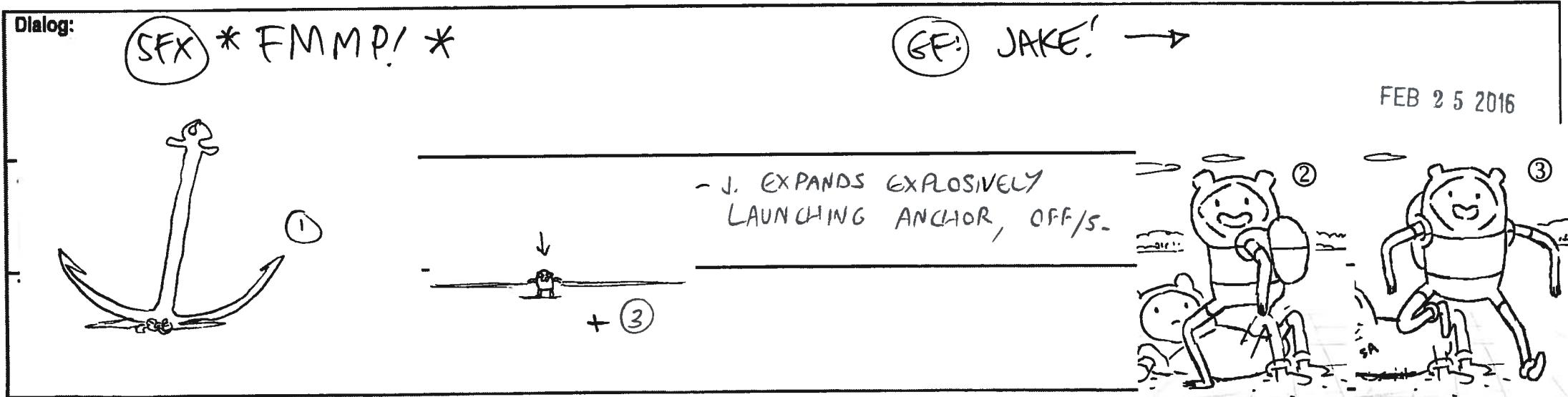
1042 248

Dialog:

(SFX) * FMMP! *

(GF) JAKE! →

FEB 25 2016



1042 248

ADVENTURE TIME



Page

84

Sc.

51 cont

Pnl.

B

Bg.

day night

Sc.

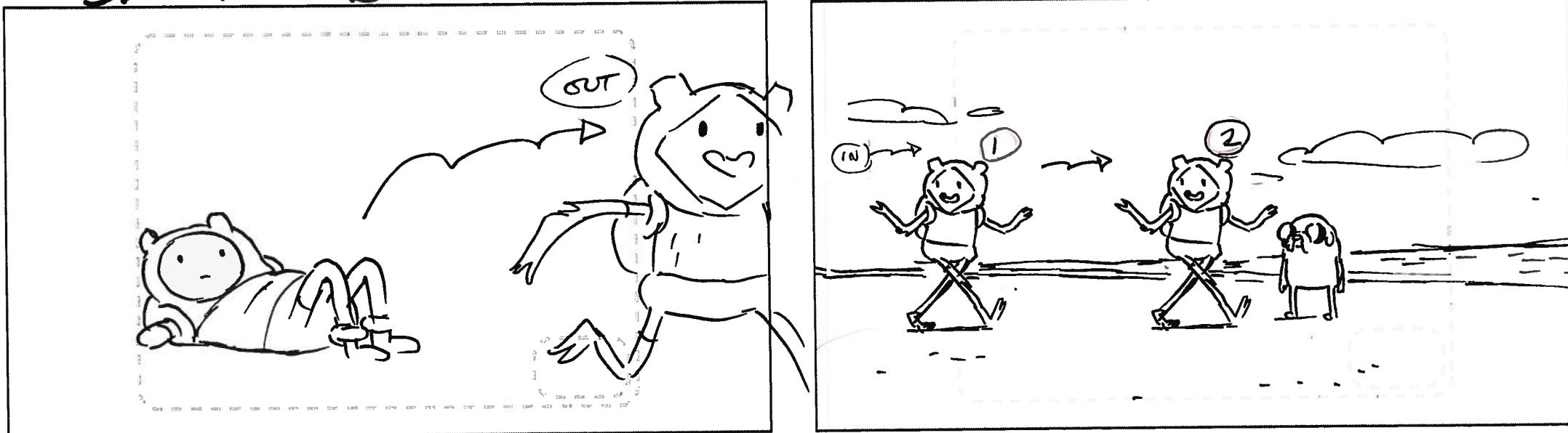
52

Pnl.

A

Bg.

day night



Dialog:

(GF:) → boy am I glad to
see you!

(GF) This bozo keeps saying
he's me, →

Action:

- GF STANDS AND RUNS OFF/S.

- GF WALKS ON/S.

FEB 25 2010

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME

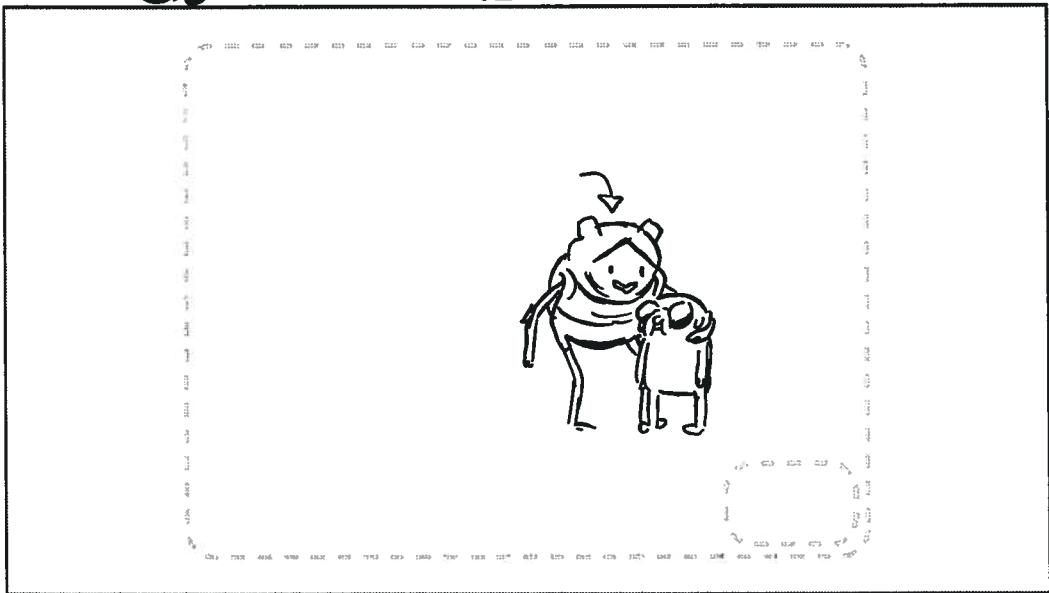


Sc.

52 contn. B

Bg.

day night



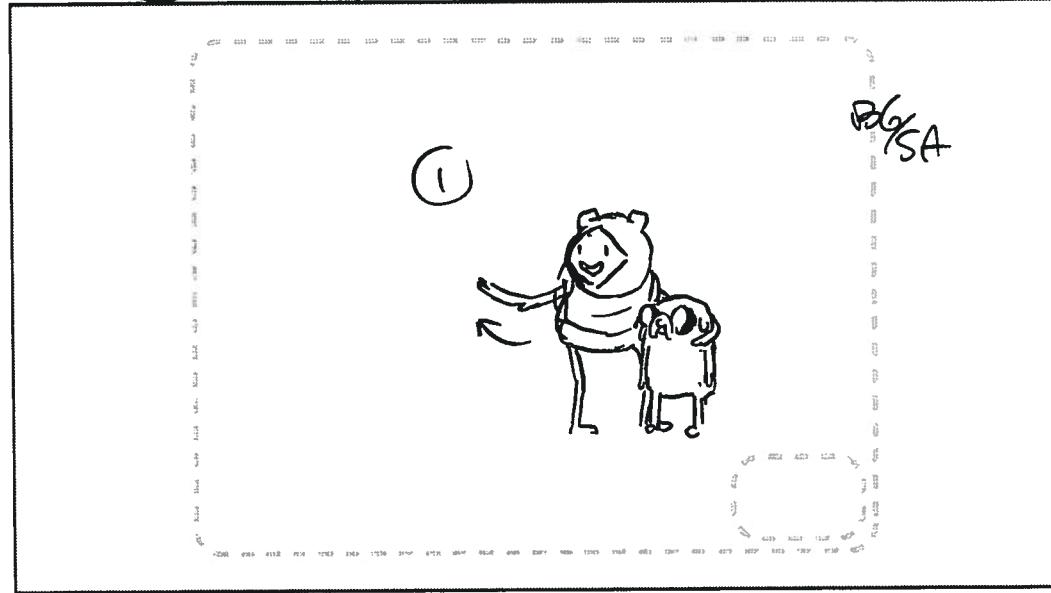
Sc.

52 contn. C

Bg.

day night

Page 85



1042 248

Dialog:

(GF) Why don't you set him straight →

Action:

- G.F. PUTS ARM AROUND
JAKE'S

Timing:

(GF) → and tell him who the
real Finn is.



- F. WALKS ON/S.

FEB 25 2016

Production:

EPISODE # 1042 248

1042 248

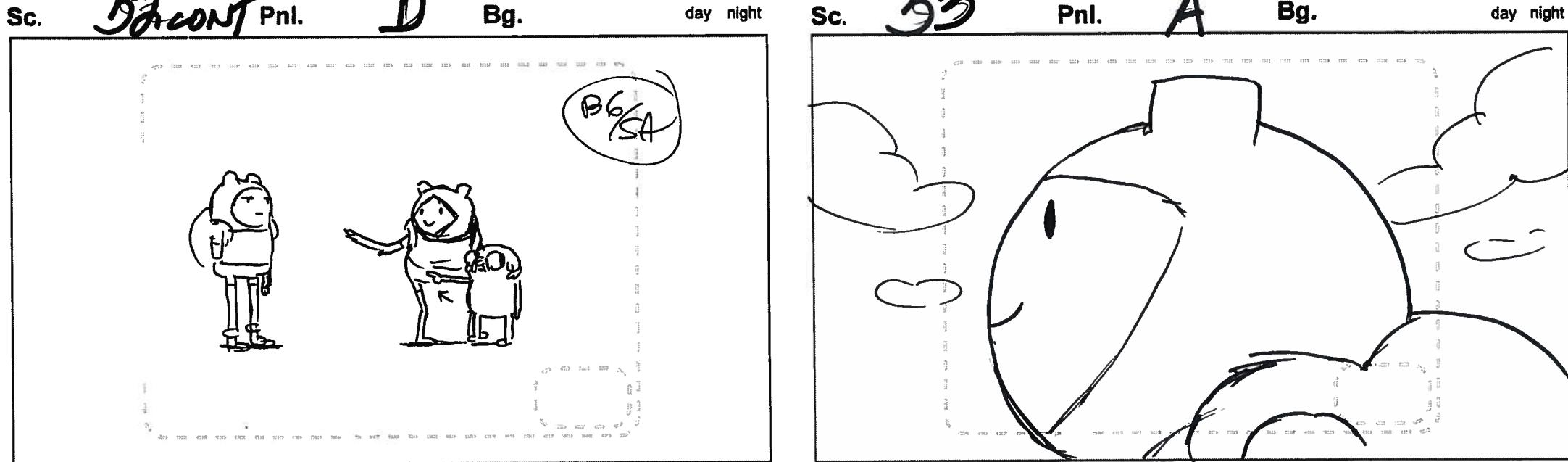
1042 248

ADVENTURE TIME



86

Page



1042 248

Dialog:

(J:) That one.

Action:

-J. POINTS TO FINN.

FEB 25 2016

Timing:

Production :

1042 248

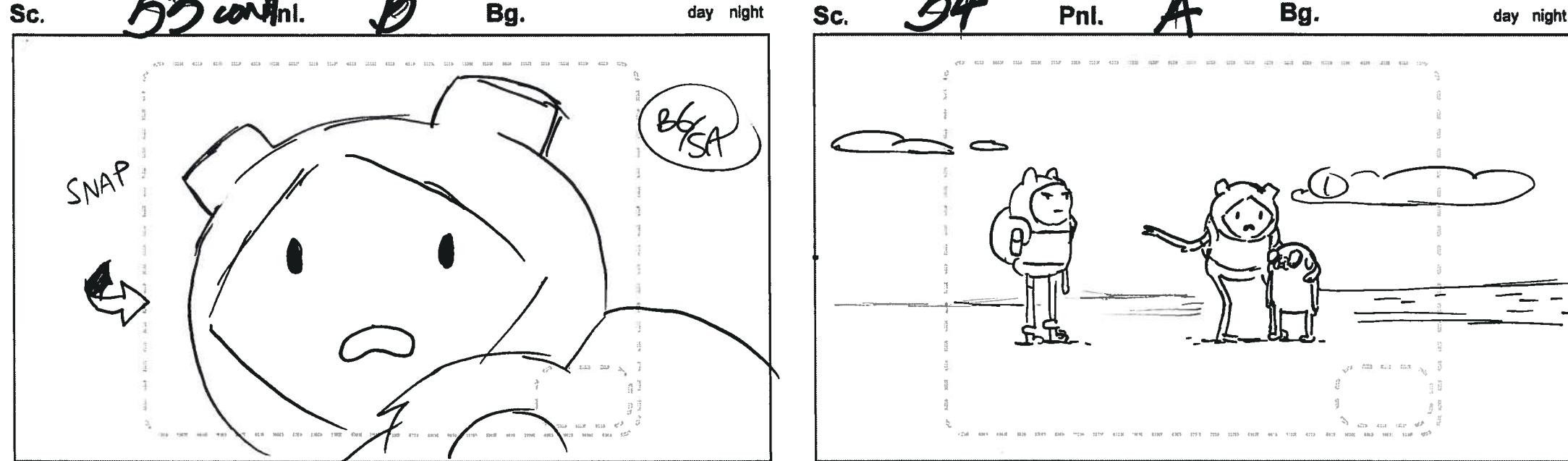
EPISODE # 1042-248

1042 248

ADVENTURE TIME



87



Dialog:

GF: (1) What?

J. (2) Yeah, I don't →

FEB 25 2016

Action:

- GF TURNS TOWARDS JAKE.



Timing:

Production :

1042 248

1042 248

1042 248

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ADVENTURE TIME

Sc.

54cont Pnl. B

Bg.



day night

Sc.

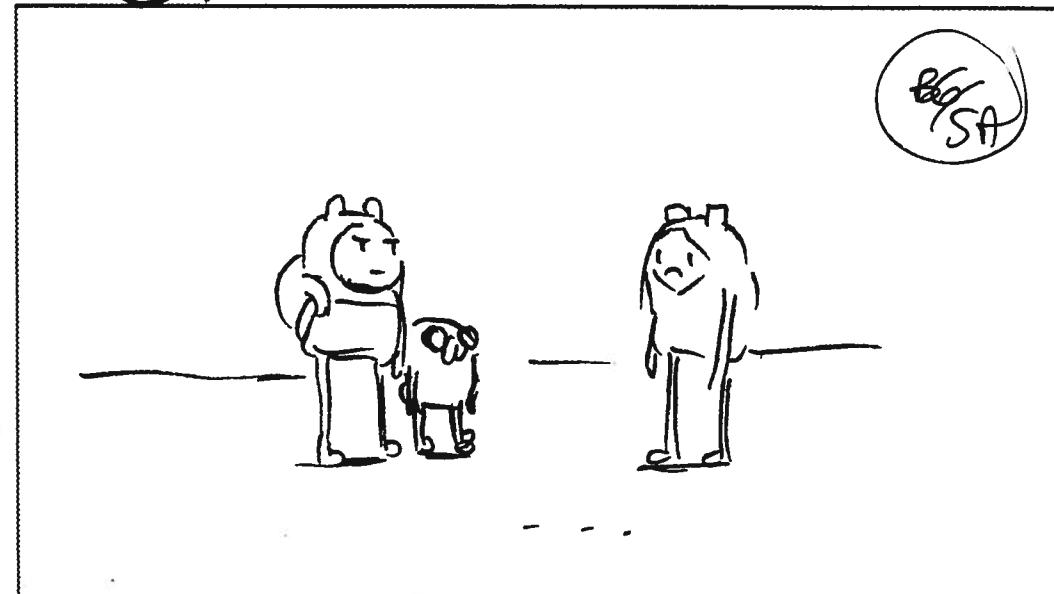
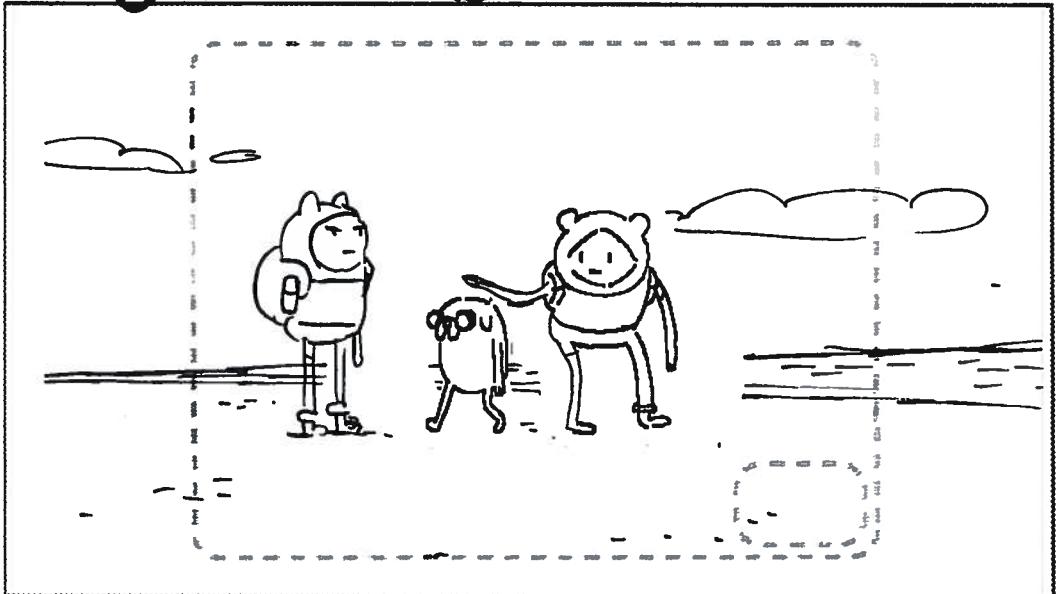
54cont Pnl. C

Bg.

Page

88

day night



Dialog:

① → know what you
are... *(stress on "you")*

② → some kinda
lemon...plant
thing, probably.

FEB 25 2016

Action:

- J. WALKS OVER TO FINN.

Timing:

Production:

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



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Sc.

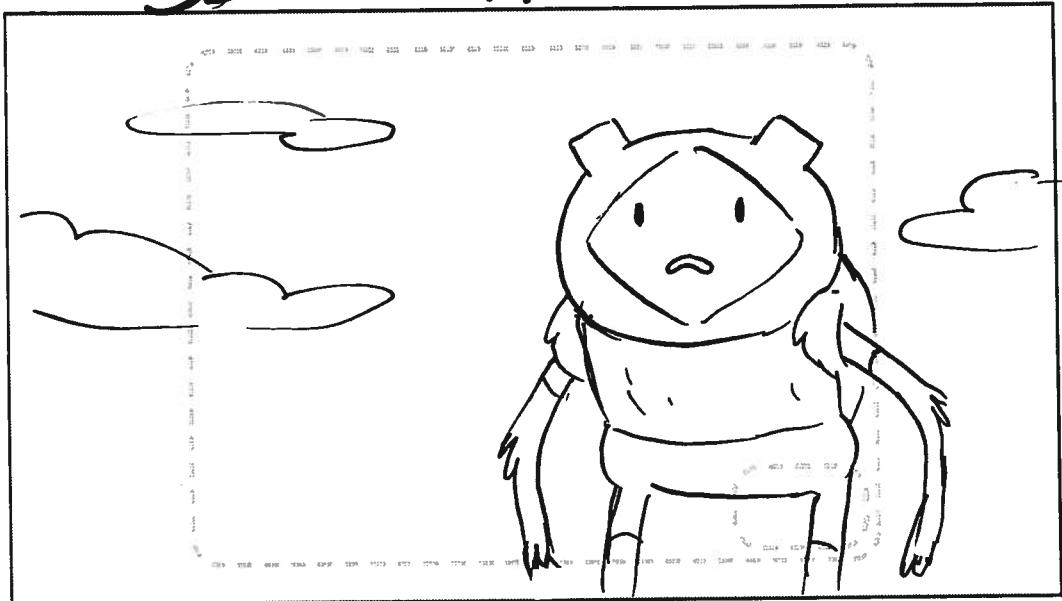
55

Pnl.

A

Bg.

day night



Sc.

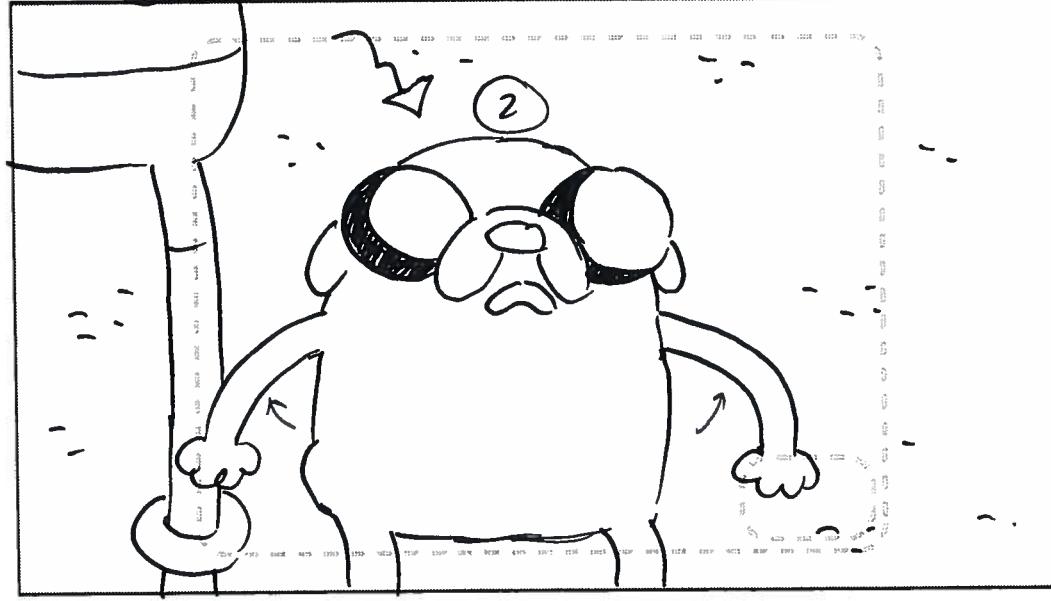
56

Pnl.

A

Bg.

day night



Dialog:

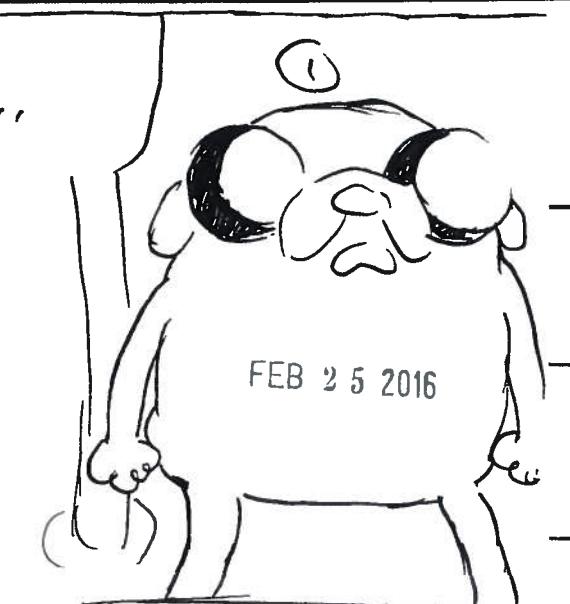
(GF.) But... I ...

(J.) Beatin' up on my
poor brother like...

Action:



Timing:



Production:

EPISODE # 1042-248

1042 248

1042 248

1042 248

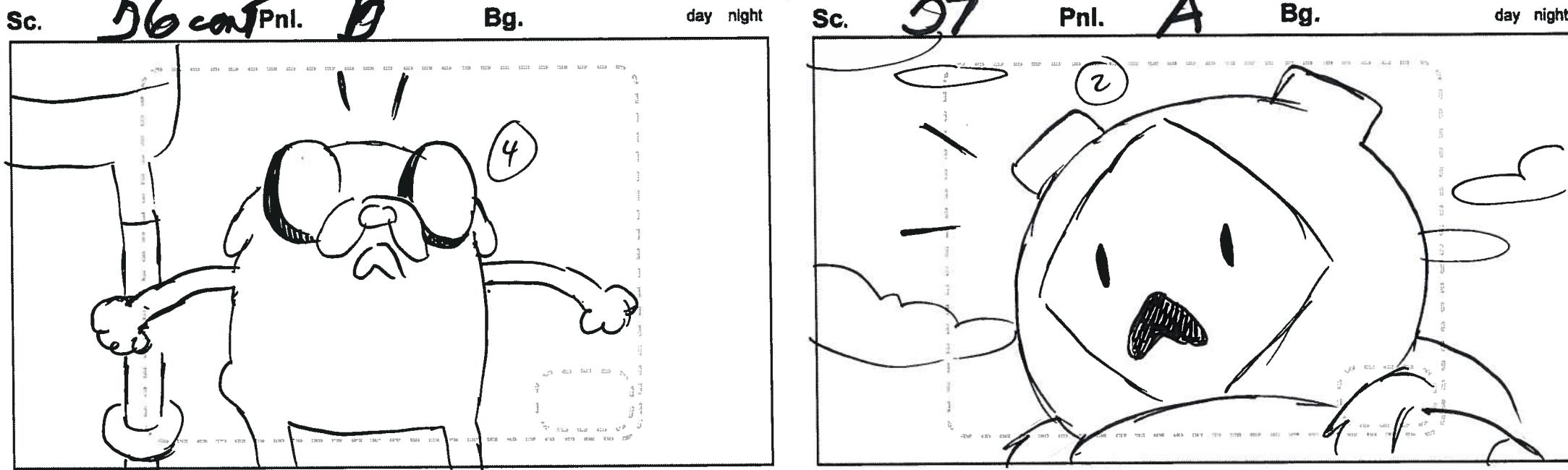
1042 248

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ADVENTURE TIME



Page 90



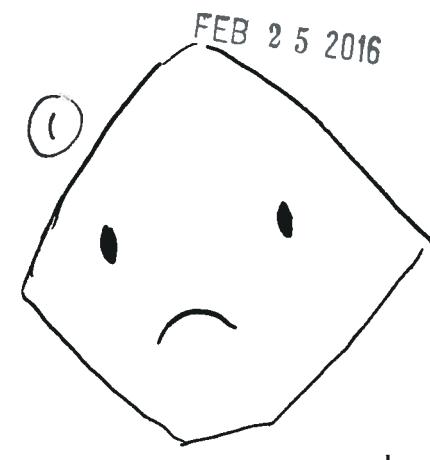
EPISODE # 1042-248

1042 248

Dialog:
(J:) ... Like some kinda DEMON,
(4) (GF:) :GASP: !

Action:
- G.F. REACTS IN HORROR.

Timing:



1042 248

1042 248

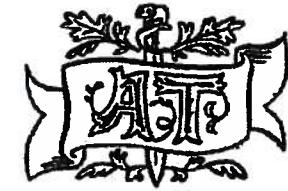
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ADVENTURE TIME

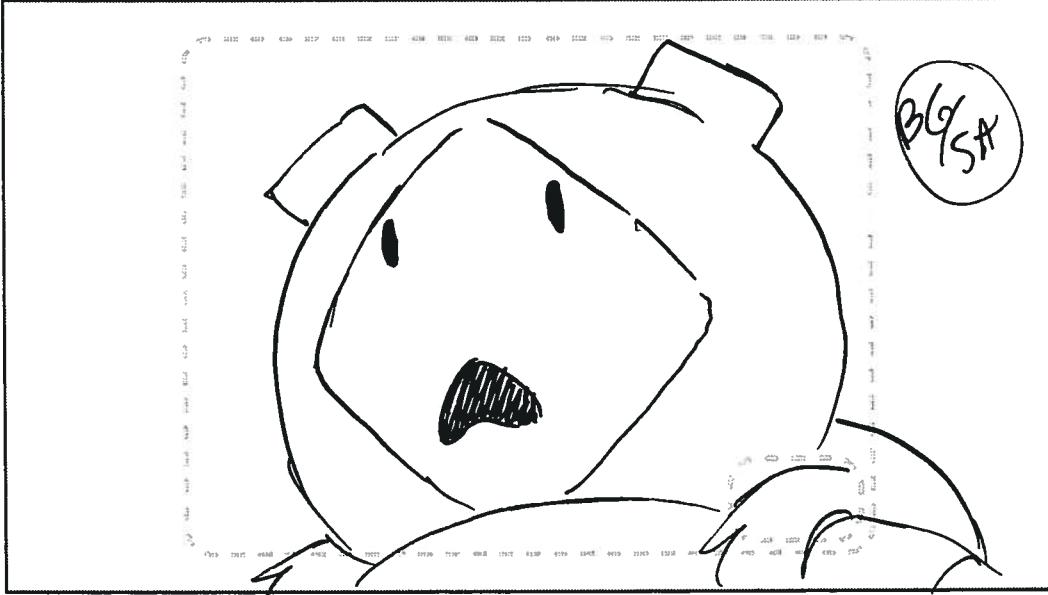
Sc.

57 cont Pnl. B

Bg.



day night



Dialog:

FINN OS: YEAH! →

Action:

- GF Looks up.

Timing:

Sc. 58

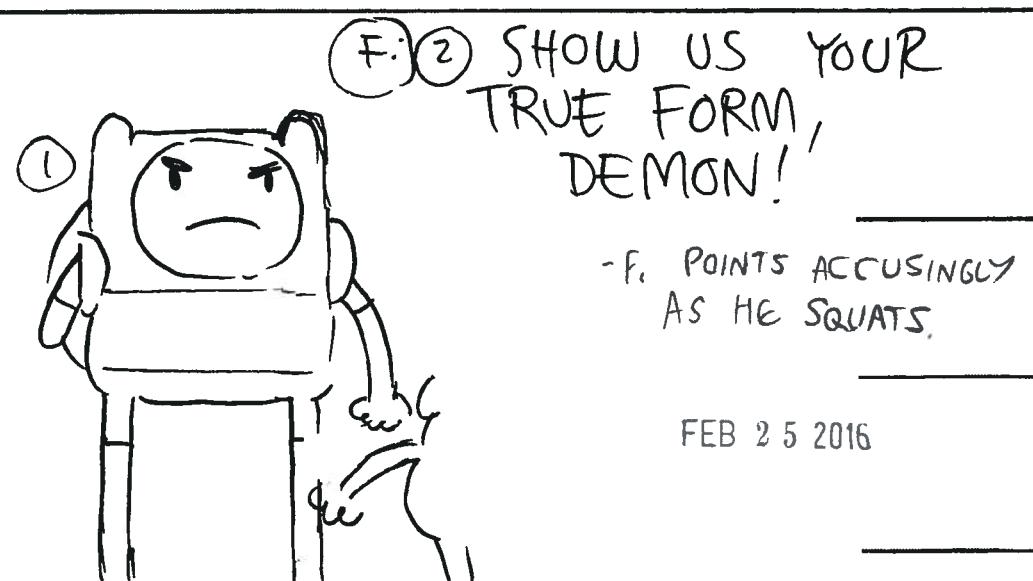
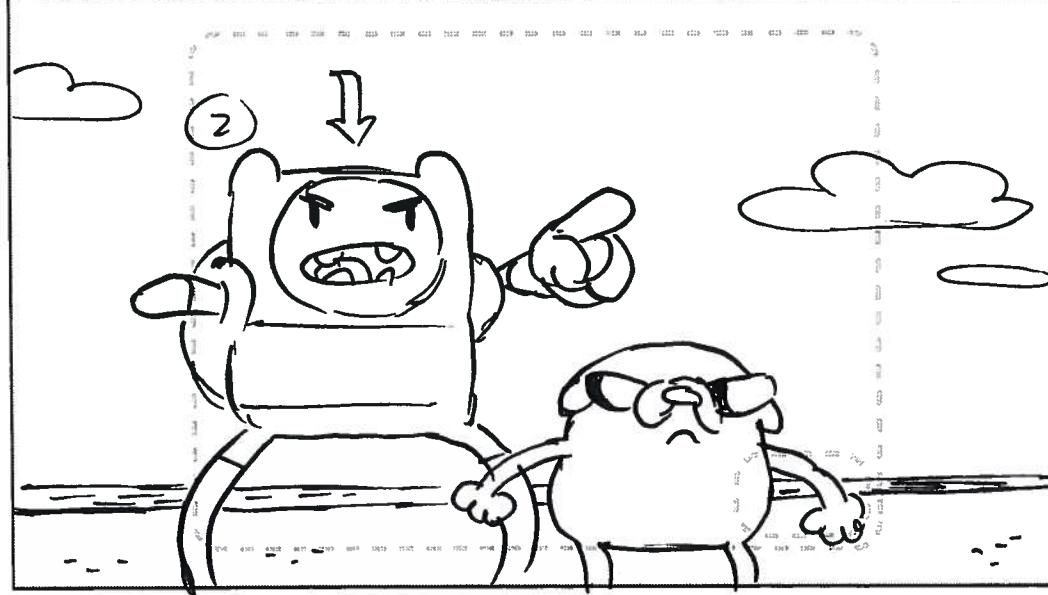
Pnl.

A

Bg.

Page

91



FEB 25 2016

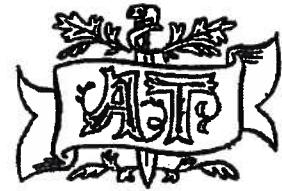
Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



Page 92

Sc.

58 cont Pnl. B

Bg.

day night

Sc.

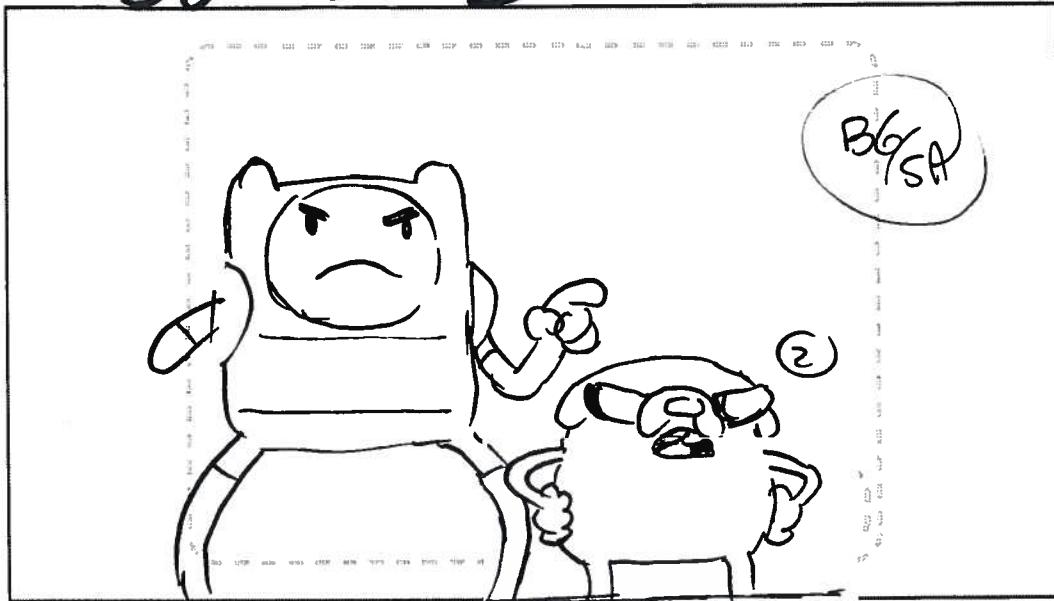
59

Pnl.

A

Bg.

day night



Dialog:
JAKE:
 YEAH SHOW US!!

Action:
 - J. PUTS FISTS
 ON HIPS.



Timing:

FINN (chanting in unison,)
JAKE (school-yard style): SHOW US
 SHOW US
 SHOW US

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EPISODE # 1042-248

Production :

1042 248

1042 248

1042 248

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ADVENTURE TIME

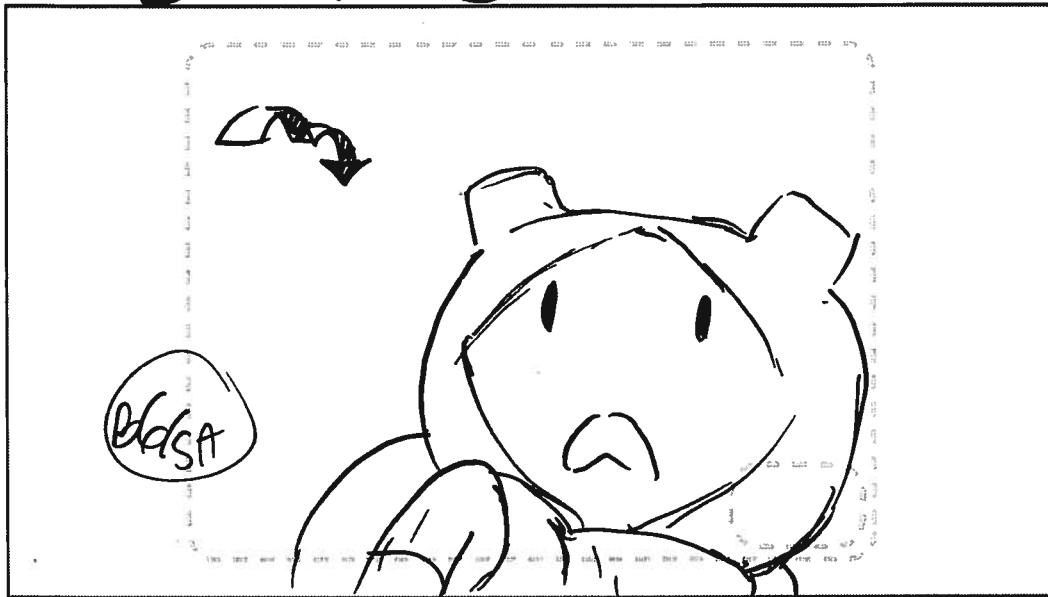
Sc.

59 cont. B

Bg.



day night



Sc.

60

Pnl.

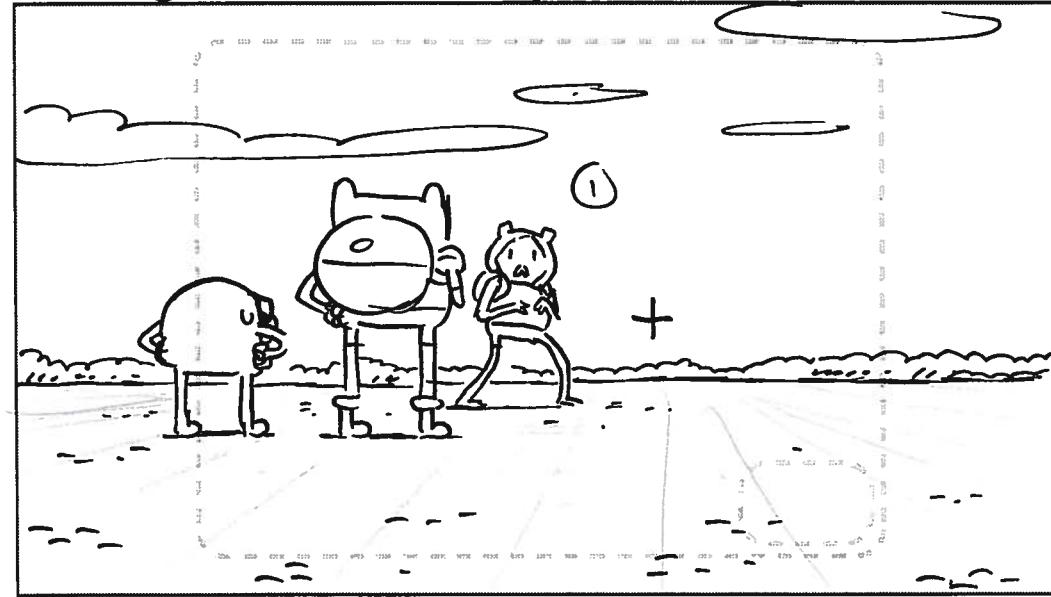
A

Bg.

Page

93

day night



Dialog:

F+J: * chanting *

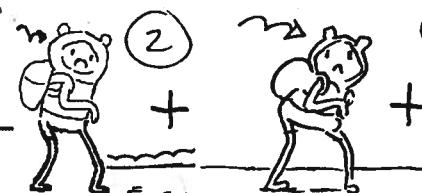
cont.

F+J: * chanting *

Action:

- G.F. BACKS AWAY.

- GF TURNS



FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

1042 248

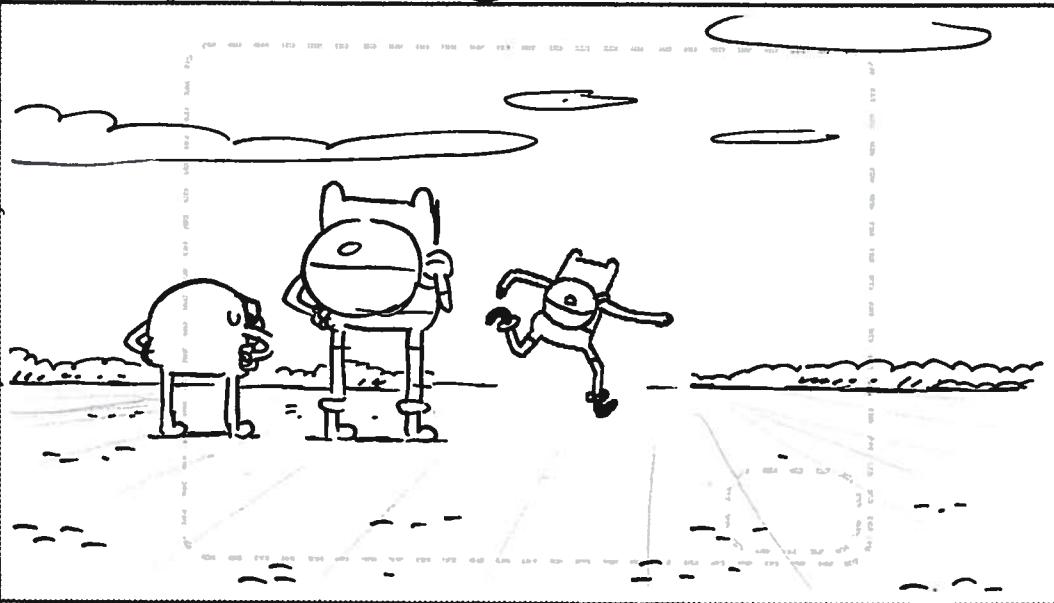
ADVENTURE TIME

Sc. 60 cont Pnl. B

Bg.



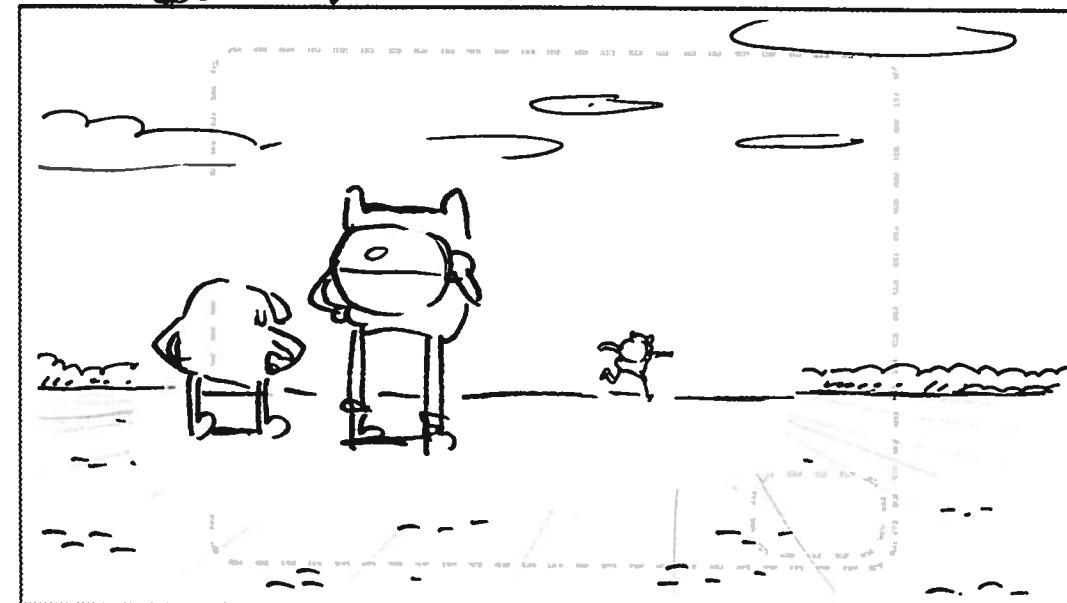
day night



Sc. 60 cont Pnl. C

Bg.

day night



Page 94

Dialog:

(F+J) SHOW US!...

(J) *chuckles* (slight tinge of mean-spiritedness)

Action:

- Grass Finn turns and takes off running full-speed for the horizon.

- Grass Recedes till he's just a speck, then disappears.

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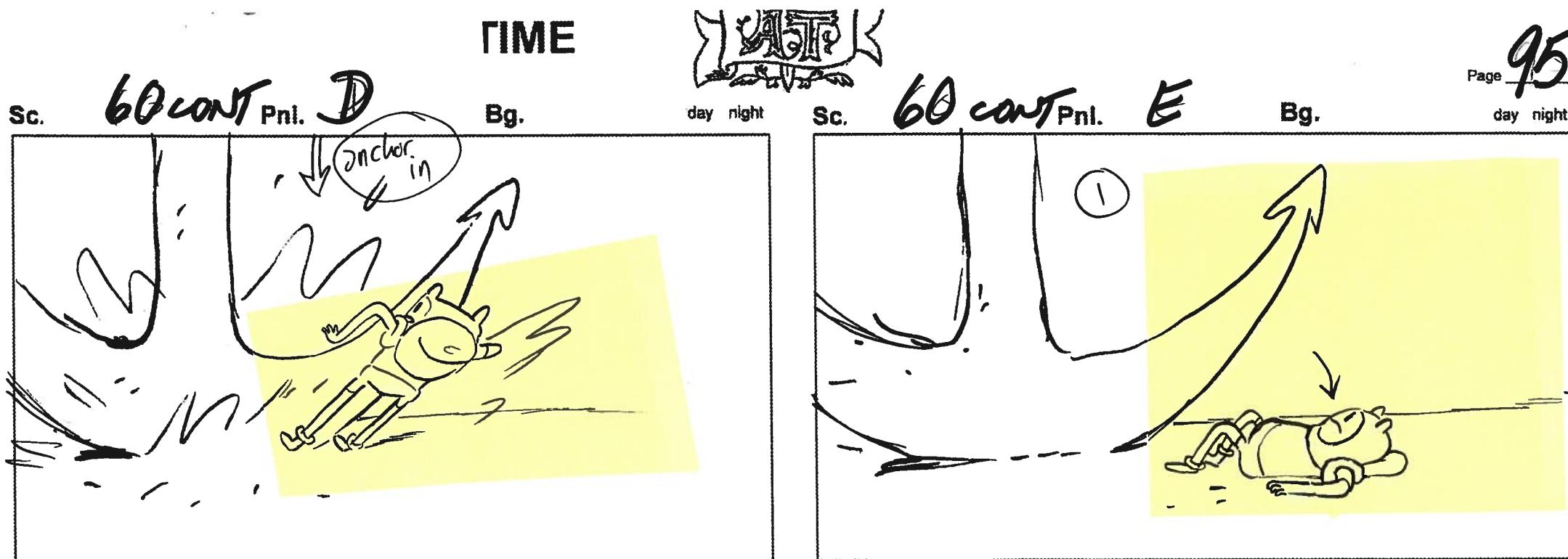
Timing:

Production:

1042 248

1042 248

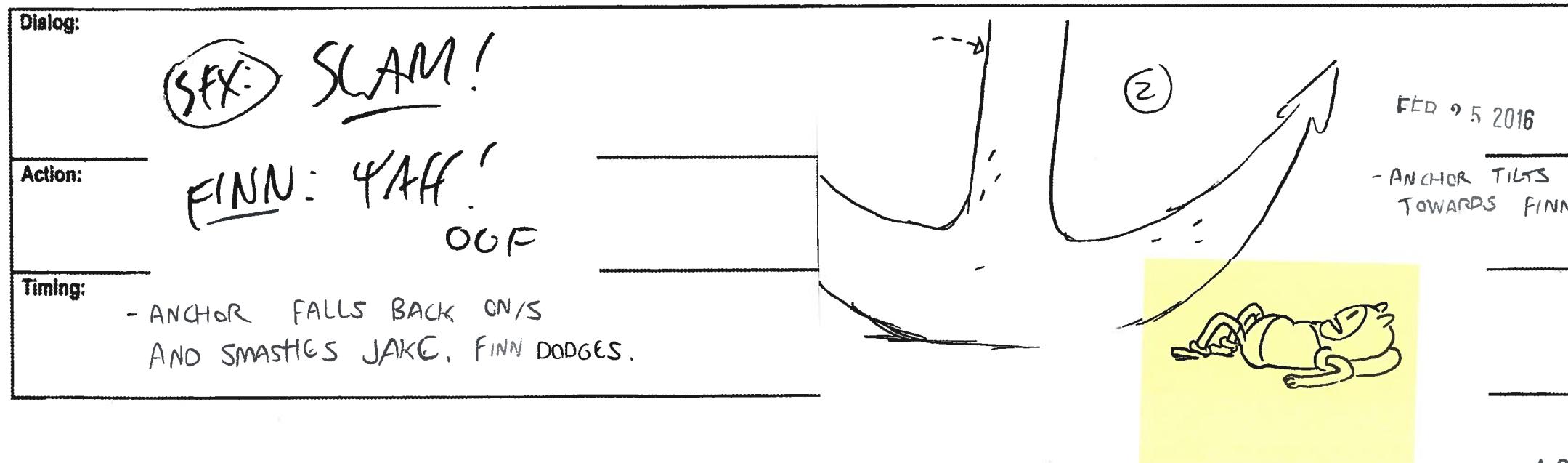
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EPISODE # 1042-248

Production :

1042 248



ADVENTURE TIME



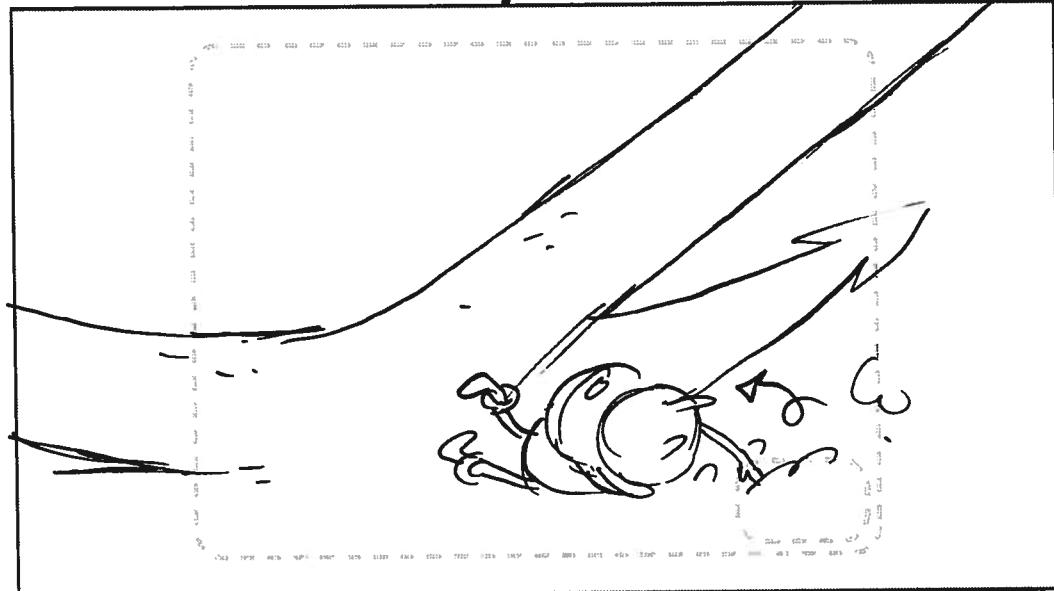
Page 96

Sc.

60cont Pnl. F

Bg.

day night

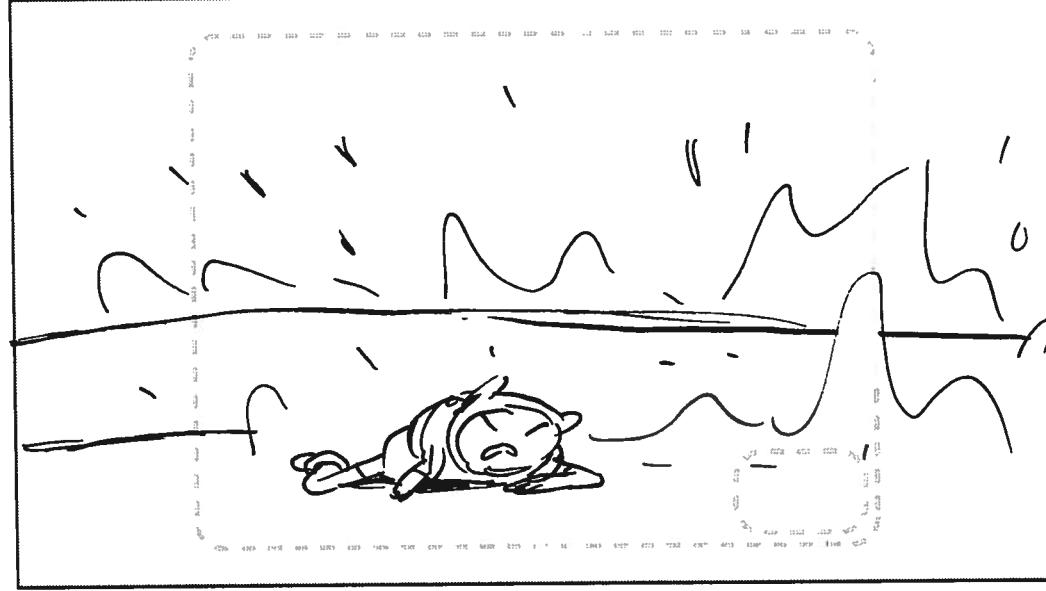


Sc.

60cont Pnl. G

Bg.

day night



1042 248

Dialog:

(F) WAH!

SFX: SLAM!

FEB 25 2016

Action:

-F. ROLLS OUT OF THE WAY AS ANCHOR SLAMS DOWN ONTO BEACH.

Timing:

Production :

1042 248

ADVENTURE TIME



Sc.

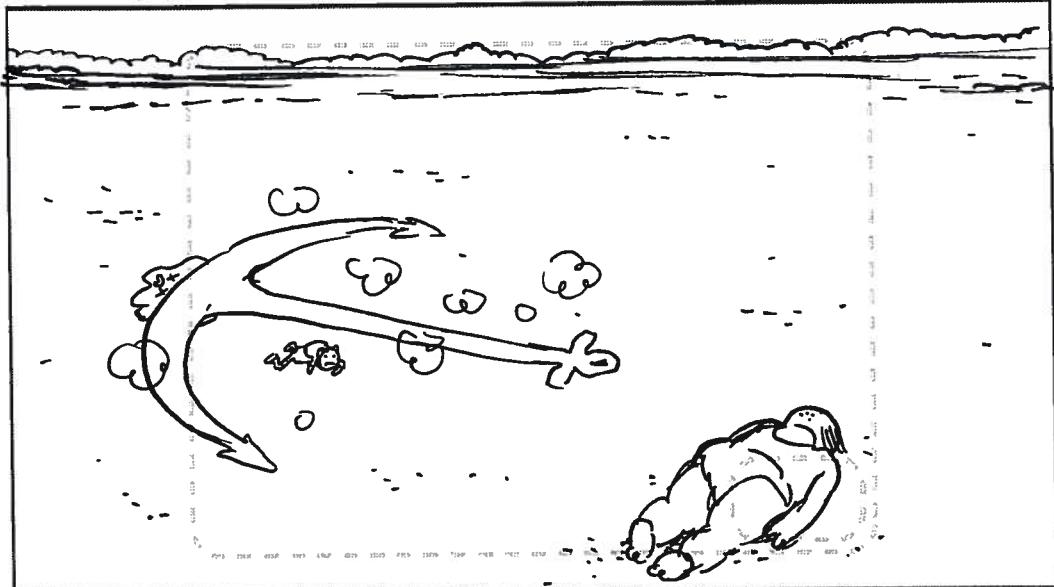
61

Pnl.

A

Bg.

day night

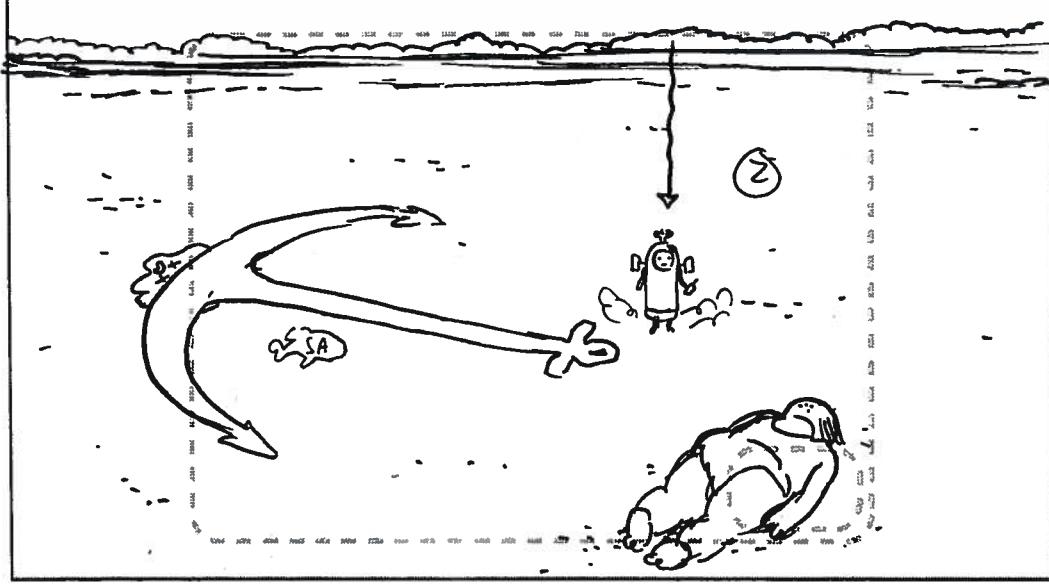


Sc.

61/cont Pnl. B

Bg.

day night



Page

97

1042 248

Dialog:

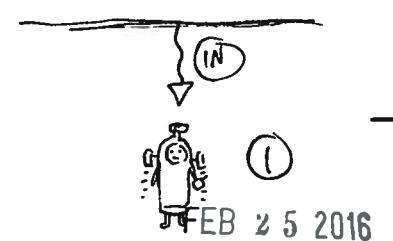
(SFX: *jump*

(SFX: *jetpack*

Action:



- B. GUARD DESCENDS
ON/S WITH JETPACK.



Timing:

EPISODE # 1042-248

Production :

1042 248

ADVENTURE TIME



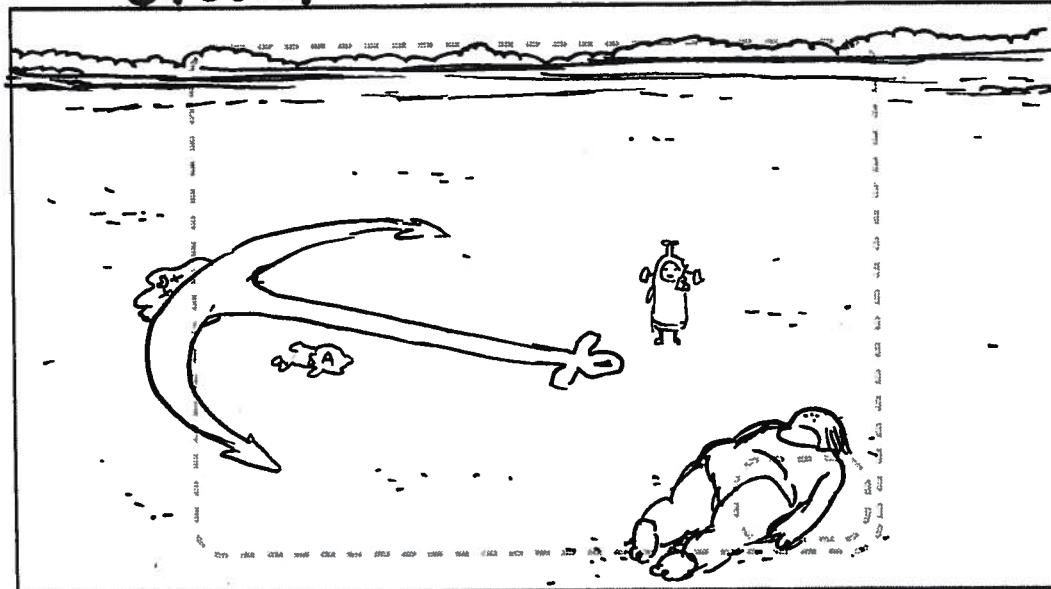
98

Sc.

61/cont Pnl. C

Bg.

day night

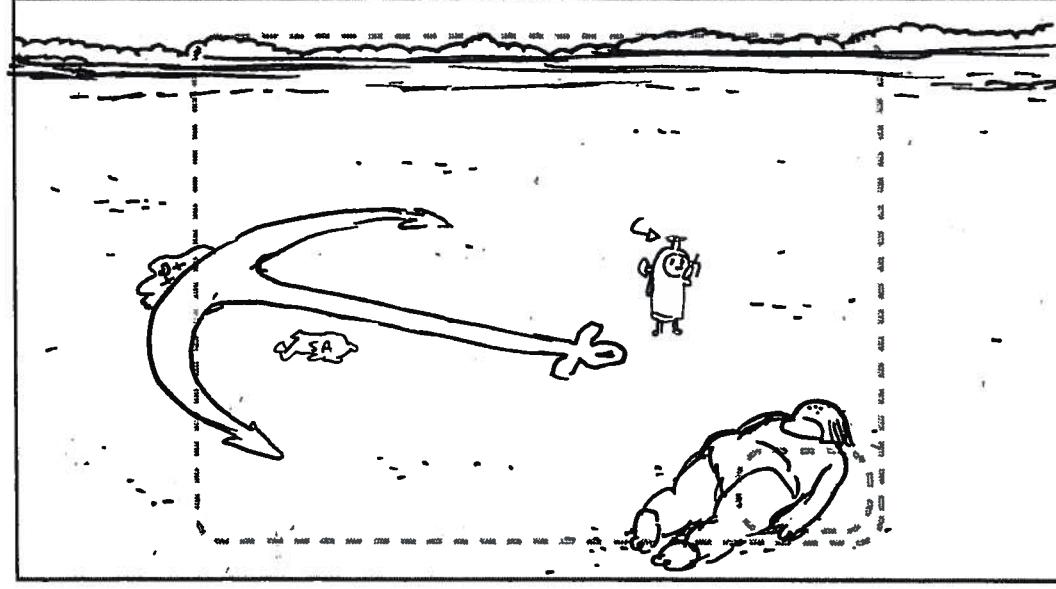


Sc.

61/cont Pnl. D

Bg.

day night



Dialog:

BANANA GUARD (into radio) * crrrck*
 Yeah, it's a real mess
 out here.

BG: We're gonnd need the
 huge ambulance.

Action:

- B.GUARD SPEAKS INTO WALKIE-TALKIE.

FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

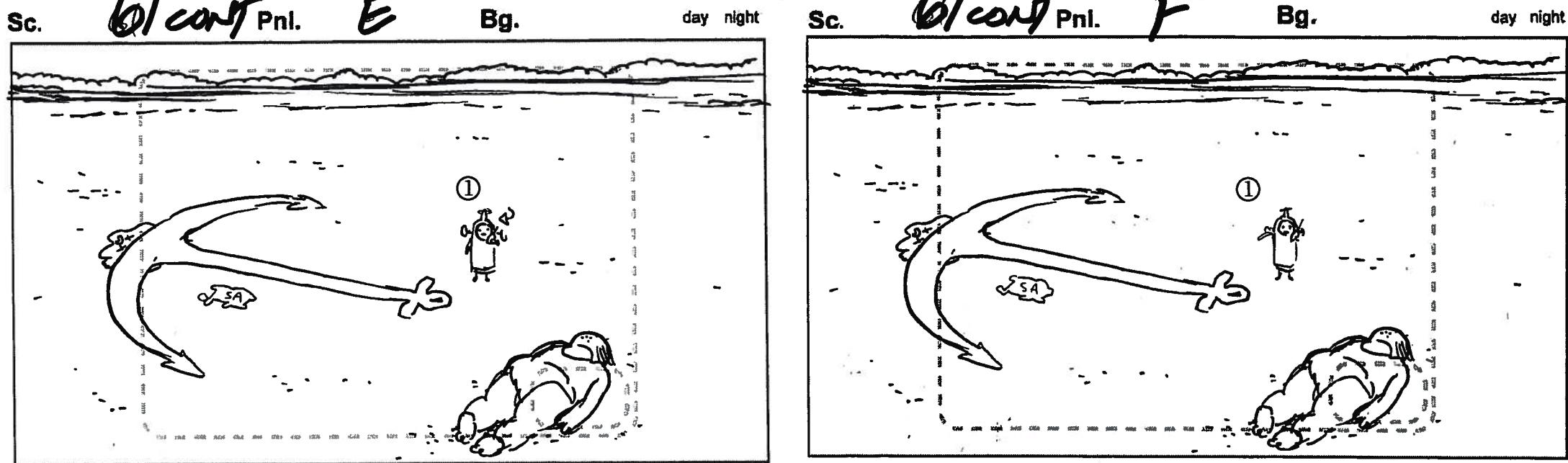
1042 248

1042 248

ADVENTURE TIME



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1042 248

Dialog:

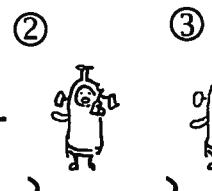
(BG.)

Yeah.. no.. no - the... not -
no the huge...
no no... no, →

(B6.)

No put Banana Guard #2
on the phone.....
.....

Action:



FEB 25 2016

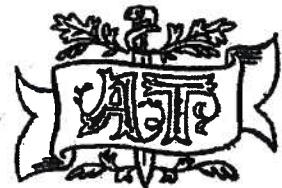
Timing:

EPISODE # 1042-248

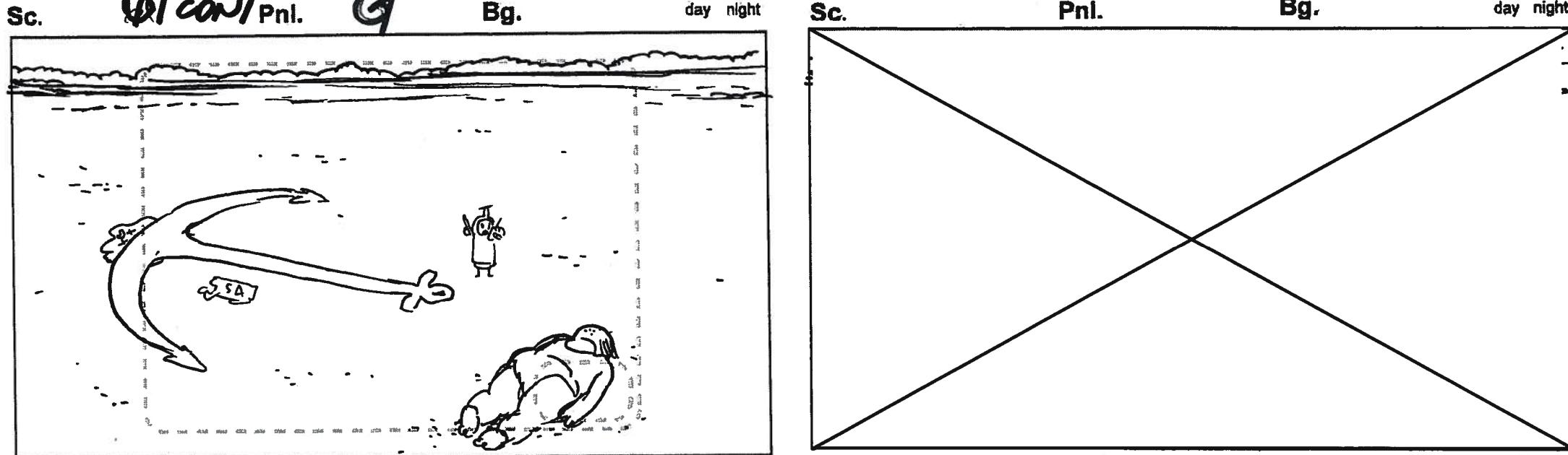
Production :

1042 248

ADVENTURE TIME



Page 100



Dialog:

(BG: Well go get him!

Action:

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

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ADVENTURE TIME



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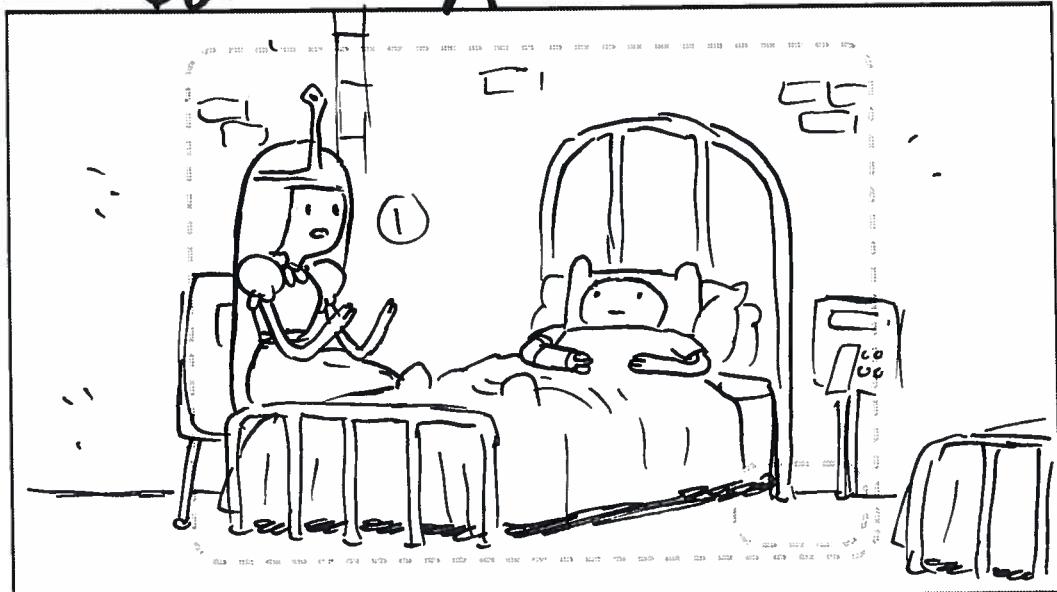
Sc.

62

Pnl. A

Bg.

day night

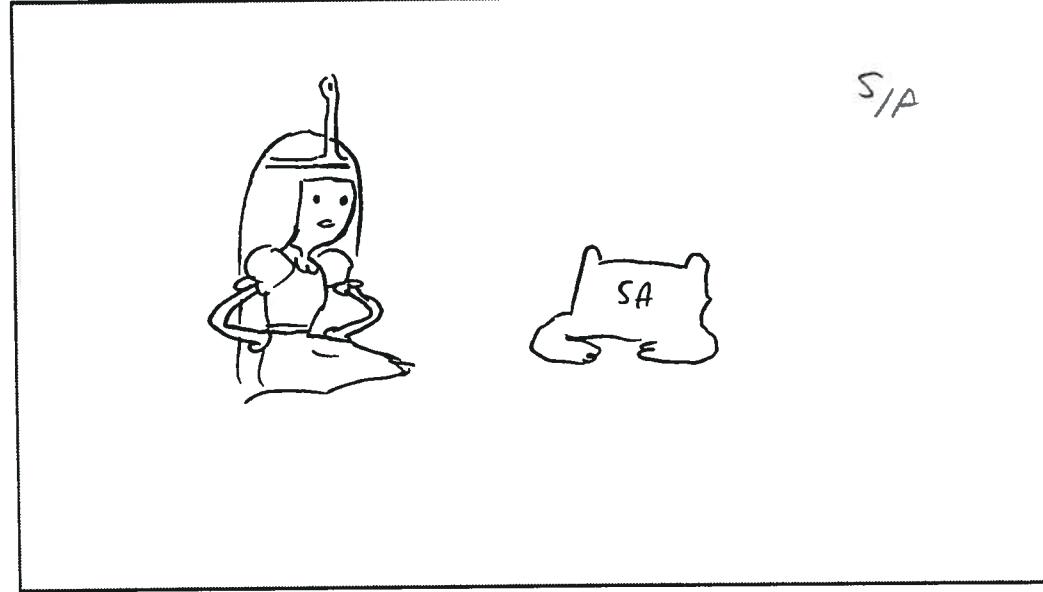


Sc.

62 cont. B

Bg.

day night



1042 248

EPISODE # 1042-248

1042 248

Dialog:

(PB) → Alright, alright -

② I think I've heard just
about enuff ffff ffff ffff →

to know that I need
to hear that all-over-again.

Action:

-PB PUTS FISTS ON HIPS.

FEB 25 2016

Timing:



Production :

1042 248

ADVENTURE TIME



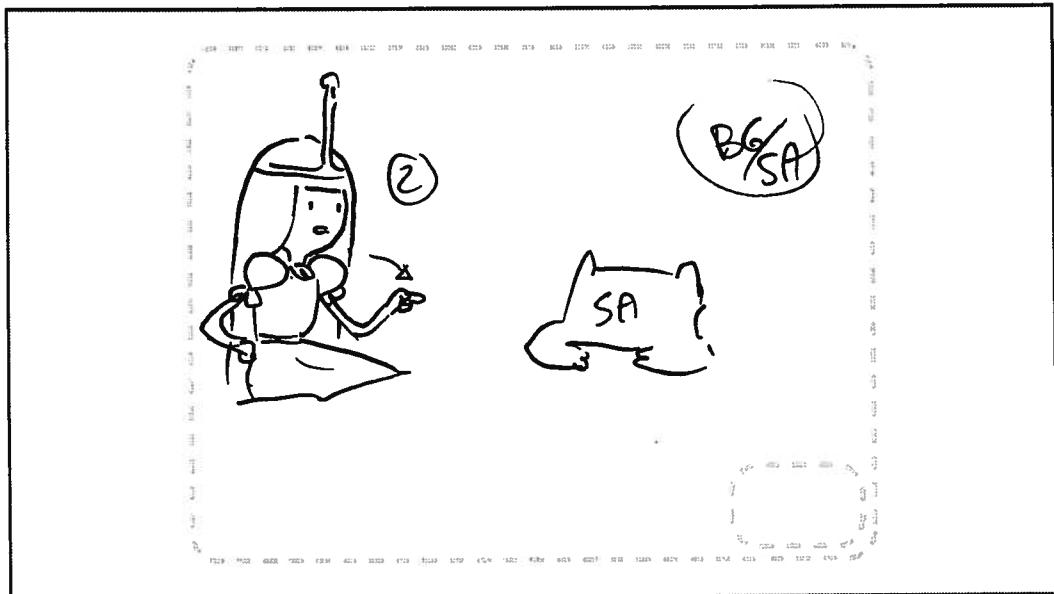
Page 102

Sc.

62 const Pnl. C

Bg.

day night

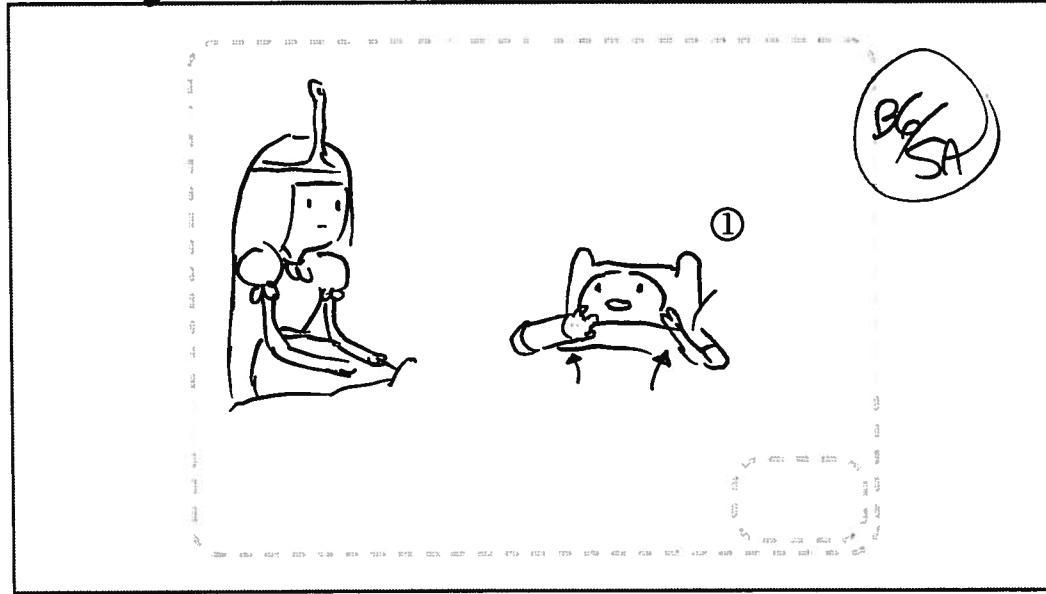


Sc.

62 const Pnl. D

Bg.

day night



Dialog:

(PB): Why don't you take it from the top.

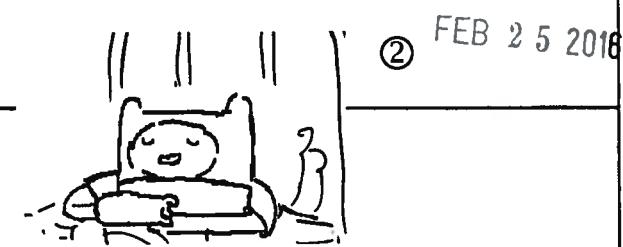
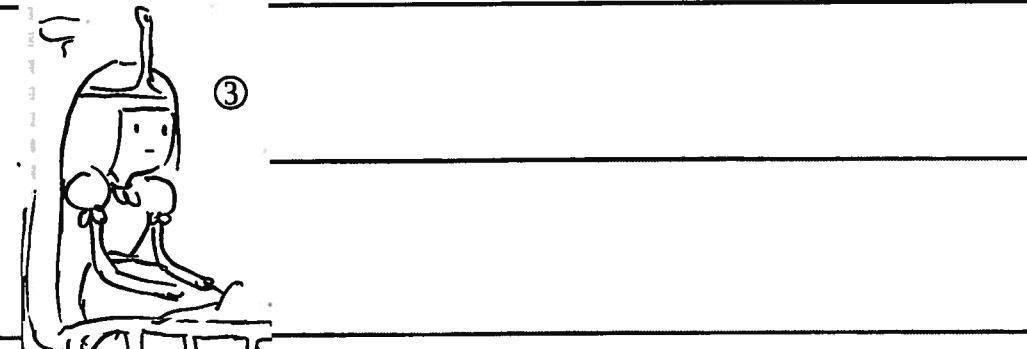
(F): (genuinely chipper)

Okay, so, as you know...

Action:



Timing:



EPISODE # 1042-248

Production :

1042 248

ADVENTURE TIME

Sc. 62 cont Pnl.

Bg.



day night

Sc.

63

Pnl.

A

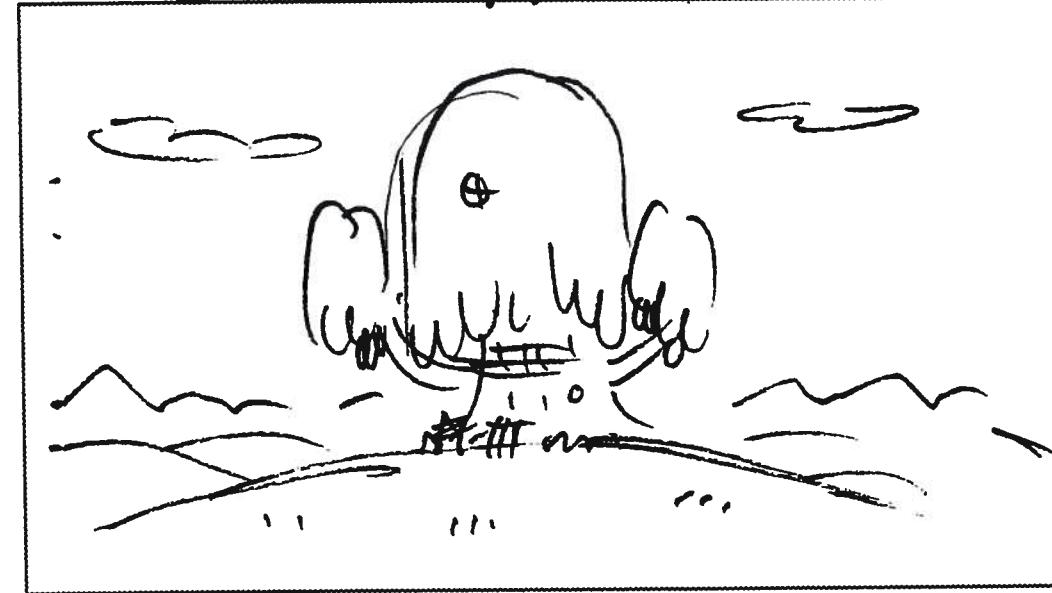
Bg.

day night

Page

103

W I P E



1042-248

EPISODE #

Dialog:

Action:

FEB 25 2016

Timing:

Production:

1042 248

ADVENTURE TIME



Page

104

Sc.

64

Pnl.

A

Bg.

day night

Sc.

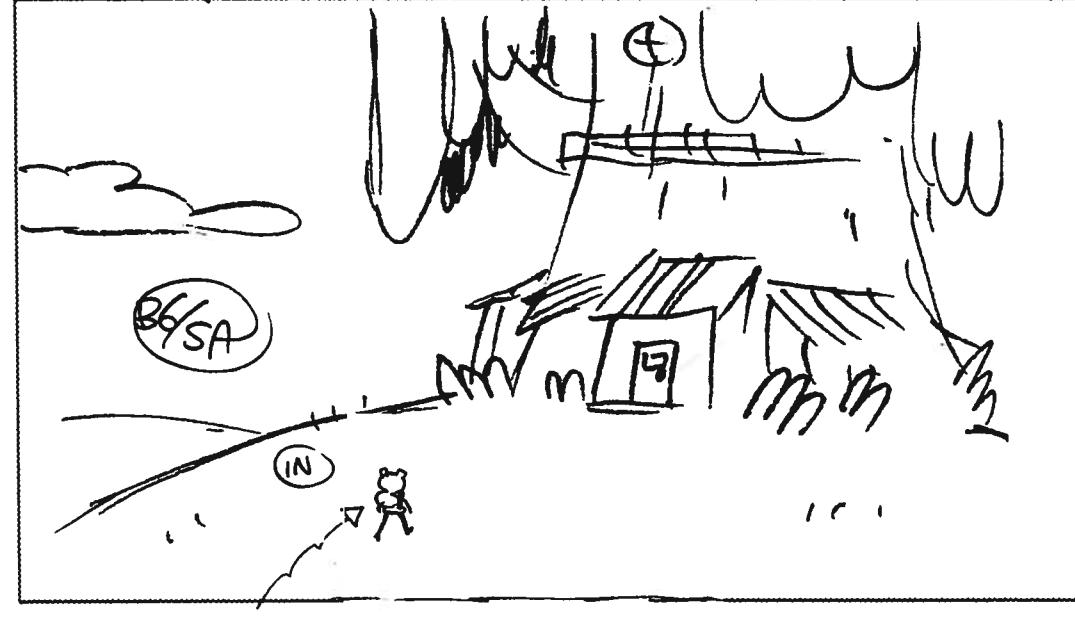
64cont

Pnl.

B

Bg.

day night



Dialog:

Action:

- GRASS FINN WALKS ON/S AND APPROACHES TREE HOUSE.

FEB 25 2016

Timing:

Production :

1042-248

EPISODE #

1042 248

1042 248

ADVENTURE TIME



Sc.

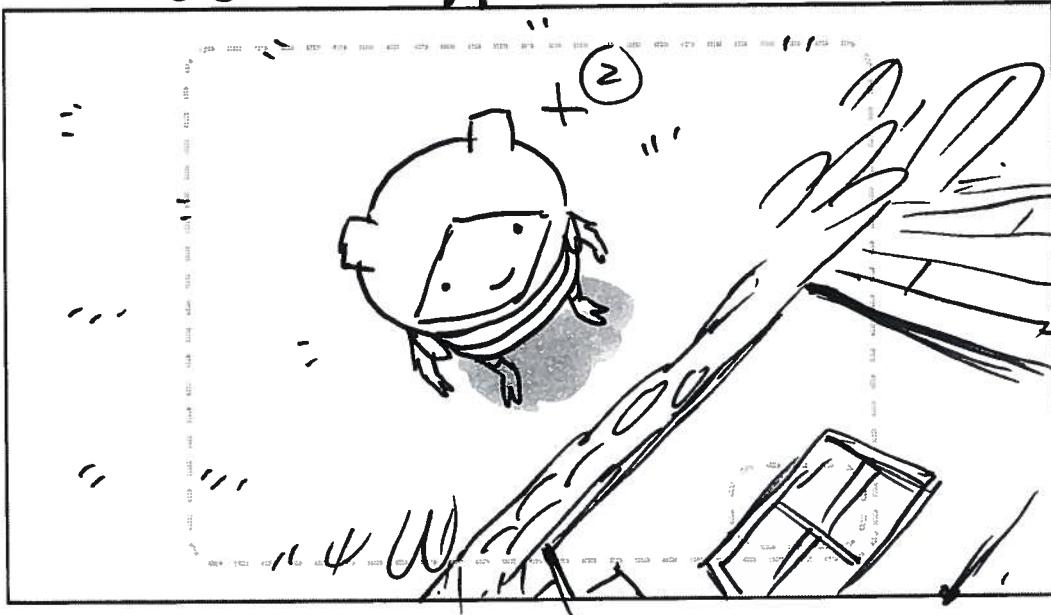
65

Pnl.

A

Bg.

day night



Sc.

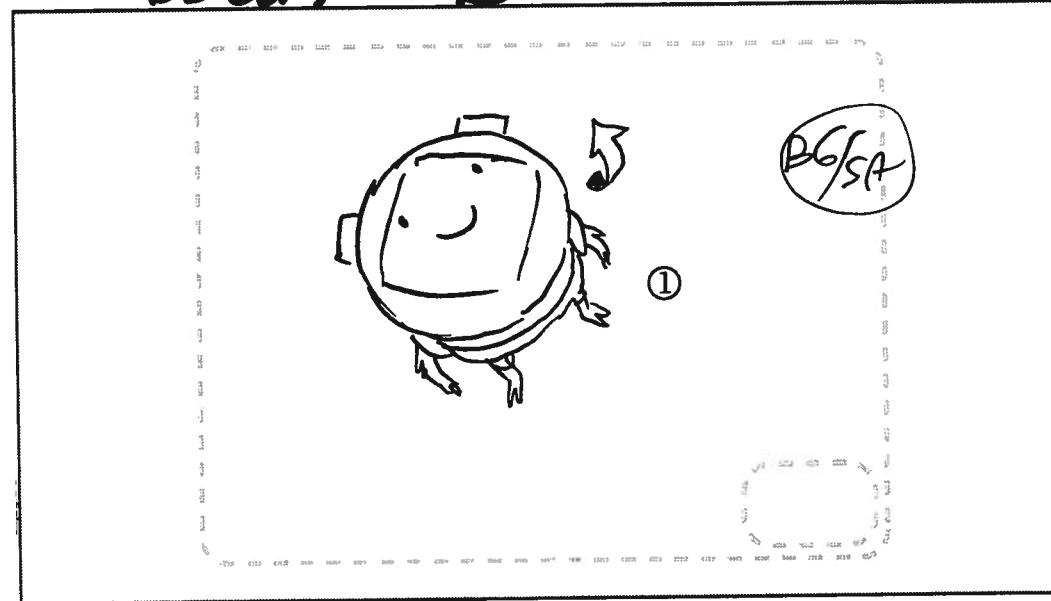
65 cont

Pnl.

B

Bg.

day night



Page

105

Dialog:

Action:

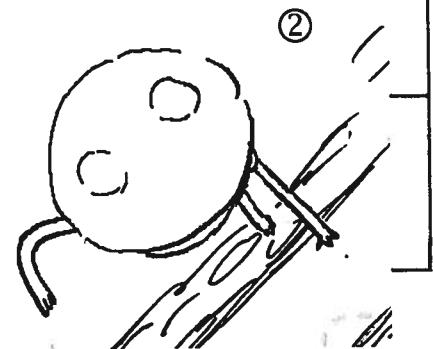
Timing:



- G.F. WALKS ON/IS
AND STOPS IN
FRONT OF DOOR.

- G.F. LOOKS UPWARDS.

FEB 25 2016



Production:

EPISODE # 1042 248

1042 248

1042 248

ADVENTURE TIME

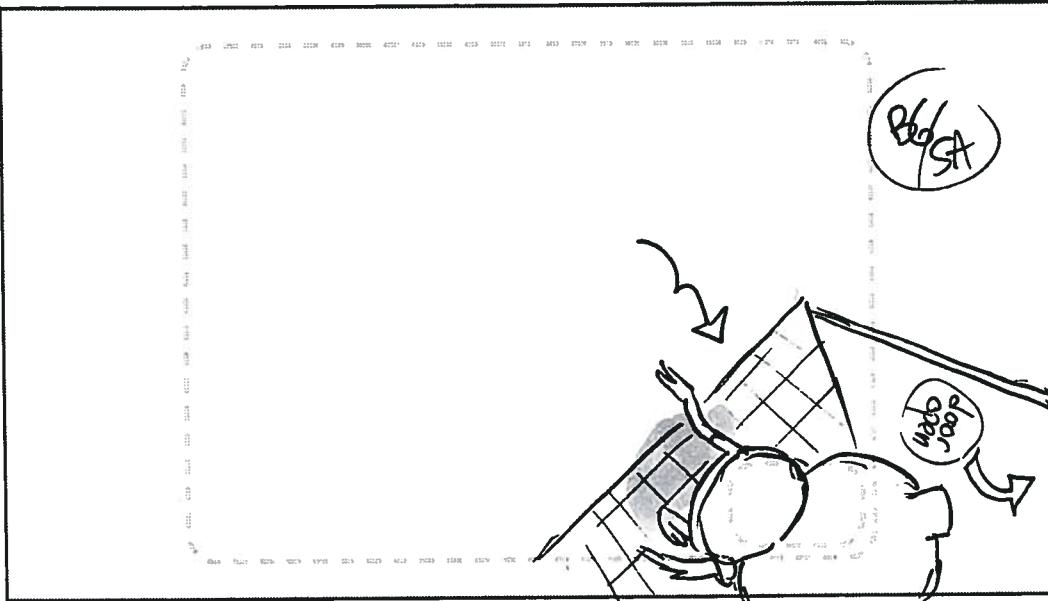


Sc.

65 cont Pnl. C

Bg.

day night

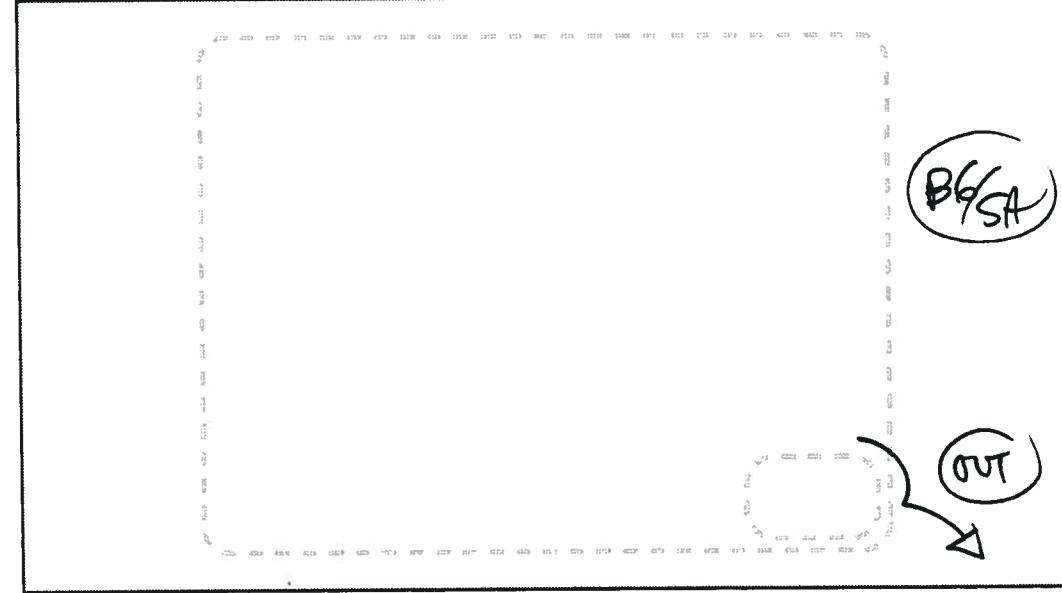


Sc.

65 cont Pnl. D

Bg.

day night



Dialog:

Action:

- G.F. OPENS DOOR AND HEADS INSIDE.

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

Page 106

1042 248

ADVENTURE TIME



Sc.

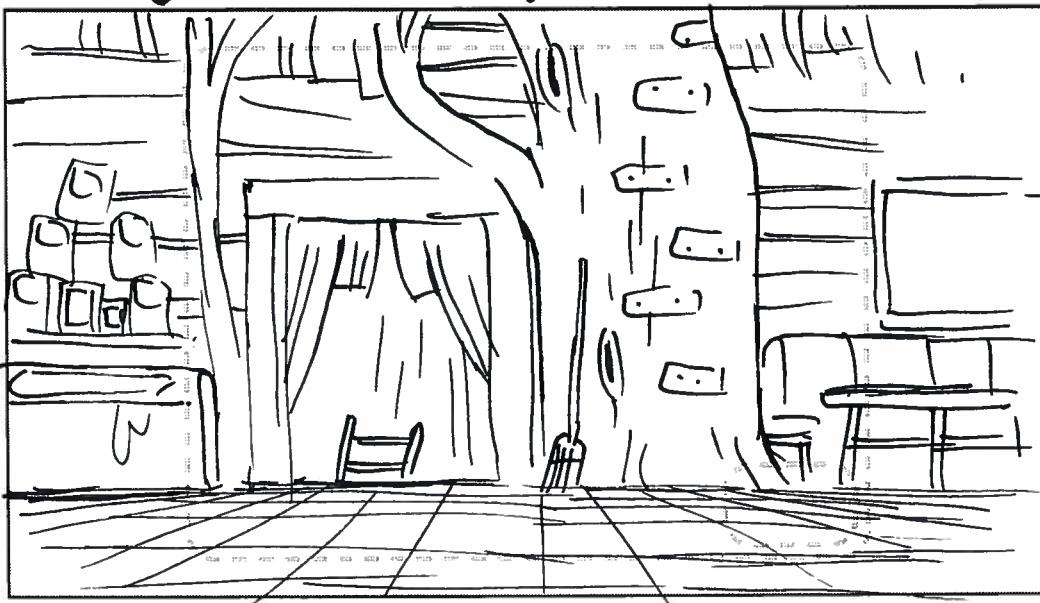
66

Pnl.

A

Bg.

day night



Sc.

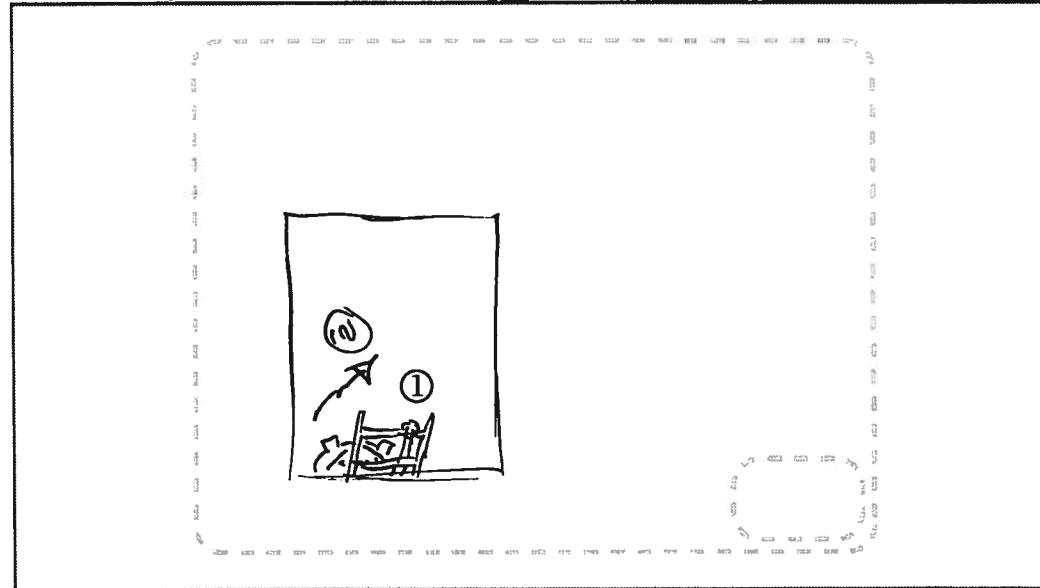
66 cont

Pnl.

B

Bg.

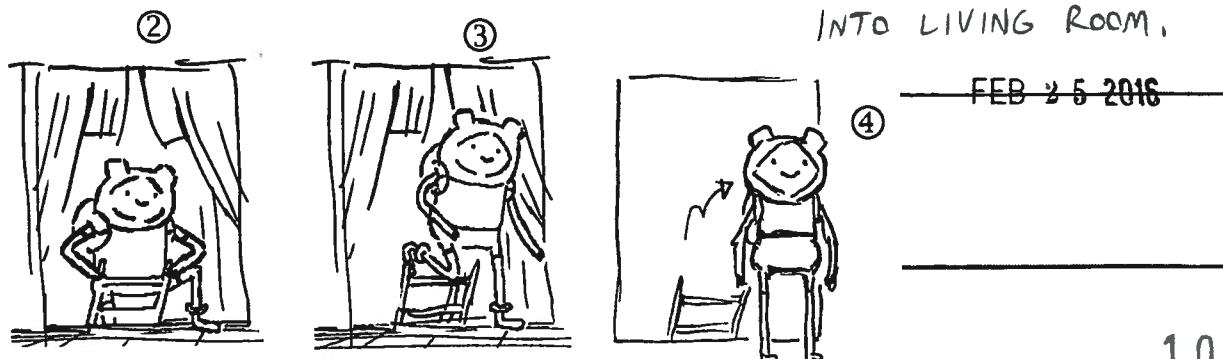
day night



Dialog:

Action:

Timing:



- GF, CLIMBS LADDER
INTO LIVING ROOM.

FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME

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Sc.

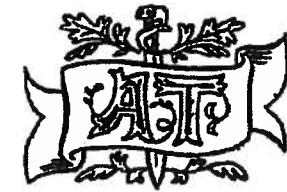
67

Pnl.

A

Bg.

day night



Sc.

67 cont Pnl.

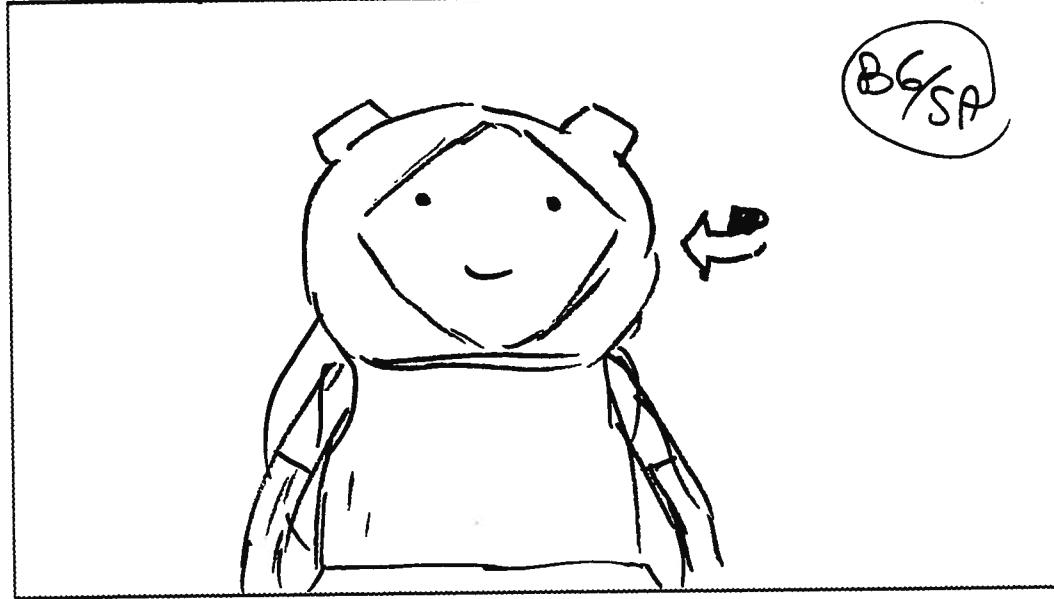
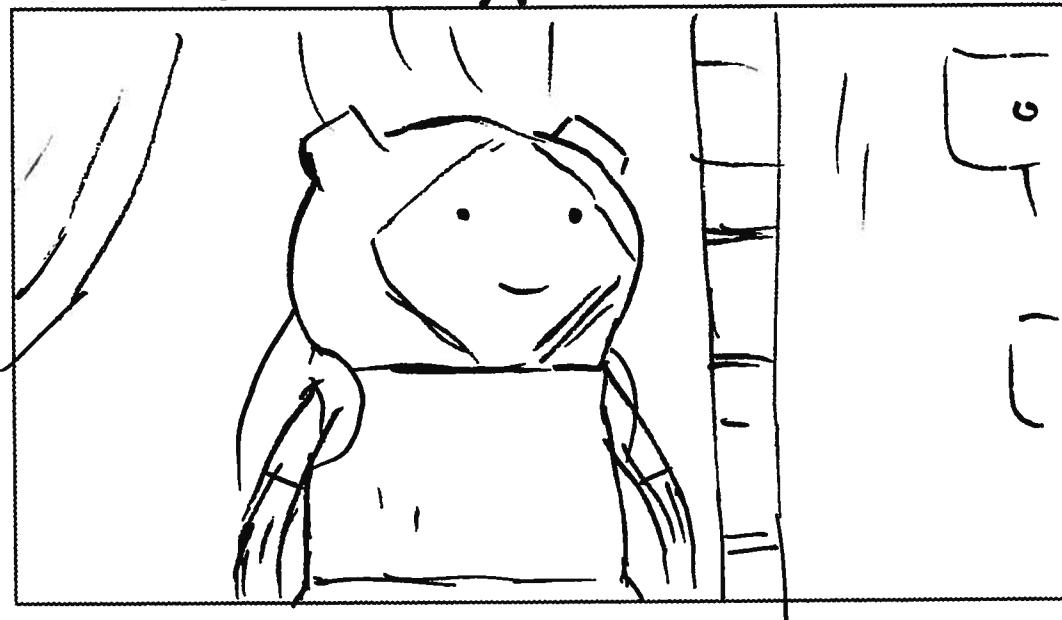
B

Bg.

day night

Page

108



Dialog:

- BEAT

Action:

- G.F. SCANS ROOM,

FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

1042 248

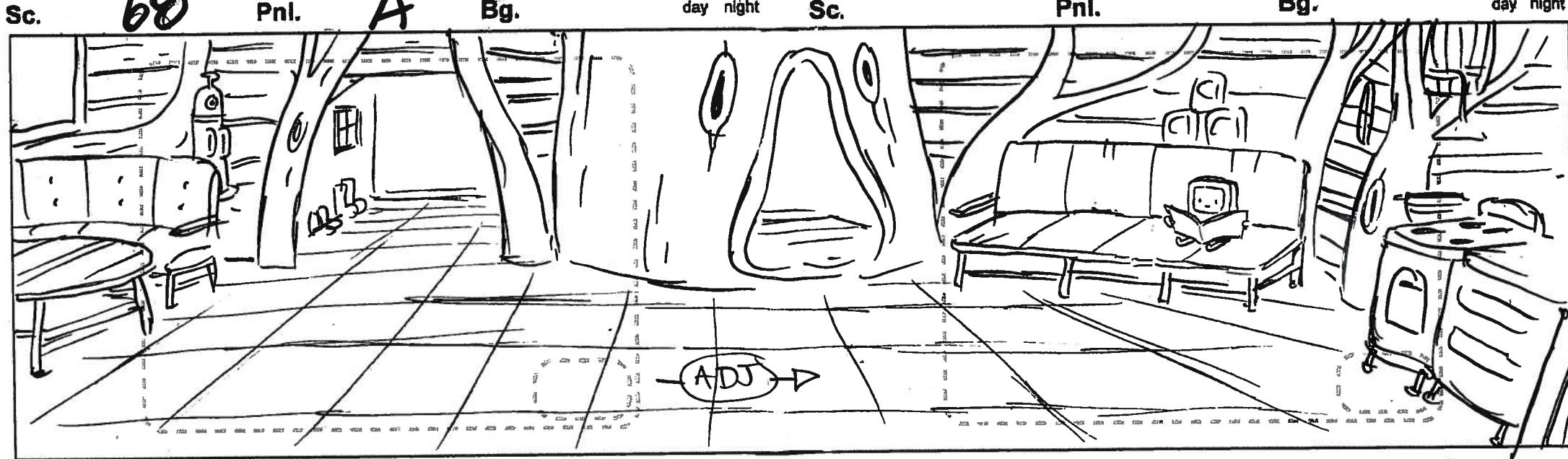
1042 248

ADVENTURE TIME



Page

109



1042 248
START

Dialog:

(GFT) Hey! BMO!

Action:

- PAN RIGHT TO FIND BMO.

FEB 25 2016

Timing:

EPISODE # 1042 248
STOP

Production :

1042 248

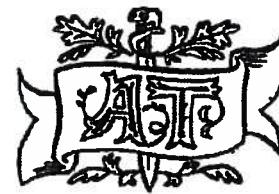
1042 248

ADVENTURE TIME

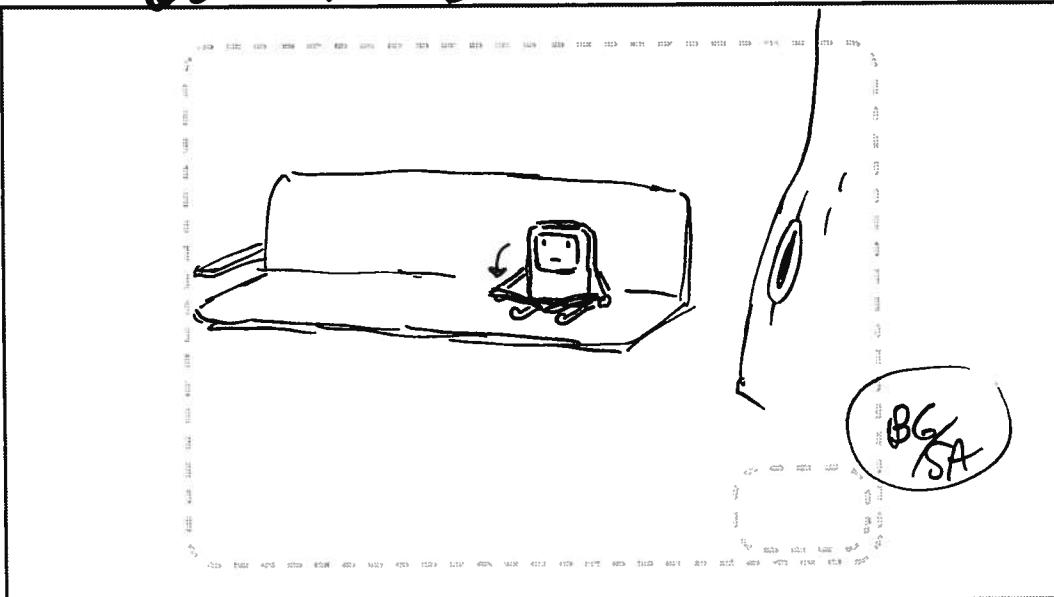
Sc.

68 cont Pnl. B

Bg.



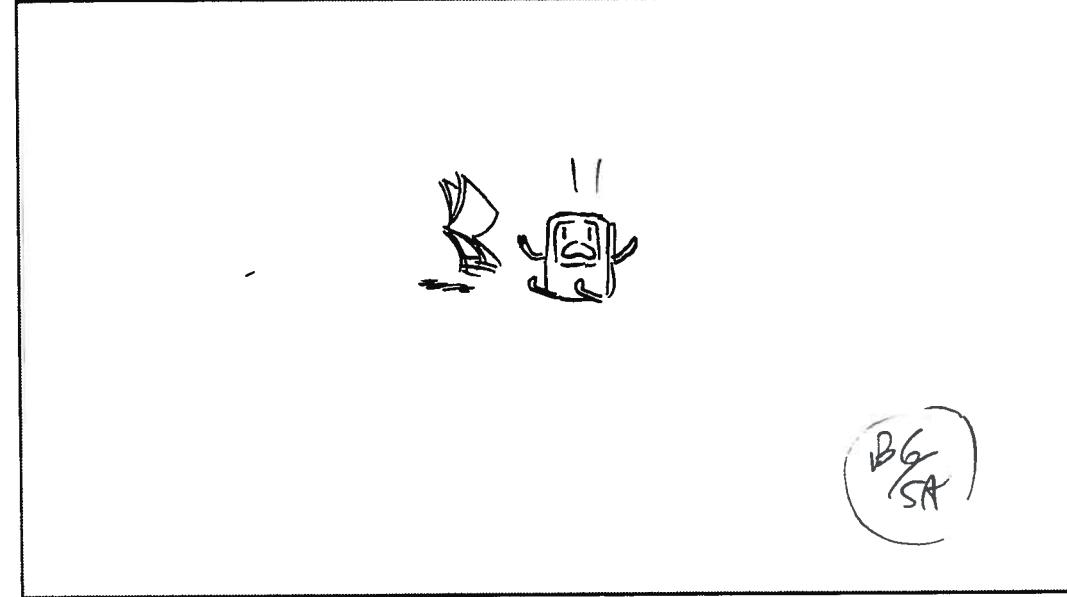
day night



68 cont Pnl. C

Bg.

day night



Page

110

Dialog:

BMO AAAHH!

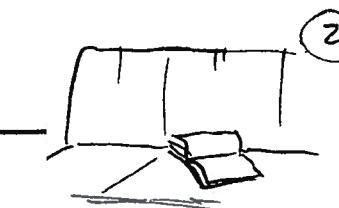
Action:

-BMO LOOKS UP FROM BOOK.

-BMO TOSSES BOOK IN FRIGHT.

FEB 25 2016

Timing:



EPISODE # 1042-248

Production :

1042 248

1042 248

ADVENTURE TIME



Page

111

ANEXT

Sc. 68 cont

Pnl. D

Bg.

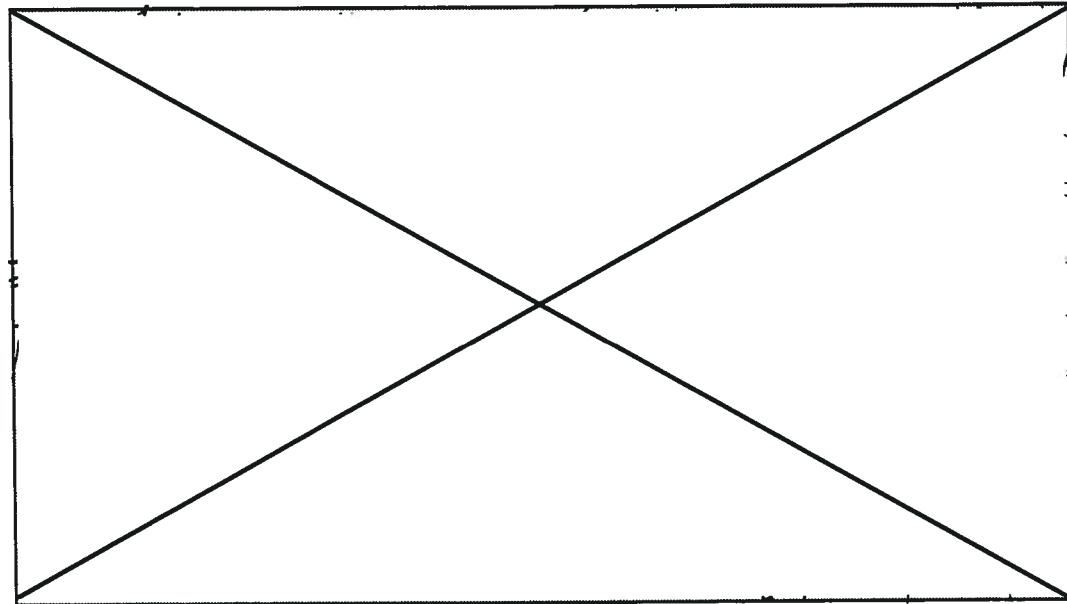
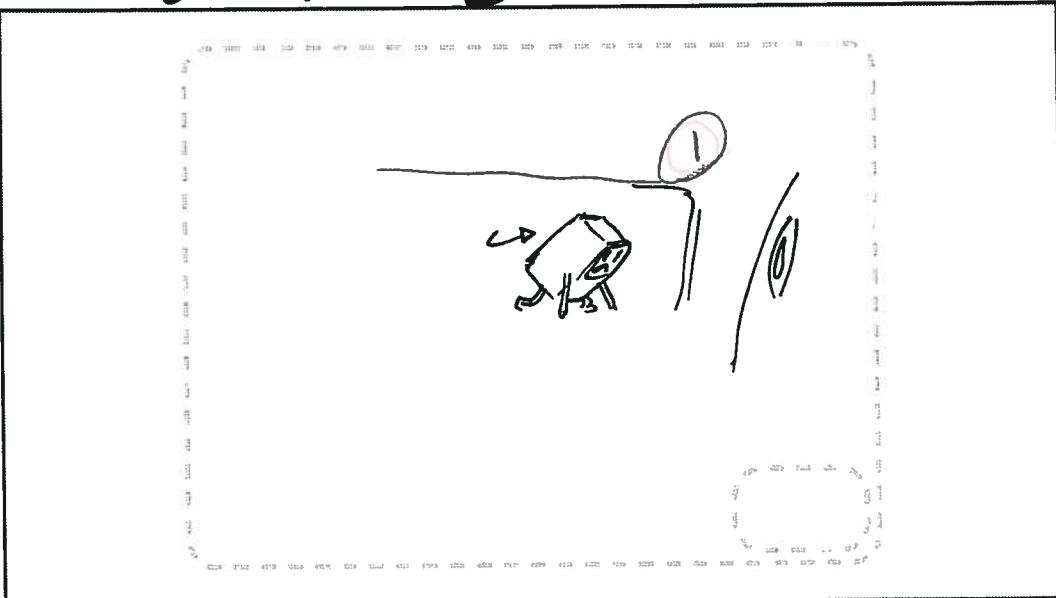
day night

Sc.

Pnl.

Bg.

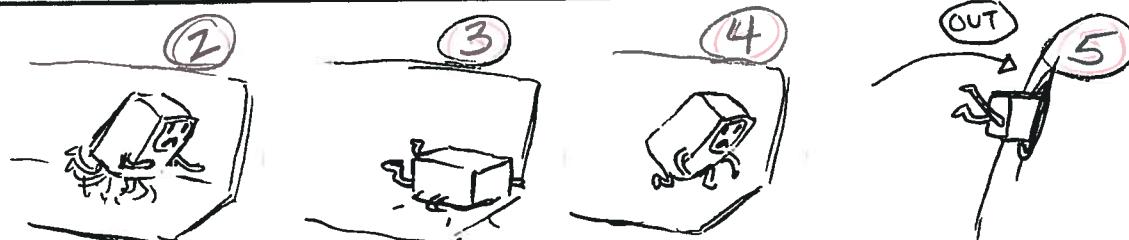
day night



Dialog:

(BMO) *panicky stumbling noises*

Action:



- ADJUST w/ JUMPING MOTION

Timing:

- BMO JUMPS
INTO KNOT HOLE.

FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

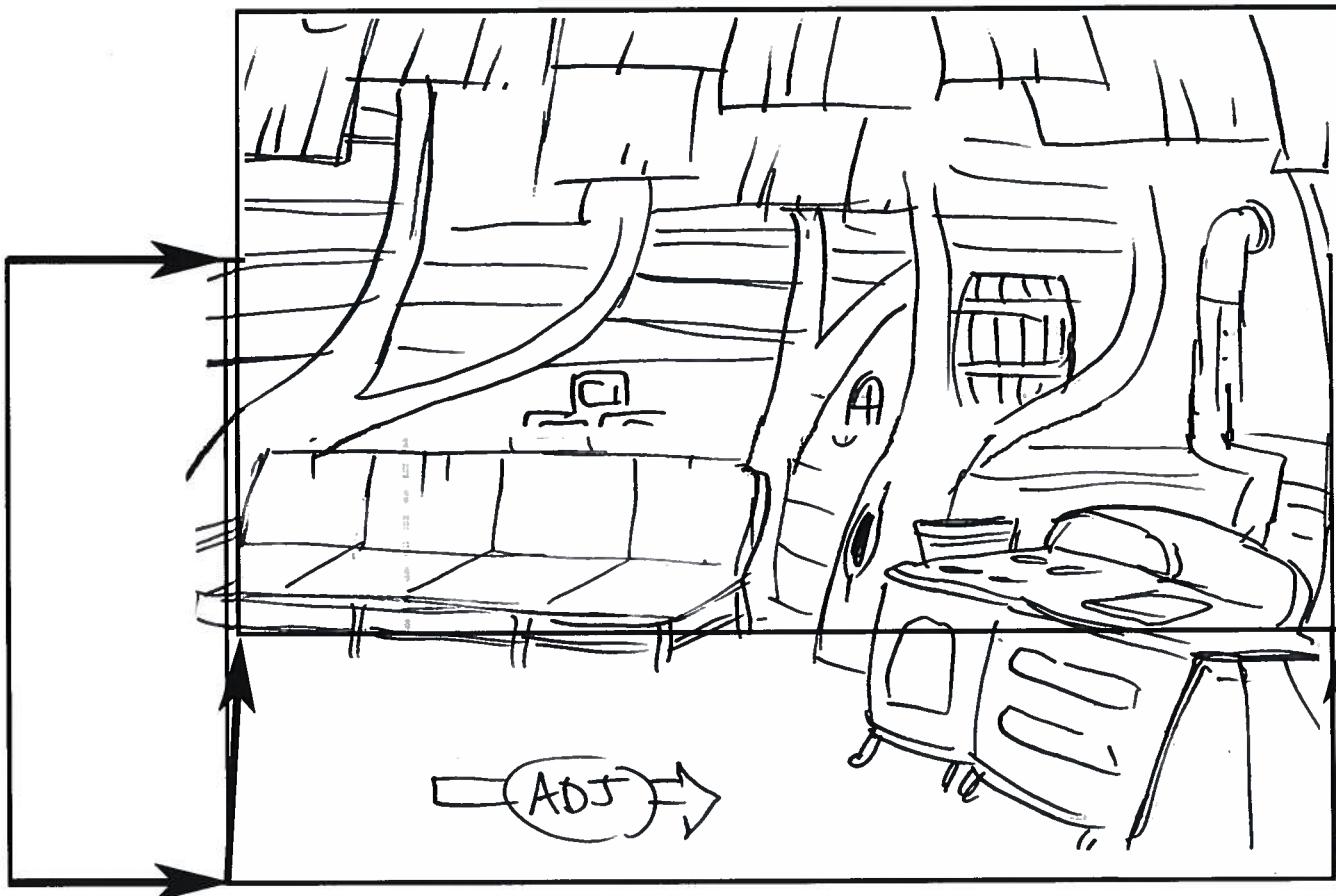
ADVENTURE TIME

Sc. 68 *cont* Pnl. E

Bg.



day night



Page 111A
112 NEXT

EPISODE # 1042-248

1042 248

Production:

1042 248

Dialog:

SFX

* BMO SCAMPERING
through the walls *

Action:

- ADJUST w/ JUMPING MOTION
- PAN UP AS BMO CLIMBS
QUICKLY INSIDE OF WALL.

Timing:

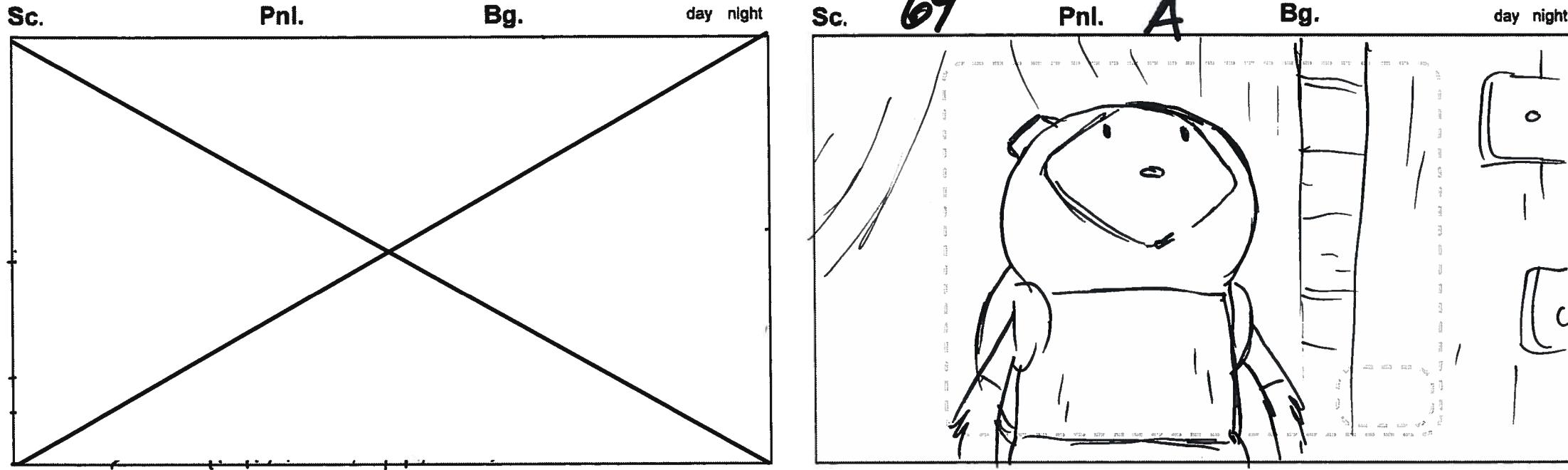
FEB 25 2016

ADVENTURE TIME



Page

112



Dialog:

(GF:) BMO?

Action:

FEB 25 2016

Timing:

Production :

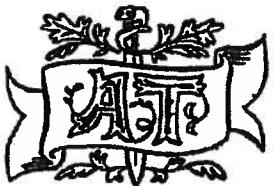
1042 248

1042 248

1042 248

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ADVENTURE TIME

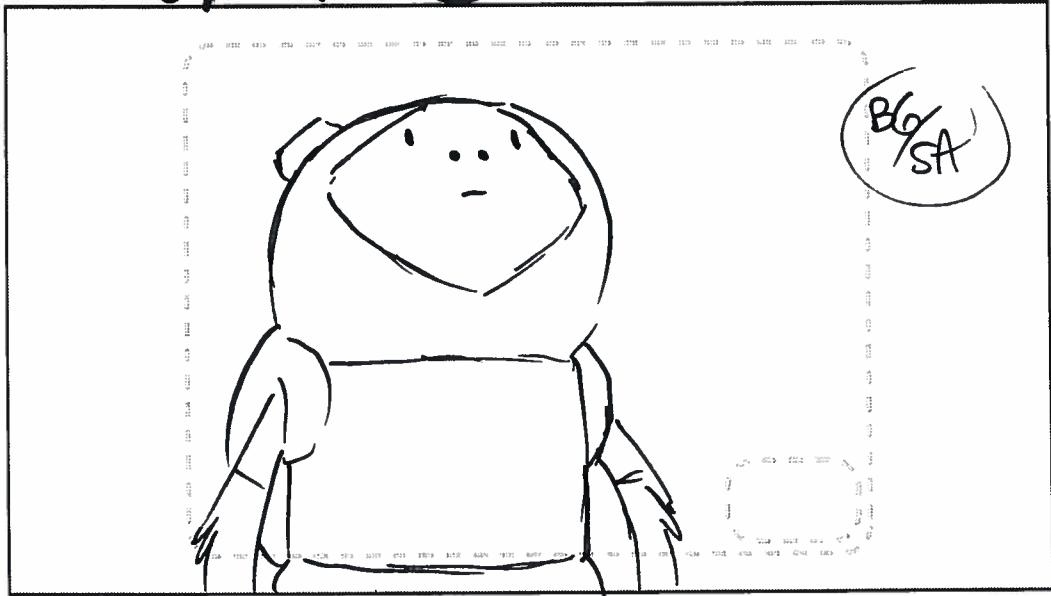


Sc.

69 cont Pnl. B

Bg.

day night

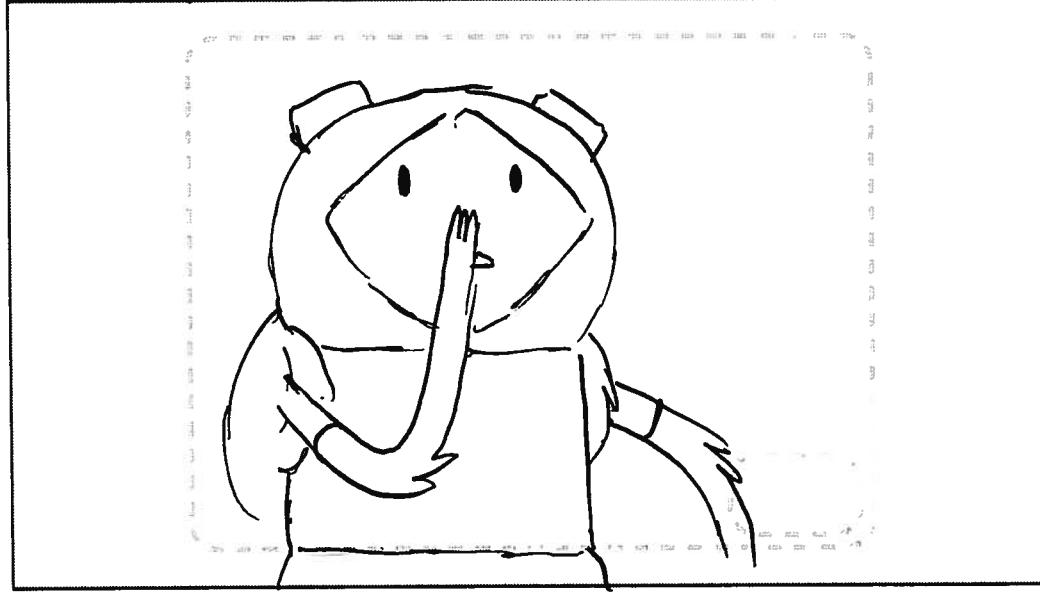


Sc.

69 cont Pnl. C

Bg.

day night



Dialog:

SFX: :- pop :-

Action:

• • •
1 2 3 4 5 6 7

- G.F. FORMS NOSTRILS.

- G.F. TOUCHES NOSE.

FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

Page 113

1042 248

1042 248

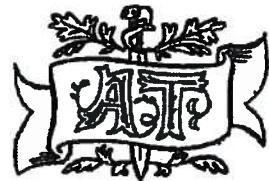
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ADVENTURE TIME

Sc.

69 cont Pnl. D

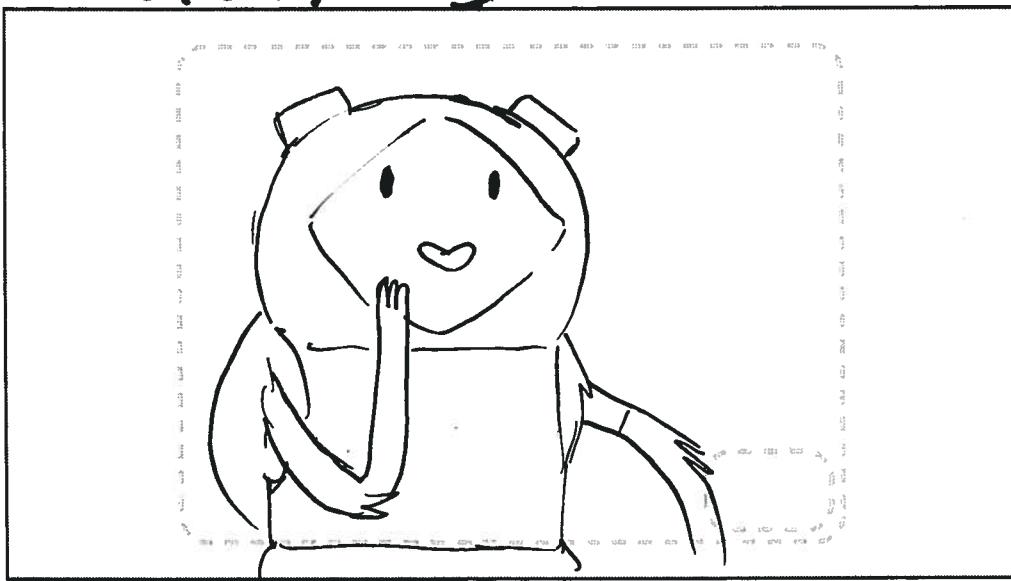
Bg.



day night

Page

114



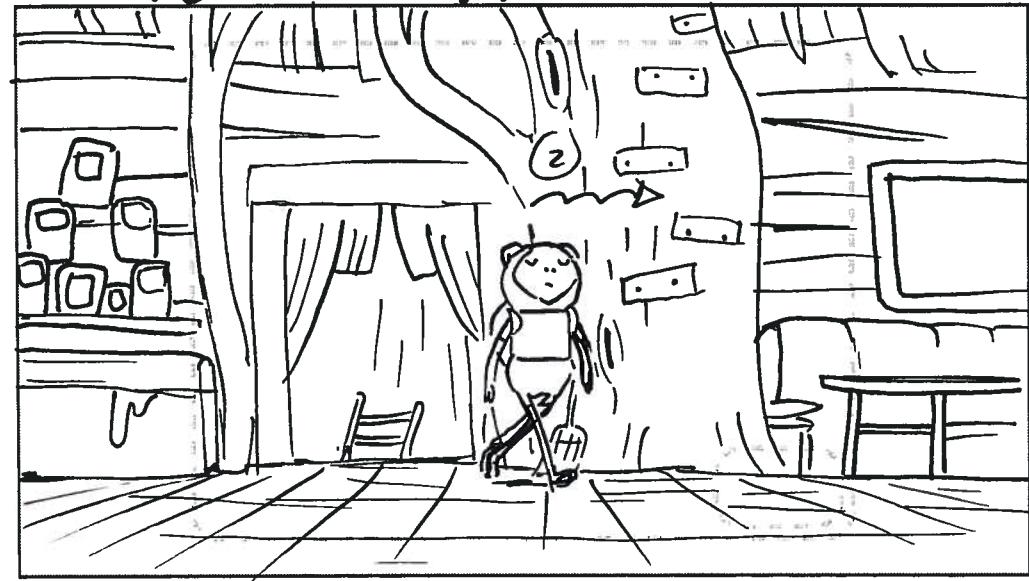
Sc.

70

Pnl. A

Bg.

day night



1042-248

EPISODE #

Production :

1042 248

Dialog:

(GF) Oh hey - my nose is back!

(GF) * SNIFF SNIFF *

Action:



- G.F. CLOSES EYES,
SNIFFS AIR AS HE
WALKS FORWARD.

FEB 25 2016

Timing:

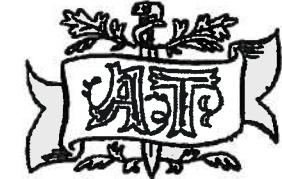
ADVENTURE TIME

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Sc.

70 cont Pnl. B

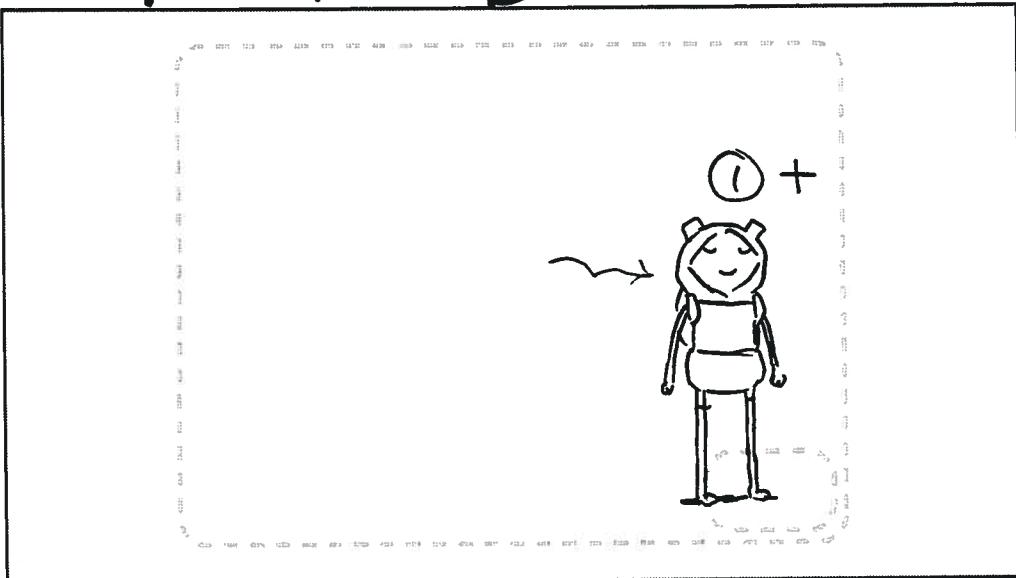
Bg.



day night

Page

115



Sc.

71 Pnl. A

Bg.

day night



EPISODE # 1042-248

Production :

FEB 25 2016

Dialog:

(GF) ①: mmm -

②: Stinks good in here.

(F:) * sniff sniff *

Action:



- GF COMES
TO A STOP.



Timing:

1042 248

1042 248

1042 248

ADVENTURE TIME



Page 116

Sc.

71 cont. Pnl. B

Bg.

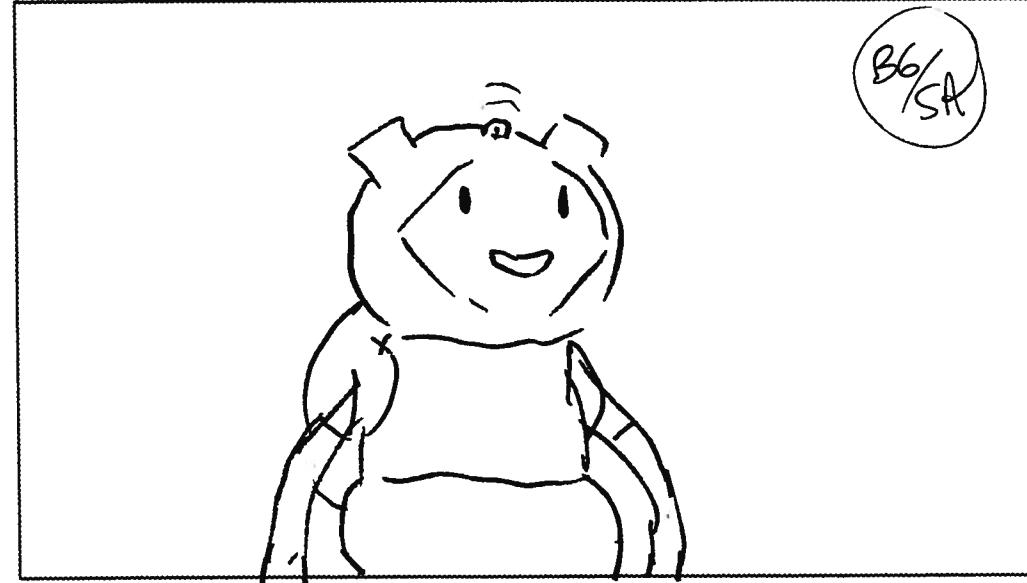
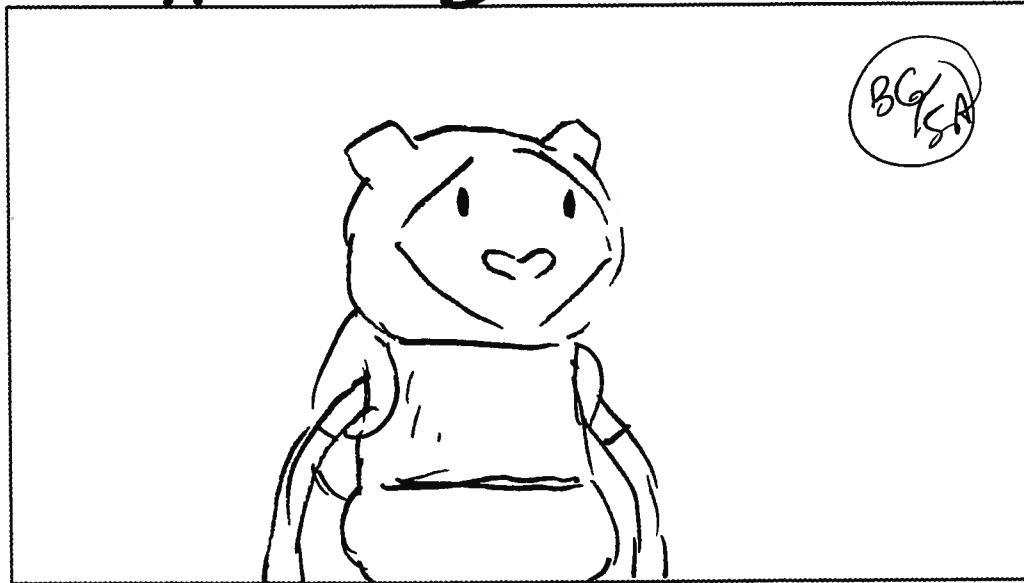
day night

Sc.

71 cont. Pnl. C

Bg.

day night



1042 248

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Dialog:

(GF) S got that
"big boy" musk: _____

Action:

Timing:

(GF) Socks,
trash,
butt,
(mushroom starts)
growing
OUT OF HEAD. FEB 25 2016

- ① →
- ② →
- ③ →

1142-248

EPISODE #

Production:

1042 248

1042 248

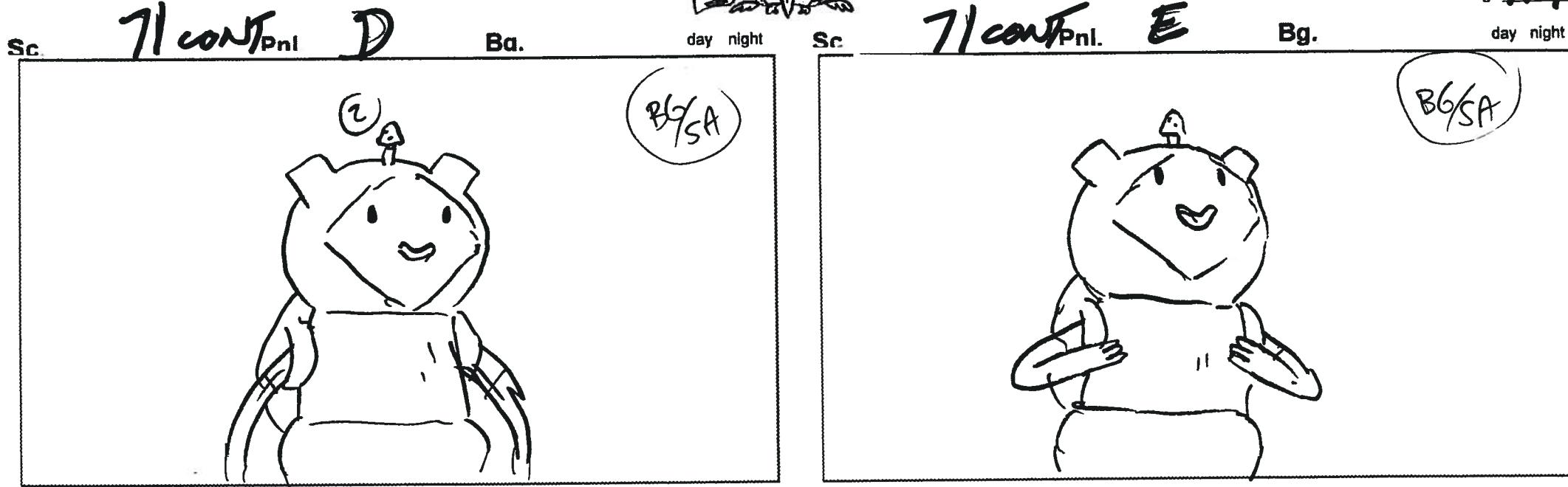
1042 248

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ADVENTURE TIME



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1042-248

EPISODE #

1042 248

1042 248

Dialog:
 (GF) All the stinks of home ②
 (SFX) ② = SHMP =

(GF) Hah, hey, →

Action:

- G.F. NOTICES MUSHROOM.



- ① mushroom is bent & deflated
- ② mushroom inflates with a sudden rubbery sproing.
- ③ mushroom settles.

FEB 25 2016

Production :

ADVENTURE TIME



Page 118

Sc.

71 cont

Pnl.

F

Bg.

day night

Sc.

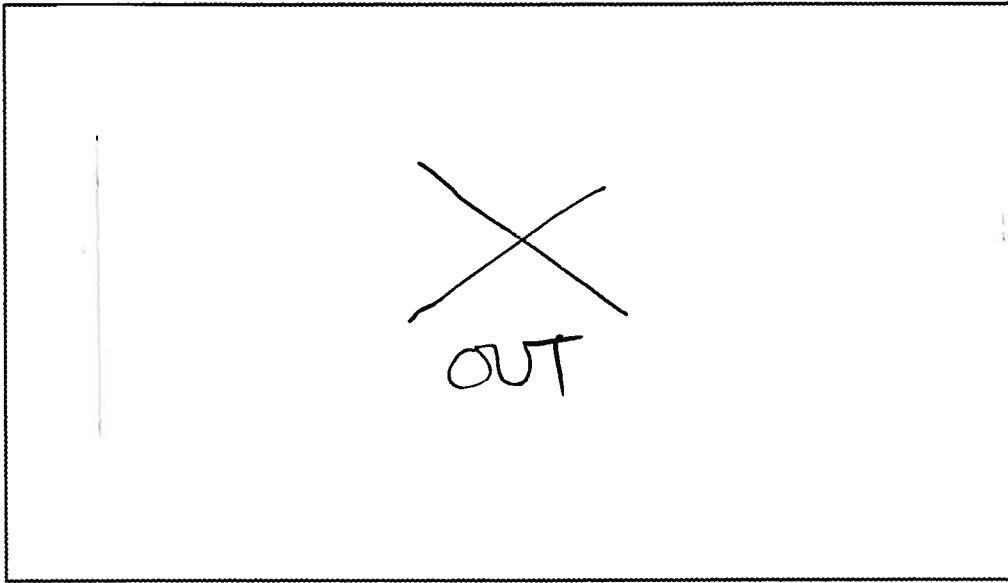
Pnl.

Bg.

day night



S/A



Dialog:

(GF): what's you
doin'?

Action:

- GF. REACHES UP.

Timing:

FEB 25 2016

1042 248

EPISODE #

Production :

1042 248

1042 248

ADVENTURE TIME



Page 119

Sc.

72

Pnl.

A

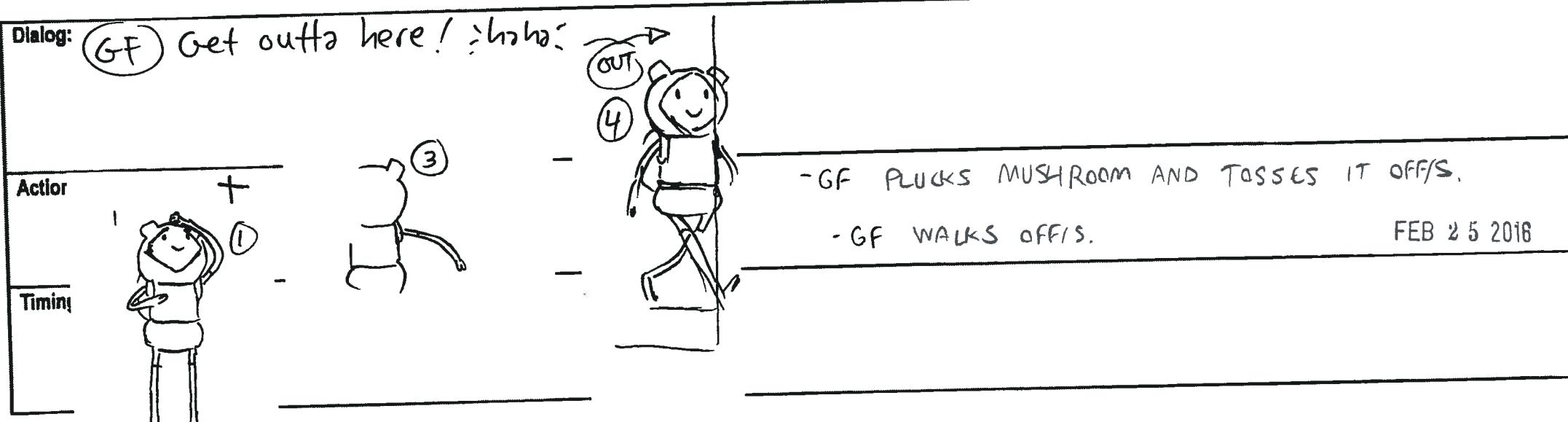
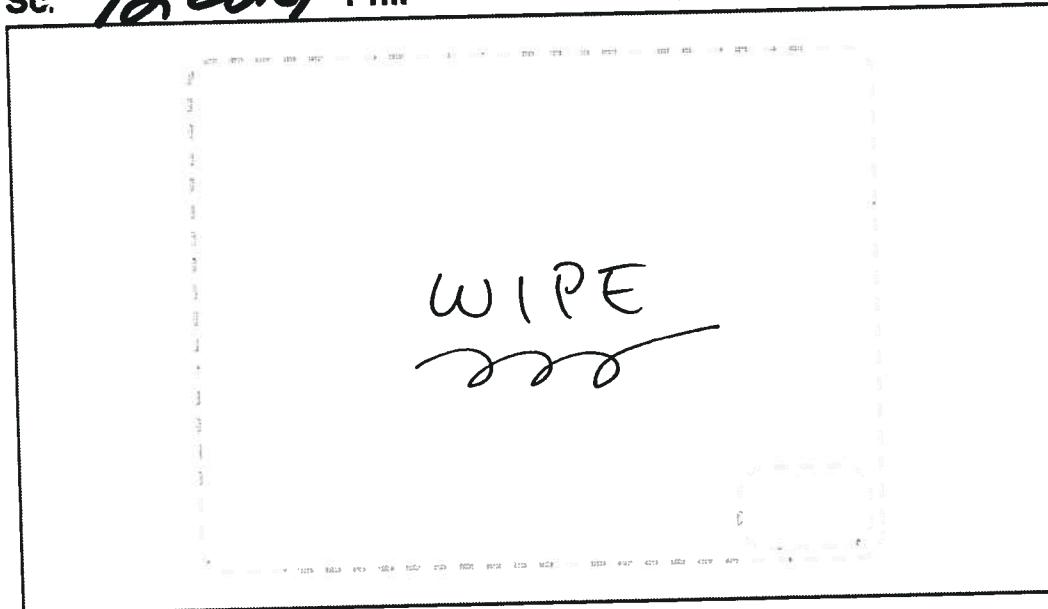
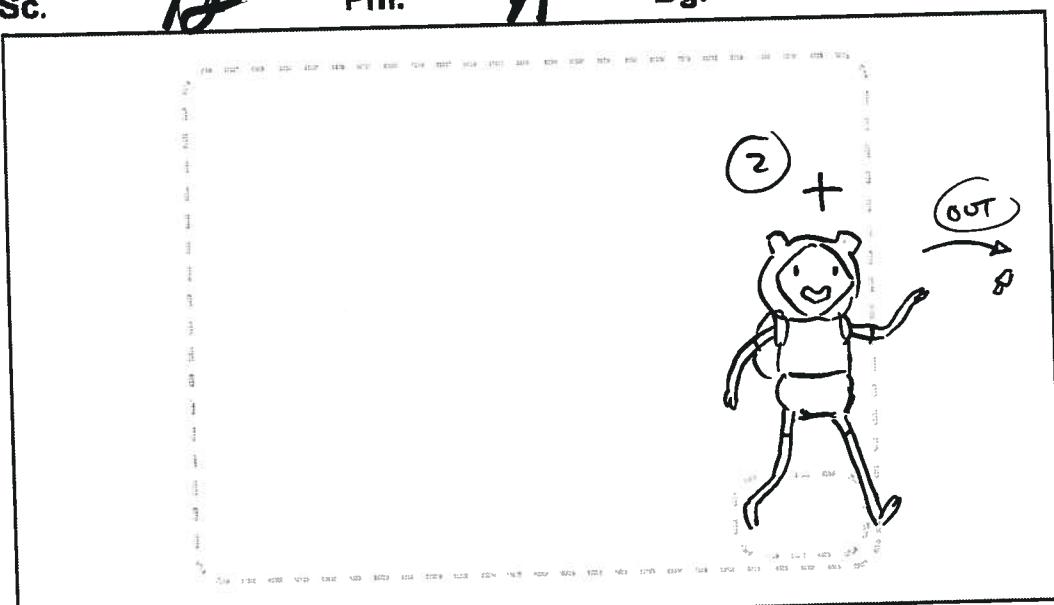
Bg.

day night

Sc. 72 cont Pnl.

Bg.

day night



EPISODE # 1042-248

Production #

1042 248

ADVENTURE TIME



Sc.

73

Pnl.

A

Bg.

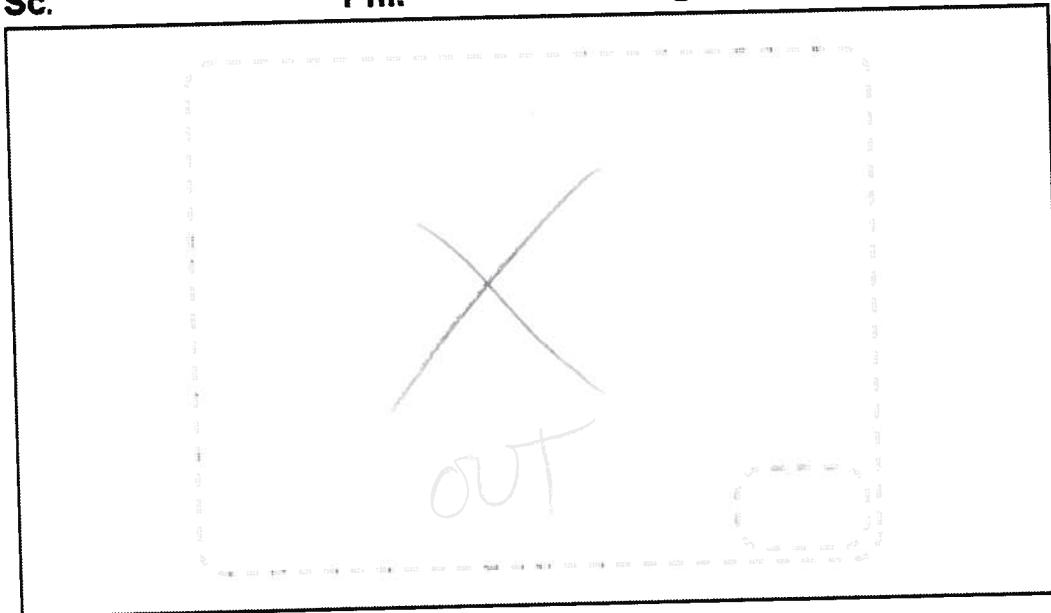
day night

Sc.

Pnl.

Bg.

day night



Dialog:
 GF: OS. Hah - man, I remember
 that day ;CHOMP;

Action:

- CU OF PHOTOGRAPH

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1142-248

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1042 248

1042 248

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ADVENTURE TIME

Sc.

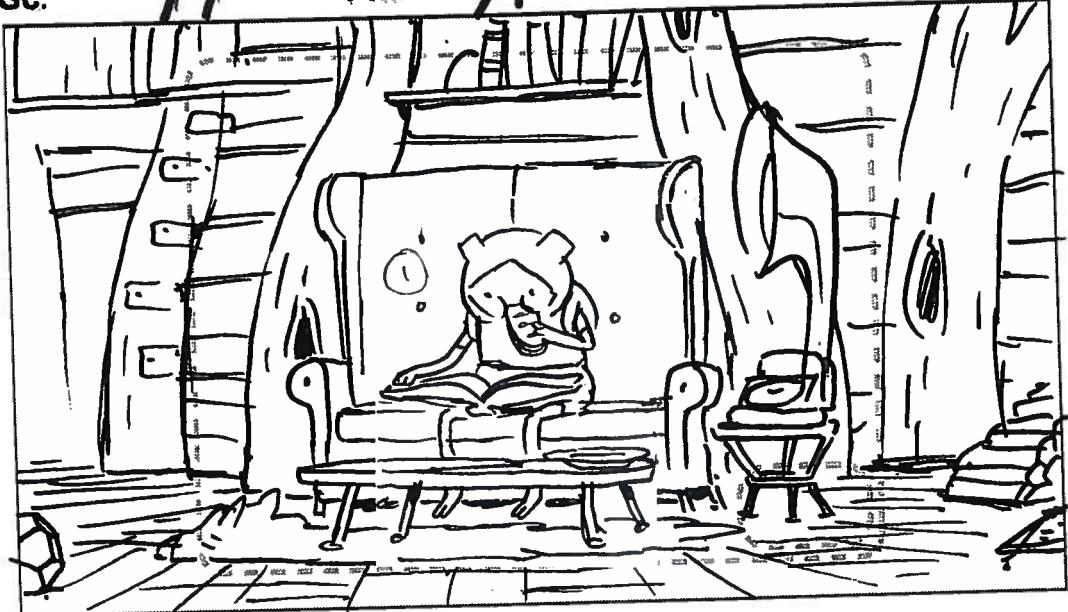
74

Pnl.

A

Bg.

day night



Sc.

74 cont

Pnl.

B

Bg.



Dialog:

(GF) : chew chew swallow :

Action:

- GF TAKES BITE
OF SANDWICH THEN
PUTS IT DOWN.



Timing:

(GF) That was when BMO lost
control of the tank.



FEB 25 2016

Production :

EPISODE # 1042 248

1042 248

Page

121

1042 248

ADVENTURE TIME



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Sc.

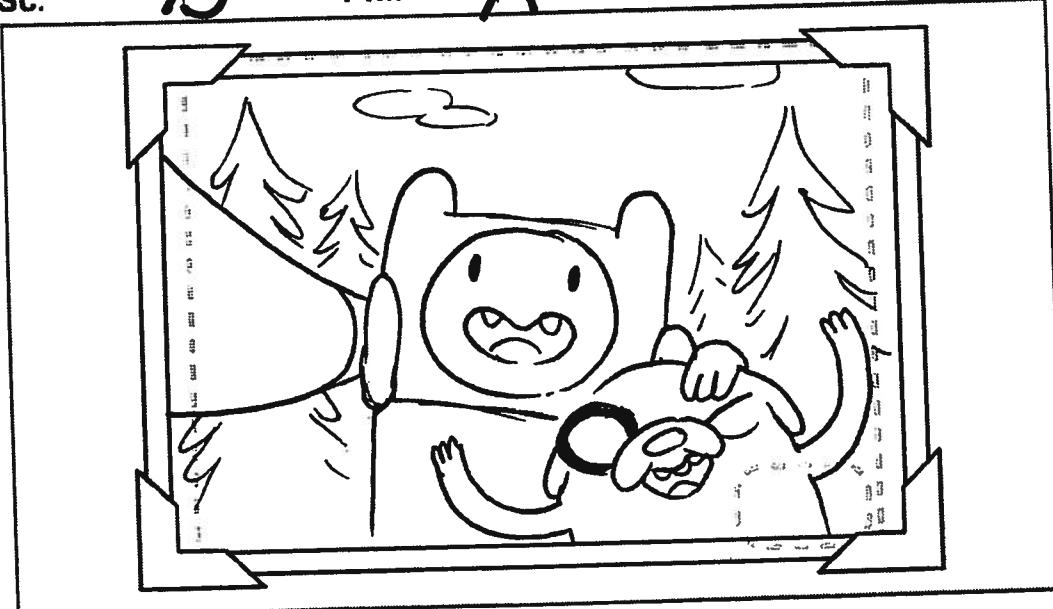
75

Pnl.

A

Bg.

day night



Sc.

75 cont.

Pnl.

Bg.

Page 122
No. 122
day night



Dialog:

Action:

- PAN S. TO NEXT PHOTO

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME

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Sc.

75 cont. Pnl. C

Bg.

day night



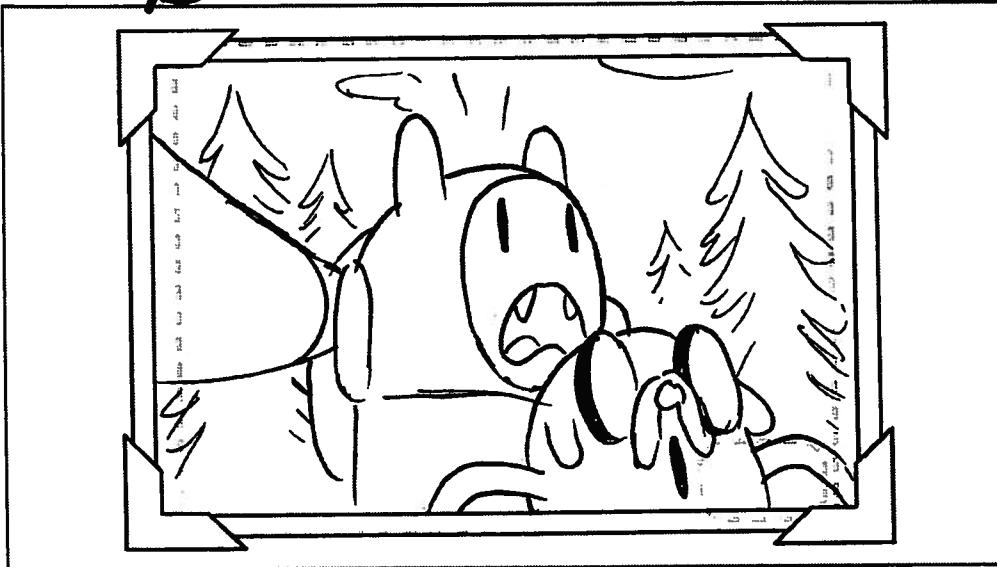
Page

124

1042-248

EPISODE #

Production :



Sc.

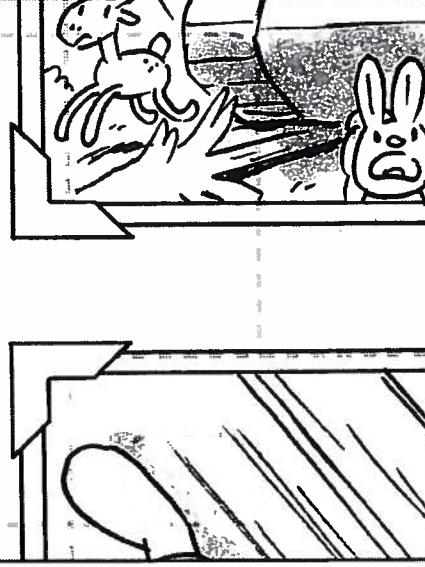
75 cont. Pnl. D

Bg.

day night



ADJ



Dialog:

(GF/OS) : heh heh :
(BEAT)

Action:

- PAN N.E. TO NEXT PHOTO.

FEB 25 2016

Timing:

1042 248

1042 248

1042 248

1042 248

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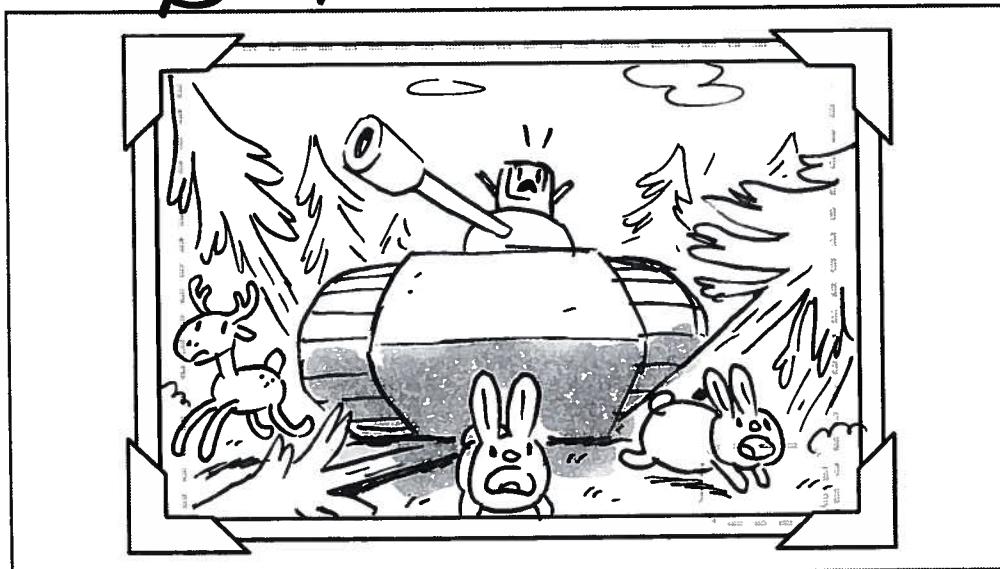
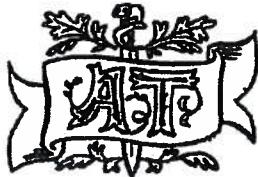
ADVENTURE TIME

Sc.

75 cont. E

Bg.

day night



Sc.

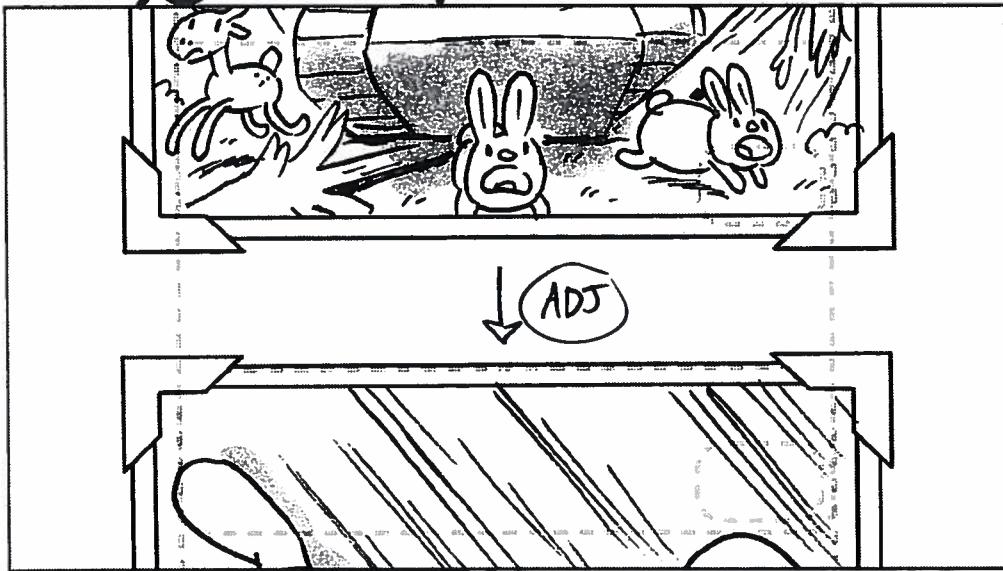
75 cont. F

Bg.

day night

1042-248

Page 125



EPISODE #

Production :

Dialog:

GF OS
(wistful)

ah...

(BEAT)

Action:

- PAN S. TO NEXT PHOTO.

FEB 25 2016

Timing:

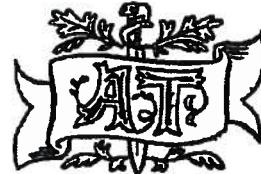
1042 248

1042 248

U V C C V U U

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ADVENTURE TIME



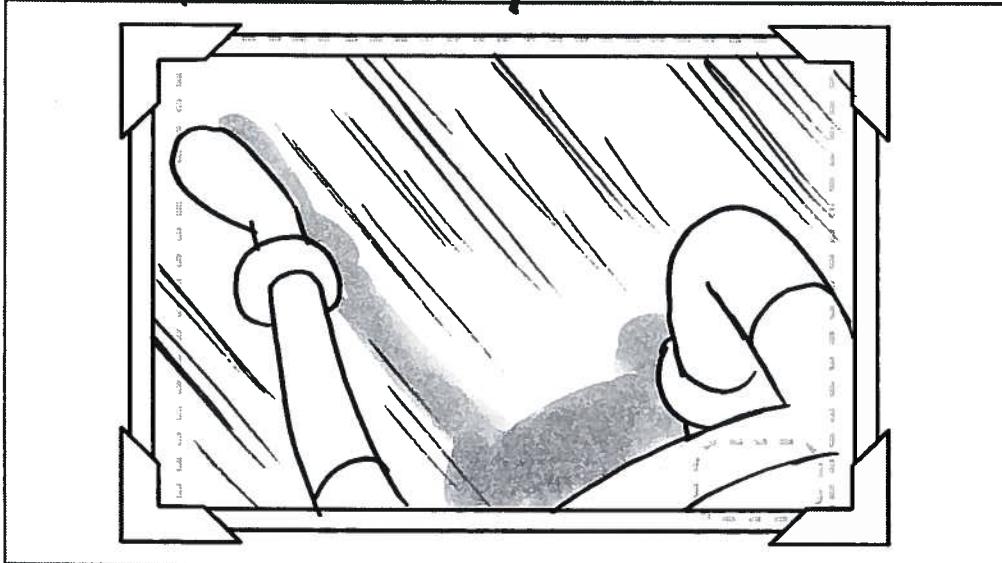
Sc.

75 cont

Pnl.

Bg.

day night



Sc.

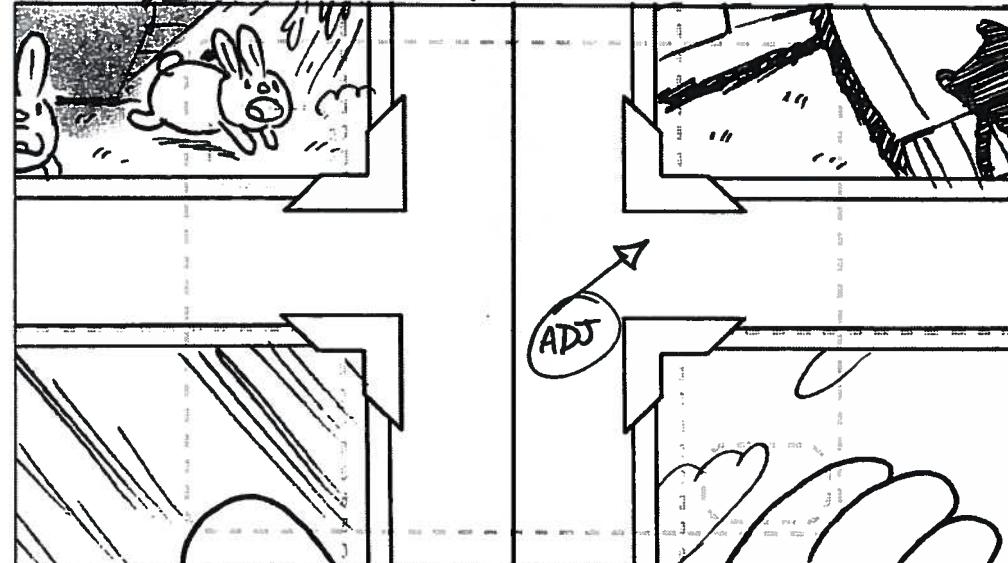
75 cont

Pnl.

H

Bg.

day night



Page 126

1042-248

EPISODE #

1042 248

Production:

FEB 25 2016

Dialog:

GF OS

mm-hm...

(BEAT)

Action:

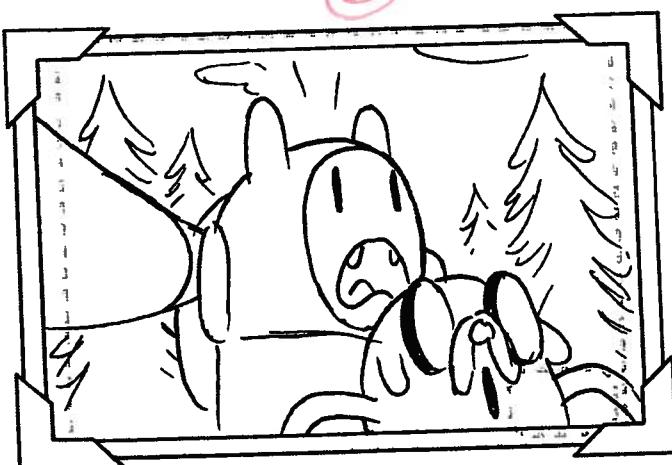
- PAN N.E. TO NEXT PHOTO.

Timing:

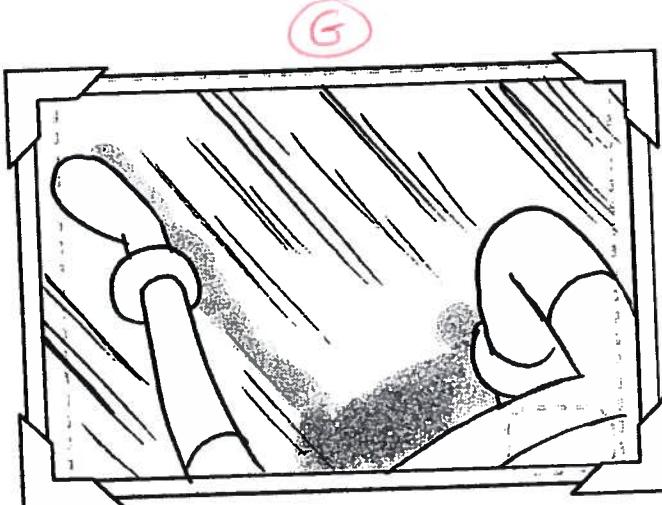
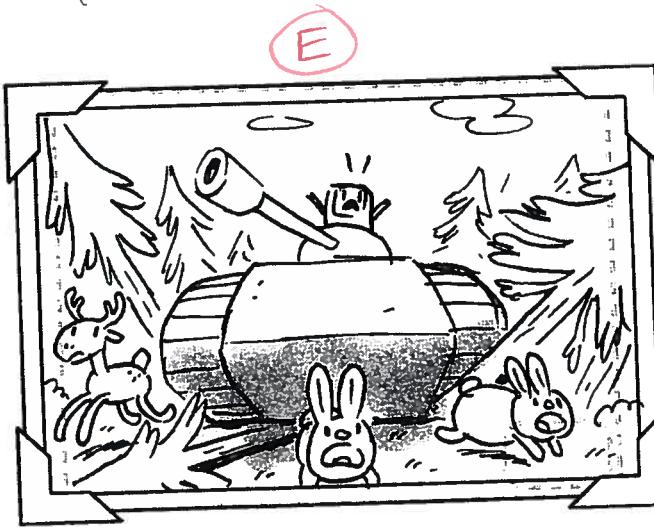
1042 248

1042 248

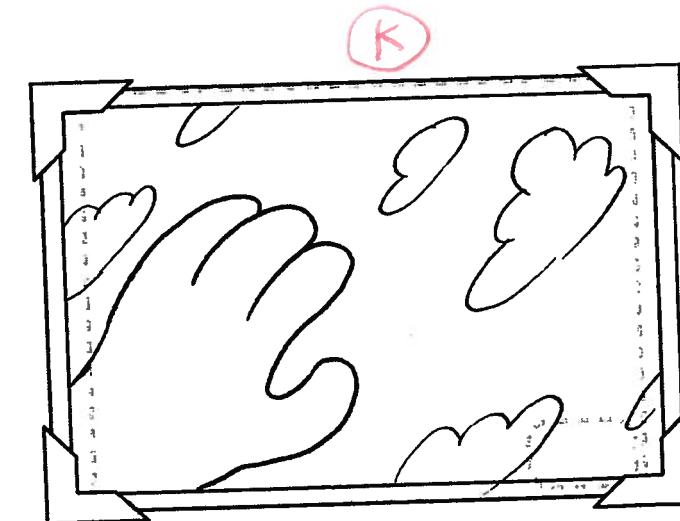
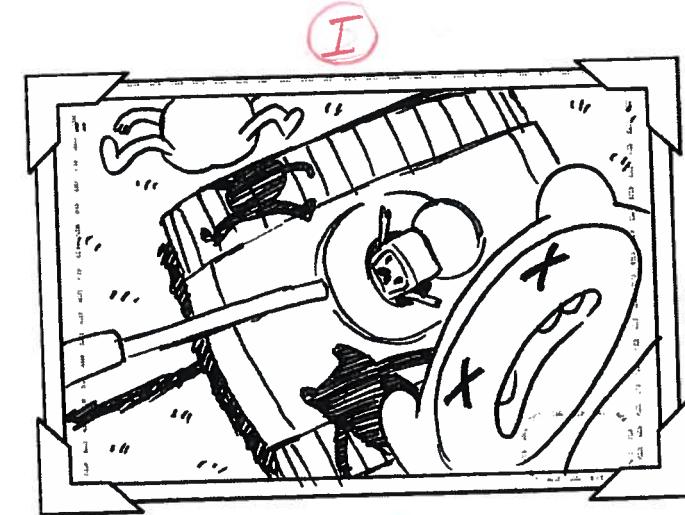
Sc. 75 cont
Pnl.



BG. BACKGROUND REF



PG 127
127A NEXT



FEB 25 2016

1042-248

1042 248

1042 248

ADVENTURE TIME

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1042 248

Sc.

75 cont Pnl. F

Bg.

day night

Sc.

75 cont Pnl. J

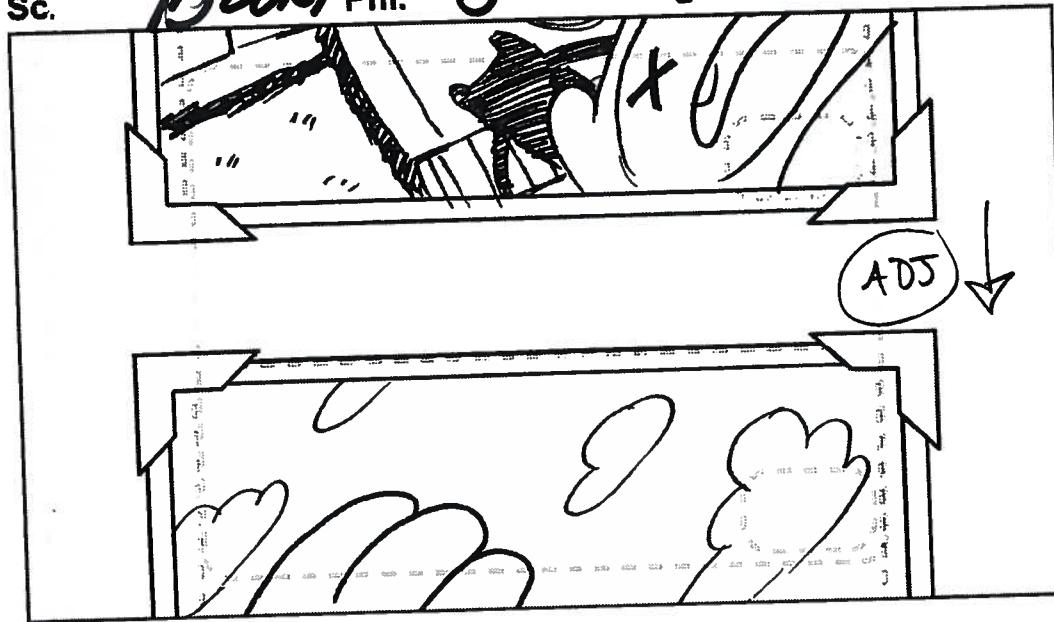
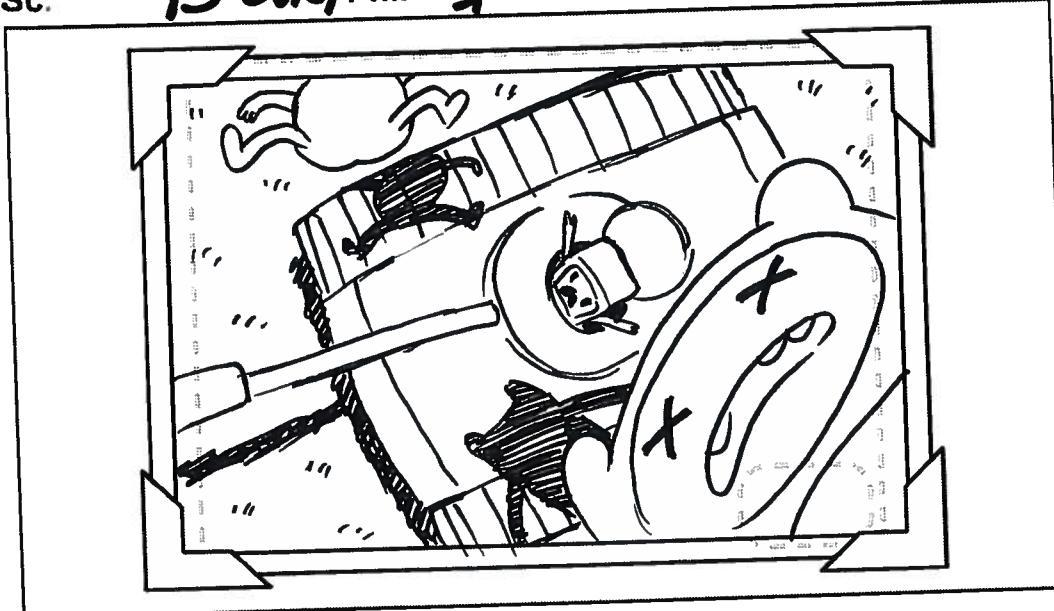
Bg.

Page

1274

day night

128 next



Dialog:

-BEAT-

GF OS

: hahah →

Action:

-PAN S. TO NEXT PHOTO.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

1042 248

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ADVENTURE TIME

Sc. 75 confnl. K

Bg.



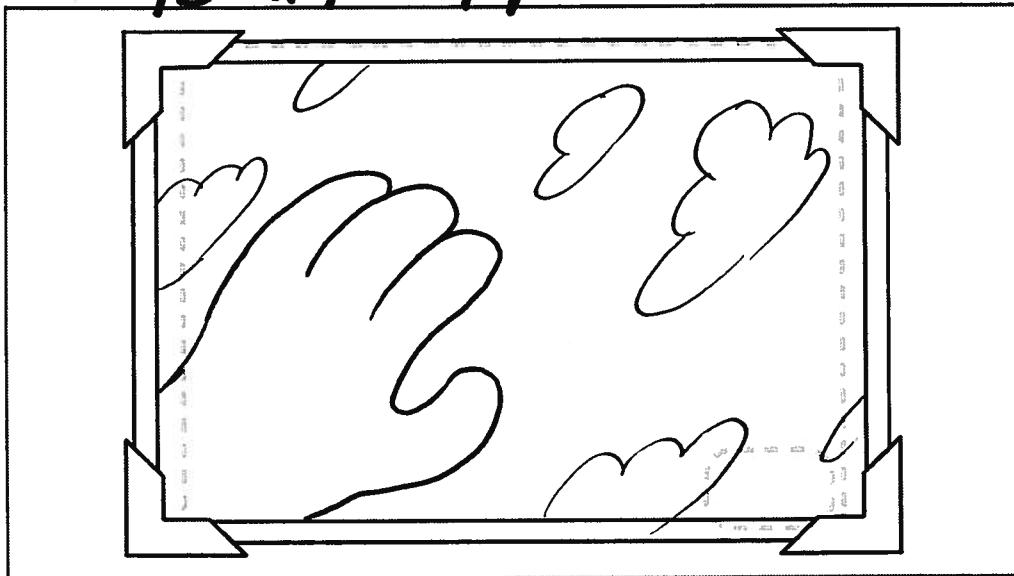
day night

Page

128

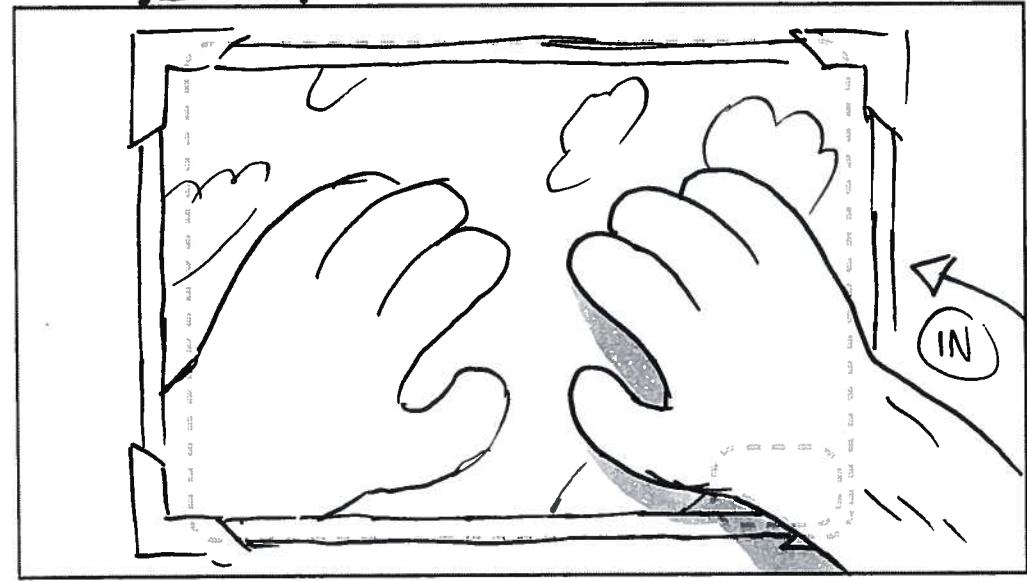
Bg.

day night



Sc. 75 cont Pnl. L

Bg.



EPISODE # 1042-248

Production :

1042 248

Dialog:

GF OS: → ...ah...
(nostalgic)

- BEAT -

Action:

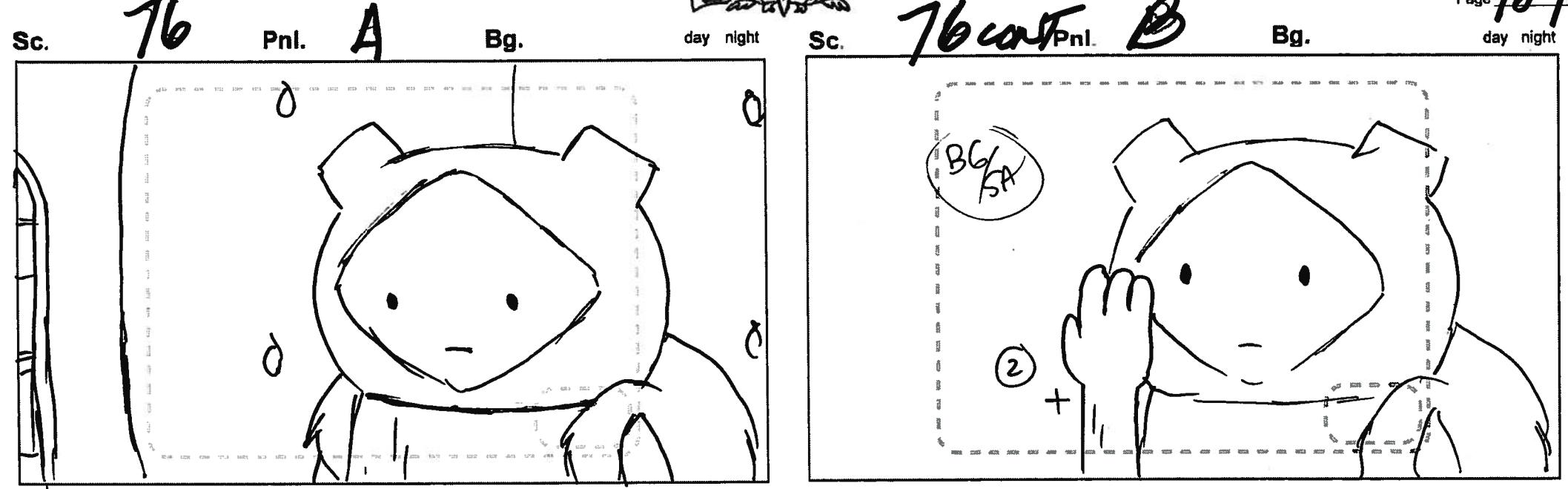
- G.F. PUTS HAND ON PHOTO
(GRASS-HAND MIRRORS PHOTO HAND)

FEB 25 2016

Timing:

1042 248

ADVENTURE TIME



Dialog:

- BEAT -

Action:



- GF HOLDS UP HAND
AND EXAMINES IT
(NOTICED IT'S GREEN)

FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

1042 248

1042 248

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ADVENTURE TIME

Sc. 76 cont Pnl. C

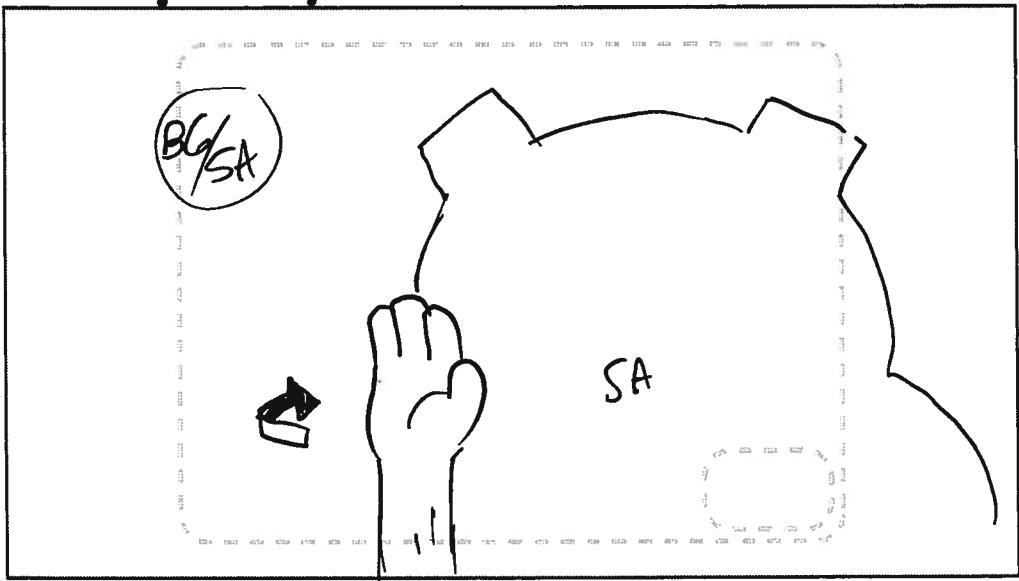
Bg.



day night

Page

130



Sc. 77 Pnl. A

Bg.

day night



EPISODE # 1042-248

Production :

1042 248

Dialog:



FEB 5 2016

Action:

- G.F. TURNS HAND.

Timing:

1042 248

847 7401

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ADVENTURE TIME

Sc.

71 cont Pnl. B

Bg.



day night

Page

131

day night

Sc.

71 cont Pnl. C

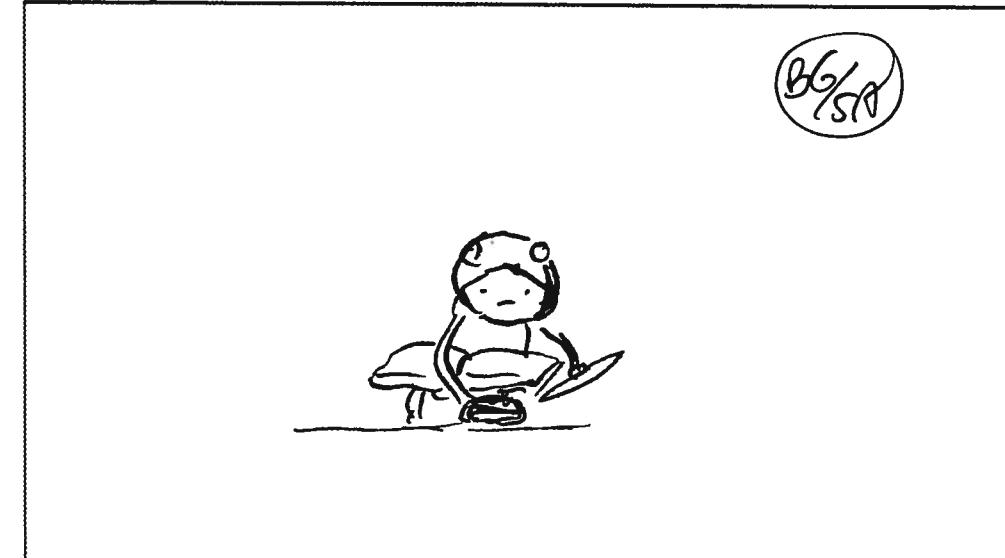
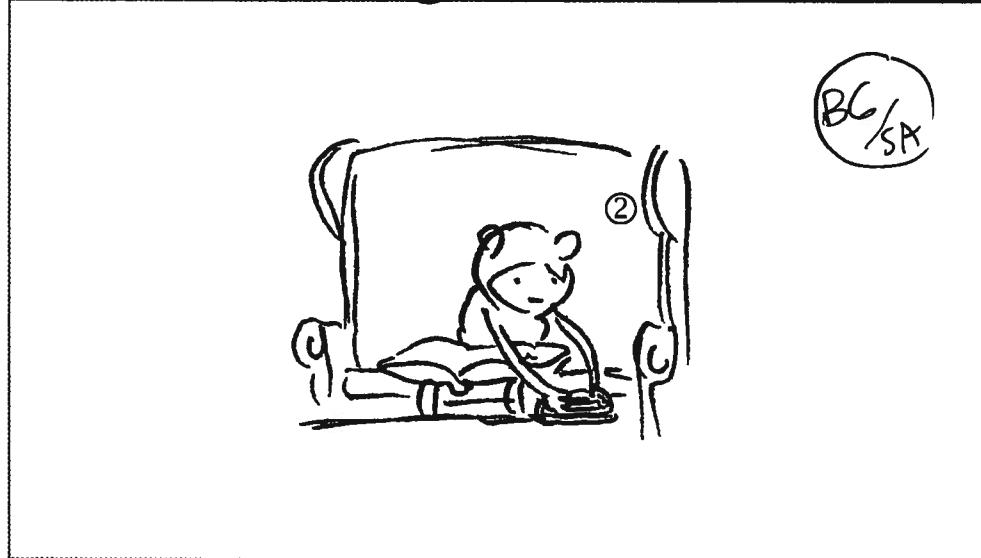
Bg.

Sc.

Page

131

day night



Dialog:

Action:

- GF REACHES FOR SANDWICH



Timing:

- G.F. TAKES PLATE OUT
FROM UNDER SANDWICH. FEB 25 2016

EPISODE # 1042-248

Production :

1042 248

1042 248

ADVENTURE TIME



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Sc.

78

Pnl.

A

Bg.

day night

Sc.

78 cont

Pnl.

B

Bg.

Page

132

day night



Dialog:

Action:

Timing:

FEB 25 2016

1042-248

EPISODE #

Production :

1042 248

1042 248

1042 248

1042 248

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ADVENTURE TIME



Page 133

Sc.

78 cont

Pnl.

C

Bg.

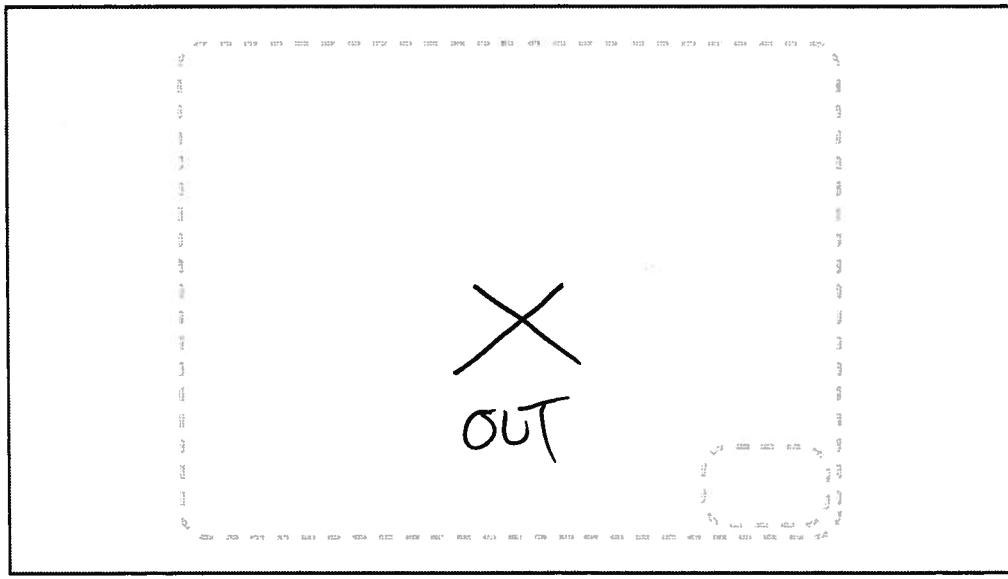
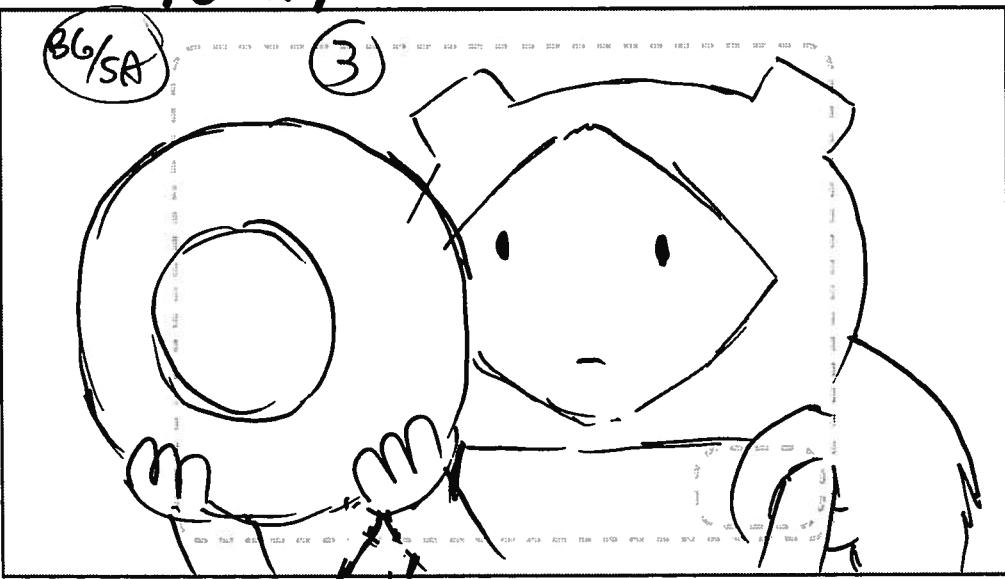
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

-G.F. HOLDS UP PLATE.

Timing:

FEB 25 2016

Production :

1042-248

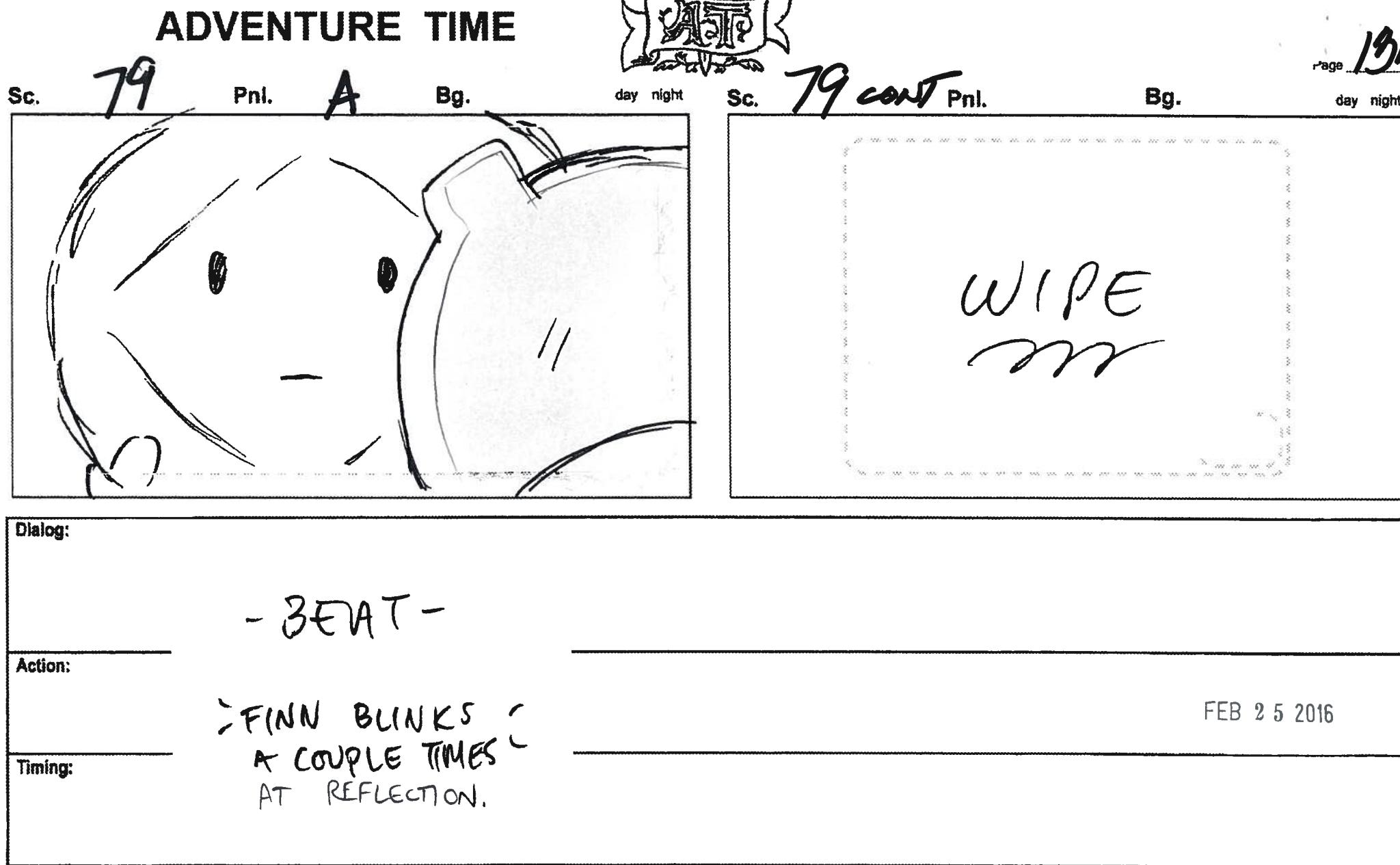
EPISODE #

1042 248

1042 248

1042 248

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1042 248

ADVENTURE TIME

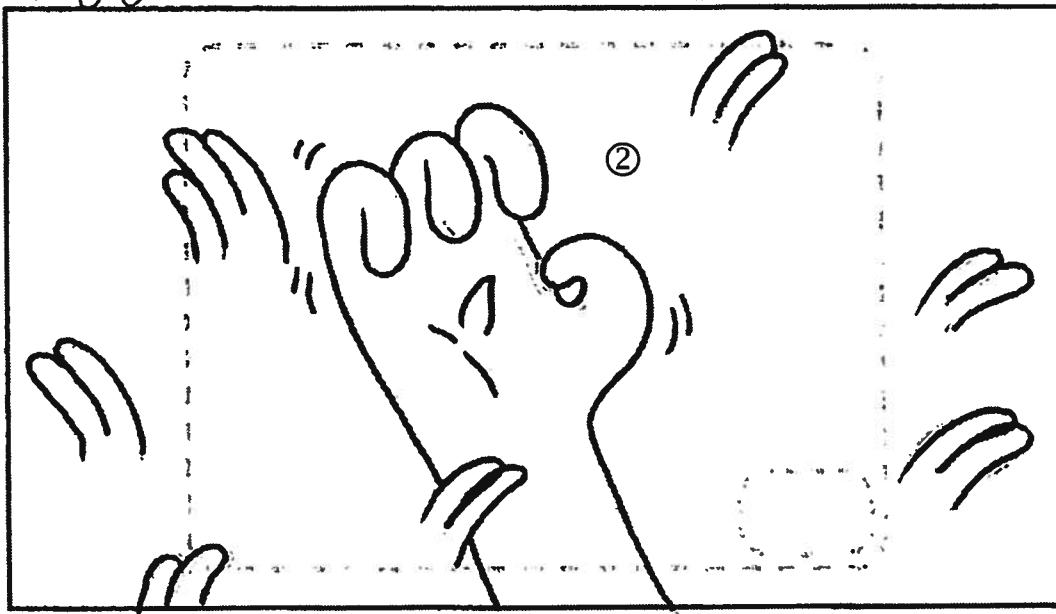
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Sc. 80

Pnl. A

Bg.

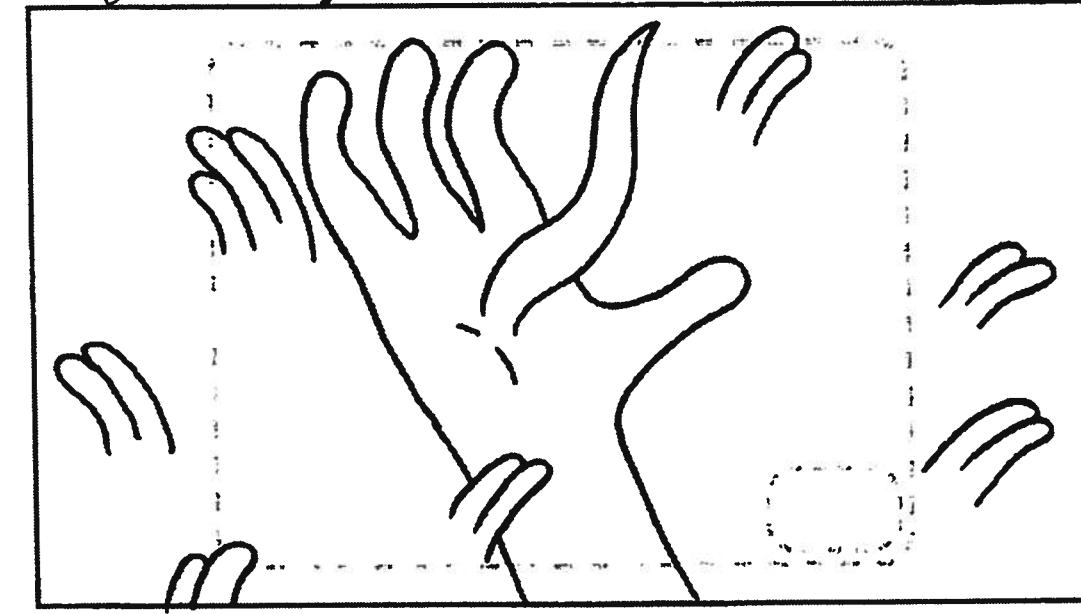
day night



Sc. 80 cont Pnl. B

Bg.

day night



Dialog:

Action:

Timing:



Bandit Princess: Hey! Give me that!

SFX: :SHWIP!: :

- THORN STARTS GROWING. FEB 25 2016

-REUSE!
FROM "I AM A SWORD"

Production:

EPISODE # 1042-248

Page

135

day night

1042 248

1042 248

ADVENTURE TIME



Page

136

Sc. 8 |

Pnl. A

Bg.

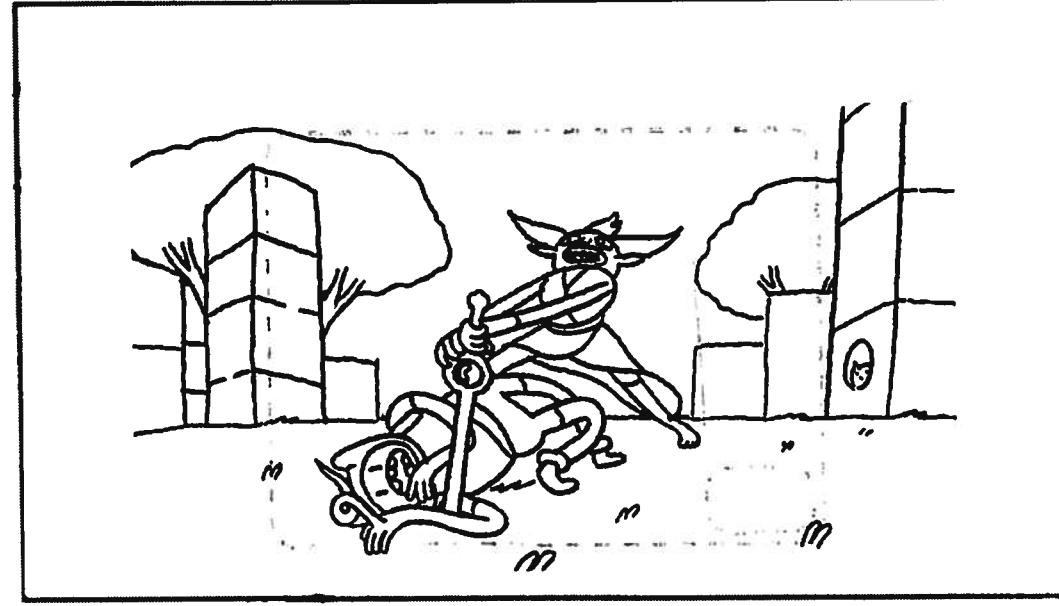
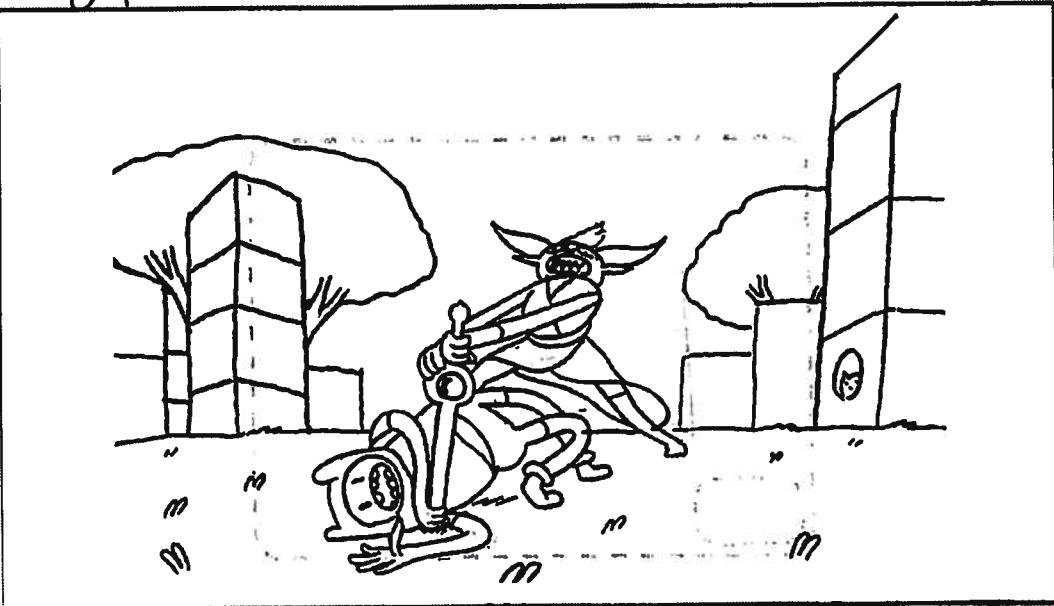
day night

Sc. 8 |

cont Pnl. B

Bg.

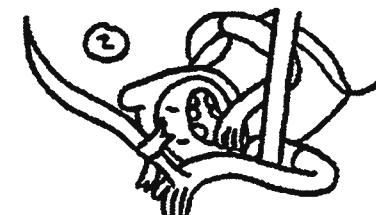
day night



Dialog:

Action:
- BANDIT PRINCESS HAS FINN
AT HER MERCY.

Timing:



- THORN GROWS
INTO GRASS SWORD.

FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME



(REUSE
CONTINUES)

Page 137

Sc. 81 cont Pnl. C

Bg.

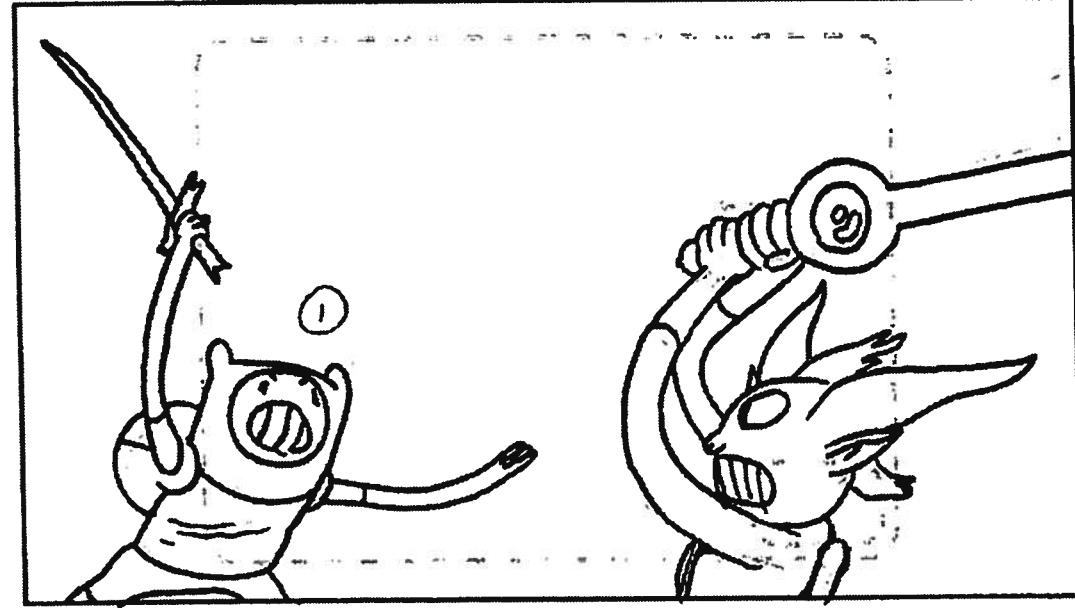
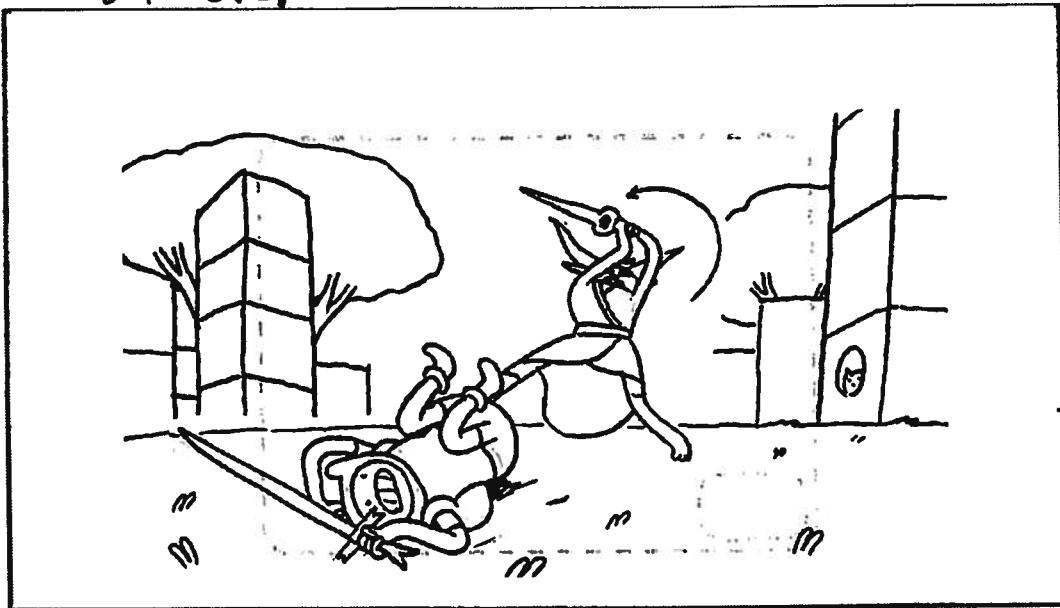
day night

Sc. 82

Pnl. A

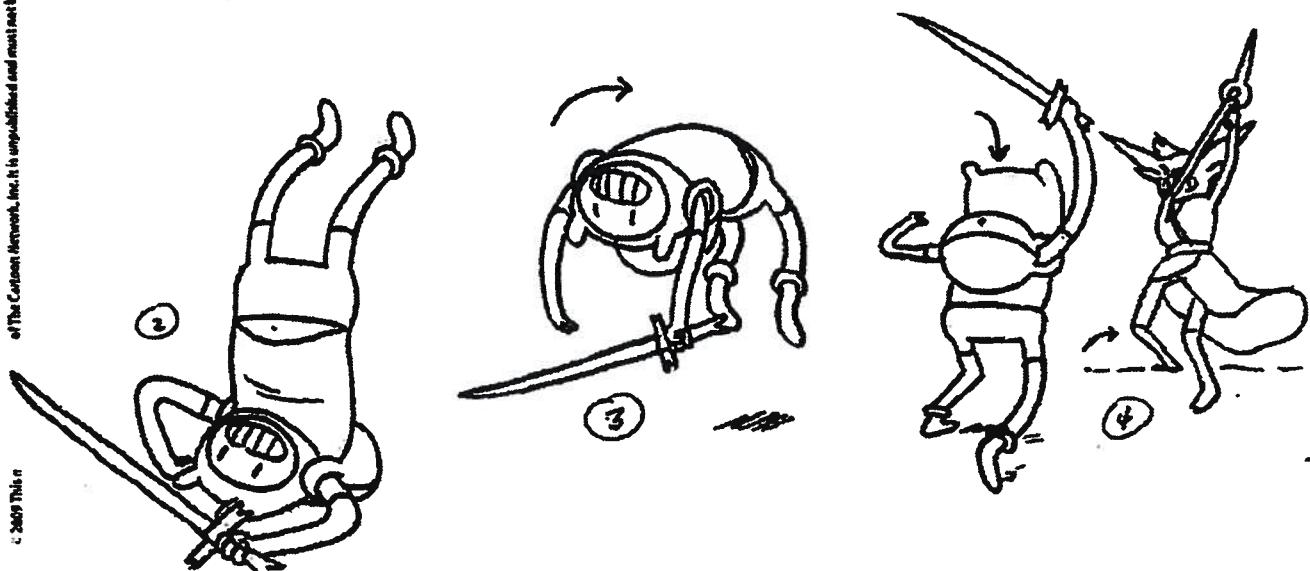
Bg.

day night



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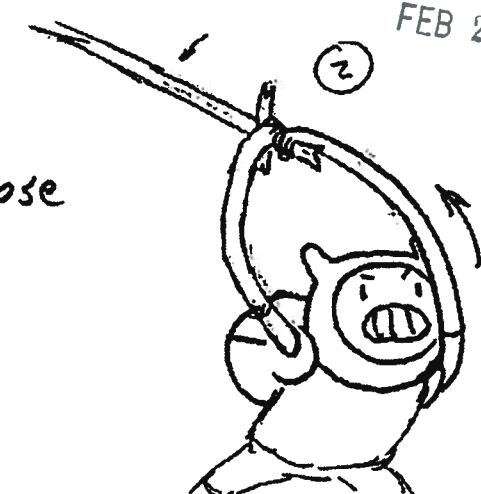
- F. KICKS UP
TO HIS FEET.

- start pose

FEB 25 2016

Production :

1042 248



EPISODE # 1042 248

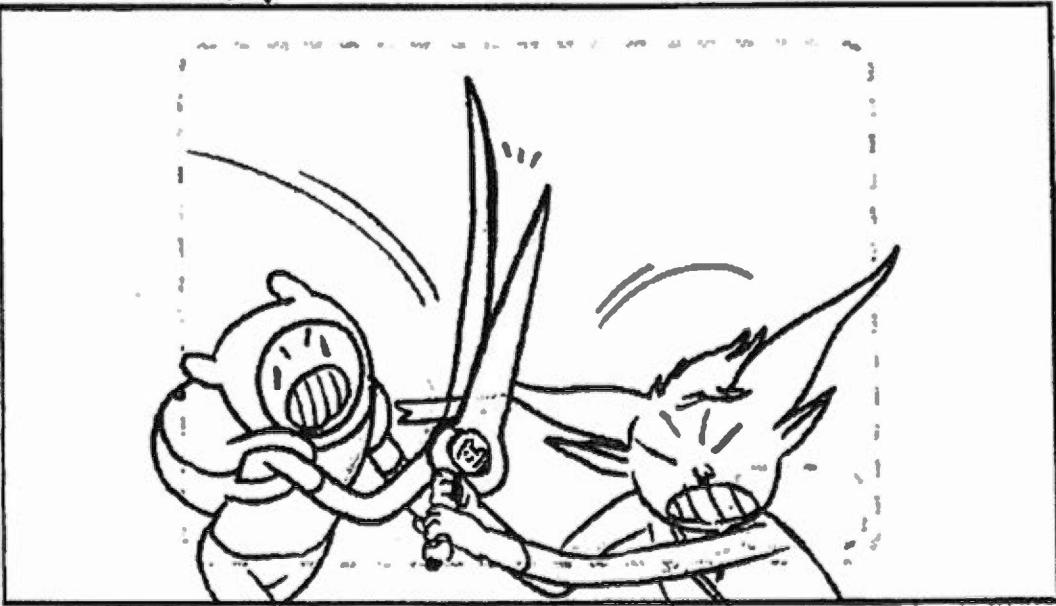
1042 248

1042 248

ADVENTURE TIME

1042 248

Sc. 82 *CONT* Pnl. B Bg. day night

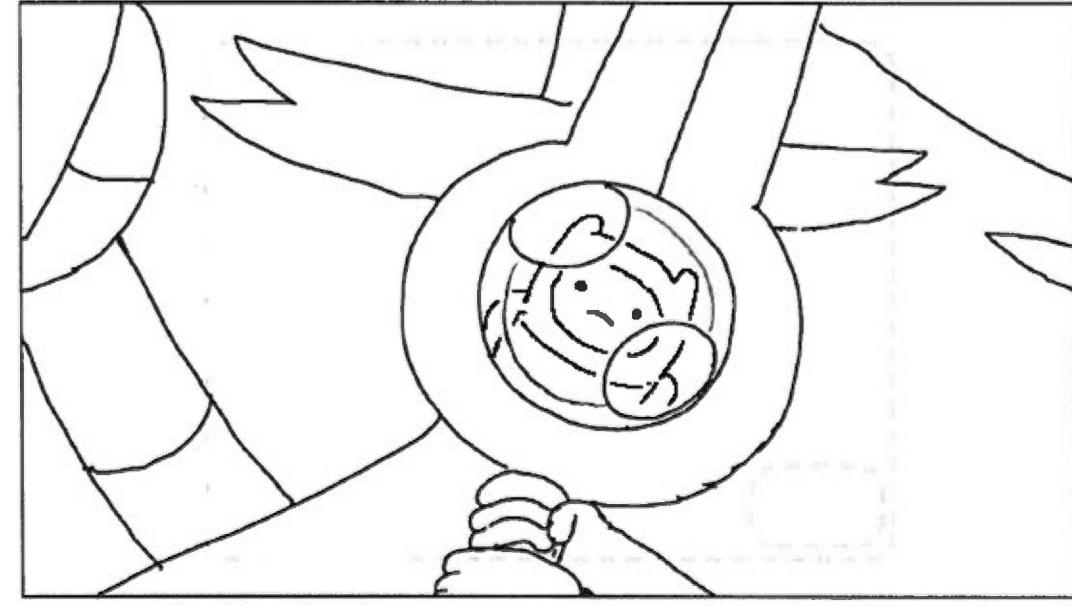


REVISED
03/10/16

NEW

Page 139

Sc. 83 Pnl. A Bg. day night



EPISODE # 1042-248

1042 248

Dialog:

SFX: ≈ KLANG ≈

FEB 25 2016

Action:

- F + BANDIT PRINCESS CLASH SWORDS.

- C.U. of FINN SWORD'S HILT.

Timing:

Production :

1042 248

ADVENTURE TIME

Sc. 84

Pnl. A

Bg.

day night



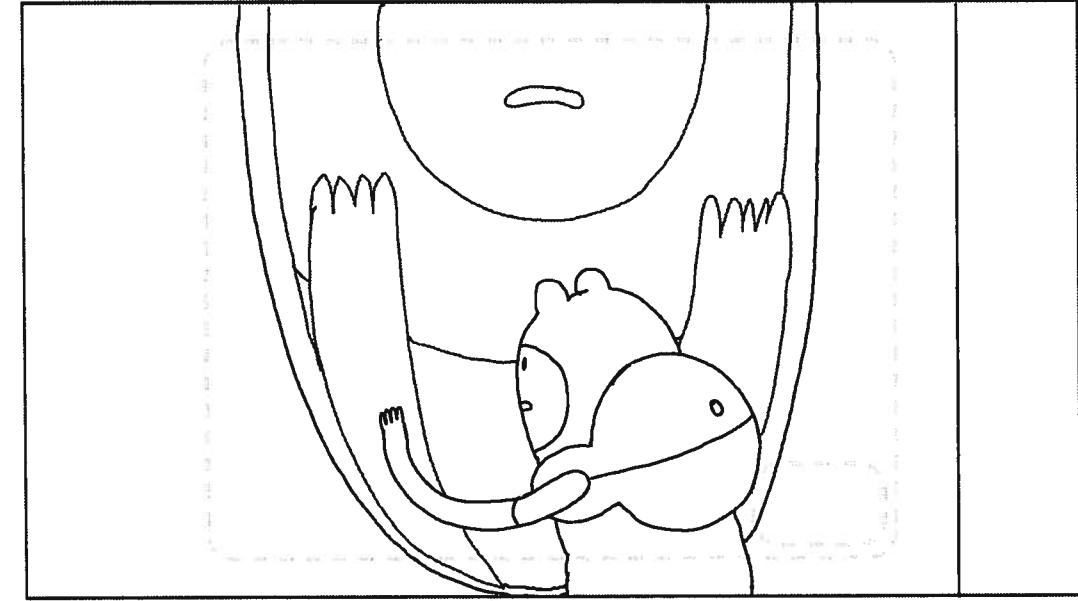
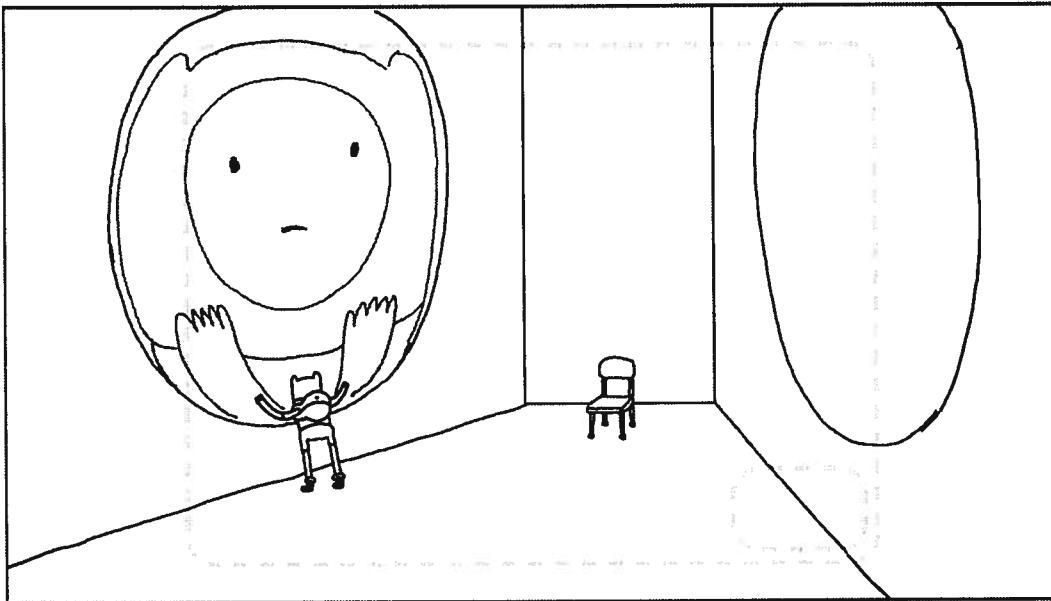
Sc. 85

Pnl. A

Bg.

day night

Page 139



Dialog:

BANDIT PRINCESS : (UNDERWATER SOUNPING) BP / WHAT THE CREASE!?
 ↵ < RE USE DIALOG >

Action:

- SWORD FINN LOOKS OUT OF
 HILT "WINDOWS", REFLECTION OF HIS FACE, SYNC,

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME

Sc. 8S *cont*

Pnl.

B

Bg.



day

night

Sc. 8S *cont*

Pnl.

C

Bg.

day

night

Page 140

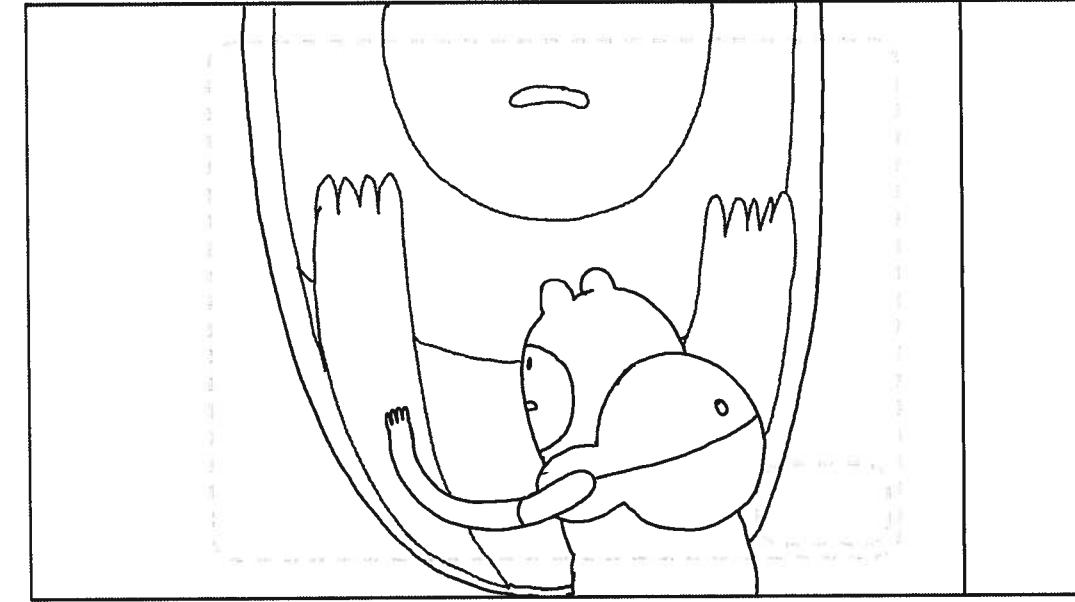
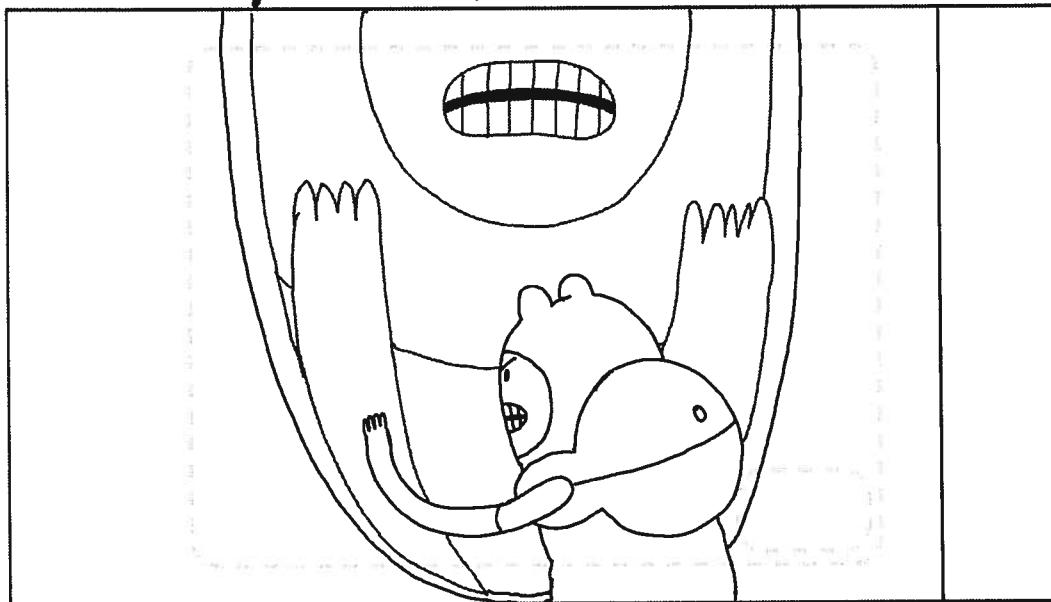
1042-248

EPISODE #

Production :

1042

248



Dialog:

(SF) YOU CONNA GET IT NOW, DUPE!
 THAT'S TH' GRASS SWORD!
 (RE-USE)

(B.G) (UNDERWATER SOUNDING) (BP) RAHGH!

Action:

FEB 25 2016

Timing:

1042 248

1042 248

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ADVENTURE TIME



Page 141

Sc. 86

Pnl. A

Bg.

day night

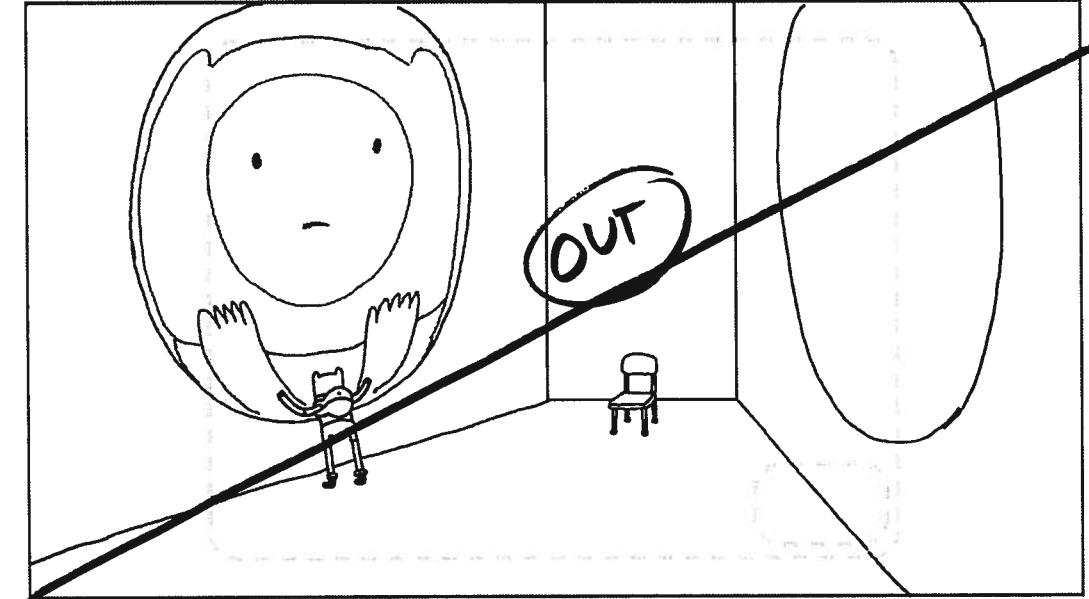
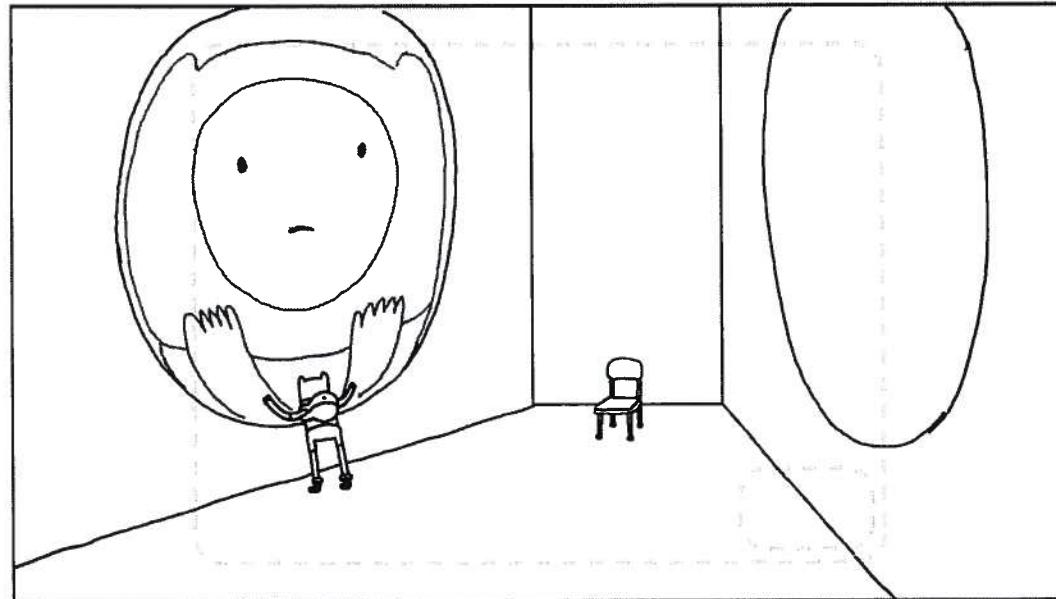
Sc. 86

~~cont~~

Pnl. B

Bg.

day night



EPISODE # 1042-248

Production :

Dialog:

⑥G (UNDEWATER SOUNDING) F YAA AAA !

Action:

|| BEAT ||

FEB 25 2016

Timing:

1042 248

1042 248

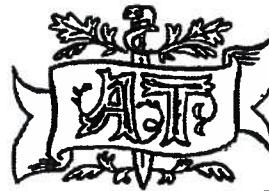
ADVENTURE TIME

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Sc. 87

Pnl. A

Bg.



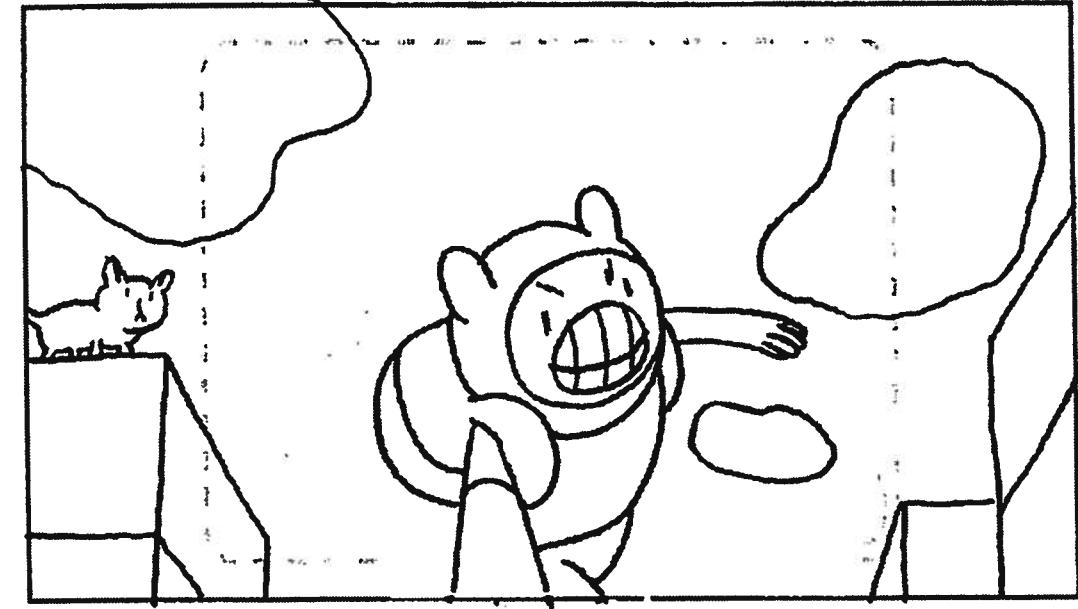
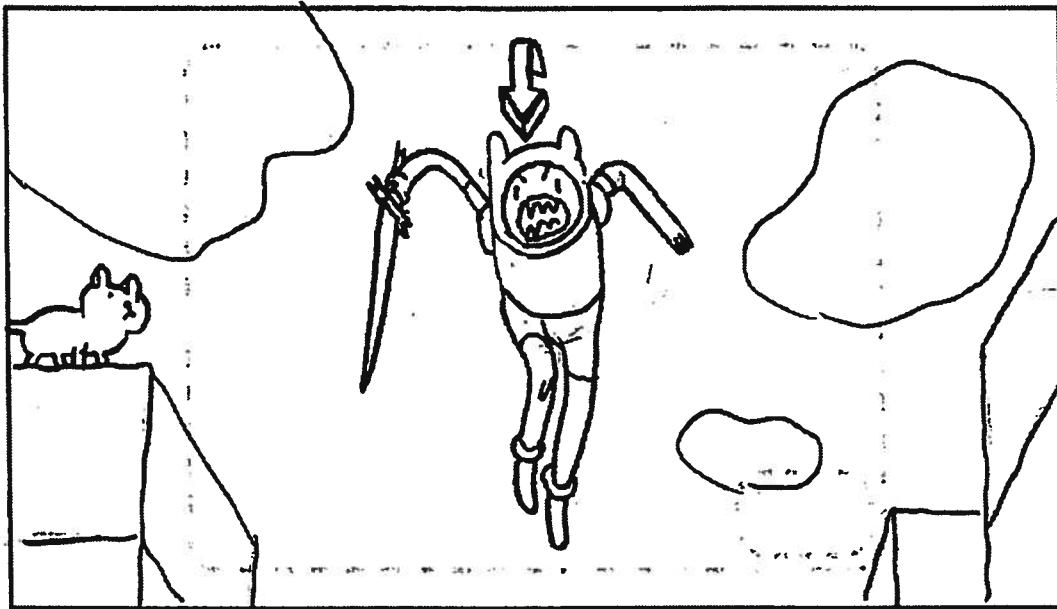
day night

Sc. 87 cont Pnl. B

Bg.

day night

Page 142



EPISODE # 1042-248

1042 248

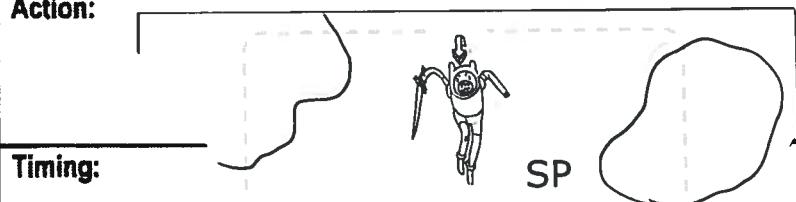
Dialog:

Finn / Ugh...

Yaaaaaa!

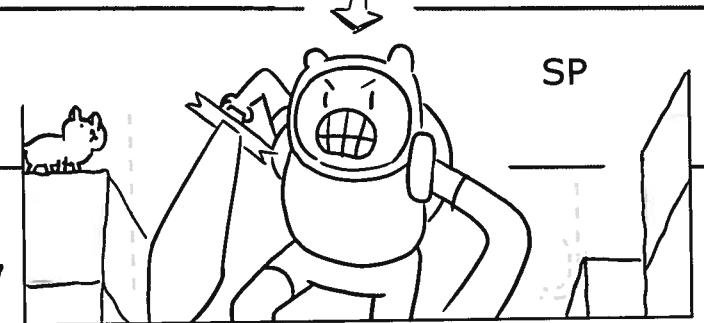
FEB 25 2016

Action:



- BP. Pov.

FROM "I AM A SWORD"



Timing:

Production :

1042 248

ADVENTURE TIME



REVISED
03/10/16

Page 143

Sc. 88

Pnl. A

Bg.

day night

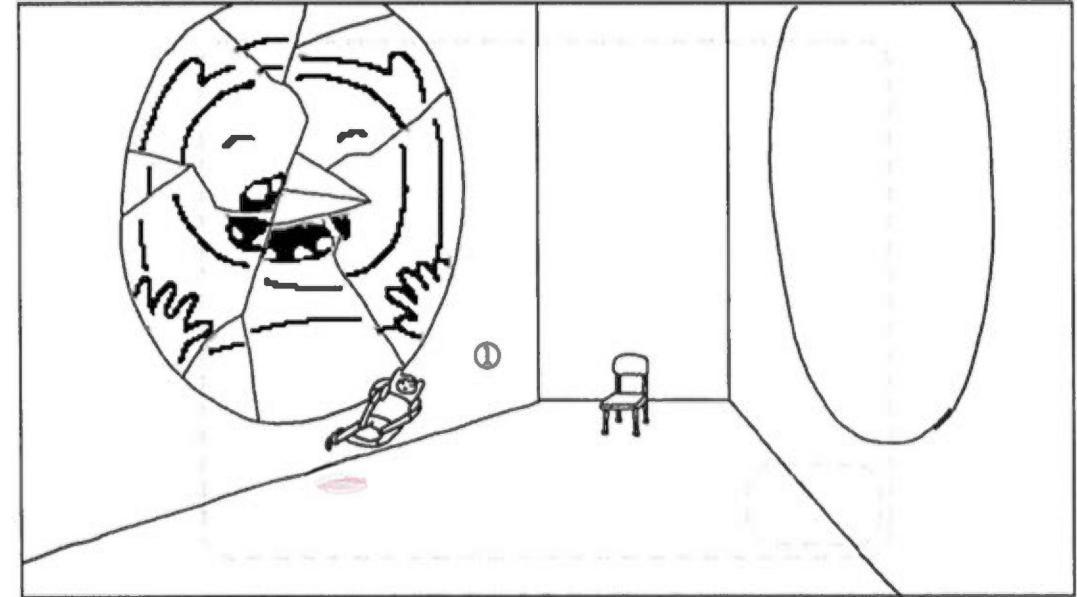
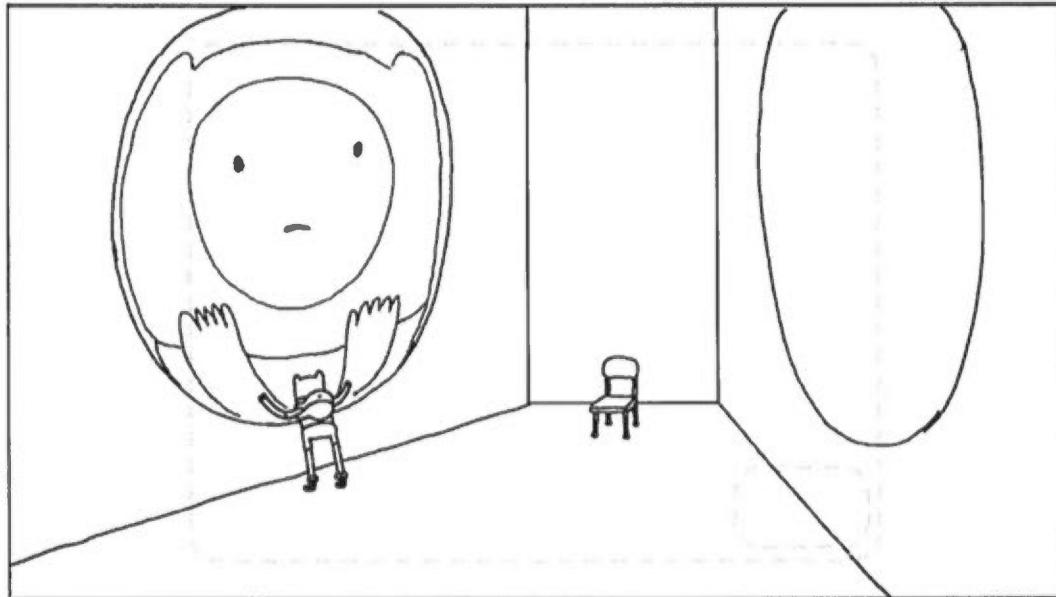
Sc. 88

cont

Pnl. B

Bg.

day night



Dialog:

(SFX) CRACK!

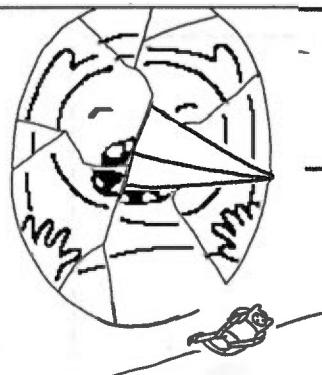
Action:

- GRASS SWORD PIERCES "WINDOW", GLASS CRACKS

- F., DODGES

FEB 25 2016

Timing:



②

Production :

1042 248

ADVENTURE TIME



REVISED
03/10/16

Page 144

Sc. 88 *cont*

Pnl. C

Bg.

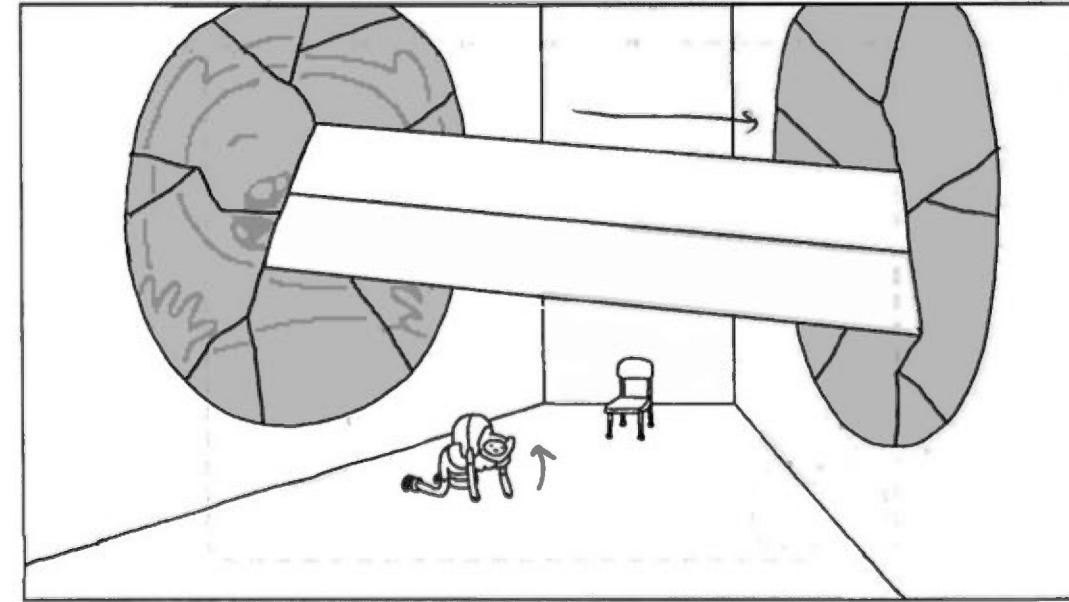
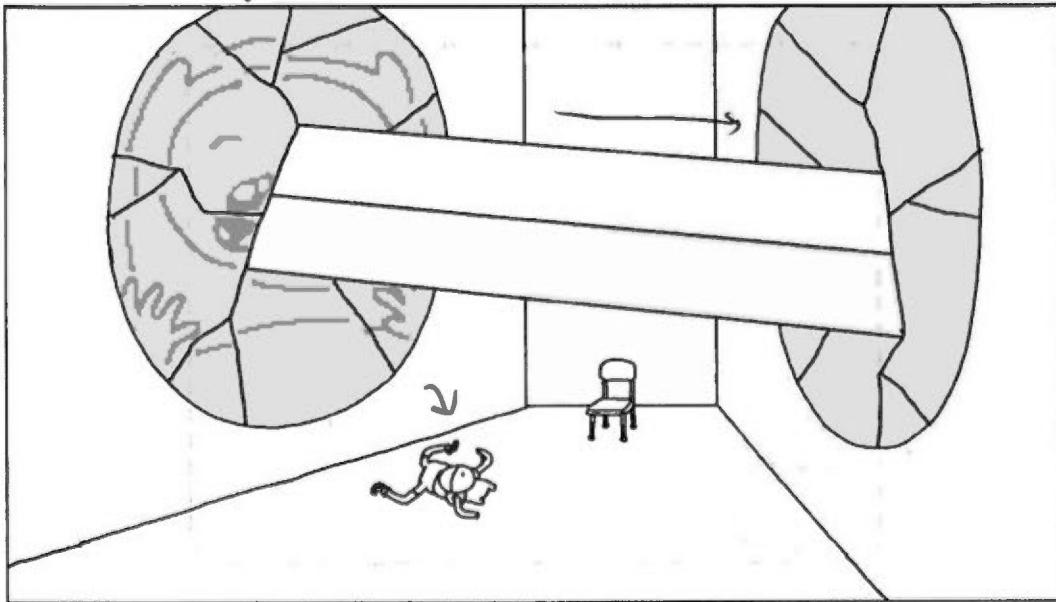
day night

Sc. 88 *cont*

Pnl. D

Bg.

day night



Dialog:

F/ WHAT THE HEY?

Action:

- SWORD CONTINUES THROUGH CHAMBER AND
PIERCES OTHER WINDOW.
- F. LANDS ON FACE.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



Page 145

Sc. 88 *cont*

Pnl. E

Bg.

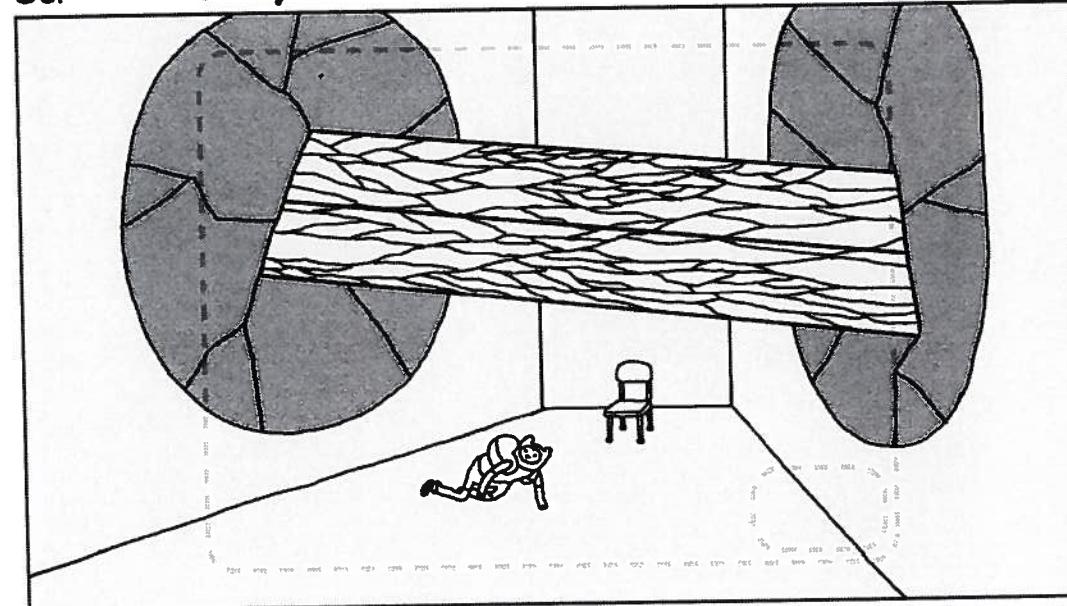
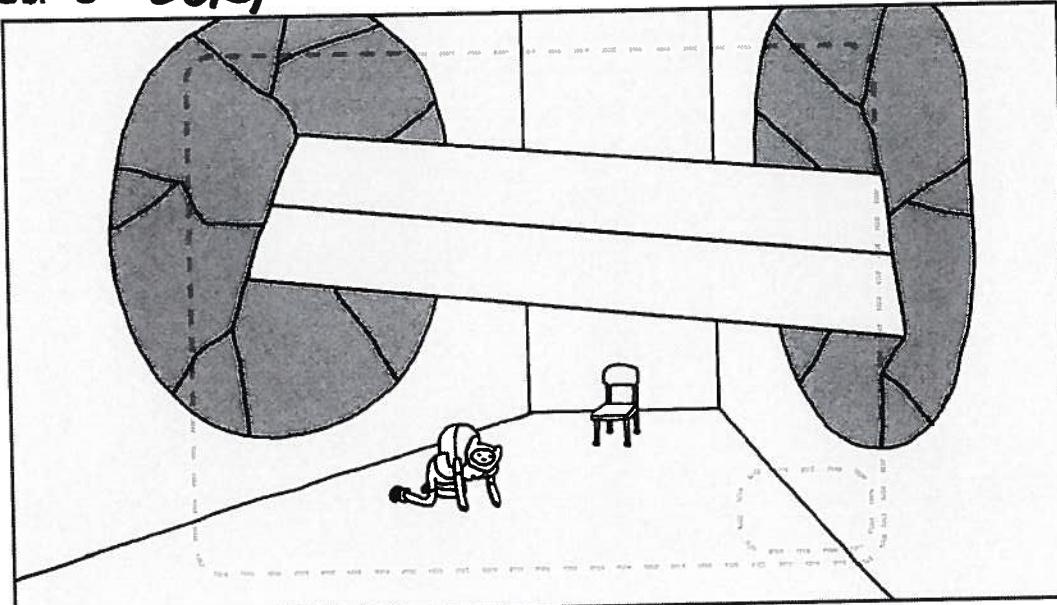
day night

Sc. 88 *cont*

Pnl. F

Bg.

day night



Dialog:

(f) AAH, NO!

Action:

-SWORD FRACTURES INTO GRASS SHARDS

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 146

Sc. 88 *cont*

Pnl. G

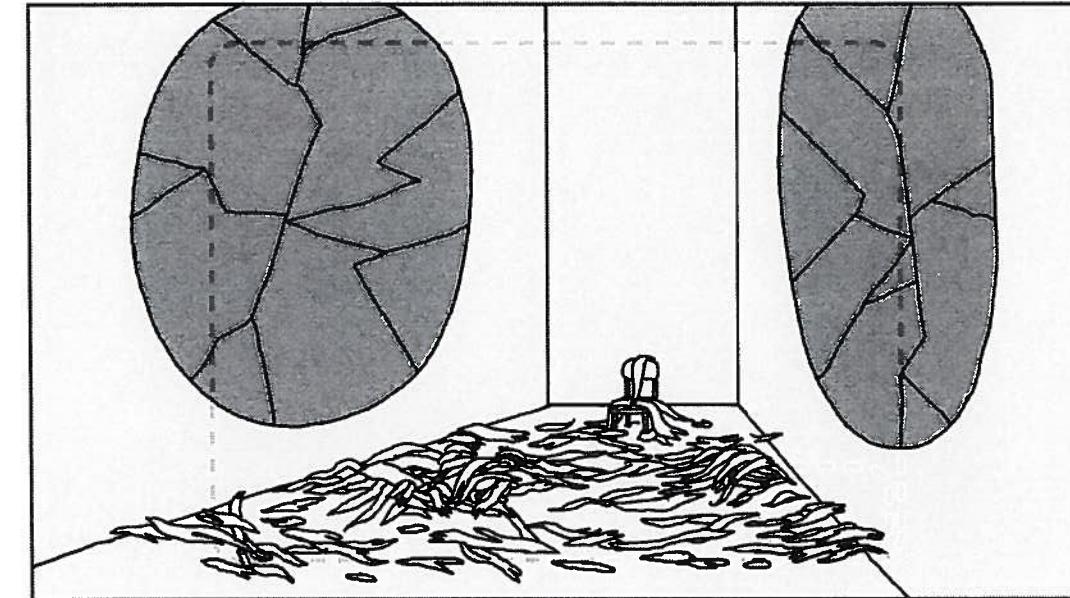
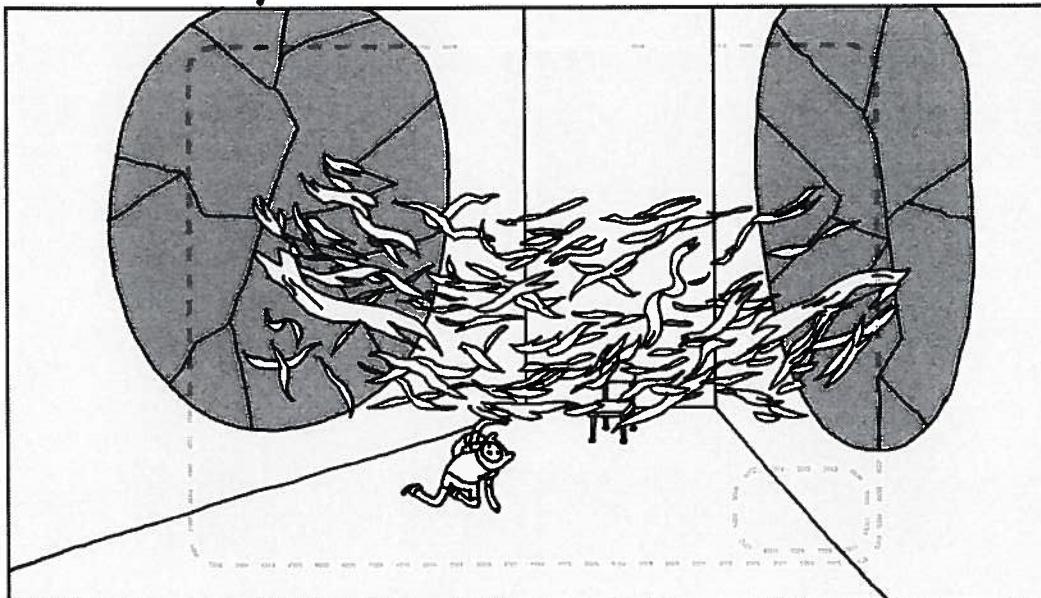
Bg.

day night

Sc. 88 *cont*

Pnl. H

day night



Dialog:

(F) NO NO NO NO NO!

Action:

- GRASS STANDS DROP TO FLOOR OF CHAMBER

=F. IS COVERED BY GRASS.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 147

Sc. 89

Pnl. A

Bg.

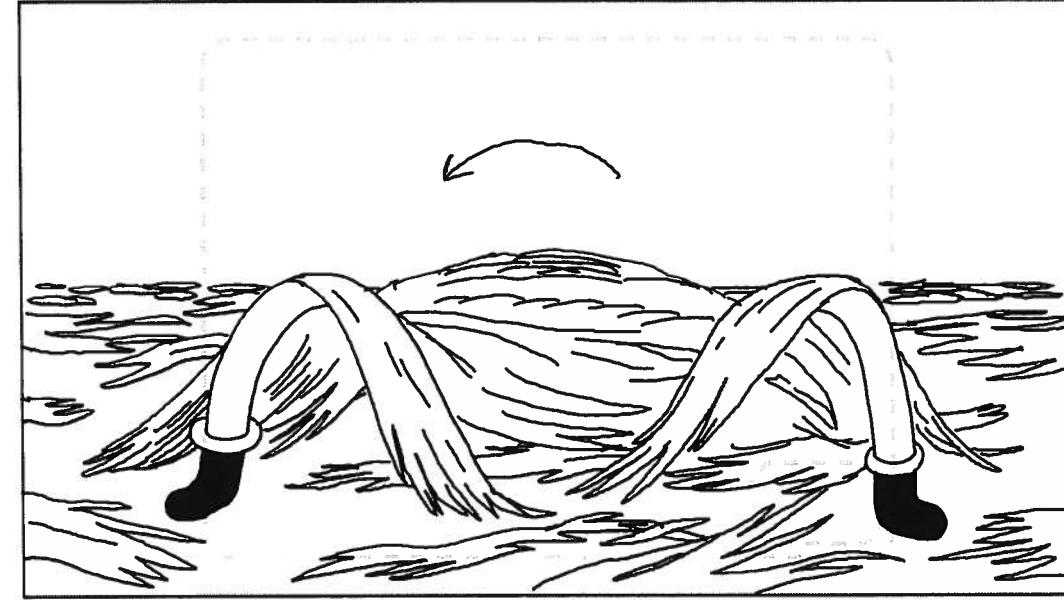
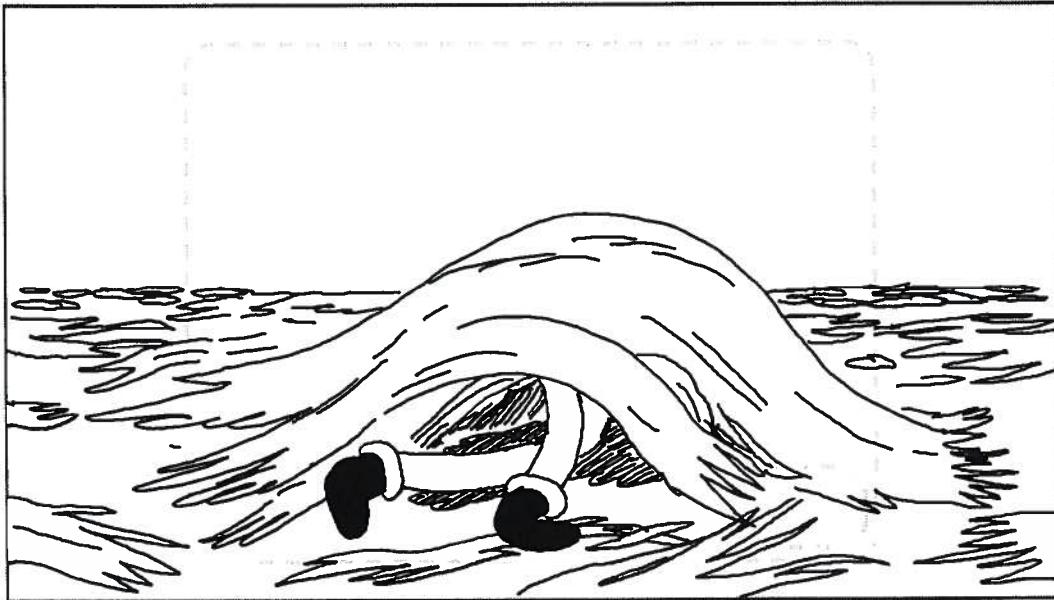
day night

Sc. 89 cont

Pnl. B

Bg.

day night



Dialog:

SFX G R O O

Action:

- F. FLIPS OVER (STILL COVERED w/ GRASS)

FEB 25 2016

Timing:

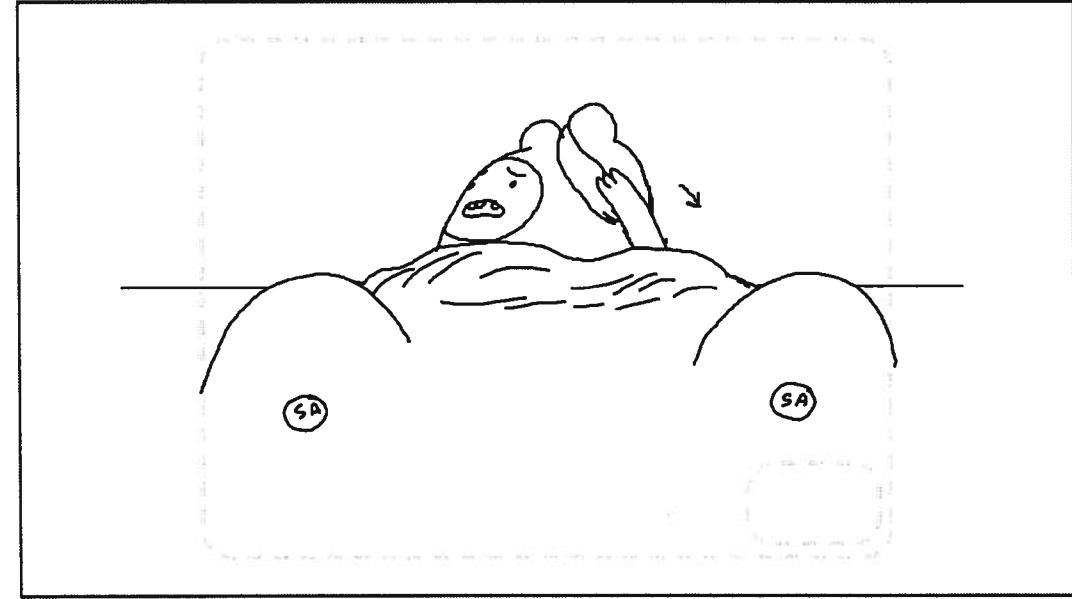
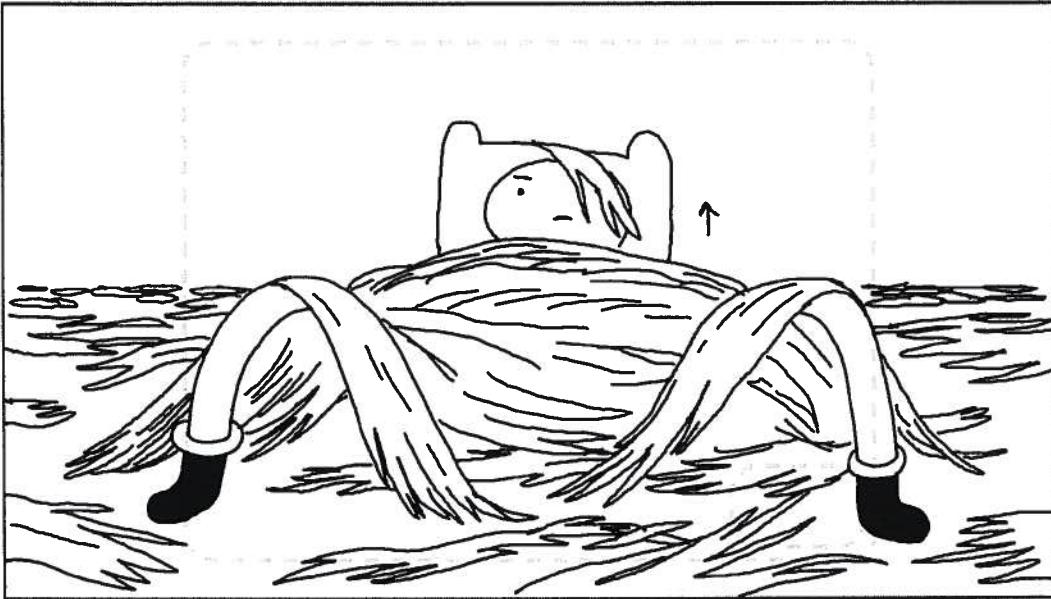
Production :

1042 248

ADVENTURE TIME

Page 148

Sc. 89 cont Pnl. C Bg. day night Sc. 89 cont Pnl. D Bg. day night



Dialog:

(SFX) (cont) O O O O O A N

E I HATE THIS,

Action:

- E LIFTS HEADS.

LIKE A SHIP
IN TROUBLE.

- F. PULLS GRASS SCRAP OFF
OF HEAD.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

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1042 248

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ADVENTURE TIME



Page 149

Sc. 89 cont

Pnl. E

Bg.

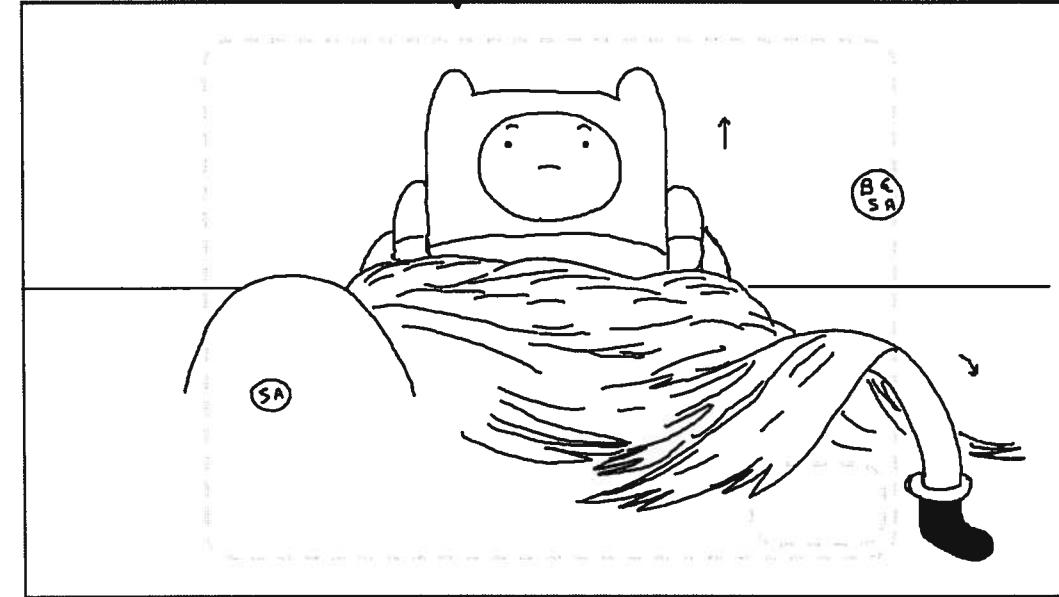
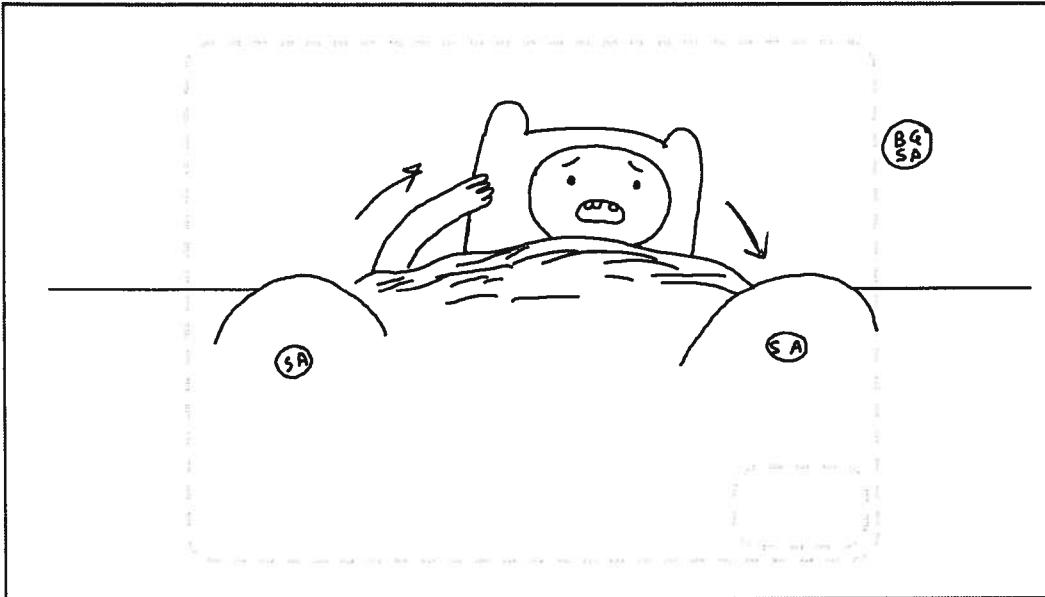
day night

Sc. 89 cont

Pnl. F

Bg.

day night



Dialog:

F I LIKED IT BEFORE.

Action:

- F. LOOKS RIGHT.

- FINN STRAIGHTENS UP.

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1U42-248

1042 248

ADVENTURE TIME



150

Page _____

Sc. 90

Pnl. A

Bg.

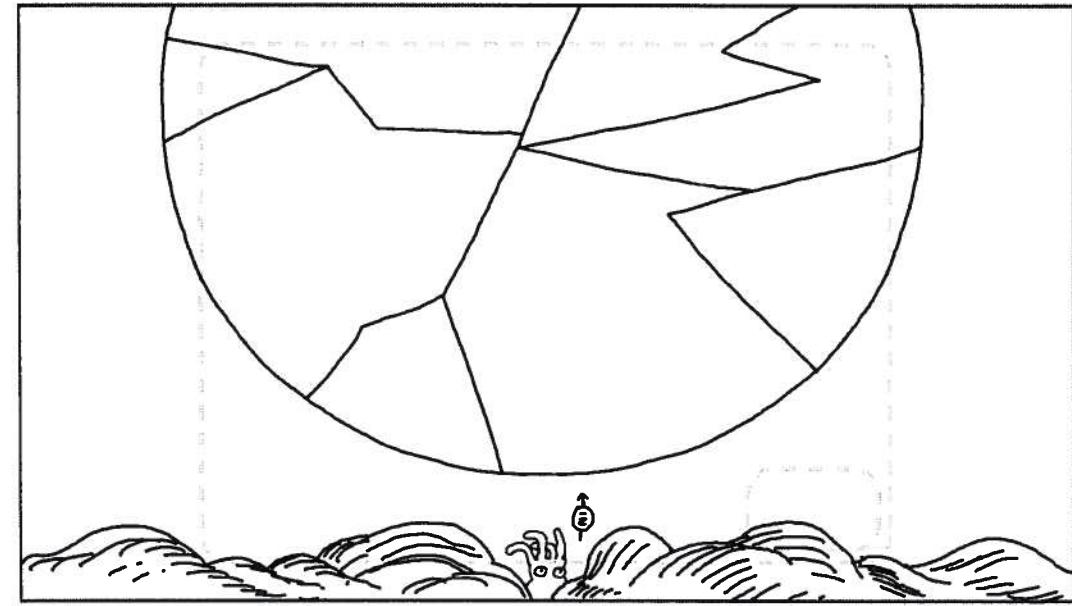
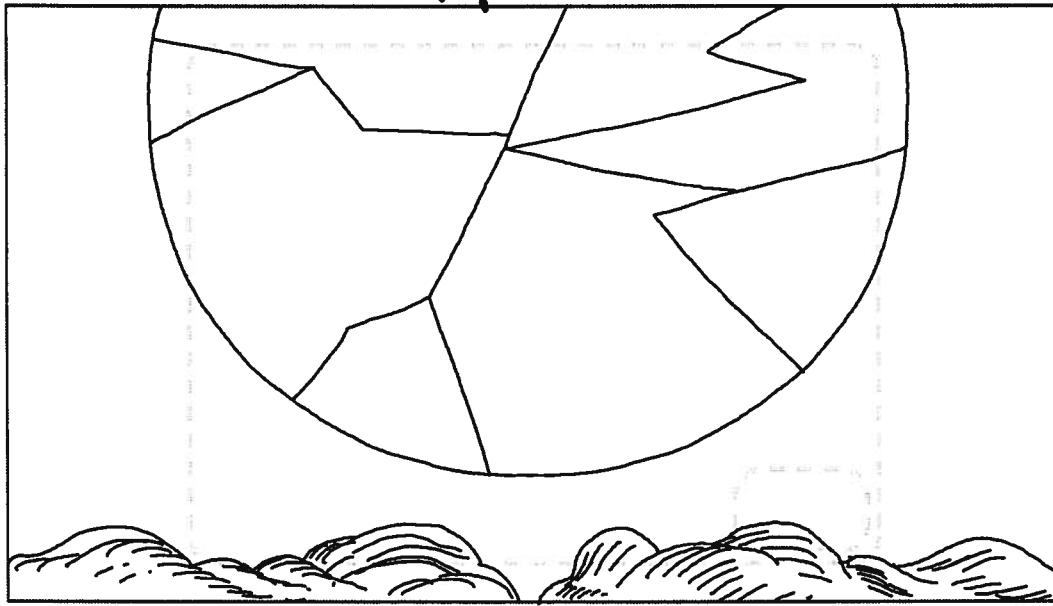
day night

Sc. 90 cont

Pnl. B

Bg.

day night



Dialog:

SPIDER / = SINGING TO HIMSELF =

FEB 25 2010

Action:

GRASS
- SPIDER CRAWLS ON/S.

WHAT IF HE'S SINGING "WAITING
FOR A SUNRISE." IT'S WEIRD, IS
IT TOO WEIRD. I LIKE WEIRD STUFF
THAT DOESN'T REALLY MAKE SENSE,
BUT I KNOW THAT IT'S WEIRD AND
DOESN'T MAKE SENSE!

Timing:

- s.w.

1042 248

Production :

1042-248

1042 248

ADVENTURE TIME

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Sc. 90 *cont* Pnl. C

Bg.



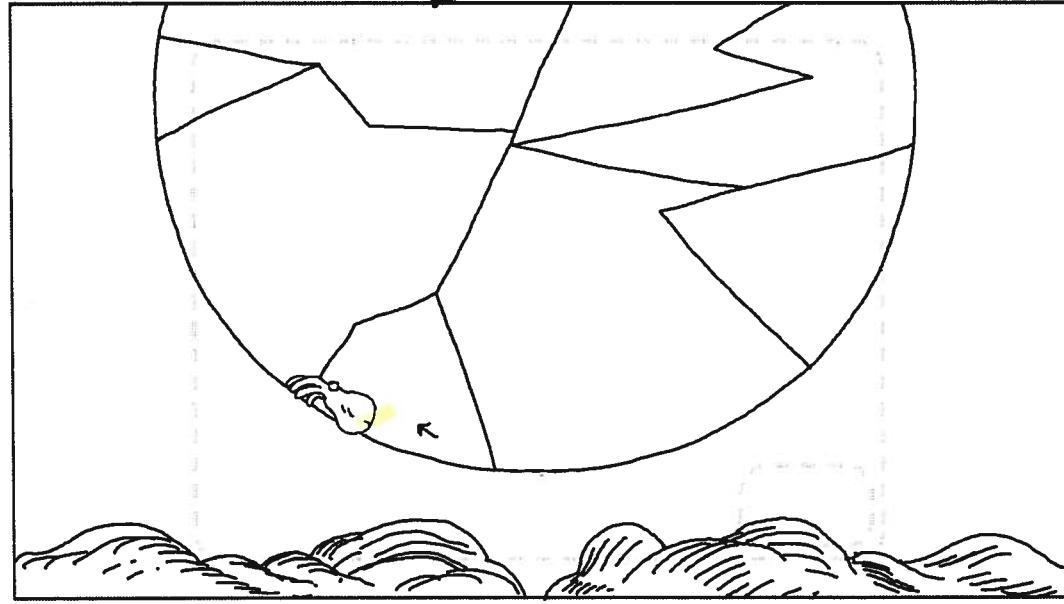
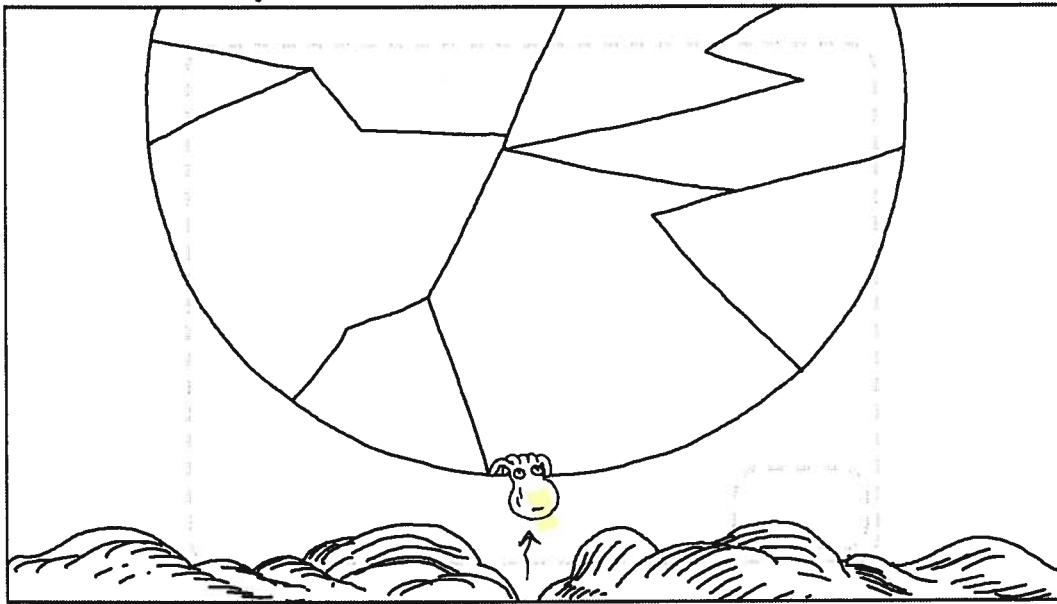
day night

Sc. 90 *cont* Pnl. D

Bg.

Page 151

day night



Dialog:

SPIDER : SINGING TO HIMSELF :

Action:

- SPIDER CRAWLS UP ONTO "WINDOW SILL".

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME

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Sc. 90 *cont*

Pnl. E

Bg.



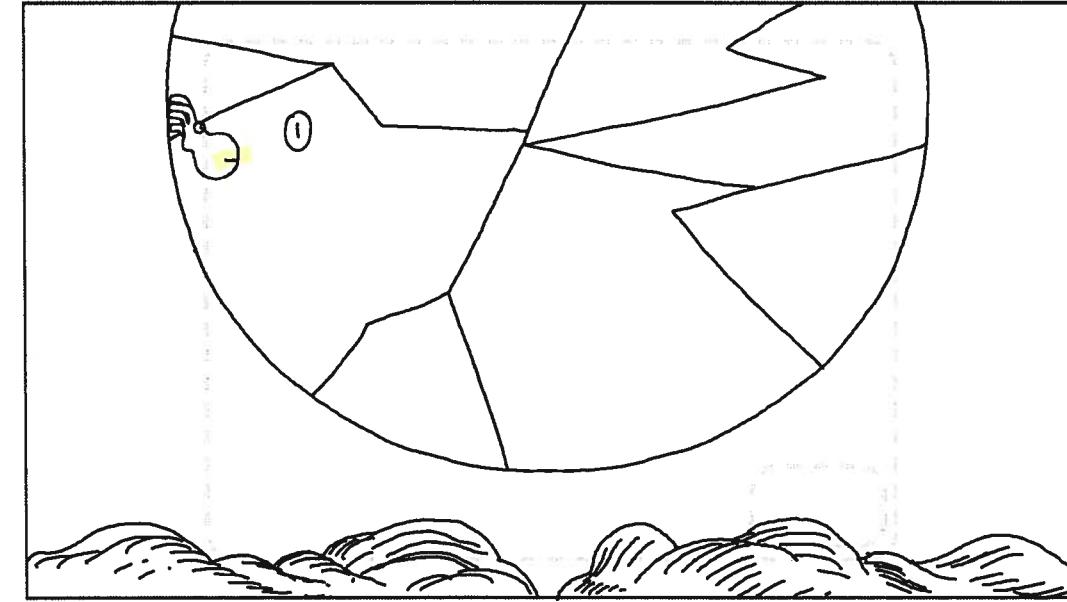
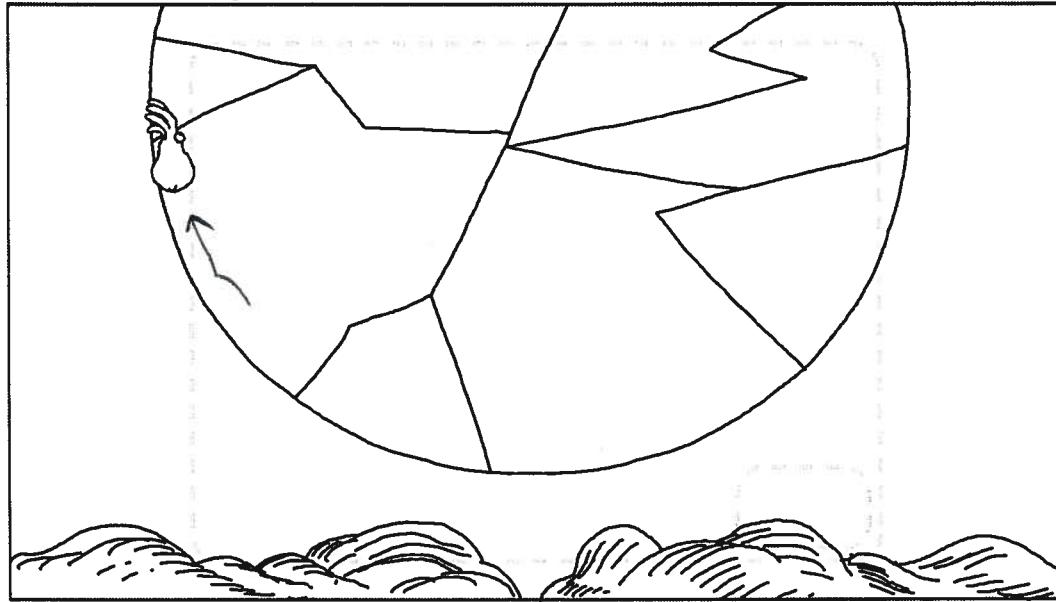
day night

Sc. 90 *cont*

Pnl. F

Bg.

day night



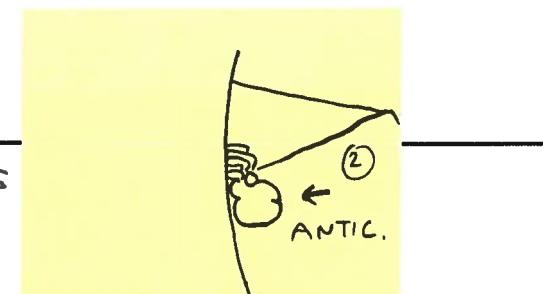
Dialog:

SPIDER : SINGING TO HIMSELF :

Action:

- G. SPIDER CLIMBS UP
SIDE of WINDOW.

- G. SPIDER ANTICS



FEB 25 2016

Timing:

Production :

EPISODE# 1042-248

1042 248

Page 152

1042 248

ADVENTURE TIME



Page 153

Sc. 90 *cont*

Pnl. G

Bg.

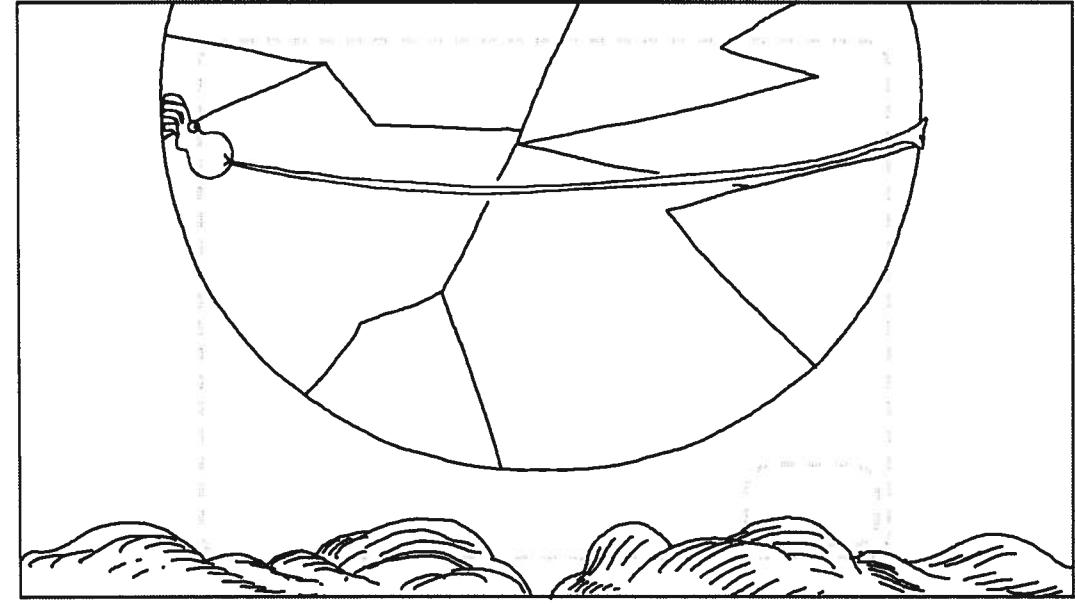
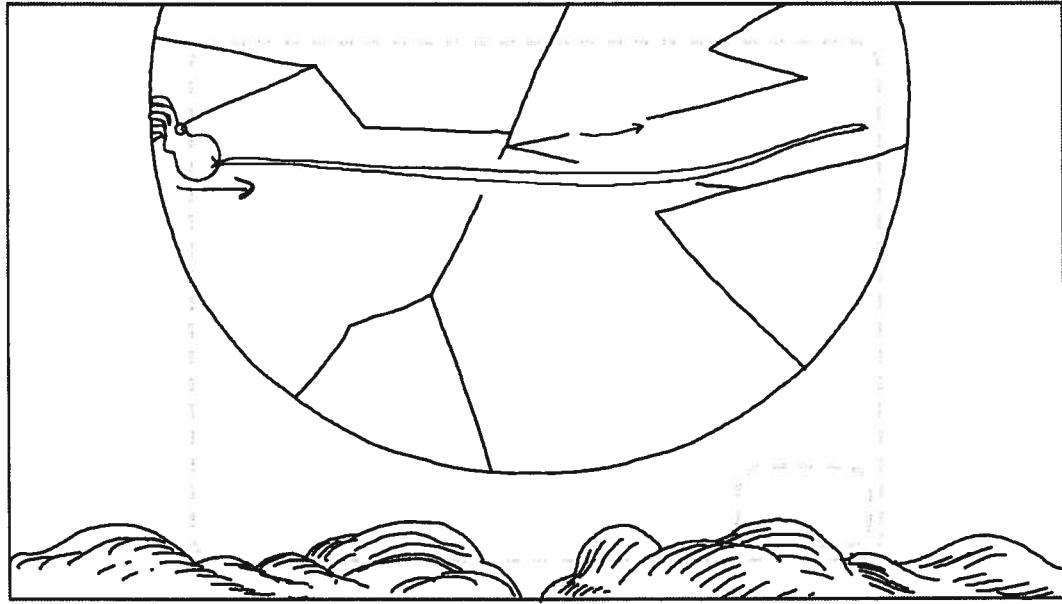
day night

Sc. 90 *cont*

Pnl. H

Bg.

day night



Dialog:

SPIDER : SINGING TO HIMSELF :

Action:

- SPIDER SHOOTS LINE OUT ACROSS WINDOW :

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME

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Sc. 90 *cont*

Pnl. I

Bg.



day night

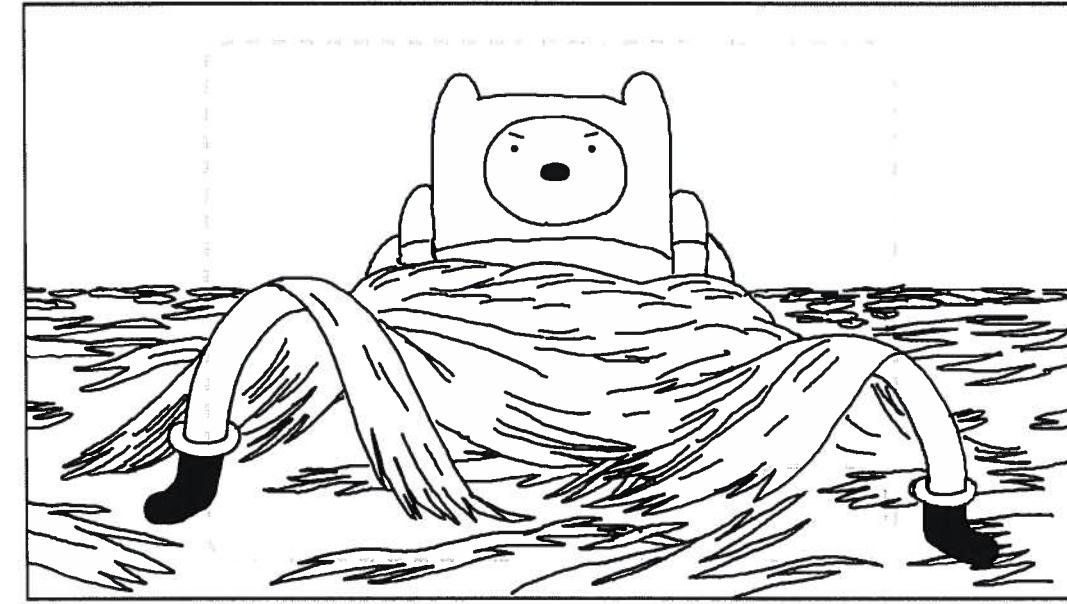
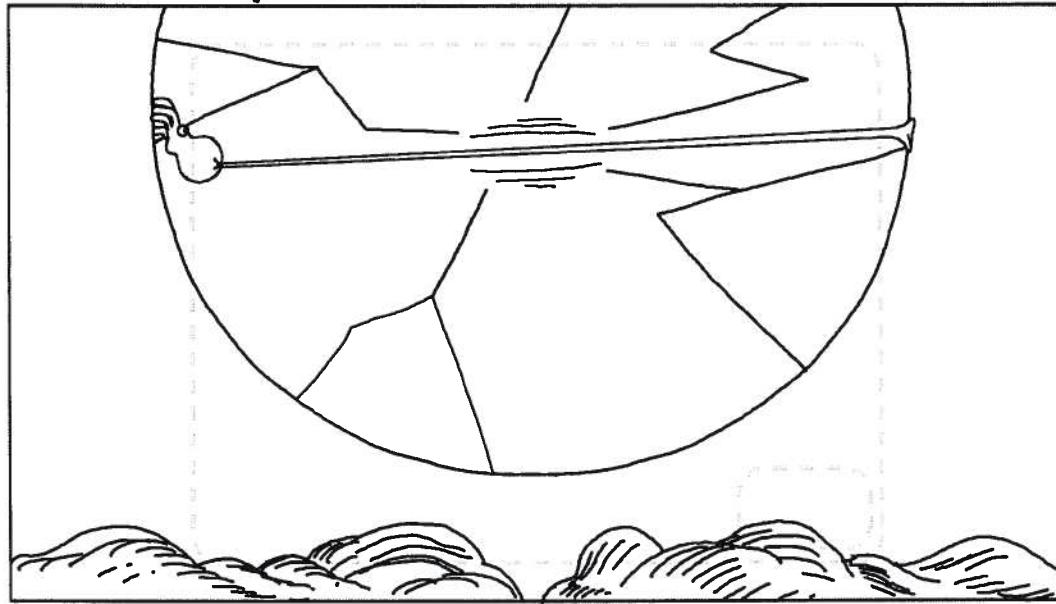
Sc. 91

Pnl. A

Bg.

day night

Page 159



Dialog:

SPIDER

= SINGING TO HIMSELF =

F

WHO ARE YOU?

Action:

-SPIDER'S LINE PULLED TAUT.

FEB 25 2016

Timing:

EPISODE # 1 U 4 C - 248

Production :

1042 248

1042 248

ADVENTURE TIME



Page 155

Sc. 92

Pnl. A

Bg.

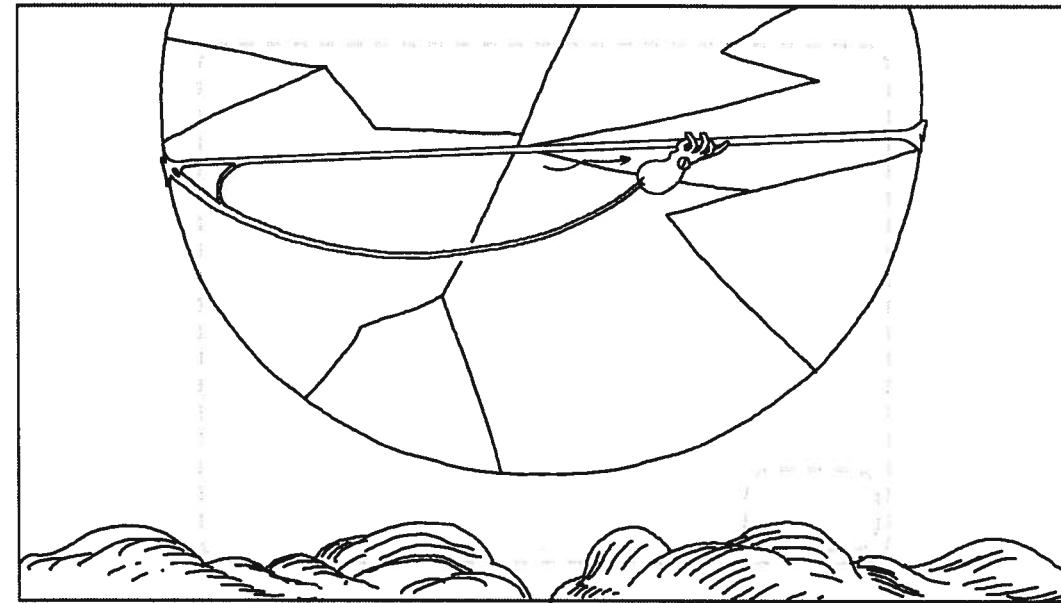
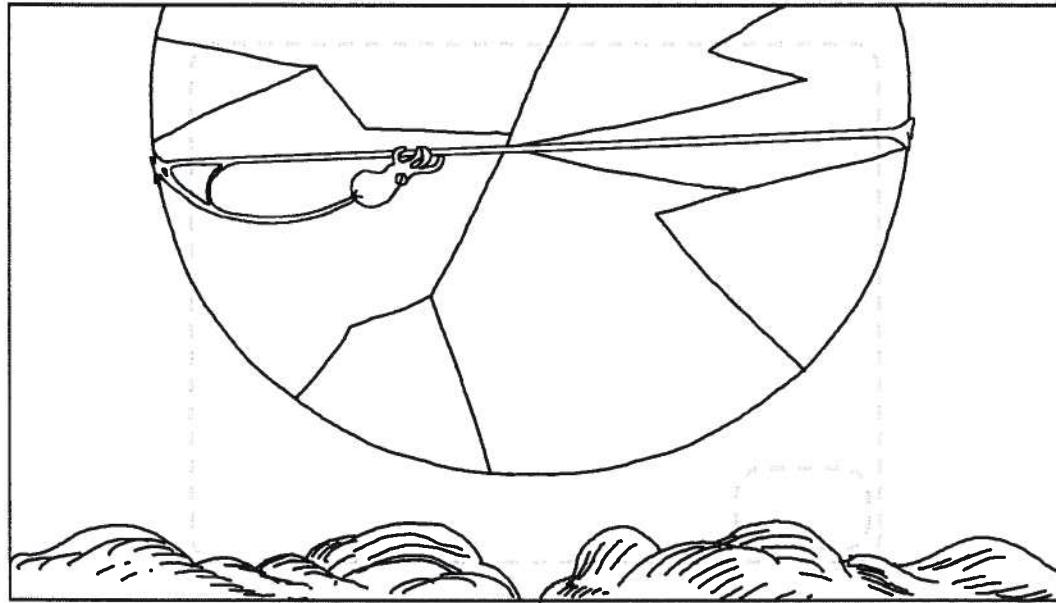
day night

Sc. 92 cont

Pnl. B

Bg.

day night



Dialog:

S/ OH YOU KNOW,

Action:

- G. SPIDER CRAWLS ALONG LINE.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

1042 248

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ADVENTURE TIME

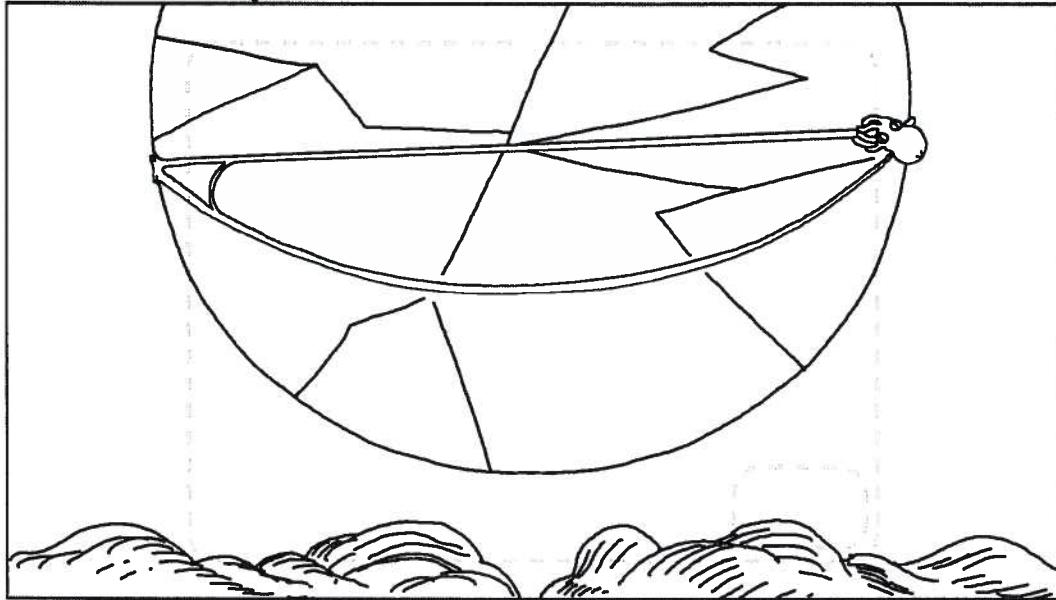


Page 156

Sc. 92 cont Pnl. c

Bg.

day night

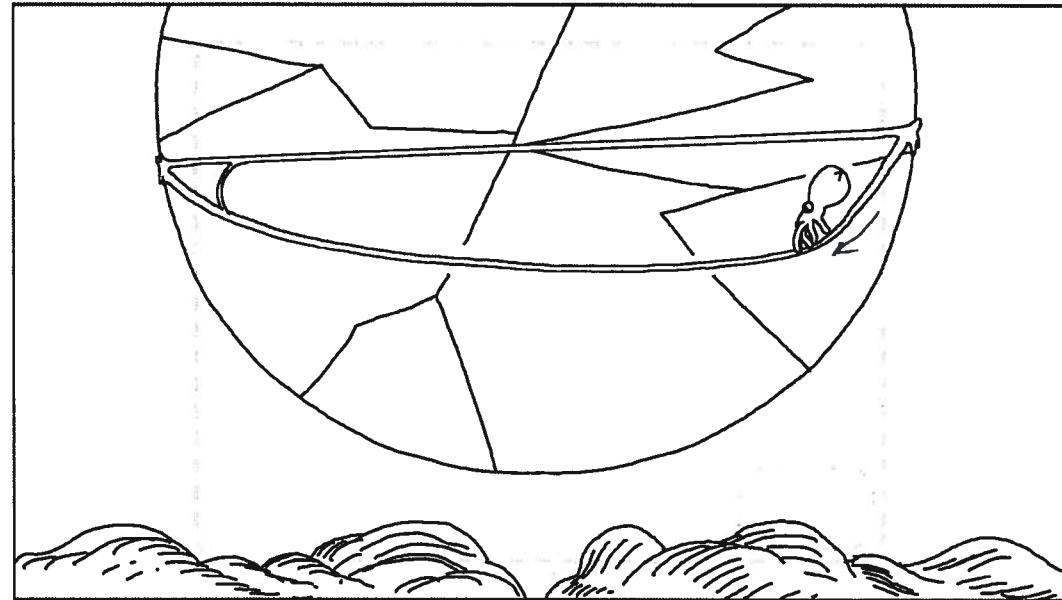


Sc. 92 cont

Pnl. D

Bg.

day night



Dialog:

S A CURSE,

Action:

- SPIDER ATTACHES 2ND LINE TO SIDE
OF 'WINDOW'

- SPIDER CRAWLS LEFT.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



Page 152

1042 248

Sc. 92 *cont* Pnl. E

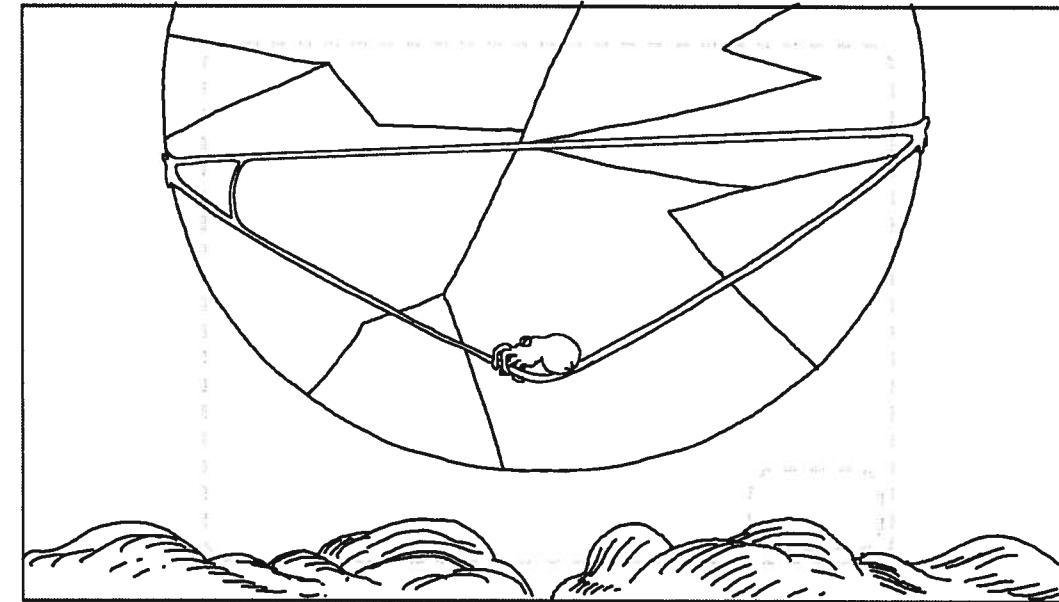
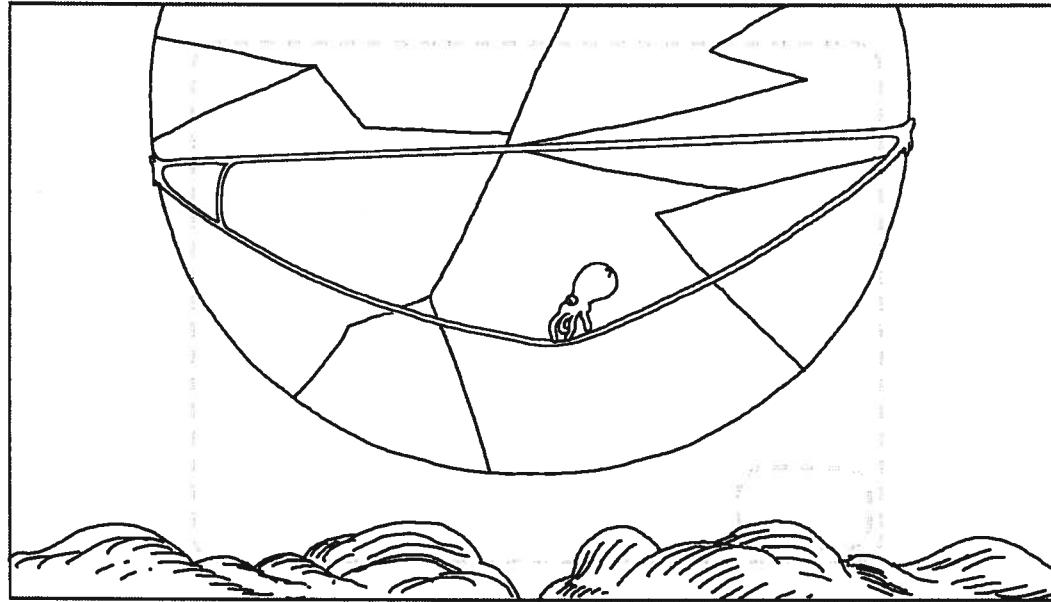
Bg.

day night

Sc. 92 *cont*

Pnl. F

day night



Dialog:

(S) AN EMISSARY FROM BEYOND.

Action:

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 158

Sc. 92 cont

Pnl. 6

Bg.

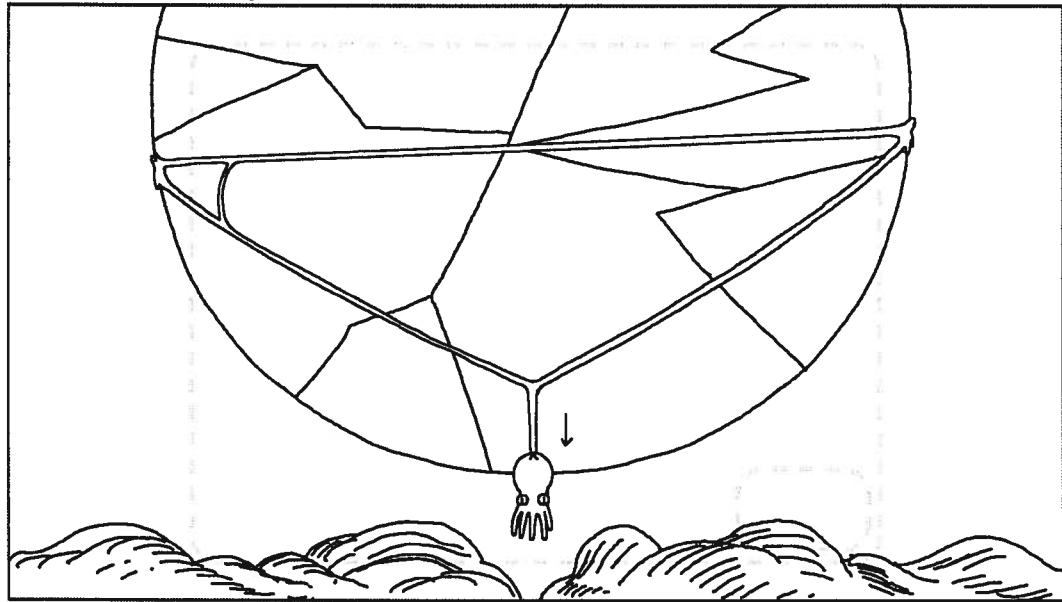
day night

Sc. 92 cont

Pnl. 11

Bg.

day night

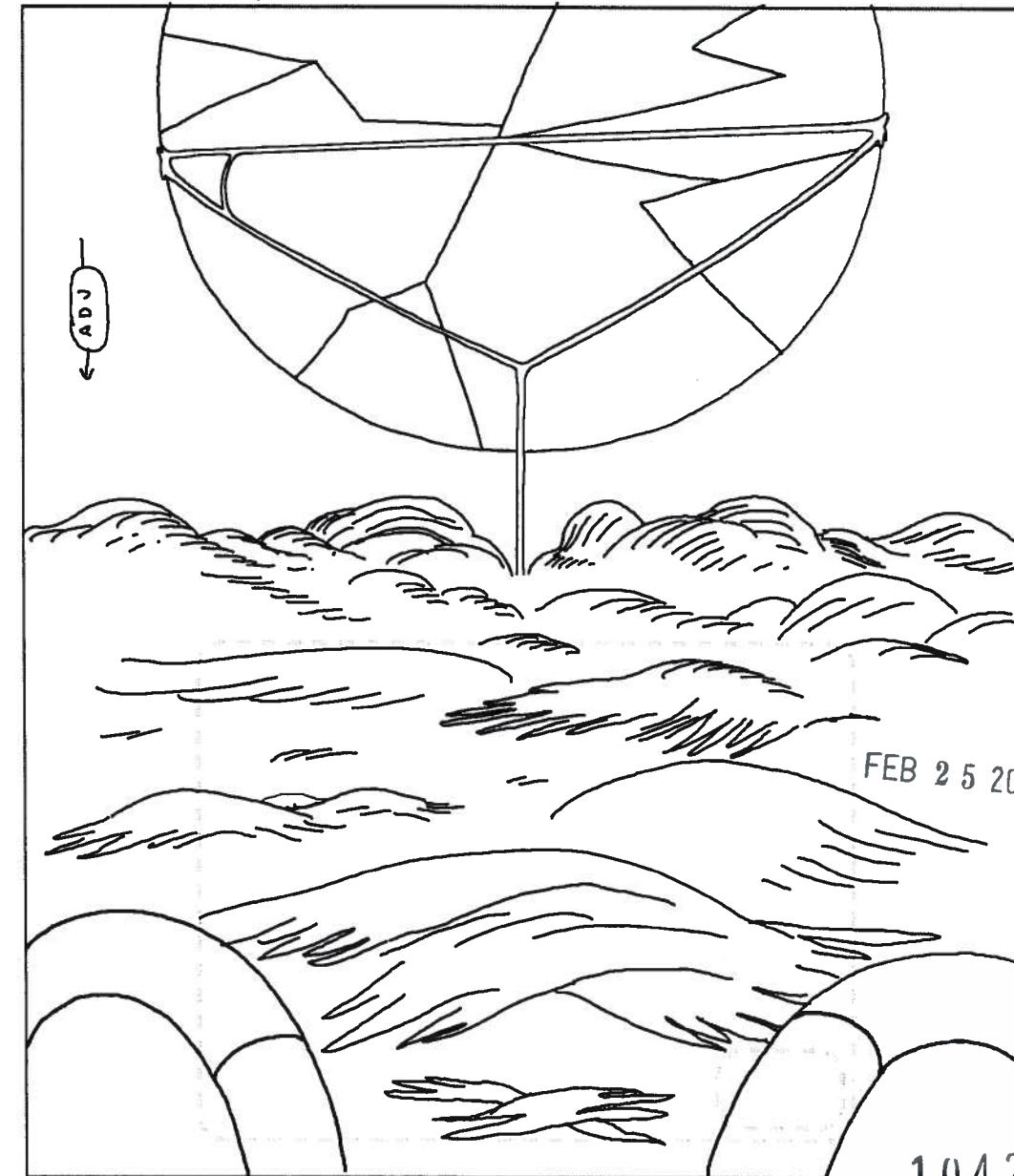


Dialog:

Action:

- G SPIDER CONNECTS LINE TO CENTER OF 2ND LNE. AND LOWERS HIMSELF TO FLOOR. PAN W/ SPIDER

Timing:



1042 248

EPISODE #

START

Production :

Sc. 92

1042 248

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ADVENTURE TIME



Sc. 92 cont Pnl. I

Bg.

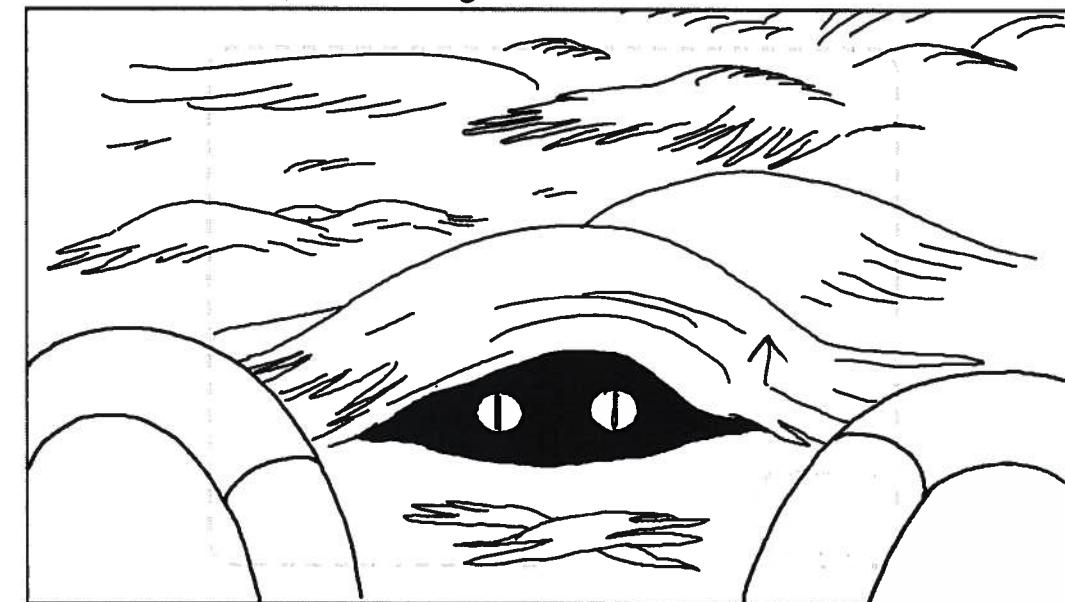
day night



Sc. 92 cont Pnl. J

Bg.

day night



Page 159

Dialog:

(S) SOME KIND OF GRASS SPIDER.

Action:

- SPIDER "BUGS BUNNY'S THRU THE GRASS PILES

- SPIDER LIFTS HEAD UP,
CREATING SMALL 'CAVE' FEB 25 2016

Timing:

EPISODE# 1042-248

Production :

1042 248

1042 248

ADVENTURE TIME



Page 160

Sc. 93

Pnl. A

Bg.

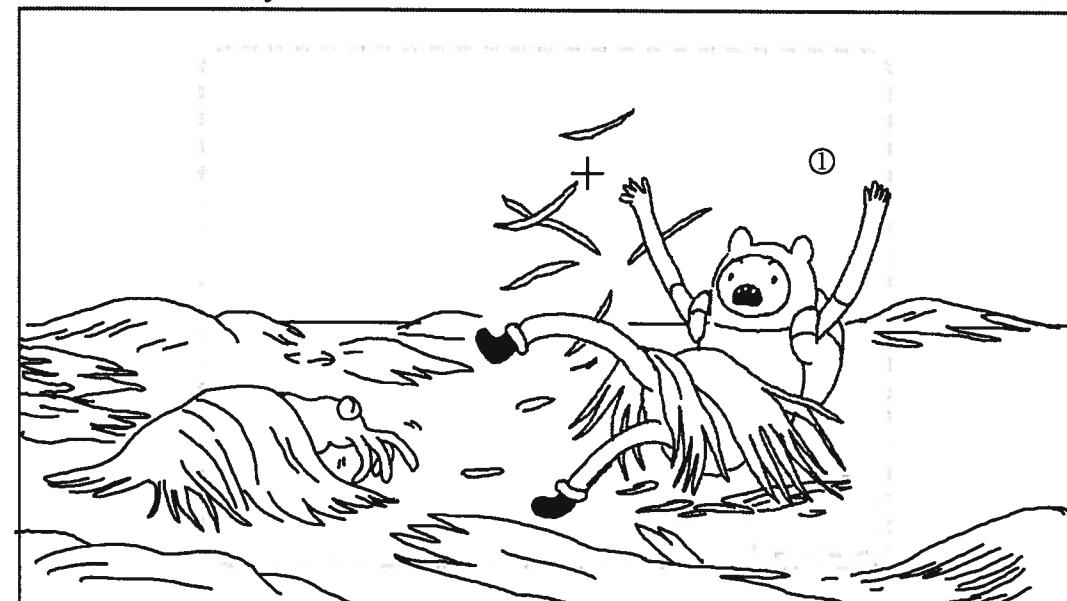
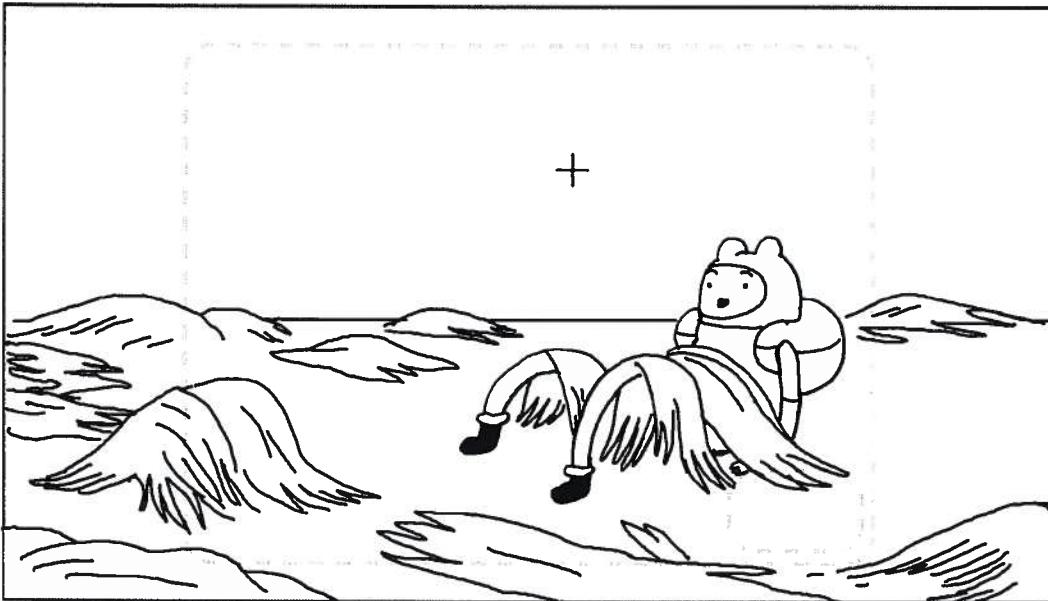
day night

Sc. 93 *cont*

Pnl. B

Bg.

day night



Dialog:

(F)

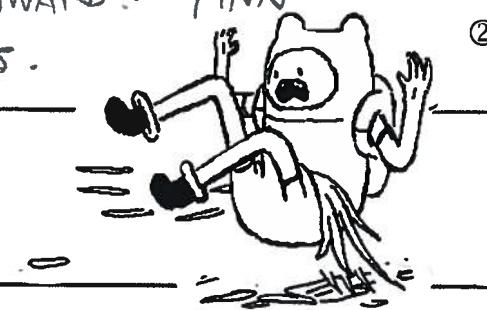
A A H ! GRASS DEMON !
FEB 25 2016

Action:

S. P.

- SPIDER CRAWLS TOWARDS FINN
- FINN FLAILS LIMBS.

Timing:



Production :

1042 248

EPISODE #

1042 248

ADVENTURE TIME

Page 161Sc. 93 *cont*Pnl. 

Bg.

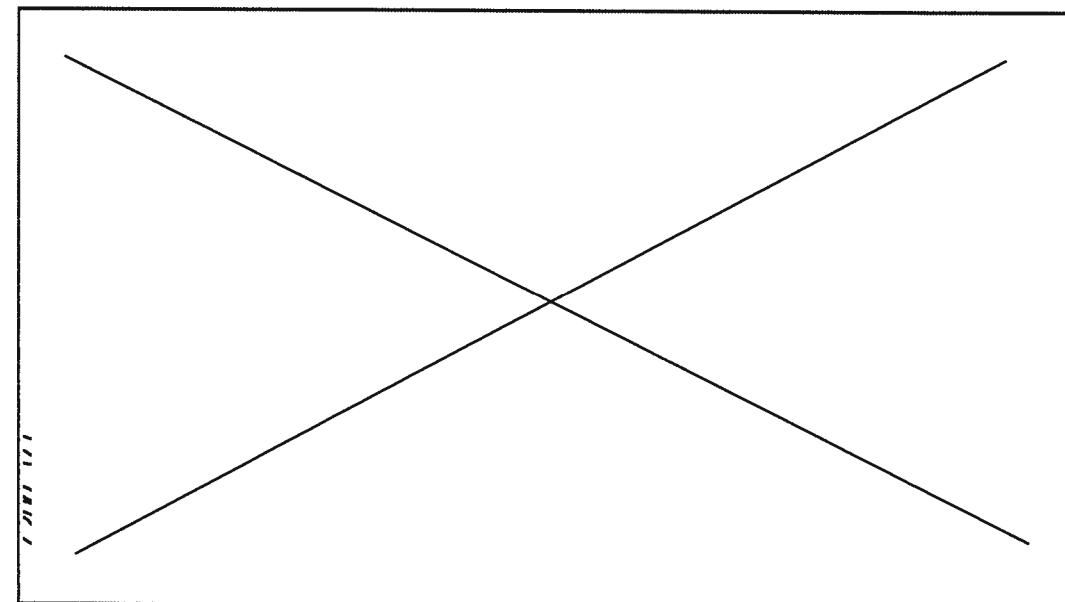
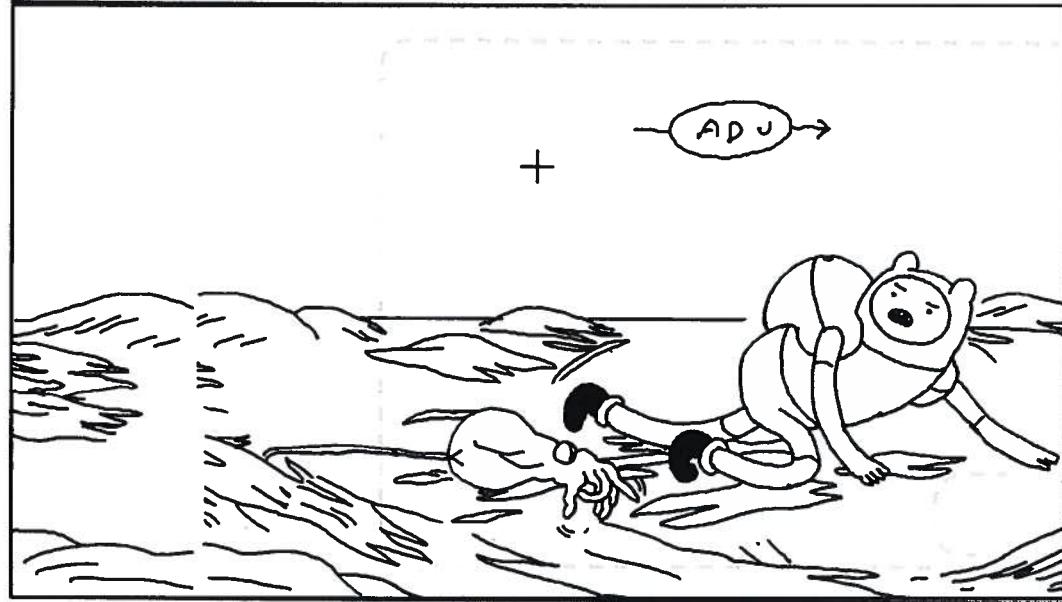
day night

Sc.

Pnl.

Bg.

day night



Dialog:



YOU'RE MAKING ME NERVOUS, DUDE

Action:

- F. ATTEMPTS TO HALFHEARTEDLY ESCAPG.

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 162

Sc. 93 cont

Pnl. D

Bg.

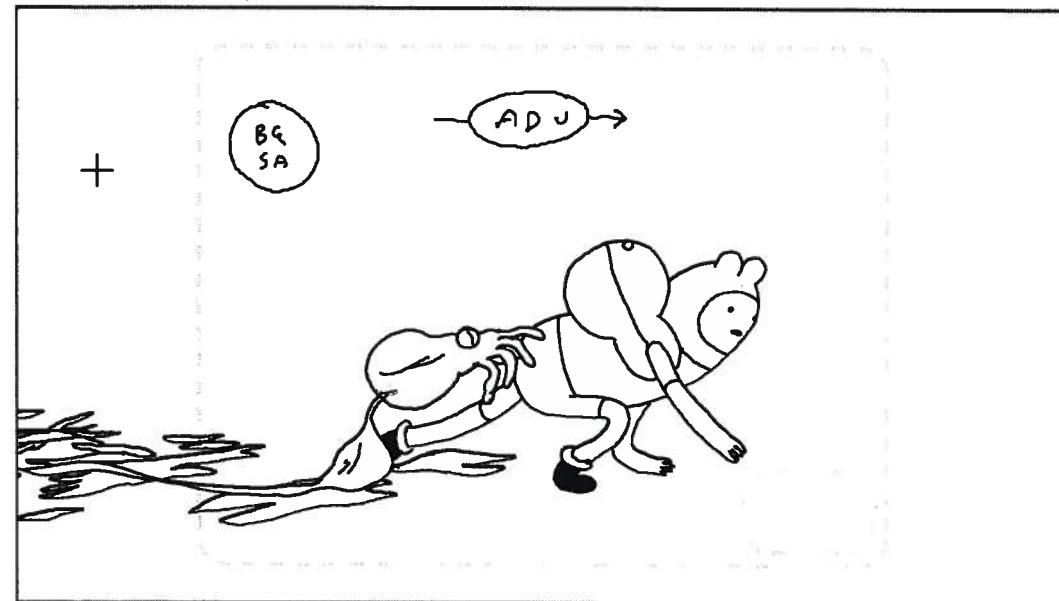
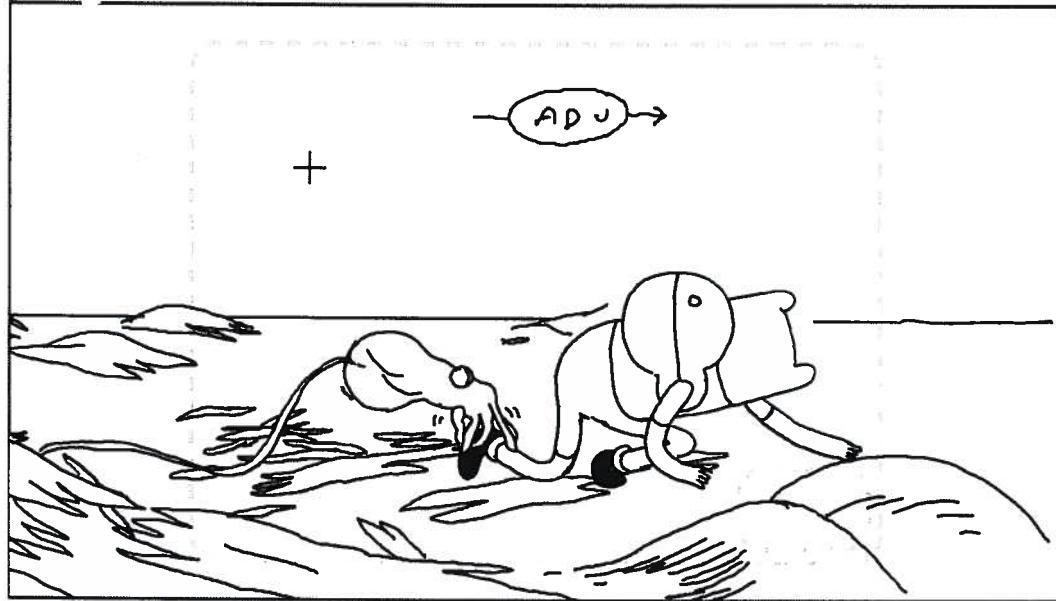
day night

Sc 93 cont

Pnl. E

Bg.

day night



Dialog:

(S) Noooo,

Action:

- SPIDER CRAWLS UP FINN'S LEG.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME



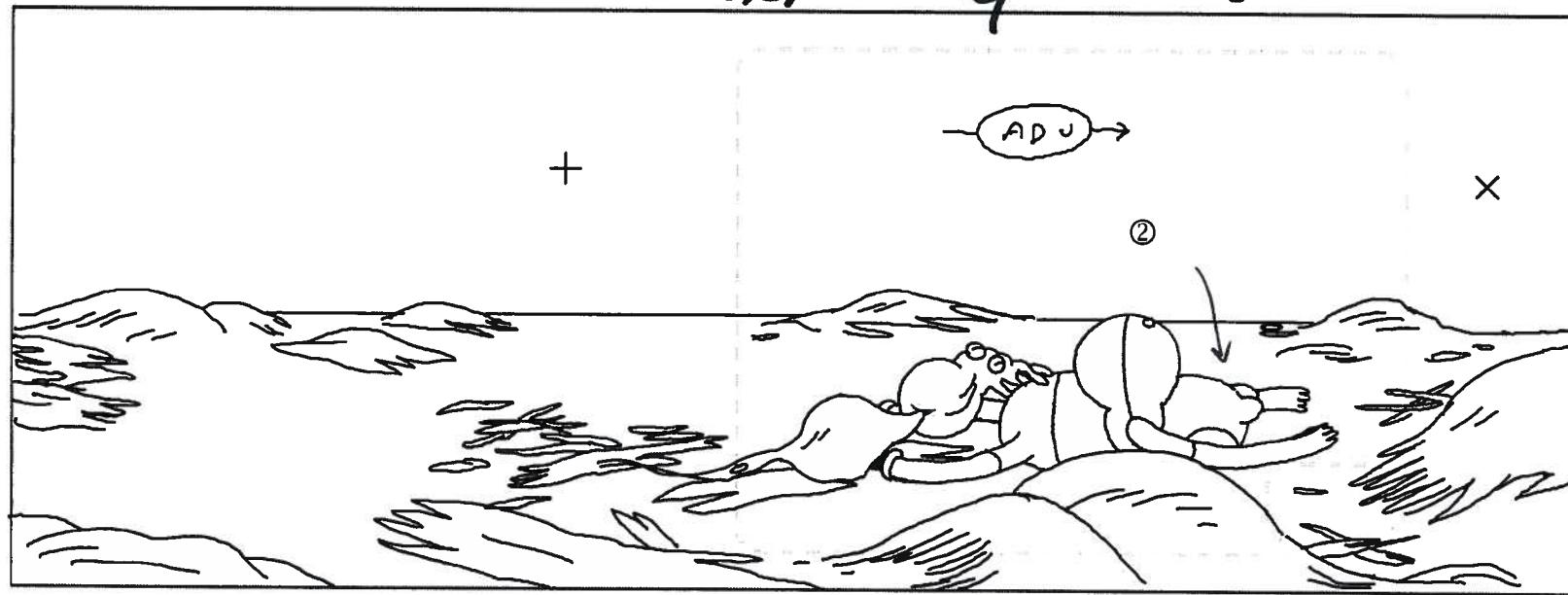
Sc. 93 cont

Pnl. G

Bg.

day night

Page 163



Dialog:

F/ No, no, no S/ DON 'T WORRY ABOUT ME .

Action:

① - F. COLLAPSES
- PAN w/ SPIDER.

Timing:



Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME

Sc. 93 *cont*

Pnl.

H

Bg.



day night

Sc. 93 *cont*

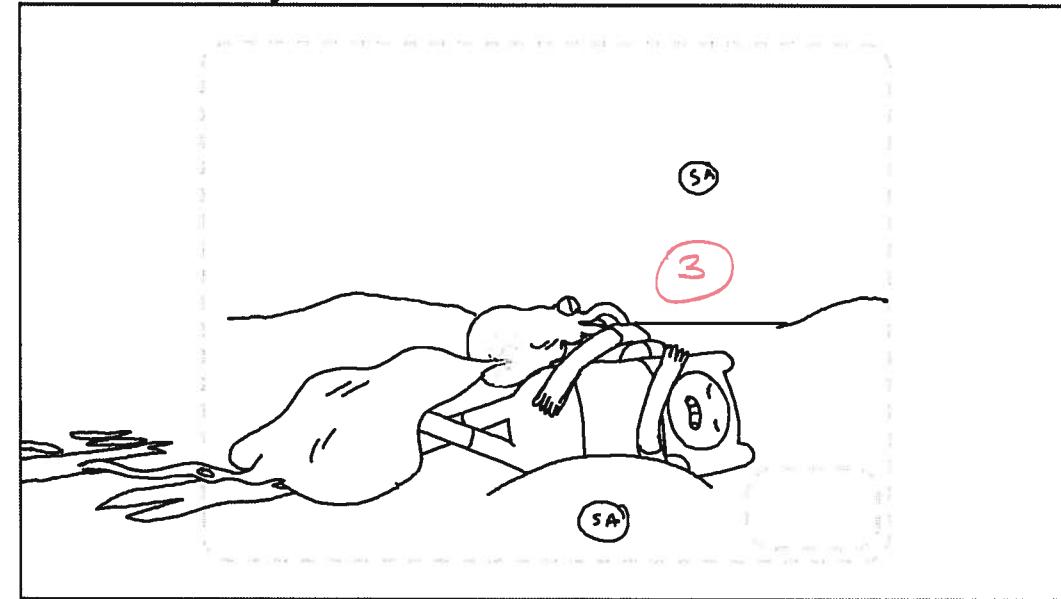
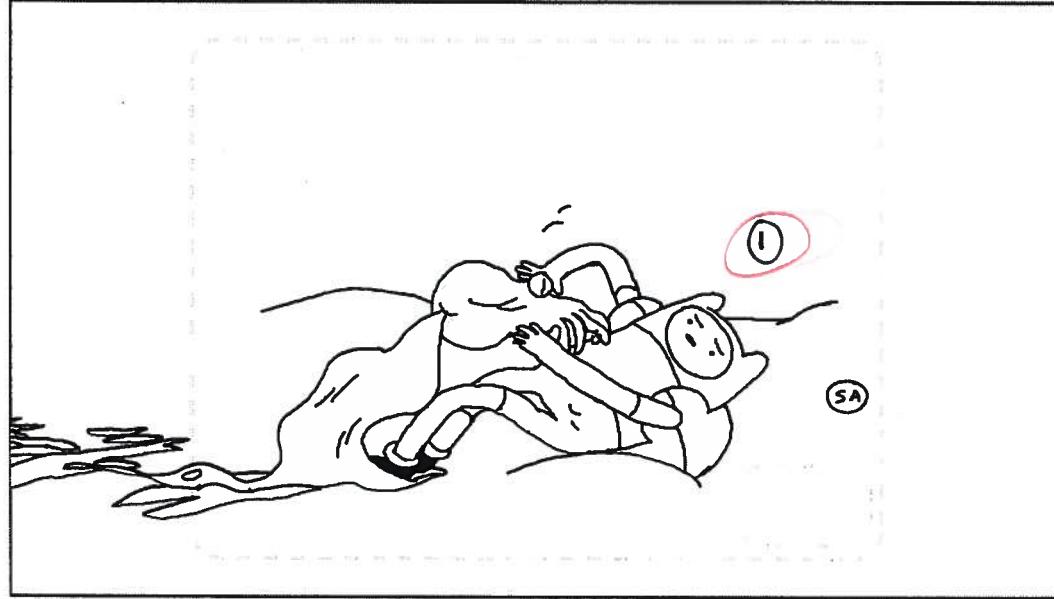
Pnl.

H

Bg.

day night

Page 164



Dialog:

(F) (UF!)

Action:

- SPIDER STARTS COVERING FINN
WITH WEBBING.

Timing:



FEB 25 2016

Production :

EPISODE # 1042 248

1042 248

1042 248

1042 248

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ADVENTURE TIME



Page 165

Sc. 93 cont

Pnl. I

Bg.

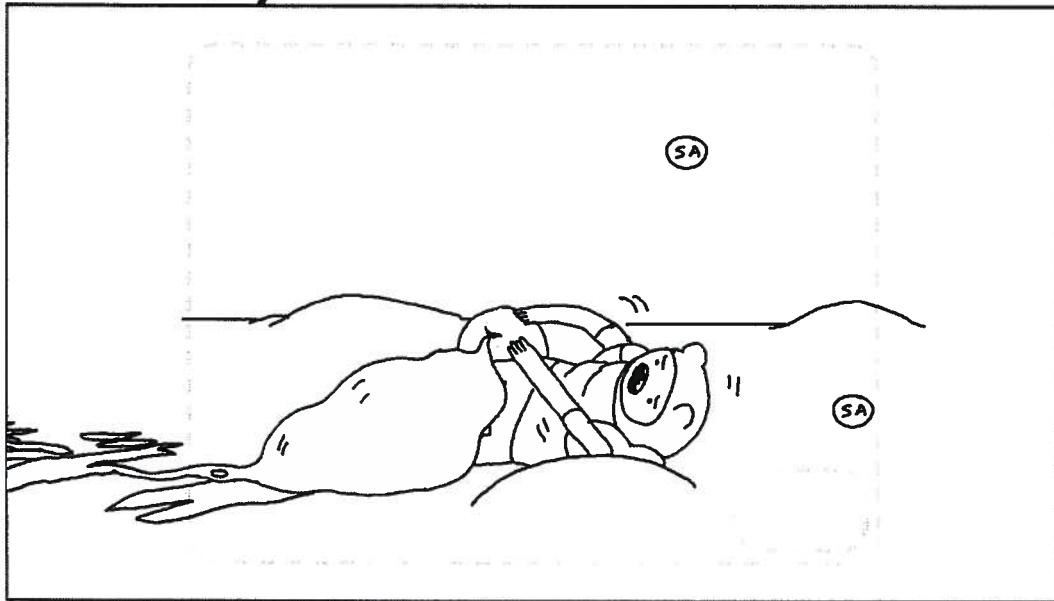
day night

Sc. 94

Pnl. A

Bg.

day night



Dialog:

F/

I AM
WORRYING ABOUT YOU!

F/

DUDE

Action:

- F. STRUGGLES WEEKLY
AGAINST SPIDER

FEB 25 2016

Timing:

Production :

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1042 248

1042 248

1042 248

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ADVENTURE TIME

Sc. 94 *cont*

Pnl. B

Bg.



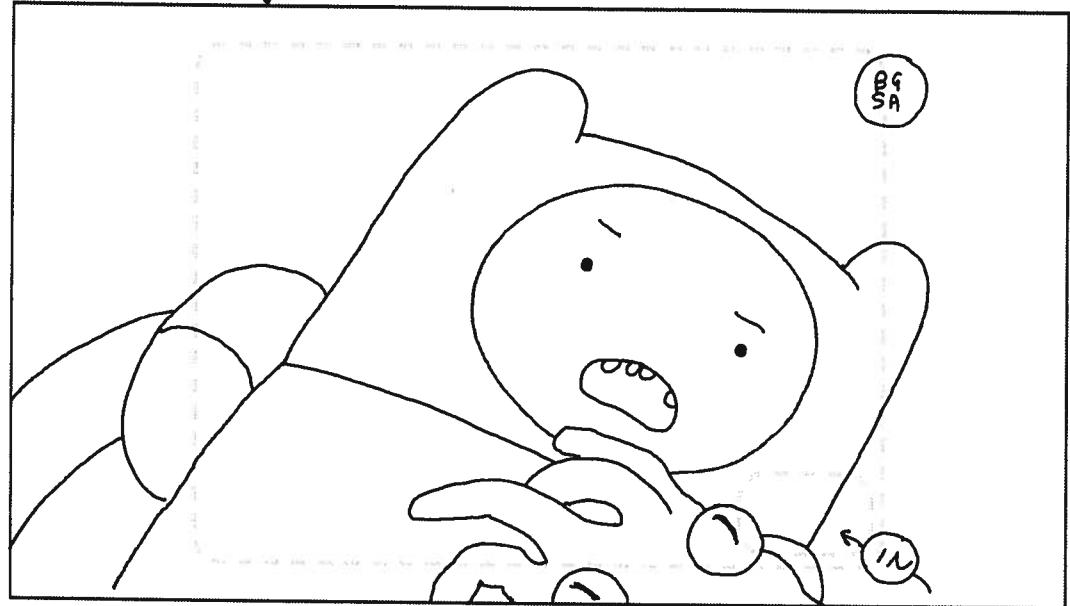
day night

Page 166

Sc. 94 *cont* Pnl. C

Bg.

day night



Dialog:

(F) STOP THIS.

Action:

- SPIDER CRAWLS ACROSS FINN

FEB 25 2016

Timing:

Production :

1042 248

EPISODE #

1042 248

1042 248

ADVENTURE TIME

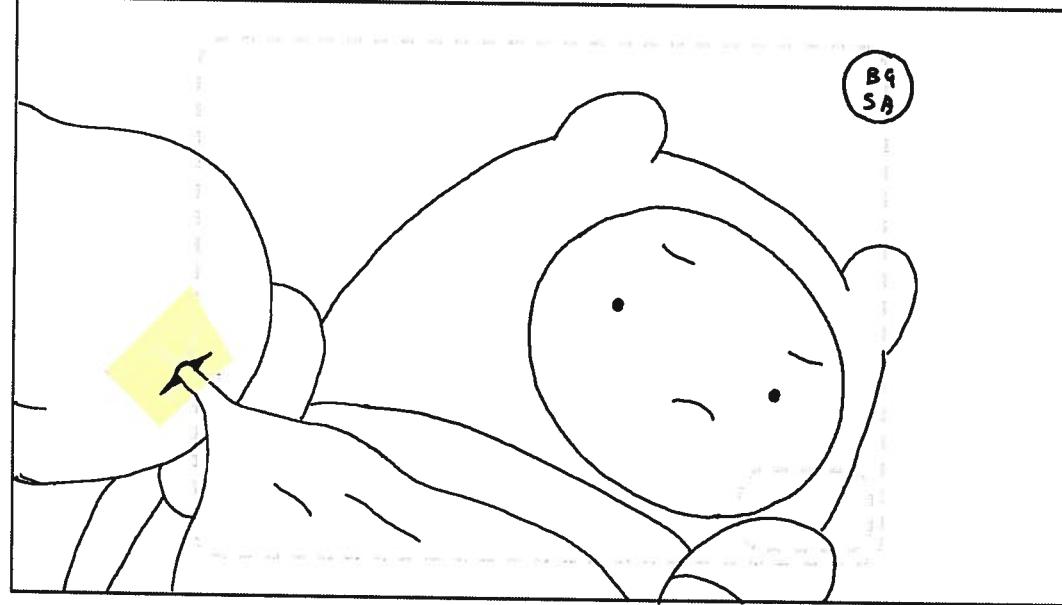


Sc. 94 cont

Pnl. D

Bg.

day night



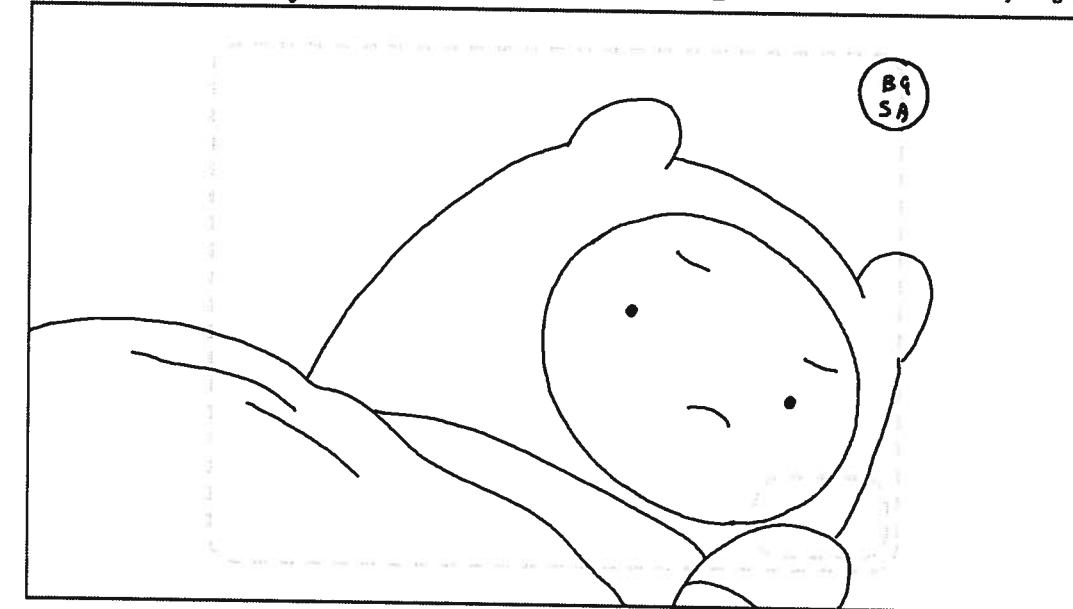
Sc. 94 cont

Pnl. E

Bg.

Page 167

day night



Dialog:

⑤ IT'S OKAY, I JUST GOTTA DO SOMETHING HERE, ONE SEC.

Action:

- SPIDER CRAWLS OFF/S.

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME



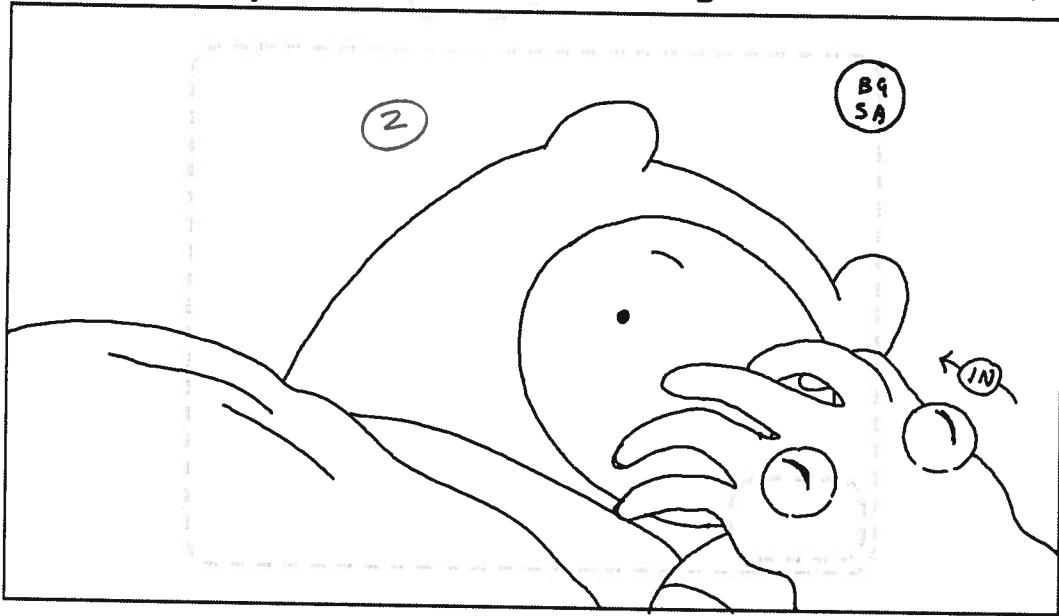
Sc. 94 cont

Pnl. E

Bg.

day night

Page 168

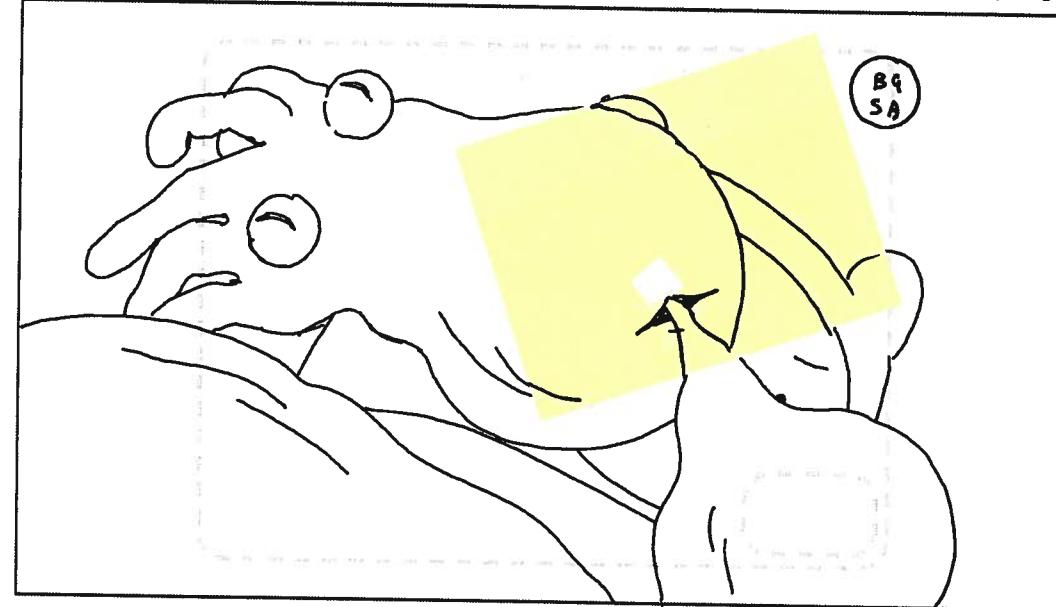


Sc. 94 cont

Pnl. F

Bg.

day night



Dialog:

(F) OKAY, JUST ONE more,

Action:

- SPIDER CRAWLS ON/S AGAIN, WRAPPING FINN IN MORE WEBBING.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Sc. 94 cont

Pnl. G

Bg.

day night

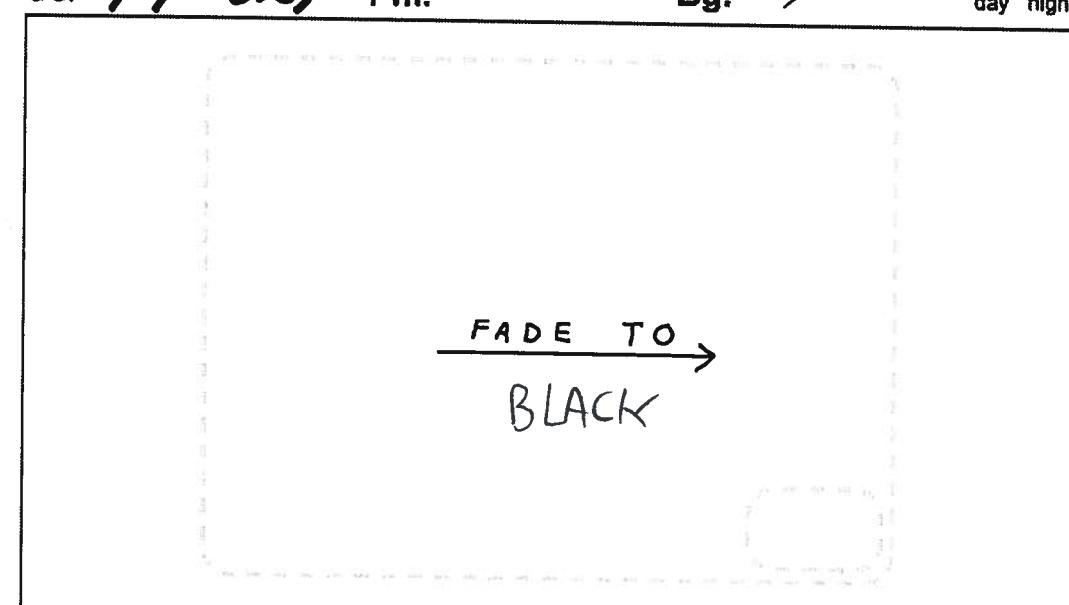
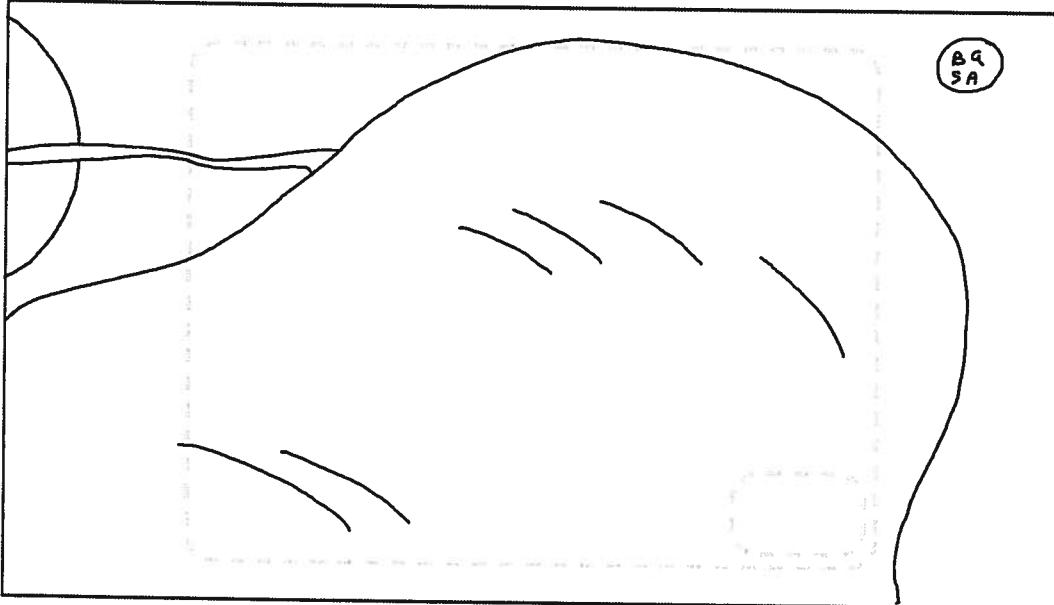
Page 169

Sc. 94 cont

Pnl.

Bg.

day night



Dialog:

(F) ' M U F F L E '

Action:

- E. IS ENCASED IN SPIDERS COCOON.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



Page 170

Sc. 95

Pnl. A

Bg.

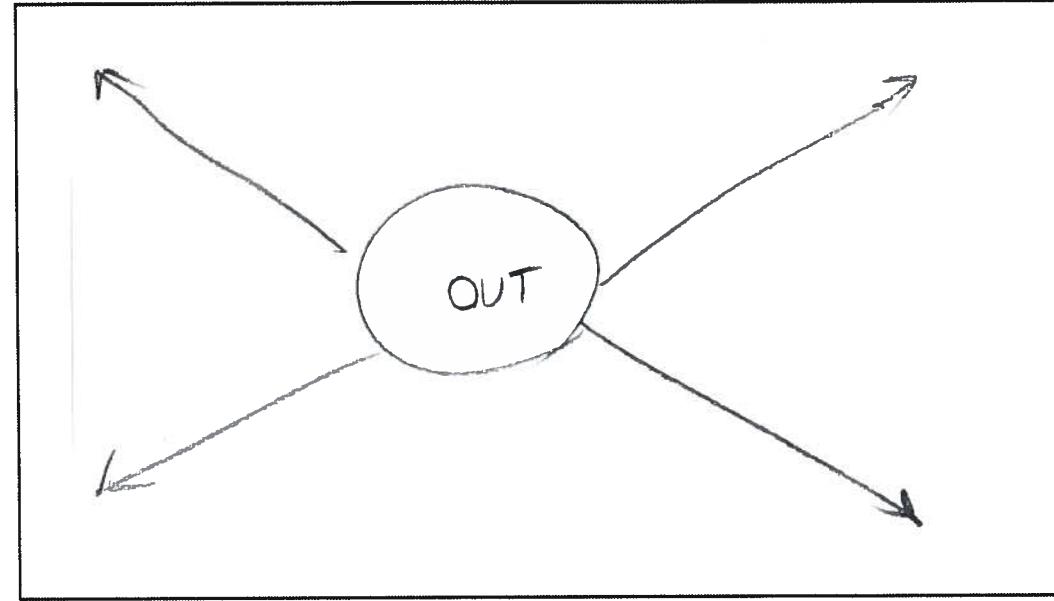
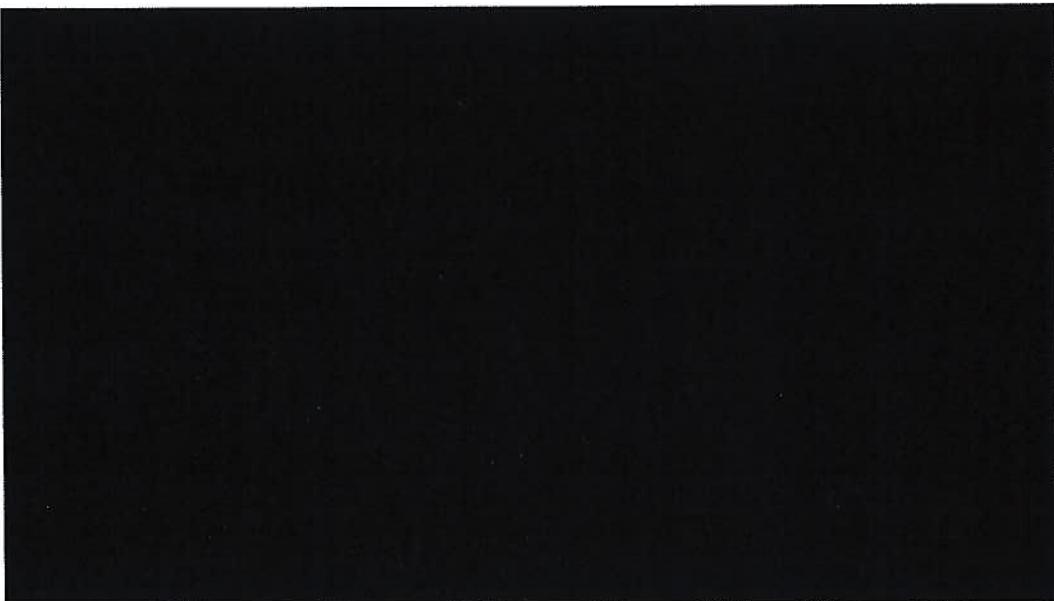
day night

Sc. 1

Pnl. 1

Bg. 1

day night



Dialog:

Action:

:= BLACK :=

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME

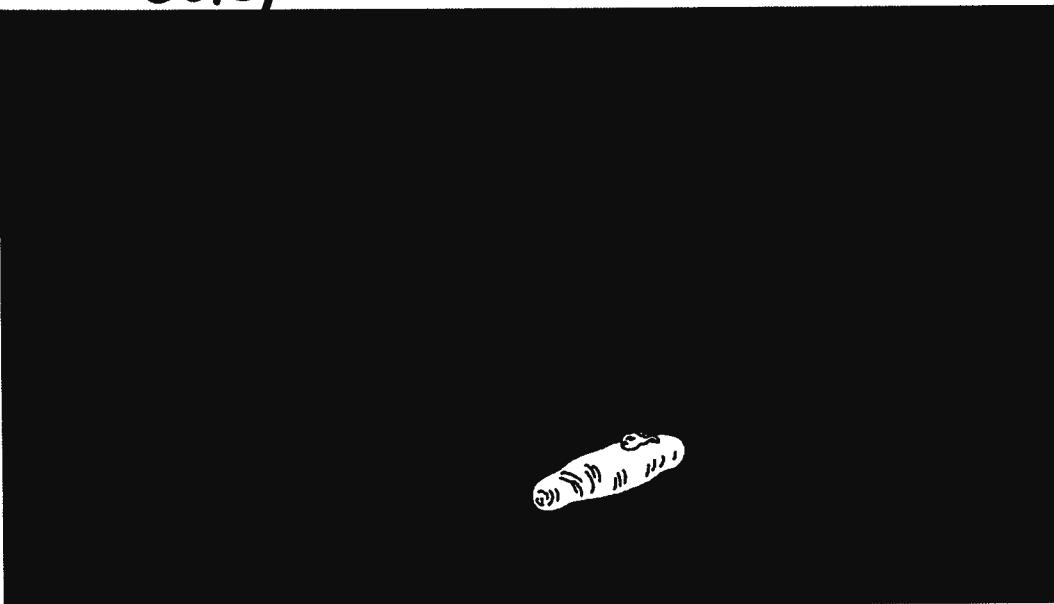


Sc. 95 cont Pnl. B

Bg.

day night

Page 171



Sc. 95 cont Pnl. -

Bg. -

day night

FADE TO →

1042 248

EPISODE #

1042 248

Dialog:

Action:

- COCOON + SPIDER FADE ON/S.

FEB 25 2016

Timing:

Production:

1042 248

ADVENTURE TIME



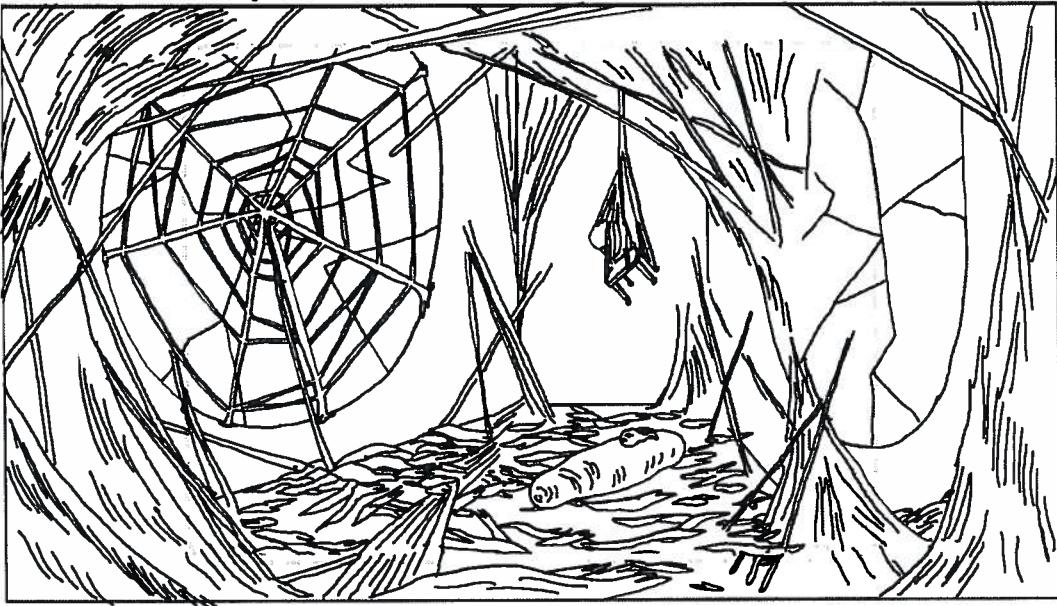
Page 172

Sc. 95 cont

Pnl. C

Bg.

day night

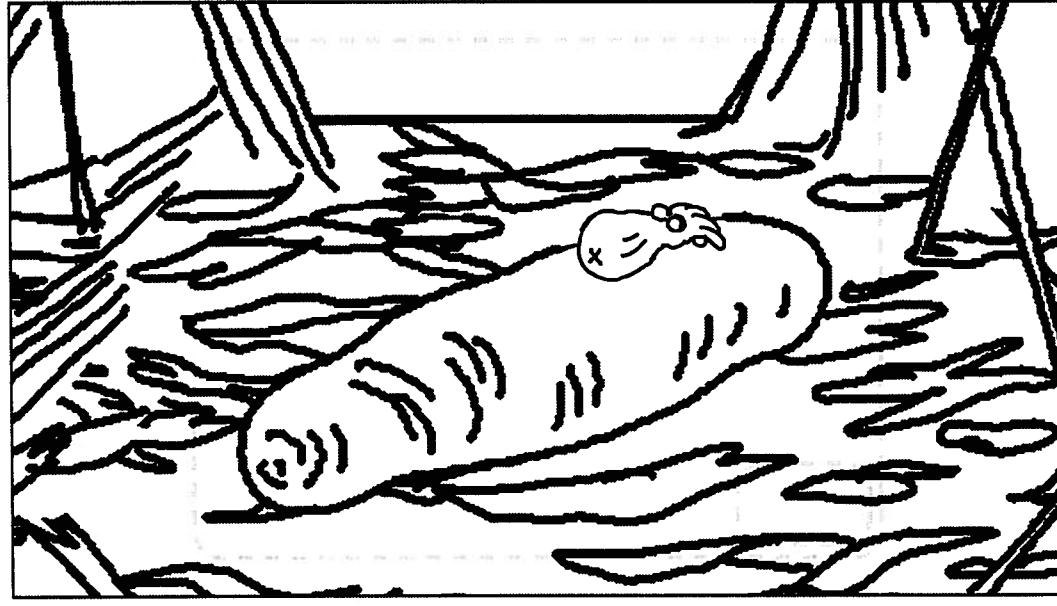


Sc. 96

Pnl. A

Bg.

day night



Dialog:

Action:

- HILT ROOM IS FILLED
WITH GRASS WEBS.
- CHAIR IS HANGING BY WEB.

- SPIDER SITS ON TOP
OF COCOON

FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

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ADVENTURE TIME



Page 1 2 3

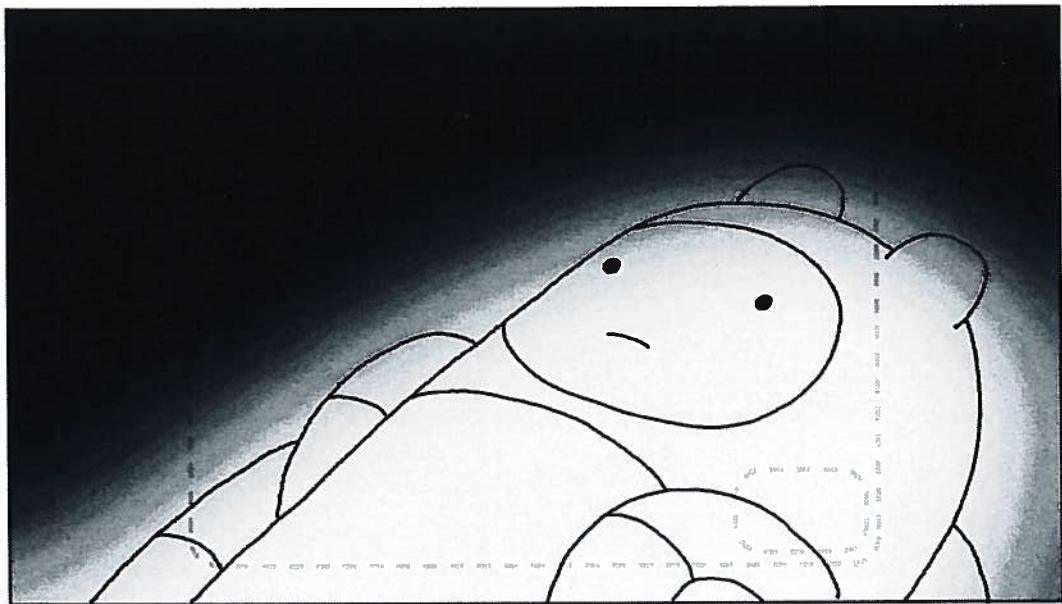
1042 248

Sc. 97

Pnl. A

Bg.

day night

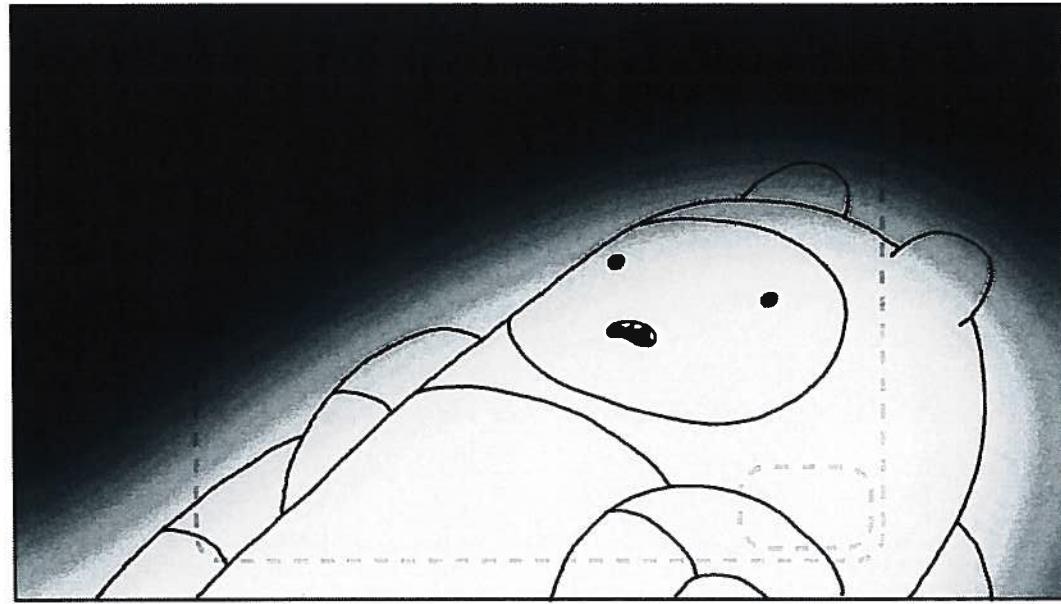


Sc. 97 cont

Pnl. B

Bg.

day night



Dialog:

(F) ...

(F) ="SIGH"
so how are you, TODAY.

Action:

- COCOON INTERIOR,

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

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1042 248

ADVENTURE TIME



Page 174

Sc. 98

Pnl. A

Bg.

day night

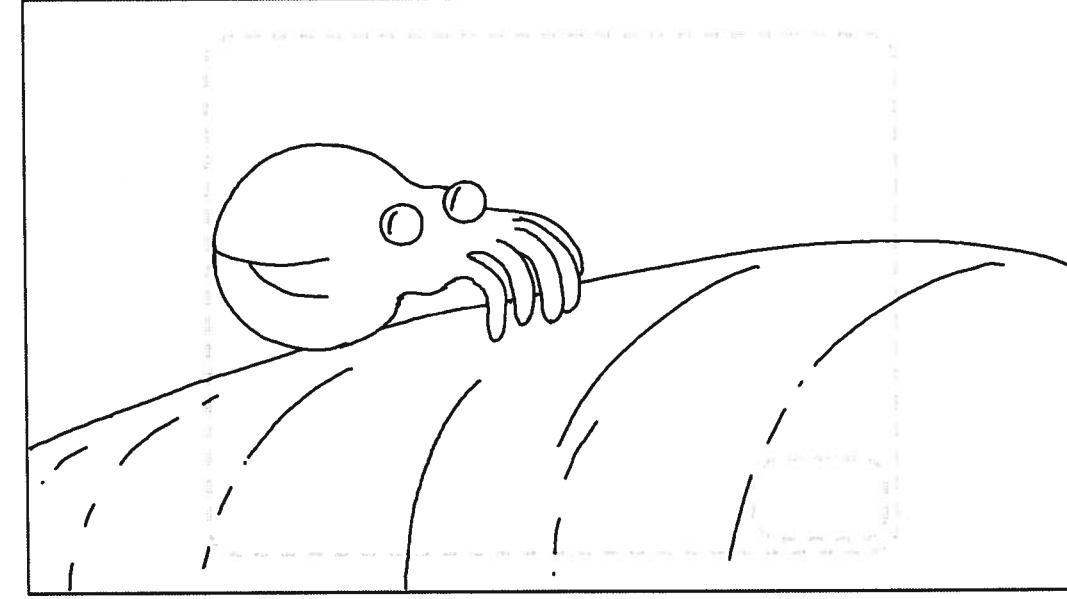
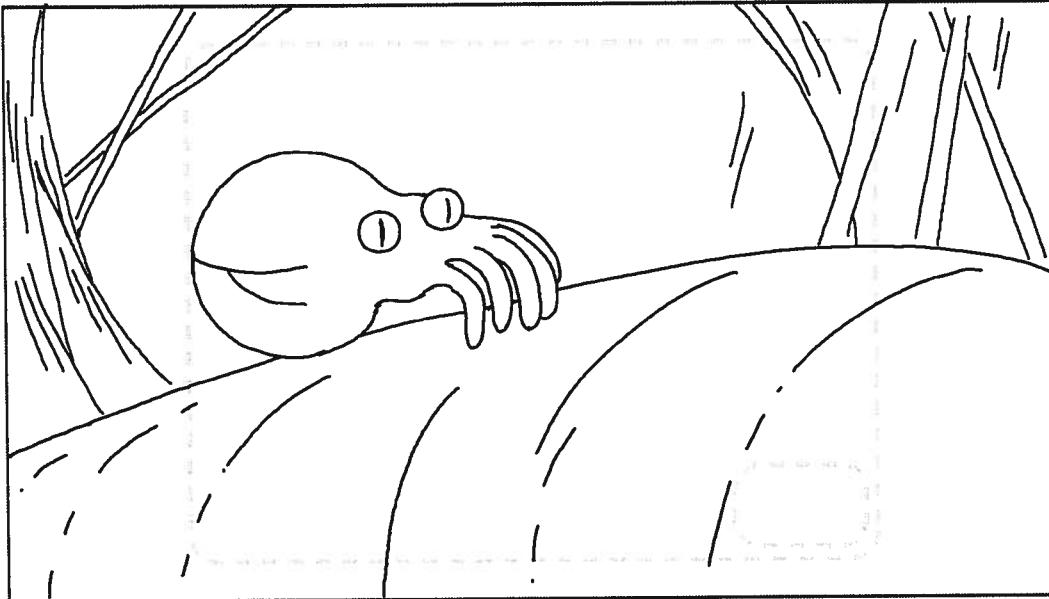
Sc. 98

cont

Pnl. B

Bg.

day night



Dialog:

(S) I'M GOOD.

(S) I WANT OUT OF HERE, THO.

I'VE PRETTY MUCH

DONE ALL I CAN IN HERE. You and me,

Action:

WE COULD DO A LOT BETTER OUT
THERE...

FEB 25 2016

Timing:

(FINGER WIGGLE. FOLLOWING PAGE.)

Production :

EPISODE # 1042-248

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1042 248

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ADVENTURE TIME

Sc. 98 CONT



Page 175

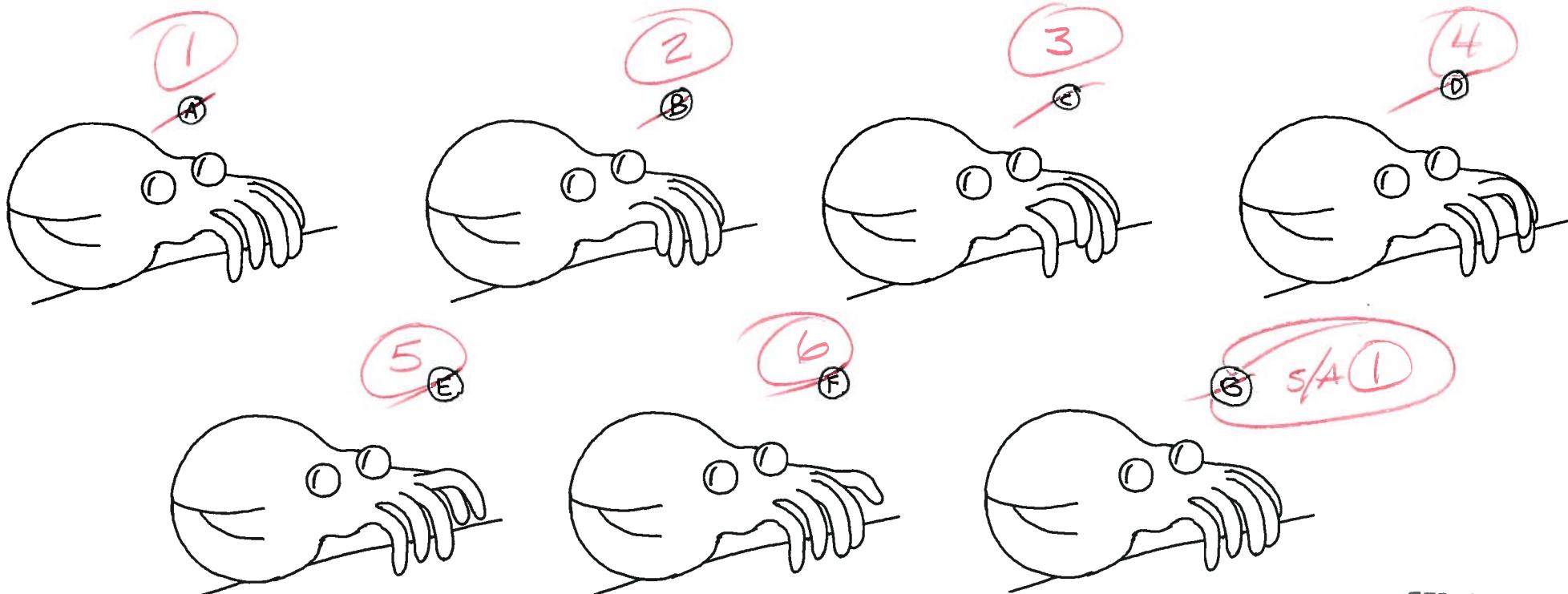
1042-248

EPISODE #

1042 248

Production :

FEB 25 2016



REF. POSES

1042 248

ADVENTURE TIME



Page 126

Sc. 99

Pnl. A

Bg.

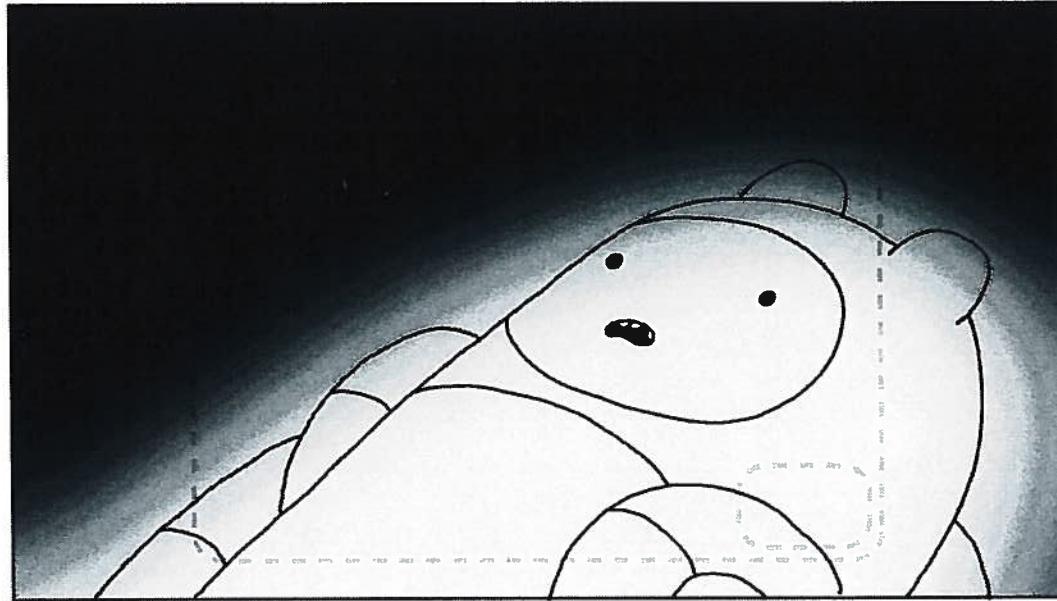
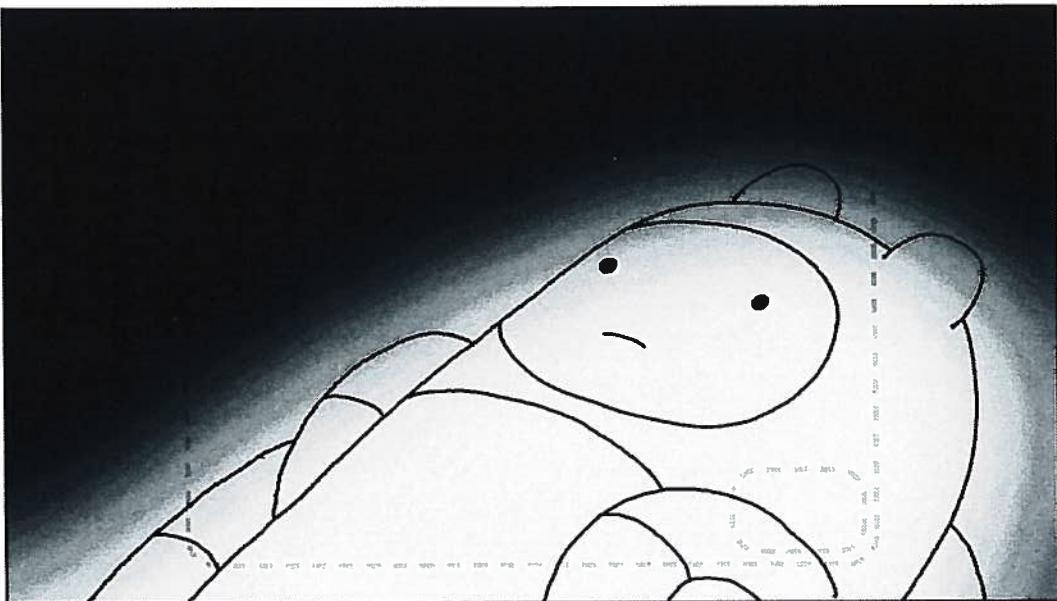
day night

Sc. 99 *CONT*

Pnl. B

Bg.

day night



Dialog:

(F) I WANT OUT TOO.

Action:

= THINKS =

FEB 25 2016

Timing:

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EPISODE #

1042 248

Production :

1042 248

ADVENTURE TIME



Page 177

Sc. 100

Pnl. A

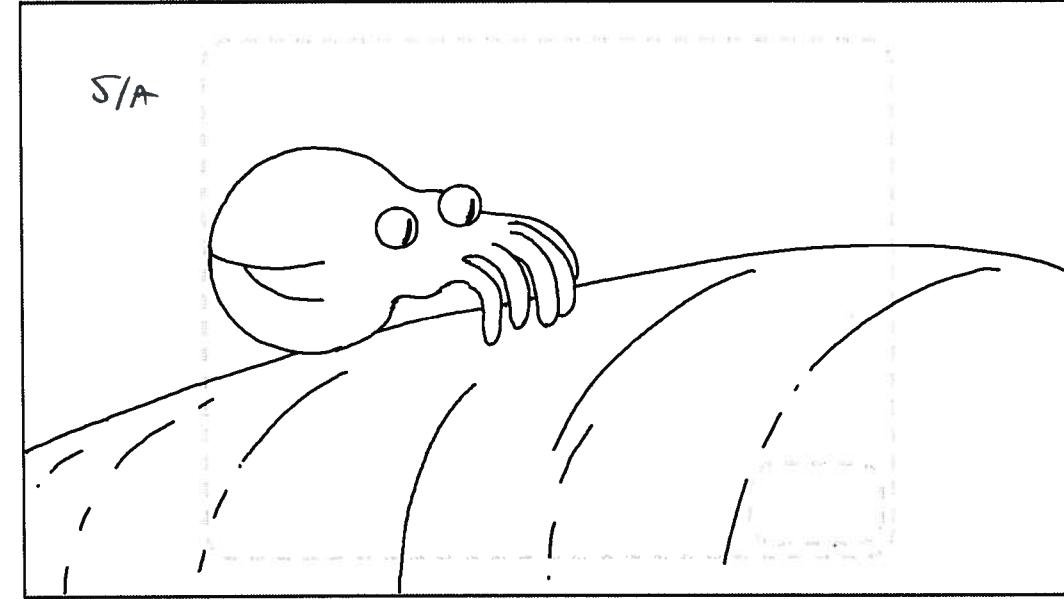
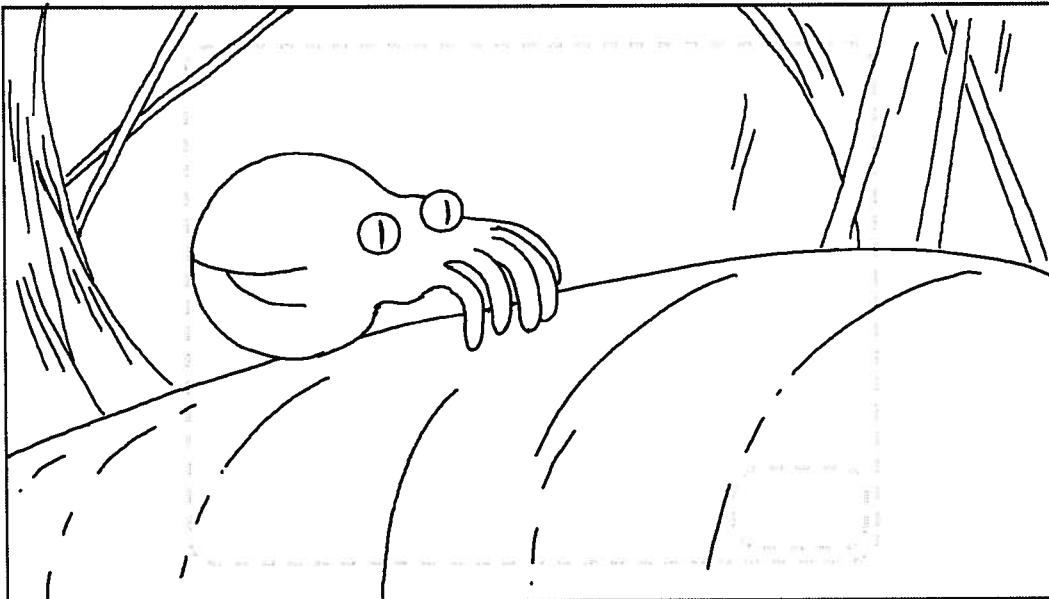
Bg.

day night

Sc. 100 cont Pnl. B

Bg.

day night



Dialog:

(S) YEAH . . . LET'S DO IT -

(S) HAHA WAIT, DO YOU MEAN OUT
OF THE SWORD OR OUT OF
THE COCOON?

Action:

- SPIDER LOOKS DOWN AT COCOON.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

1042 248

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ADVENTURE TIME



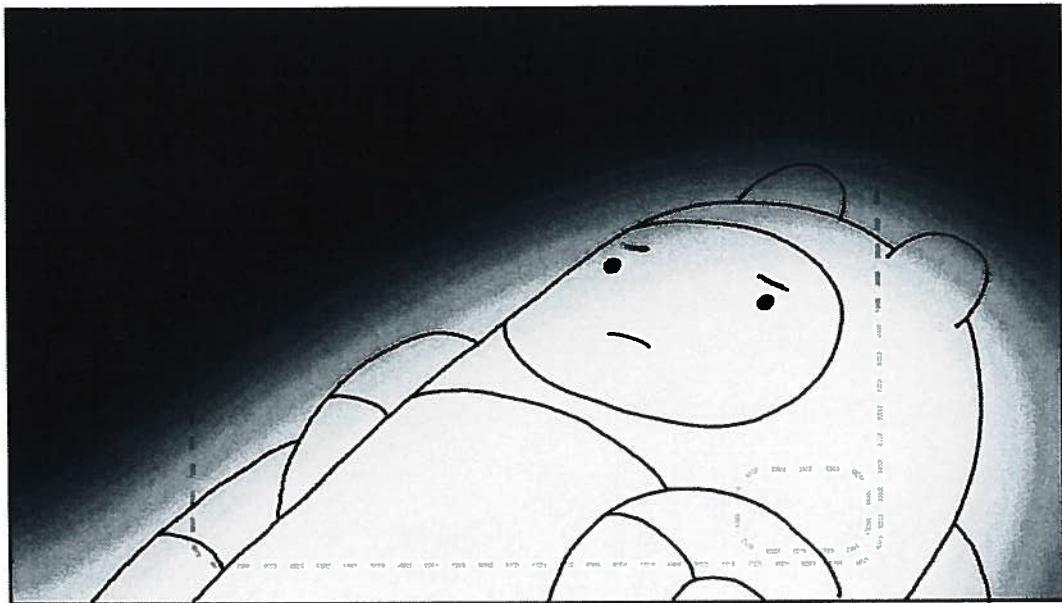
Page 178

Sc. 101

Pnl. A

Bg.

day night

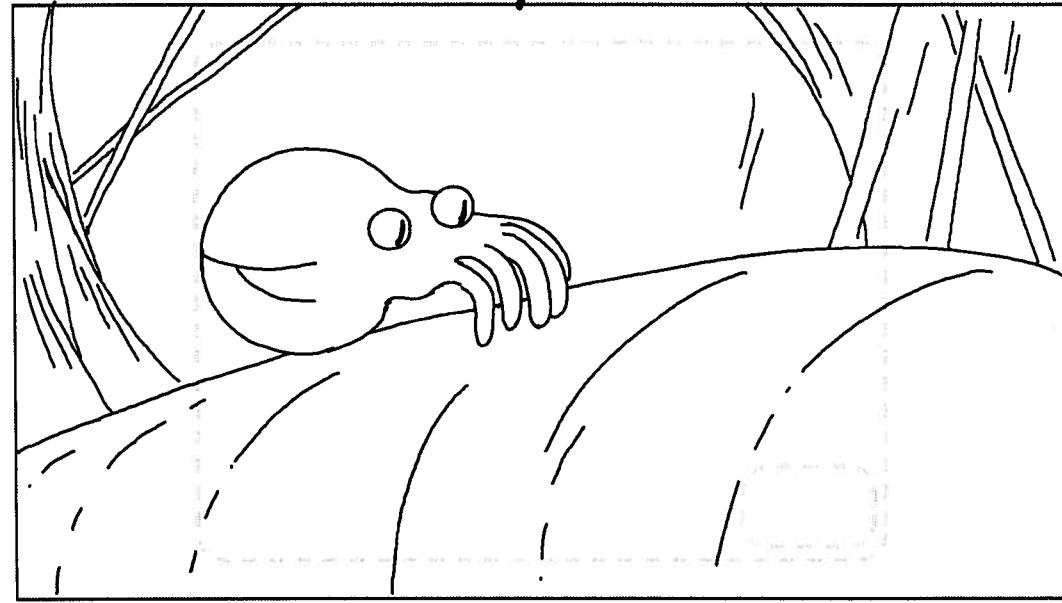


Sc. 102

Pnl. A

Bg.

day night



Dialog:

(S) PAL?

Action:

||| BEAT |||

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME

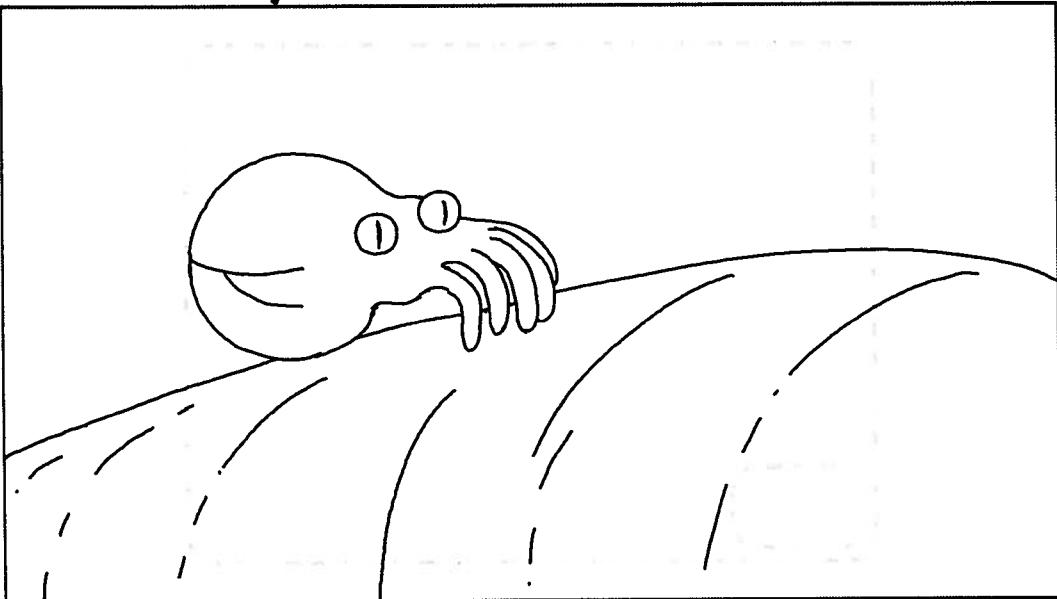


Page 179

Sc. 102 *cont* Pnl. B

Bg.

day night



Sc. 103

Pnl. A

Bg.

day night



1042 248

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Dialog:

(S) HA O.K. I GET IT.
WHEN WE GET OUT OF HERE LET ME
DO THE TALKING.

Action:

FEB 25 2016

Timing:

Production :

1042-248

1042 248

042 248

1042 248

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ADVENTURE TIME



Page / 80

Sc. 103 cont Pnl. -

Bg. -

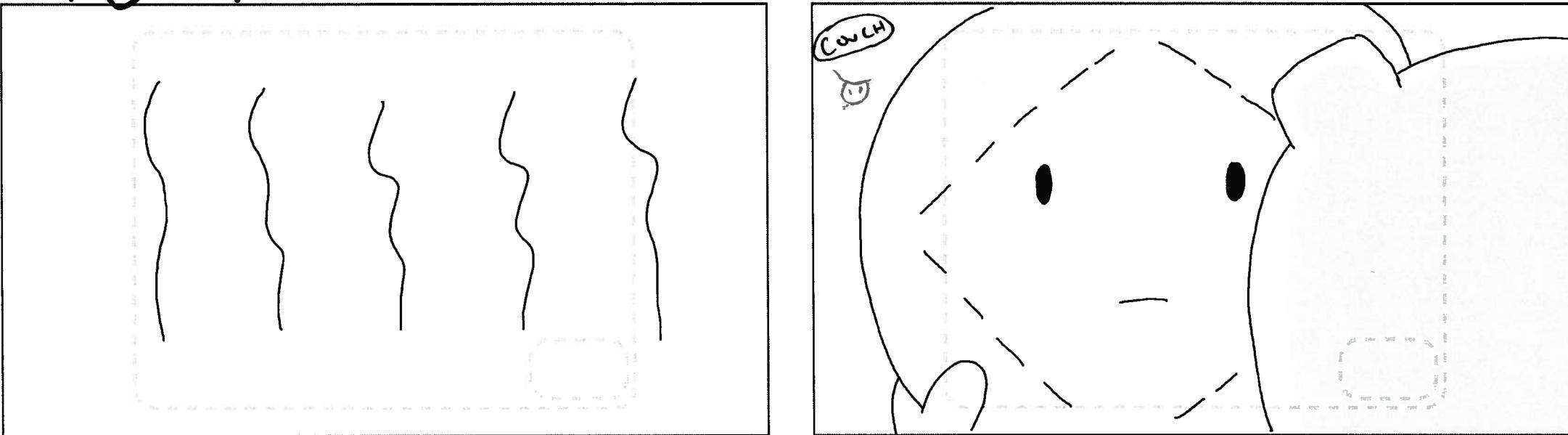
day night

Sc. 104

Pnl. A

Bg.

day night



Dialog:

Action:

FLASHBACK TRANSITION.

- G.F. STARES AT REFLECTION
IN PLATE.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



Page 181

Sc. 10 S

Pnl. A

Bg.

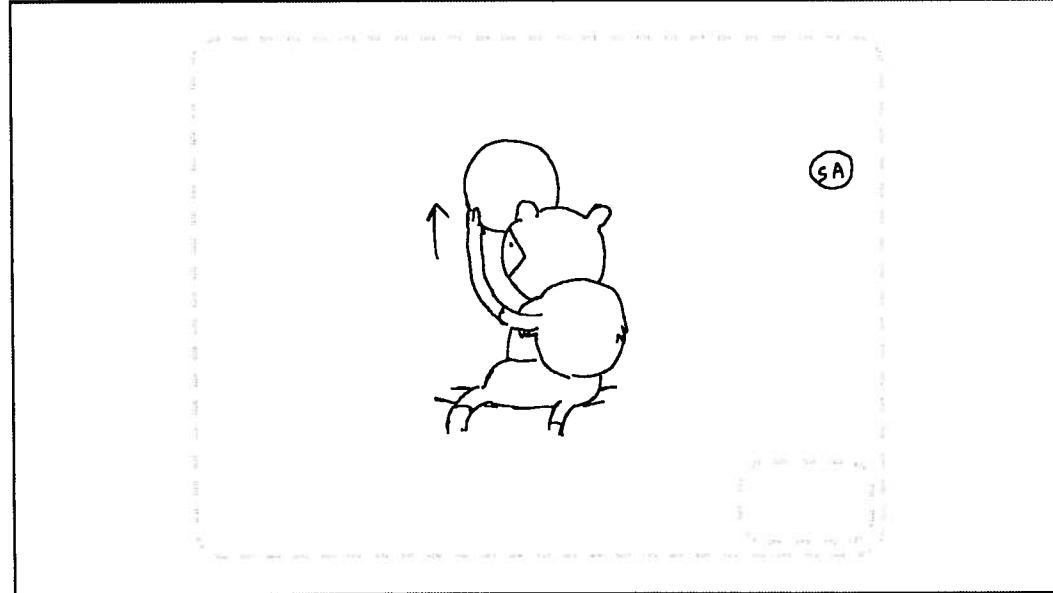
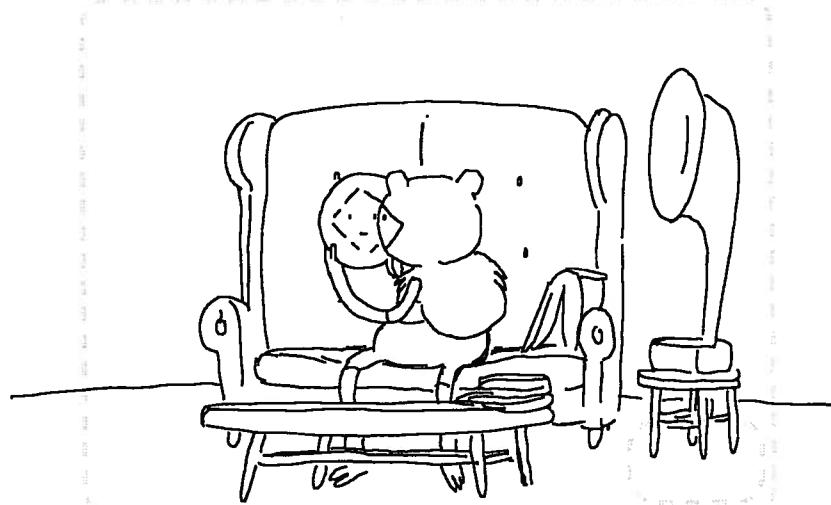
day night

Sc. 10 S *cont*

Pnl. B

Bg.

day night



Dialog:

...

Action:

- G.F. SLOWLY LIFTS PLATE.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

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ADVENTURE TIME



Page 182

Sc. 10 S *cont* Pnl. C

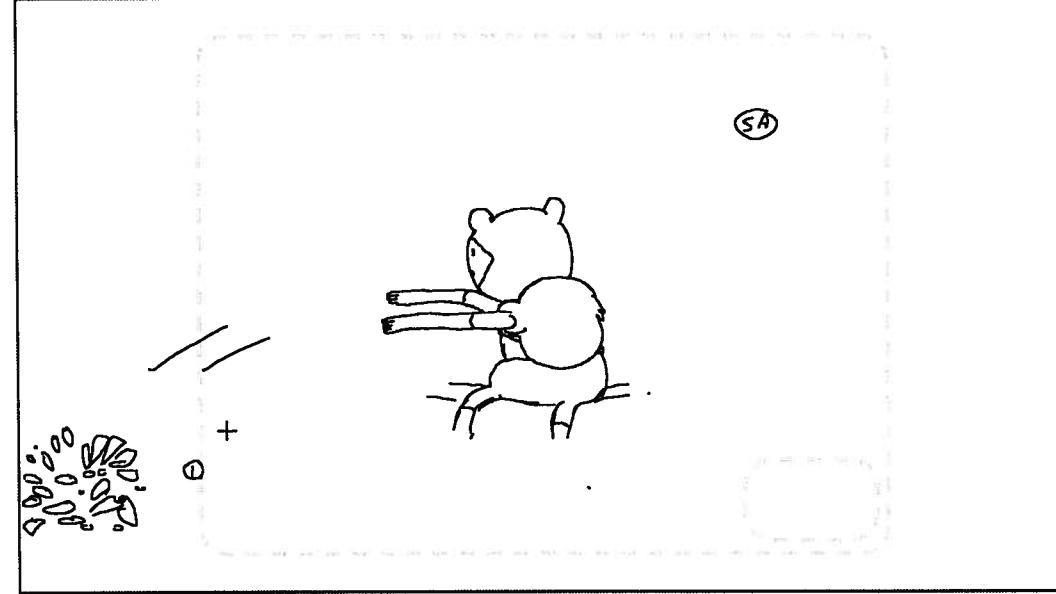
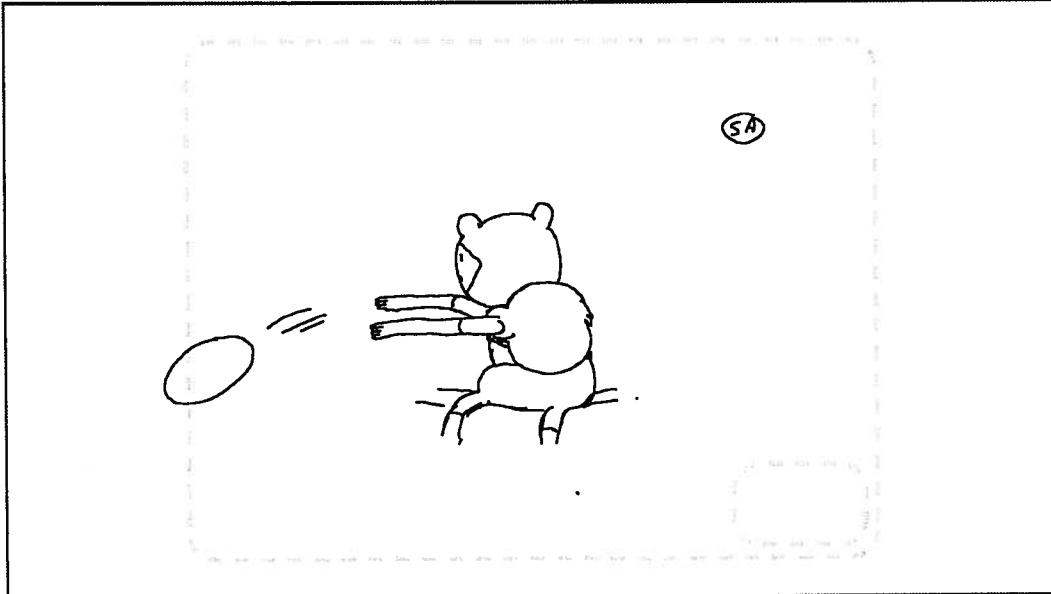
Bg.

day night

Sc. 10 S *cont* Pnl. D

Bg.

day night



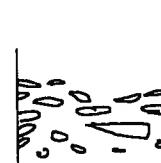
Dialog:

SFX SMASH!

Action:

- GF. SMASHES PLATE

FEB 25 2016



Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



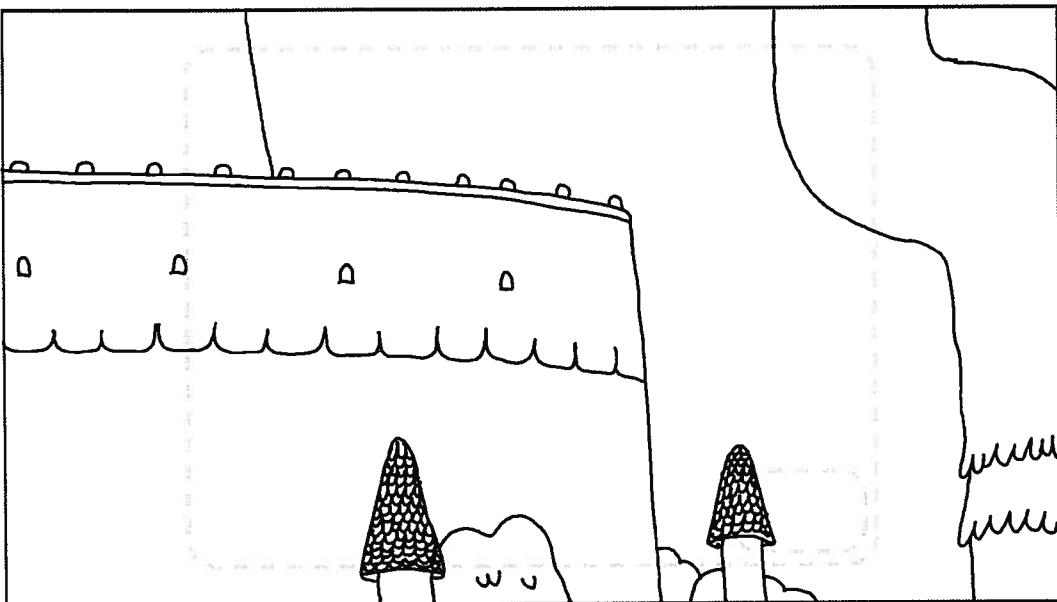
Page 183

Sc. 106

Pnl. A

Bg.

day night

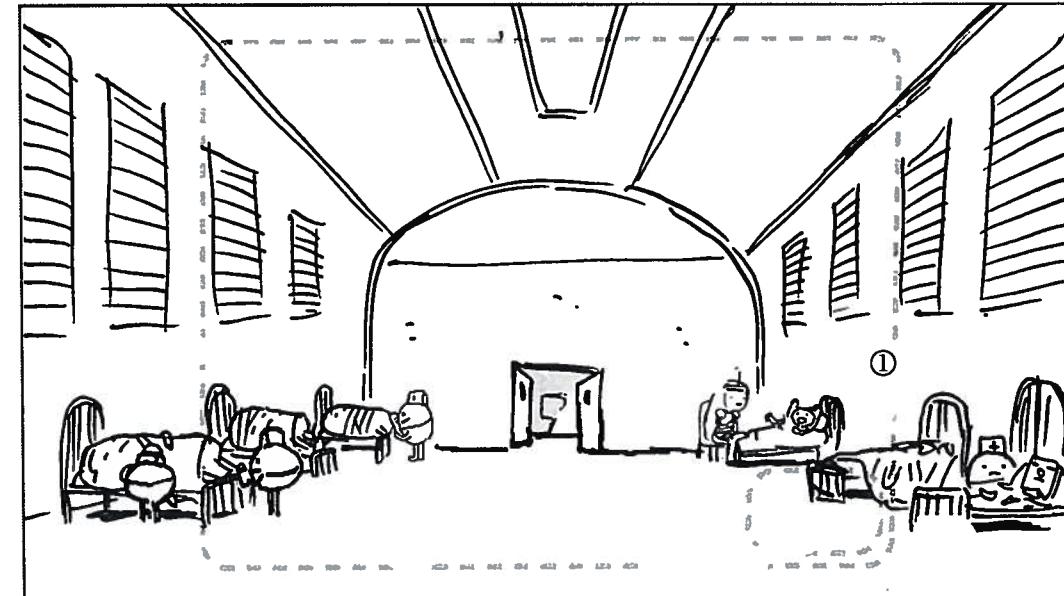


Sc. 107

Pnl. A

Bg.

day night



1042 248

Dialog:

(E) ... AND THEN "YOU" ASKED ME TO
TAKE IT FROM THE TOP...

Action:

- CANDY KINGDOM INFIRMARY
RE - USE FROM
EARLIER IN THE EP. FEB 25 2016



Timing:

Production :

1042 248

1042-248

EPISODE #

1042 248

ADVENTURE TIME



Page 184

Sc. 108

Pnl. A

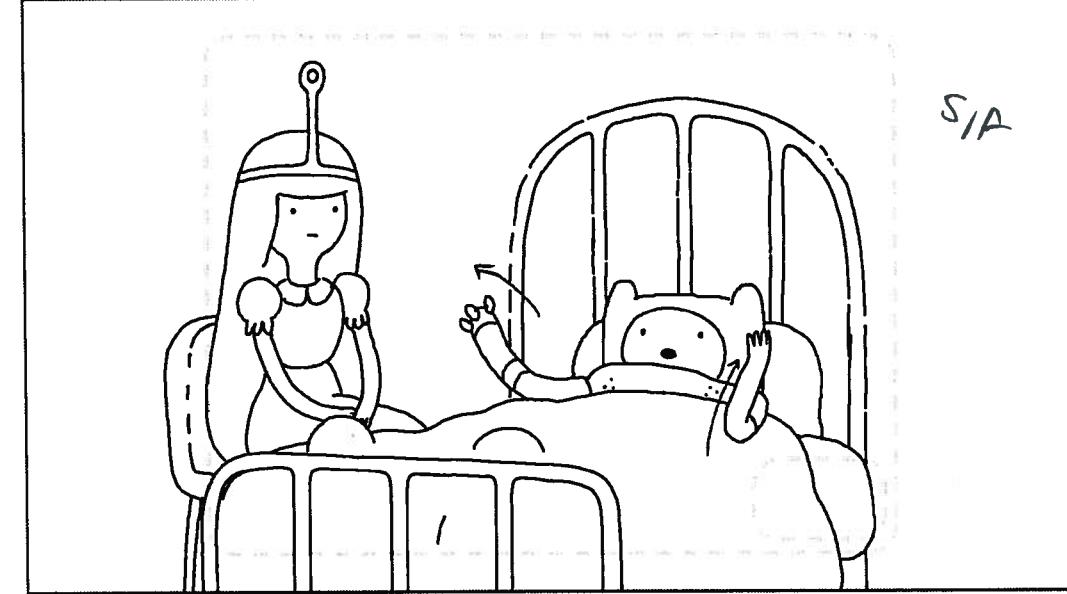
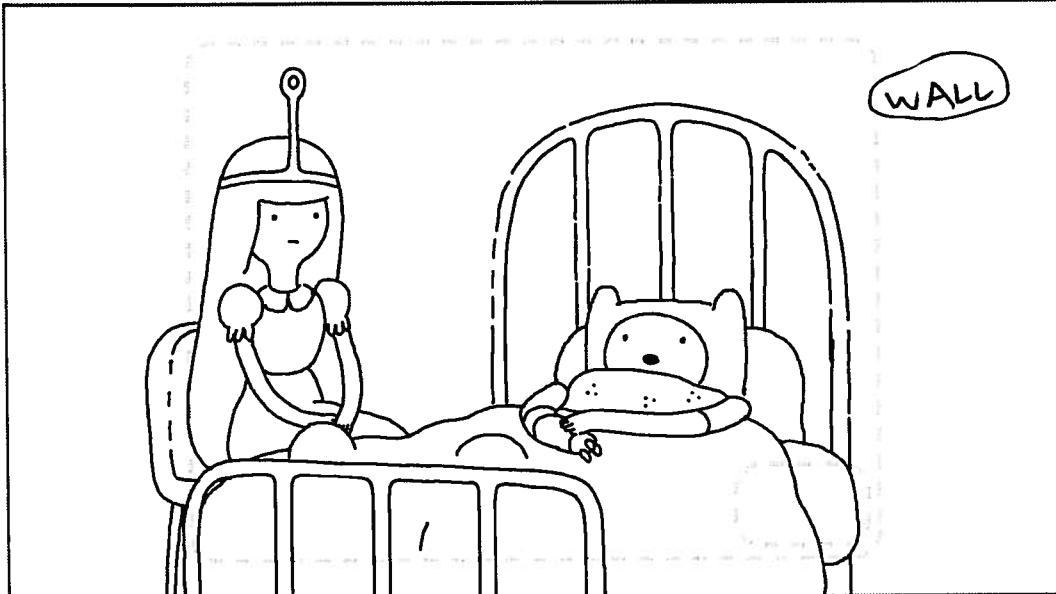
Bg.

day night

Sc. 108 *cont* Pnl. B

Bg.

day night



Dialog:

(F) SOOOO ... THAT GUY IS DEFINITELY AN ALTERNATE REALITY EVIL DOPPELGANGER , RIGHT ?

Action:

FEB 25 2016

Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



Page 185

1042 248

Sc. 108 *cont* Pnl. C

Bg.

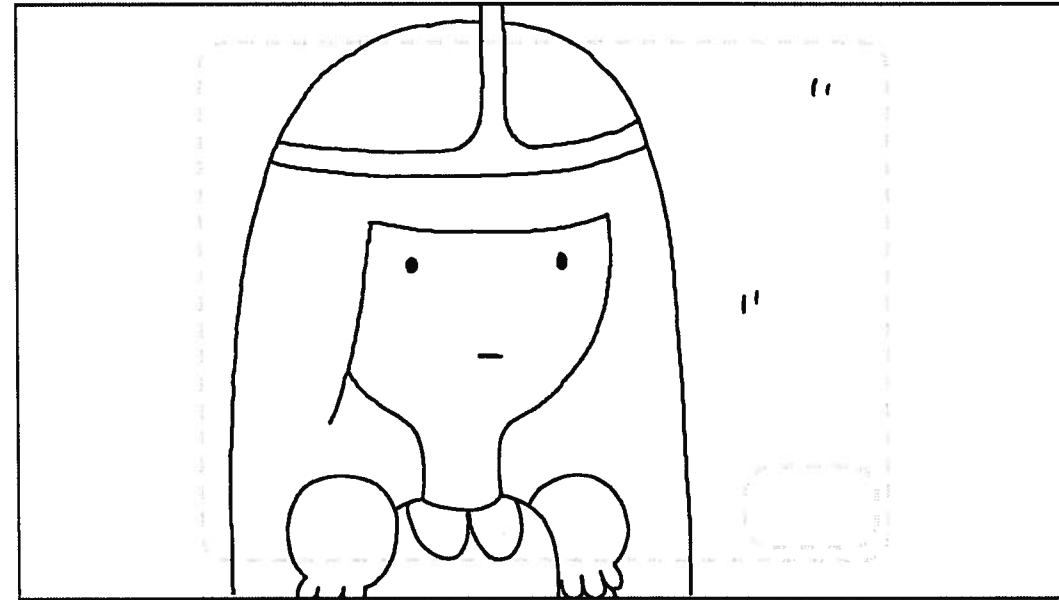
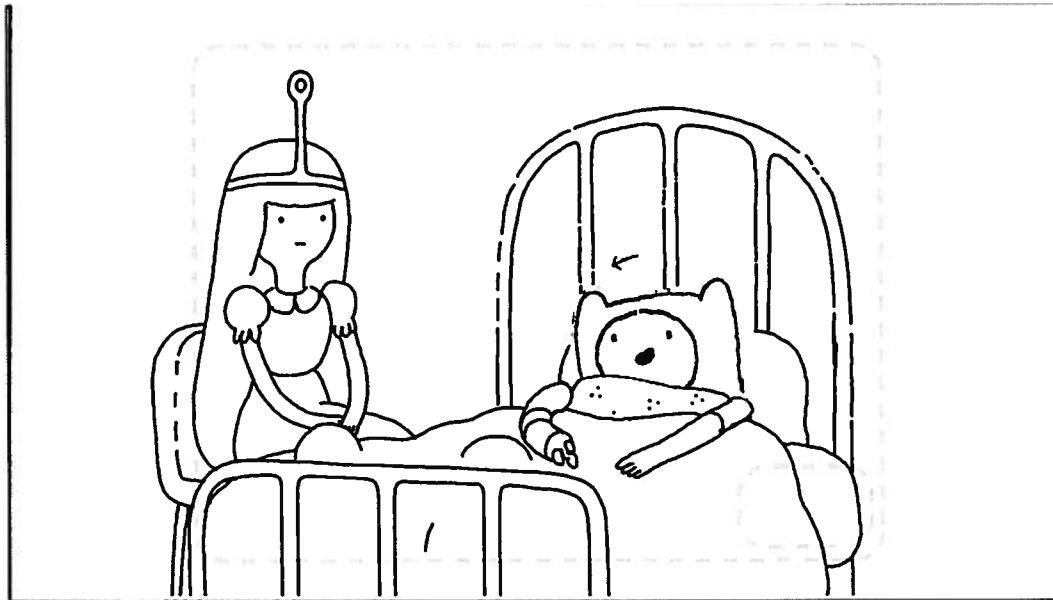
day night

Sc. 109

Pnl. A

Bg.

day night



Dialog:

F YOU TAUGHT ME THAT WORD.

Action:

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME

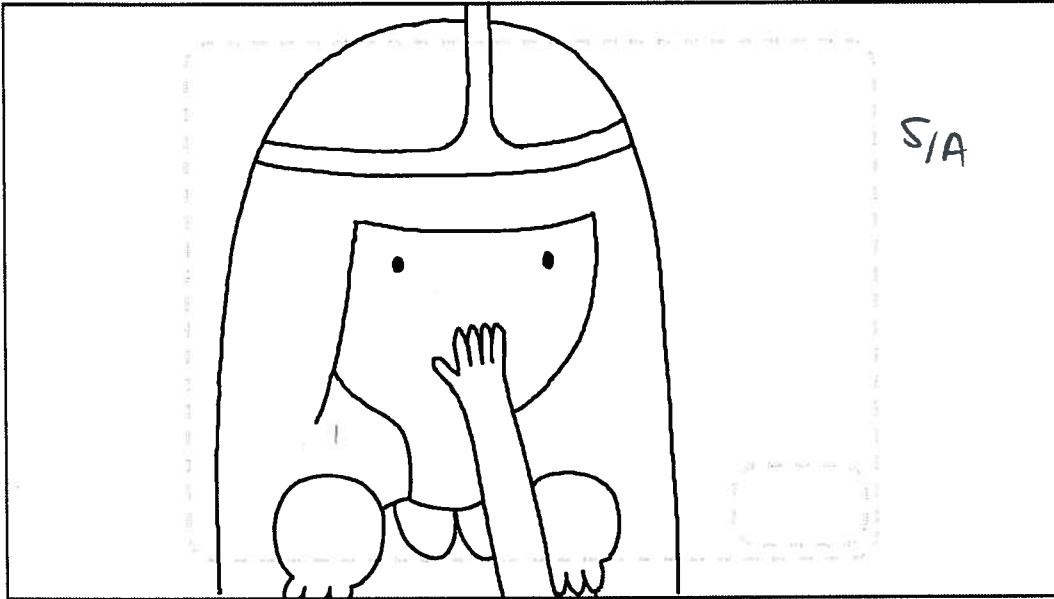


Page 1, 86

Sc. 109 cont Pnl. B

Bg.

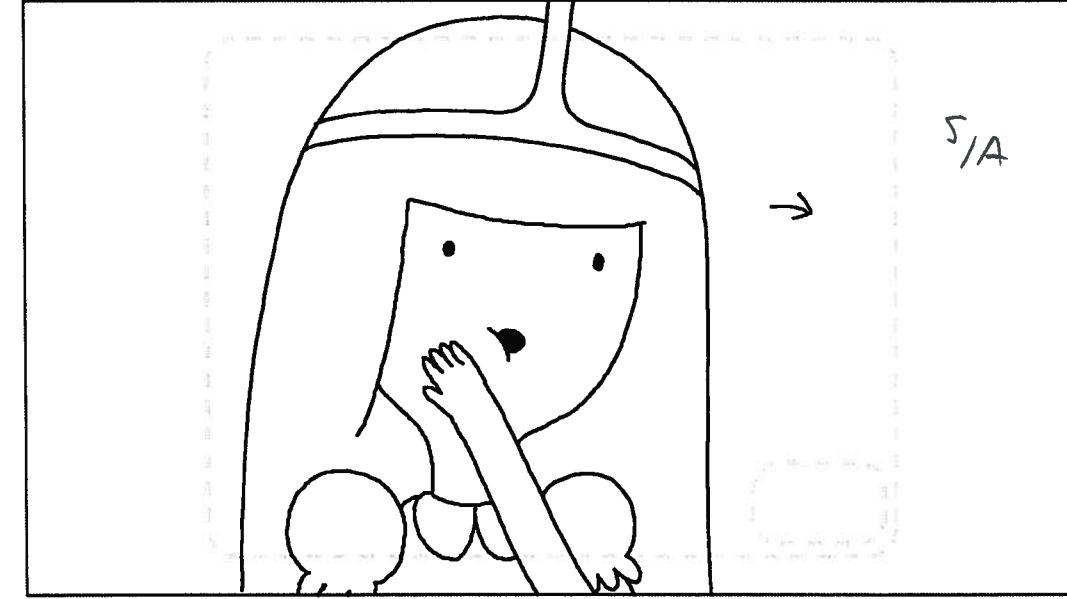
day night



Sc. 109 cont Pnl. C

Bg.

day night



Dialog:

(PB) H M M . . .

(PB) . . . N N O . . .

Action:

-PB THINKS.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 187

1042 248

Sc. 109 cont Pnl. D

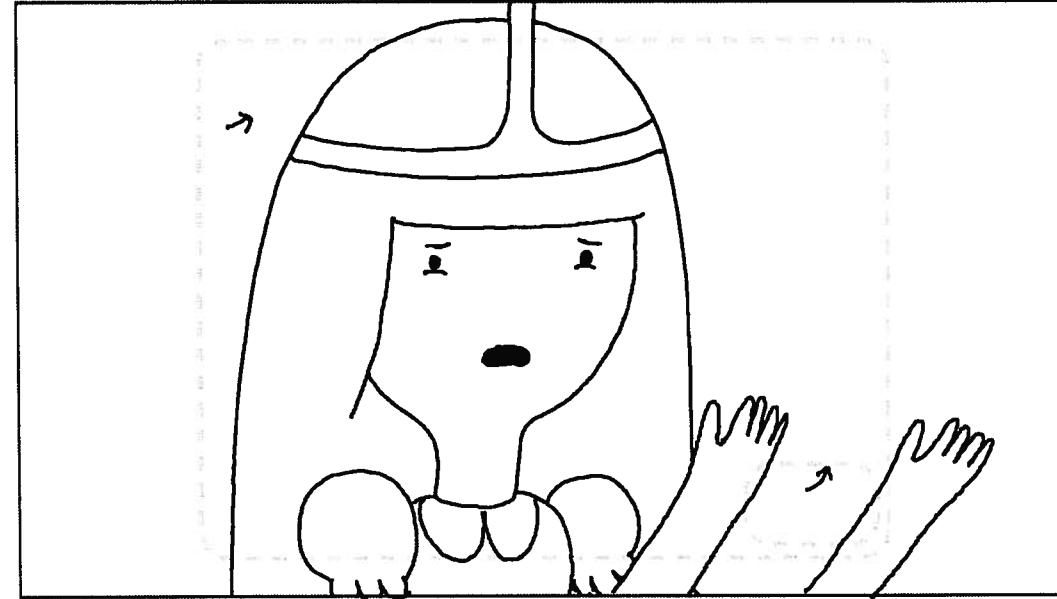
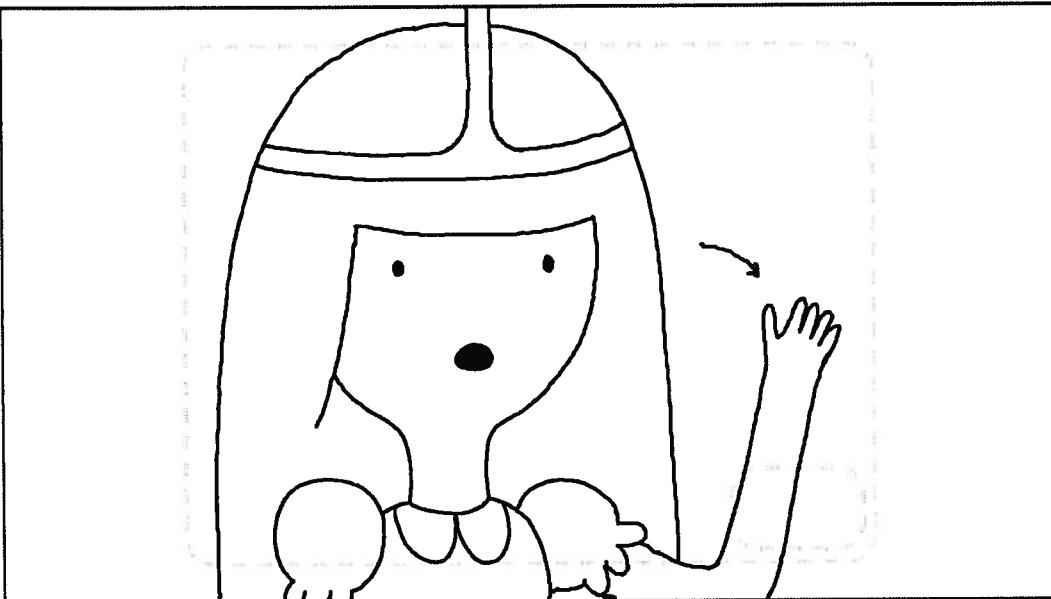
Bg.

day night

Sc. 109 cont Pnl. E

Bg.

day night



1042-248

EPISODE #

Production :

Dialog:

(PB) HE'S NOT EVEN FROM
A DIFFERENT TIMELINE.

(PB) FINN, HE'S JUST YOU.

Action:

FEB 25 2016

Timing:

1042 248

ADVENTURE TIME



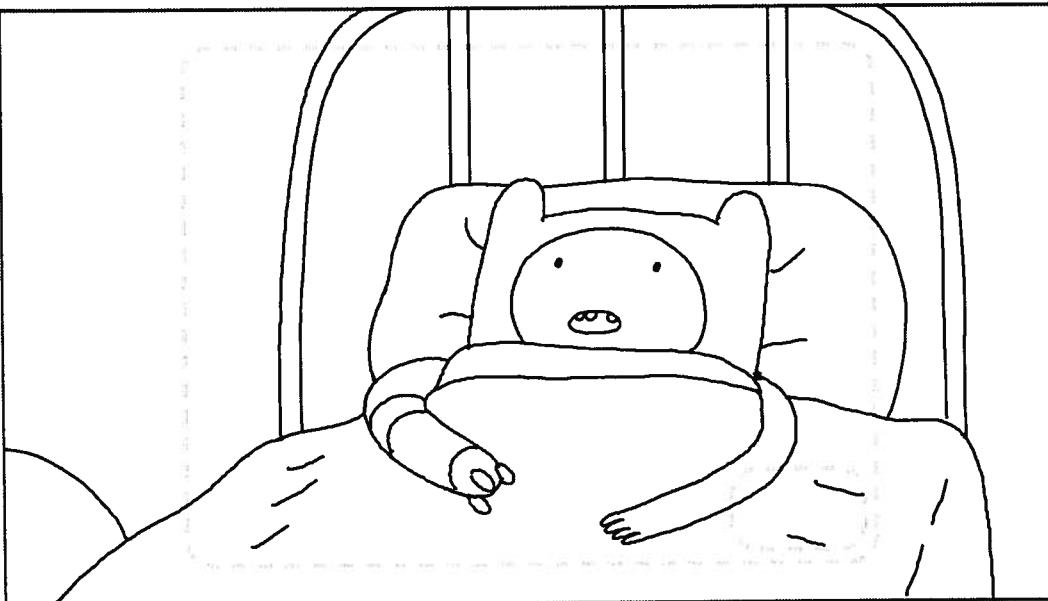
Page / 88

Sc. 110

Pnl. A

Bg.

day night

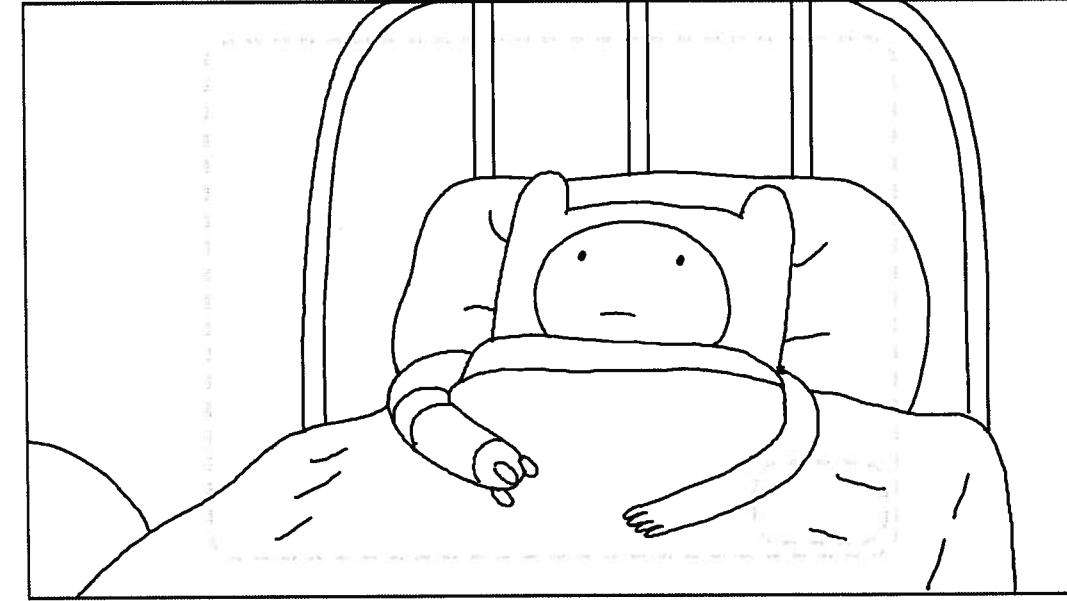


Sc. 110 *CONT*

Pnl. B

Bg.

day night



1042 248

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Dialog:

F/ YEAH, YOU SAY THAT,
BUT *I'M* ME. SO HE'S -

6 FX / = RING RING =

Action:

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



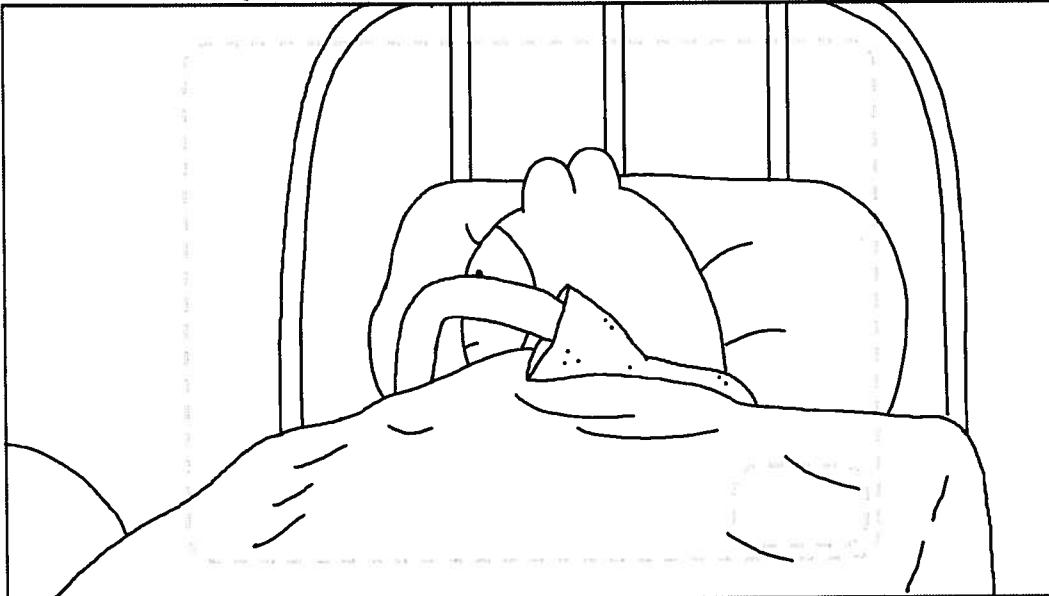
Page 189

Sc. 110 *cont*

Pnl. C

Bg.

day night

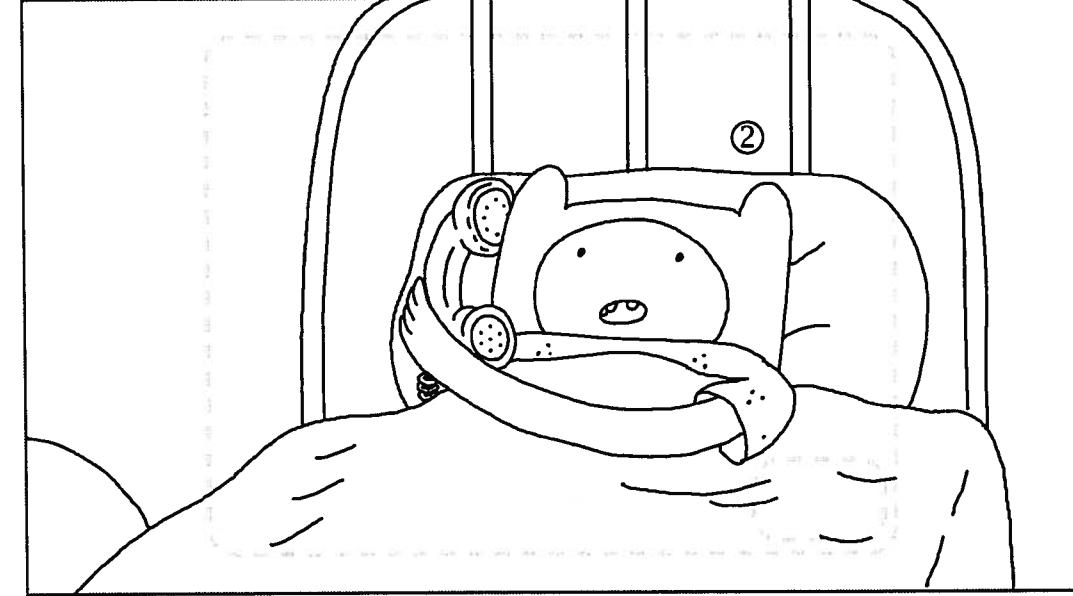


Sc. 110 *cont*

Pnl. D

Bg.

day night



Dialog:

SFX / ≈ RING RING ≈

(F) BMO?

Action:

- F. REACHES UNDER COVERS TO PULL OUT PHONE.



Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



Sc. 110 *CONT*

Pnl. E

Bg.

day night

Page

190

day night

190ANEXT

1042-248

EPISODE #

1042 248

1042 248

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Dialog:

(BMO)

NEWS FLASH, HOTSHOT.

- YOU'RE IN THE HOUSE
- AND YOU'RE MADE OUT OF GRASS
- AND YOU'RE BREAKING MY CHINA
- AND I'M SCARED!!!!

Action:

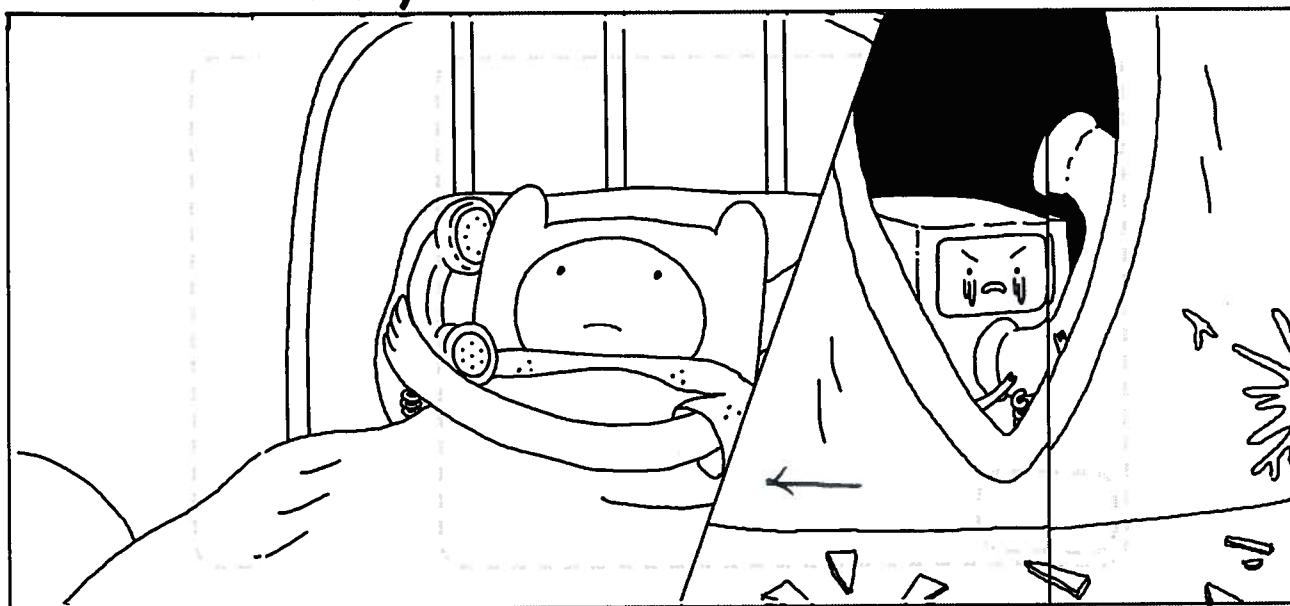
(SFX)

SMAASHING PLATES.

FEB 25 2016

Timing:

Production :



1042 248

ADVENTURE TIME



Sc.

Pnl.

Bg.

day night

Sc. 110 *cont*

Pnl. F

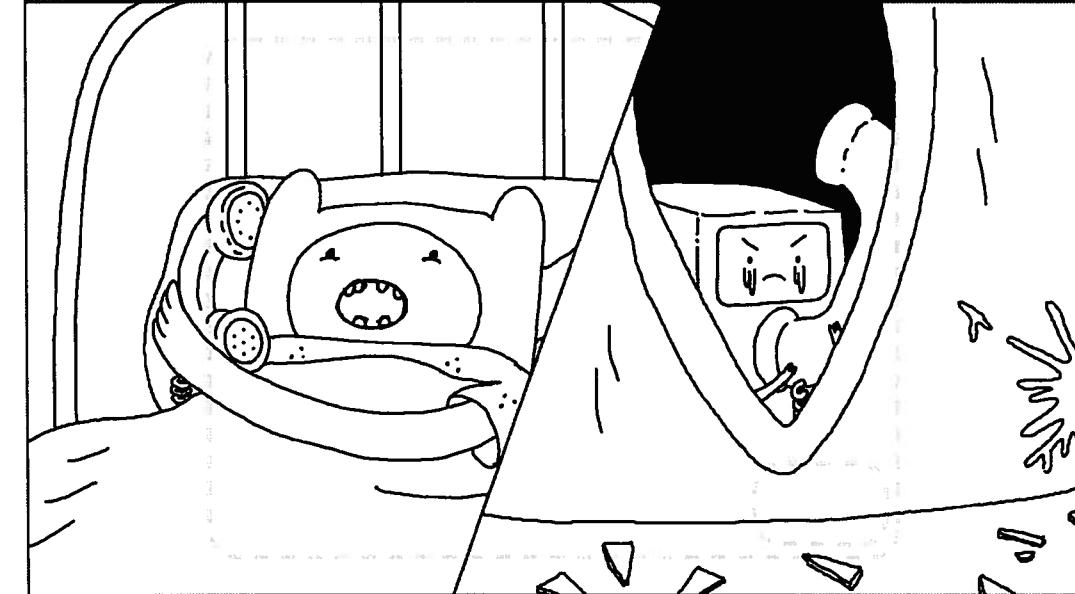
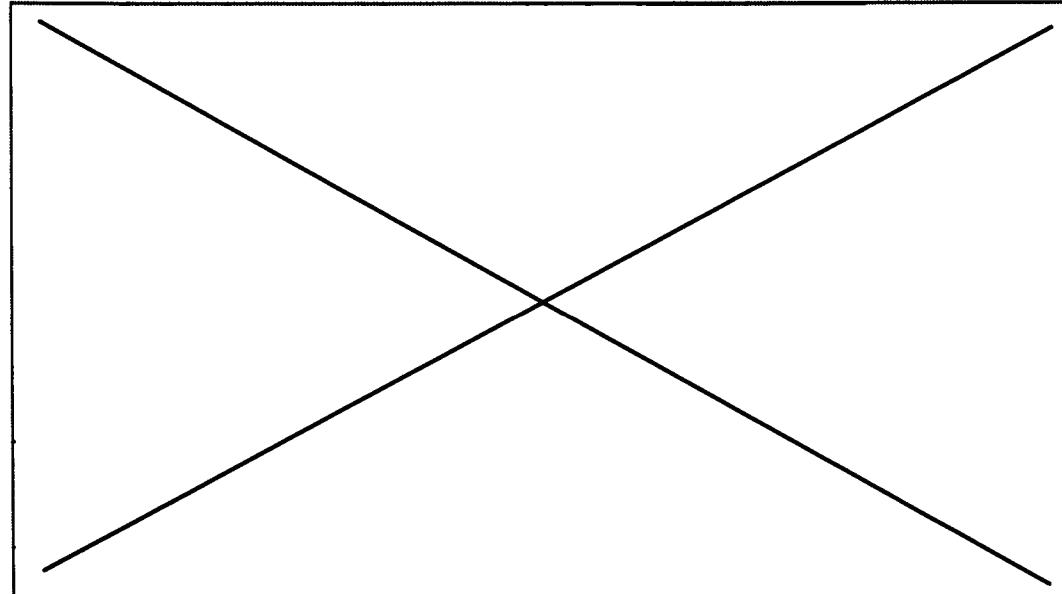
Bg.

Page

190 A

day night

191 NEXT



Dialog:

WHAT !?!

SFX

SMASHING PLATES.

Action:

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME

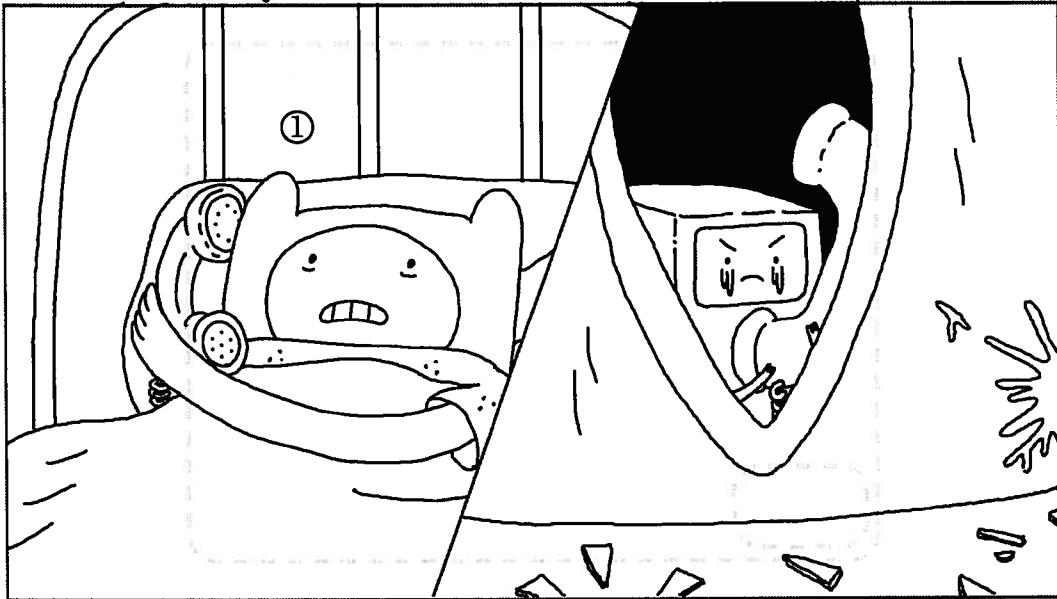


Page 191

Sc. 110 ~~CONT~~ Pnl. G

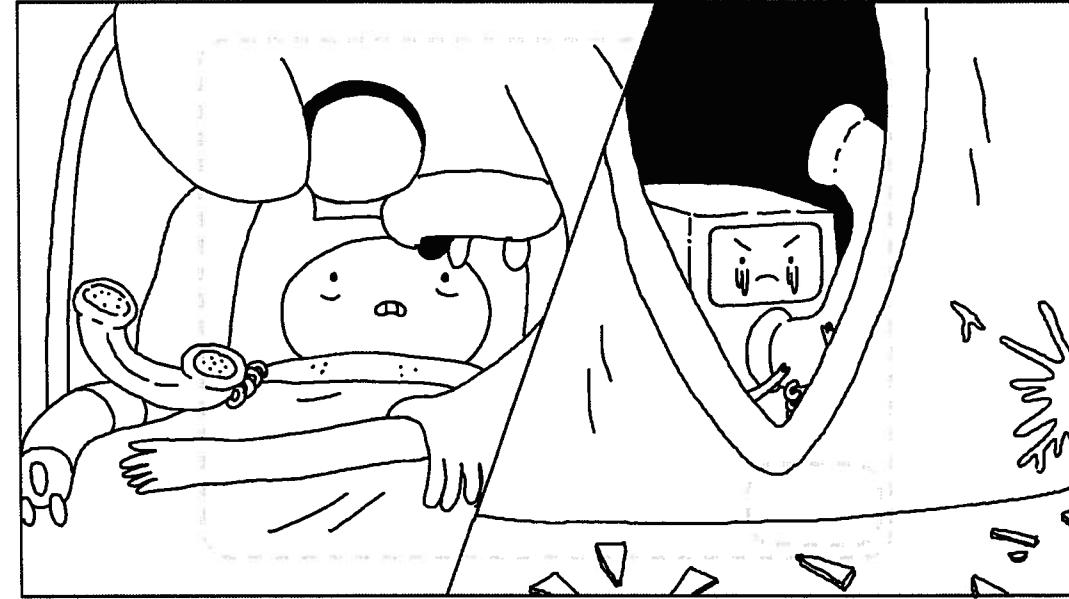
Bg.

day night

Sc. 110 ~~CONT~~ Pnl. H

Bg.

day night



1042-248

EPISODE #

1042 248

Dialog:



+ THUP THUP THUP THUP

THIS grass GUY'S
SCARIN' BMO!!!

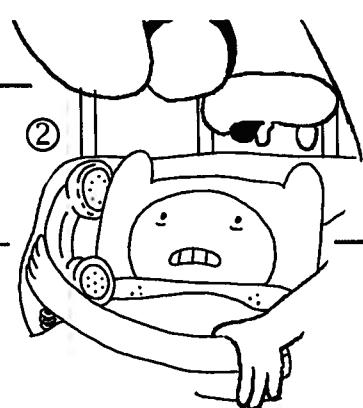
Action:

-F. WINCES

-J. GRABS FINN'S ARM.

FEB 25 2016

Timing:



Production :

1042 248

ADVENTURE TIME



Page 192

Sc. 110 cont Pnl. I

Bg.

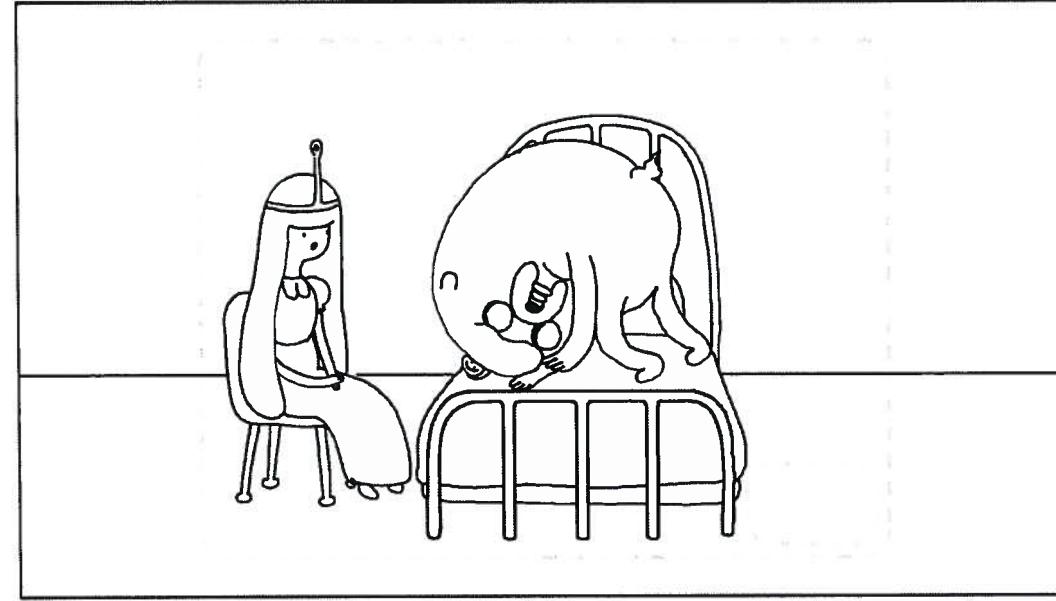
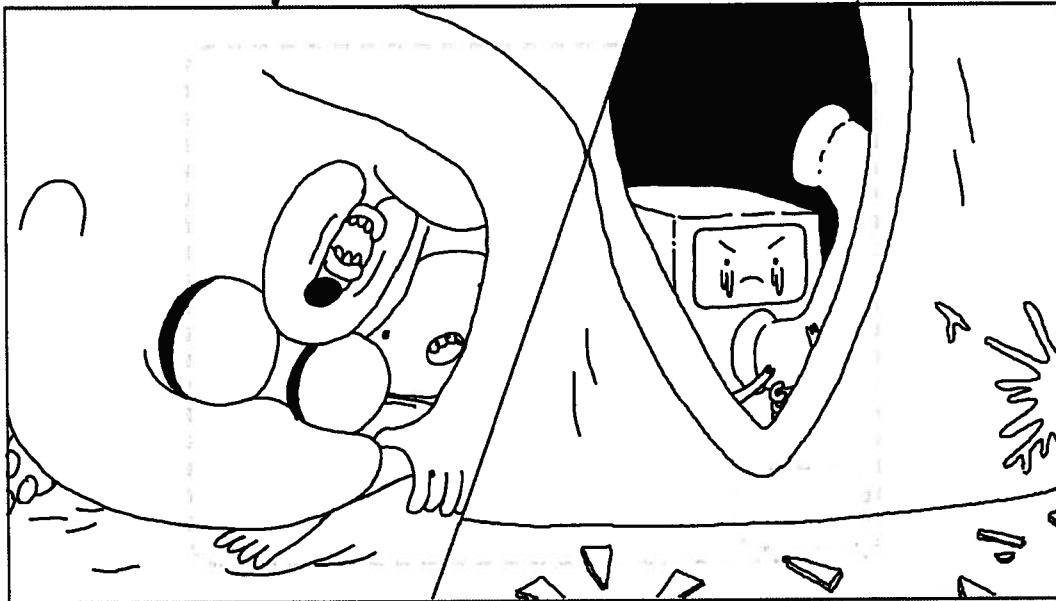
day night

Sc. 111

Pnl. A

Bg.

day night



Dialog:

J LET'S GET HIM!!!

Action:

FEB 25 2016

Timing:

Production :

1042 248

1042 248

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ADVENTURE TIME



Page 193

Sc. 111 *cont*

Pnl. B

Bg.

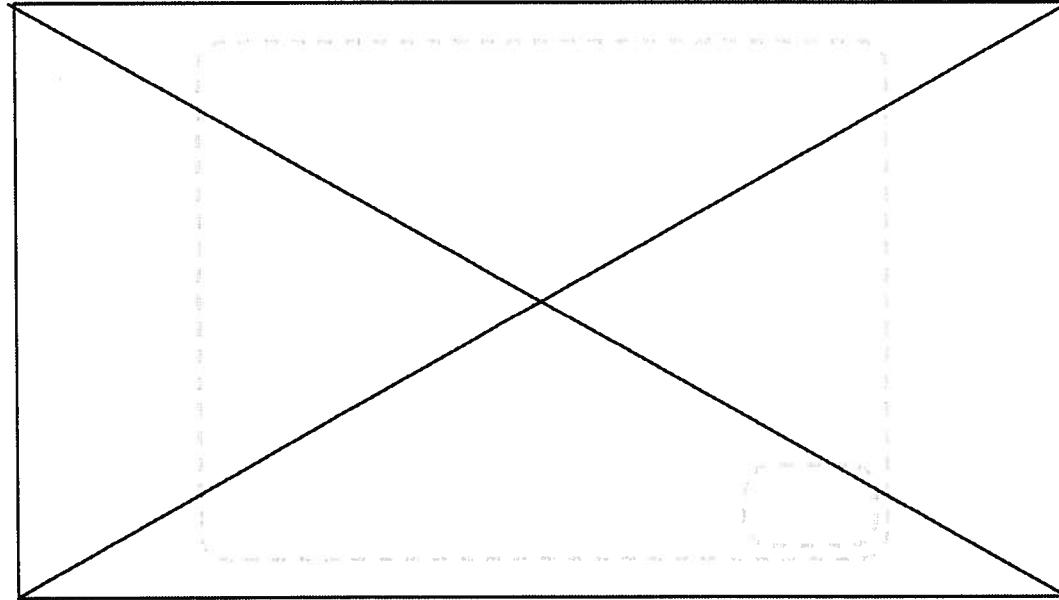
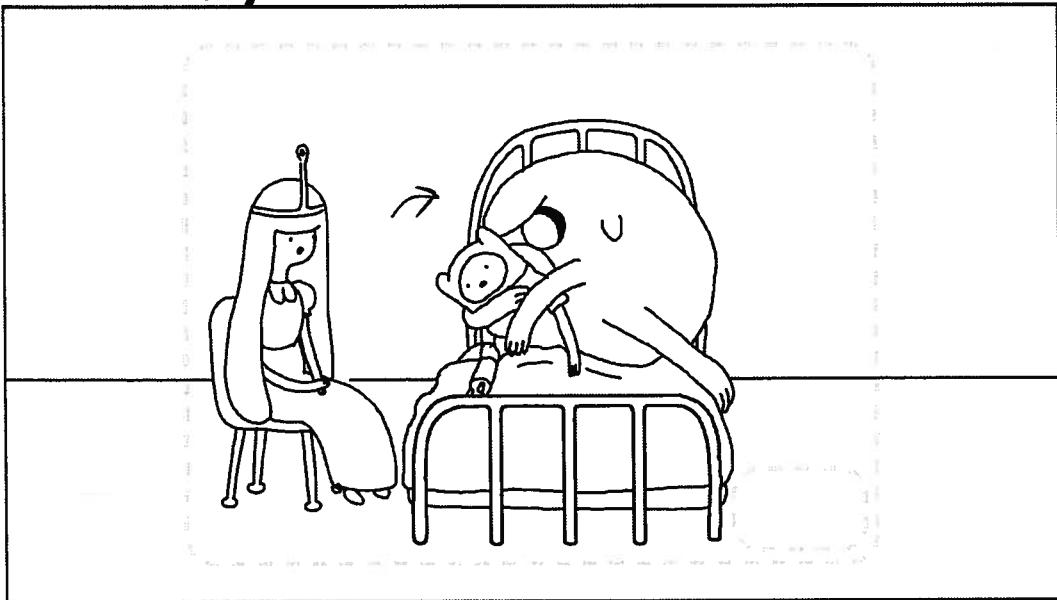
day night

Sc. -

Pnl. -

Bg. -

day night



Dialog:

Action:

-J. GRABS FINN.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



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EPISODE #

1042 248

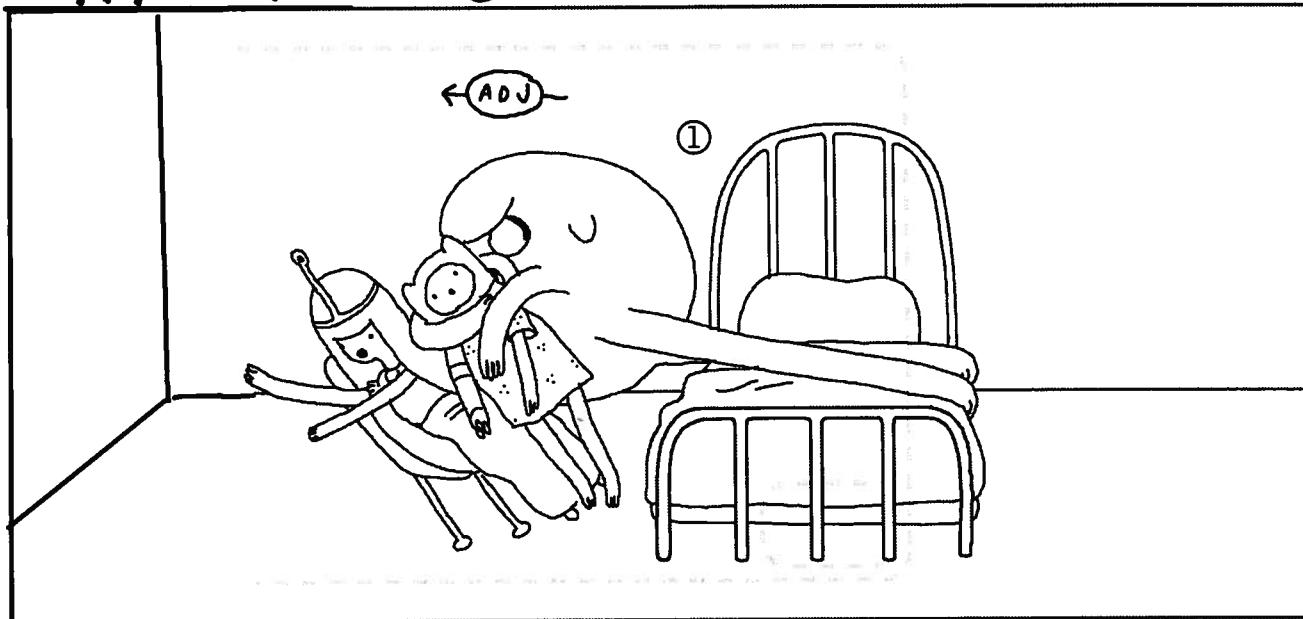
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1042 248

Sc. 111 cont Pnl. C

Bg.

day night



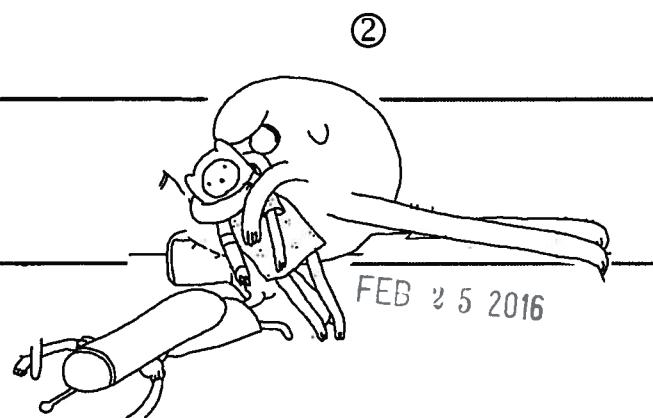
Dialog:

Q WAUGH,

Action:

- J. STRETCHES/ANTICS LEFT. HE KNOCKS
PB OVER. -PAN w/ JAKE.

Timing:



Production :

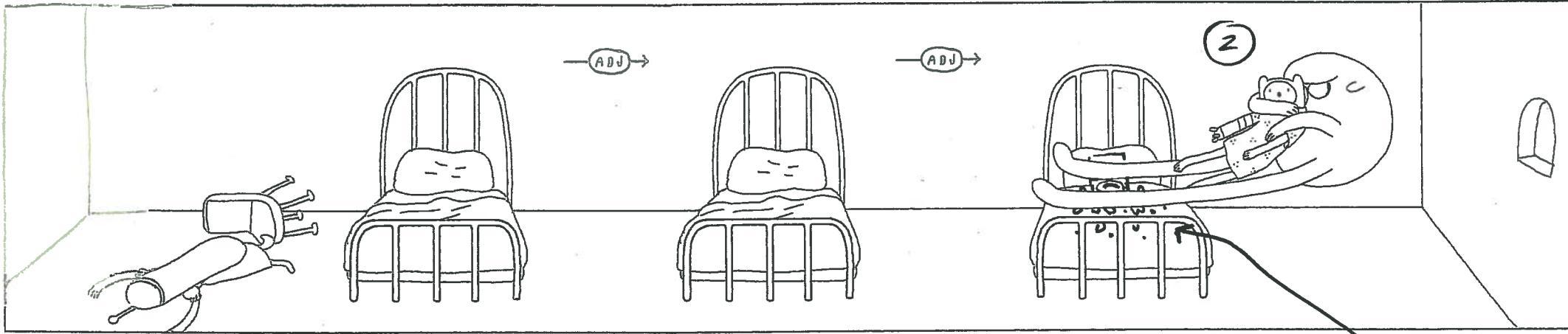
1042 248

ADVENTURE TIME



Page 195

SC. III CONT PNL. D



FEB 25 2016

WA U U O G H H H !!!

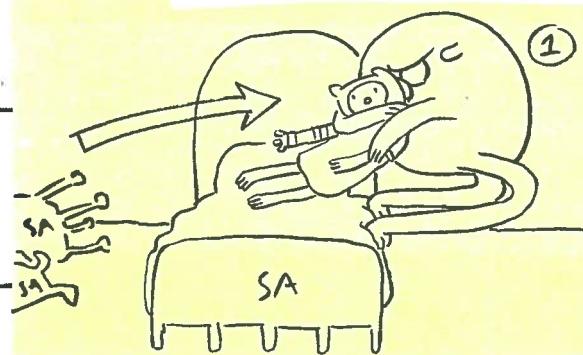
© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must

Action:

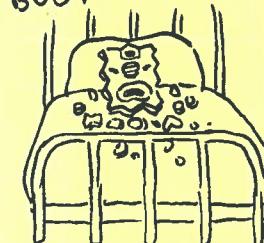
- J. SLINGHOTS RIGHT
- PAN W/ ACTION.

Timing:

NOTE: ANIMATE THROUGH
POSE ①.



NOTE: RATTLE BALLS
LAYING SHATTERED
IN 3RD BED.



Production :

1042 248

1042 248

1042 248

ADVENTURE TIME



Page 196

Sc. 111 cont Pnl. E

Bg.

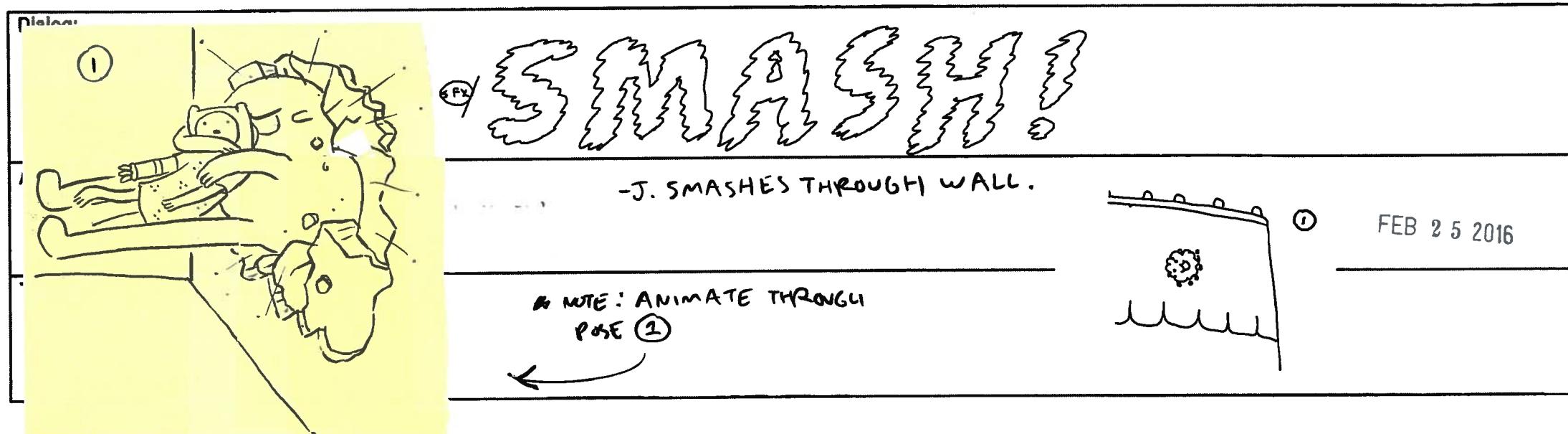
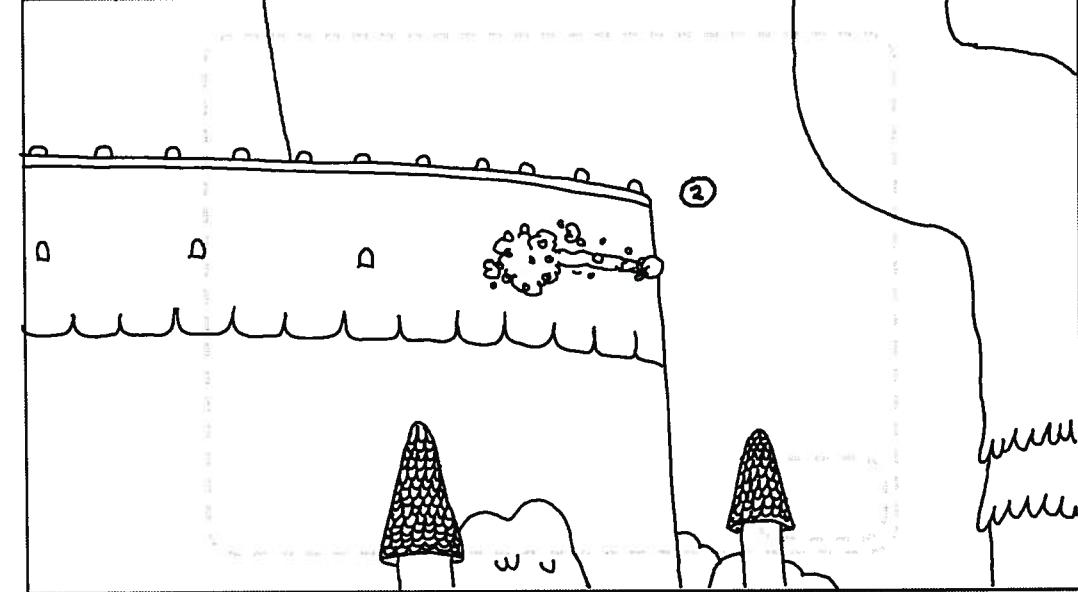
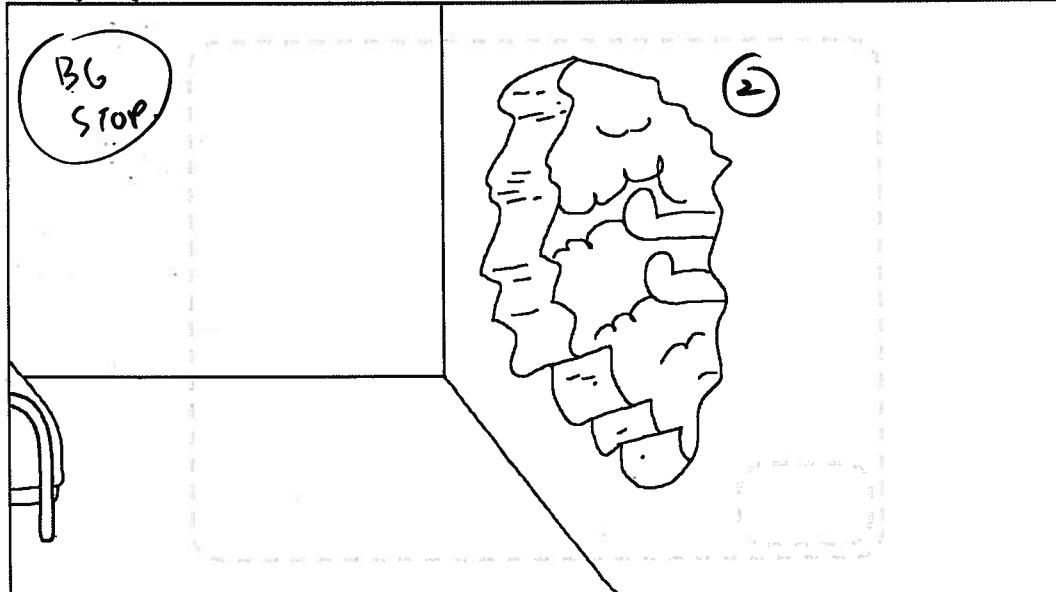
day night

Sc. 112

Pnl. A

Bg.

day night



ADVENTURE TIME



Page 197

Sc. 112 *cont* Pnl. B

Bg.

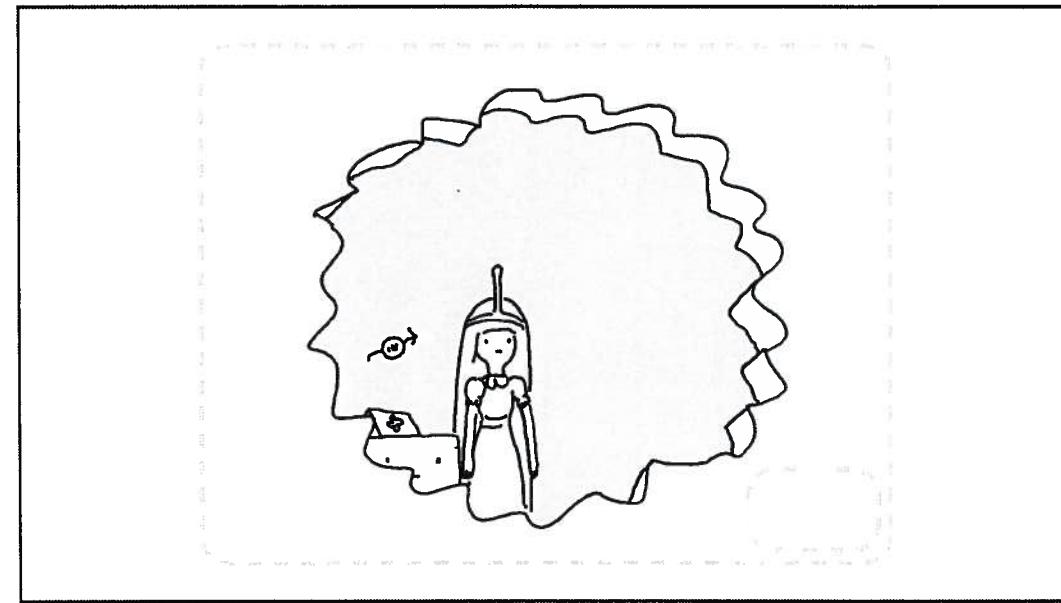
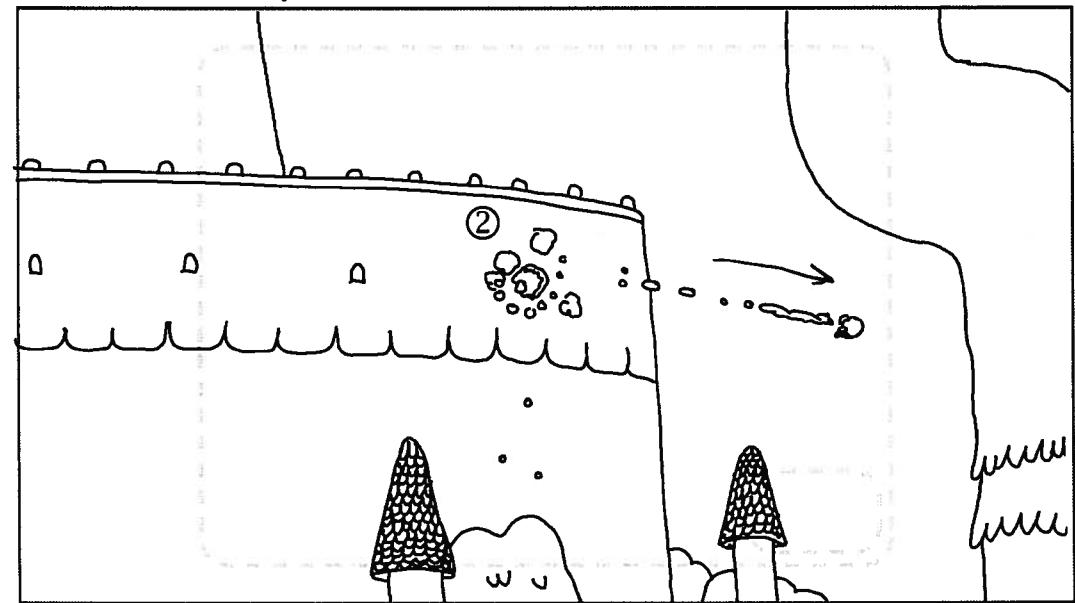
day night

Sc. 113

Pnl. A

Bg.

day night



Dialog:

Action:



- NURSE POUND LACE WALKS ON, S.

FEB 25 2016

Timing:

Production :

1042 248

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ADVENTURE TIME



Page 198

Sc. 113 cont Pnl. 8

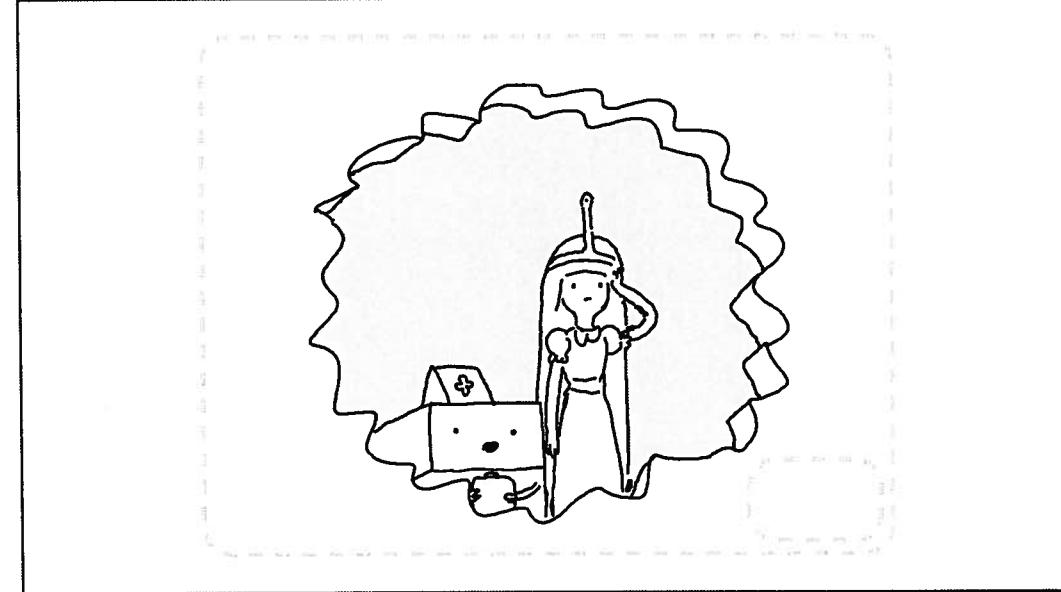
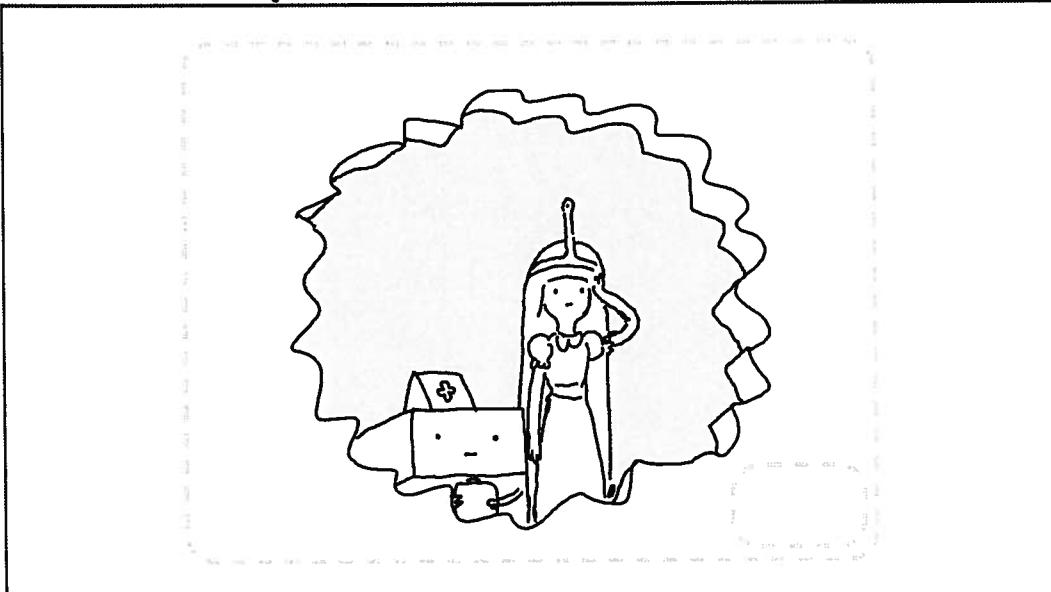
Bg.

day night

Sc. 113 cont Pnl. C

Bg.

day night



EPISODE # 1042-248

1042 248

Dialog:

...

**NURSE
POUNDCAKE:** I'VE GOT A CRUSH ON
JAKE.

FEB 25 2016

Action:

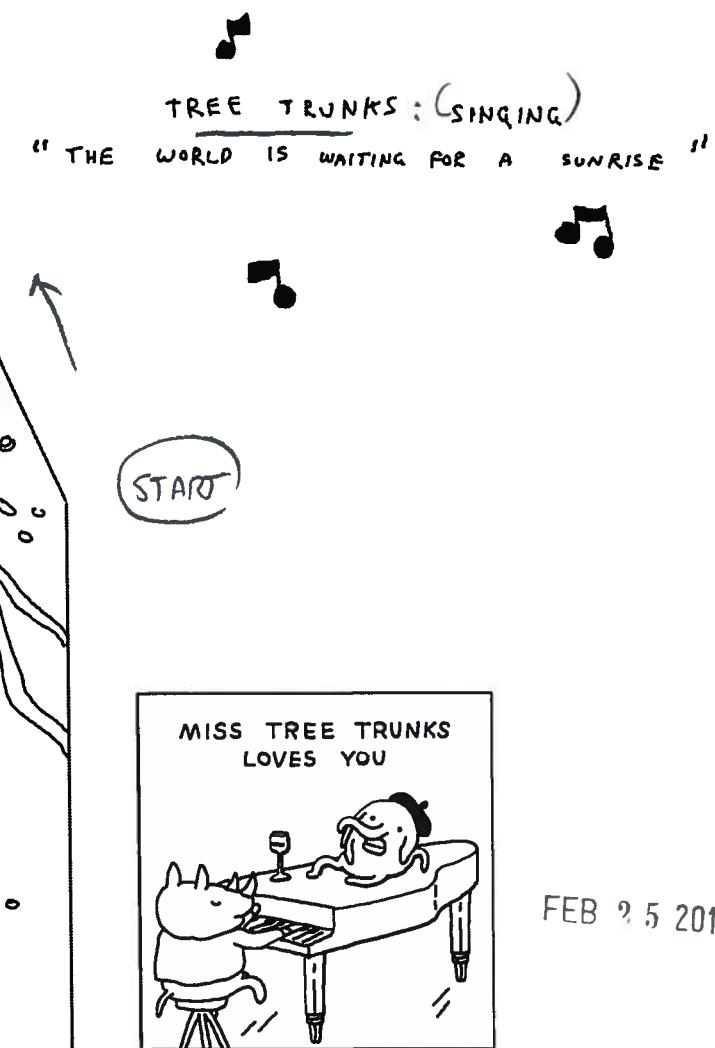
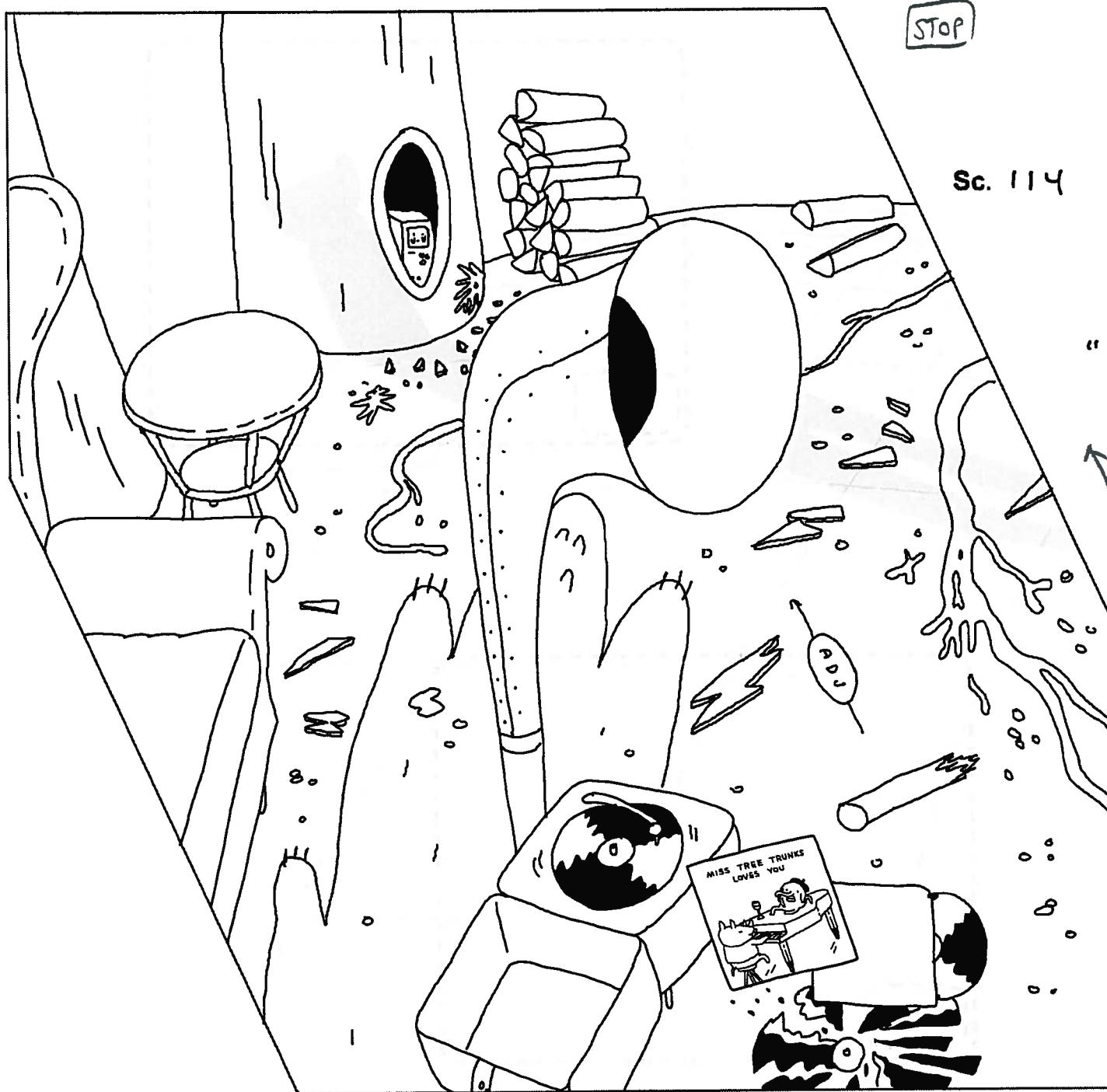
Production :

Timing:

1042 248

1042 248

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Production :

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ADVENTURE TIME



Page 200

Sc. 114 cont Pnl. B

Bg.

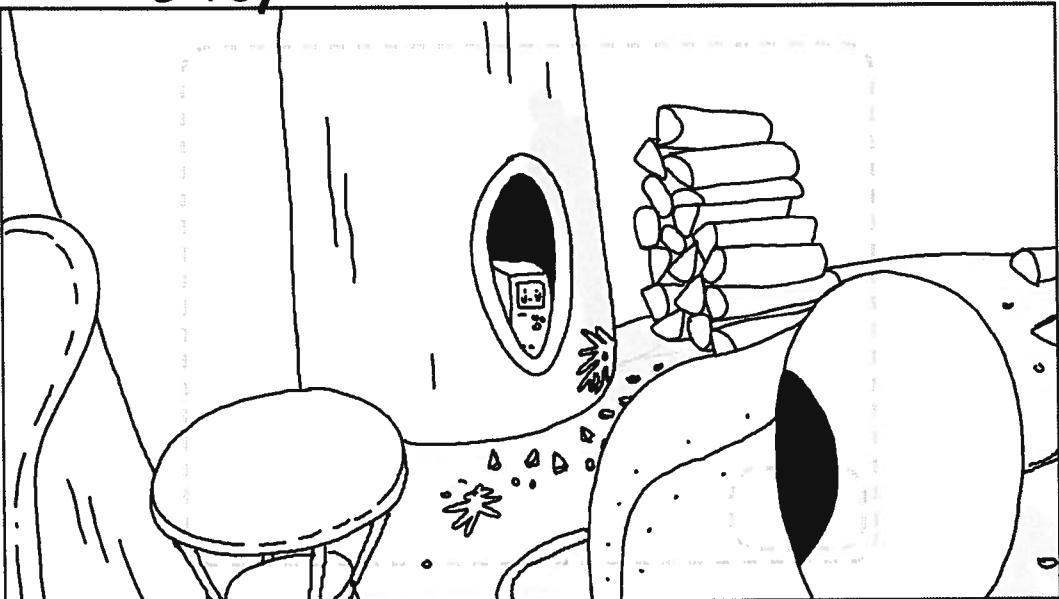
day night

Sc. 114 cont

Pnl. C

Bg.

day night



1042 748

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Dialog:

SFX:
, MUSIC PLAYING ,

Action:

- SHADOW MOVES ACROSS BMO.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



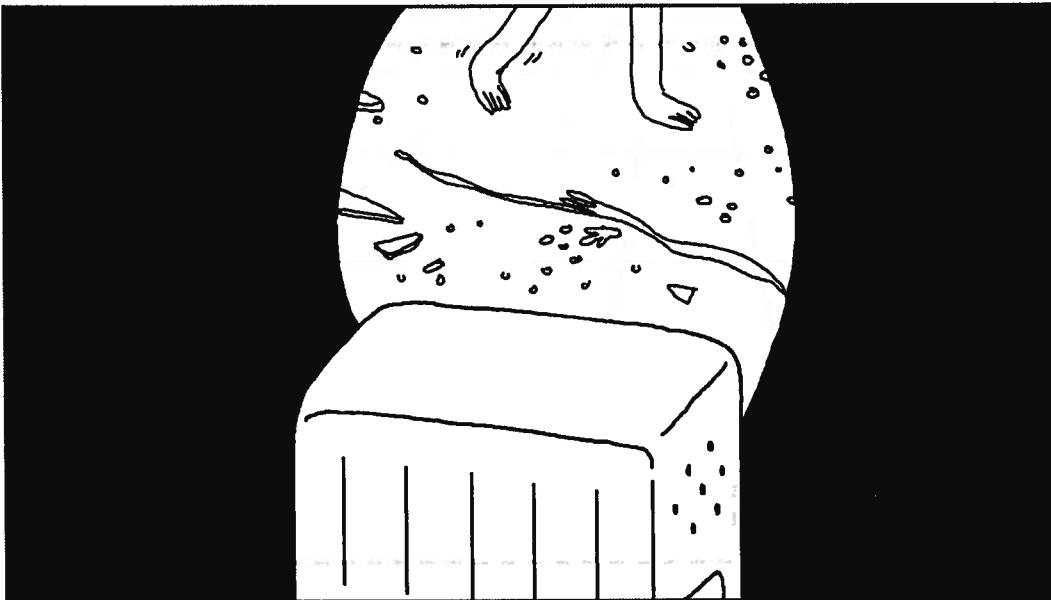
Page 261

Sc. 115

Pnl. A

Bg.

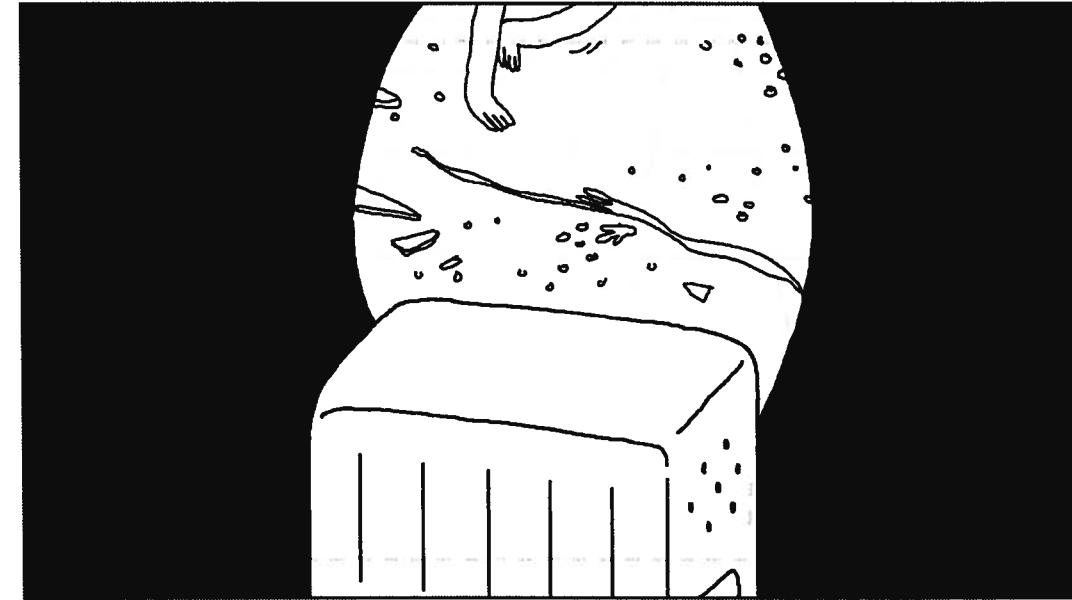
day night



Sc. 115 cont Pnl. B

Bg.

day night



1042 248

1042-248

EPISODE #

1042 248

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Dialog:

SFX: MUSIC CONTINUES

Action:

- GRASS-FINN CONVULSIVE DANCING

FEB 25 2016

Timing:

Production :

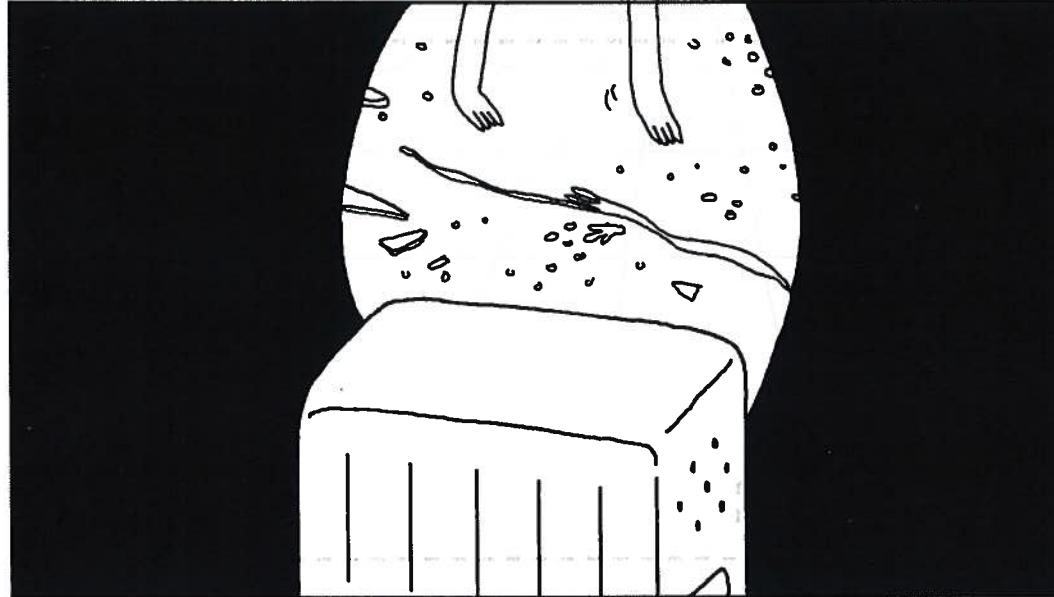
1042 248

ADVENTURE TIME



Page 202

Sc. 119 cont Pnl. C



day night

Sc. 119 cont

Pnl. D



day night

1042 248

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EPISODE #

1042 248

Dialog:

SFX: ♫ MUSIC CONTINUES ♫

Action:

FEB 25 2016

Timing:

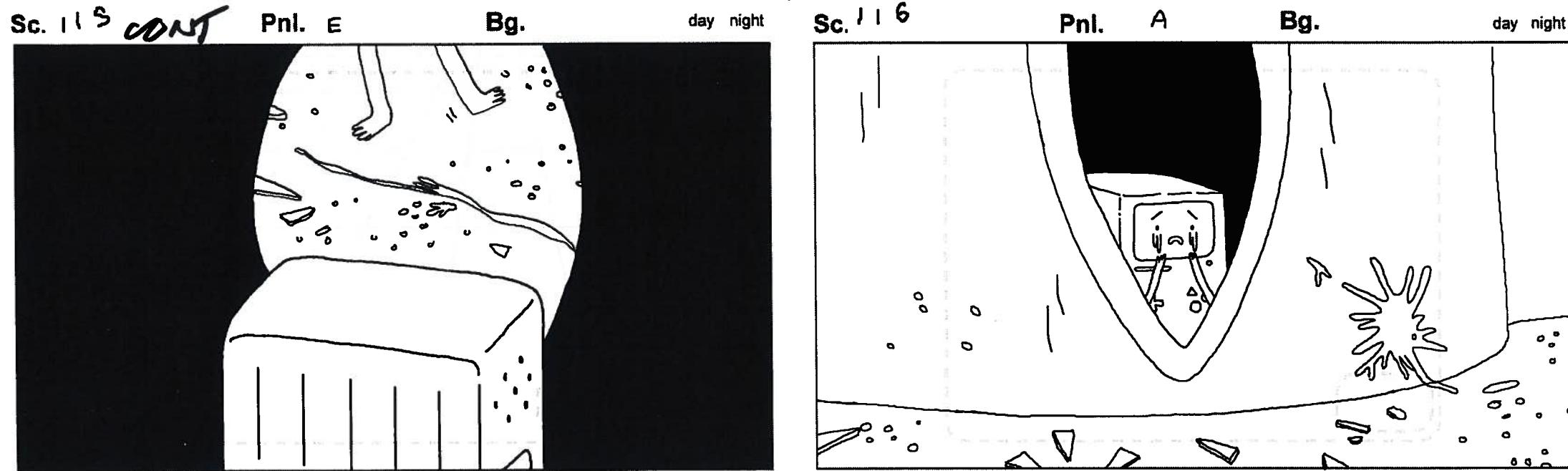
Production :

1042 248

ADVENTURE TIME



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Dialog:

SFX:

♪ MUSIC CONTINUES ♪

(BMO) (WHIMPERING)

Action:

FEB 25 2016

Timing:

Production :

1042-248

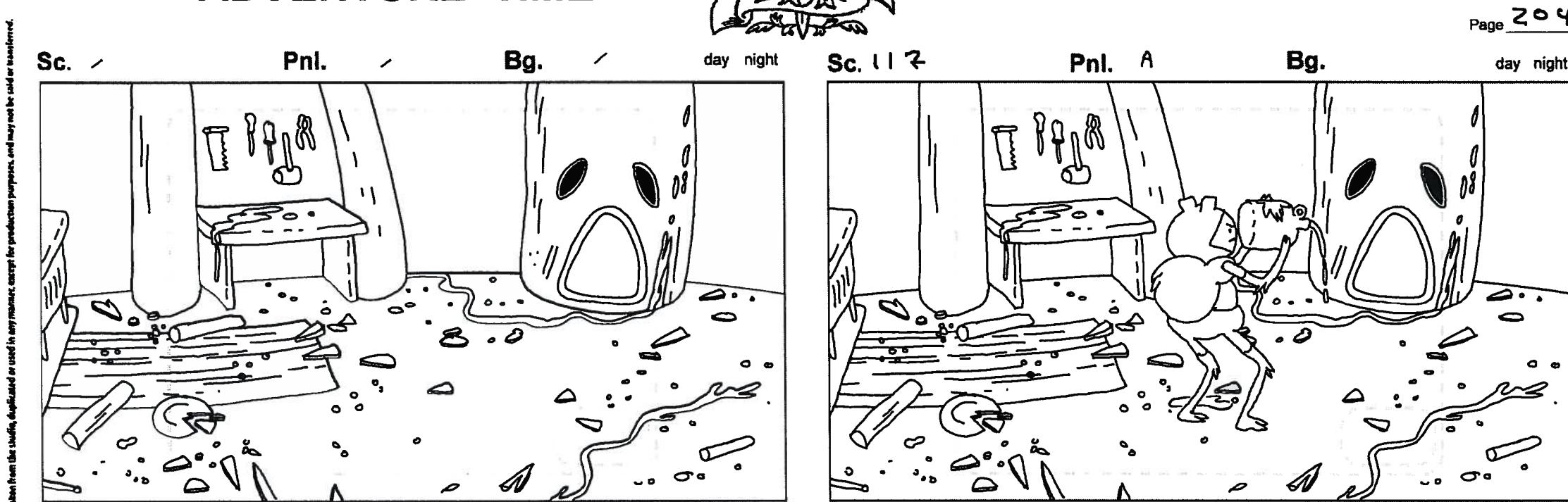
U-Z 248

ADVENTURE TIME



Page 204

1042 248



Dialog:

<REF. >

SFX:

MUSIC PLAYING ♪

Action:

(Bg)

FEB 25 2016

Timing:

Production :

1042 248

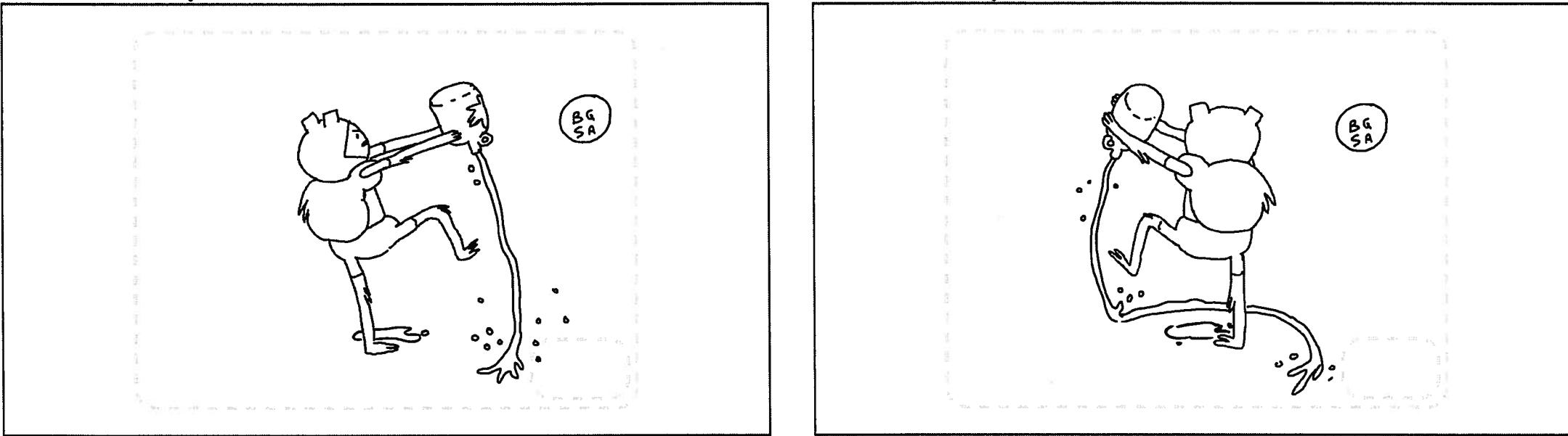
ADVENTURE TIME



Page 205

1042 248

Sc. 117 cont Pnl. B Bg. day night Sc. 117 cont Pnl. C Bg. day night



Dialog:

(GF) I ! CAN ' T !

SFX: ♪ MUSIC PLAYING ♪

Action:

- G.F. POURS OUT SYRUP AS HE DANCES.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

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ADVENTURE TIME



Page 206

Sc. 117 ~~cont~~ Pnl. D

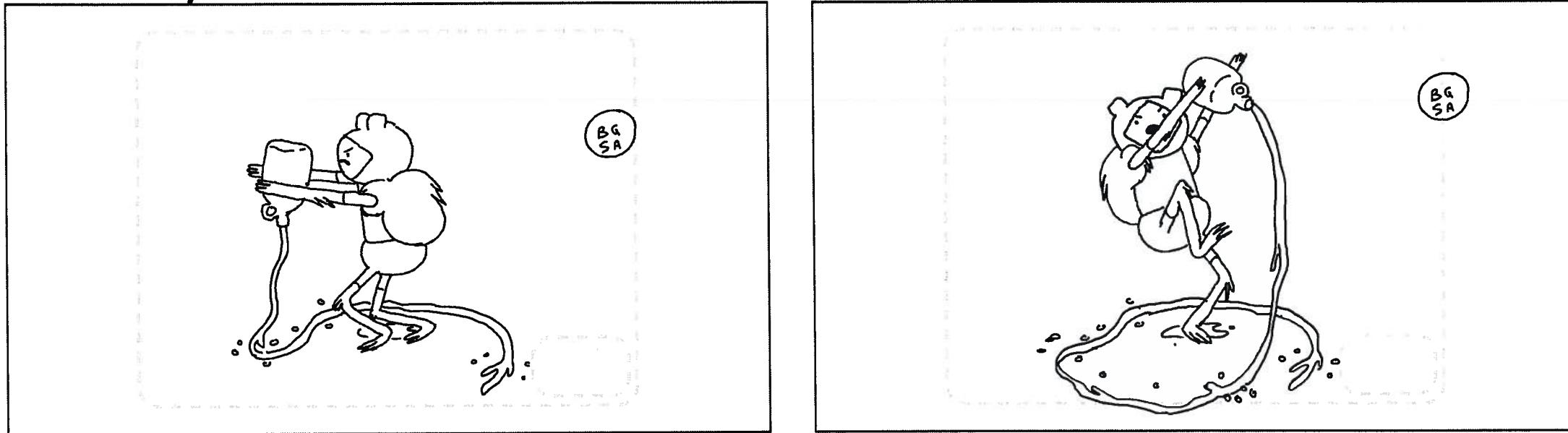
Bg.

day night

Sc. 117 ~~cont~~ Pnl. E

Bg.

day night



Dialog:

GF / GET! ANY! THING! RIGHT!
♪ MUSIC PLAYING ♪

Action:

- GF COMPLETES CIRCLE

FEB 25 2010

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 207

Sc. 117 cont Pnl. F

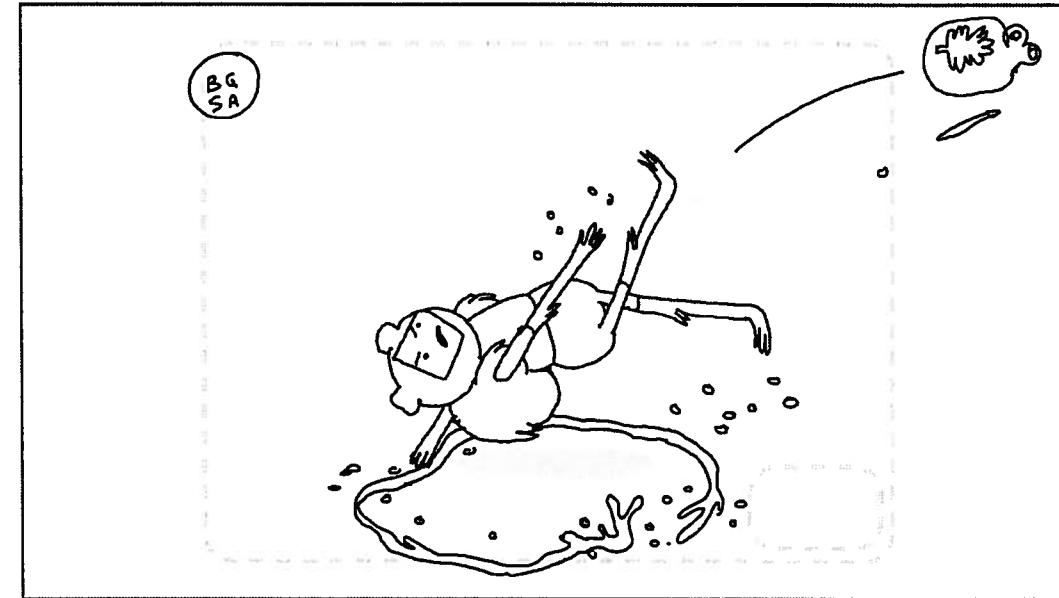
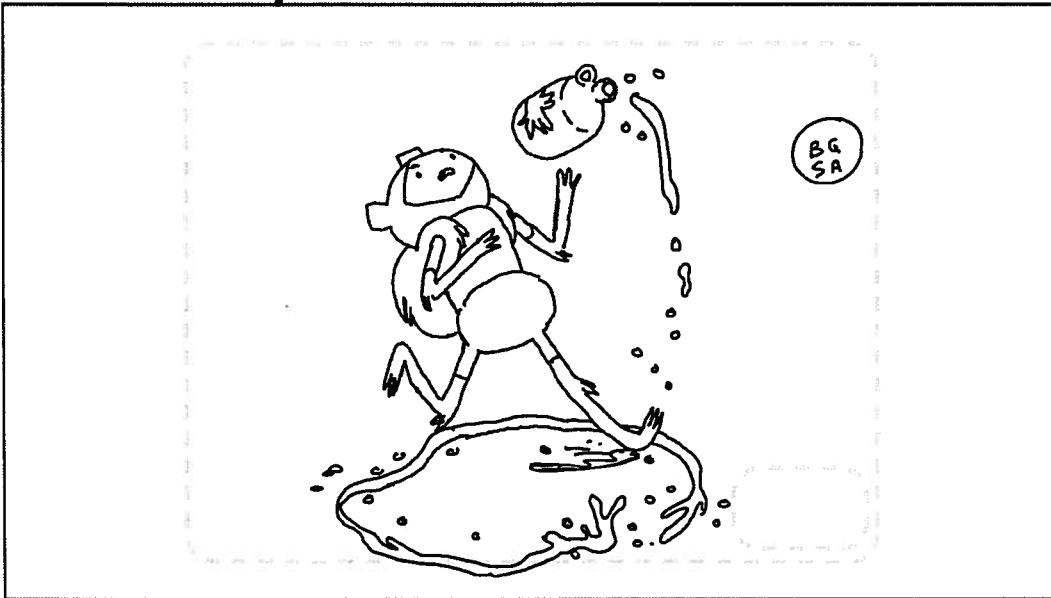
Bg.

day night

Sc. 117 cont Pnl. G

Bg.

day night



Dialog:

(GF) A A A H !'
, MUSIC PLAYING ↗

Action:

- GF SLIPS ON SYRUP

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 208

Sc. 117 *cont*

Pnl. H

Bg.

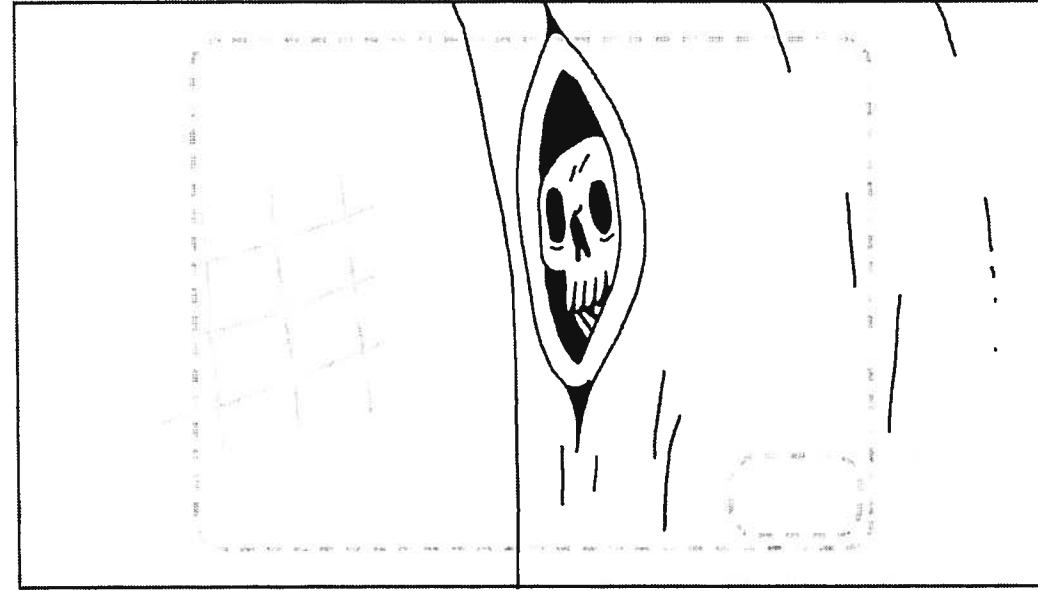
day night

Sc. 118

Pnl. A

Bg.

day night



Dialog:

SFX: , MUSIC PLAYING ↗

Action:

- GF LANDS FACE-DOWN.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



Page 209

Sc. 118 cont Pnl. B

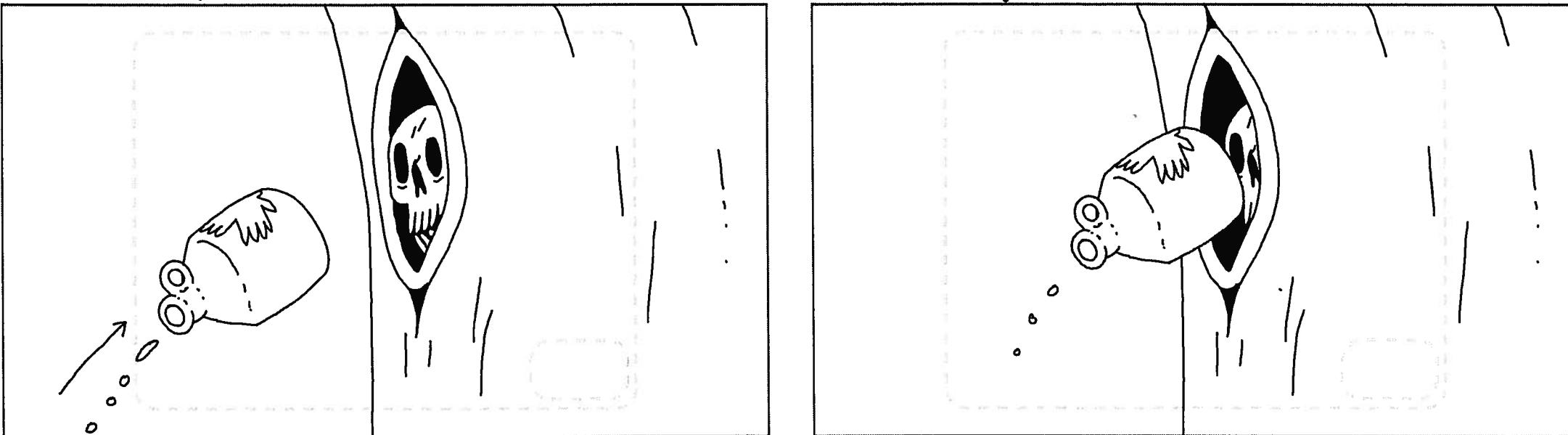
Bg.

day night

Sc. 118 cont Pnl. C

Bg.

day night



Dialog:

, MUSIC PLAYING ↗

THOP!

Action:

- SYRUP KNOCKS SKULL FARTHER INTO KNOT HOLE

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 210

Sc. 118 cont Pnl. D

Bg.

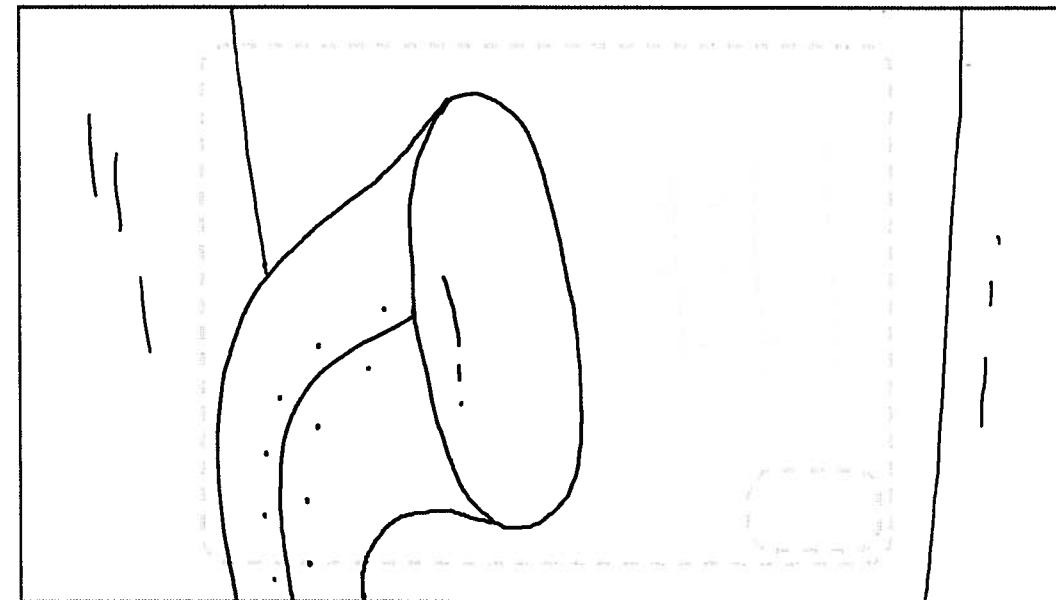
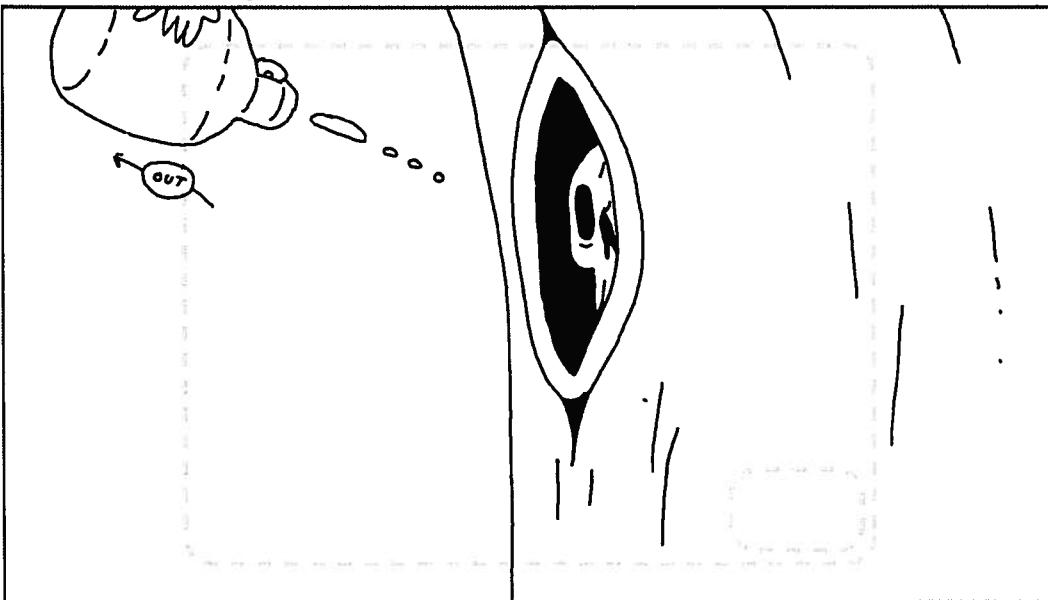
day night

Sc. 119

Pnl. A

Bg.

day night



Dialog:

♪ MUSIC PLAYING ♪

Action:

- SYRUP CAROMS OFF/S.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 211

1042 248

Sc. 119 cont Pnl. B

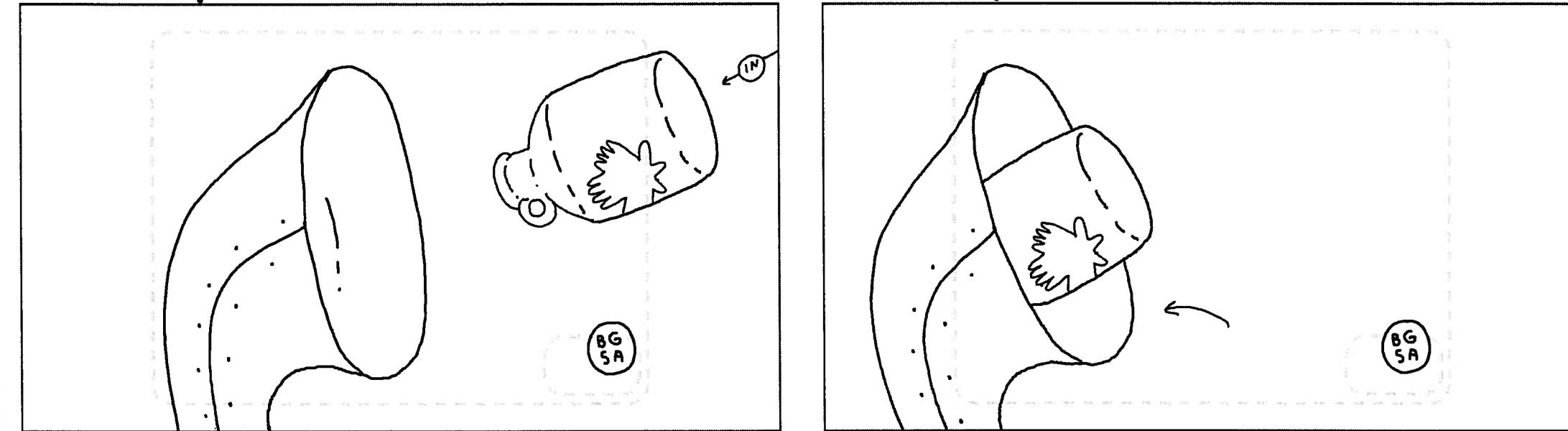
Bg.

day night

Sc. 119 cont Pnl. C

Bg.

day night



Dialog:

, MUSIC PLAYING ↗

(SFX) **TUMBO**

Action:

- SYRUP LANDS IN VICTROLA HORN

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 212

Sc. 119 CONJ

Pnl. D

Bg.

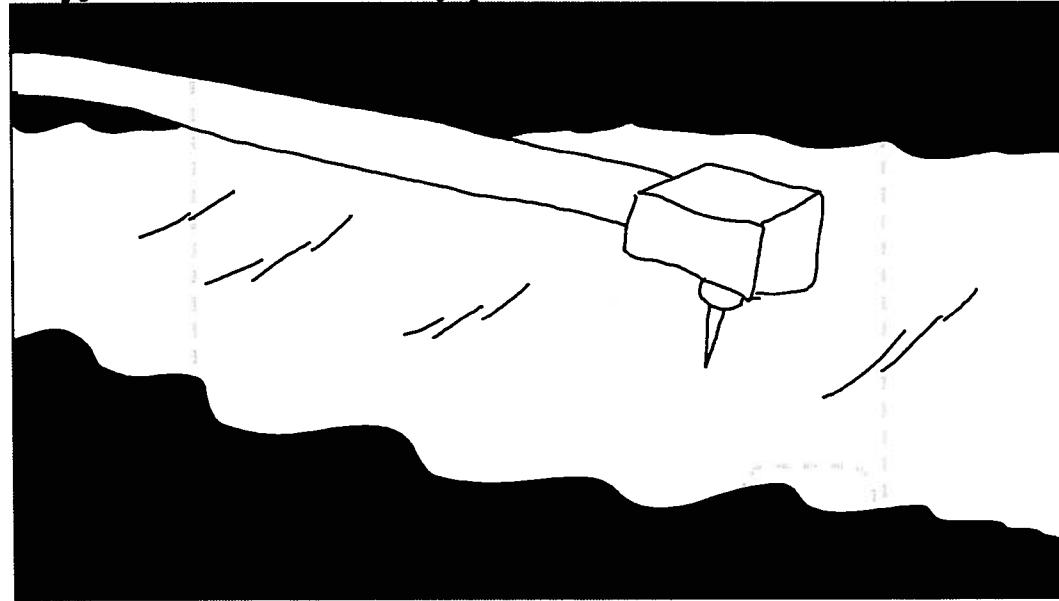
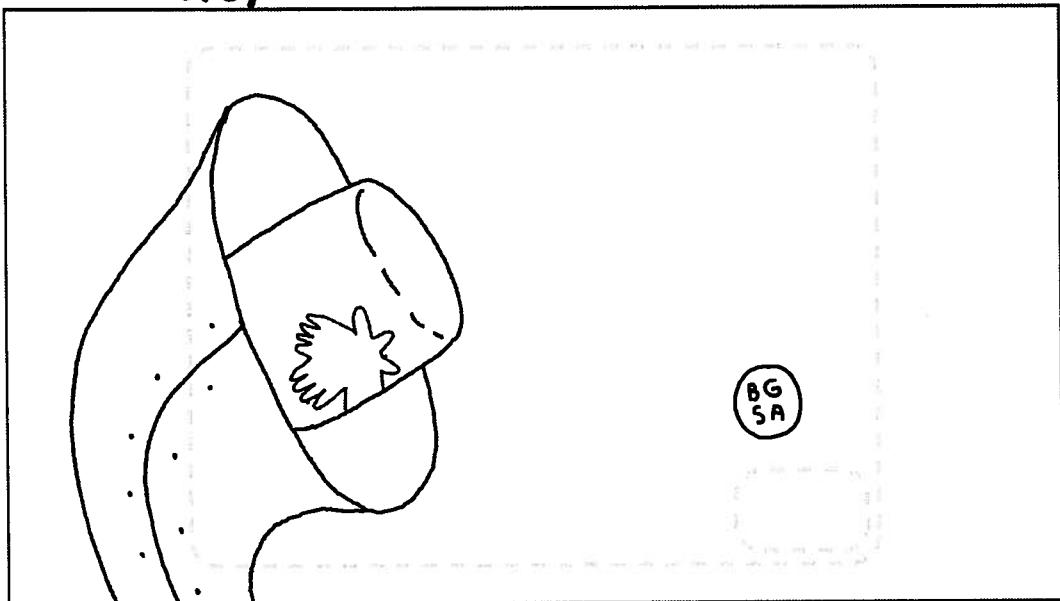
day night

Sc. 120

Pnl. A

Bg.

day night



Dialog:

(SFX) GLOOG = GLOOG = GLOOG = GLOOG , MUSIC PLAYING ↪

Action:

FEB 25 2016

Timing:

Production :

ADVENTURE TIME

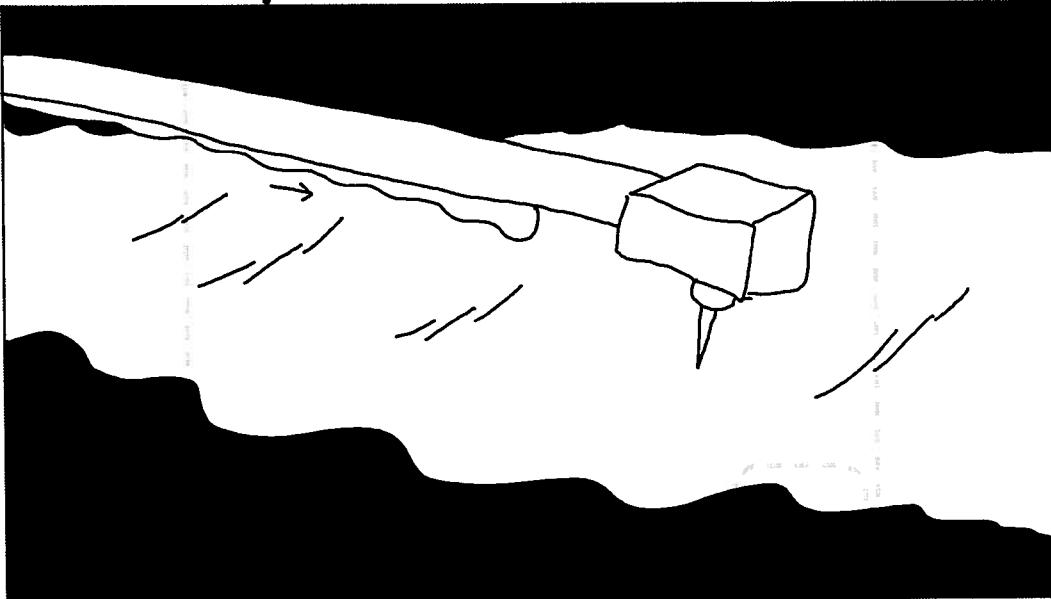


Page 213

Sc. 120 cont Pnl. B

Bg.

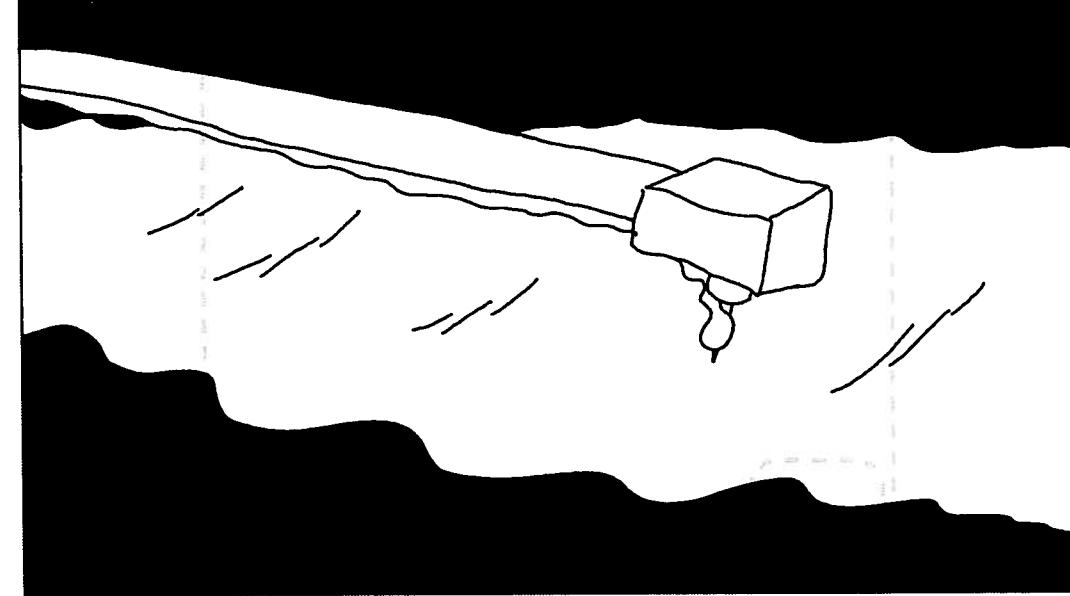
day night



Sc. 120 cont Pnl. C

Bg.

day night



1042-248

EPISODE #

Production :

1042 248

1042 248

Dialog:

MUSIC PLAYING ↗

Action:

- SYRUP TRAVELS DOWN ARM THROUGH CAPILLARY ACTION.

FEB 25 2016

Timing:

ADVENTURE TIME



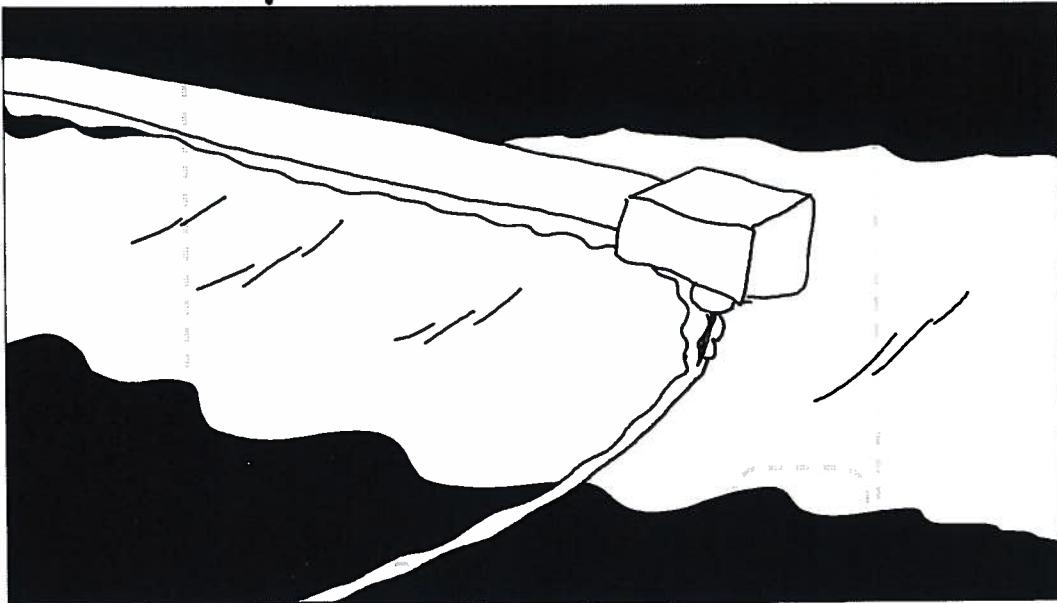
Page 214

1042 248

Sc. 120 cont Pnl. D

Bg.

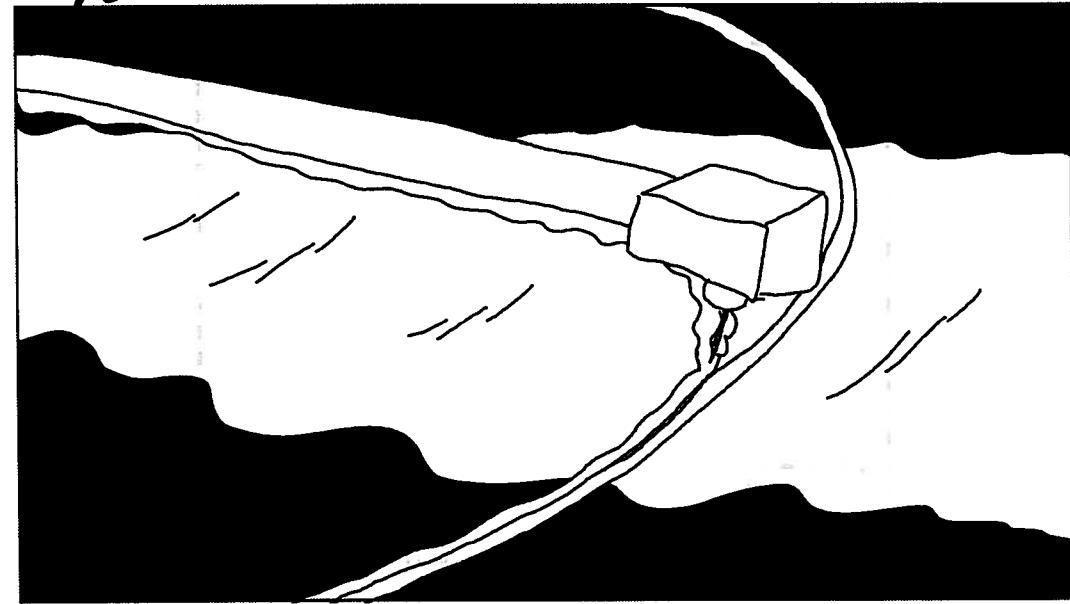
day night



Sc. 120 cont Pnl. E

Bg.

day night



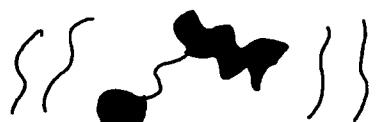
1042-248

EPISODE #

1042 248

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Dialog:



(MUSIC GETS WEIRD)

Action:

— SYRUP COMES OUT OF
THE NEEDLE .

FEB 25 2016

Timing:

Production :

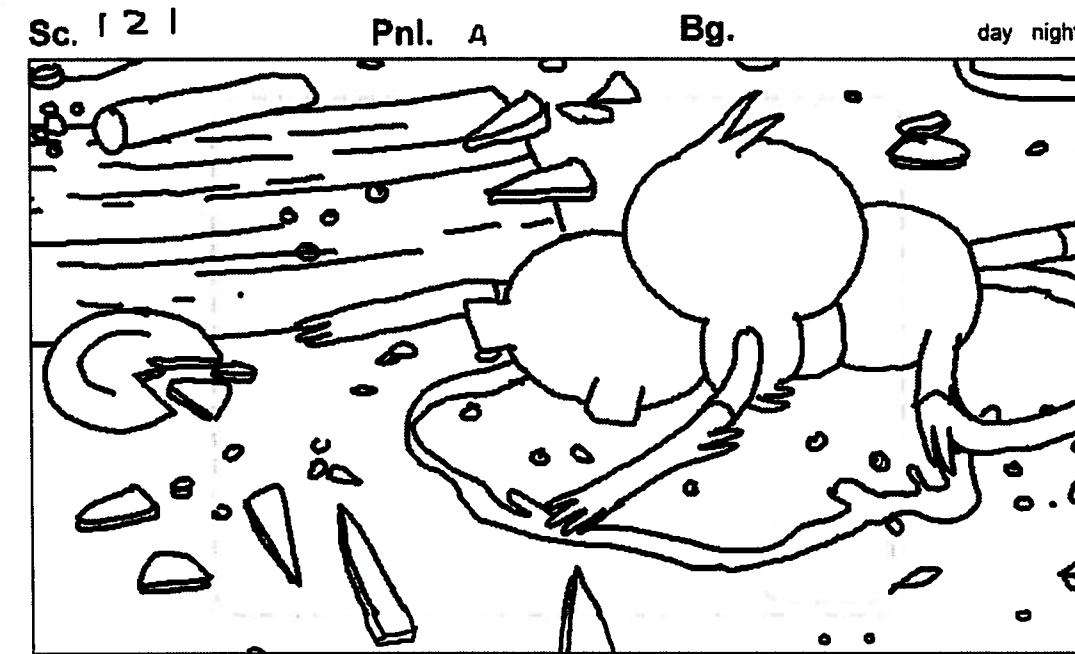
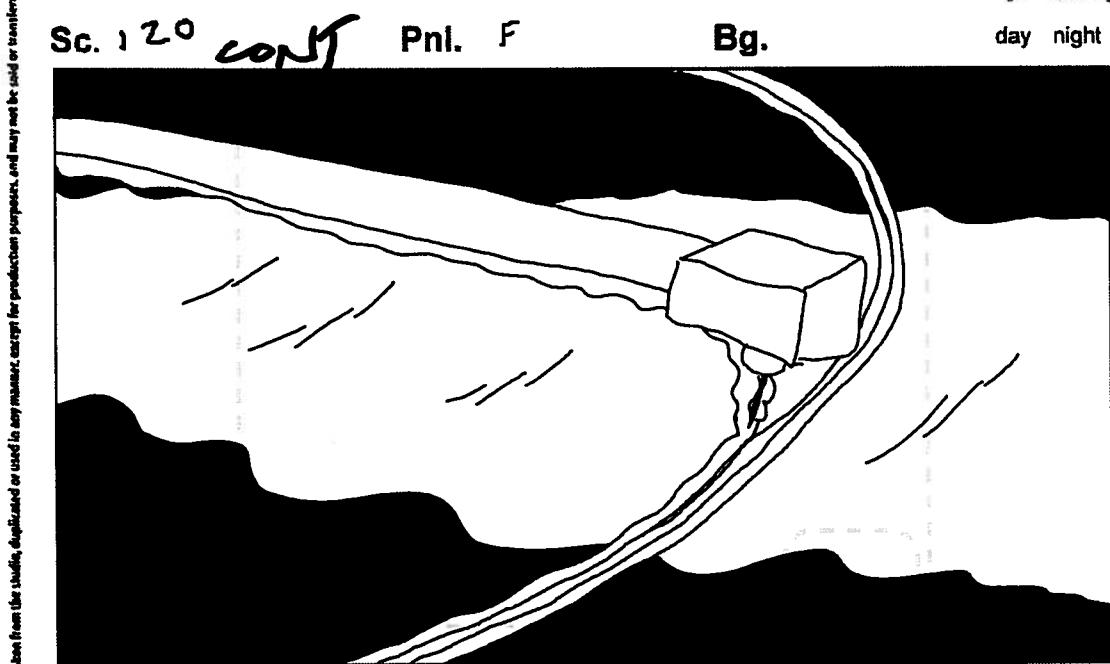
1042 248

ADVENTURE TIME



Page 215

1042 248



1042-248

EPISODE #

042 248

Dialog:	<i>MUSIC SLOWS TO A STOP</i>
Action:	FEB 26 2010
Timing:	
Production :	

ADVENTURE TIME

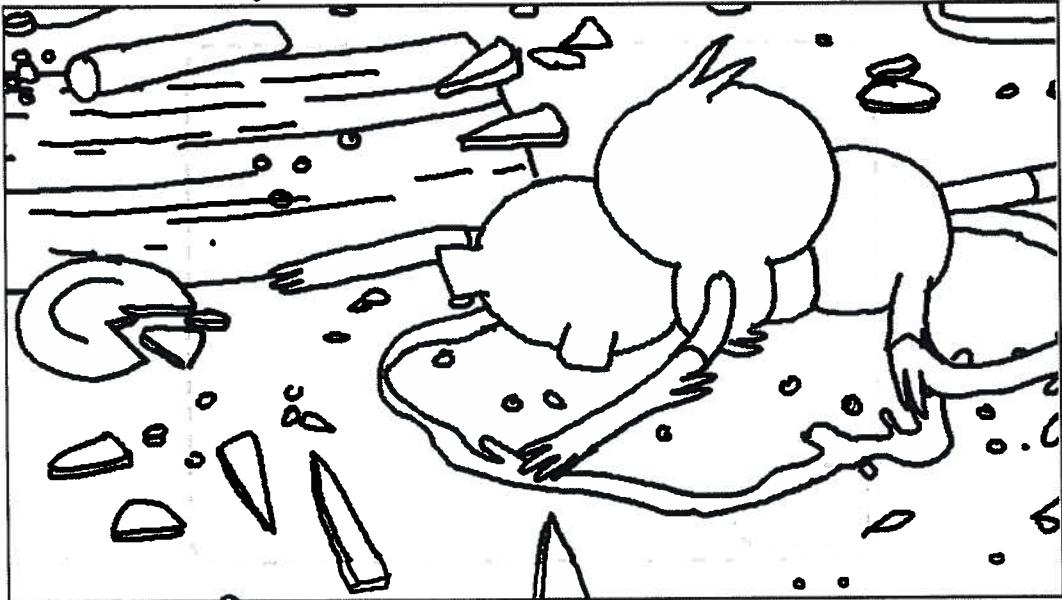


Page 216

Sc. 121 cont Pnl. B

Bg.

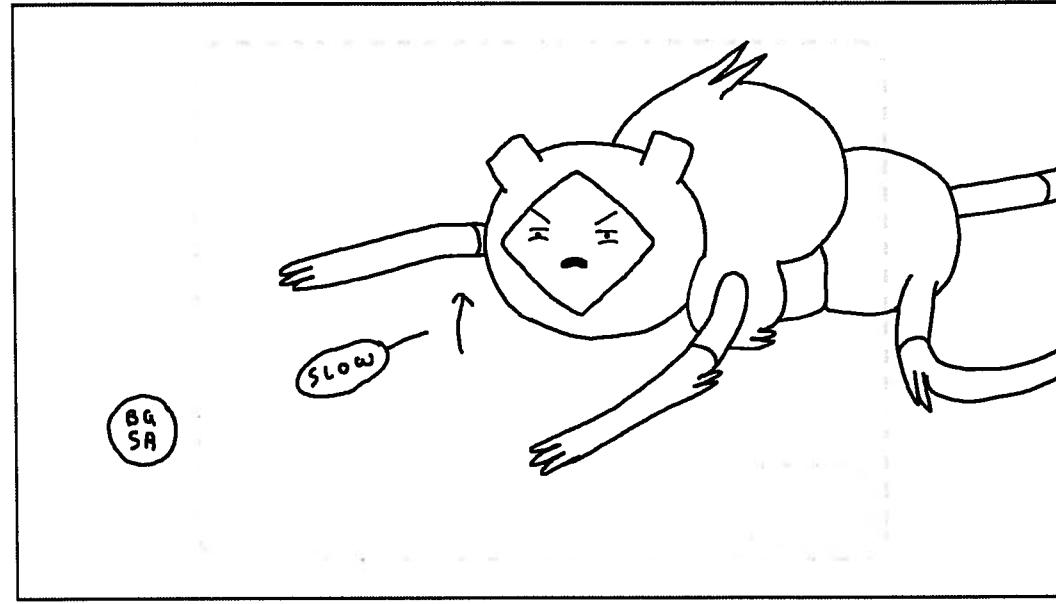
day night



Sc. 121 cont Pnl. C

Bg.

day night



1042-248

EPISODE #

Production :

Dialog:

(G.F.)

HEY, WEEDY !

HEY ...

(G.F.) .. JUST LET ME SUCK
AROUND A BIT, OKAY MAN.

Action:

- G.F. LOOKS UP.

FEB 25 2016

Timing:

(ALT)

... LET ME YANK
AROUND A BIT, OKAY MAN.

1042 248

ADVENTURE TIME



Page 217

Sc. 122

Pnl. A

Bg.

day night

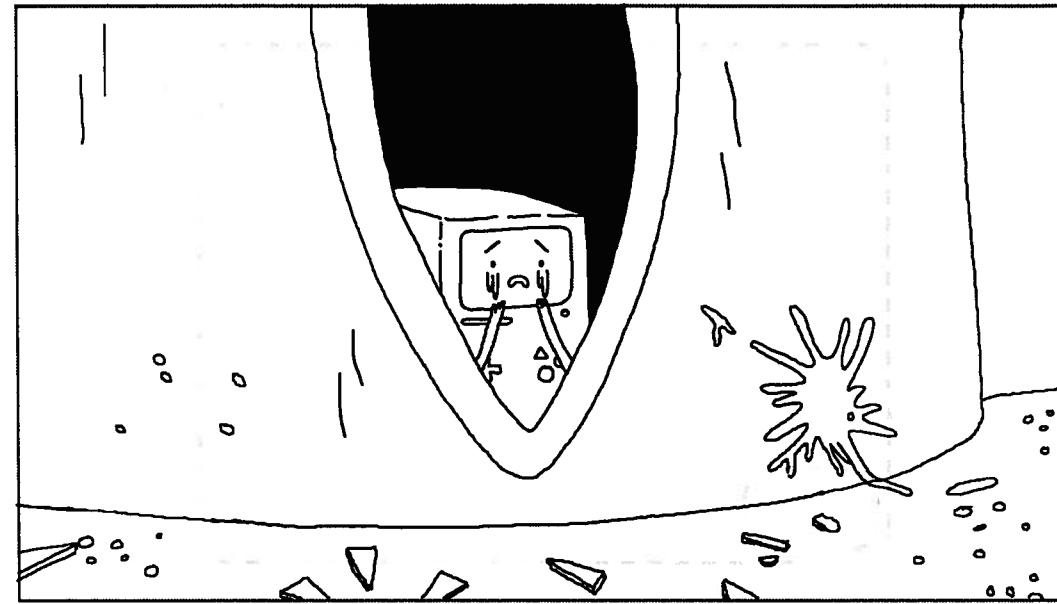


Sc. 123

Pnl. A

Bg.

day night



EPISODE # 1042-248

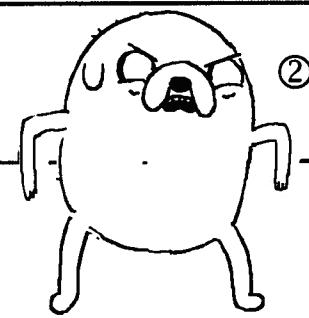
Production :

Dialog:

① NO WAY, BUSTER.
YOU'RE HURTING
BMO! !

BMO I'M OKAY!

Action:



FEB 5 2016

Timing:

1042 248

ADVENTURE TIME



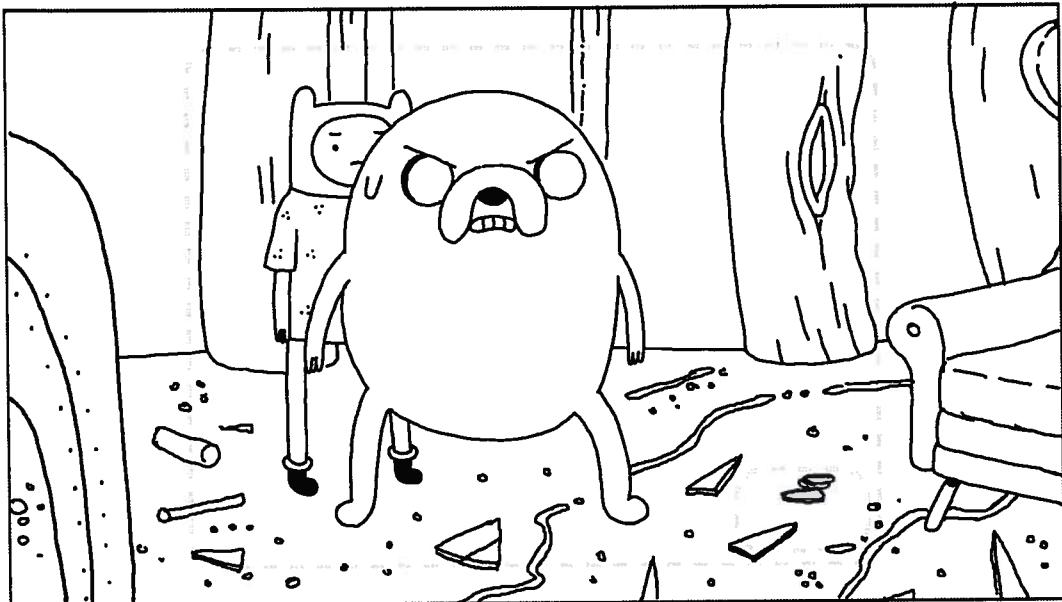
Page 218

Sc. 124

Pnl. A

Bg.

day night



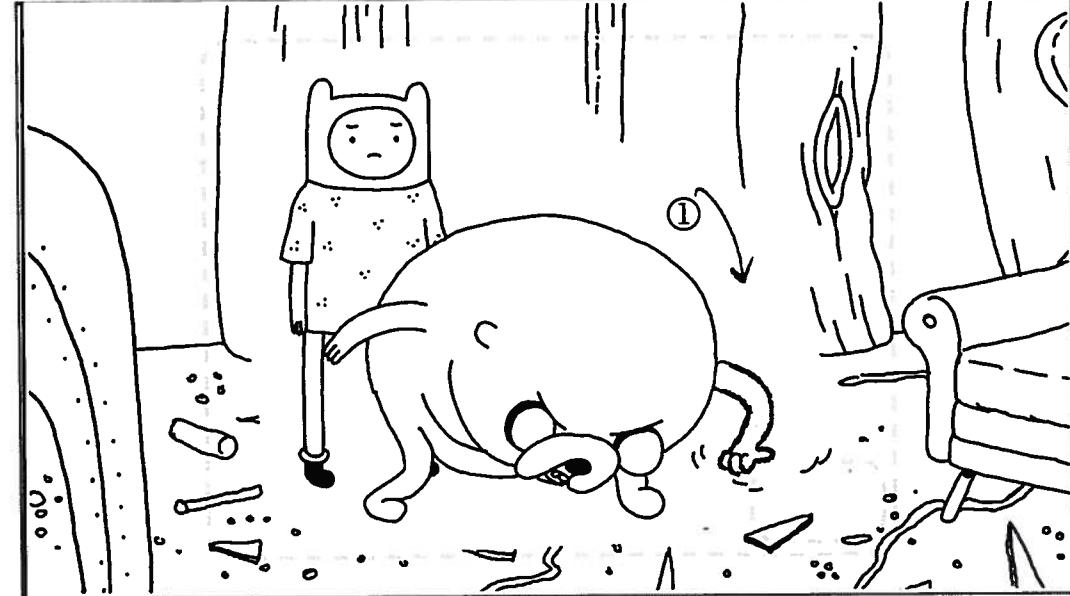
Sc. 124 cont

Pnl. B

B

Bg.

day night



Dialog:

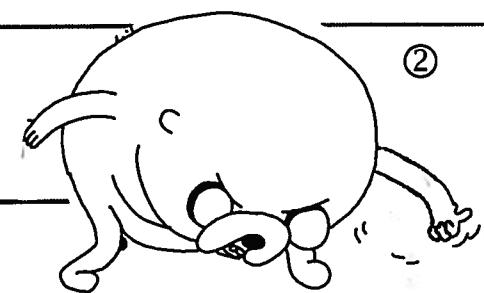
① G E E E E E E E E E E T -

Action:

- J. LEANS FORWARD
SHAKING THUMB - HAND.

5/2016

Timing:



1042 248

1042-248

EPISODE #

Production :

1042 248

ADVENTURE TIME



Page 219

Sc. 124 cont Pnl. C

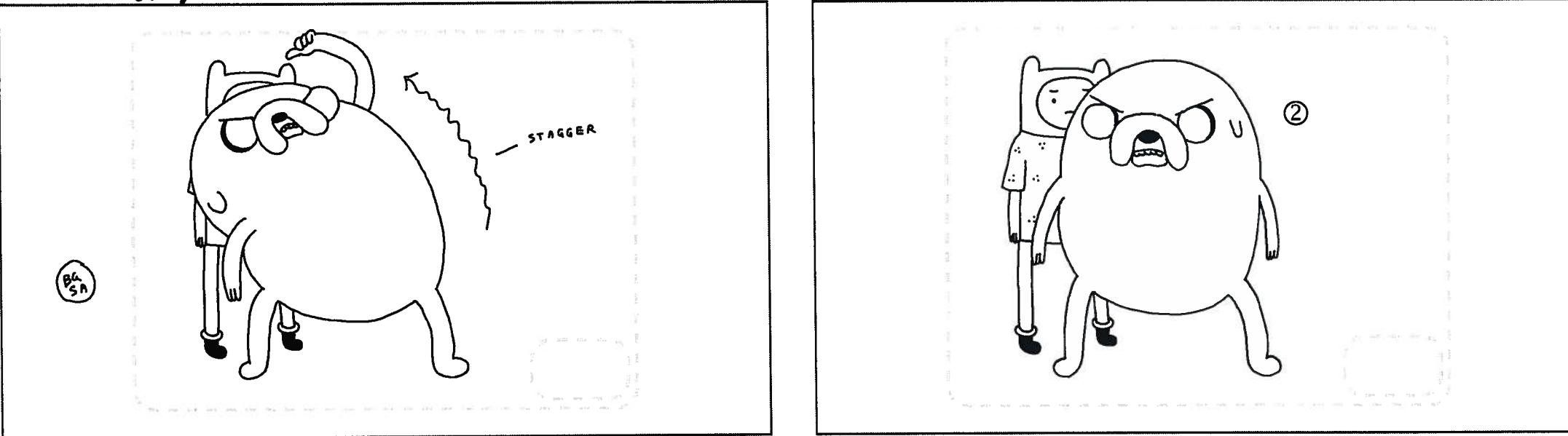
Bg.

day night

Sc. 124 cont Pnl. D

Bg.

day night

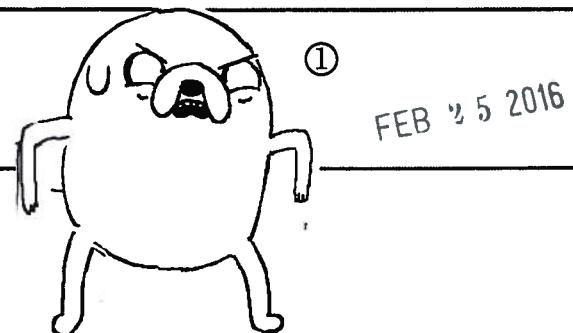


Dialog:

① (cont). OW'A' HEWH!!!!!!

① COME ON, FINN.

Action:



Timing:

Production :

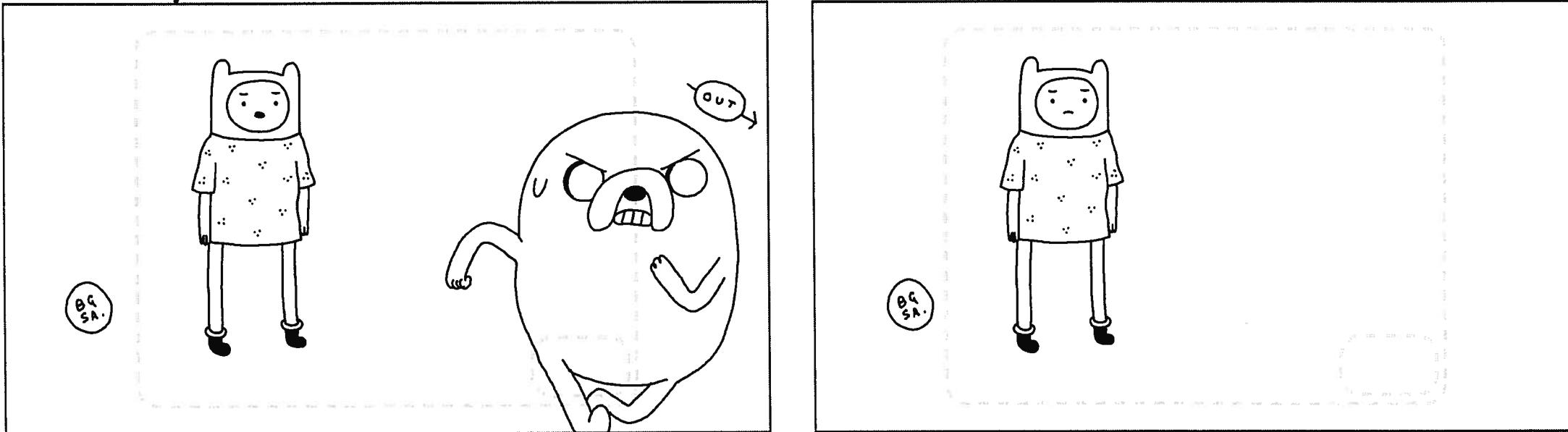
1042 248

ADVENTURE TIME



Page 220

Sc. 124 *cont* Pnl. E Bg. day night Sc. 124 *cont* Pnl. F Bg. day night



Dialog:

F JAKE uh I'M
STILL PROCESSING
ALL THIS . . .

Q(cos) UNITED FRONT!

Action:

-J. MARCHES OFF/S.

FEB 25 2016

Timing:

Production :

1042 248

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1042 248

1042 248

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ADVENTURE TIME



Page 221

Sc. 124 cont Pnl. G

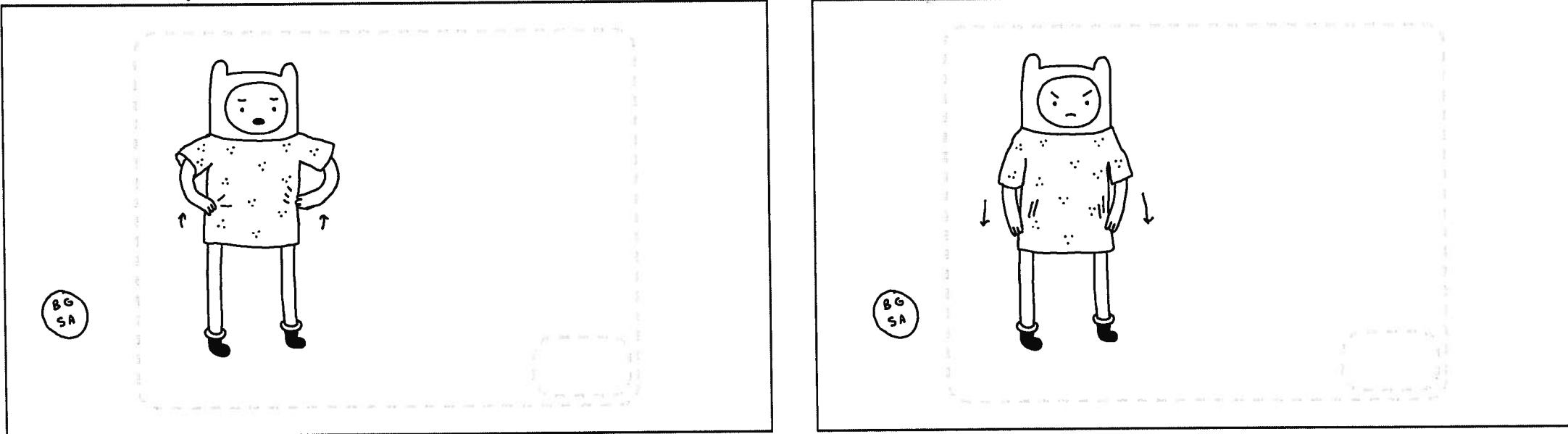
Bg.

day night

Sc. 124 cont Pnl. H

Bg.

day night



Dialog:

(F) o K A Y



Action:

UNSURE .

FEB 25 2016

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 222

Sc. 124 cont

Pnl. I

Bg.

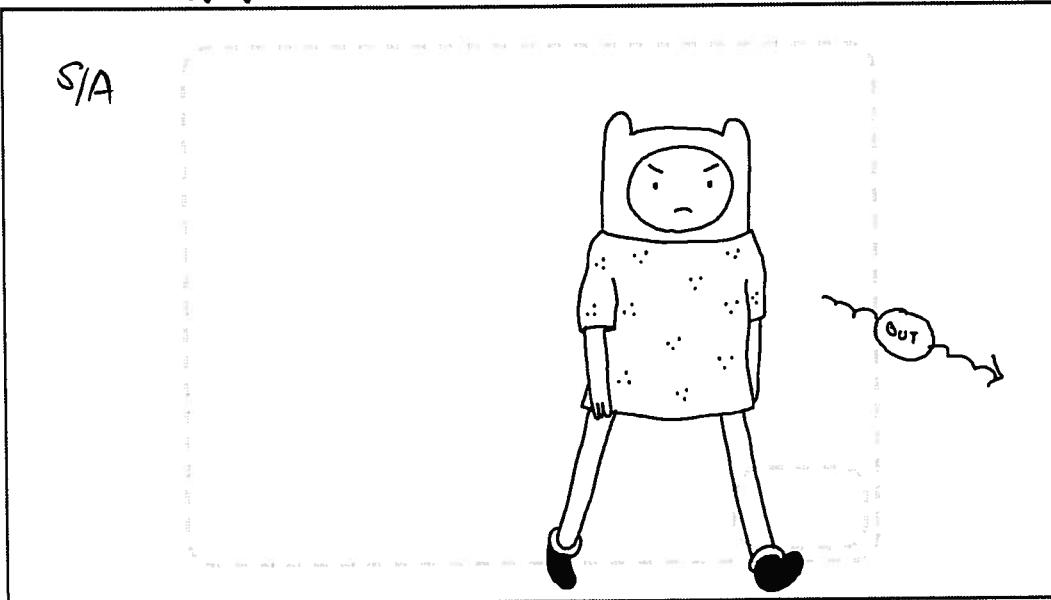
day night

Sc. 125

Pnl. A

Bg.

day night



Dialog:

Action:

- F. WALKS off/s.

— SLIGHTLY ZOOMED
OUT FROM THE LAST
TIME WE SAW THIS B.G.

FEB 25 2016

Timing:

EPISODE # 1042-248

Production :

ADVENTURE TIME



Page 223

Sc. 129 ~~cont~~ Pnl. B

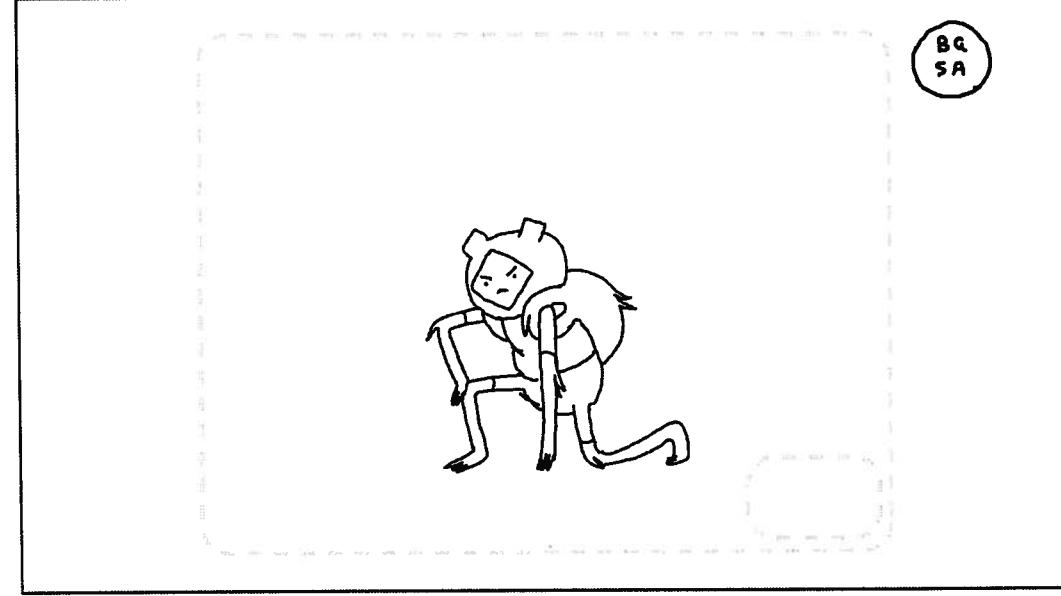
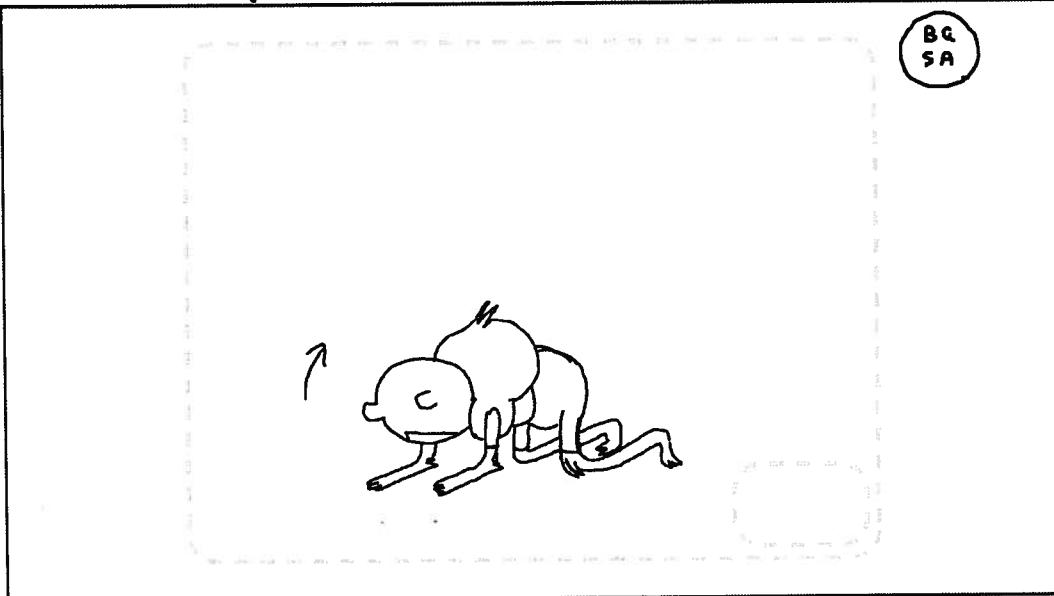
Bg.

day night

Sc. 129 ~~cont~~ Pnl. C

Bg.

day night



Dialog:

Action:

- G.F. RISES TO FEET.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 224

Sc. 125 *cont*

Pnl. D

Bg.

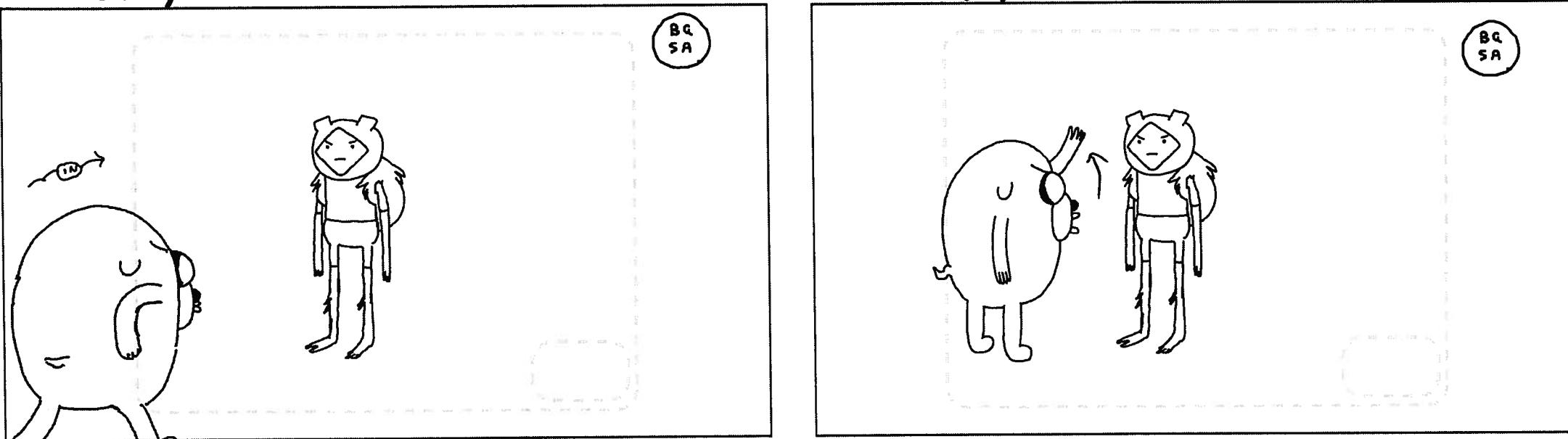
day night

Sc. 125 *cont*

Pnl. E

Bg.

day night



Dialog:

① you SCARE BMO, --

① YOU MUCK UP MY MOM'S
RECORDS, you WASTE MY BR-

Action:

- J. MARCHES ON, S.

FEB 25 2016

Timing:

Production:

1042 248

ADVENTURE TIME



Page 225

Sc. 125 cont Pnl. F

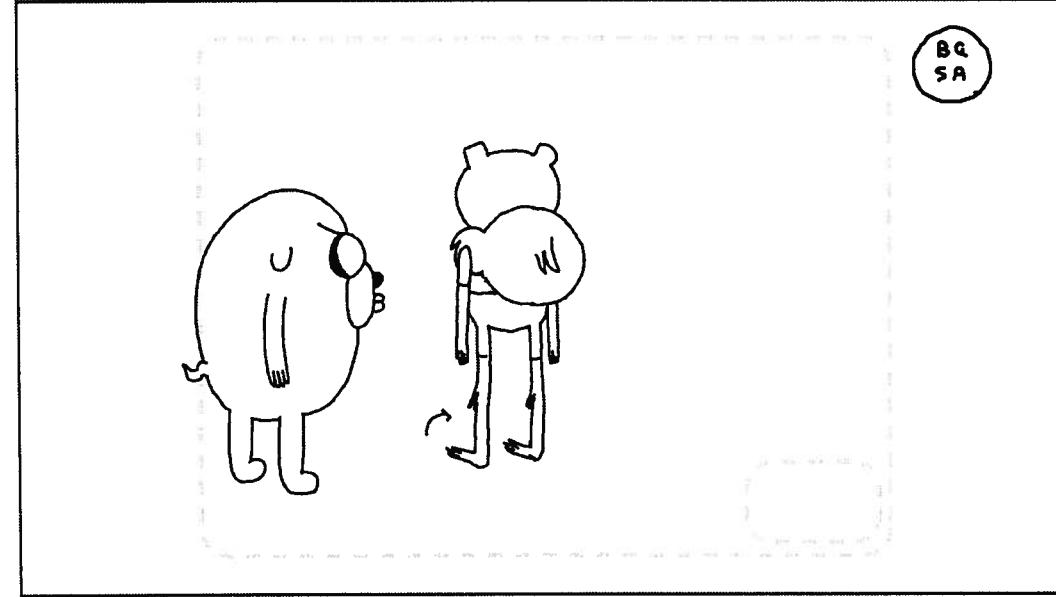
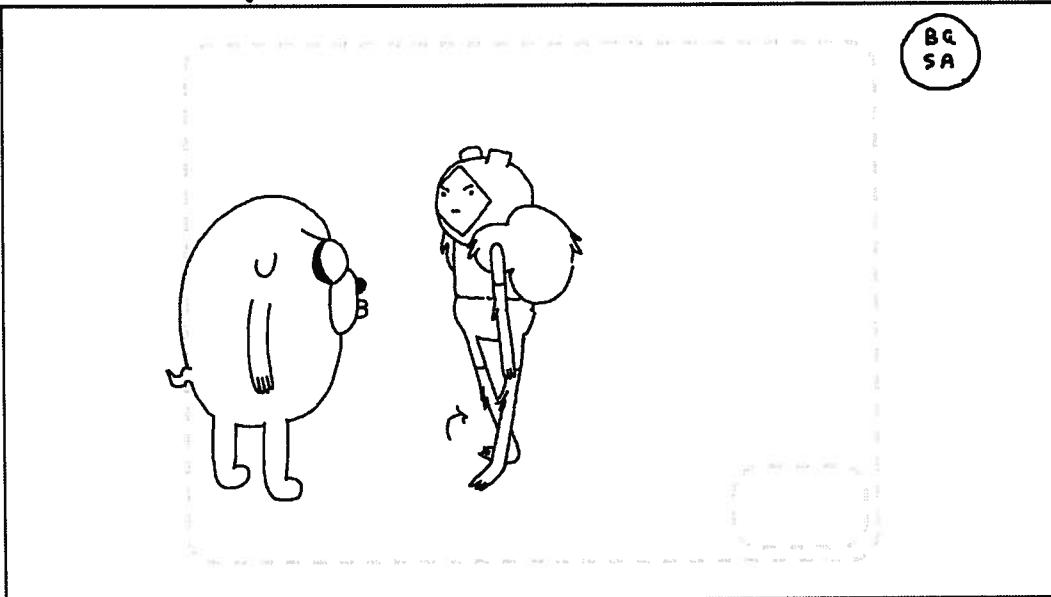
Bg.

day night

Sc. 125 cont Pnl. G

Bg.

day night



1 : 42 - 248

EPISODE #

1042 248

Dialog:

SFX: * SNFF *

Action:

- GF TURNS AWAY FROM JAKE.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

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ADVENTURE TIME



Page 226

Sc. 125 *cont*

Pnl. H

Bg.

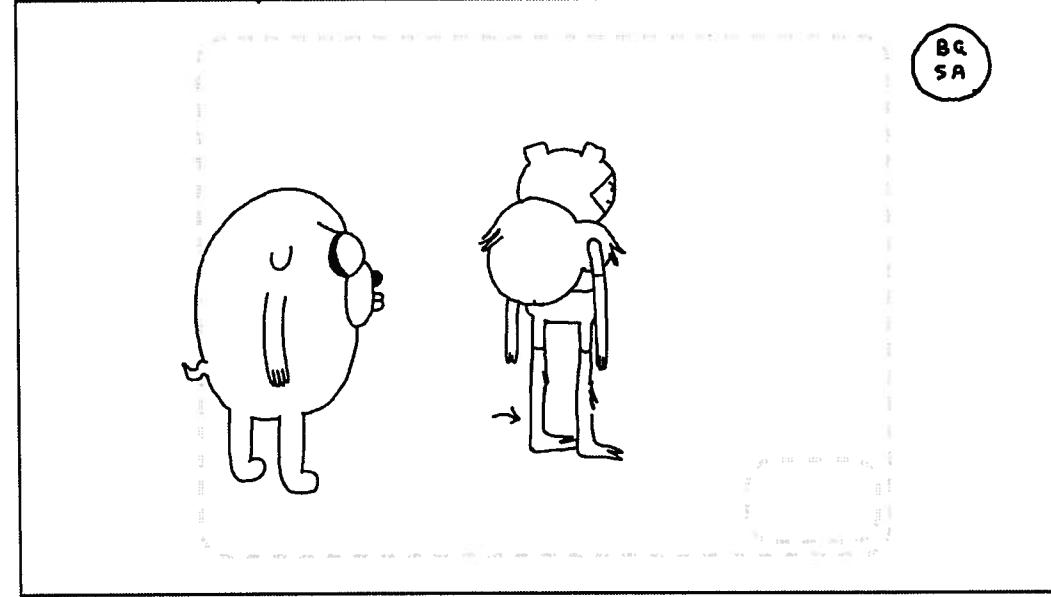
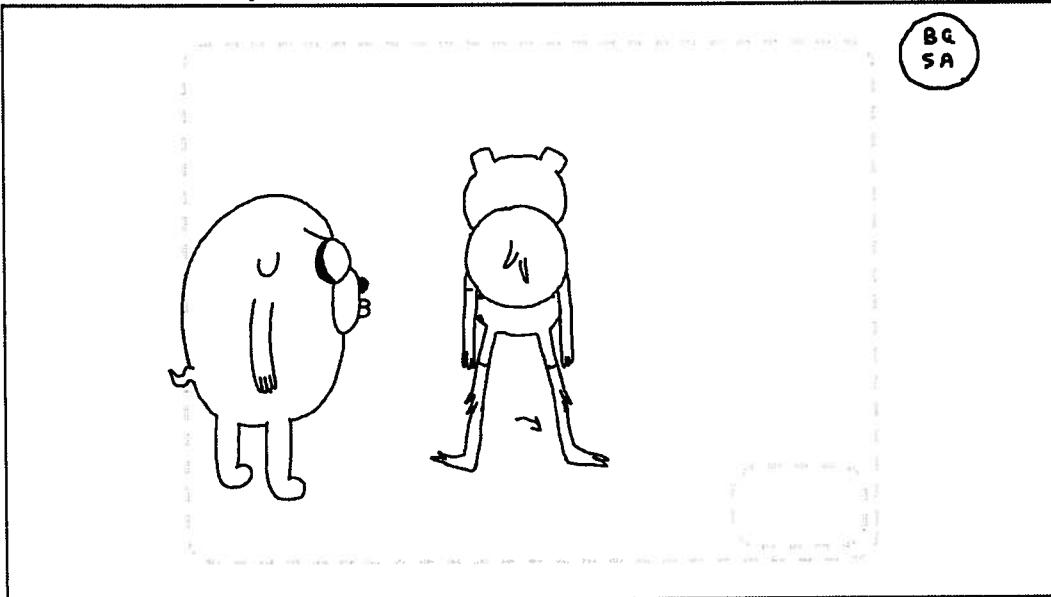
day night

Sc. 125 *cont*

Pnl. I

Bg.

day night



Dialog:

Action:

Timing:

FEB 25 2016

Production :

1042 248

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 227

Sc. 125 *cont* Pnl. J

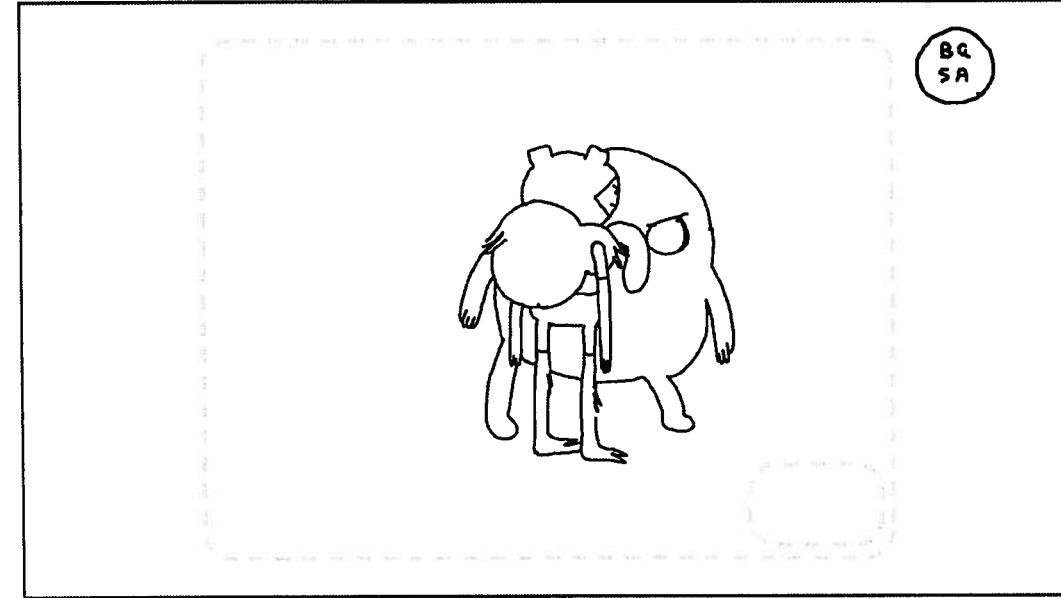
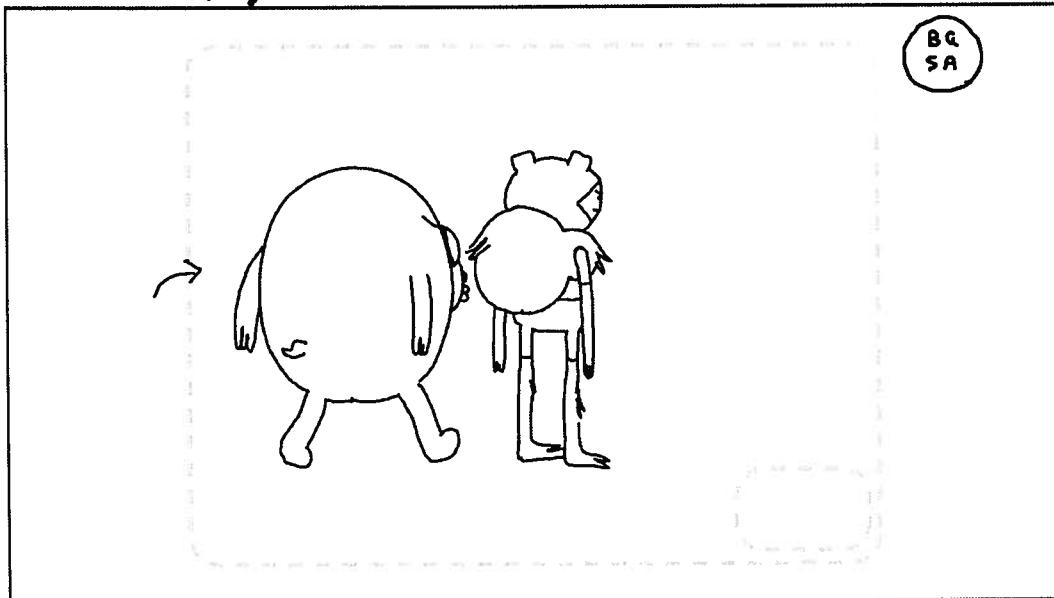
Bg.

day night

Sc. 125 *cont* Pnl. K

Bg.

day night



Dialog:

Action:

- J. WALKS AROUND TO FRONT OF G.F.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 228

Sc. 125 cont Pnl. L

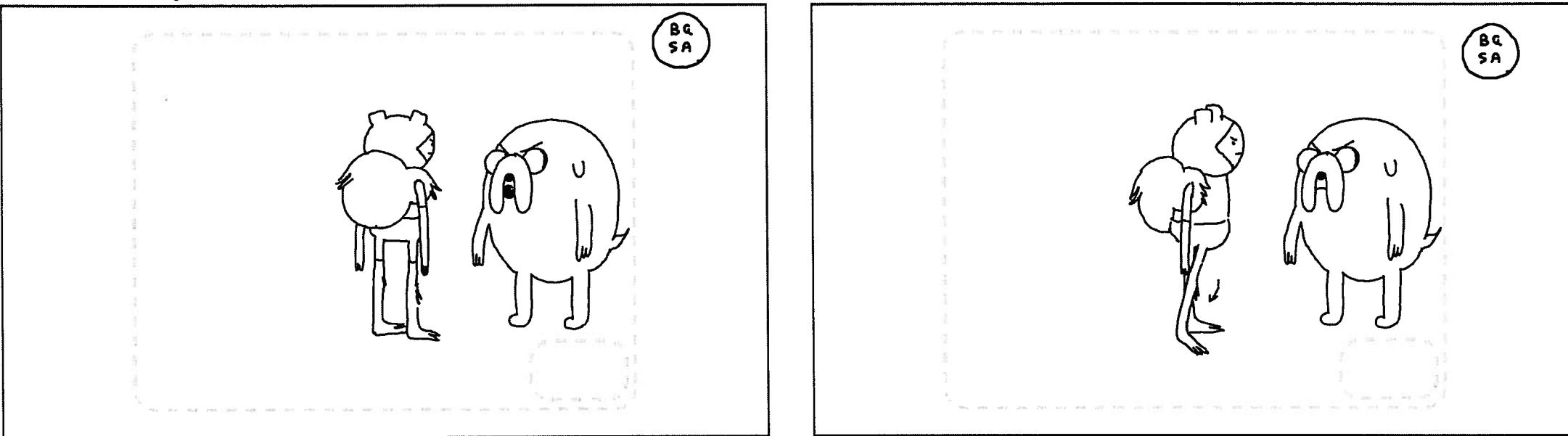
Bg.

day night

Sc. 125 cont Pnl. M

Bg.

day night



Dialog:

① YOU WASTE MY
BREAKFAST SY~

Action:

FEB 25 2016

Timing:

Production :

1042 248

1042 248

EPISODE # 1042-248

ADVENTURE TIME



Page 229

Sc. 125 cont Pnl. N

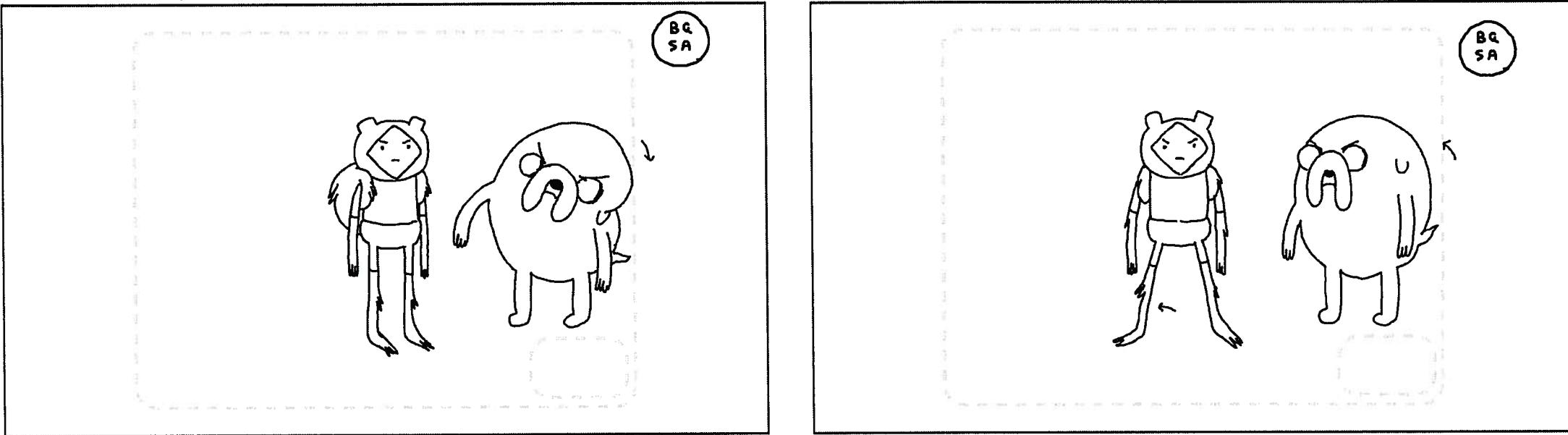
Bg.

day night

Sc. 125 cont Pnl. O

Bg.

day night



Dialog:

SFX: * SHFF *

Action:

- G.F. TURNS AWAY AGAIN.

FEB 25 2016

Timing:

Production :

1042 248

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ADVENTURE TIME



Page 230

Sc. 129 *cont* Pnl. P

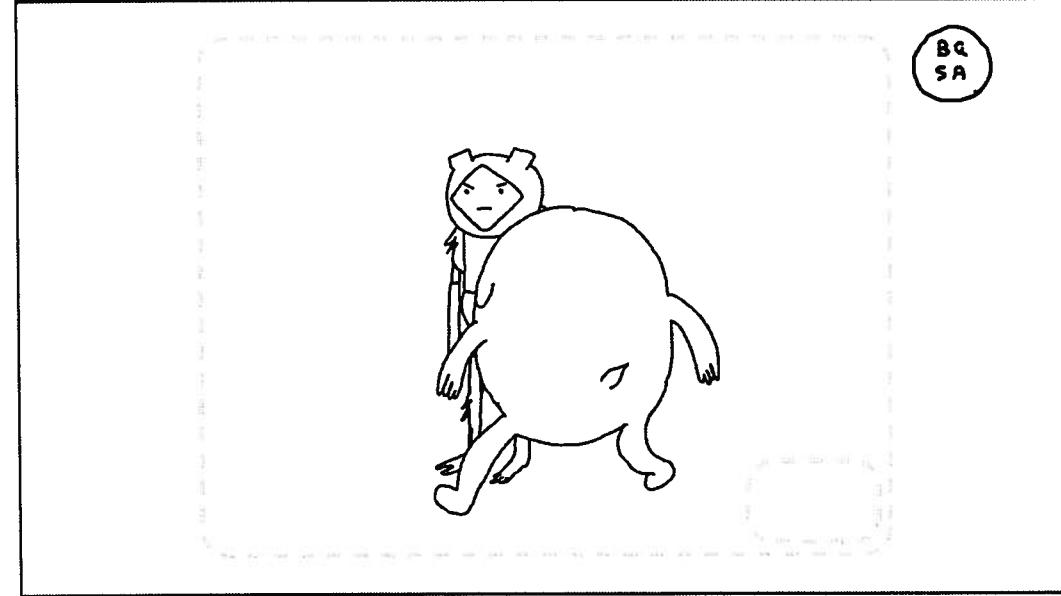
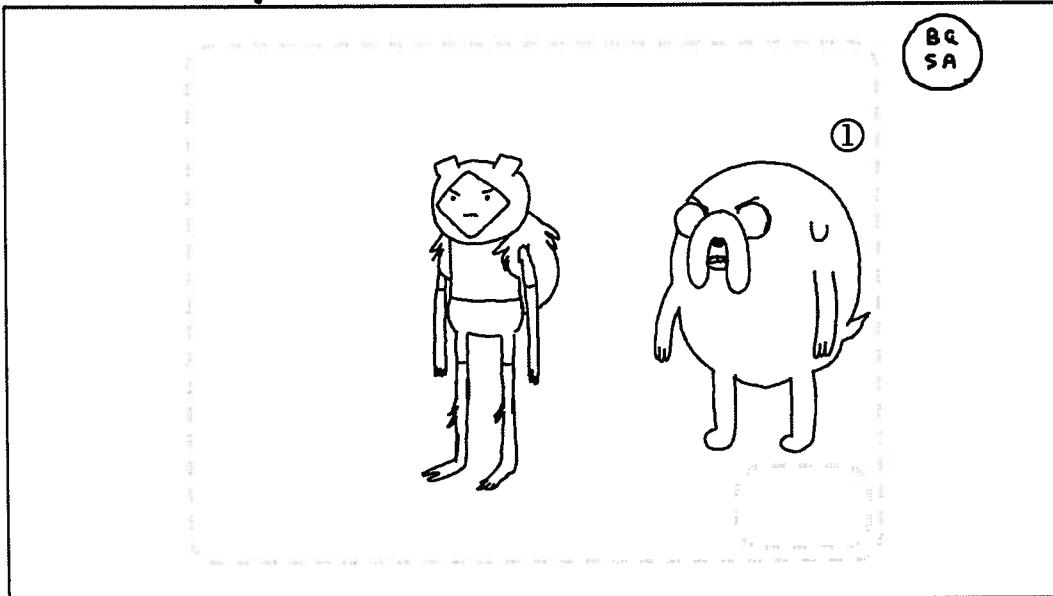
Bg.

day night

Sc. 129 *cont* Pnl. Q

Bg.

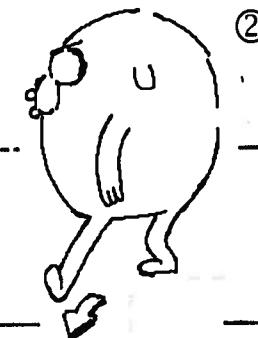
day night



Dialog:

① BREAKFAST SYRUP. HEY.

Action:



FEB 25 2016

Timing:

Production :

1042 248

1042 248

ADVENTURE TIME



Page 231

Sc. 125 cont Pnl. R

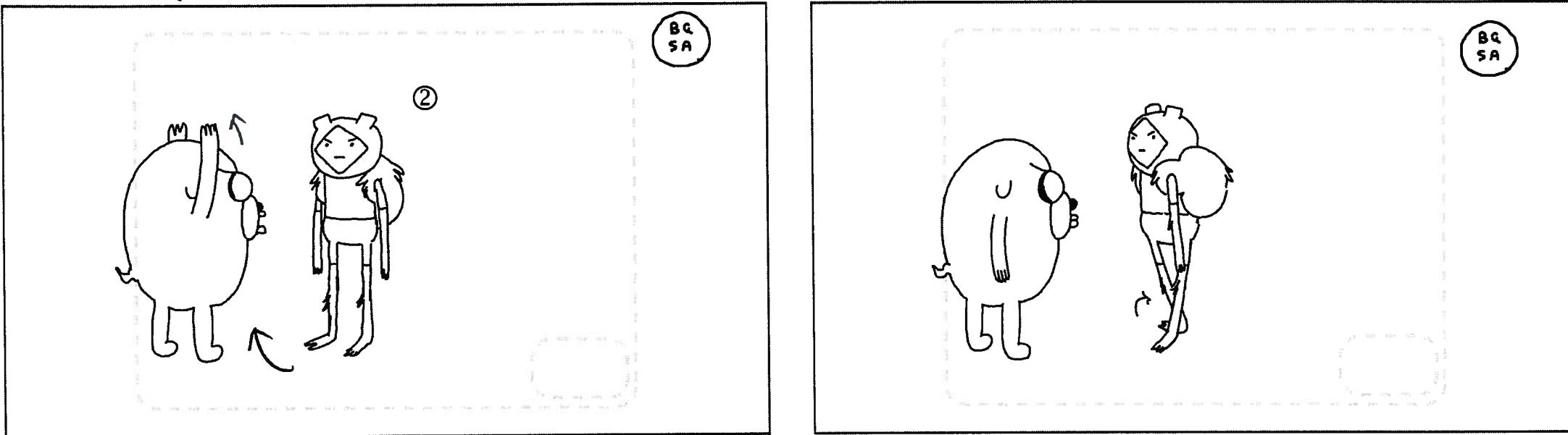
Bg.

day night

Sc. 125 cont Pnl. S

Bg.

day night



Dialog:

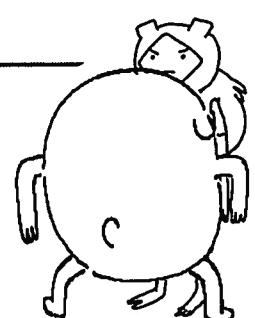
① LOOK AT ME
WHEN I'M MAD!

FEB 25 2016

Action:

- J. CIRCLES AROUND TO FRONT
OF A G.F.

Timing:



Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 232

Sc. 125 *cont* Pnl. T

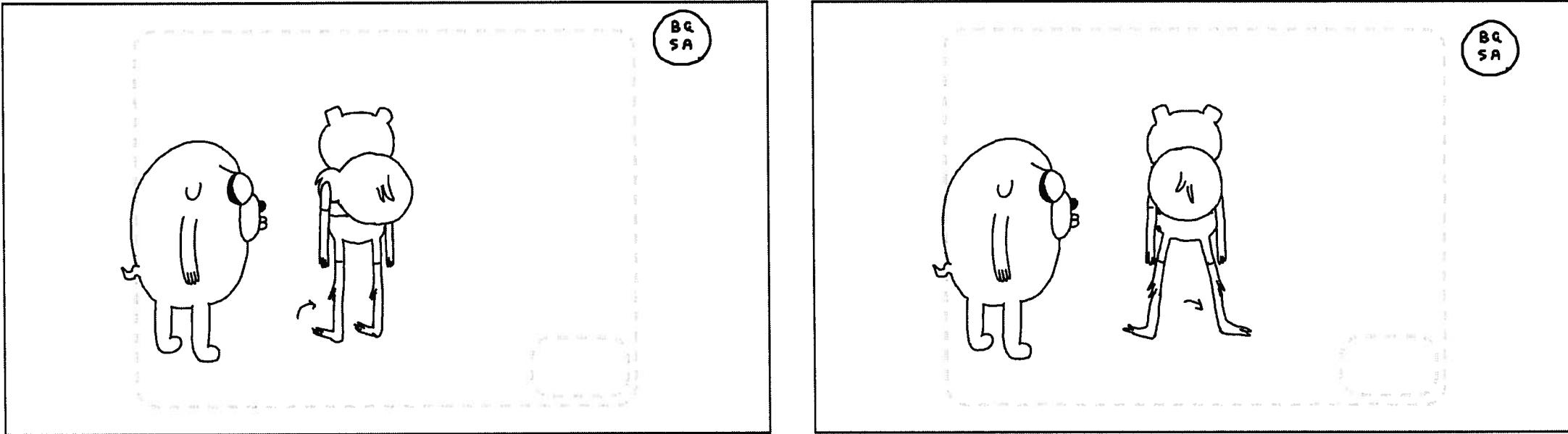
Bg.

day night

Sc. 125 *cont* Pnl. U

Bg.

day night



Dialog:

SFX:
SHFF

Action:

FEB 25 2010

Timing:

Production :

1042 248

ADVENTURE TIME



Page 233

1042 248

Sc. 125 cont Pnl. V

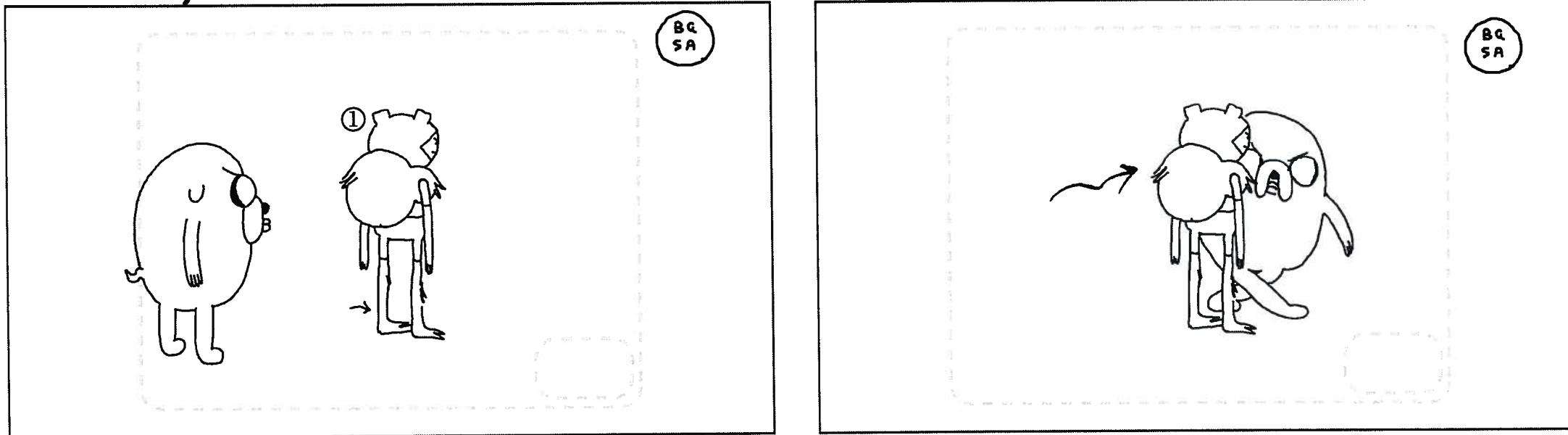
Bg.

day night

Sc. 125 cont Pnl. W

Bg.

day night



Dialog:

① LOOK IT MY EYES

Action:

FEB 25 2016

Timing:



Production :

1042 248

ADVENTURE TIME



Page 234

Sc. 129 cont Pnl. X

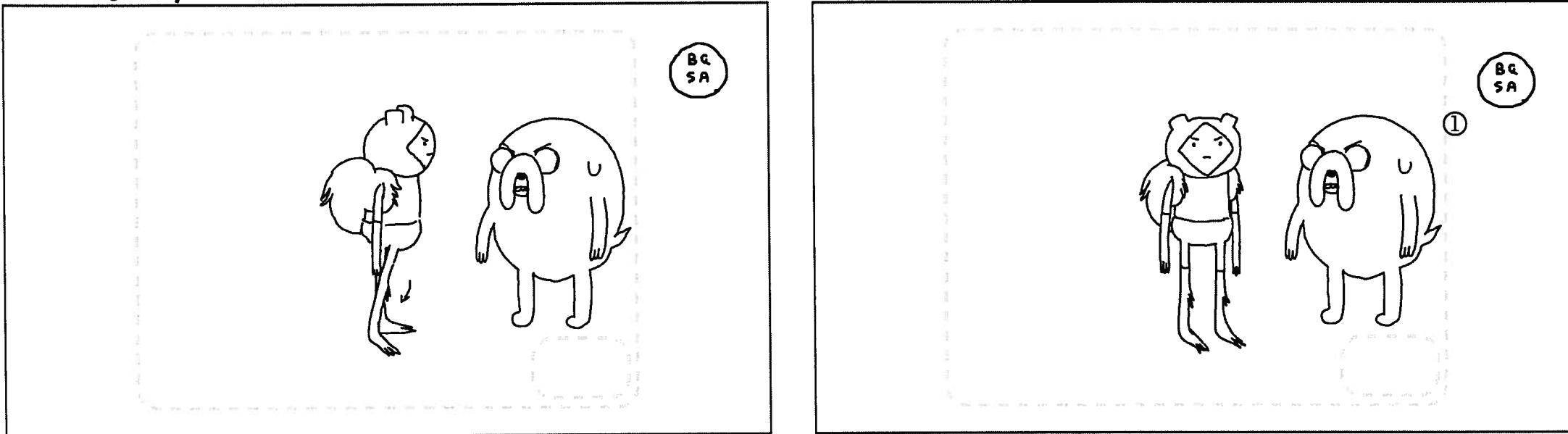
Bg.

day night

Sc. 125 cont Pnl. Y

Bg.

day night



Dialog:

J/ THEY'R E -

J/ (CONT) MAD.

Action:

FEB 25 2016



Timing:

Production :

1042 248

ADVENTURE TIME



Page 235

Sc. 125 cont Pnl. 2 A

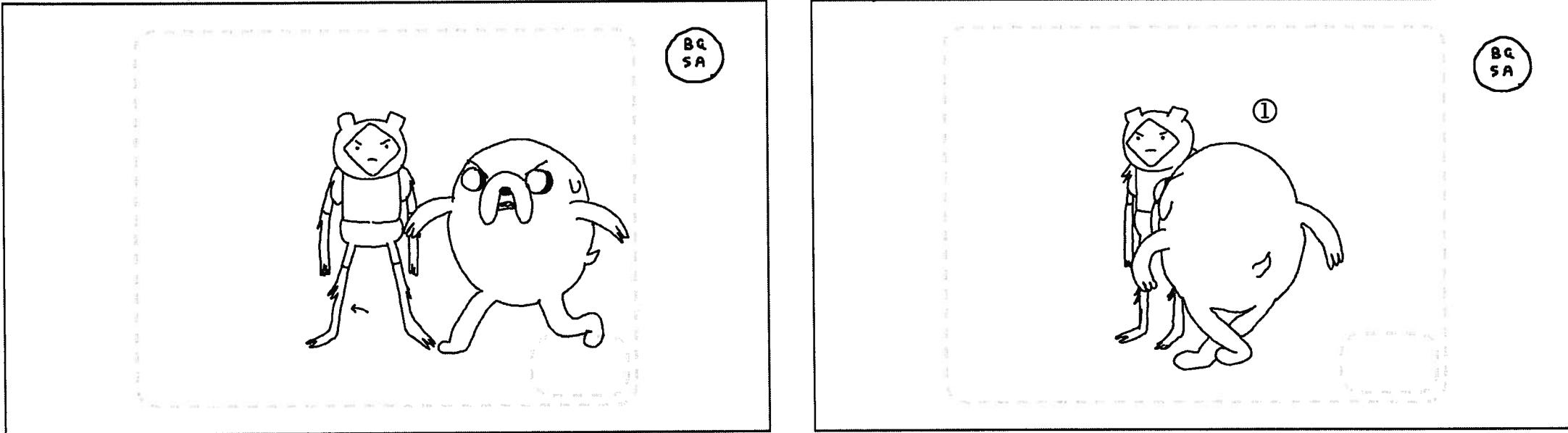
Bg.

day night

Sc. 125 cont Pnl. 2 B

Bg.

day night



1042 248

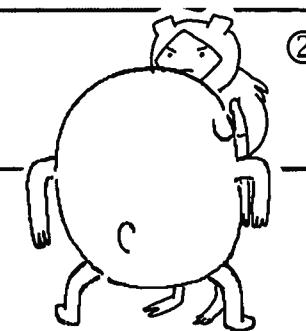
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Dialog:

J (cont) AND THEY --

J (cont) HAVE TO --

Action:



FEB 25 2016

Timing:

Production :

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ADVENTURE TIME

Page 236

Sc. 125 cont Pnl. 2 C

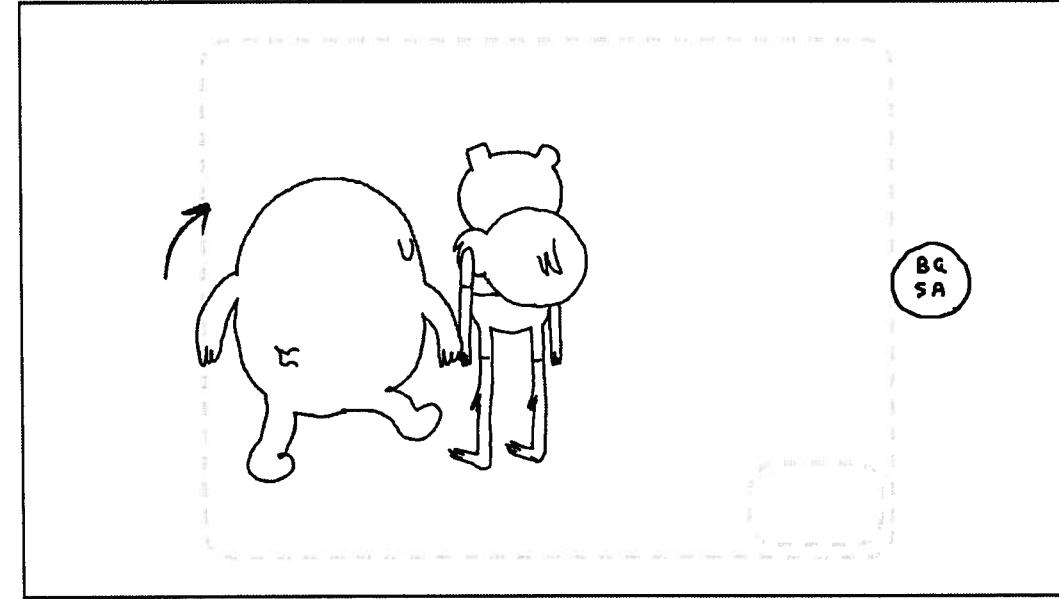
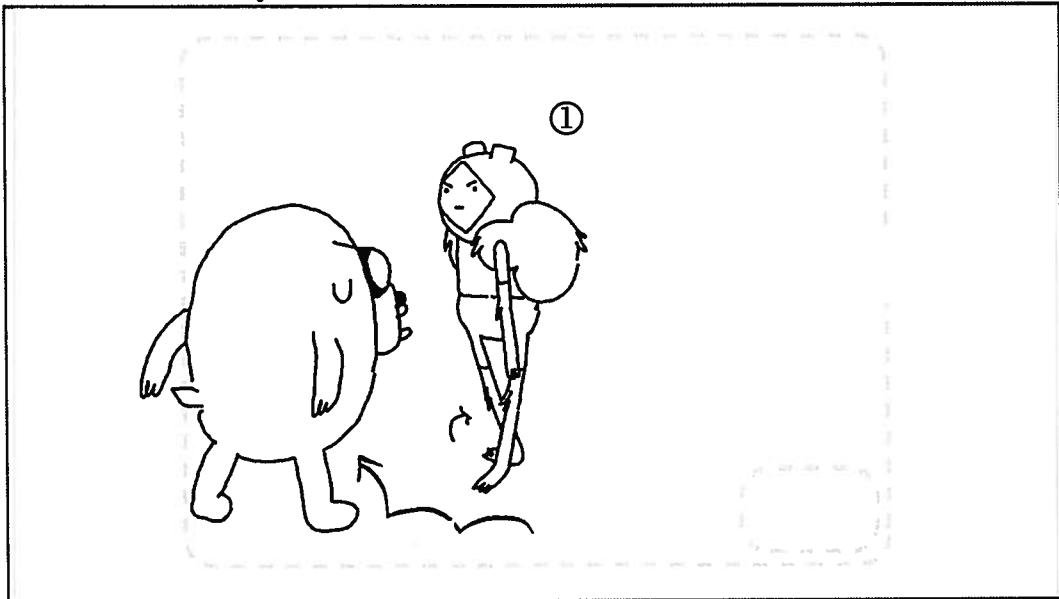
Bg.

day night

Sc. 125 cont Pnl. 2 D

Bg.

day night



EPISODE # 1042-248

EPISODE #

1042 248

Dialog:

(J) (cont) LOOK IN YOUR -- HEY!

(J) TAKE MY ANGER --

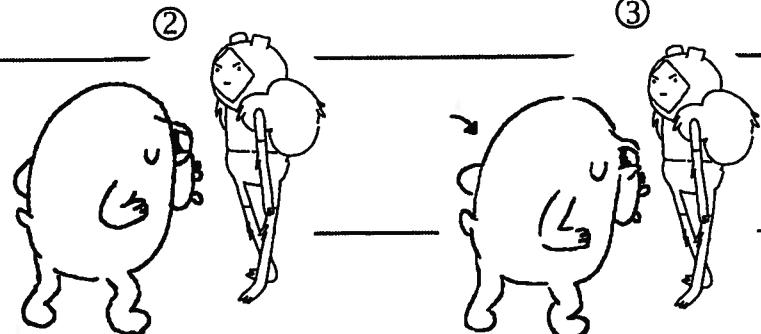
They have to take a look in your eyes!

Action:

-J. CONTINUES CIRCLING SHIFTING G.F.

FEB 25 2016

Timing:



Production :

1042 248

ADVENTURE TIME



Page 237

Sc. 125 ~~cont~~ Pnl. 2 E

Bg.

day night

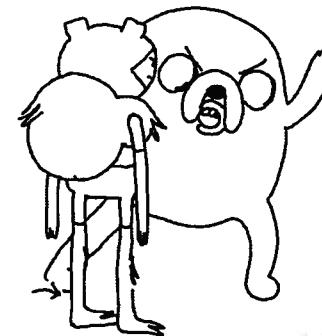
Sc. 125 ~~cont~~ Pnl. 2 F

Bg.

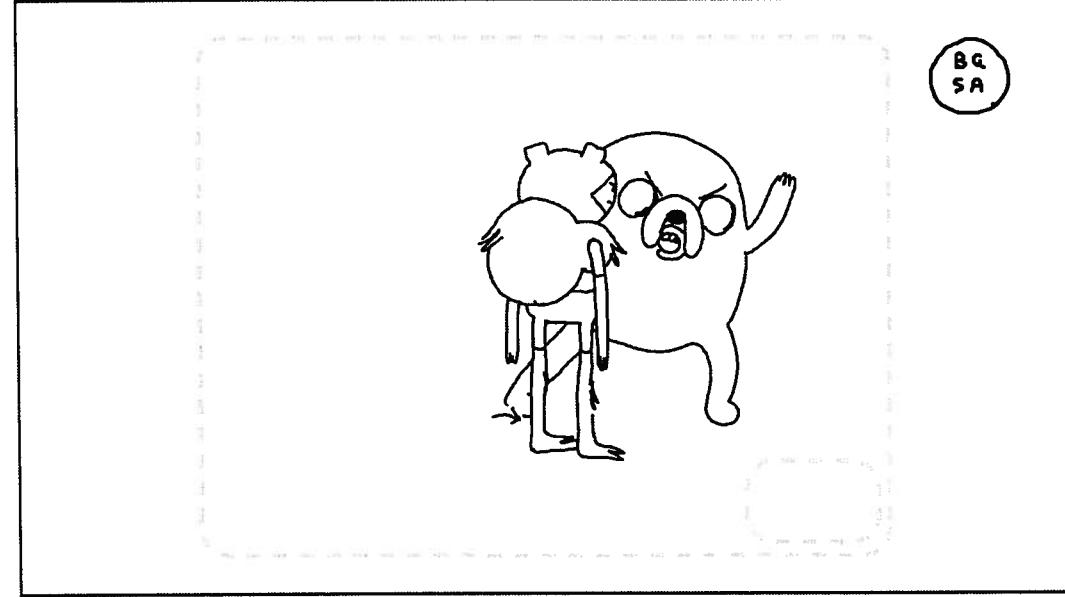
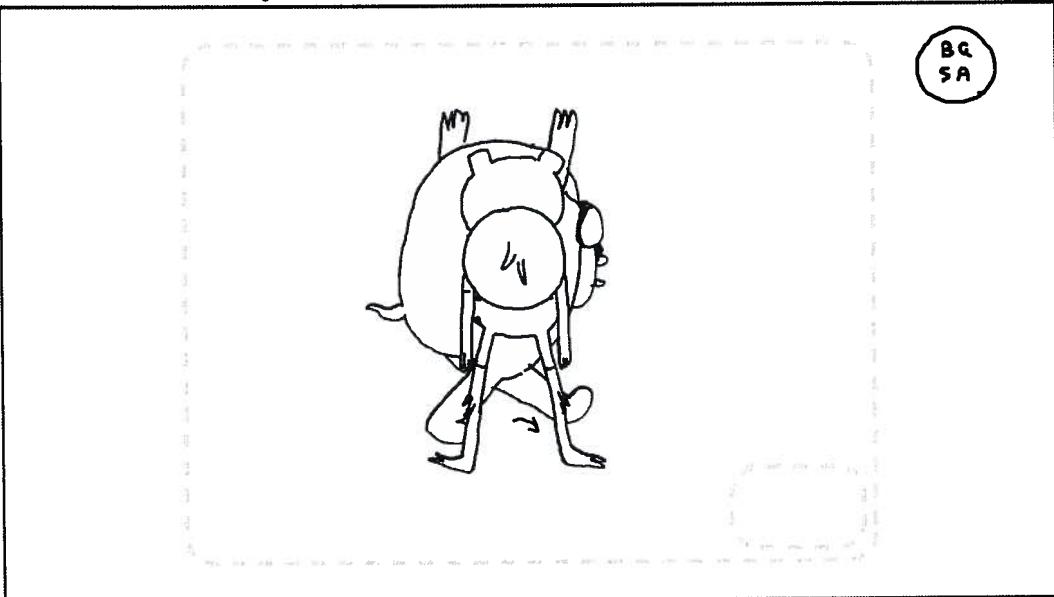
day night



BG
SA



BG
SA



Dialog:

Q (cont) INTO YOUR FACE.

Q YOU'RE A --

Action:

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 23

Sc. 125 cont

Pnl. Z G

Bg.

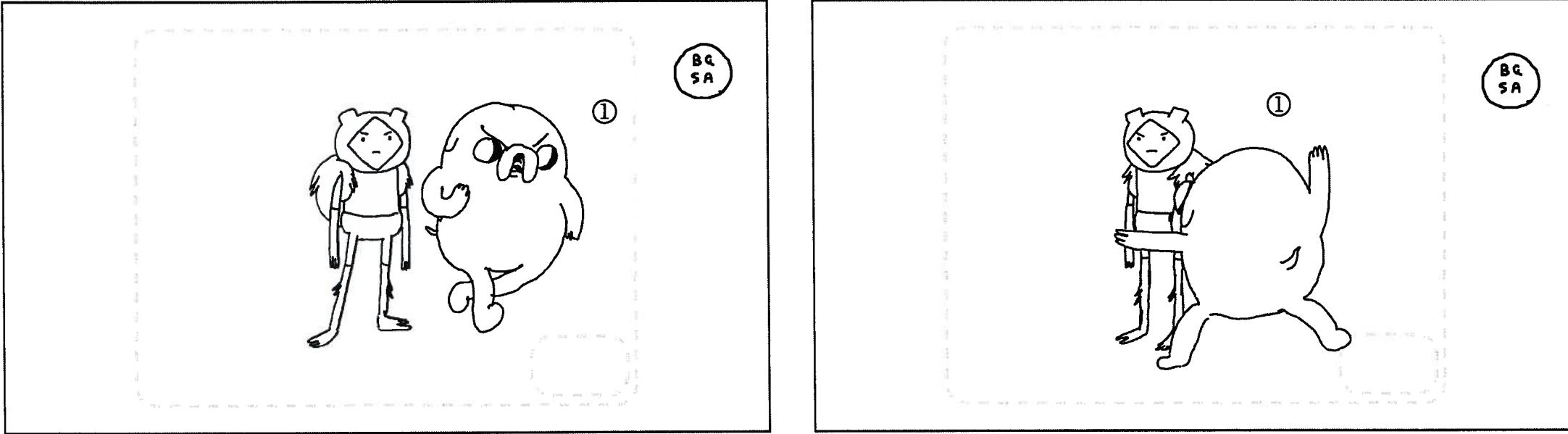
day night

Sc. 125 cont

Pnl. Z H

Bg.

day night

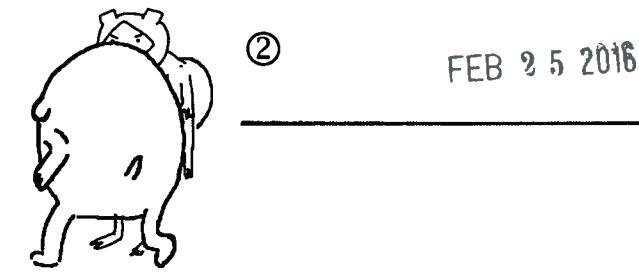
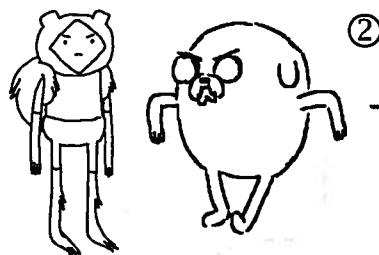


Dialog:

J (cont) FRAUD.

J YOU THINK -

Action:



Timing:

Production :

1042 248

ADVENTURE TIME

Page 239

Sc. 125 cont

Pnl. 2 I

Bg.

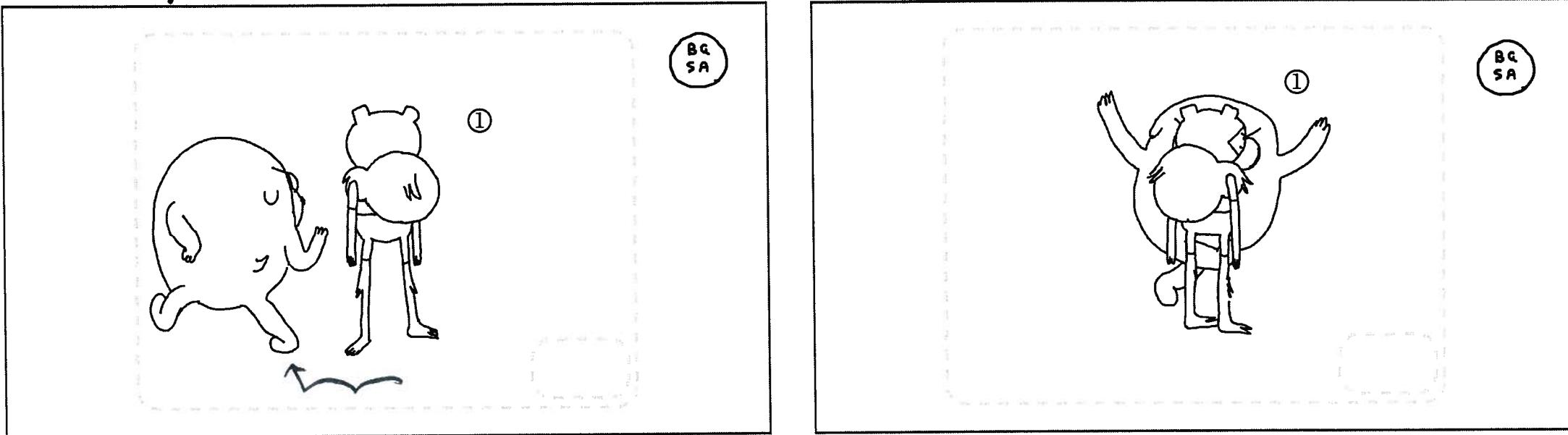
day night

Sc. 125 cont

Pnl. 2 J

Bg.

day night

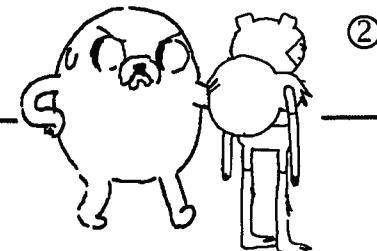


Dialog:

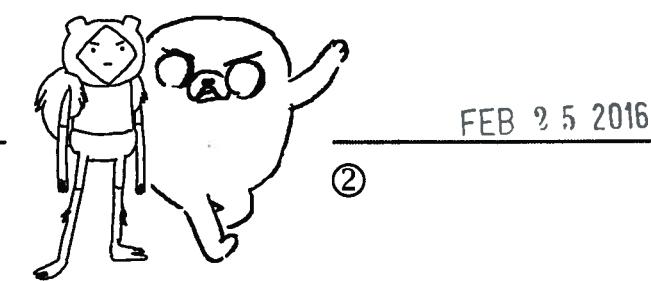
① (cont) YOU CAN -

① (cont) FAKE JAKE ?

Action:



Timing:



Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



Page 240

Sc. 125 cont

Pnl. Z K

Bg.

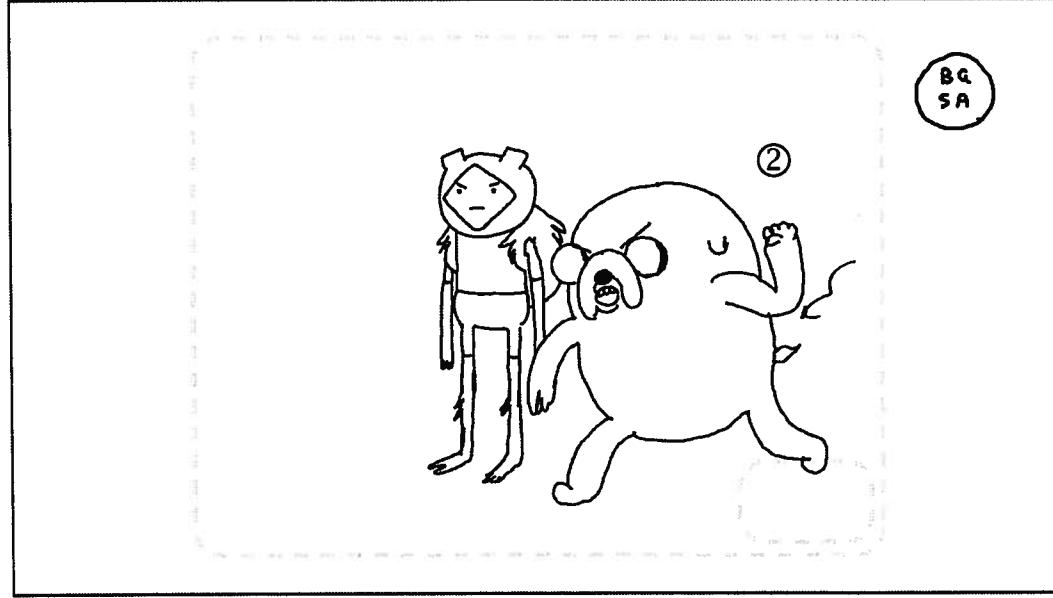
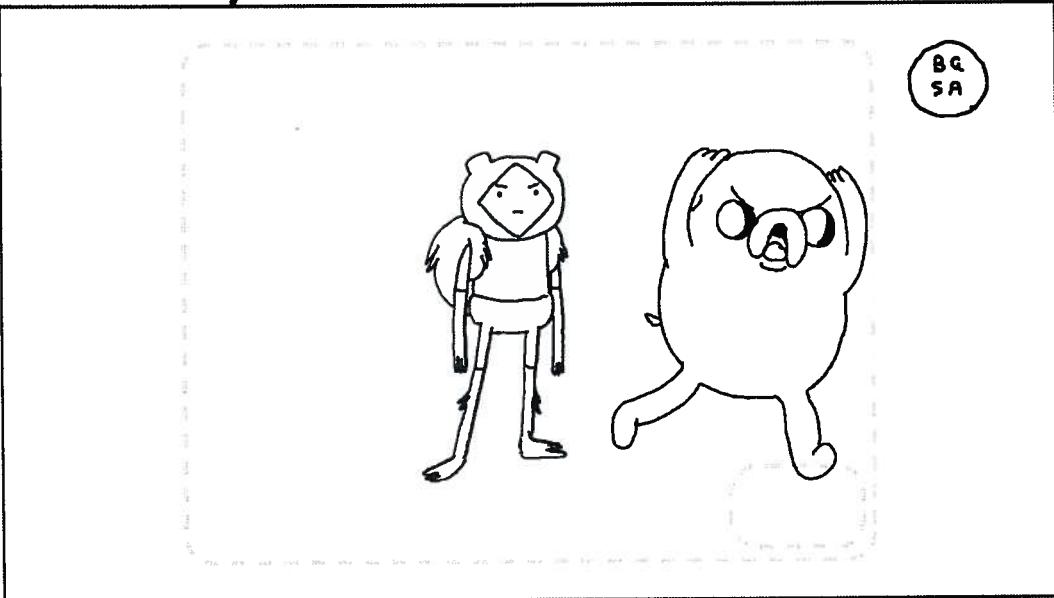
day night

Sc. 125 cont

Pnl. Z L

Bg.

day night

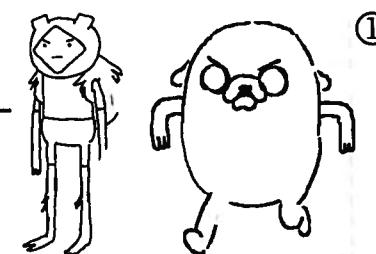


Dialog:

① CAN'T FAKE -

① (CONT) JAKE !

Action:



Timing:

Production :

1042 248

ADVENTURE TIME

Page 241

Sc. 125 cont Pnl. 2 M

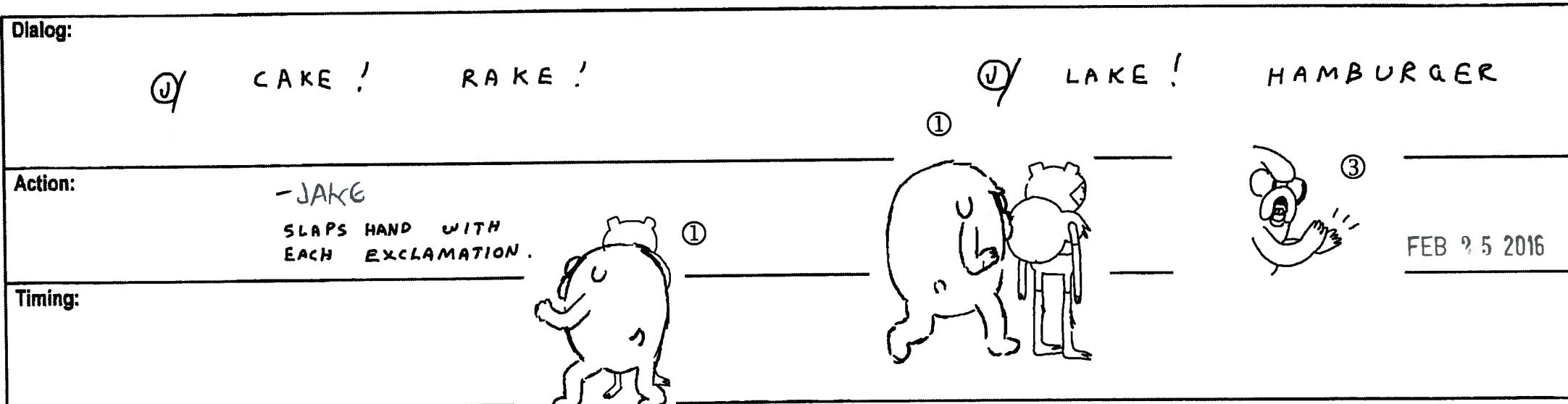
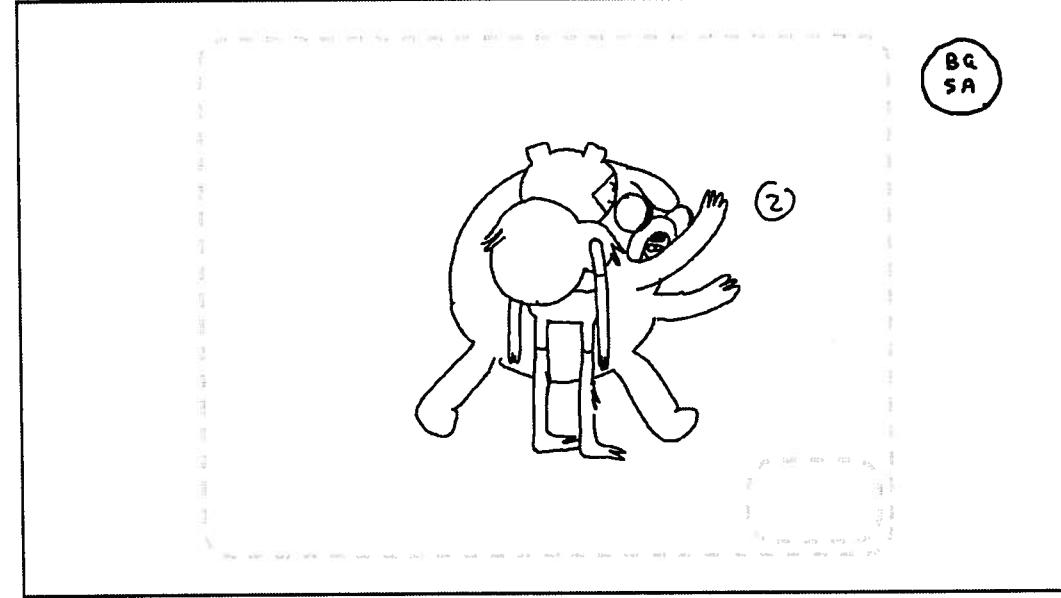
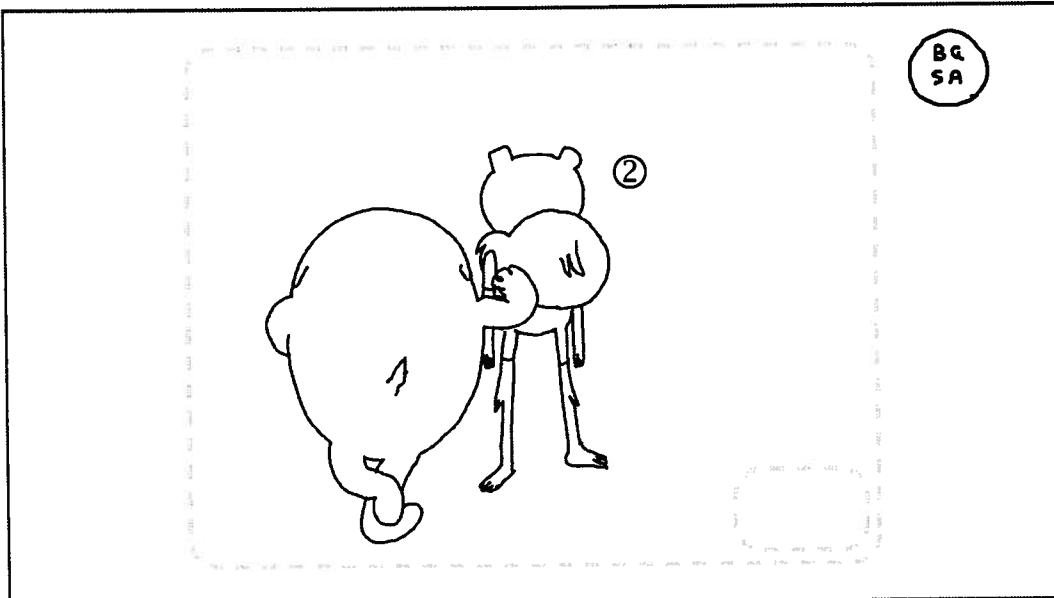
Bg.

day night

Sc. 125 cont Pnl. 2 N

Bg.

day night



EPISODE # 1142-248

Production :

1042 248

1042 248

ADVENTURE TIME



Page 242

Sc. 125 cont Pnl. Z'0'

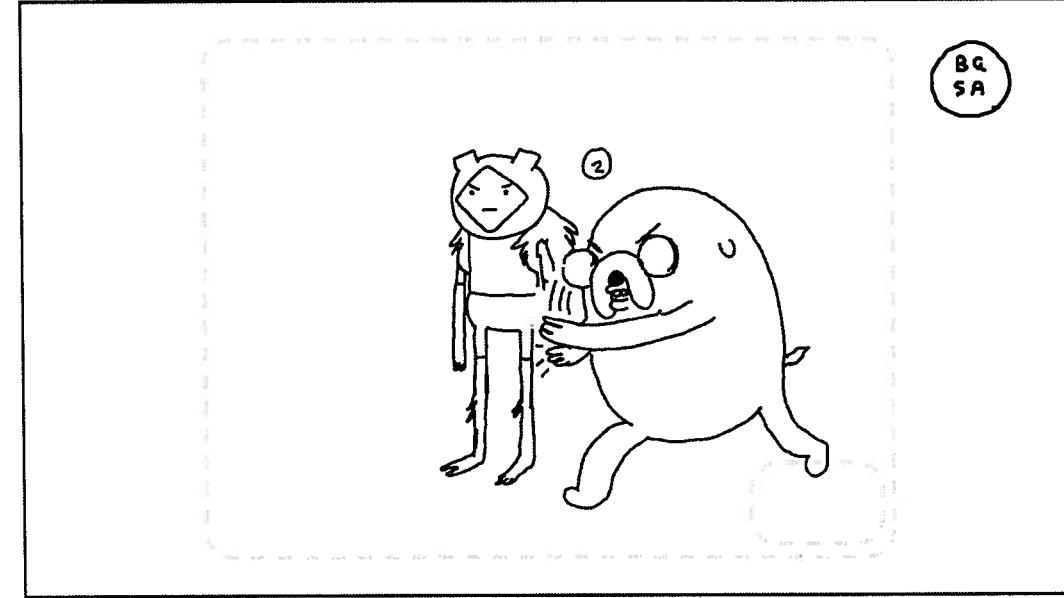
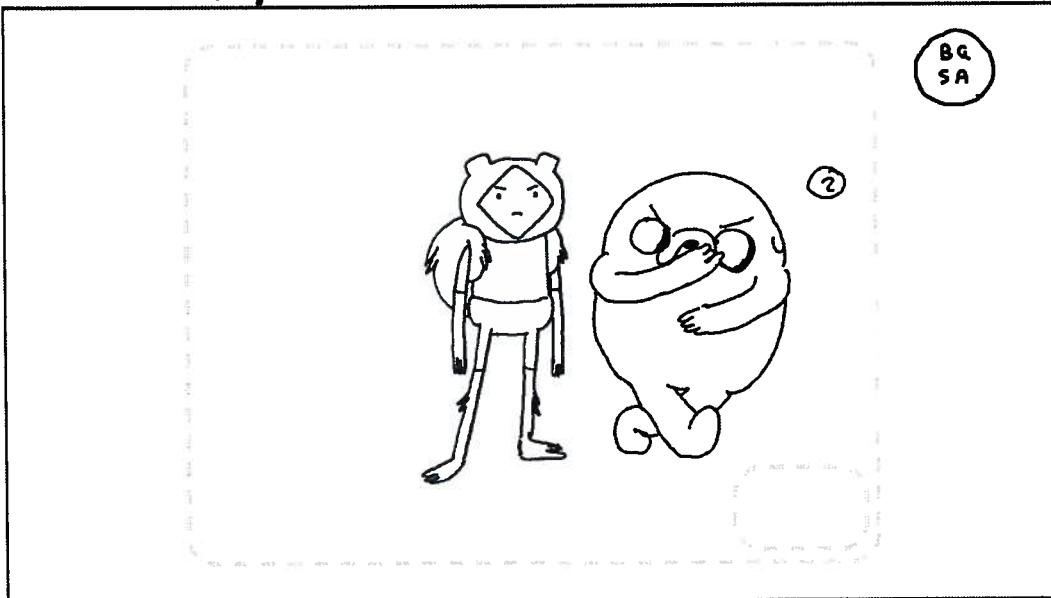
Bg.

day night

Sc. 125 cont Pnl. Z P

Bg.

day night

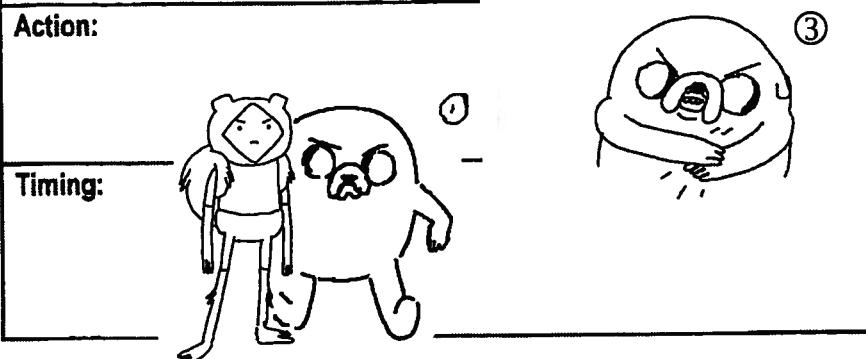


Dialog:

① (CONT) STEAK!

① GARTER SNAKE!

Action:



Timing:



FEB 25 2016

Production :

1042 248

ADVENTURE TIME



Page 243

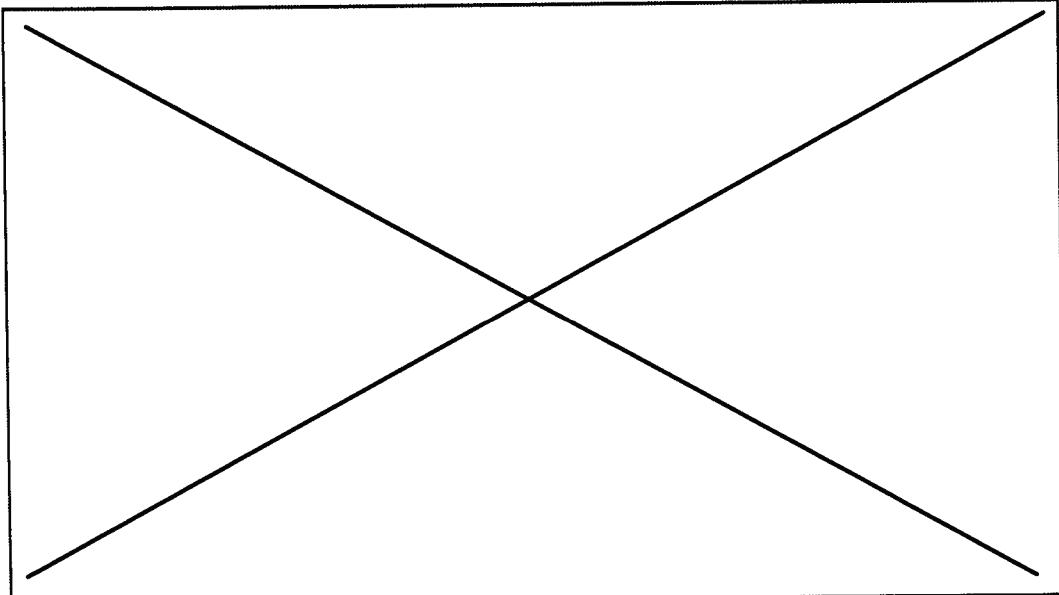
1042 248

Sc.

Pnl.

Bg.

day night

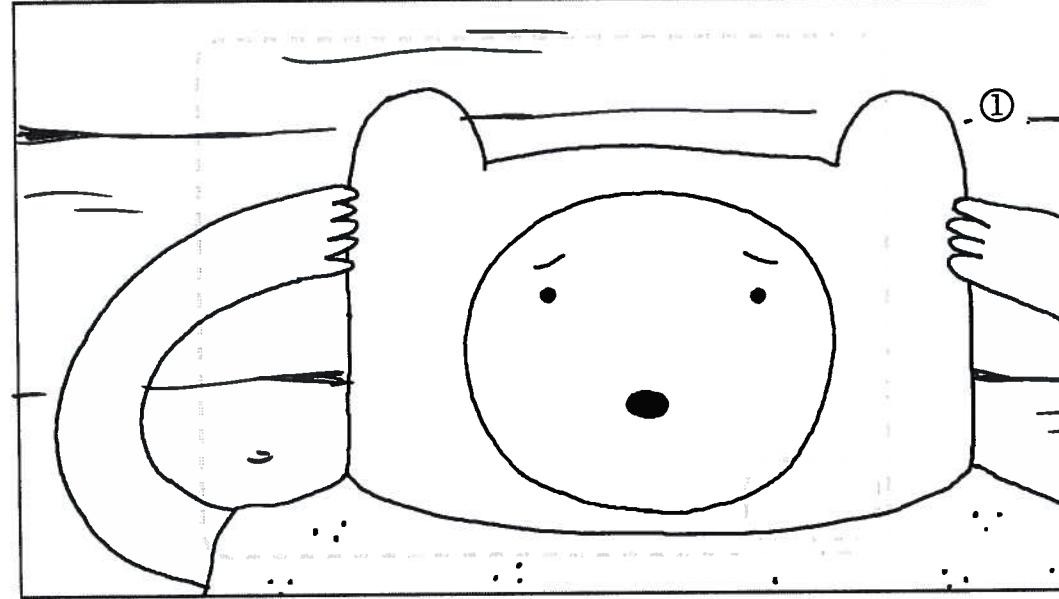


Sc. 126

Pnl. A

Bg.

day night



1042-248

EPISODE #

Production :

1042 248

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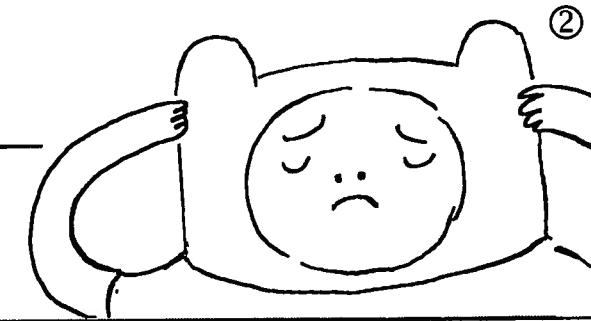
Dialog:

Finn: Oh man! Oh man!

FEB 25 2016

Action:

Timing:



ADVENTURE TIME



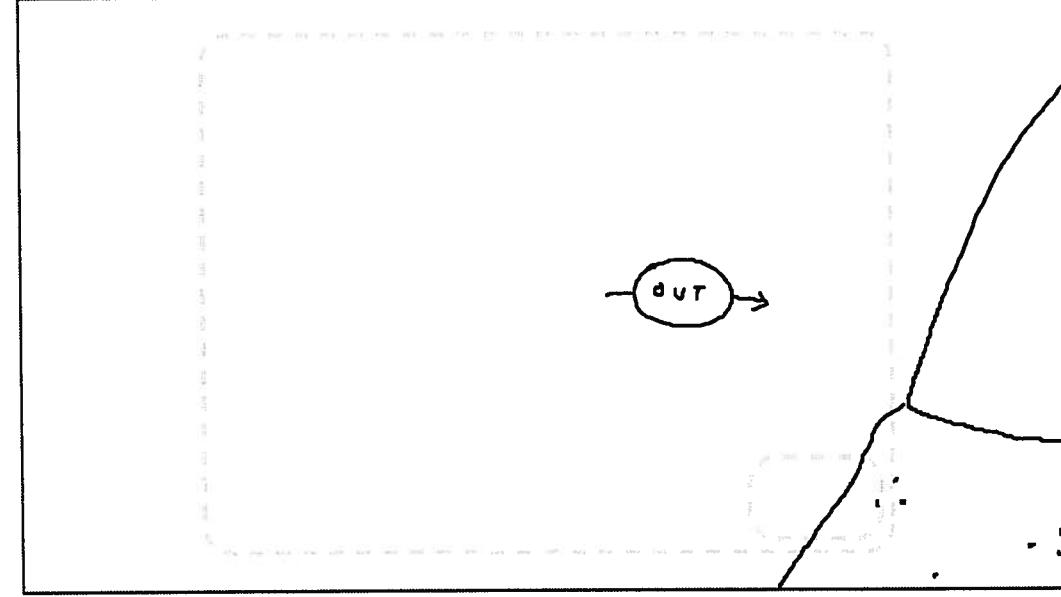
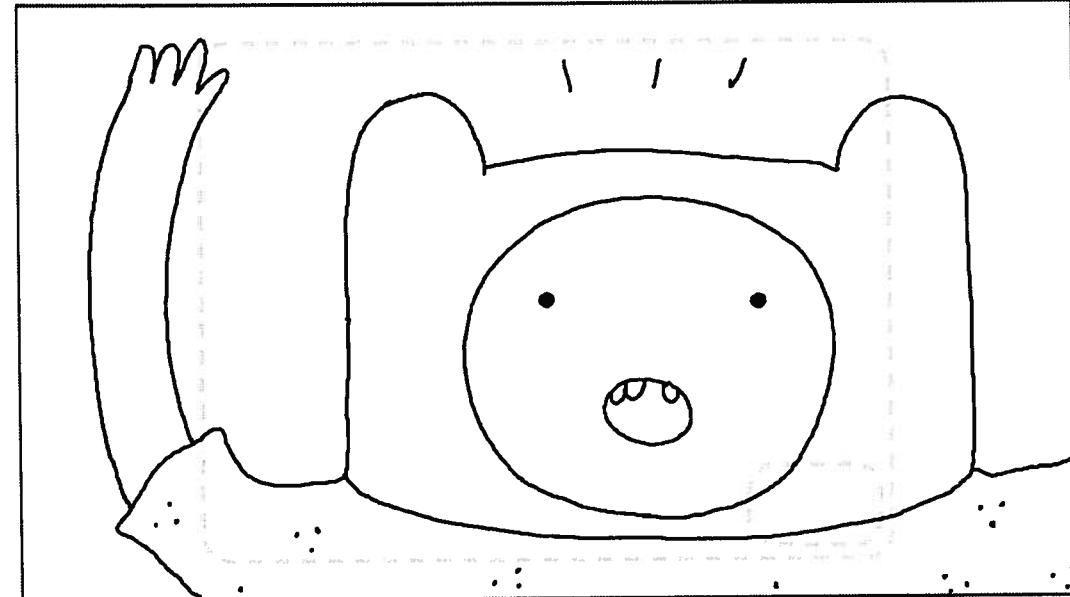
Page 244

Sc. 126 cont Pnl. B

day night

Sc. 126 cont Pnl. C

day night



1042 248

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Dialog:

(F) OH! IDEA!

Action:

-F. RUNS OFF/S.

FEB 25 2016

Timing:

Production:

1042-248

1042 248

1042 248

1042 248

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ADVENTURE TIME

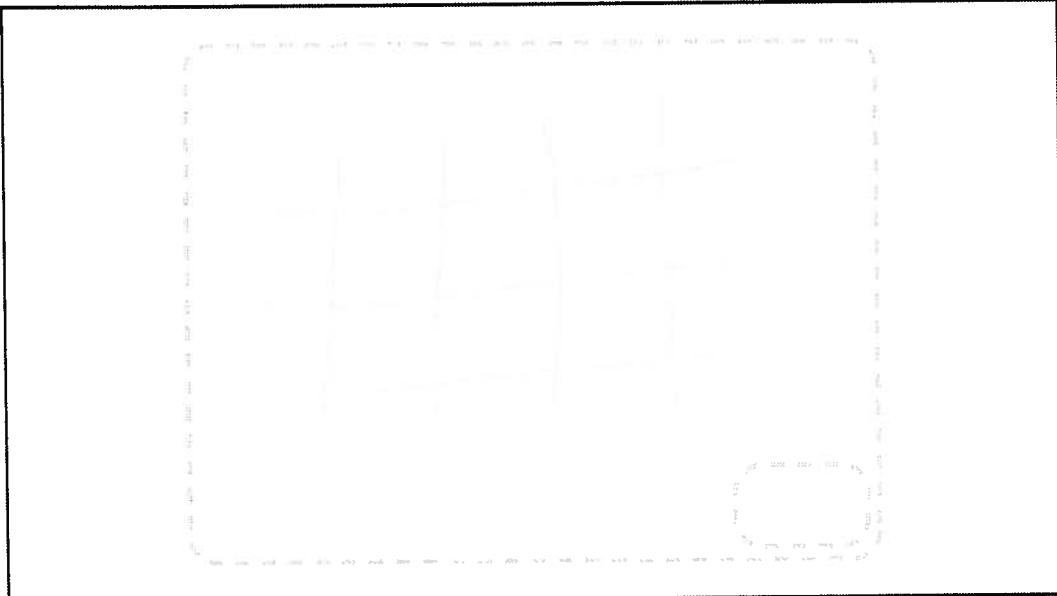


Page 245

Sc. 126 *cont* Pnl. D

Bg.

day night

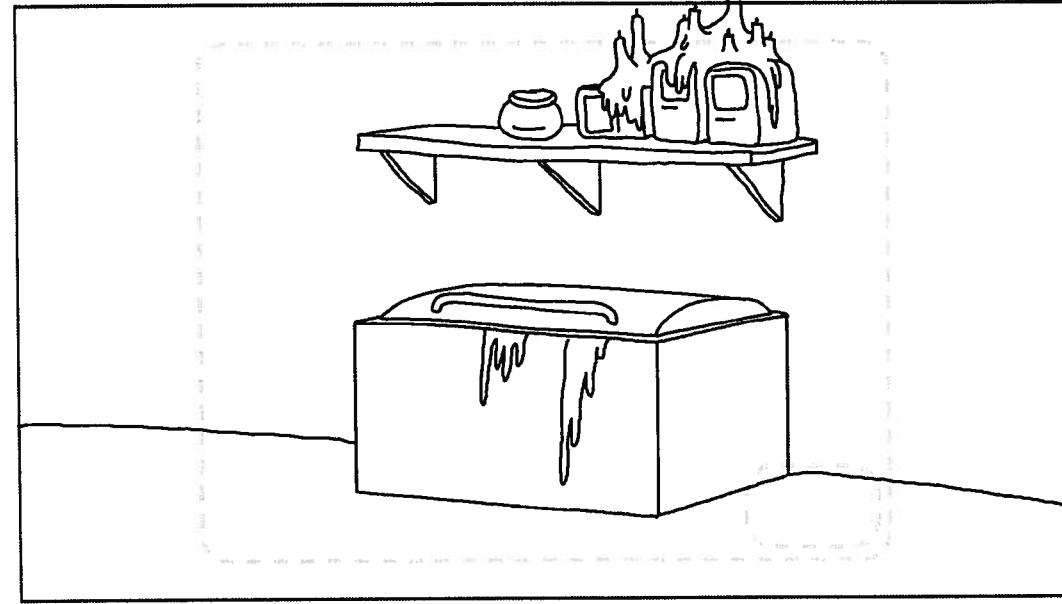


Sc. 127

Pnl. A

Bg.

day night



EPISODE # 1042-248

Production #

1042 248

Dialog:

sfx * RUNNING DOWN STEPS . *



sfx STRADDLES

BOTH

FEB 25 2016

Action:

SCENES

Timing:

1042 248

ADVENTURE TIME



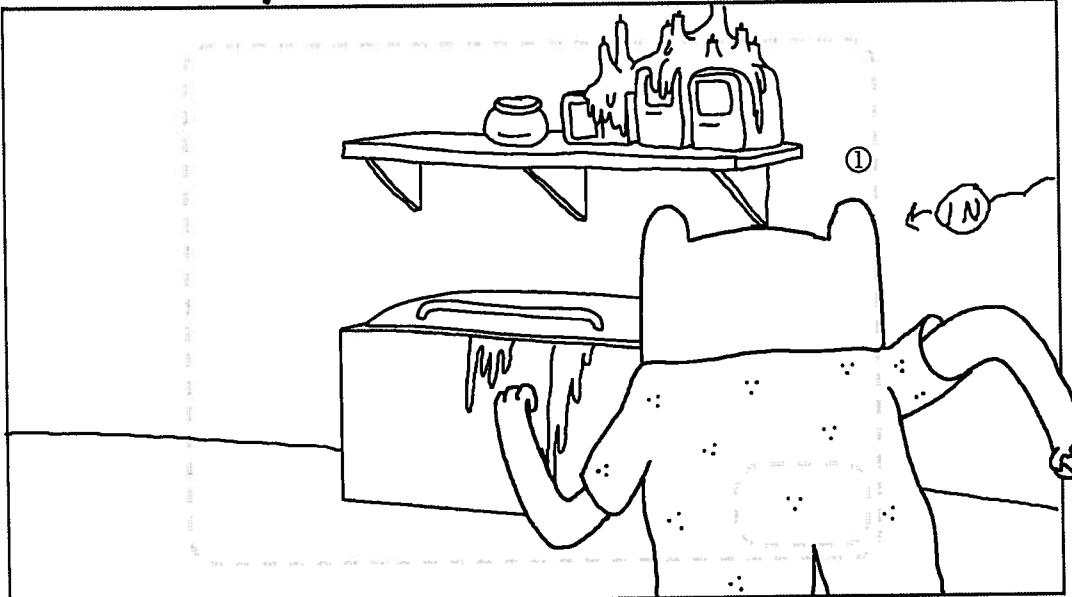
Page 246

1042 248

Sc. 127 *cont* Pnl. B

Bg.

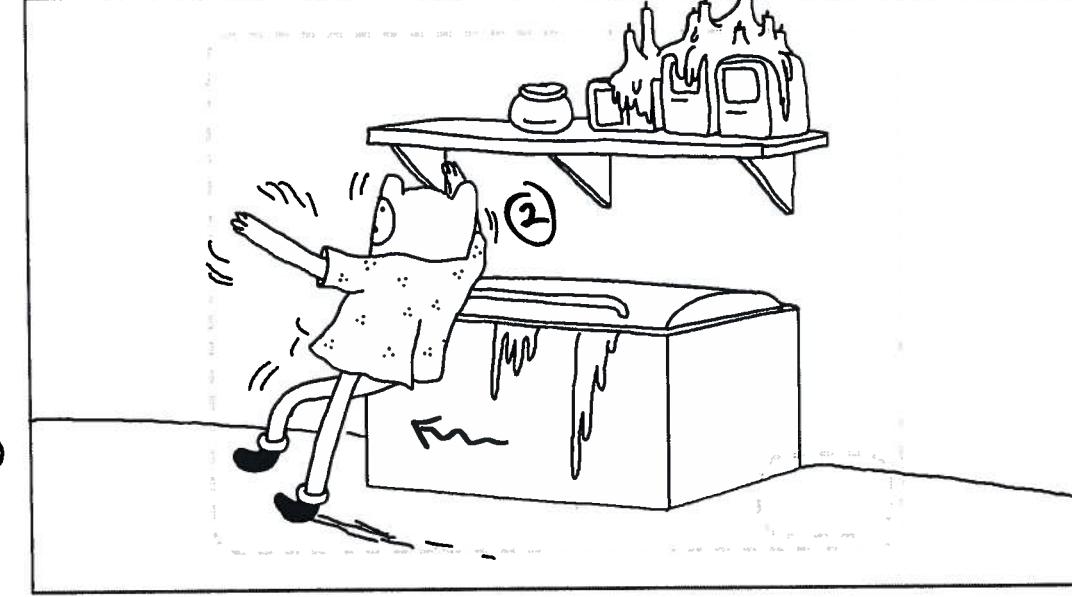
day night



Sc. 127 *cont* Pnl. C

Bg.

day night



1042-248

EPISODE #

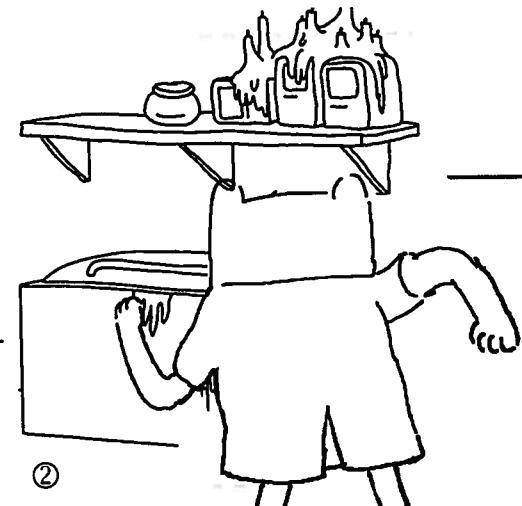
1042 248

Dialog:

FFB 25 2016

Action:

- F. RUNS ON/S.



- F. SLIDES TO A STOP.



Timing:

1042 248

1042 248

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ADVENTURE TIME



Page 247

Sc. 127 cont Pnl. D

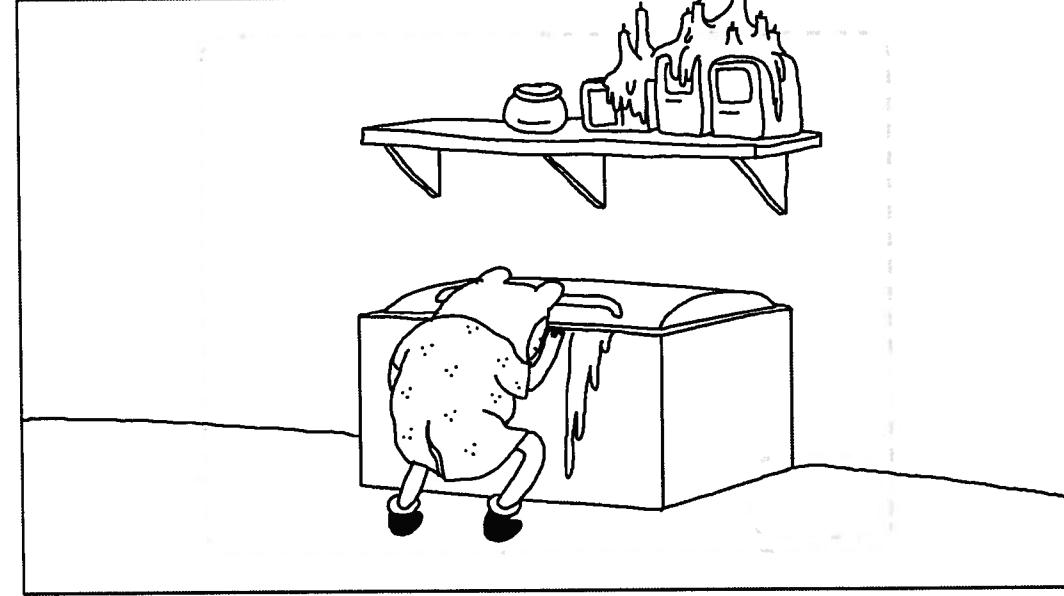
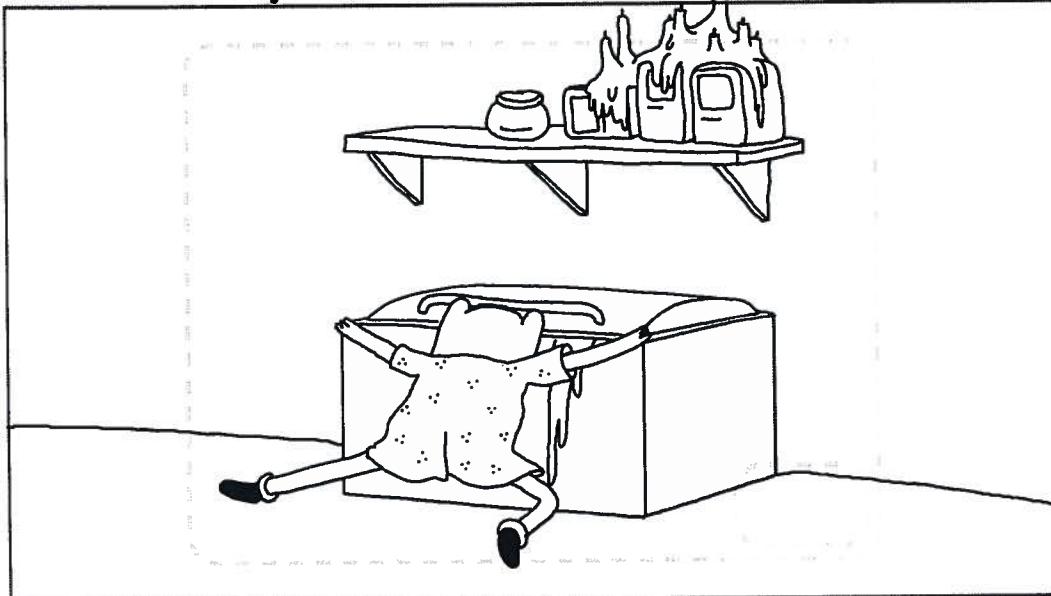
Bg.

day night

Sc. 127 cont Pnl. E

Bg.

day night



Dialog:

Action:

FEB 25 2016

Timing:

Production:

1042 248

ADVENTURE TIME



Page 248

Sc. 127 cont Pnl. F

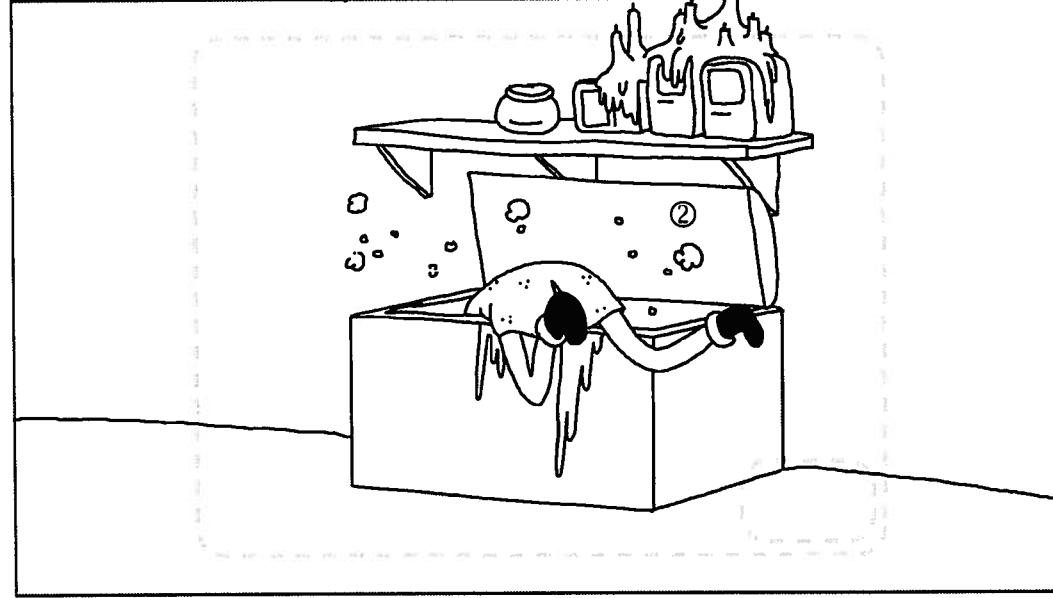
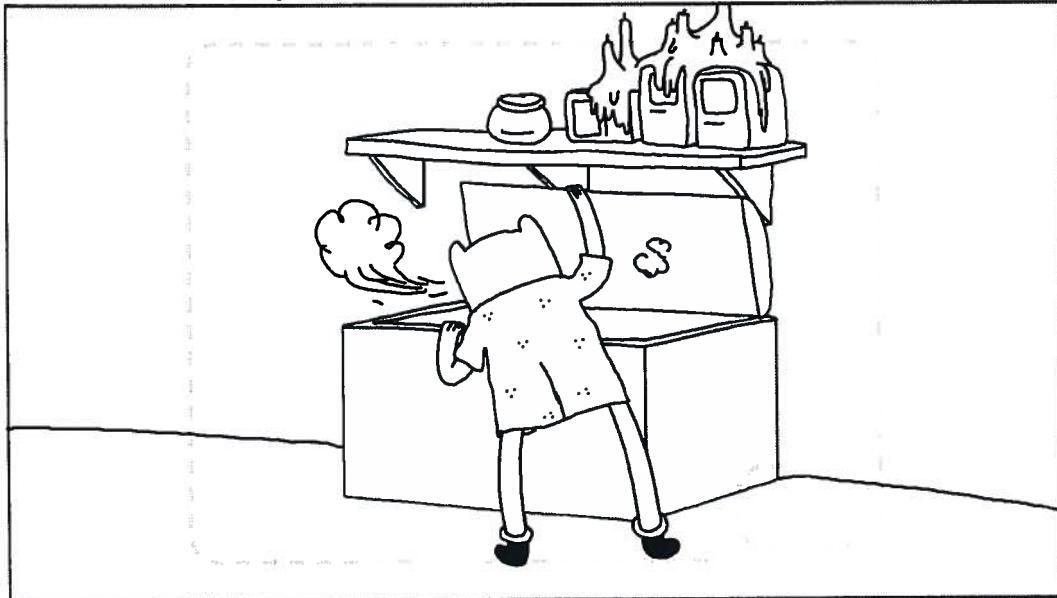
Bg.

day night

Sc. 127 cont Pnl. G

Bg.

day night



Dialog:

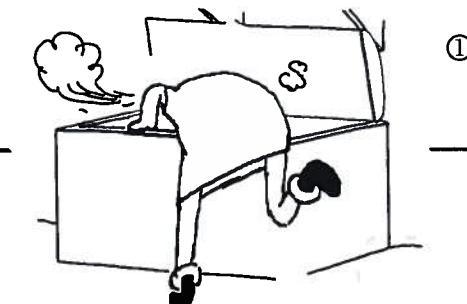
SFX:
* CHUNK *

FEB 25 2016

Action:

- F THROWS OPEN FRIDGE.

- F. LEANS INSIDE.



Timing:

1042 248

EPISODE # 1042-248

Production:

1042 248

ADVENTURE TIME

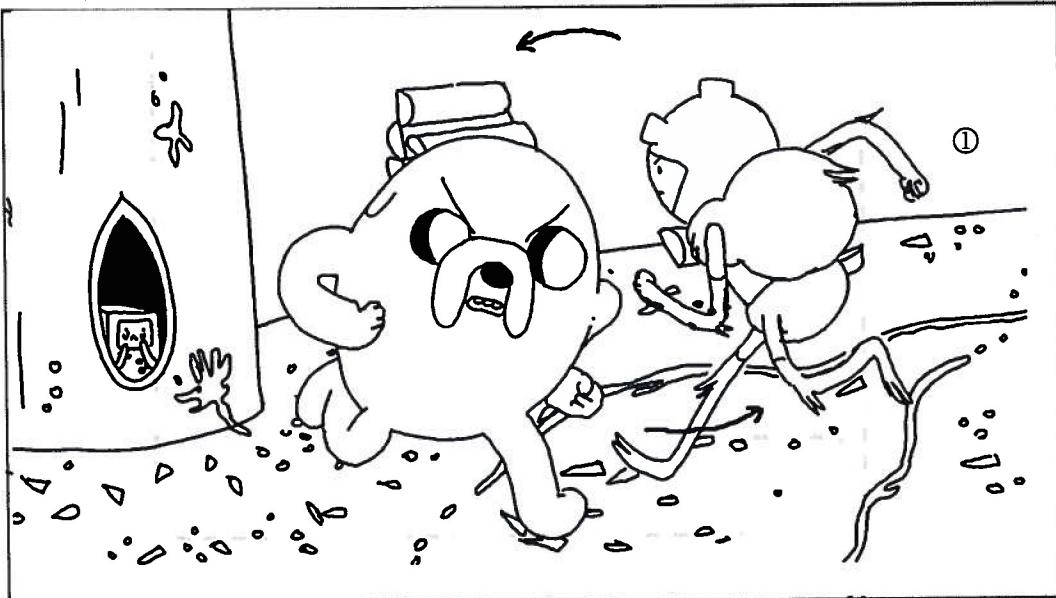


Sc. 128

Pnl. A

Bg.

day night



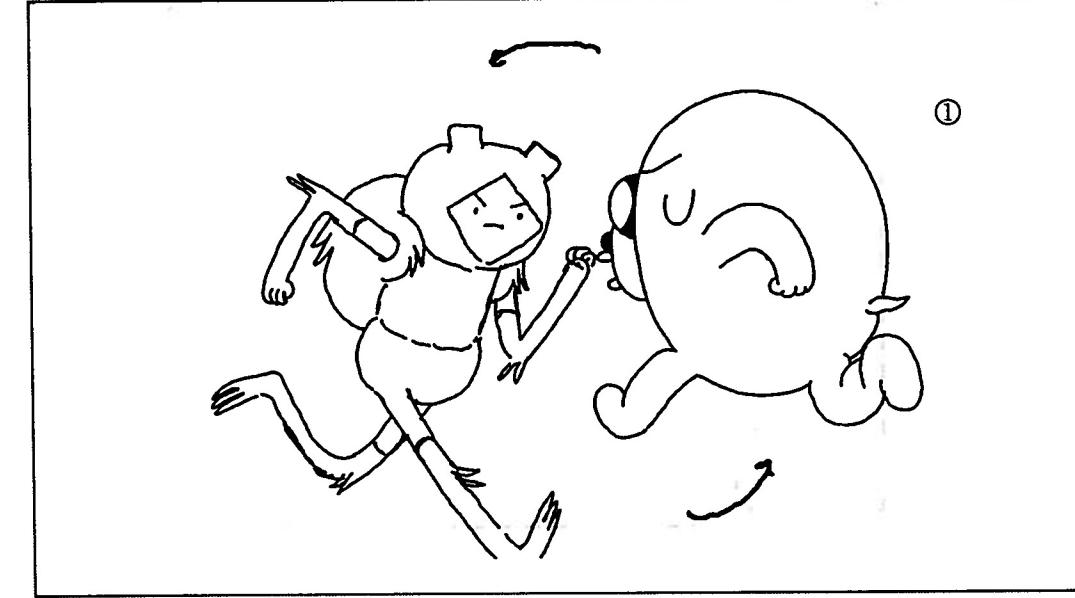
Sc. 128 cont

Pnl. B

Bg.

day night

Page 249
NO PG 250
day night



Dialog:

① (H U F F

H U F F)

You're a Chum-Bait!

②

Action:



-GF + J. CIRCLE
EACH OTHER.

A B A B A B etc.



FEB 25 2016



Production :

1042 248

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ADVENTURE TIME



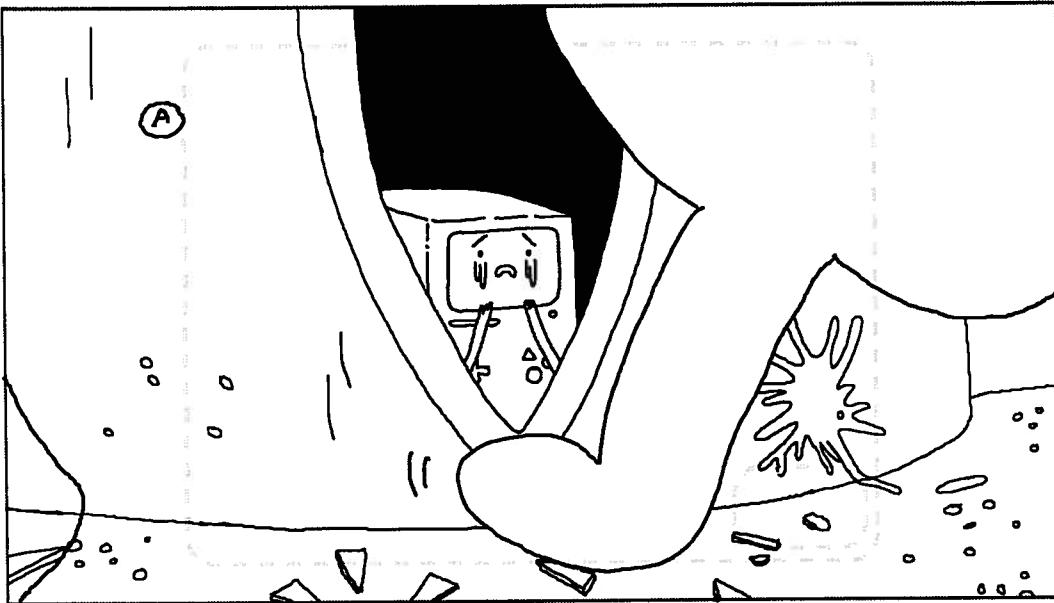
Page 25

Sc. 129

Pnl. A

Bg.

day night

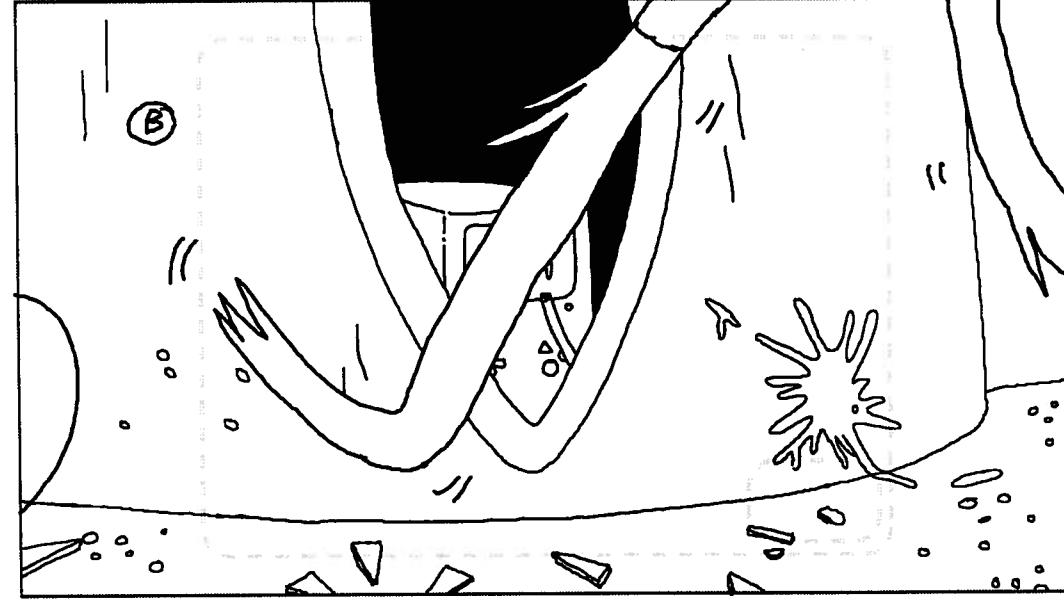


Sc. 129 ~~CONT~~

Pnl. B

Bg.

day night



1042-248

EPISODE #

1042 248

Dialog:

(BMO) UAKE NO!

Action:

(A B A B A B) etc.

FEB 25 2016

Production :

Timing:

1042 248

ADVENTURE TIME

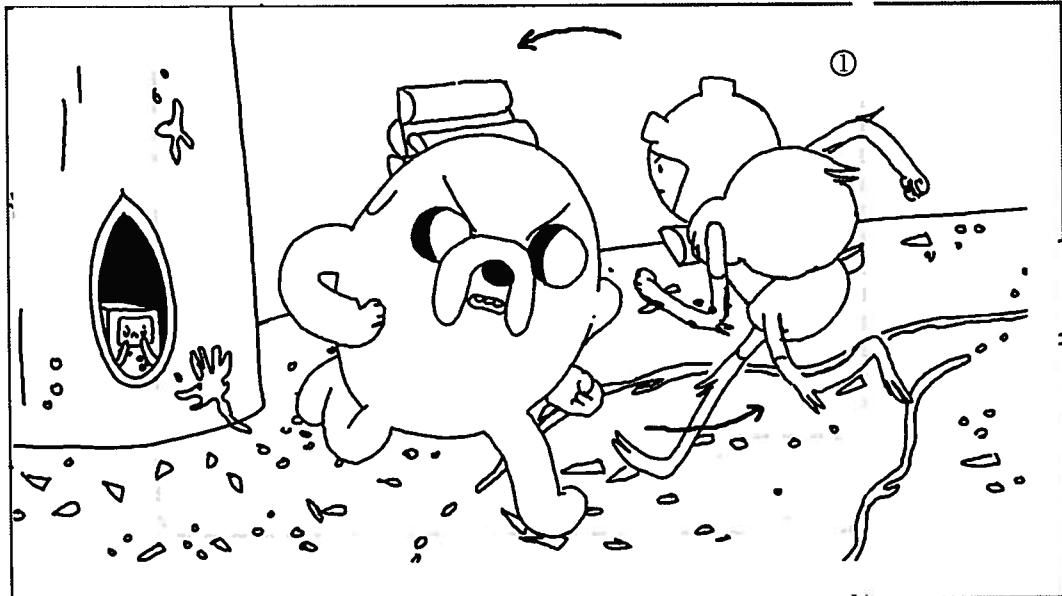


Sc. 130

Pnl. A

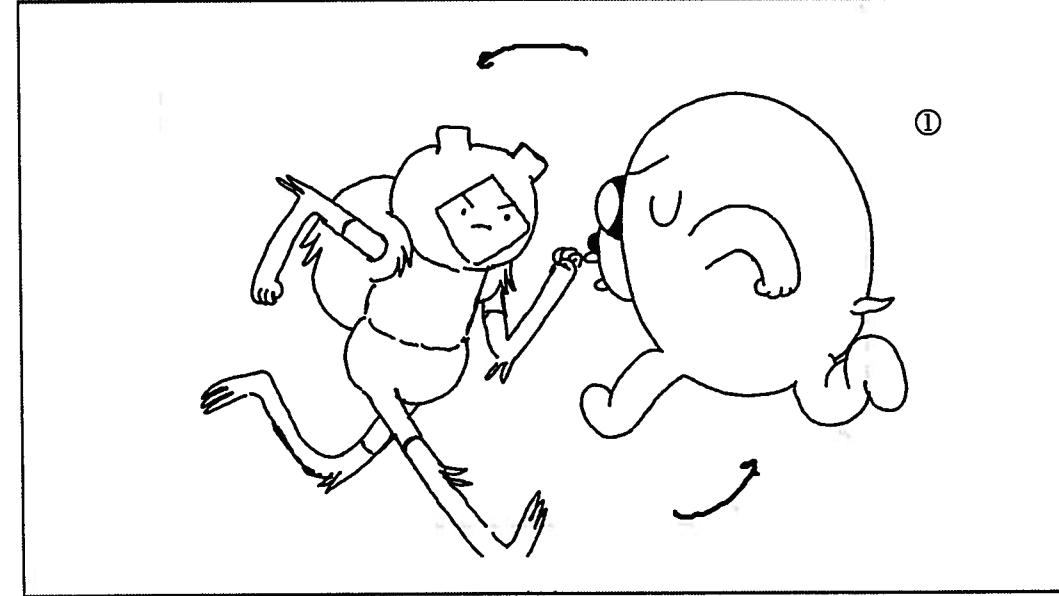
Bg.

day night



Sc. 130 cont Pnl. B

Bg.



Page 252
NO PG 253
day night

1042-248

EPISODE #

1042 248

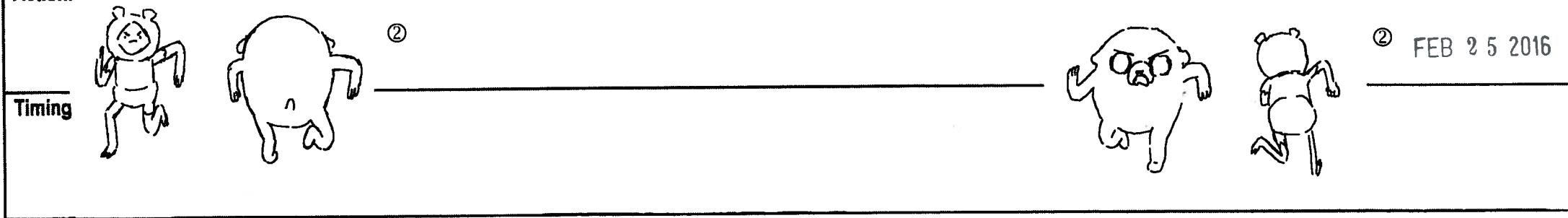
Dialog:

① IT'S FOR FISHING, BMO!
IT'S SOMETHING THAT FISHERMEN
USE!

J/ and he is one! He's a Chum-Bait!

F (os)/ Hey!

Action:



Production :

1042 248

1042 248

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ADVENTURE TIME



Page 254

Sc. 13° *cont* Pnl. C

Bg.

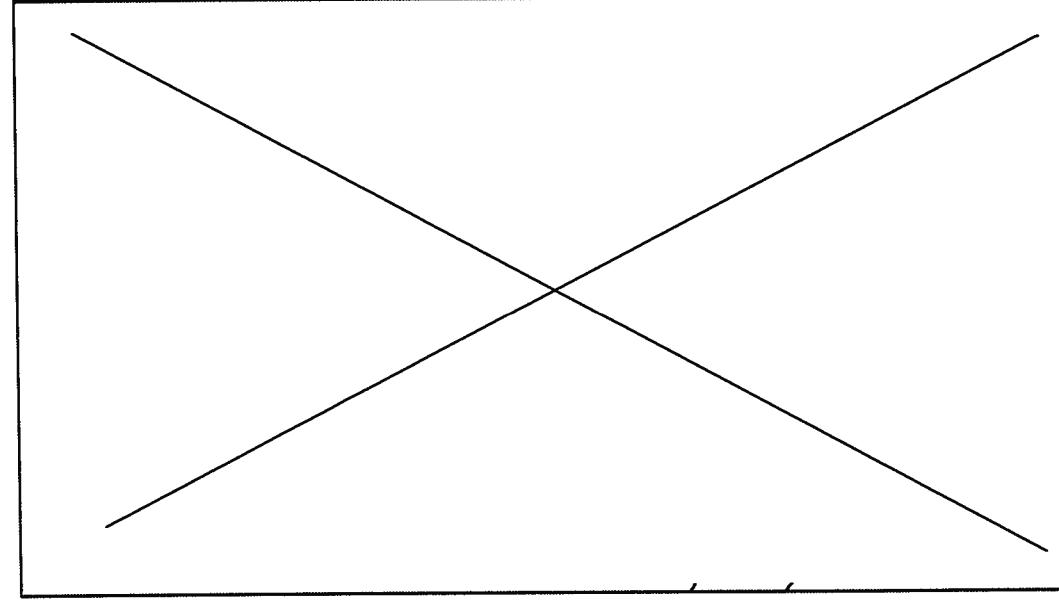
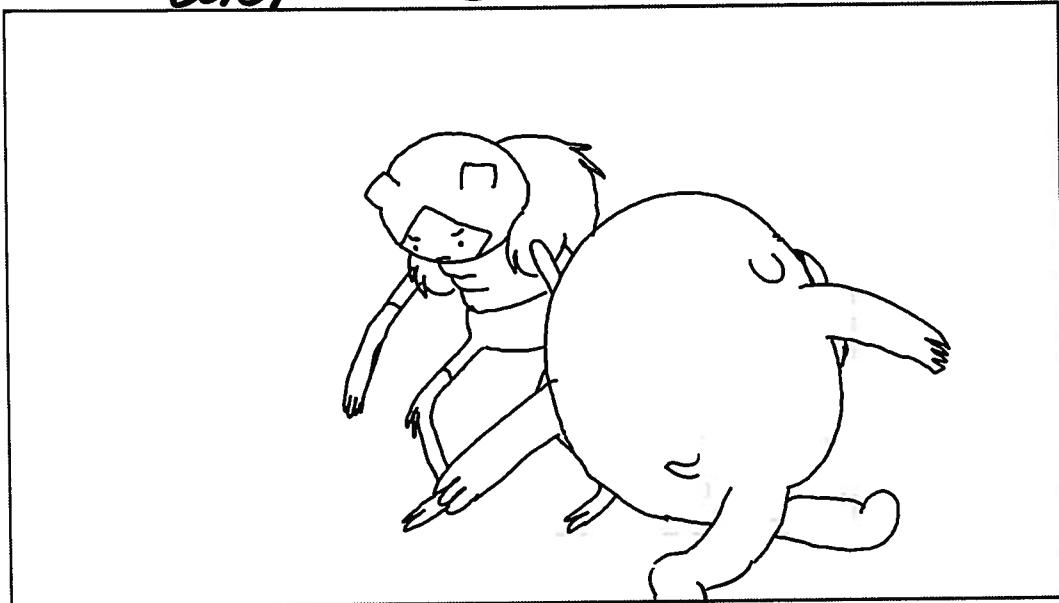
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

-GF + J. STOPPING

FEB 25 2010

Timing:

Production :

1042 248

EPISODE # 1042-248

1042 248

1042 248

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ADVENTURE TIME



Page 259

Sc. 13^o ~~cont~~ Pnl. D

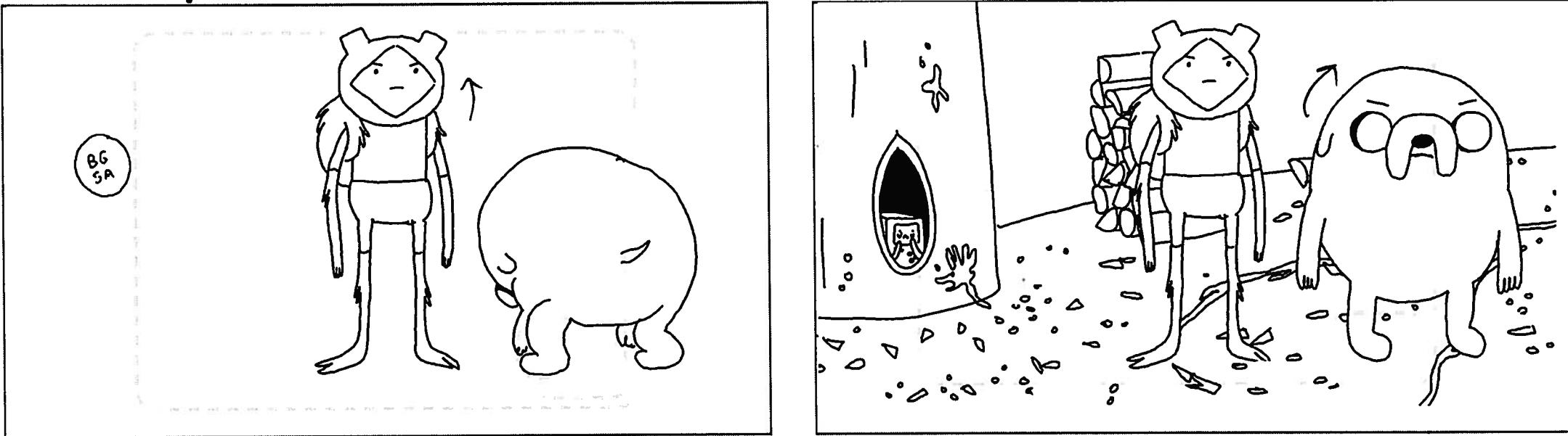
Bg.

day night

Sc. 13^o ~~cont~~ Pnl.

E Bg.

day night



Dialog:

Action:

- GF LOOKS UP.

- J. TURNS TO LOOK AT F.

FEB 25 2016

Timing:

Production :

EPISODE # 1042-248

1042 248

1042 248

ADVENTURE TIME



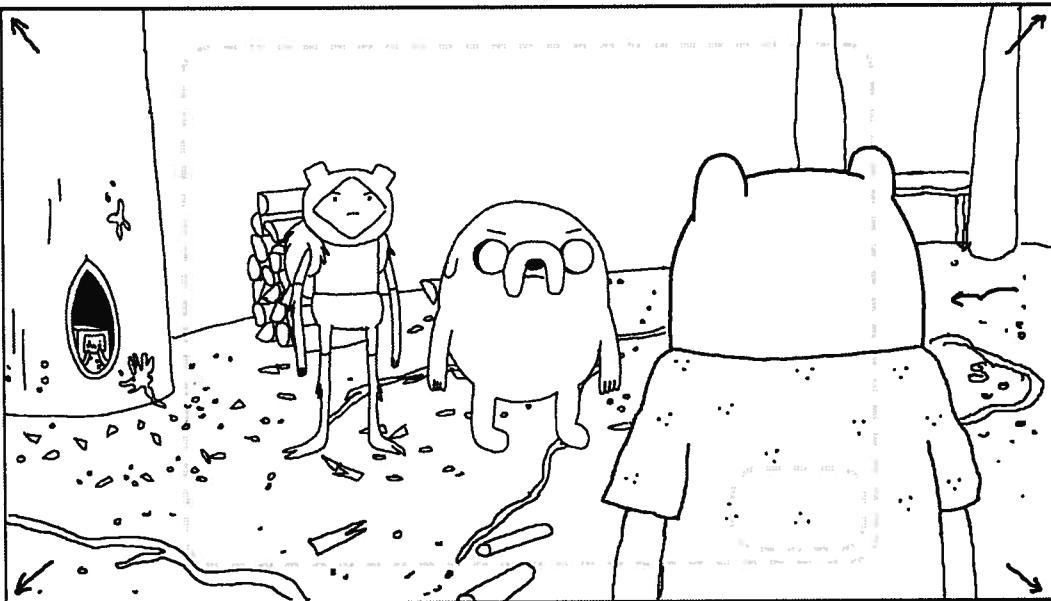
Page 296

1042 248

Sc. 130 cont Pnl. F

Bg.

day night

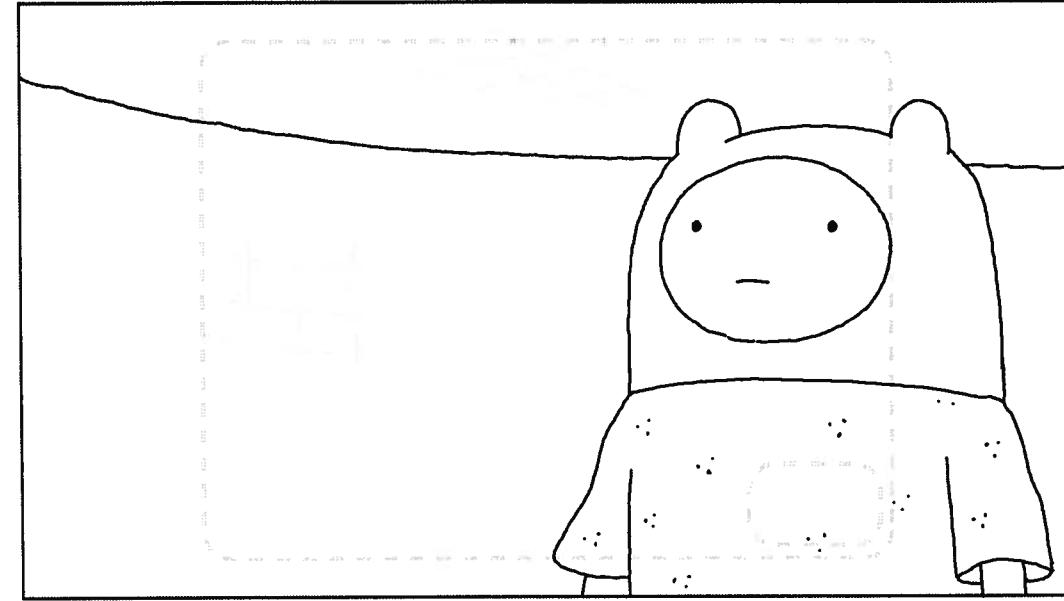


Sc. 131

Pnl. A

Bg.

day night



Dialog:

Action:

- TRUCK OUT TO INCLUDE FINN.

FEB 25 2016

Timing:

Production :

1042-248

1042 248

ADVENTURE TIME

Page 257Sc. 131 *cont* Pnl. B

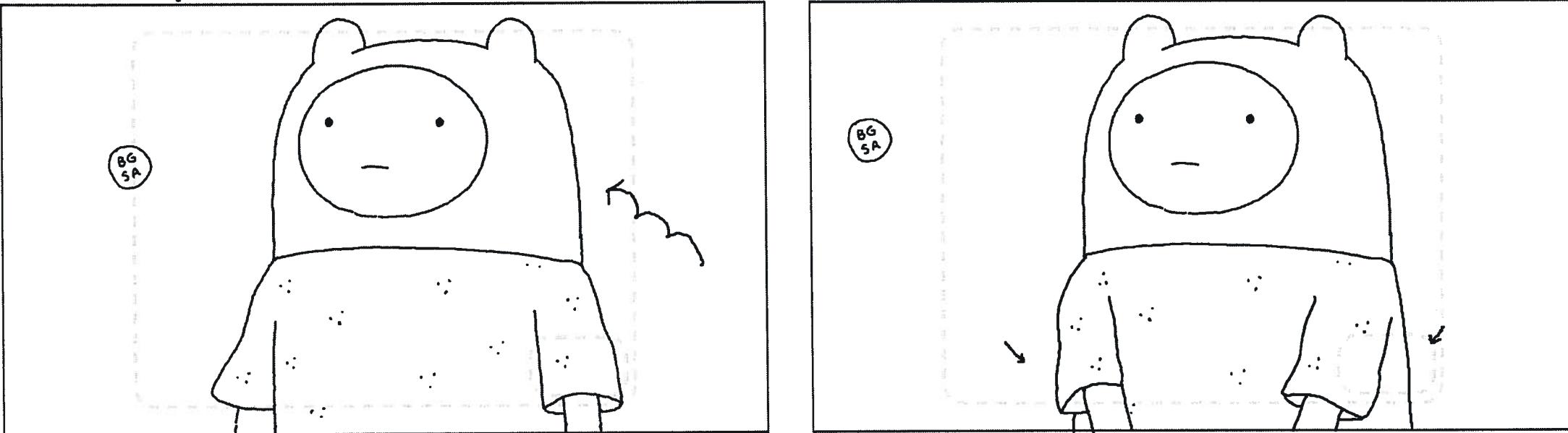
Bg.

day night

Sc. 131 *cont* Pnl. C

Bg.

day night



Dialog:

Action:

- FINN TAKES A FEW STEPS FORWARD.

FEB 25 2016

Timing:

Production :

1042 248

1042-248

1042 248

ADVENTURE TIME



Page 258

Sc. 131 ~~cont~~ Pnl. D

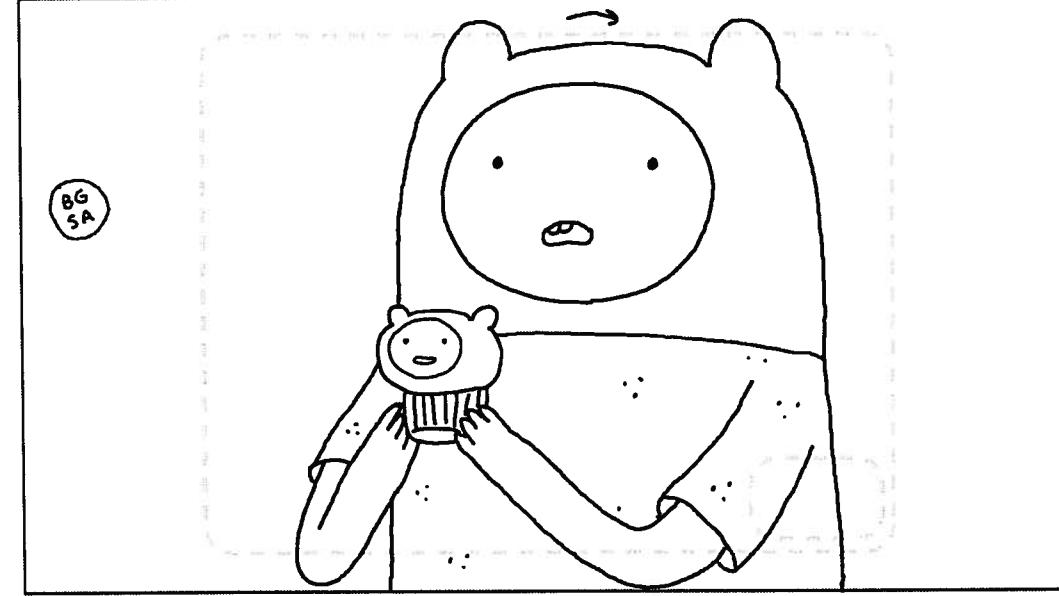
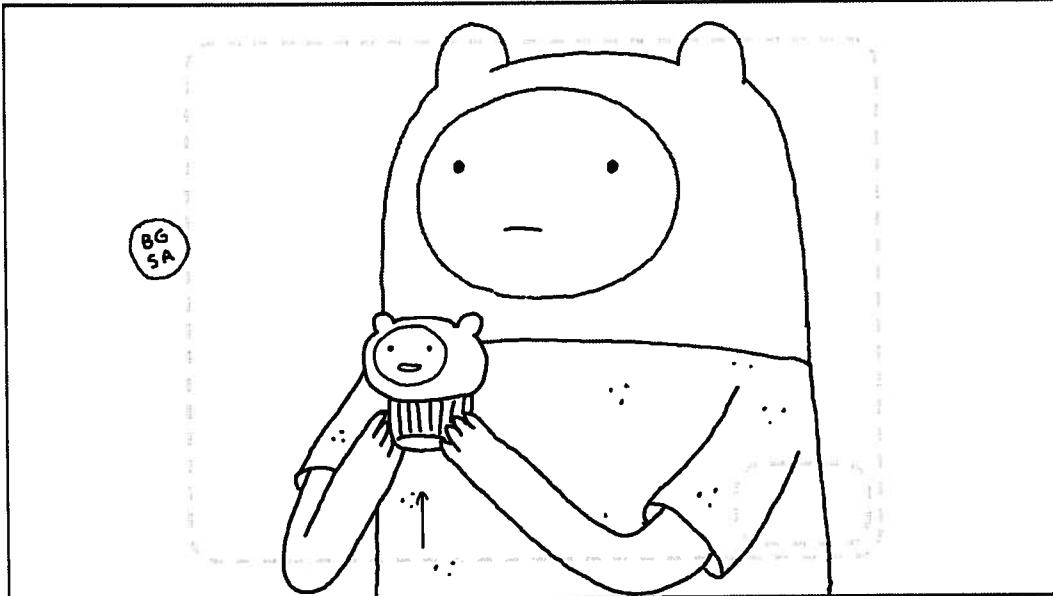
Bg.

day night

Sc. 131 ~~cont~~ Pnl. E

Bg.

day night



Dialog:

(F) GRASS - ME , DO YOU
WANT A FINN CAKE?

Action:

- f. HOLDS UP A FINN CAKE.

FEB 25 2016

Timing:

Production :

ADVENTURE TIME



Page 259

Sc. 132

Pnl. A

Bg.

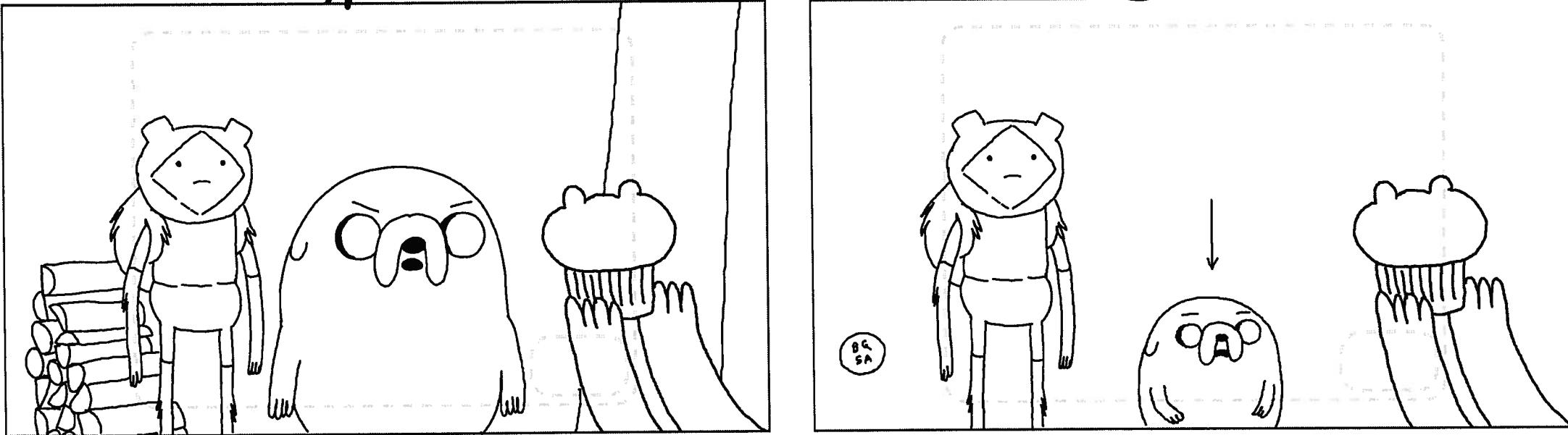
day night

Sc. 132 cont

Pnl. B

Bg.

day night



Dialog:

① BUT ,

① (CONT) ... ONLY FINNS GET FINN-CAKES.

Action:

- J. SHRINKS,

FEB 9-5 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 260

Sc. 132 ~~cont~~ Pnl. C

Bg.

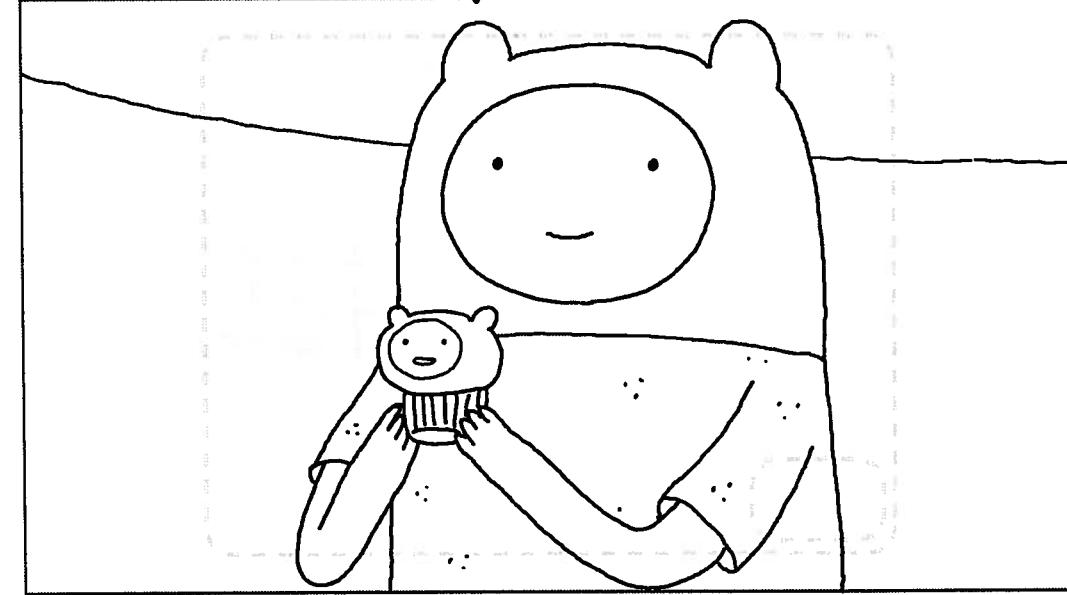
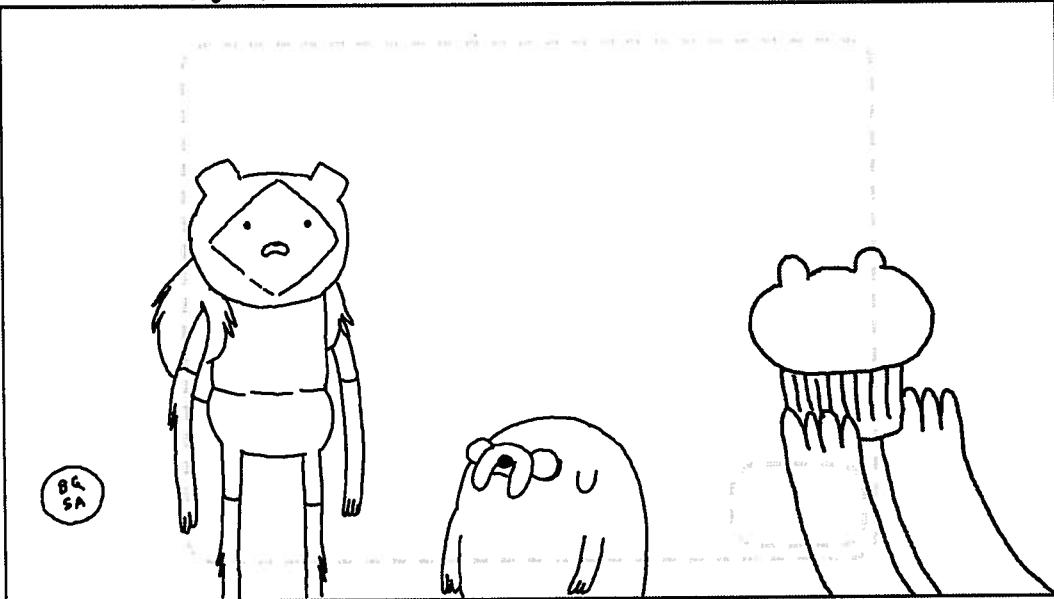
day night

Sc. 133

Pnl. A

Bg.

day night



Dialog:

THAT'S TRUE.

Action:

- F. SMILES FAINTLY.

FEB 25 2016

Timing:

Production :

1042 248

1042 248

1 2 3 4 5 6 7 8

ADVENTURE TIME

Page 261

Sc. 133 cont Pnl. B

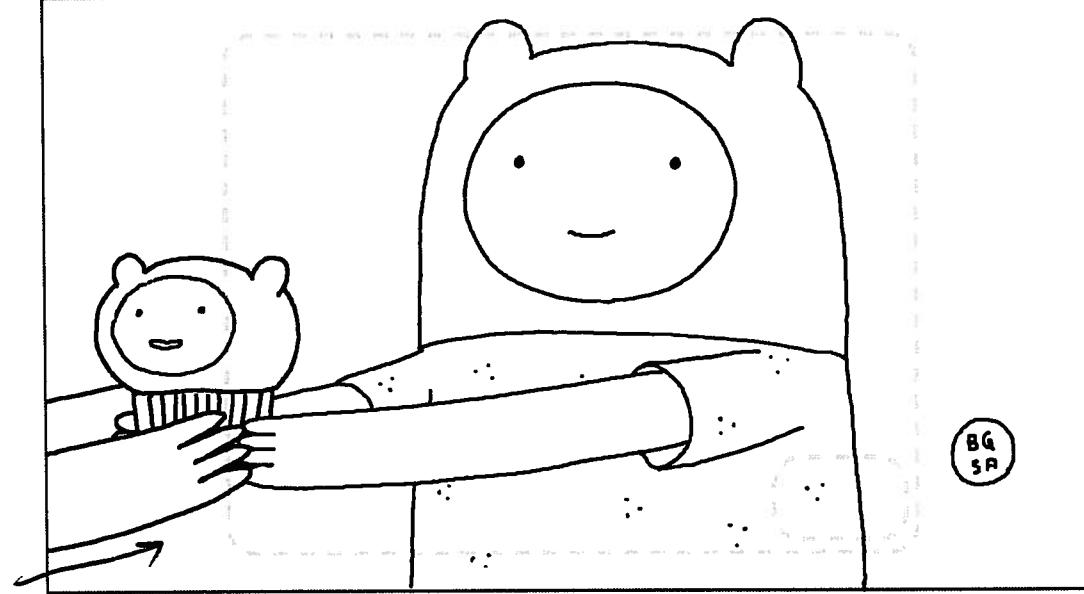
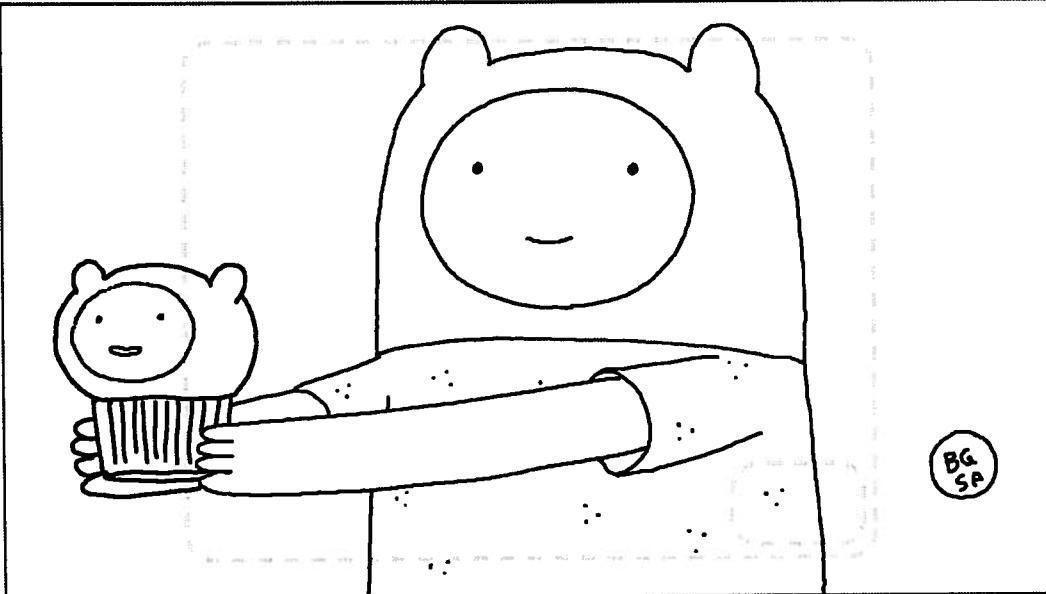
Bg.

day night

Sc. 133 cont Pnl. e

Bg.

day night



Dialog:

Action:

- f. HOLDS OUT FINNCAKE.

- GF TAKES F-CAKE.

FEB 25 2016

Timing:

1042-248

EPISODE #

1042 248

Production :

1042 248

ADVENTURE TIME



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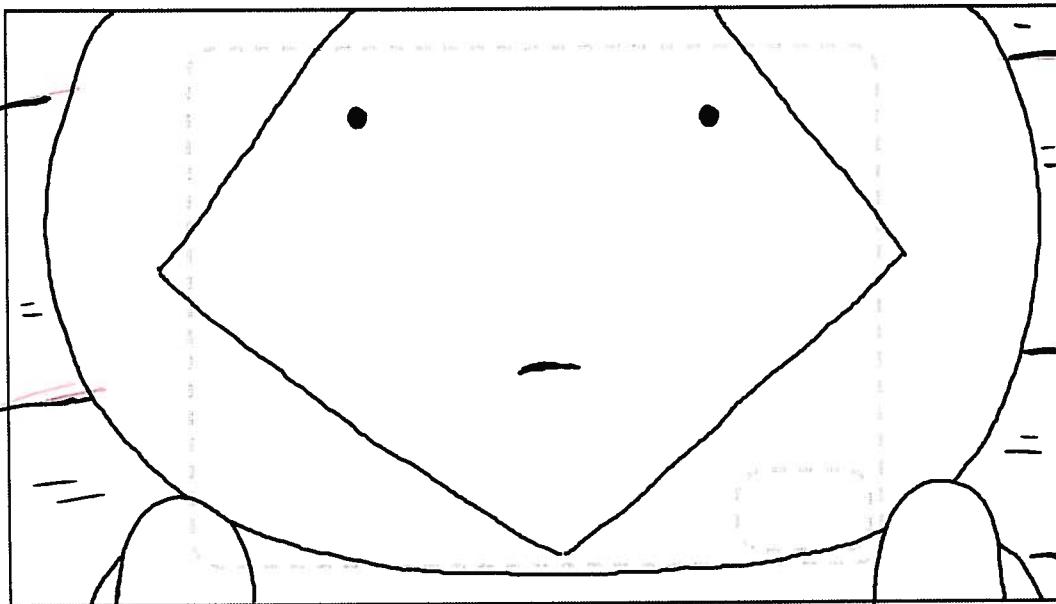
1042248

Sc. 134

Pnl. A

Bg.

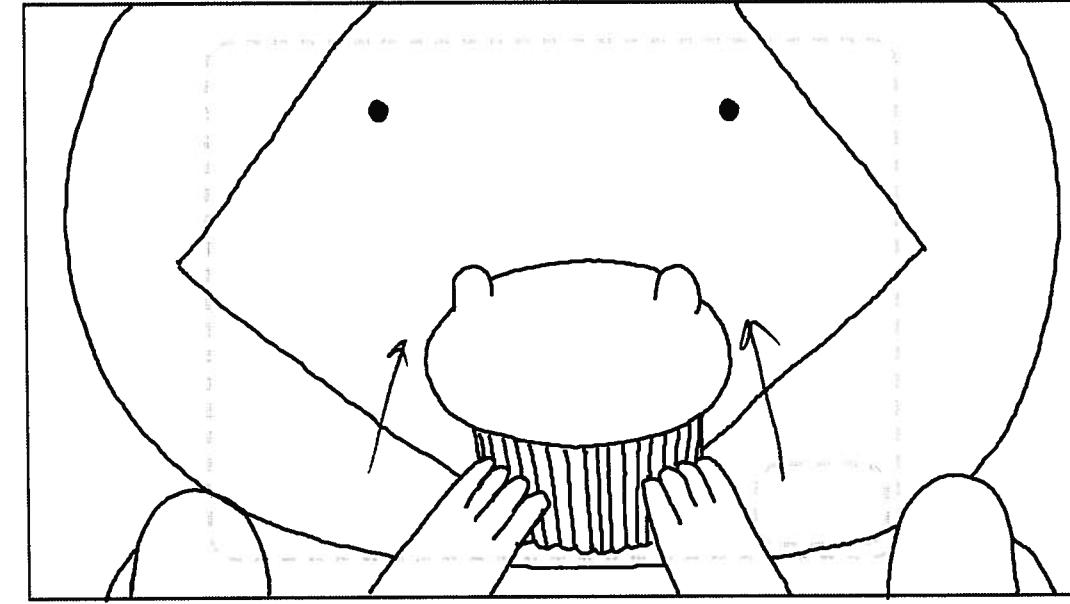
day night



Sc. 134 ~~cont~~ Pnl. B

Bg.

day night



Dialog:

Action:

- G.F. HOLDS UP FINN - CAKE.

FEB 25 2016

Timing:

EPISODE #

1042-248

1042 248

ADVENTURE TIME



Page 263

Sc. 13⁴ cont Pnl. C

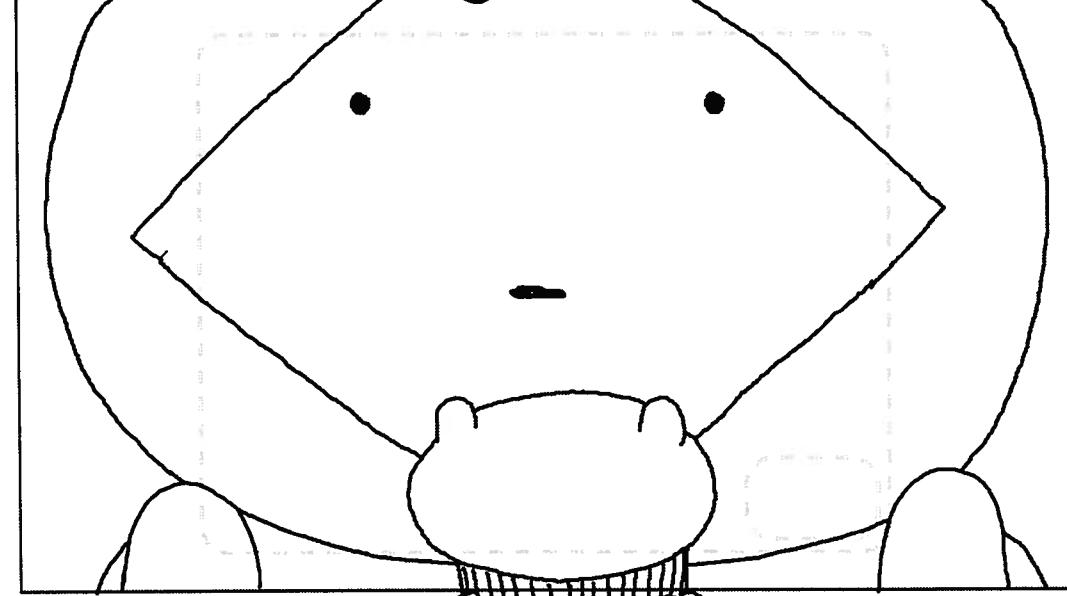
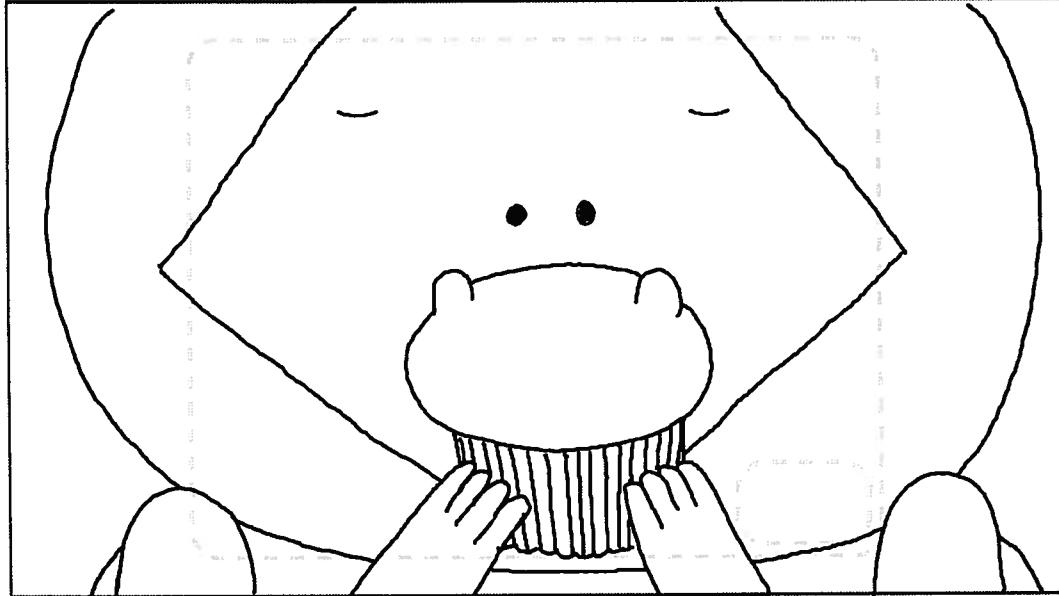
Bg.

day night

Sc. 13⁴ cont Pnl. P

Bg.

day night



Dialog:

SFX: : S N I F :

(G.F.)

W A I T . . .

Action:

- G.F. BREATHES DEEPLY.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



Page 264

Sc. 1 34 cont Pnl. E

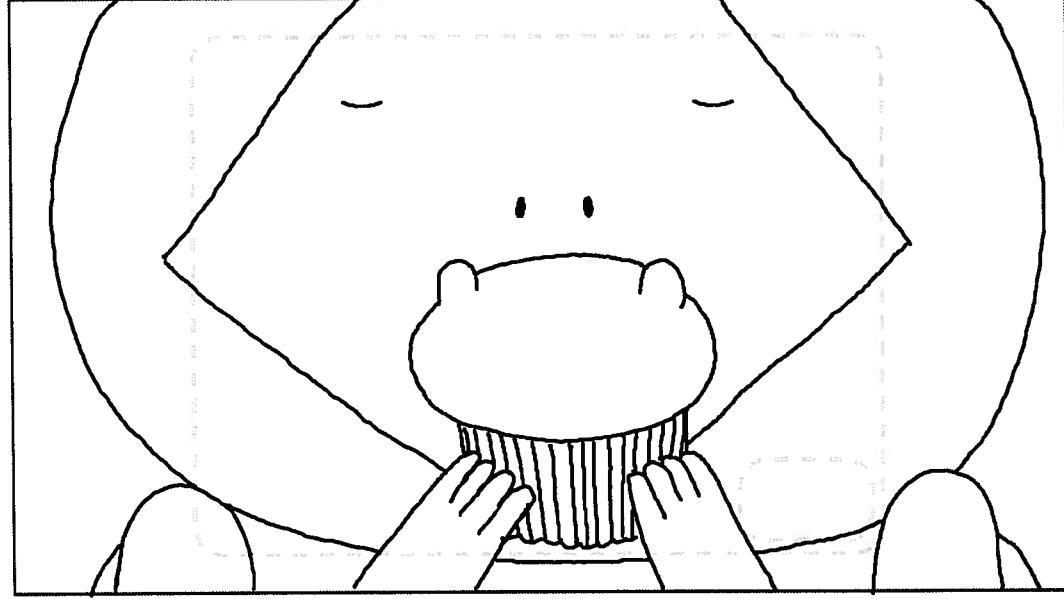
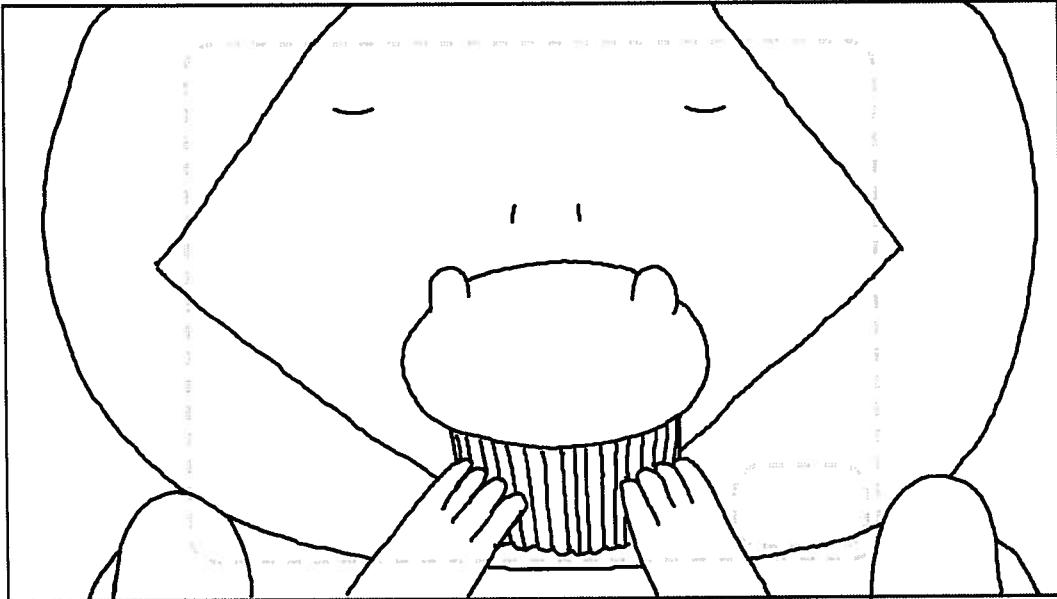
Bg.

day night

Sc. 1 34 cont Pnl. F

Bg.

day night



1042 248

1042-248

EPISODE #

Production :

Dialog:

SFX

S N I F F F F

Action:

- G.F. SMELLS AGAIN.

FEB 25 2016

Timing:

1042 248

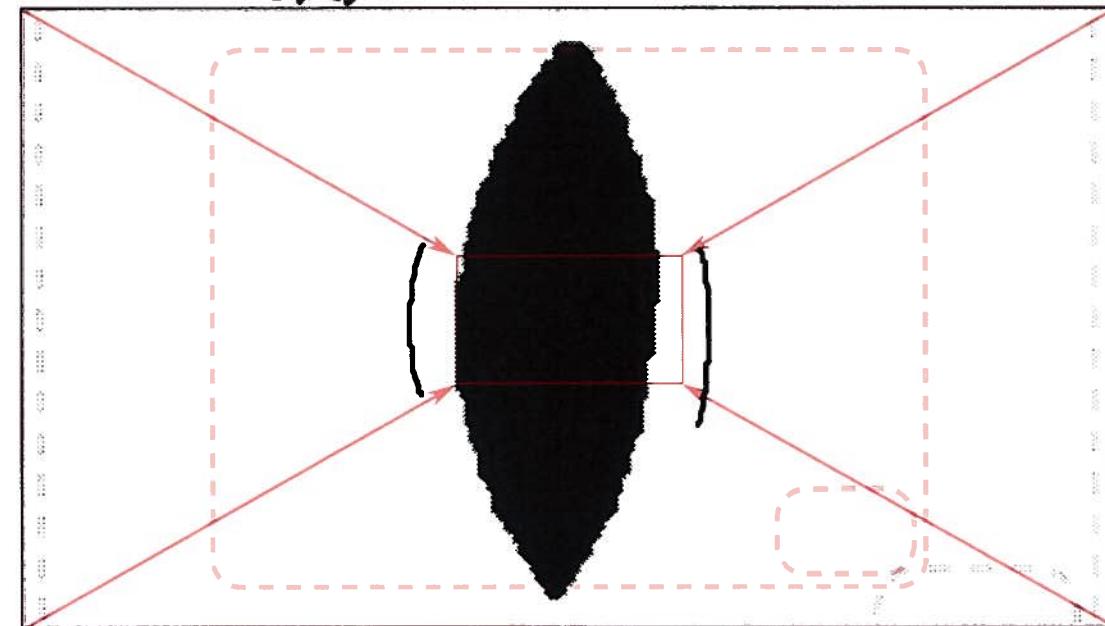
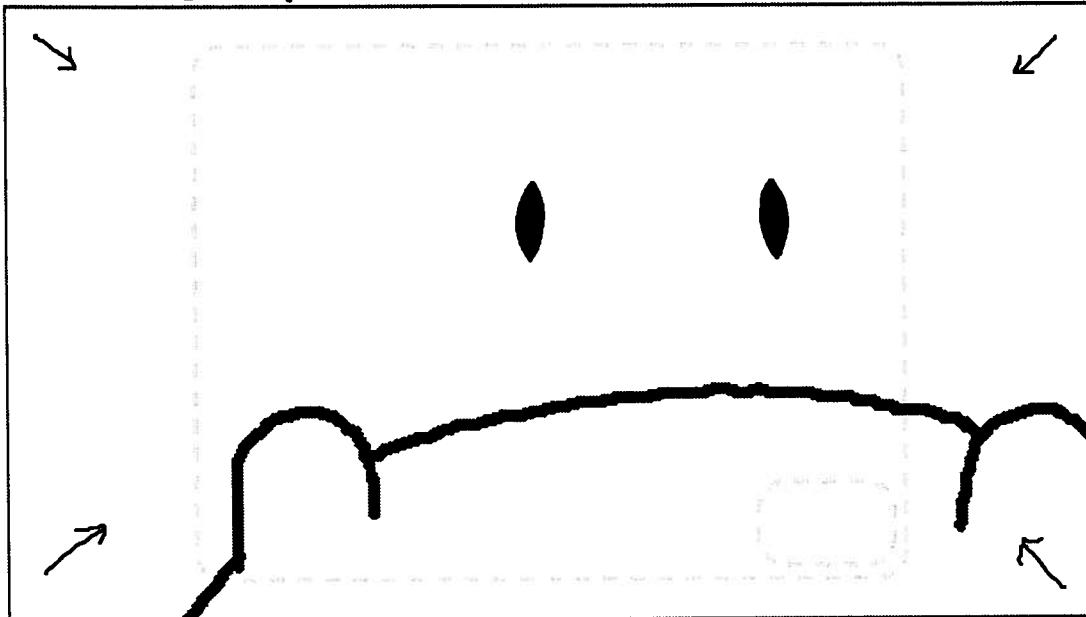
1042 248

ADVENTURE TIME



Page 265

Sc. 134 cont Pnl. G Bg. day night Sc. 134 cont Pnl. H Bg. day night



Dialog:

(SFX) (CONT) - F F F F F F F F F F F F -

Action:

- TRUCK IN TOWARDS NOSTRIL.

FEB 25 2010

Timing:

Production :

1042 248

1042 248

1042 248

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ADVENTURE TIME

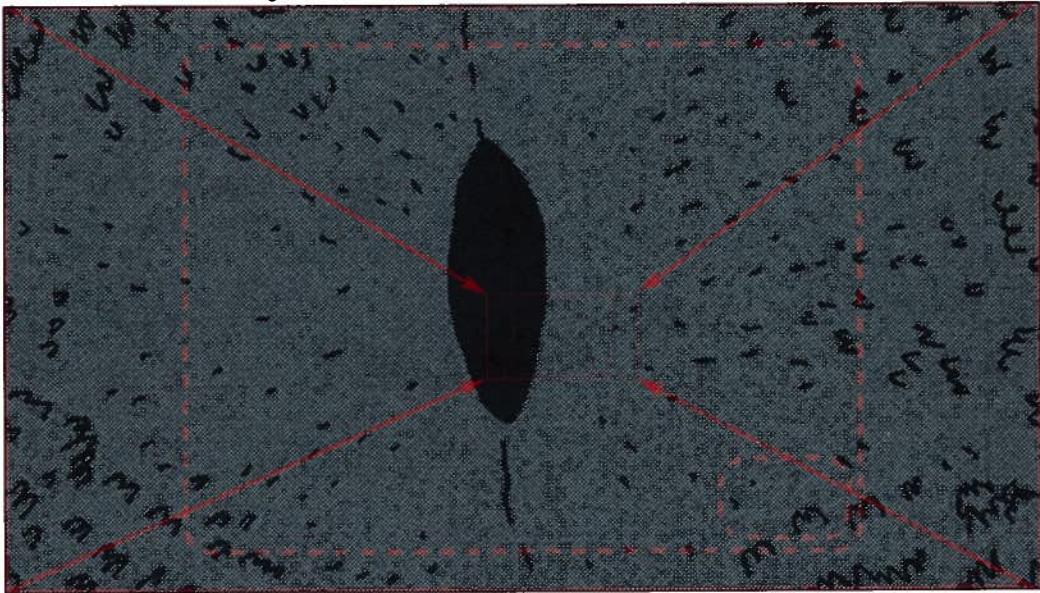


Page 266

Sc. 134 cont Pnl. I

Bg.

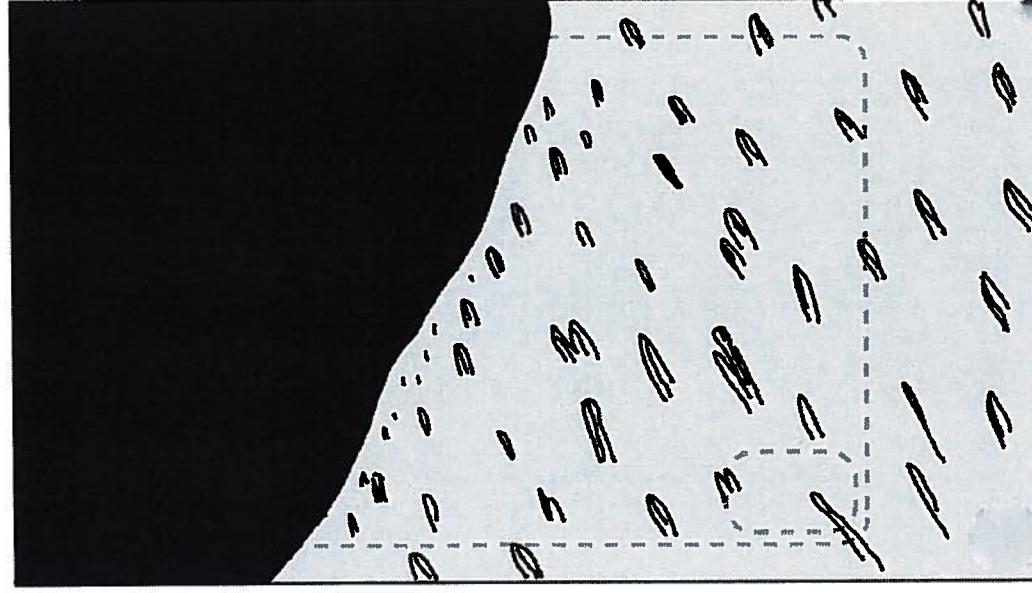
day night



Sc. 134 cont Pnl. J

Bg.

day night



1042-248

EPISODE #

1042 248

Dialog:

(SFX) (cont) - F F F F F F F F F F !

Action:

- ANIMATED CAM MOVE/TRANS. TO NOSE-FIELDS

- GRASS QUIVERS IN WIND.

FEB 25 2016

Timing:

Production :

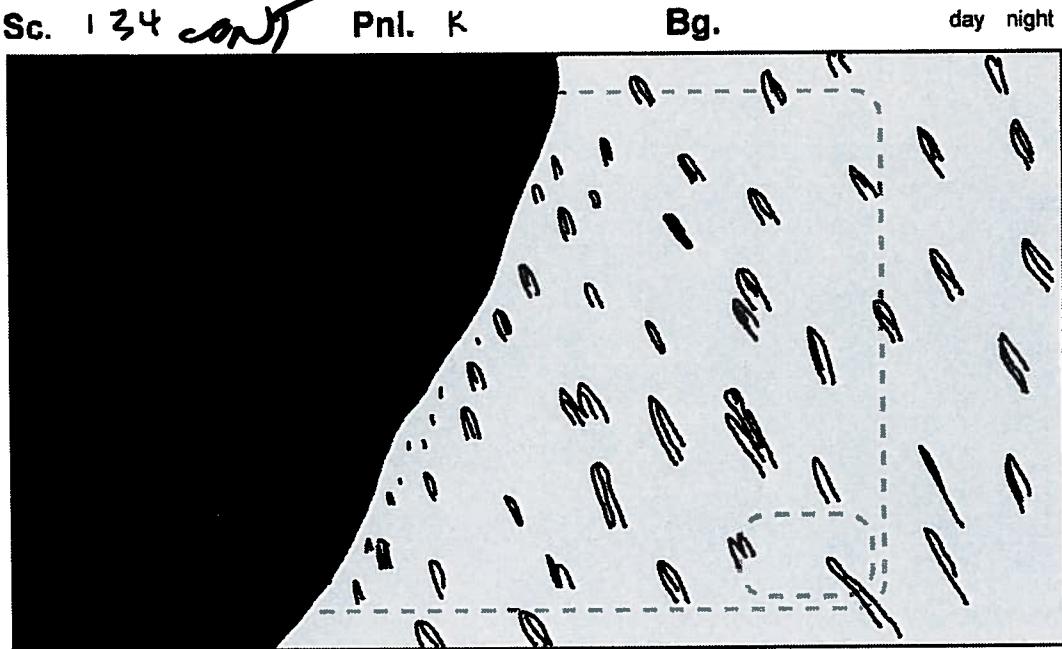
1042 248

ADVENTURE TIME



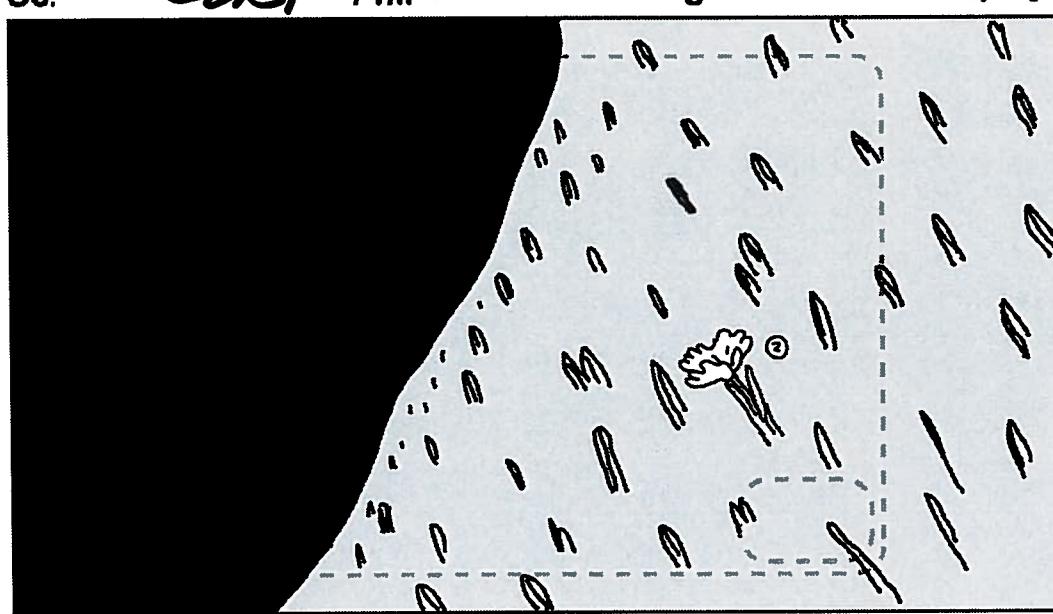
Page 26 ↗

Sc. 134 cont Pnl. K



day night

Sc. 134 cont Pnl. ↘



day night

1042 248

Dialog:

SFX:
* POP *

Action:

- GRASS STOPS QUIVERING.

• FLOWER BLOOMS
• THE FLOWER GLOWS
SLIGHTLY, LUMINOUS.

FEB 25 2016

Timing:

1042-248

EPISODE #

1042 248

Production :

ADVENTURE TIME



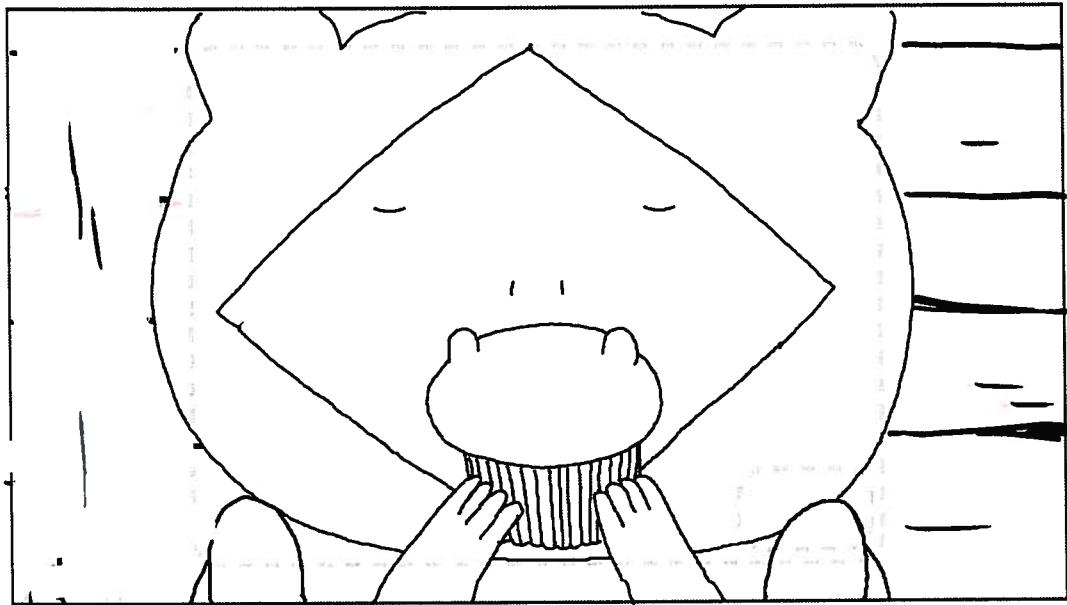
Page 268

Sc. 135

Pnl. A

Bg.

day night

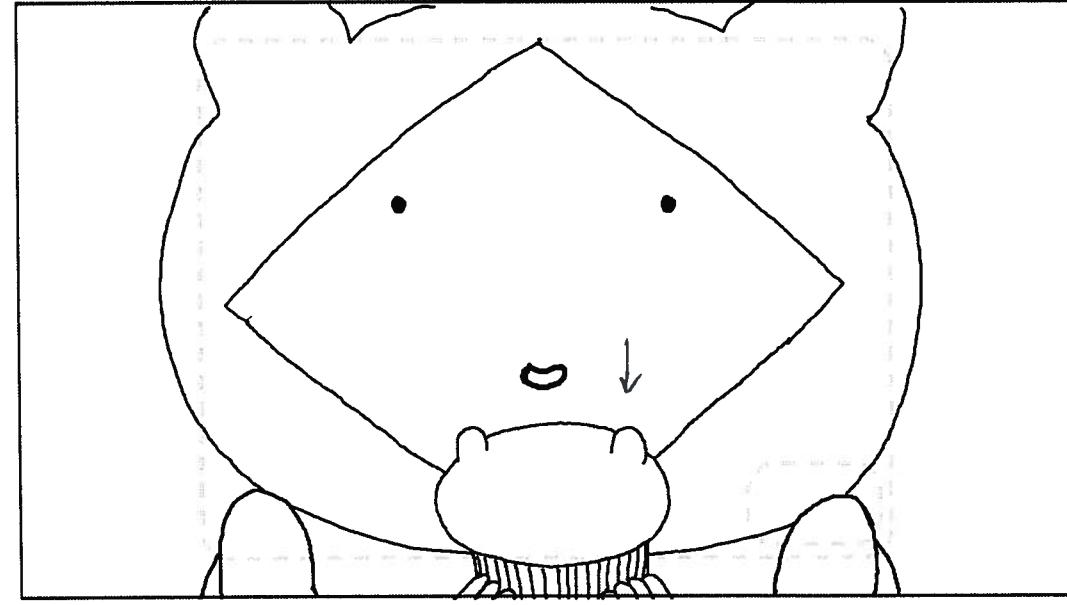


Sc. 135

cont Pnl. B

Bg.

day night



1042 248

Dialog:

(GF)

That's that

SUGAR Y TRASH. LIKE A
BIG BOY LIKES ...

FEB 25 2016

Action:

Timing:

1042 248

EPISODE #

Production :

1042 248

ADVENTURE TIME



269

Page _____

Sc. 135 cont Pnl. C

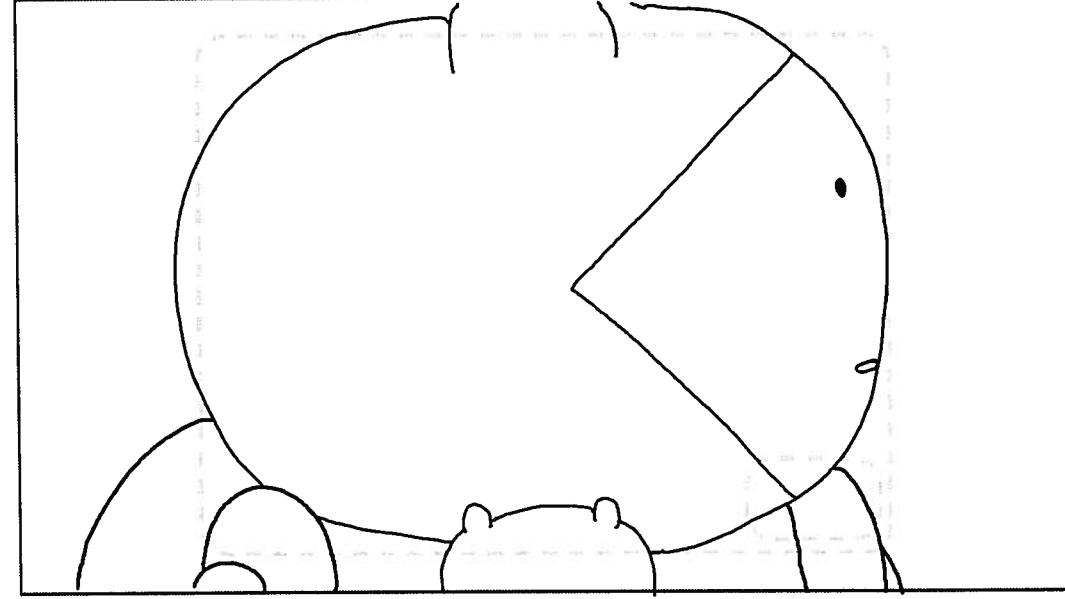
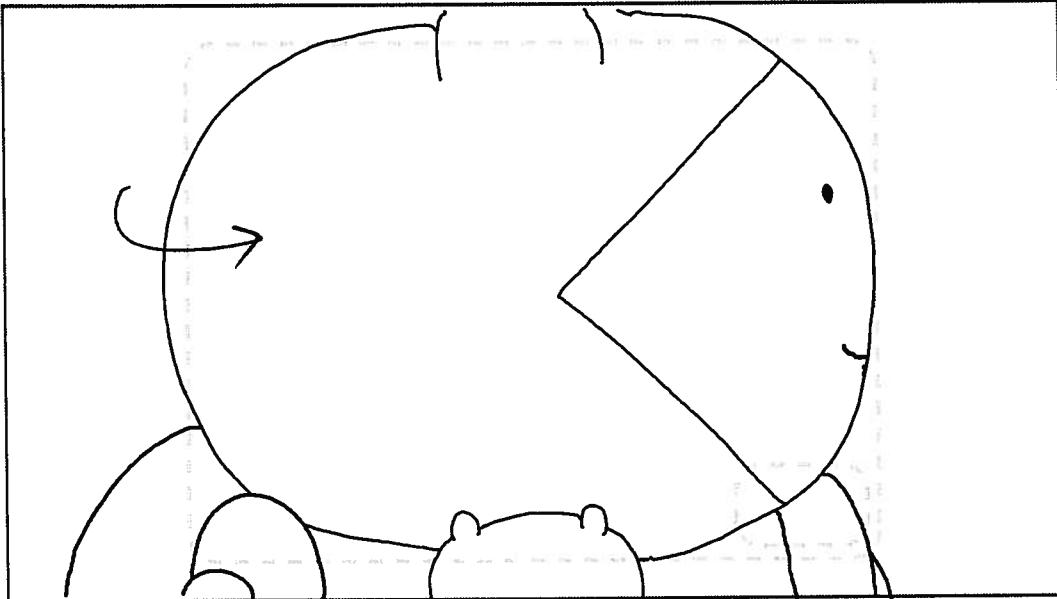
day night

Sc. 135 cont Pnl. D

day night

Bg.

day night



Dialog:

GF

Oh, jeez

Action:

- F. TURNS HEAD.

FEB 25 2016

Timing:

Production :

1042 248

ADVENTURE TIME



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Page _____

Sc. 136

Pnl. A

Bg.

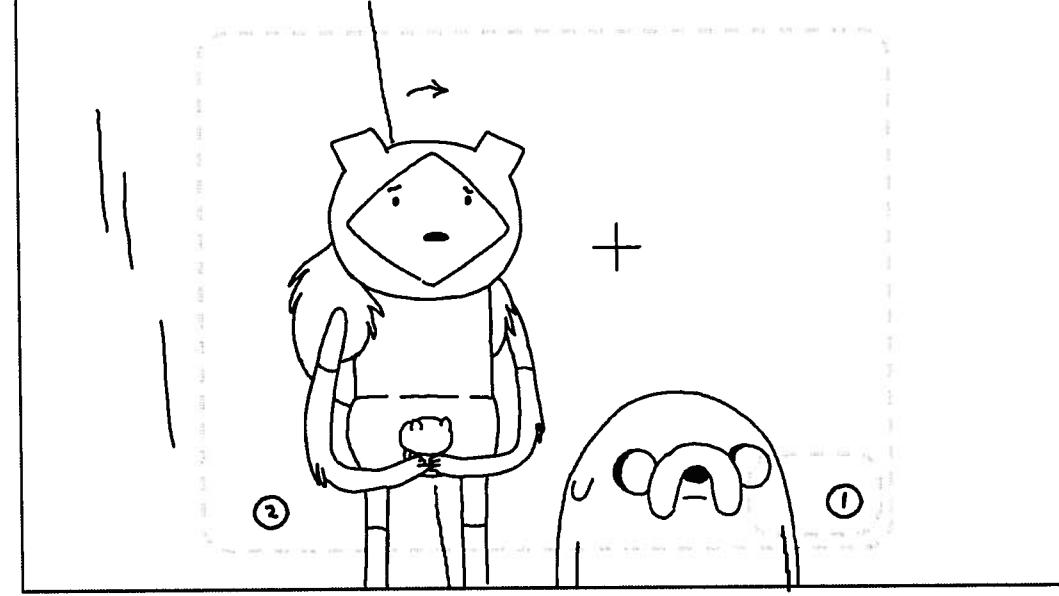
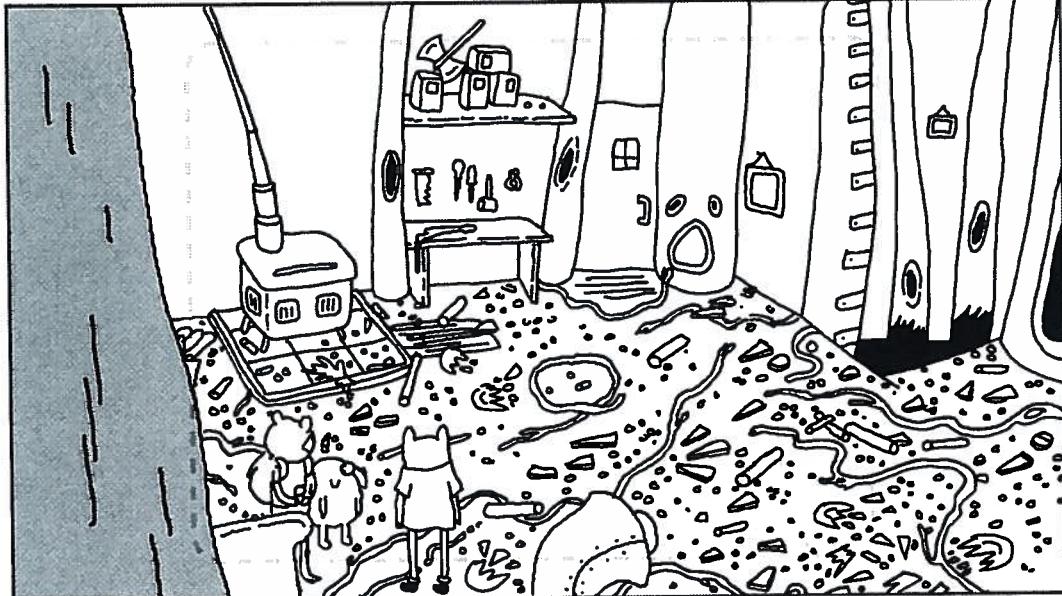
day night

Sc. 137

Pnl. A

Bg.

day night



Dialog:

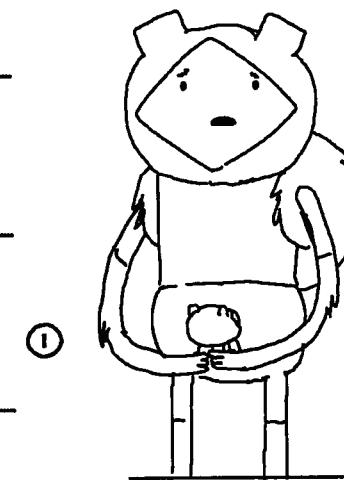
G.F. / I REALLY FELL
OFF THE HORSE, HERE.

G.F. / MAYBE I'M NOT WHO I AM.

Action:

- G.F. OBSERVES DAMAGE.

Timing:



FEB 25 2016

EPISODE # 1042-248

Production :

1042 248

ADVENTURE TIME



Page 271

Sc. 137 cont Pnl. B

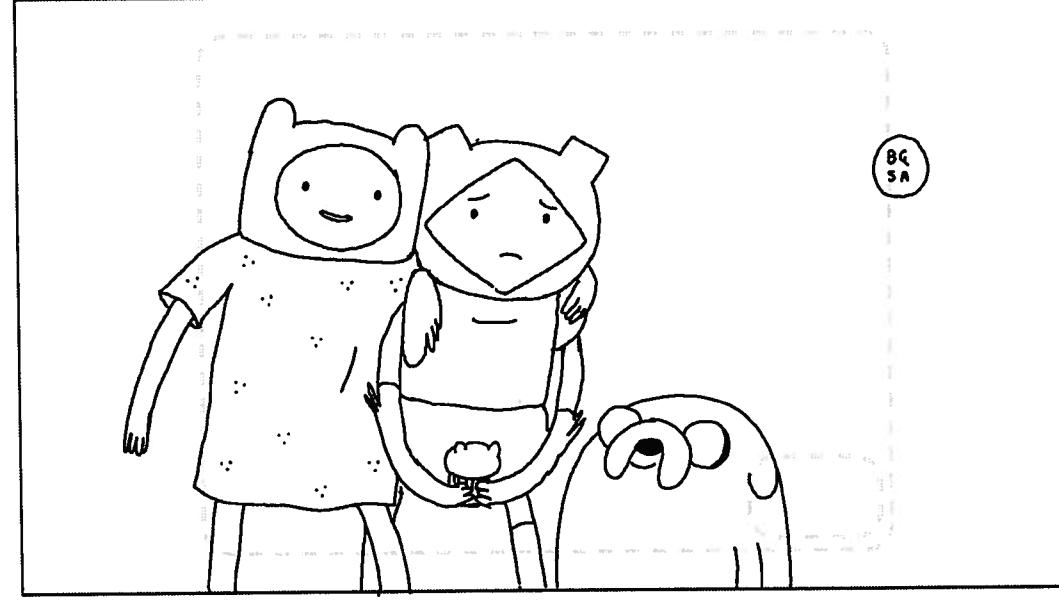
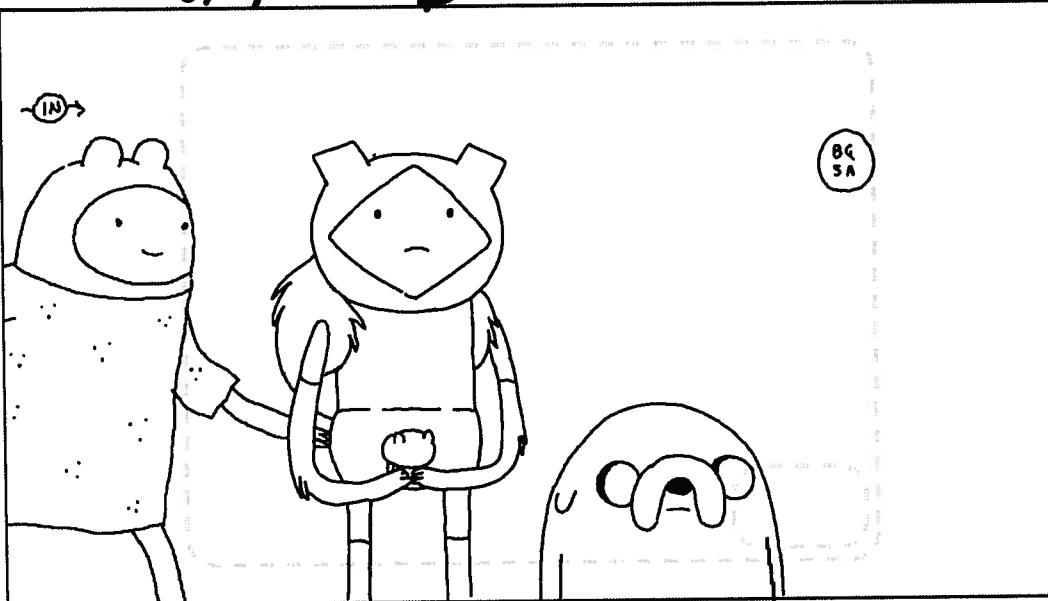
Bg.

day night

Sc. 137 cont Pnl. C

Bg.

day night



OV C (771)

Dialog:

(F) SURE WE ARE.

Action:

- F. WALKS ON/S.

- F. THROWS ARM AROUND G.F.'S
SHOULDER.

Timing:

FEB 25 2016

Production:

EPISODE # 1042-248

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1042 248

ADVENTURE TIME



Page 272

Sc. 137 *cont* Pnl. **D**

Bg.

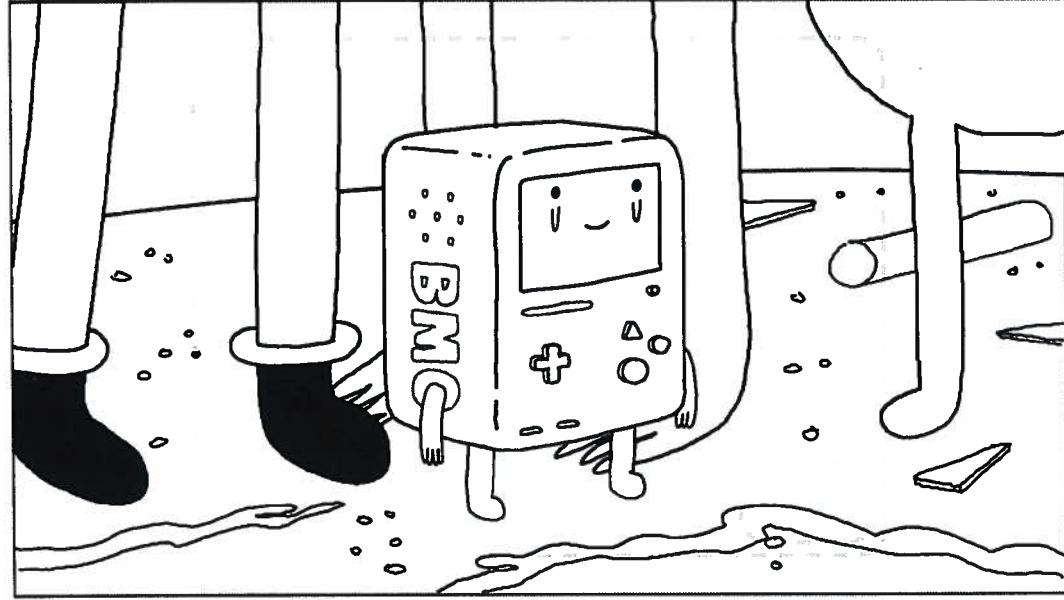
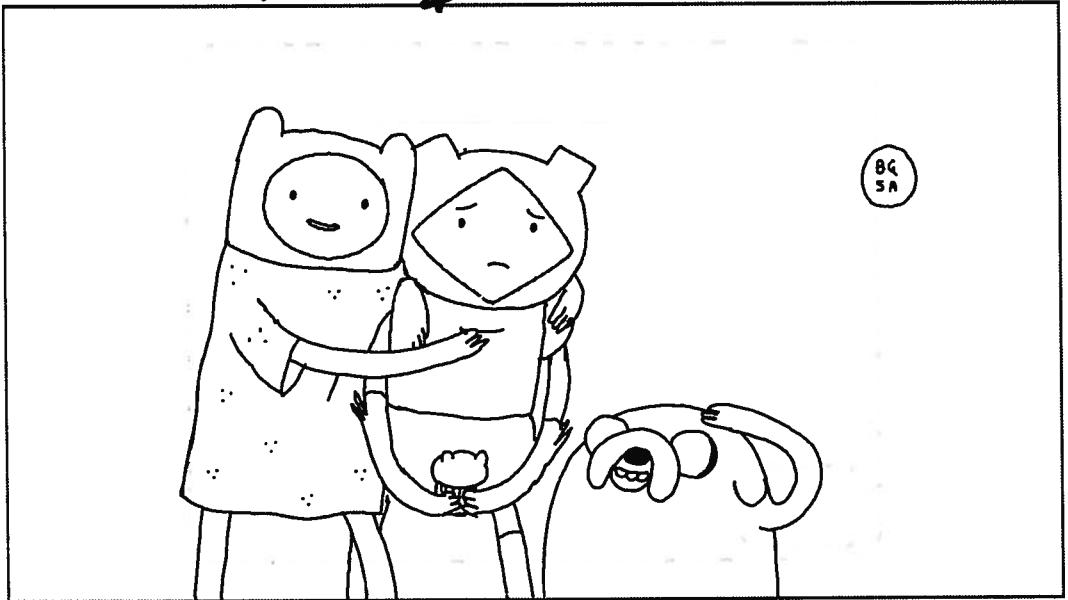
day night

Sc. 138

Pnl. **A**

Bg.

day night



Dialog:

J/ HA HA WEIRD DAYS
MAN, GIVE ME A
MINUTE TO CATCH UP.

Action:

Timing:

FEB 25 2016

Production :

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 223

Sc. 138 cont

Pnl. B

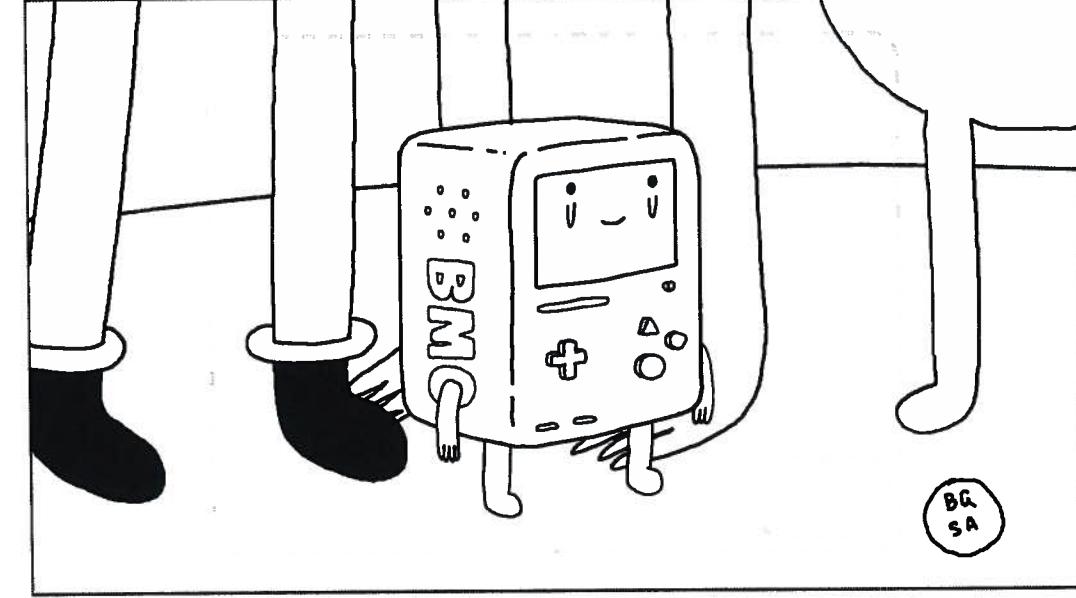
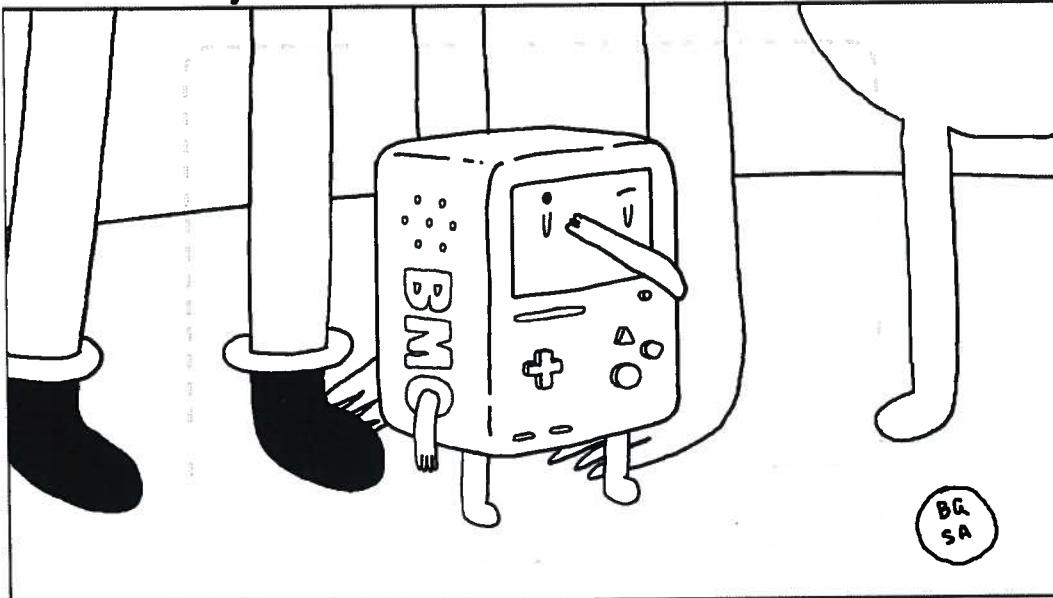
Bg.

day night

Sc. 138 cont Pnl. C

Bg.

day night



Dialog:



“SNRT”

Action:

Timing:

FEB 9 2016

Production:

EPISODE # 1042-248

1042 248

ADVENTURE TIME



Page 274

Sc. 138 cont

Pnl. D

Bg.

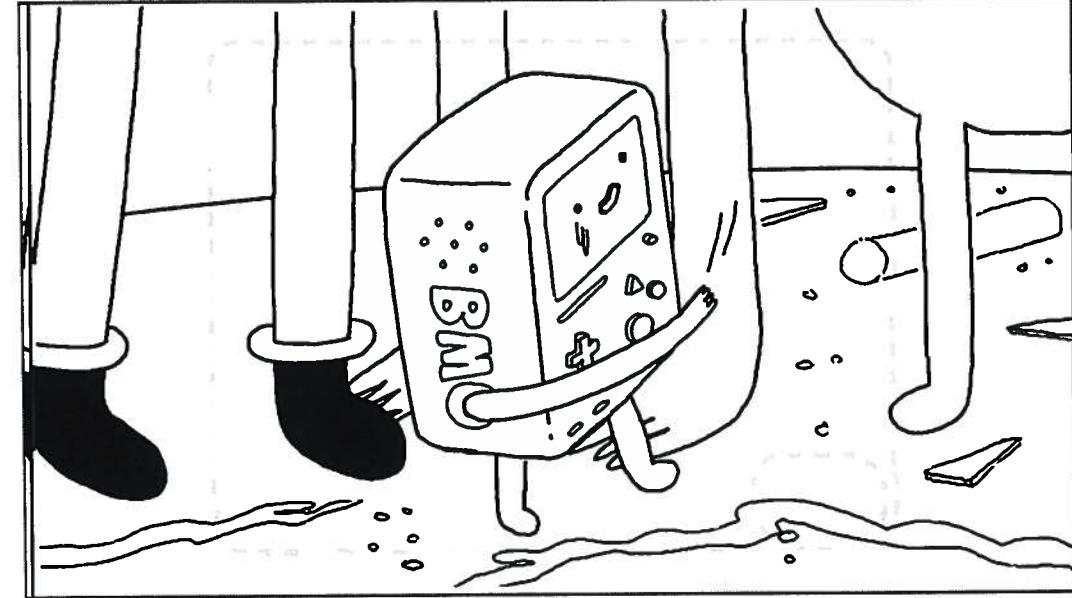
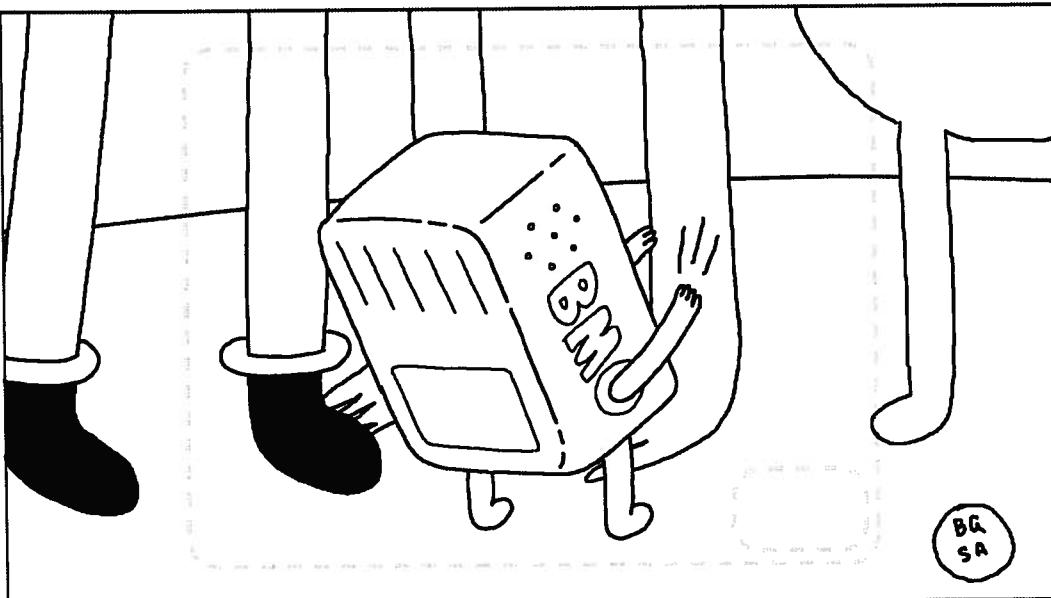
day night

Sc. 138 cont

Pnl. E

Bg.

day night



Dialog:

 HEY... YOU GONNA EAT
THAT....

 BMO CAKE?

Action:

= TUG TUG =

FEB 25 2016

Timing:

Production :

1042 248

1042 248

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ADVENTURE TIME



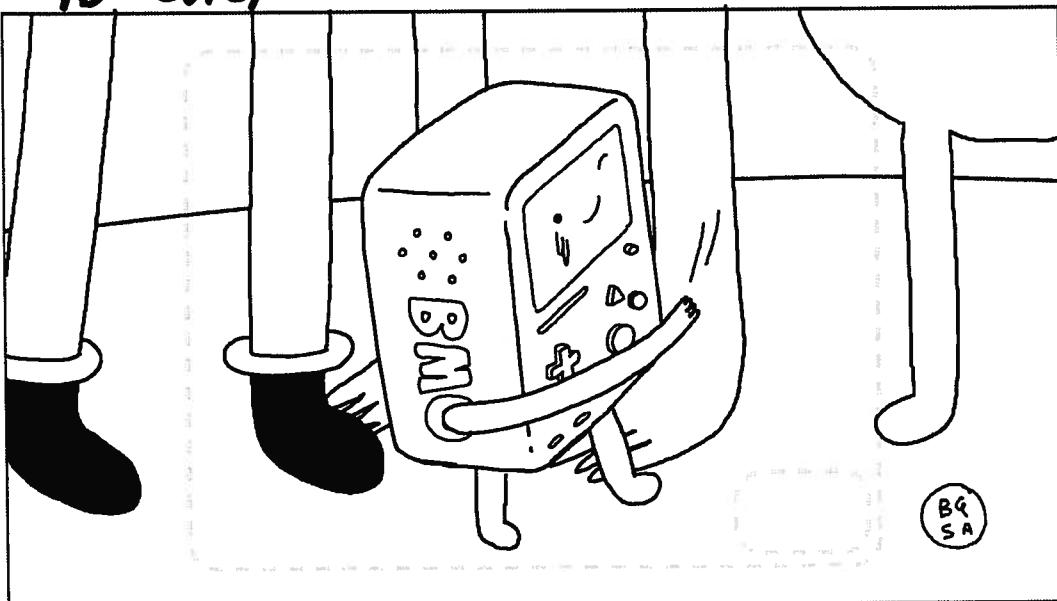
Page 225

Sc. 138 cont

Pnl. F

Bg.

day night

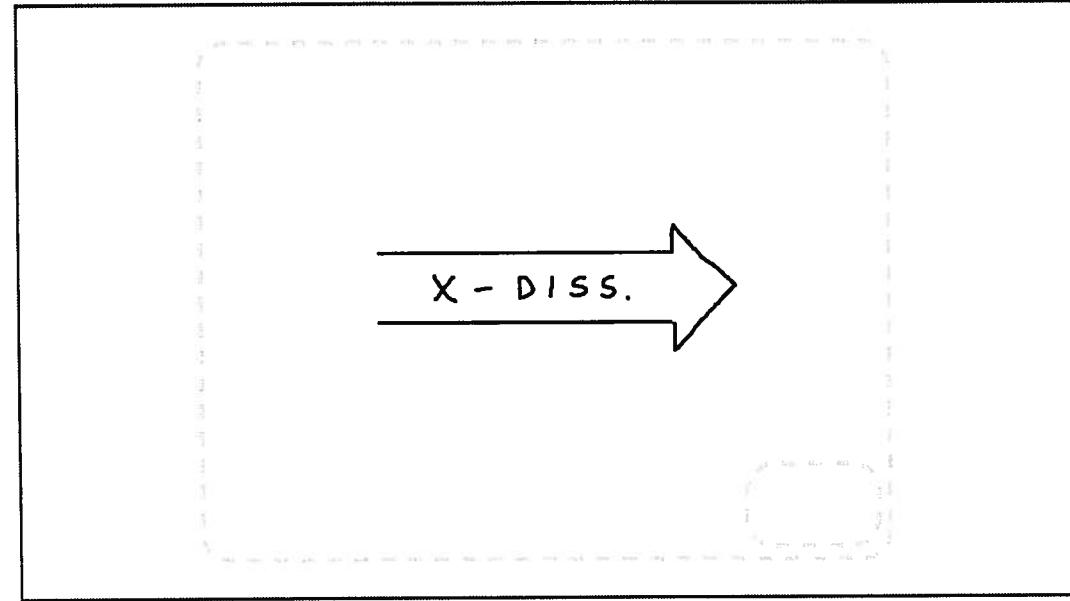


Sc. 138 cont

Pnl. -

Bg. -

day night



Dialog:

WINK.

FEB 25 2016

Action:

Production:

Timing:

1042 248

EPISODE # 1042-248

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ADVENTURE TIME



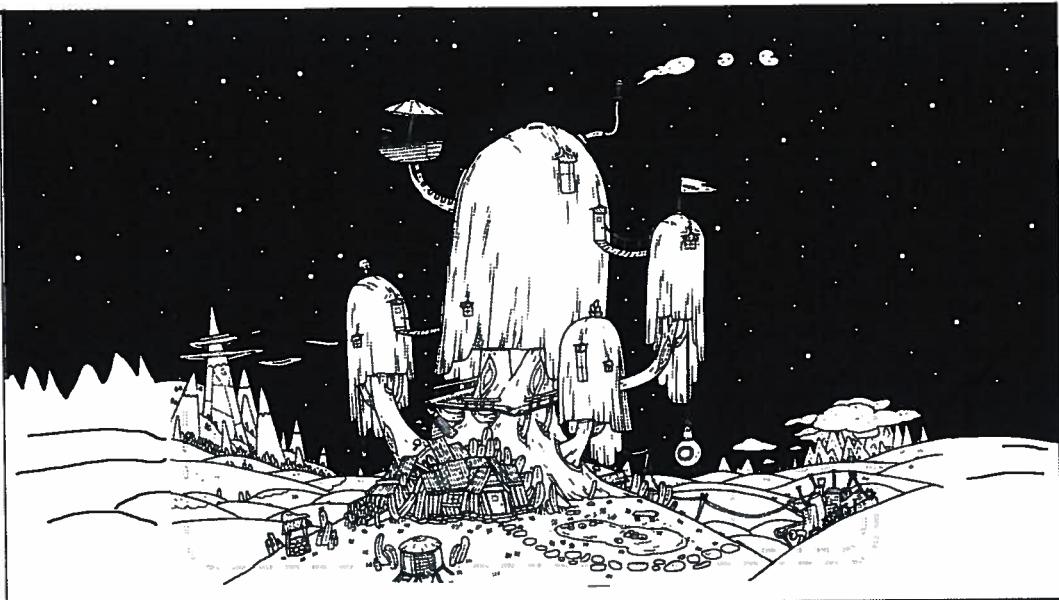
Page 276

Sc. 139

Pnl. A

Bg.

day night

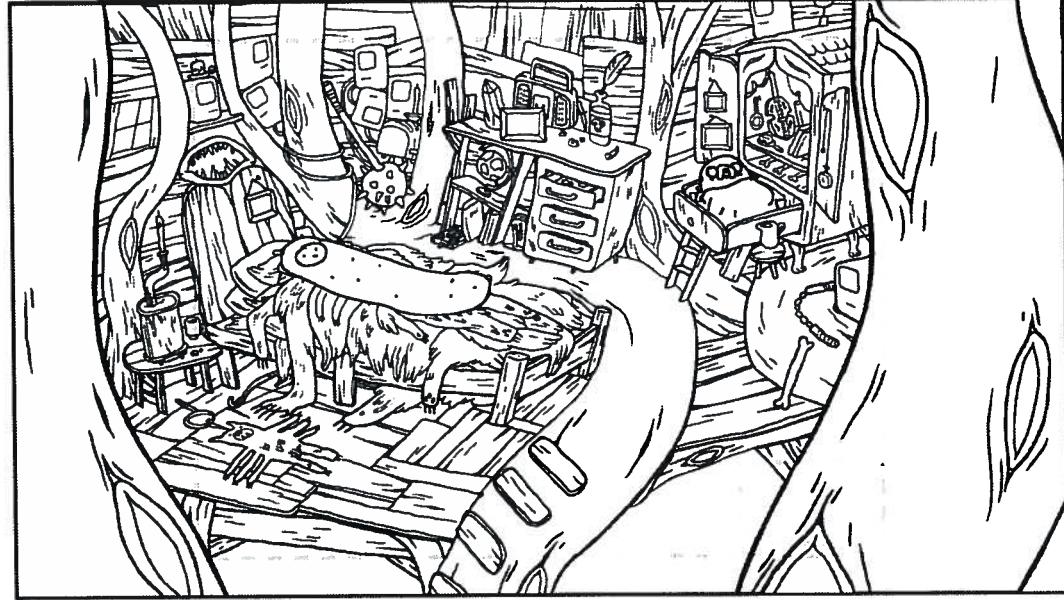


Sc. 140

Pnl. A

Bg.

day night



1042 248

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Dialog:

Action:

- TREEHOUSE EXT. AT NIGHT

FEB 25 2016

Timing:

Production:

1042-248

EPISODE #

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ADVENTURE TIME



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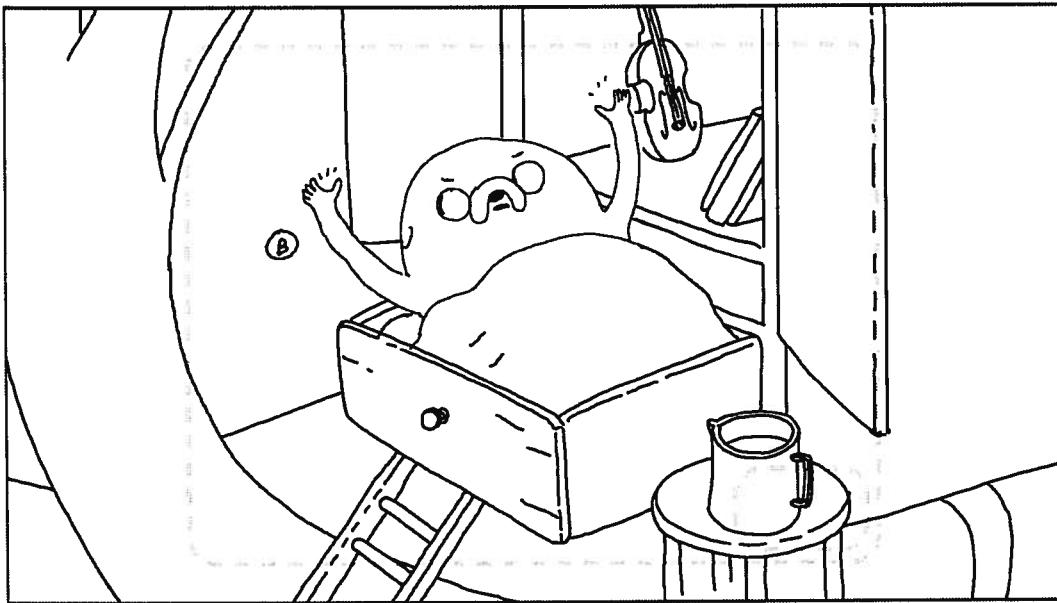
1042 248

Sc. 141

Pnl. A

Bg.

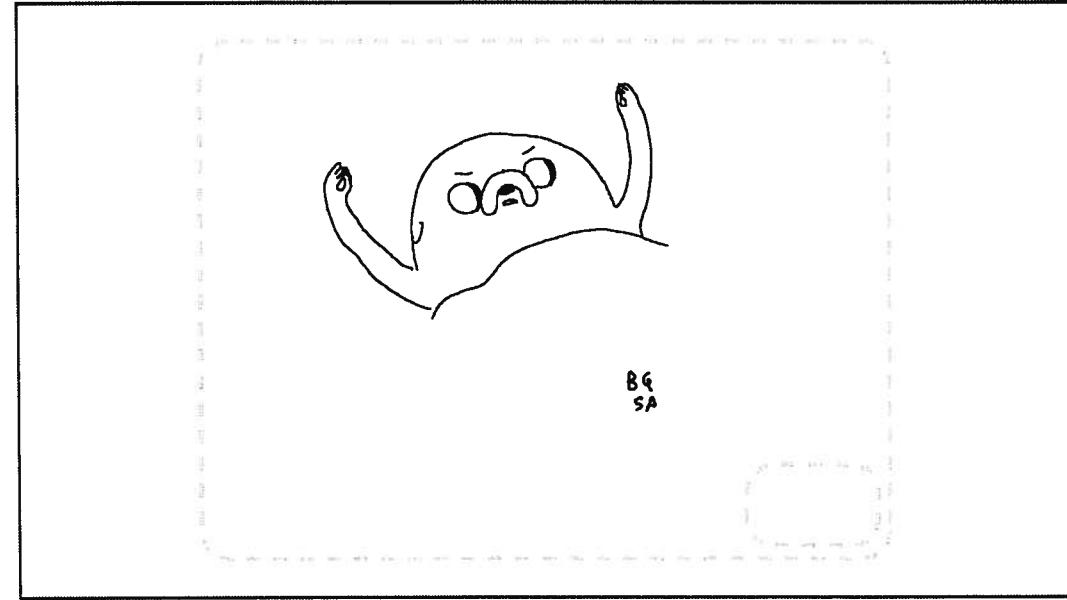
day night



Sc. 141 ~~cont~~ Pnl. B

Bg.

day night



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EPISODE #

1042 248

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Dialog:

(SFX) = TAKE = TAKE = TAKE =

(J) MY HANDS ARE STILL TACKY FROM
BREAKFAST SYRUP.

Action:

A B A B A



- J. OPENS AND
CLOSES HANDS.

FEB 25 2016

Timing:

Production :

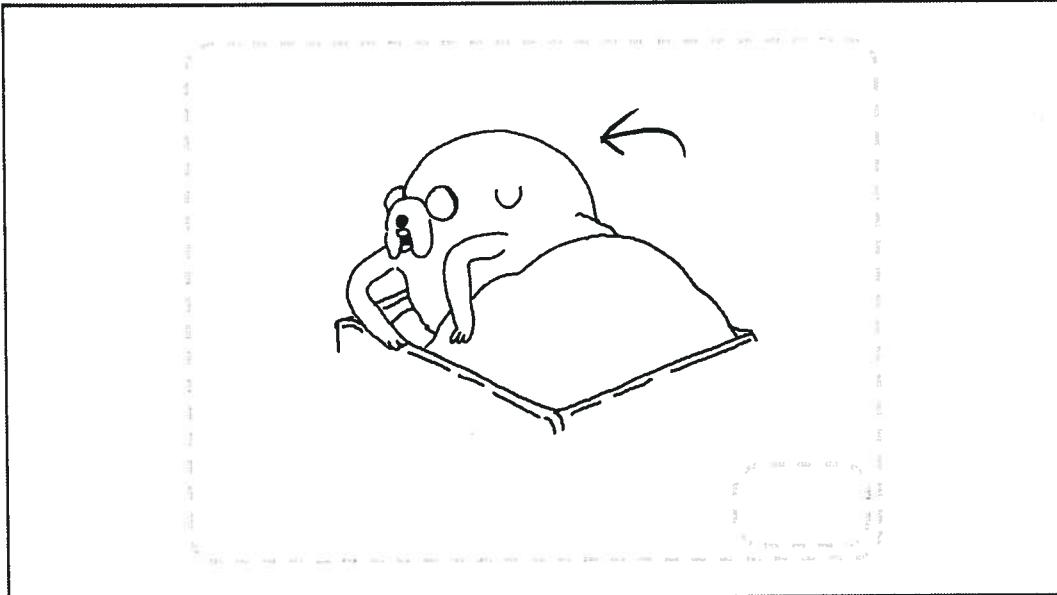
1042 248

ADVENTURE TIME

Page 278Sc. 141 *cont* Pnl. C

Bg.

day night

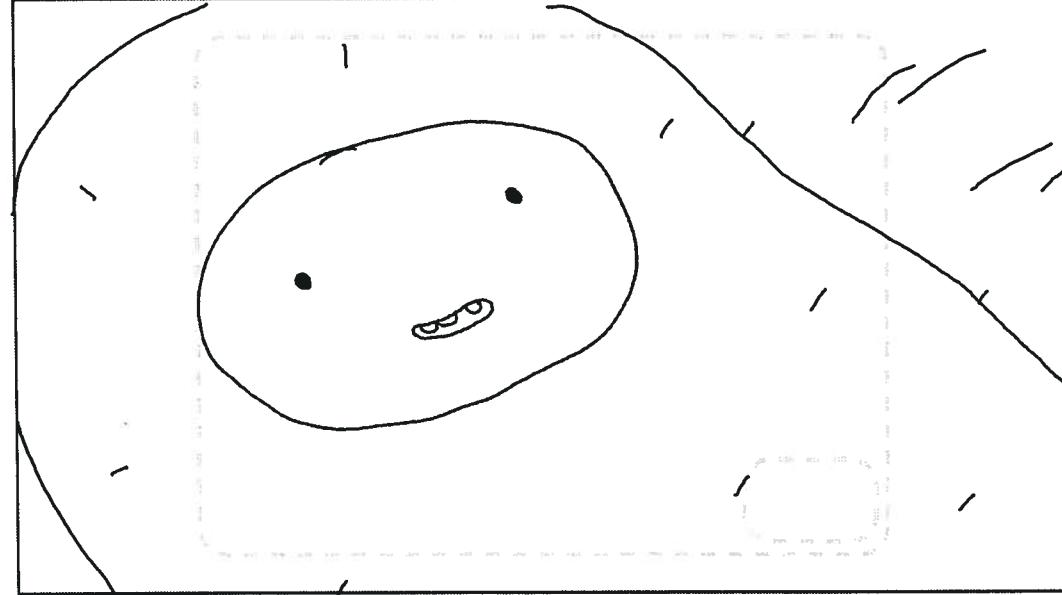


Sc. 142

Pnl. A

Bg.

day night



1042-248

EPISODE #

Production :

Dialog:

④ HEY! DO YOU THINK GRASS FINN'S
LOCO?

⑤ I THINK HE'LL BE O.K.
HE JUST NEEDS A PLACE
TO CRASH WHILE HE FIGURES

SOME STUFF OUT.

FEB 25 2016

Action:

Timing:

1042 248

1042 248

ADVENTURE TIME



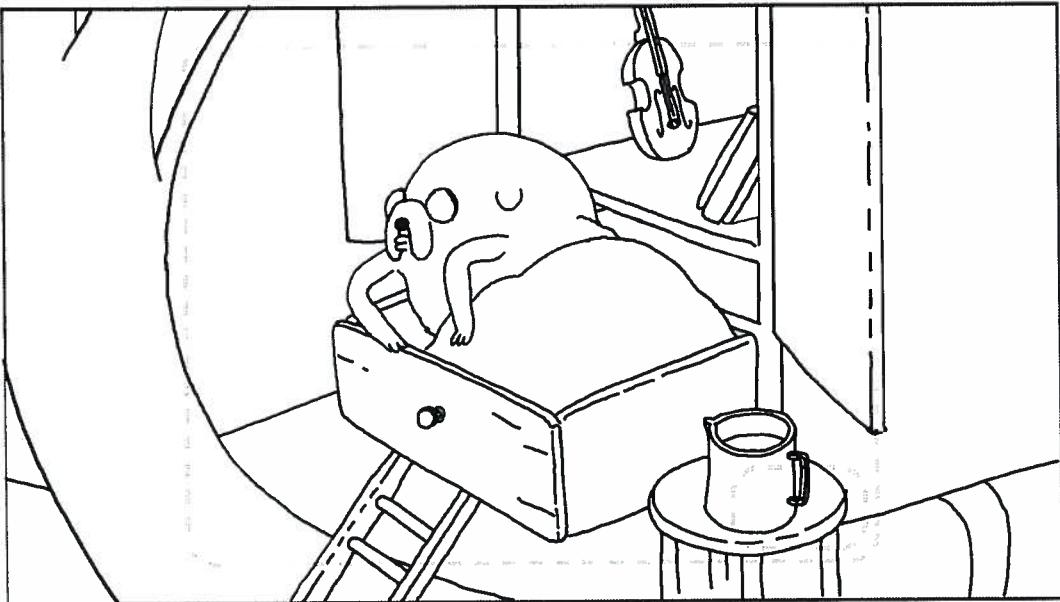
279
Page _____

Sc. 143

Pnl. A

Bg.

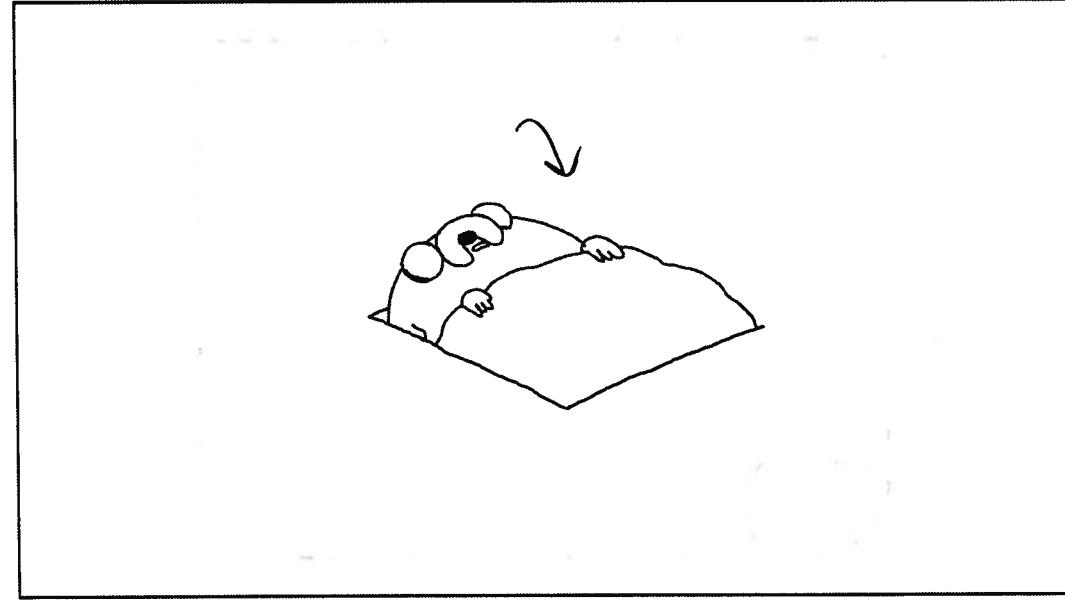
day night



Sc. 143 cont Pnl. B

Bg.

day night



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EPISODE #

1042 248

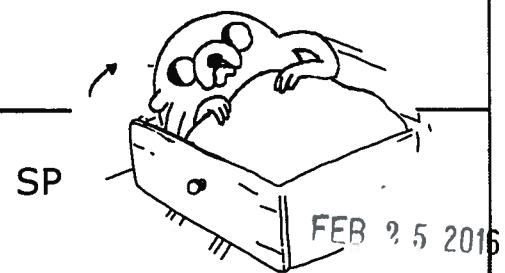
Dialog:

⑥ o.k.

Action:

- J. SETTLES INTO BED

Timing:



Production :

1042 248

ADVENTURE TIME



280
Page _____

Sc. 143 cont Pnl. C

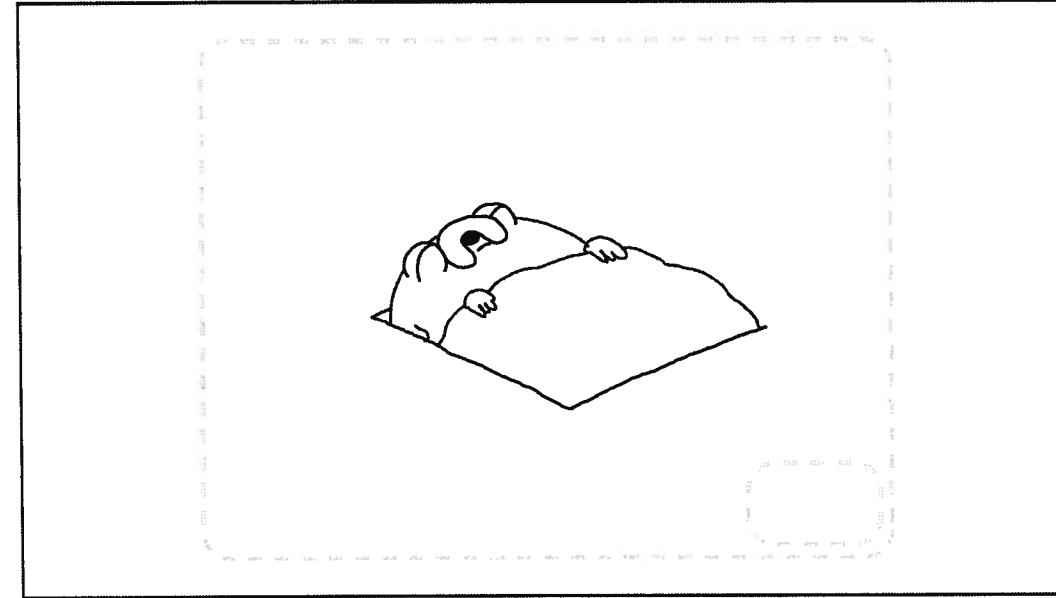
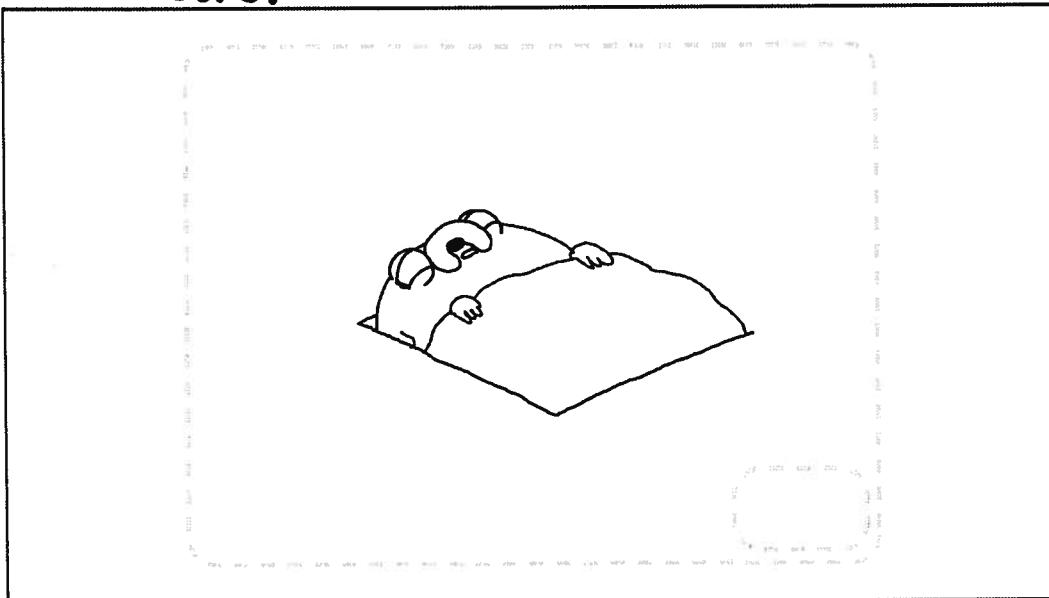
Bg.

day night

Sc. 143 cont Pnl. D

Bg.

day night



Dialog:

① = z z z :

Action:

- J. FALLS ASLEEP.

Timing:

FEB 25 2016

Production:

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EPISODE #

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L 2-

1042 248

1042 248

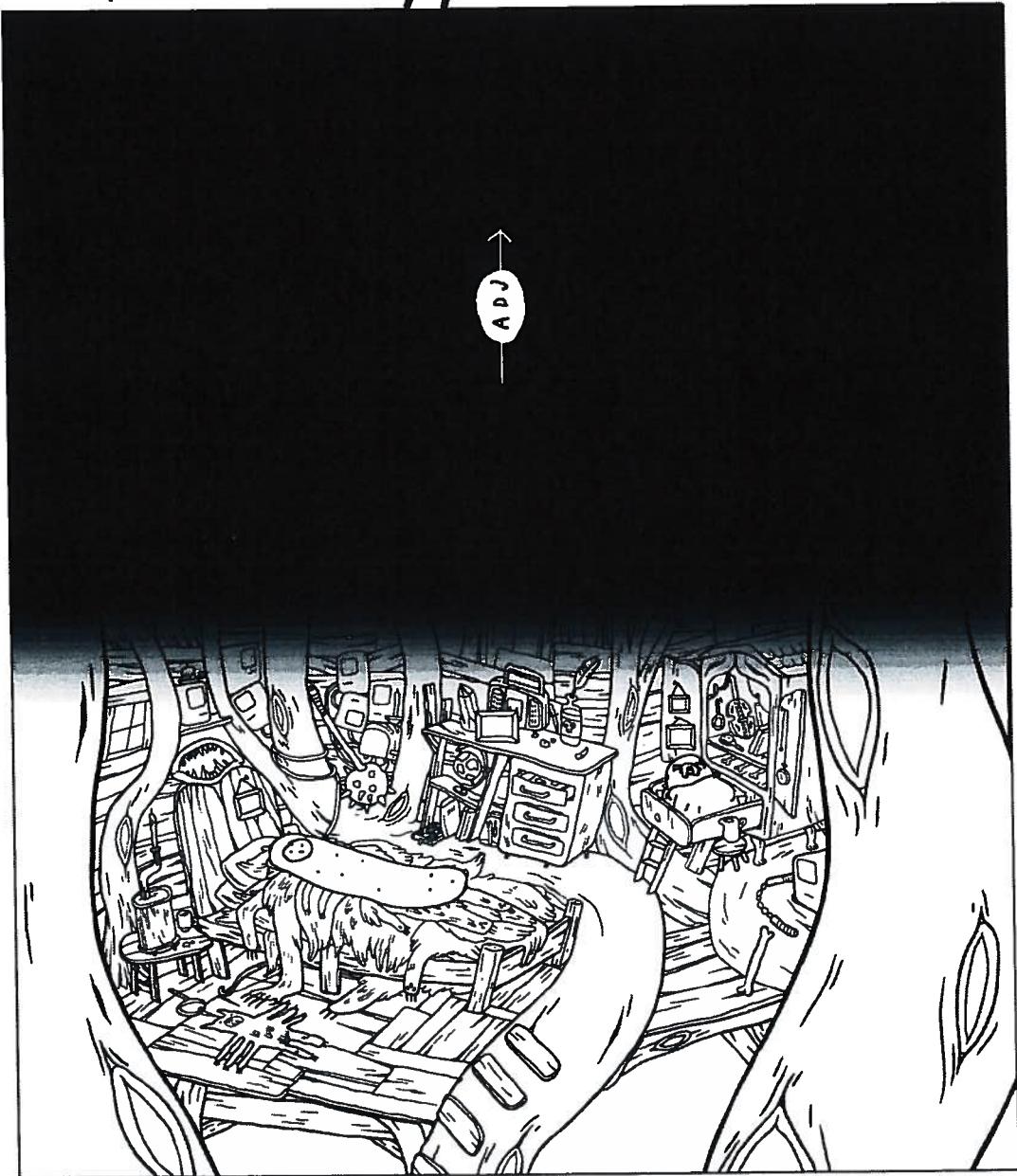
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Sc. 144

Pnl. A

Bg.

day night



- PAN UP To ROOF.

Page 281

day night

Sc. 145

Pnl. A

Bg.

day night



- GRASS FINN MERGED w/ FOLAGE_ of TREE 1042 248

EPISODE #

FEB 25 2010

Production :

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ADVENTURE TIME



282

Page _____

Sc. 196

Pnl. A

Bg.

day night

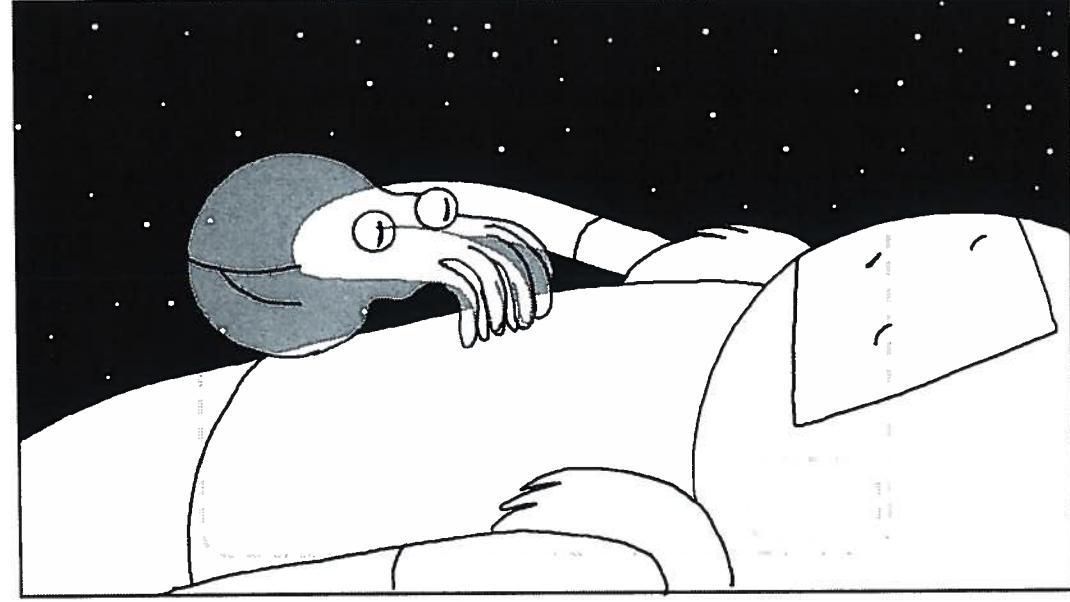


Sc. 196 CONT

Pnl. B

Bg.

day night



EPISODE # 1042-248

1042 248

Production :

FEB 25 2016

Dialog:

G.F. [SLEEP MUTTERING]

SFX: * VMMMM *

Action:

— BEAT —

- IMAGE OF SPIDER DISSOLVES ON/S.
- SPIDER DOESN'T ENTIRELY
MATERIALIZE .

FEB 25 2016

Timing:

- ① APPEARS
- ② WIGGLES "FINGERS"
- ③ STOPS.

1042 248

1042 248

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ADVENTURE TIME



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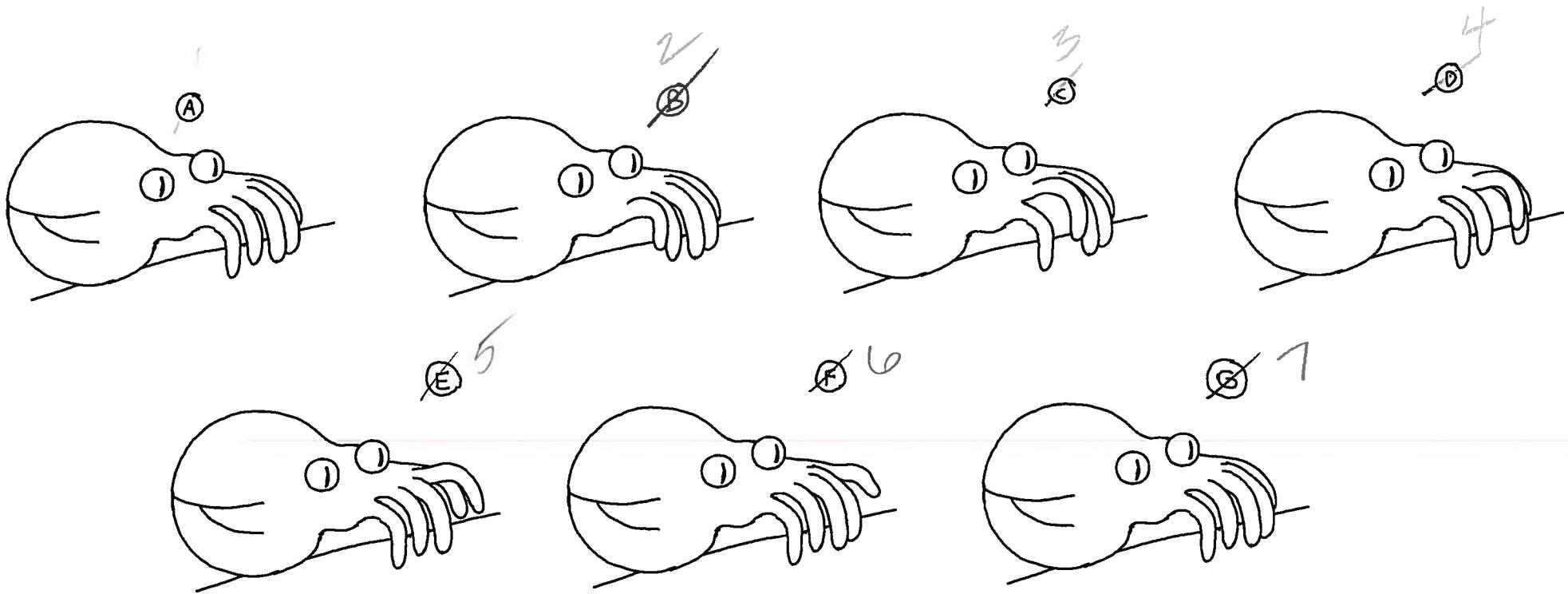
1042-248

EPISODE #

1042 248

Production :

FEB 25 2016



1042 248

ADVENTURE TIME



Page 284

Sc. 146 cont Pnl. C

Bg.

day night

Sc. 147

Pnl. A

Bg.

day night



Dialog:

Action:

④ SPIDER
DISAPPEARS.

Timing:

FEB 25 2016

Production:

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EPISODE # 1042-248

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